

reflection, reflectance and anti-reflection coatings

definitions:

reflection = phenomenon that occurs when electromagnetic radiation passes from medium with refractive index \underline{n}_1 to another medium with $\underline{n}_2 \neq \underline{n}_1$

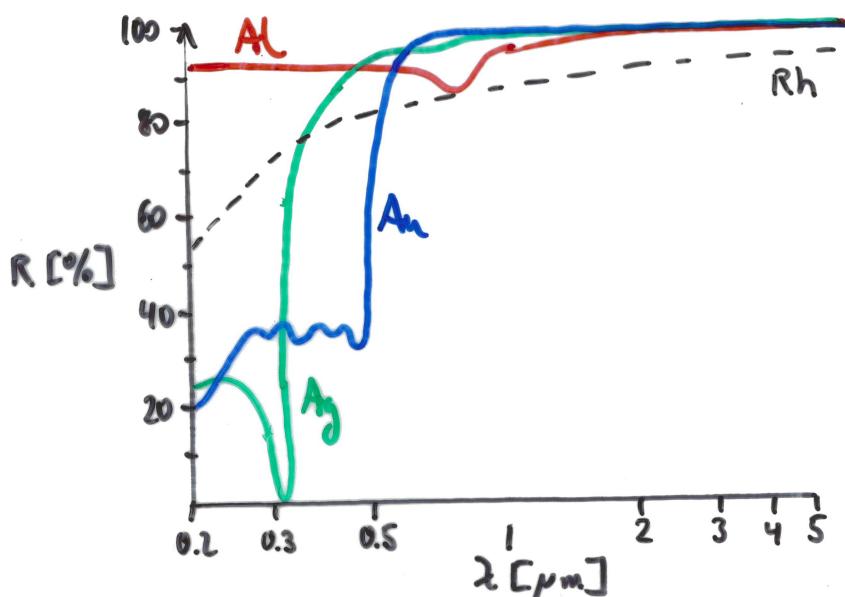
$$\text{reflectivity} = \text{ratio } R = \left(\frac{|E_r|}{|E_i|} \right)^2 = r^2 \in \mathbb{R}^+$$

is a materials property defined for interfaces between thick films, given by Fresnel's equations for R_{\perp} and R_{\parallel}

reflectance is defined as above, but for multiple thin films, and thus depends on layer thicknesses, periodicity, geometry and surface roughness

$$\text{reflection coefficient} = \text{ratio } r = \frac{E_r}{E_i} \in \mathbb{C}$$

may be a complex number



for reflection of unpolarised light on a metal surface to vacuum:

$$R = \frac{(n-1)^2 + k^2}{(n+1)^2 + k^2}, \quad T = \frac{4(n^2 + k^2)}{(n+1)^2 + k^2}$$

$$A = 1 - R$$

note for strong absorption: $\sigma \gg \omega \epsilon_0 \epsilon_r$

if

$$\underline{E} = E_0 \underline{e}_\gamma e^{j(\omega t - \frac{1}{2}kx)} e^{-\frac{1}{\delta}x} \quad \text{with skin depth}$$
$$\delta = \sqrt{\frac{2}{\omega \sigma \mu_0 \epsilon_r}}$$

then

$$I \propto |S| \propto |E|^2 = E_0^2 e^{-\frac{2}{\delta}x} = E_0^2 e^{-2K_h x}$$

$$\rightarrow \frac{1}{\delta} = K_h$$

$$K_h = \frac{1}{h\delta}$$

The absorptive part, K_h , of the refractive index $n = n + iK_h$ is large if the skin depth, δ , is small: the radiation decays quickly in the material so that most of the energy is reflected.

example for metals: IR : $\delta = 10-50 \text{ nm}$

$\Rightarrow K_h$ big

$\Rightarrow R \rightarrow 1$

$\Rightarrow A \rightarrow 0$

① multiple layer reflections and index matching

consider interfaces between materials without absorption (i.e. only n_i , all $K_h = 0$ for $i = 1, \dots, n$)

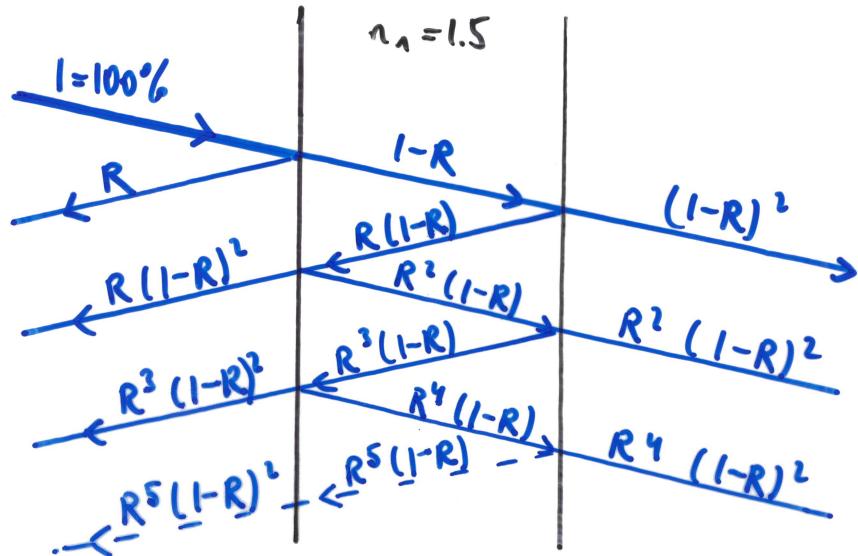
single layer: $n_1 = 1.5$ vs. vacuum

$$R = \left(\frac{n_1 - n_2}{n_1 + n_2} \right)^2 = \left(\frac{n_1 - 1}{n_1 + 1} \right)^2 = \left(\frac{0.5}{2.5} \right)^2 = 0.04$$

$\Rightarrow 4\%$ reflection, 96% transmission

if only single reflection on surface is considered

if multiple reflections at glass/vacuum interface are considered



total reflectance :

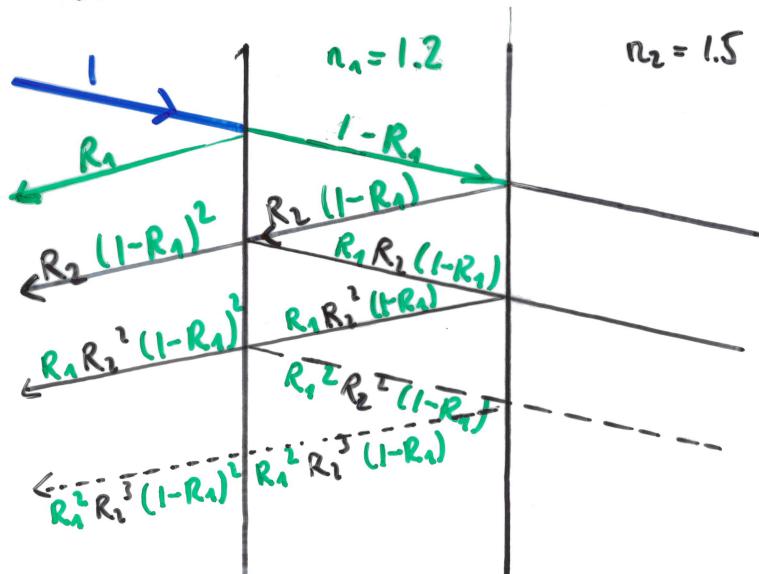
$$\begin{aligned}
 & R + R(I-R)^2 + R^3(I-R)^2 + R^5(I-R)^2 + \dots \\
 &= R + R(I-R)^2 \left[1 + R^2 + R^4 + \dots \right] \\
 &\quad \underbrace{\qquad\qquad\qquad}_{\frac{1}{1-R^2}} \quad (\text{geometric series}) \\
 &= \frac{1}{(1+R)(1-R)}
 \end{aligned}$$

$$= R \left(1 + \frac{1-R}{1+R} \right)$$

$$= \frac{2R}{1+R}$$

$$= 0.077 = 7.7\%$$

if single reflection at double layer with $n_1=1.2$, $n_2=1.5$
is considered :



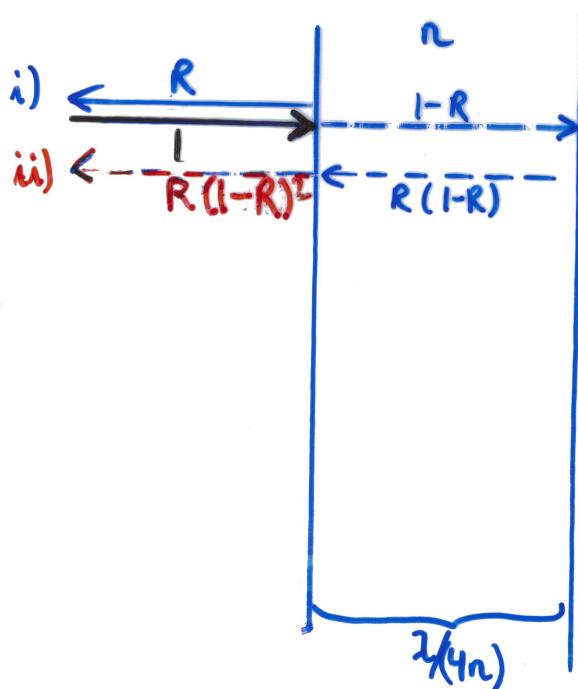
$$\begin{aligned}
 R_{\text{total}} &\approx R_1 + R_2 (1-R_1)^2 \\
 &= \left(\frac{1.2-1}{1.2+1}\right)^2 + \left(\frac{1.5-1.2}{1.5+1.2}\right)^2 \left[1 - \left(\frac{1.2-1}{1.2+1}\right)^2\right]^2 \\
 &= 0.0083 + 0.0123 \cdot 0.9835 \\
 &= 0.0204 \quad \text{instead of } 0.04
 \end{aligned}$$

if all reflections at both interfaces are considered:

$$\begin{aligned}
 R_{\text{total}} &= R_1 + R_2 (1-R_1)^2 + R_1 R_2^2 (1-R_1)^2 + R_1^2 R_2^3 (1-R_1)^2 + \dots \\
 &= R_1 + R_2 (1-R_1)^2 \underbrace{\left[1 + R_1 R_2 + R_1^2 R_2^2 + \dots\right]}_{\frac{1}{1-R_1 R_2}} \\
 &= R_1 + \frac{(1-R_1)^2 R_2}{1-R_1 R_2} \\
 &= 0.020408 \quad \text{instead of } 0.077
 \end{aligned}$$

→ in both cases, the additional layer with intermediate refractive index reduces the total reflectance because this is proportional to the square of the difference between n_1 and n_2

② interference coatings by $\lambda/4$ Layers



The directly reflected wave R and the wave reflected at the backside of the layer, $R(1-R)^2$, can interfere destructively if the layer thickness for vertical incidence is given by $\lambda/(4n)$ where λ is the wavelength in the medium of refractive index n . This only works for one wavelength and one direction (here: vertical incidence).