Lab 1 Computer animation

Part 1

For the first part we can see the star moving up and down during the first segment of (updown), then when it gets to the next location it then rotates 360 degrees in the second segment (rotate), and finally we can see it move from left to right in the third segment(left right), these segments are repeated to cover a full 30 seconds. The segments seamlessly fit together as they all go to the same origin point to act upon their next animation track.

Part 2

A remake of pixars opening scene of luxo(used separate models to create the scene), but in the scene we can see many different objects animated and that interact with each other, to make a more appealing animation. Each animated item has their own track animation, resulting in having to be aware of each different object and how its going to affect the other objects. The differences between the the first animation and the final animation is using more models that also affect the objects around it to make the animation more appealing and cohesive as a whole.