

Meeting Agenda

Date: 2014-05-21

Facilitator: Hampus Dahlin

Participants: Hampus Dahlin, Björn Hedström, Pontus Eriksson, Malin Thelin

1. Objectives (10 min)

- Implement range
- Implement attack-animations for NPCs
- Implement power-up
- Implement a pause-function
- Implement support to access song upload from song selection
- Create and config four genres
- Examine opportunities for updating the contents of a folder from java
- Edit SDD
- Revise RAD

2. Discussion items (40 min)

3. Outcomes and assignments (10 min)

Everyone will create and configurate on genre each

- Björn will implement song upload in song selection, implement tutorial
- Malin will implement range and attack animations for NPCs
- Pontus will edit the SDD and examine opportunities for updating a folder
- Hampus will implement the pause function, power-ups and revise the RAD

4. Wrap up