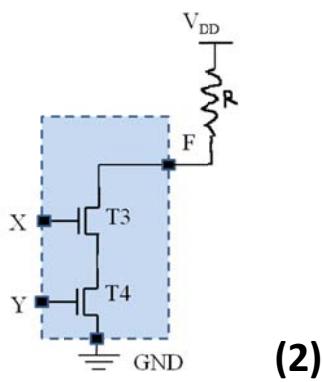


EEE225 Solutions 2015-2016

1. (i)

Open-Drain refers to a device where the drain terminal of the output transistor is unconnected. It must be externally connected to V_{DD} by an external pull-up resistor.



When $x = 0 \ y = 0 > T3 \ \& \ T4$ both off

$x = 0 \ y = 1 > T3$ is off

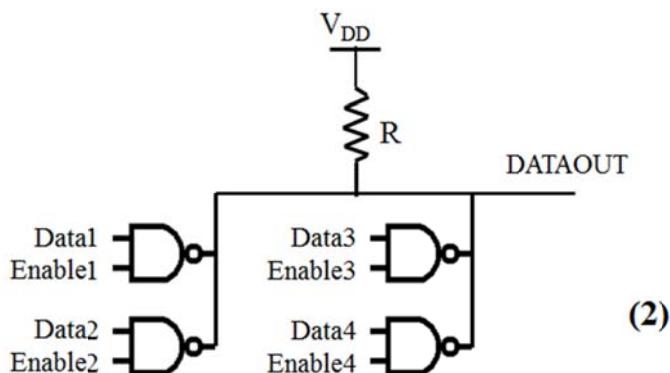
$x = 1 \ y = 0 > T4$ is off

Output F will be pulled HIGH in each case.

When $x = 1 \ y = 1 > T3 \ \& \ T4$ are both on.

Output F will be connected to ground and LOW. (2)

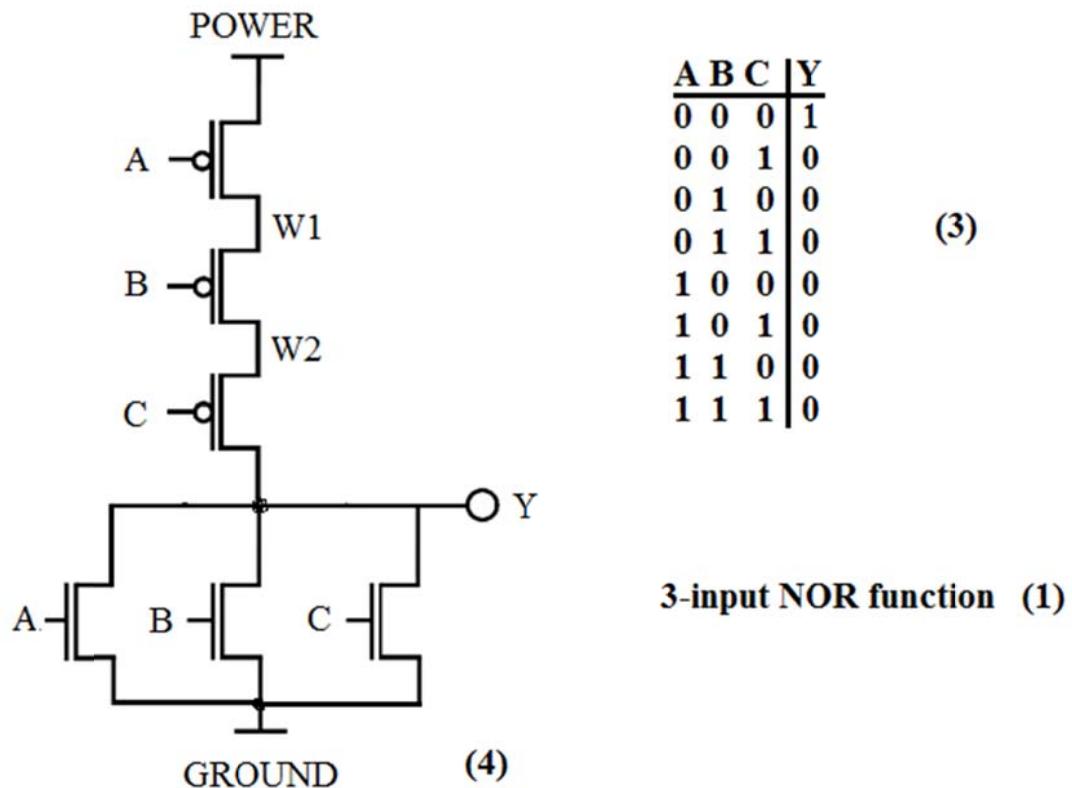
1. (ii)



This configuration allows several devices to put data onto a common bus. Only one device at a time can drive this bus, all other devices must be in the ‘open’ state and will be pulled HIGH.

The driving device will take its enable line HIGH (all other enables must be LOW). If its data input is LOW the output is pulled HIGH. If its data input is HIGH, the output is driven LOW. (2)

2.



3.

Static Power Consumption: Power consumed when the output is not switching. (1) This is leakage currents and very small. (1)

Dynamic Power Consumption: Consists of transient power consumption which is the power due to the partial short-circuiting of the transistors during switching (2) and capacitive-load power consumption which is power consumed in charging external load capacitances. (1)

Not all gates will be switching every clock cycle so the dynamic power is often multiplied by α which is a switching activity factor (2) and lies between 0 and 1. (1)

4a. If $R_1 = 10\text{k}\Omega$, $R_2 = 20\text{k}\Omega$, $R_3 = 2.5\text{k}\Omega$
 $A = 0$ $C = 10\text{nF}$.

THE LOW FREQUENCY GAIN:

$$\text{LF GAIN} = -\frac{R_2}{R_1} \quad \because x_C \rightarrow 0 \quad | \text{(LF)}$$

As $f \rightarrow \infty$

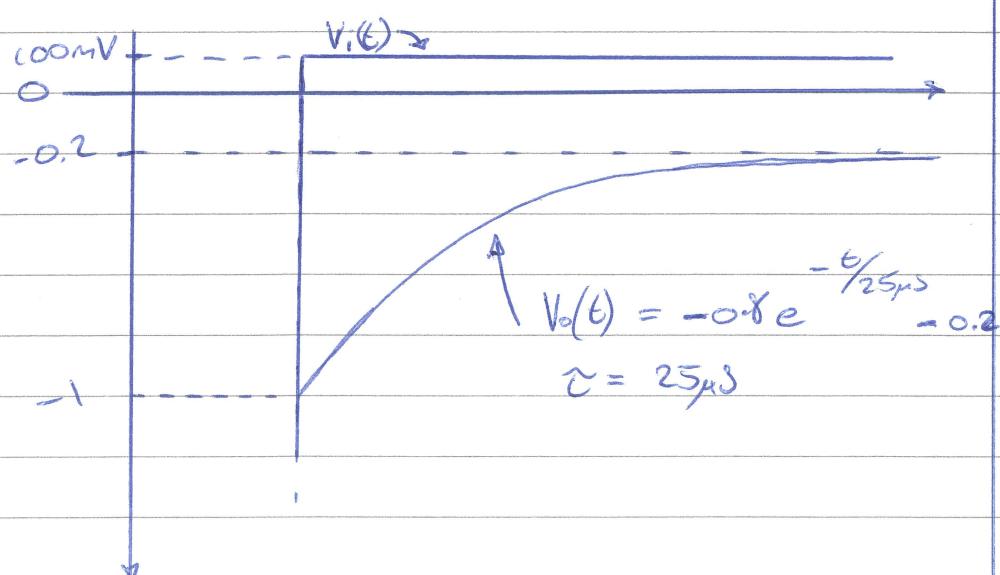
THE HIGH FREQUENCY GAIN:

$$\text{HF GAIN} = -\frac{R_2}{R_1 // R_3} \quad \because x_C \rightarrow 0 \quad | \text{(HF)}$$

As $f \rightarrow \infty$

$$\text{LF GAIN} = -\frac{20}{10} = 2$$

$$\text{HF GAIN} = \frac{-20}{(10//2.5)} = \frac{-20}{\left(\frac{10 \times 2.5}{10 + 2.5}\right)} = -10$$



| (SHAPE $V_i(t)$)

| (Y-AXIS)
VALUES

| (SHAPE V_o)

| (τ)

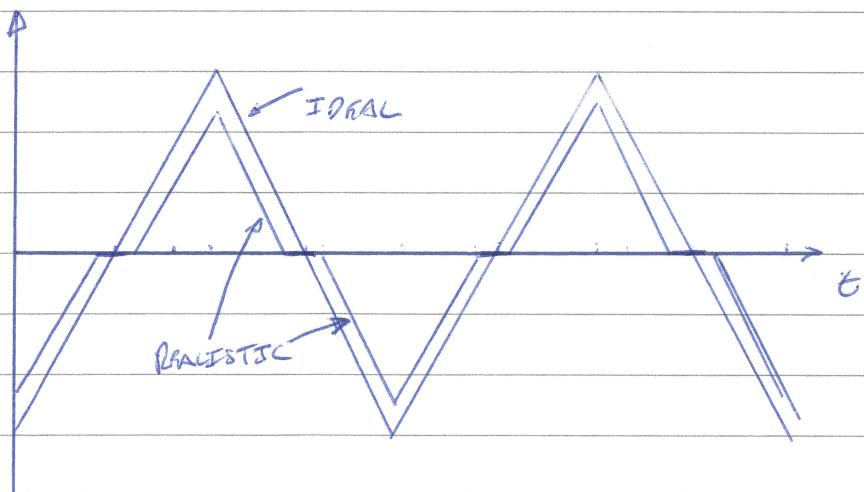
| (Exponential
Function)

5

Crossover Distortion Arises When Conduction Is Transferred From One Transistor To The Other In The Output Stage Of A Push Pull Class B Amplifier. The Problem Is Caused By The Dependence Of Transconductance On Collector (Or Drain) Current And Hence Output Voltage.

Even If g_m Was Independent Of I_C (I_D) There Would Still Be A Problem Because There Would Be A Change In The Push Pull Output Resistance When Conduction Was Transferred Unless Device Biasing Was Perfect i.e. Output Devices Never On Or Off Together. 180° Conduction For Both.

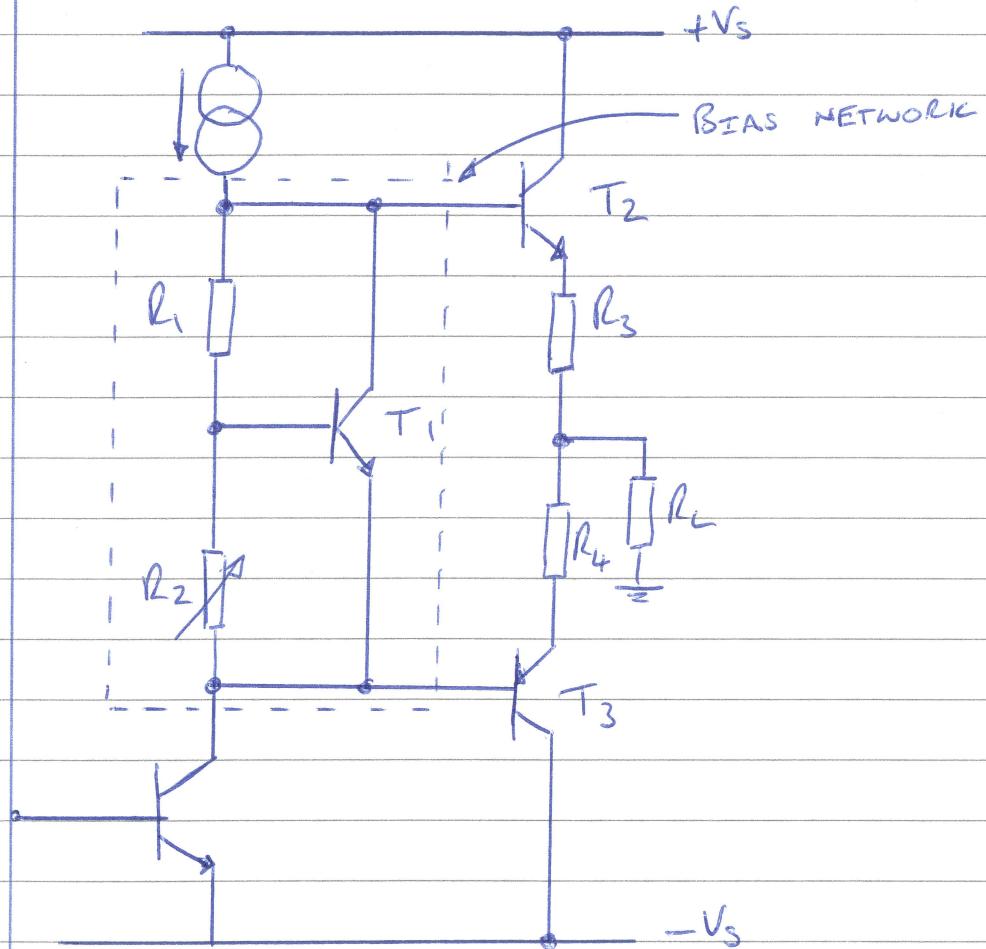
The Effect On The Waveform Is:



In A Real Circuit The Problem Can Be Reduced To A Point Where It Is No Longer Significant By Arranging For Some Overlap Of Conduction Angle Of The Output Devices.

A CIRCUIT THAT CAN ACHIEVE THIS IS SHOWN BELOW. R_1 , R_2 & T_1 ACT AS A FLOATING VOLTAGE SOURCE WHICH, IN CONJUNCTION WITH R_3 & R_4 CONTROLS THE QUIESCENT CONDITIONS.

1



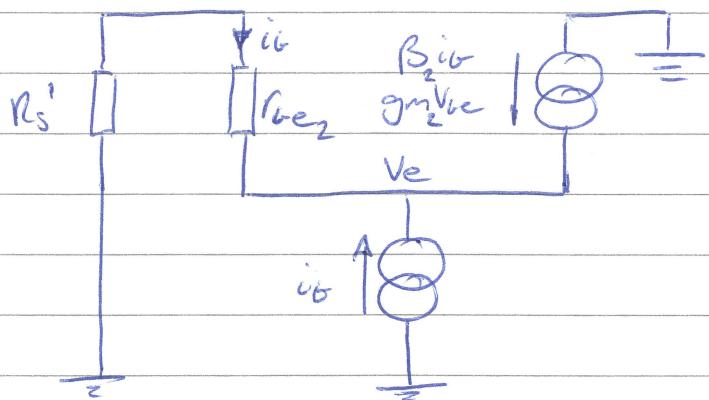
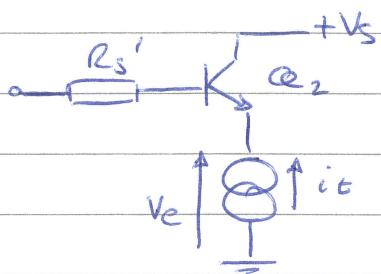
3

6

THE "TRICK" HERE IS TO REALISE THAT Q_2 & Q_1 ARE CONNECTED IN THE SAME WAY

AND SO HAVE THE SAME SMALL SIGNAL MODEL.

Q_2 SEES A RESISTANCE LOOKING OUT OF ITS BASE WHICH IS EQUAL TO THE RESISTANCE LOOKING INTO Q_1 'S Emitter. WE CAN USE A SIMPLER SMALL SIGNAL MODEL FOR:



Summing currents at the Emitter:

$$i_b + B_2 i_g + i_g = 0 \quad (1)$$

$$V_e = -i_b (r_{be2} + R_s') \quad (2)$$

$$\text{From (1)} \quad i_b + i_g (B_2 + 1) = 0 \quad (3)$$

BUT IF $B \gg 1$ $(B_2 + 1) \approx B_2$

$$\therefore i_b + B_2 i_g = 0 \quad (4)$$

1 (Assumption)

Solve (2) For i_0 ,

$$i_0 = - \frac{V_e}{r_{be2} + R_s'} \quad (5)$$

$$(5) \rightarrow (4)$$

$$i_0 + \frac{-V_e \beta_2}{r_{be2} + R_s'} = 0 \quad (6)$$

Solve For $r_o = V_e / i_0$

$$r_o = \frac{r_{be2} + R_s'}{\beta_2} \quad (7)$$

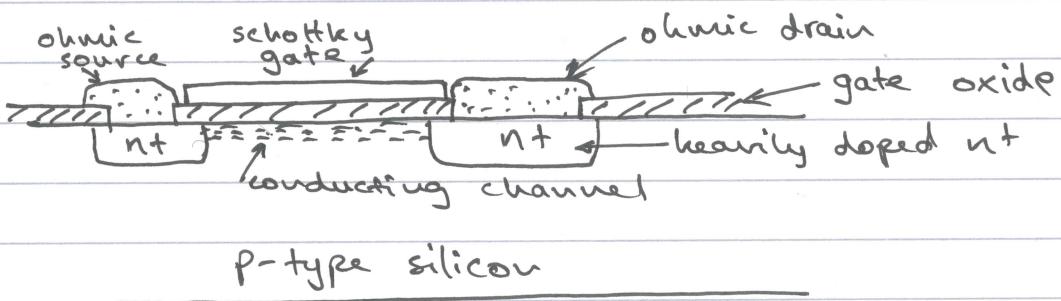
$$\text{But } \frac{r_{be2}}{\beta_2} = \frac{1}{g_{m2}} \quad \left(\because r_{be} = \frac{\beta_1}{g_m} \right)$$

$$\therefore r_o = \frac{1}{g_{m2}} + \frac{R_s'}{\beta_2} \quad (8)$$

R_s' IS THE TOTAL RESISTANCE LOOKING FROM Q_2 'S BASE INTO Q_1 'S Emitter AND R_s IS THE TOTAL RESISTANCE LOOKING FROM Q_1 'S BASE BACK TOWARDS THE VAS. THEREFORE :

$$r_o = \frac{1}{g_{m2}} + \frac{\frac{1}{g_{m1}} + \frac{R_s}{\beta_1}}{\beta_2} \quad (9)$$

Q1 Q7



3

Initially, at low $+V_g$, holes are repelled under gate and a depletion forms. At higher $+V_g$, electrons from the n^+ regions are attracted to the region under the gate oxide and a conducting channel forms.

As the V_g changes, so does the charge under the gate oxide, and so I_{ds} will change. A small change in V_g can therefore cause a large change in I_{ds} when it is in the saturation region.

3

2

$$Q2 Q8 \text{ Given } \frac{dI_d}{dV_d} = \frac{\mu_e C_g}{l^2} [V_g - V_T - V_d],$$

to get I_d we integrate the above, getting

$$(i) I_d = \frac{\mu_e C_g}{l^2} \left[V_g - V_T - \frac{V_d}{2} \right] V_d$$

3

$$(ii) \text{ Saturation occurs when } \frac{dI_d}{dV_d} = 0, \therefore V_g - V_T - V_d = 0$$

$$\text{so } V_d \text{ for saturation} = V_g - V_T$$

To get the saturation current I_{ds} , substitute above into expression for I_d , so:

$$I_{ds} = \frac{\mu_e C_g}{l^2} \left[V_d - \frac{V_d}{2} \right] V_d = \frac{\mu_e C_g}{l^2} \frac{V_d^2}{2}$$

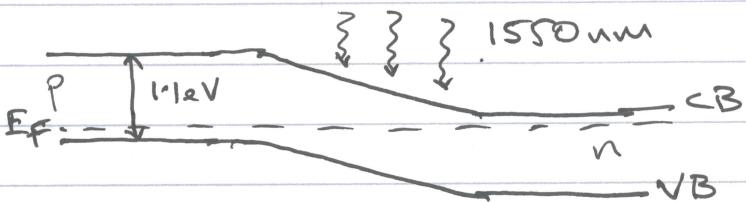
3

Q2 (iii) Transconductance, $g_m = \frac{\partial I_d}{\partial V_g} \Big|_{V_d}$ in saturation region
 Q8 (ii)

$$\therefore g_m = \frac{\mu_e C_g V_d}{l^2}$$

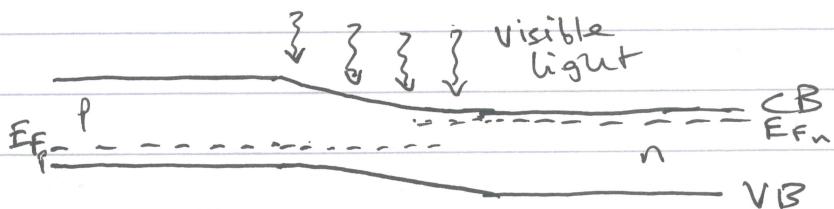
2

Q3
Q9



3

1550 nm light $\equiv 0.8 \text{ eV}$, so will not create e-h pairs in silicon. The p-n junction is therefore not perturbed from its equilibrium state



3

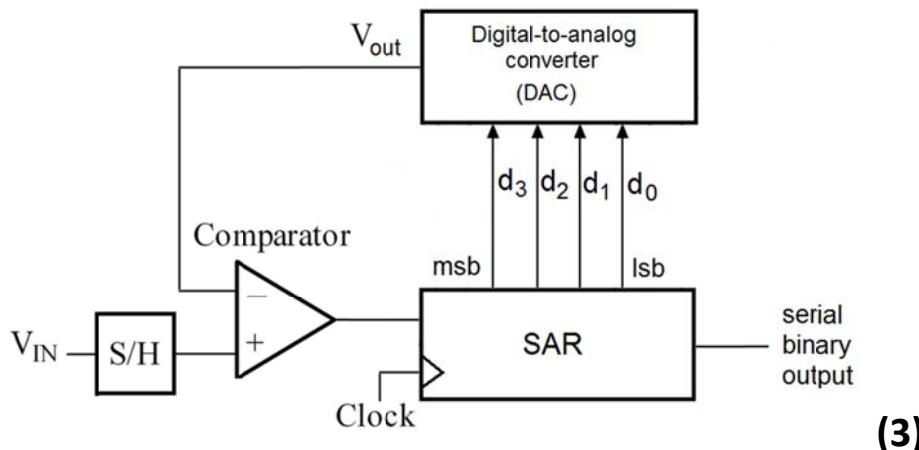
Visible light is $> 1.1 \text{ eV}$ so will create e-h pairs in silicon. Minority electrons move to the n-type and minority holes move to the p-type, causing the bands to move and to reduce the built-in voltage.

Voltage with 1550 nm light = 0

Voltage with visible light $\approx 0.4 - 0.6 \text{ V}_{bi}$

2

10.a.



(3)

Starting with the msb, each input to the DAC is set to a '1' one at a time in decreasing order of significance. For each setting, the DAC produces an output V_{out} which is compared with the input voltage V_{in} . If $V_{out} > V_{in}$ the comparator will give a high output and the set bit in the register is retained. When all bits have been tried, the conversion is complete.

(3)

- Step1, set SAR to 1000 11.7 is less than 16 so reset bit
- Step2, set SAR to 0100 11.7 is greater than 8 so keep bit
- Step3, set SAR to 0110 11.7 is less than 12 so reset bit
- Step4, set SAR to 0101 11.7 is greater than 10 so keep bit

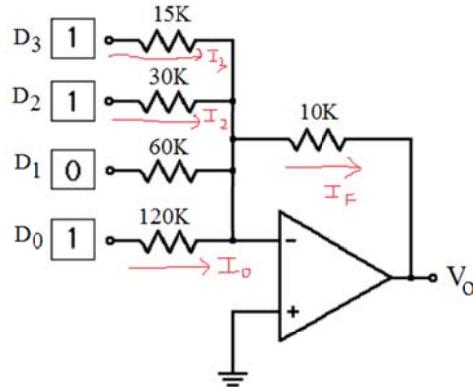
Hence $0101 = 10V$ is the approximation of $25.9V$

(4)

10.b.

- (i) The resistor network has values that are inversely proportional to the binary weightings of the inputs. There is practically no current flowing into the inverting input of the op-amp which is a virtual ground (0V). Thus, the sum of the input currents will flow through the op-amp feedback resistor and hence the output voltage will be proportional to the sum of the binary weights. (3)

(ii)



Virtual earth at inverting input, hence

$$I_0 + I_2 + I_3 = I_F \quad (1)$$

$$3.0(1/120K + 1/30K + 1/15K) = -V_o / 10K \quad (1)$$

$$3.0(10/120 + 10/30 + 10/15) = -V_o \quad (1)$$

$$V_o = -3.25V \quad (1)$$

(iii)

The disadvantage of this method is the number of different resistor values required. For say, a 12 bit converter, 12 resistors in the range R to 2048R would be required. Tolerance required would be 1 part in 4095 (0.0244%). **(3)** It is difficult to mass produce these resistors within the required tolerance. **(1)**

Q11.a.

- i. THE OUT PUT VOLTAGE HAS CONTRIBUTIONS FROM FOUR SOURCES. THE MEAN SQUARED CONTRIBUTIONS ARE :

$$\overline{V_o^2(v_n)} = \overline{V_n^2} \left(\frac{R_2}{R_1 + R_2} \right)^2 = 25 \times 10^{-18} \times \left(\frac{3}{4.5} \right)^2$$

1 (EQN)

$$= \frac{25 \times 4 \times 10^{-18}}{9} \text{ V}^2 \text{ Hz}^{-1}$$

$$\overline{V_o^2(i_n)} = \overline{i_n^2} \left(R_1 // R_2 \right)^2 = 9 \times 10^{-24} \times (10^3)^2$$

1 (EQN)

$$= 9 \times 10^{-18} \text{ V}^2 \text{ Hz}^{-1}$$

$$\overline{V_o^2(R_1)} = 4kTR_1 \left(\frac{R_2}{R_1 + R_2} \right)^2 = 2.484 \times 10^{-17}$$

1 (EQN)

$$\times \frac{4}{9} = 11.04 \times 10^{-18} \text{ V}^2 \text{ Hz}^{-1}$$

$$\overline{V_o^2(R_2)} = 4kTR_2 \left(\frac{R_1}{R_1 + R_2} \right)^2 = 49.68 \times 10^{-18}$$

1 (EQN)

$$\times \frac{1}{9} = 5.52 \times 10^{-18} \text{ V}^2 \text{ Hz}^{-1}$$

THE TOTAL OUTPUT NOISE POWER.

$$= \left(11.04 + 9 + 11.04 + 5.52 \right) \times 10^{-18} \text{ V}^2 \text{ Hz}^{-1}$$

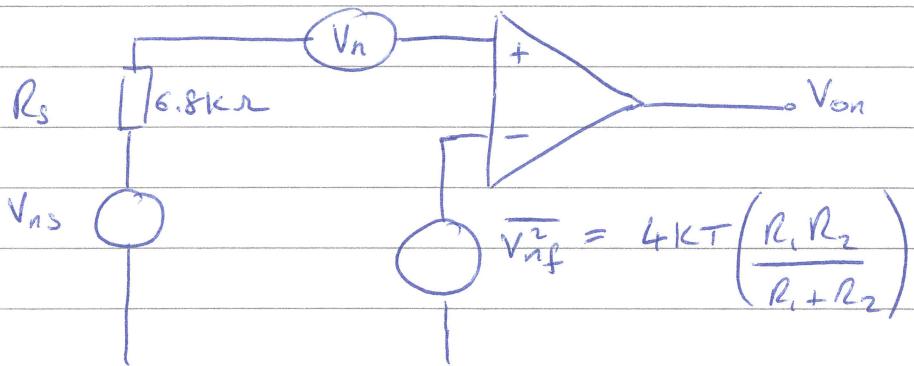
$$= 36.67 \times 10^{-18} \text{ V}^2 \text{ Hz}^{-1}$$

$$\text{OR } V_{on} = V_{nTH} = \sqrt{36.67} \text{ nV}/\sqrt{\text{Hz}}$$

$$= 6.06 \text{ nV}/\sqrt{\text{Hz}}$$

$$R_{TH} = R_1 // R_2 = 1 \text{ k}\Omega \text{ BY INSPECTION}$$

Q116. THE NOISE EQUIVALENT CIRCUIT IS



$$A = \frac{R_1 + R_2}{R_1}$$

$$11.6 \text{ if } \overline{V_{on}^2} = A^2 \overline{V_n^2} + A^2 \overline{V_{ns}^2} + A^2 \overline{V_{nf}^2}$$

IF $\overline{V_{nf}^2}$ MUST BE LESS THAN OR EQUAL TO 10^7 .

$$\text{OF } \overline{V_n^2} \text{ THEN } 4kT \left(\frac{R_1 R_2}{R_1 + R_2} \right) = 0.1 \overline{V_n^2}$$

2

THIS PROVIDES THE UPPER LIMIT TO $R_1 // R_2$

$$\text{i.e. } R_1 // R_2 = \frac{0.1 \times (15 \times 10^{-9})^2}{4kT} = \underline{\underline{1.36 \text{ k}\Omega}}$$

1

$$\text{If } \frac{R_1 R_2}{R_1 + R_2} = 1.36 \text{ k}\Omega \text{ And } \frac{R_1}{R_1 + R_2} = \frac{1}{20}$$

$$R_2 = 20 \times 1.36 \text{ k}\Omega = \underline{\underline{27.2 \text{ k}\Omega}}$$

$$R_1 = \frac{R_2}{19} = \underline{\underline{1.43 \text{ k}\Omega}}$$

$$116 \text{ iii} \quad \overline{V_{on}^2} = A^2 \left[\overline{V_n^2} + \overline{V_{ns}^2} + \overline{V_{nf}^2} \right]$$

$$= A^2 \left[\overline{V_{ns}^2} + 1.1 \overline{V_n^2} \right]$$

$$= 400 \left[4kT 6.8 \text{ k}\Omega + 247.5 \times 10^{-18} \right]$$

$$= 400 \left[112.6 \times 10^{-18} + 247.5 \times 10^{-18} \right]$$

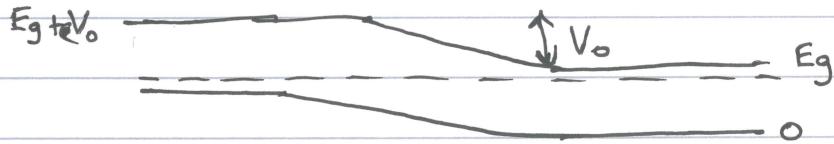
$$= 144 \times 10^{-15} \text{ V}^2 \text{ Hz}^{-1}$$

TOTAL RMS OUTPUT NOISE VOLTAGE OVER 10KHz:

$$V_{o(\text{rms})} = \sqrt{\overline{V_{on}^2} \times \text{BW}} = \sqrt{144 \times 10^{-11}}$$

$$= \underline{\underline{37.9 \mu\text{V}_{\text{rms}}}}$$

Q4: i) Let n_n = electrons in CB of n-type
 Q12 n_p = electrons in CB of p-type



No. of electrons in CB of n-type, $n_n \propto P(E_g)$

$$n_n \propto \frac{1}{1 + \exp\left(\frac{E_g - E_F}{kT}\right)} \propto \exp\left(-\frac{(E_g - E_F)}{kT}\right)$$

Similarly, no. of electrons in CB of p-type, $n_p \propto P(E_g + eV_0)$

$$n_p \propto \frac{1}{1 + \exp\left(\frac{E_g + eV_0 - E_F}{kT}\right)} \propto \exp\left(-\frac{(E_g + eV_0 - E_F)}{kT}\right)$$

$$\frac{n_n}{n_p} = \exp\left(\frac{eV_0}{kT}\right)$$

$$\therefore V_0 = \frac{kT}{e} \ln\left(\frac{n_n}{n_p}\right).$$

5

ii) Since $n_p = n_i^2$ and $n_n \approx N_d$ and $P_p \approx N_a$, we can write the above as :

$$V_0 = \frac{kT}{e} \ln\left(\frac{N_d N_a}{n_i^2}\right)$$

$$P = N_a = 2 \times 10^{16} \text{ cm}^{-3}, \quad n_i = 10^{10} \text{ cm}^{-3}$$

$$n = n_i^2 / P = 10^{20} / (2 \times 10^{16}) = 5 \times 10^3 \text{ cm}^{-3}$$

$$n\text{-doped region} = N_d - N_a = 10^{17} - 2 \times 10^{16} = 8 \times 10^{16} \text{ cm}^{-3}$$

You can use either expression to calculate V_0 :
 (Note: As $|N_d - N_a| \gg n_i$, no compensation doping to worry about)

Q12 $V_o = \frac{kT}{e} \ln \left(\frac{8 \times 10^{16}}{5 \times 10^3} \right) = 0.0259 \ln(1.6 \times 10^{13}) = 0.787V$

6

iii) When Temp increases to 450K, Na and Nd will not change, but N_i will increase rapidly. Consequently the V_o value will decrease, significantly.

3

iv) 1mW of 633nm.

$$\text{Energy of single photon of } 633\text{nm} = \frac{hc}{\lambda} = \frac{1.24}{0.633}$$

$$= 1.95\text{eV or } 3.1 \times 10^{-19} \text{ J}$$

$$1\text{mW} = 10^{-3} \text{ J/sec, no. of photons is}$$

$$\frac{10^{-3}}{3.1 \times 10^{-19}} = 3.2 \times 10^{15} \text{ photons/sec.}$$

* As energy of 633nm photon = 1.95eV is $> E_g$ of silicon, each photon creates e-h pairs.

The current that flows will therefore be equal to
 $3.2 \times 10^{15} \text{ electrons/sec} = 3.2 \times 10^{15} \times 1.6 \times 10^{-19} = 0.51 \text{ mA}$

6