

## Meeting Agenda

Date: 2014-04-15

Facilitator: Pontus Eriksson

Participants: Malin Thelin, Björn Hedström, Pontus Eriksson

### 1. Objectives (5 min)

- Plan the week.
- Recap what's been done.
- Quick briefing of Minim-package.

### 2. Reports

- Started working with Minim-package, which will be used for everything related to music, I.E playing music, listening for beats etc.
- Decided to keep our main idea, beat-em-up-game.

### 3. Discussion items (35 min)

- Explained Minim.
- REALLY need to get the imports straight.
- Discussed if possible to write our own BeatDetect, probably not.
- Is "Processing"-language needed to run Minim?: No.
- Is it possible to use "tritonous" on windows? Not sure...

### 4. Outcomes and assignments (5 min)

- Everyone: Research about how to use everything on Windows!

### 5. Wrap up

- Next meeting 10:00 -11:00, thursday 2014-04-10