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## SnapRip

SnapRip parses C64 Vice snapshots and extracts koala or hires images, sprites, font and petscii from it. As of now, this is a commandline-tool. It runs on 64 bit versions of Linux, MacOS, Windows and other systems supported by Python.

## Why SnapRip?

reason	description
open source	easy to modify and to improve, any useful contribution is highly welcome
portable	available on Linux, MacOS, Windows and any other system supported by
	Python3
simple	easy to use

## Usage

```
snaprip v2.00 [27.02.2022] *** by fieserWolF
usage: snaprip.py [-h] snapshot output
```

This script parses C64 Vice snapshots and extracts koala or hires images, sprites, font and

```
positional arguments:
```

snapshot snapshot file
output output filename

optional arguments:

-h, --help show this help message and exit

Example: ./snaprip.py snapshot.vsf test

Have a good look in /doc.

## Output file formats

### Koala image

offset	length	data
0	2	start address \$6000 (high, low)
2	8000	bitmap
8002	1000	screen

offset	length	data
9002	1000	colorram \$d800
10002	1	background color \$d021

# Hires image

offset	length	data
0	2	start address \$6000 (high, low)
2	8000	bitmap
8002	1000	screen
9002	1	border color \$d020

## PETSCII image standard ROM font

offset	length	data
0	2	start address \$3000 (high, low)
2	1000	screen
1002	1000	colorram \$d800
2002	1	background color \$d021
2003	1	border color \$d020

# PETSCII image with custom font $\,$

offset	length	data
0	2	start address \$3000 (high, low)
2	2048	font
2050	1000	screen
3050	1000	colorram \$d800
4050	1	background color \$d021
4051	1	border color $$d020$

## Spriteset

offset	length	data
0	2	start address \$2000 (high, low)
2	64	sprite $1 + 1$ byte $$00$
66	64	sprite $2 + 1$ byte $$00$
130	64	sprite $3 + 1$ byte $$00$

offset	length	data
194	64	sprite $4 + 1$ byte $\$00$
258	64	sprite $5 + 1$ byte $$00$
322	64	sprite $6 + 1$ byte $$00$
386	64	sprite $7 + 1$ byte $$00$
450	64	sprite $8 + 1$ byte $$00$

# Author

 fieserWolF/Abyss-Connection - code - https://github.com/fieserWolF https://csdb.dk/scener/?id=3623

## **Getting Started**

```
Clone the git-repository to your computer:
git clone https://github.com/fieserWolF/snaprip.git
Start the python script:
python3 snaprip.py --help
```

### Prerequisites

At least this is needed to run the script directly:

- python 3
- argparse

Normally, you would use pip like this:

```
pip3 install argparse
```

On my Debian GNU/Linux machine I use apt-get to install everything needed:

```
apt-get update
apt-get install python3 python3-argh
```

# Changelog

# Future plans

• maybe: implement other exports

Any help and support in any form is highly appreciated.

If you have a feature request, a bug report or if you want to offer help, please, contact me:

 $http://csdb.dk/scener/?id{=}3623 \ or \ wolf@abyss{-connection.de}$ 

### Changes in 2.00

• complete re-write in python3

### Changes in 1.00

• initial release written in FreePascal

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SnapRip - C64 Vice Emulator Snapshop Parser.

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Version 3, 29 June 2007

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<one line to give the program's name and a brief idea of what it does.>
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