TOMASZ
ZBROSZCZYK
Computer Science Student

CONTACT

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hammershlag.github.io/home

SKILLS

- Java, C, C++, C#, Python
- Algorithms and Data Structures
- SQL, NoSQL
- UNIX, Linux
- HTML, CSS
- Problem solving
- Collaboration, Team communication

LANGUAGES

- English C1
- German B1
- Polish Native

HOBBIES

- Martial arts
- Scuba diving
- Free diving
- Cooking

◆ ABOUT ME

I'm a 20-year-old Computer Science student at Warsaw University of Technology, fluent in English. Over the past 7 years, I've dedicated myself to mastering Java programming, driven by my ambition to become a proficient programmer. Since the age of 13, I've been deeply immersed in coding, relentlessly pursuing excellence as I explore new challenges in the field of IT.

◆ EDUCATION

Bachelor of Science in Computer Science and Information Systems
Warsaw University of Technology
- Oct 2022 - Jan 2026

Highschool Graduate
LXX Kamiński Highschool, Warsaw
- Sep 2019 - May 2022

◆ PROJECTS

SimpleShop: Android Development Project

SimpleShop is an Android e-commerce app showcasing my programming and design skills. Key features include:

- User Authentication: Implemented login and registration with email verification.
- User Roles: Assigned roles for admin and users, managing access.
- Product Management: Enabled product submission for admin approval.
- Local Data Storage: Used SQLite and SharedPreferences for data.
- Completed in Java, September 2021.

https://github.com/Hammershlag/SimpleShop

QuestionGame: Client-Server Project

A client-server game project inspired by "The Test" game. Key aspects include:

- Documentation: Thoroughly documented for clarity and future reference.
- Configuration Files: Streamlined parameter adjustments during testing.
- Client Side: Multi-client messaging and automated testing.
- Server Side: Efficiently managed multiple clients and messages.
- Automated Testing: Implemented for enhanced development efficiency.
- Completed in Java, October 2023.

https://github.com/Hammershlag/QuestionGame

For more, visit my GitHub