Sprint 03 Backlog			
Description			
The Sprint Backlog is the set of Product Backlog items selected for the Sprint plus a plan for delivering the product Increment and realizing the Sprint Goal. The Sprint Backlog is a forecast by the Development Team about what functionality will be in the next Increment and the work needed to deliver that functionality.			
Story/task			
Description	Estimate	Actual	
Automated Tests	Estimate	Actual	
	5	6	You are not allowed to instrument against com.google. android.maps as that is another application. That is why you are getting the security exceptions. There is no way around
Auto tests for Map view	5	6	it.
Database handling			
Research and planning for what kind of database storage	4	4	
Forcing user to choose nickname at start	2	2	
Sending nickname/regid to server SQL DB	4		
Creating java-classes for handling deviceids/messages	4		
Refactoring GCM Server class	5		
Creating test webinterface for adding users to SQL DB	1		
Creating test webinterface for deleting users to SQL DB	1	1	
Research in eventually changing from DERBY to SQLITE	1 2		
Database tables designing Adding SQL output in test web interface	1		
Refactoring SQL connection functions, etc	2		
reducioning exe connection functions, etc			
Creating a design template/guidelines for application			
Research Google Android design guidelines	4	moved to next sprint	
Design template	2	moved to next sprint	
Creating icon images	3	moved to next sprint	
0.100			
GpsActivity	4		
If GPS is not availible, use network-provider Place a shaded circle on a specific location	1 4		
(Prepare)Place a shaded circle on map when creating a chatroom	5		
Different colours on the circles depending on your location	3		
	-	-	
Chatscreen			
Format chatroominfo correctly before sending	2		
Send chatroominfo to server	3		
Screen with list of rooms	1	1	
Be able to create a pseudo-room Make a room private(use a pw)	2		
Making the chatinterface more userfriendly	1		
Making it possible to see the latest message in chatlog while input	3		
SettingsScreen			
Change theme	4		
Make user "invisible" for others on the map	2	moved to next sprint	
A slider to set how far away you are able to see where other users are	6	moved to next sprint	
Change nickname	1	moved to next sprint	
Changing nickname should be stored localy	3		
Other	_		
Forcing nickname choosing at start and sending to serverDB	2		NACH and a second secon
Writing javadoc User manual	3 2		Will need some more work in upcoming sprints
Developer guide	2		Will need some more work in upcoming sprints
Sold Survey Surv			1.1
Forcing user to choose nickname at start	2	2	
Sending nickname/regid to server SQL DB	4	4	
Sending nickname/regid to server SQL DB Creating java-classes for handling deviceids/messages	4		
Refactoring GCM Server class	5		
Creating test webinterface for adding users to SQL DB	1		
Creating test webinterface for deleting users to SQL DB	1		
Research in changing from DERBY to SQLITE Database tables designing	1 2		
Adding SQL output in test web interface	1		
Refactoring SQL connection functions, etc	2		
tot			