RANGER

Ranger Level

Level Bonus **+**

FAVOURED ENEMIES

Level	■ FAVOURED ENEMY BONUS	+2	4	6	8	10
1		■	☐	☐	☐	☐
5		☐	☐	☐	☐	☐
10		☐	☐	☐	☐	
15		☐	☐	☐		
20		☐	☐			

FAVOURED TERRAINS

Level	◯ FAVOURED TERRAIN BONUS	+2	4	6	8
3		■	☐	☐	☐
8		☐	☐	☐	☐
13		☐	☐	☐	
18		☐	☐		

WILD EMPATHY

WILD EMPATHY BONUS

Ranger Level   Misc

☐ = **CHA** + _____ + _____

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger Level   Survival Bonus

Track ☐ = (_____ ÷ 2) + _____

SPELLS

Level **4**

Ranger Level **- 3 =** Caster Level ☐

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells WIS
☐	1	☐		_____		☐☐☐☐
	2	☐		_____		☐☐☐☐
	3	☐		_____		☐☐☐☐
☐	4	☐		_____		☐☐☐☐

Spell Save DC = 10 + WIS + Spell Level

Concentration ☐ = **WIS** + _____
Caster Level

COMBAT STYLE

Ranger Level
☐
2 ☐
☐
6 ☐
☐
10 ☐
14
18 ☐

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armor.

HUNTER'S BOND

Level **4**

☐ **SHARE FAVOURED ENEMY**   ☐ **ANIMAL COMPANION**

SHARE FAVOURED ENEMY
DURATION   Misc

☐ rds **=** **WIS** + _____

(**WIS** minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name _____

Creature type _____

Ranger Level **- 3 =** Druid Level ☐

PREPARED SPELLS

☐☐☐		☐☐☐
☐☐☐	**1**	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	**2**	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	**3**	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	**4**	☐☐☐
☐☐☐		☐☐☐

WANDS

	CHARGES **#**	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES **#**	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES **#**	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐
	CHARGES **#**	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES **#**	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

SCROLLS

POTIONS