PSIONICS EXPANDED Dread Level	<u>`</u>		TERROR		,
Level	TERRORS PER DAY	Bonus Points		Uses today	
DREAD Manifester Level					
DREAD TALENTS		= + CH			
	4				
1 —	_ '				
2 —	2				
FEARSOME INSIGHT					
NTIMIDATE Dread	3				
BONUS Level					
= (÷ 2) (Round down,	min 1) 4				
DEVASTATING TOUCH					
FEAR = W%\alphad6W\delta ead +					
DAMAGE - W 70 Evel +	5				
Stufe CHANNEL TERROR Choose to replace the devastating touch damage with					
the effects of one terror	6 —				
AURA OF FEAR					
Stufe Foes within 10ft take -4 on saving throws against fea	7 —				
3 Foes within 10ft lose any immunity to fear					
Stufe IMMERSED IN FEAR 7 Immune to fear, psionic or otherwise	8				
SHADOW TWIN					
Shadow twin must stay within 30ft at all times					
Stufe SHADOW TWIN Dread DURATION Level	9 —				
If any creature within 30ft of either self or twin is sha	ken,				
frightened or panicked, both self and twin get a full ro	und. 10 ———				
Stufe Shadow twin must stay within 100ft at all times					
r rid if apyrae within 30ft of self or twin is shaken, frighter panicked, twin gains the effects of Form of Doom	ned or		OWN POWERS		
19 Shadow twin must stay within 400ft at all times	POWERS KNOWN		AX POWER	POWER POINTS Manifest MAX COST Level	er
PSIONICS	•	=		=	
POWER POINTS Base Bonus Soi	nstiges Power			Stufe	Kost
Feats	1			Stule	KUSU
= + + +	2				
Manifester					
Bonus Points Level	3				
= CH × ÷2	unden)				
Power Points used today	>				
	6				
	7				
POWER LEVELS	8				
Power Point Power Wild Surge	9				
Level Cost Save DC Save DC	10				
0 0	11				
1 1	12				
2 4	13				
3 5	14				
4 7 no nenal	ty for riding bar	ehack			
5 9	16				
6 11					
	17				
6 11					
6 11 Power Save DC = 10 + CHA + Power Level POWER LEVELS Become a native outsider	17				
6 11 Power Save DC = 10 + CHA + Power Level POWER LEVELS Become a native outsider Stufe Damage resistance 10 / psionic	17				
6 11 Power Save DC = 10 + CHA + Power Level POWER LEVELS	17 18 19				