Product Backlog Group 12

Description
The Product Backlog lists all features, functions, requirements, enhancements, and fixes that constitute the changes to be made to the product in future releases.

Note: The estimated time for each userstory/task is based in consideration to an increasing focusfactor. With a start of 50% for the first sprint.

#ID	Description	#(Value, Risk, Priority, Necessity)	Estimate	Sprint #:	Total Estimate for sprint:
	Creating a basic working .apk application	80			
1	Configuring github,android SDK, eclipse ADT.		8	1	
	Create a splash-screen		2	3	
	Implementing GCM messaging features	95			
	Learning basic structure of GCM communication		11	1	
	Research GCM requirements		3	1	
	Initial permission setup and class coding GCM Client		3	1	
	Outlining structure of GCMIntentService class		2	1	
	Saving chatmessagestring from input		3	2	
	Forwarding chatmessagestring to correct class		2	2	
	Binding chatmessage string to relevant GCM method		3	2	
	Creating class for handling HTTP GET/POST		12	2	
	Setting up GCM example server for testing		6	2	
	Creating working onError method		2	2	
	Creating working onMessage method		2	2	
	Creating working sendGCMIntent method		2	2	
	Creating working onRecoverableError method		2	2	
	Research JSON server behaviour		5	2	
	Creating a basic JSON server application		6	2	
	Making submit-form page for testsending messages		3	2	
	Creating java-classes for JSON servlet		5	2	
	Creating java-classes for handling deviceids/messages				
	Send/recieve msg from user to server			2	
	Send/recieve msg from user to user			2	
	Creating the first couple of tests	70			
	Android testing Research		4	1	
	Coding the first tests		4	1	
	Setting up Scrum Documentation	95	6	1	
	GpsActivity	75			
	Making it possible to drop a "pin" on the map.		2	1	
	Creating a gpsActivity with basic functionallity		5	1	
	Place a pin on your current location		2	2	
	Update you position when you move(update pin)		1	2	
	If GPS is not availible, use network-provider		1	2	
	Basic graphics	80			
	Making navigation menu with basic looks		3	1	
	Implementing the basic graphics, theme and buttons		3	1	
	Create a menu-screen		3	1	
	Create buttons for added functions		_		
	Add menuspecific activities				
	Linking buttons to activities		0.5	1	

Apply current design template to screen Chatscreen Format chatroominfo correctly before sending Send chatroominfo to server	
Chatscreen 50 Format chatroominfo correctly before sending	
Format chatroominfo correctly before sending	
Format chatroominfo correctly before sending	
Constitution winds to constitution of the cons	
Send chartoominio to server	
Screen with list of rooms	
Be able to create a room	
Make a room private(use a pw)	
Creating a design template/guidelines for application 30	
Research Google Android design guidelines 4 3	
Design template 2 3	
Design template23Creating icon images33	
Database handling 10	
Research and planning for what kind of database storage 4 3	
Database tables designing 2 3	
Functiontesting	
Testing basic functions of JSON server 4 2	
Testing correct HTTP request/response form server 4 2	
Automated Tests 80	
Auto tests for Map view 5 3	
Auto tests for map view	