

XP

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR	<div></div>	<div></div>	STR	<div></div>	STR
DEX	<div></div>	<div></div>	DEX	<div></div>	DEX
CON	<div></div>	<div></div>	CON	<div></div>	CON
INT	<div></div>	<div></div>	INT	<div></div>	INT
WIS	<div></div>	<div></div>	WIS	<div></div>	WIS
CHA	<div></div>	<div></div>	CHA	<div></div>	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES	

CHARACTER

Name

Race

Size

Modifier

CLASSES

- ❑ **1 Ranger**

□ 2

3

□ 4

□ 5

Favoured class
+1 per level

Skill Ranks

Hit Die

Leve

Level Adjustment

Effective
Character
Level

+ INT
per level+ CON
per level

SKILLS

[illegible]