

RANGER

Ranger Level

Level Bonus

+

FAVOURED ENEMIES

Stufe	FAVOURED ENEMY BONUS	+2	4	6	8	10
1						
5						
10						
15						
20						

FAVOURED TERRAINS

Stufe	FAVOURED TERRAIN BONUS	+2	4	6	8
3					
8					
13					
18					

WILD EMPATHY

WILD EMPATHY BONUS

Ranger Level

Sonstiges

= CH + +

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger Level

Survival Bonus

Spuren suchen = (÷ 2) +

ZAUBER

Stufe 4

Ranger Level - 3 = Zauberstufe

Zauber Rettungs SG

Zauber pro Tag

= Grundzauber + Bonus Spells WIS

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration = WE + Zauberstufe

ZAUBERSTÄBE

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

COMBAT STYLE

ARCHERY

Ranger Level

Far Shot Attack penalty per range increment decreases from -2 to -1

Point Blank Shot +1 to attack and damage within first range increment

Rapid Shot When making a full-round attack, get one additional attack in return for a -2 penalty

Precise Shot Attack into melee without the -4 penalty

Improved Precise Shot Ignore the penalties for partial cover or partial concealment

Manyslot When making a full-round attack, your first attack has two arrows

Pinpoint Targeting Make a single attack that bypasses shields, armour and natural armour

Shot on the Run Attack at any point during your move

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Stufe 4

SHARE FAVOURED ENEMY

TIERGEFÄHRTE

SHARE FAVOURED ENEMY DURATION

Sonstiges

Runden WE + (WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger Level - 3 = Druid Level

VORBEREITETE ZAUBER

1

2

3

4

SCHRIFTROLLEN

TRÄNKE