Meeting Agenda

Date: 2014-04-15

Facilitator: Pontus Eriksson

Participants: Malin Thelin, Björn Hedström, Pontus Eriksson

1. Objectives (5 min)

● Plan the week.
● Recap what's been done.
● Quick briefing of Minim-package.

2. Reports

- Started working with Minim-package, which will be used for everything related to music, I.E playing music, listening for beats etc.
- Decided to keep our main idea, beat-em-up-game.

3. Discussion items (35 min)

- Explained Minim.
- REALLY need to get the imports straight.
- Discussed if possible to write our own BeatDetect, probably not.
- Is "Processing"-language needed to run Minim?: No.
- Is it possible to use "tritonous" on windows? Not sure...

4. Outcomes and assignments (5 min)

- Everyone: Research about how to use everything on Windows!

5. Wrap up

● Next meeting 10:00 -11:00, thursday 2014-04-10