



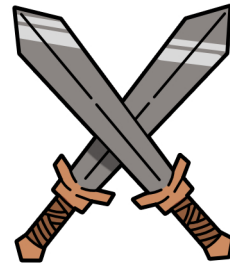
## ASSASSINATE

Damage another player. This does not use an attack.



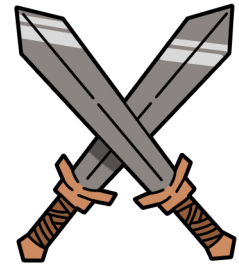
## ASSASSINATE

Damage another player. This does not use an attack.



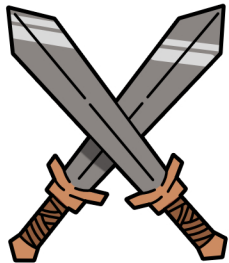
## ATTACK

Deal 1 damage to a player.



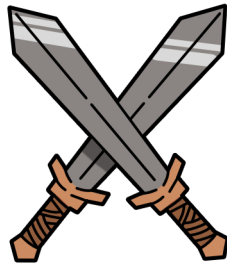
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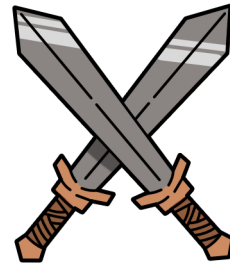
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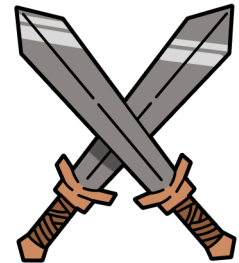
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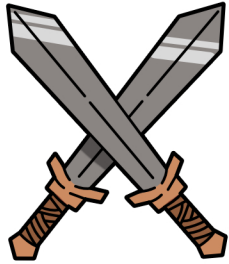
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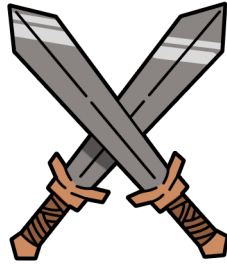
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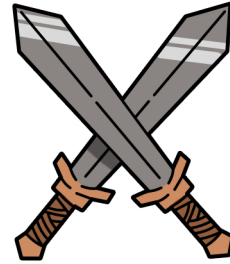
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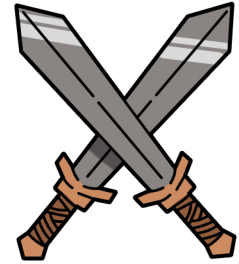
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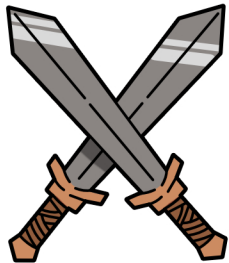
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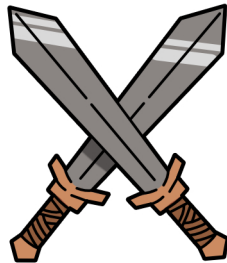
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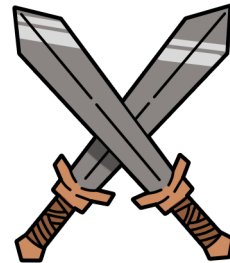
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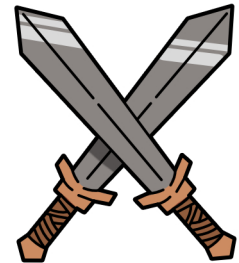
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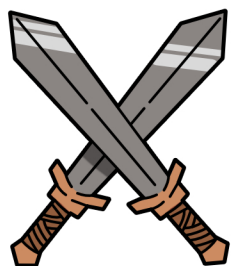
# ATTACK

Deal 1 damage to a player.



# ATTACK

Deal 1 damage to a player.



## ATTACK

Deal 1 damage to a player.



## CAPTURE

Steal another player's building.



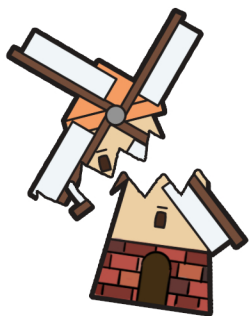
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Steal another player's building.



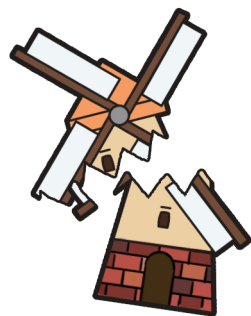
## CAPTURE

Steal another player's building.



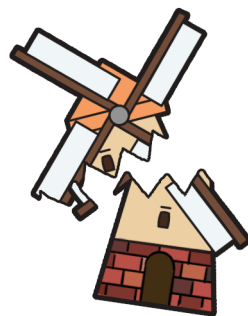
## DESTROY

Remove all of a player's buildings of a single type.



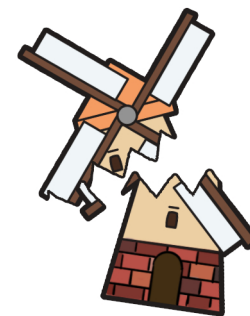
## DESTROY

Remove all of a player's buildings of a single type.



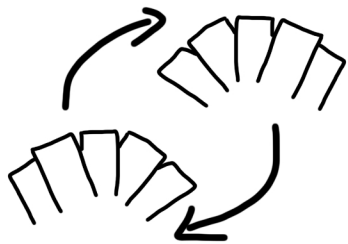
## DESTROY

Remove all of a player's buildings of a single type.



## DESTROY

Remove all of a player's buildings of a single type.



## HEIST

Switch hands with another player.



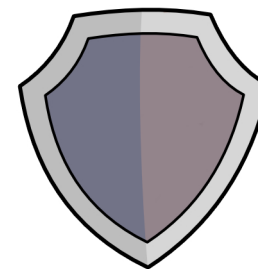
## SABOTAGE

Discard 2 cards from a player's hand.



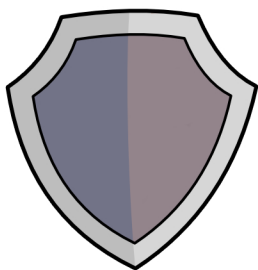
## SPY

Reveal a player's hand ONLY to you.



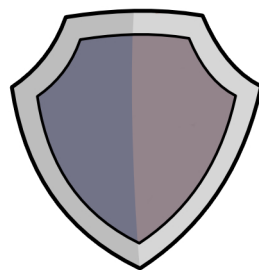
## DEFEND

Block a player's **offensive card**. You may also use this for any other player at ANY time.



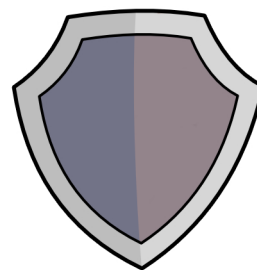
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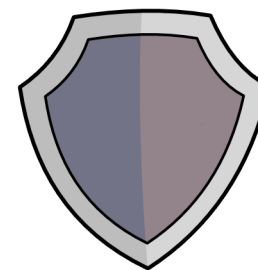
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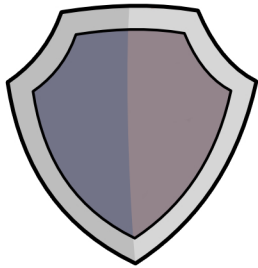
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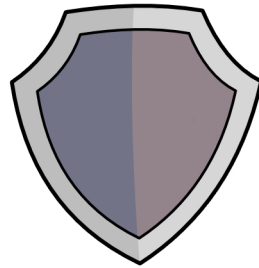
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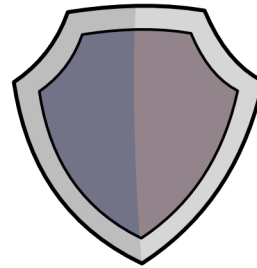
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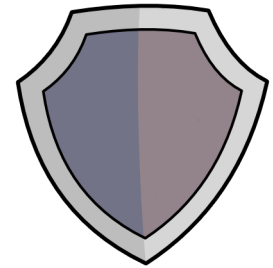
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Block a player's **offensive card**. You may also use this for any other player at ANY time.



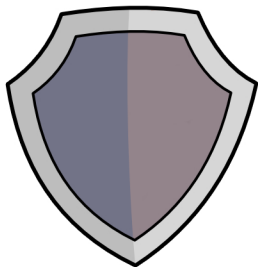
## DEFEND

Block a player's **offensive card**. You may also use this for any other player at ANY time.



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Block a player's **offensive card**. You may also use this for any other player at ANY time.



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Block a player's **offensive card**. You may also use this for any other player at ANY time.



## GOODY BAG

Draw 2 cards.



## GOODY BAG

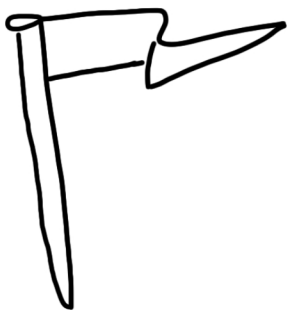
Draw 2 cards.



## MEGA GOODY BAG

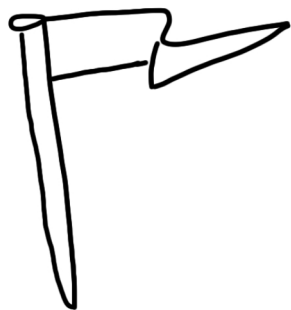
(It's smaller than you think.)

Draw 3 cards.



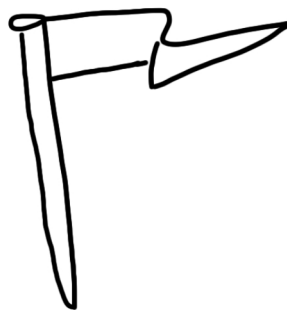
## BARRACKS

Increase your attack  
limit by 1.



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## FARM

Pick up +1 card at the  
end of your turn.



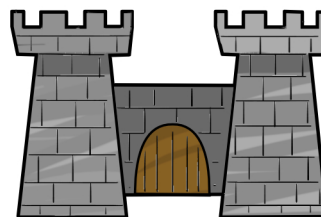
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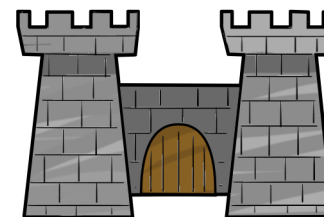
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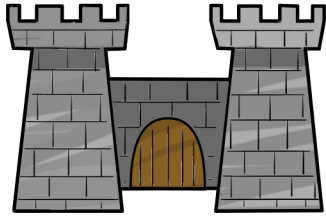
## FORT

Choose to discard when  
you are damaged.  
You do not lose health.



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You do not lose health.



## FORT

Choose to discard when  
you are damaged.  
You do not lose health.



## SPELL TOWER

ALL Players can use spells.  
Increase your ATTACK  
damage by 1.



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ALL Players can use spells.  
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damage by 1.



## SPELL TOWER

ALL Players can use spells.  
Increase your ATTACK  
damage by 1.



## BLACK HOLE

ANY player must own a  
SPELL TOWER.  
Destroy all player  
buildings.



## BLOOD MAGIC

ANY player must own a  
SPELL TOWER.  
Switch health with  
another player.



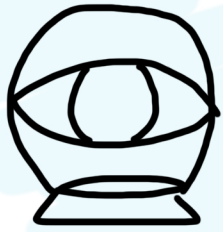
## COUNTER SPELL

ANY player must own a  
SPELL TOWER.  
Block ANY card played at  
ANY time.



## BARRIER

ANY player must own a  
SPELL TOWER.  
You cannot be targeted  
until your next turn.



# ORACLE

This must be the  
last card in the deck.  
Reveal all player roles.



# THE CROWN

All who oppose you  
are killed.



# USURPER

The Crown is killed.



# CULTIST

The Crown and  
Knight are killed.



# DEMON LORD

All players are killed.



# KNIGHT

Protect The Crown.  
Win if The Crown wins  
(even if you are dead).







**The Crown**

All who oppose you are killed.

**Usurper**

The Crown is killed.

**Demon Lord**

All other players are killed.

**Knight**

Protect The Crown.

**Cultist**

The Crown and Knight are killed.

**The Crown**

All who oppose you are killed.

**Usurper**

The Crown is killed.

**Demon Lord**

All other players are killed.

**Knight**

Protect The Crown.

**Cultist**

The Crown and Knight are killed.

**The Crown**

All who oppose you are killed.

**Usurper**

The Crown is killed.

**Demon Lord**

All other players are killed.

**Knight**

Protect The Crown.

**Cultist**

The Crown and Knight are killed.

**The Crown**

All who oppose you are killed.

**Usurper**

The Crown is killed.

**Demon Lord**

All other players are killed.

**Knight**

Protect The Crown.

**Cultist**

The Crown and Knight are killed.

**The Crown**

All who oppose you are killed.

**Usurper**

The Crown is killed.

**Demon Lord**

All other players are killed.

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**Cultist**

The Crown and Knight are killed.