

Meeting Agenda

Date: 2014-05-05

Facilitator: Björn Hedström

Participants: Björn Hedström, Hampus Dahlin, Pontus Eriksson

1. Objectives:

- Connect all parts of the program til a running whole.
- Basic graphical representation. No animations, only represental shapes.
- Replace AduioClip with MediaPlayer and get it running.
- Complete SDD

2. Reports:

We have:

- created the Genre-class
- Made the SoundHandler class
- Examined the possibilities of playing in realtime and found it to be quite achievable.
- Removed old irrelevant code that is useless now that realtime playing is possible (difficulty analyzing etc.)
- Begun working on SDD

3. Discussion items:

- Explanation about the genreal design to simplify the connection process.

4. Outcomes and assignments:

- Björn will get the MediaPlayer running and start with some GUI
- Malin will complete the SDD
- Hampus and Pontus will have the main responsability to connect the program.
- The rest is teameffort.

5. Wrap up:

N/A

Björn Hedström 2014-05-05