



The
University
Of
Sheffield.

DEPARTMENT OF ELECTRONIC AND ELECTRICAL ENGINEERING

Autumn Semester 2011-12 (2.0 hours)

EEE6440 Advanced Signal Processing

Answer **FOUR** questions (**TWO** questions from **Part A** and **TWO** questions from **Part B**). **No marks will be awarded for solutions to a third question attempted from any of the two sections.** Solutions will be considered in the order that they are presented in the answer book. Trial answers will be ignored if they are clearly crossed out. **The numbers given after each section of a question indicate the relative weighting of that section.**

PART A - Answer only TWO questions from questions 1, 2 and 3.

1. The M-point moving average filter (MAF) operates by averaging a number of points from the input signal $x(n)$ to produce each point in the output signal $y(n)$ as follows:

$$y(n) = \frac{1}{M} \sum_{k=\frac{1-M}{2}}^{\frac{M-1}{2}} x(n+k)$$

Assume M is an odd number.

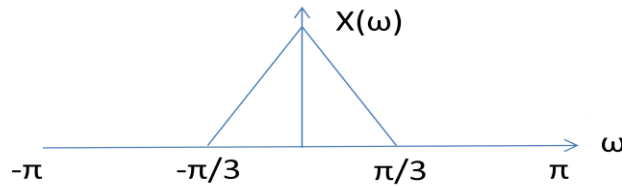
- a. Find the impulse response, $h(n)$, for the 3-point MAF, clearly indicating the position of $n=0$. (1)
- b. Show the step response and comment on its time-domain performance (2)
- c. Determine and draw the magnitude of the frequency response, $H(\omega)$. Comment on its frequency domain performance. (3)
- d. The computational complexity of the M-point MAF can be reduced using the recursive implementation. Derive an expression for the recursive implementation of the M-point MAF and compare its complexity, in terms of number of additions and multiplications, with respect to those for the non-recursive implementation. (4)
- e. Determine and draw the resulting filter kernel if the 3-point MAF is applied on a signal in 2 passes. Sketch and compare its time-domain and frequency-domain performances with those of the 3-point MAF and L-point MAF, where L is the length of the new filter kernel. (5)

2. An input signal $x=(x_0, x_1, x_2, x_3)$ is transformed into $y=(y_0, y_1, y_2, y_3)$ using a type of wavelet transform. The first level of decomposition, in matrix form, is shown in the following equation.

$$\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} h & h & 0 & 0 \\ 0 & 0 & h & h \\ h & -h & 0 & 0 \\ 0 & 0 & h & -h \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

- a. Write down the basis functions corresponding to the above forward wavelet transform matrix. (2)
- b. If this set of basis functions forms an orthogonal transform, find the value of h . Using your solution, verify the orthogonality of this transform. (3)
- c. What are the low pass and the high pass filter kernels used in the corresponding filter bank implementation of this wavelet transform? (1)
- d. What is the corresponding inverse transform matrix? Verify that your solution provides the perfect reconstruction for the given transform. (3)
- e. What is the transform matrix corresponding to the second level of transform to obtain a dyadic decomposition? (2)
- f. How do you compute the mean of signal x using the transform domain coefficients y ? (2)
- g. Explain how you extend this transform matrix to obtain the 1-level dyadic wavelet decomposition of a signal containing 128 data points. (2)

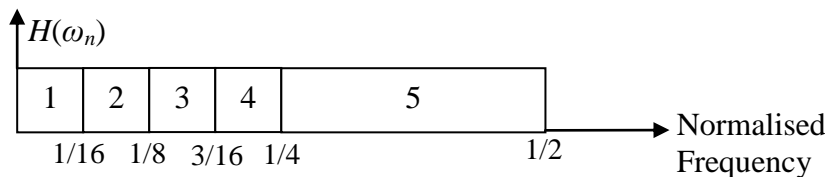
3. a. Consider the signal $x(n) = \{2, 3, 4, 3, 2, 4, 1, 2, 1, 2, 1\}$ for $-5 \leq n \leq 5$ and the magnitude of its Fourier transform as shown below.



If the signal $x(n)$ is sampled to get $y(n)$ as

$$y(n) = \begin{cases} x(n), & n = 0, \pm 2, \pm 4, \dots \\ 0, & n = \pm 1, \pm 3, \dots \end{cases}$$

- i. Compute and sketch signal $y(n)$
 - ii. Giving explanations, sketch the magnitude of the Fourier transform of the sampled signal $y(n)$.
 - iii. Does this sampling system require an anti-aliasing and/or an anti-imaging filter? If so, what are the transition bandwidth(s)? (5)
- b. A signal, sampled at 2.048 kHz, is to be decimated by a factor of 32 to yield a signal at a sampling frequency of 64 Hz. The signal band of interest extends from 0 to 32 Hz. The overall anti-aliasing digital filtering should satisfy 0.01 dB passband deviation (δ_p) and 80 dB stopband attenuation (δ_s).
- It is suggested to use a 2-stage decimator, with decimation rates $M_1=16$ and $M_2=2$, for the above mentioned multi-rate system.
- (i) Estimate the lengths of the anti-aliasing filters h_1 and h_2 used for the two decimations, respectively.
- Note that the filter length N for a low pass filter is approximated as
- $$N \approx \frac{-10 \log(\delta_p \delta_s) - 13}{14.6(\Delta f)} + 1, \text{ where } \Delta f \text{ is the normalised width of transition band.}$$
- (ii) Estimate the computational complexity of this 2-stage decimator in terms of multiplications per second.
 - (iii) Explain why multistage decimation is more efficient in terms of the computational complexity, compared to a single stage decimation system (for example using an $M=32$ decimator in this problem). (8)
- c. A speech signal originally sampled at 8 kHz is decomposed into 5 frequency subbands as defined below:



If quantization of 5 bits/sample in the first subband, 4 bits/sample in the next two subbands, 2 bits/sample in the fourth subband and 1 bit/sample in the 5th subband are used, what will be the output data rate of the subband coded speech signal? (2)

PART B - Answer only TWO questions from questions 4, 5 and 6.

4. a. Derive the relationship between the variance and the mean of a random process $x(n)$ and show all working. (3)
- b. Zero-mean white Gaussian noise with variance 1 is applied to two filters simultaneously. Filter 1 has transfer function $H_1(z)=1-3z^{-1}$; filter 2 has transfer function $H_2(z)=1-2z^{-2}$. The output of filter 1 is denoted by $y_1(n)$ and the output of filter 2 is denoted by $y_2(n)$.
- i) What is the autocorrelation sequence of the output of filter 1? (2)
- ii) Calculate the cross-correlation sequence $\phi_{y_1 y_2}(m)$ and $\phi_{y_2 y_1}(m)$. (4)
- c.
- i) For a 20-bit A/D converter, what is the dynamic range for a cosine wave input signal? (3)
- ii) What is the dynamic range for a uniformly distributed random input signal? (Note that such an input signal has a uniform probability density function). (3)

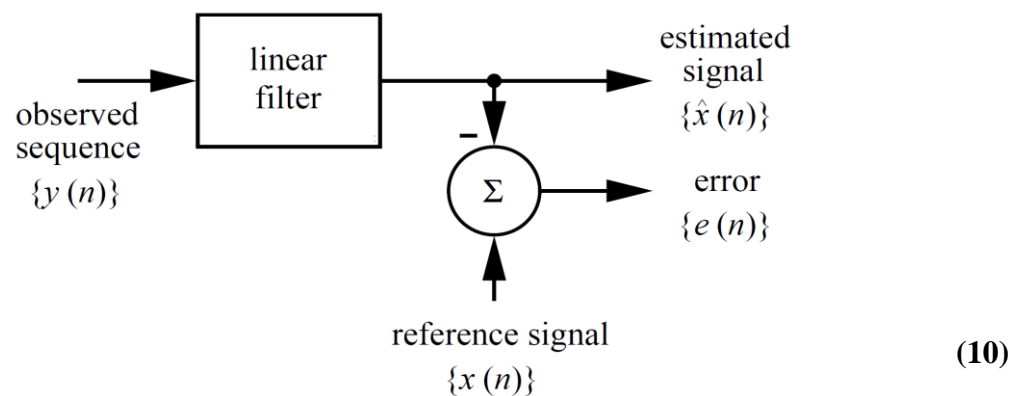
5. a. Suppose the z-transform $S_{yy}(z)$ of the autocorrelation function of a correlated sequence $y(n)$ is given by

$$S_{yy}(z) = (z - 1/2)(z - 3)(z^{-1} - 1/2)(z^{-1} - 3)$$

Design a filter $U(z)$ whose output will be white when passing $y(n)$ through it. List all of the possible choices for such a filter. (4)

Which one is the minimum-phase whitening filter for $y(n)$? (1)

- b. A linear estimator is shown below, where the impulse response of the linear filter is given by $h_j, j=0, 1, \dots, N-1$. Derive the Wiener solution for h_j . Show all working.



6. a. Suppose the z-transform of the cross-correlation function between the input $x(n)$ and the output $y(n)$ of a filter is given by $S_{xy}(z)$ and the z-transform of the autocorrelation of the input $x(n)$ is given by $S_{xx}(z)$.
- i) Give the relationship between these two z-transforms. (2)
- ii) Given an unknown linear system with white stationary input $x(n)$ and output $y(n)$, use the above result to show how to measure the impulse response of the system? (5)
- b. i) Suppose the length of an FIR (finite impulse response) adaptive filter is N . Its input is denoted by $y(n)$ and the training signal is denoted by $x(n)$. Derive the LMS (least mean square) adaptive algorithm for updating the coefficients of the adaptive filter. (4)
- ii) The table below shows the input and training signal to a two-tap adaptive filter at sample numbers 3 and 4, where $\mathbf{h}(n)$ is the vector holding the two taps of the adaptive filter :

Iteration n	$y(n)$	$\mathbf{h}(n)$	$x(n)$
3	0.25	[1 3]	1.03
4	0.5		-0.27

Using the derived LMS algorithm, evaluate $\mathbf{h}(4)$. The stepsize is fixed at 0.1. (4)

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