| | Level | COMBAT STYLE | |
|---|-------------------|---|--------------------|
| RANGER | Level + | | |
| EAVOIDED ENEMI | Bonus | Ranger | |
| FAVOURED ENEM! | | 2 | |
| 1 | | 6 | |
| 5 | | | |
| 10 | | 10 | |
| 15 | | Ranger bonus feats can be taken without the but only apply when not wearing heavy armore | |
| 20 | | , | ER'S BOND |
| FAVOURED TERRA | | Level 4 SHARE FAVOURED ENEMY | ¬ ANIMAL COMPANION |
| Level O FAVOURED TERRAIN BON | | SHARE FAVOURED ENEMY | Name |
| 8 | | DURATION Misc | Construction |
| 13 | | rds = WIS + (WIS minimum 1) | Creature type |
| 18 | | As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 fi | Ranger – 3 = Druid |
| WILD EMPATHY WILD EMPATHY Ranger | | | RED SPELLS |
| BONUS Level | Misc | | 000 |
| = CHA + | · , | | 1 |
| Use in place of Diplomacy to improve the attit TRACK | ude of an animal | | |
| Ranger Level | Survival Bonus | | 2 000 |
| Track = (: 2) | + | | |
| SPELLS | | | 000 |
| Level Ranger - 3 = | Caster Level | | 3 |
| Spell Spells Bas | e . Bonus Spells | | 000 |
| Save DC per day Spel | ls WIS | | 000 |
| 2 | | | 4 |
| 3 | | | |
| 4 | | | |
| Spell Save DC = 10 + WIS + Spell Level | Caster | | |
| Concentration = WIS | + Level | | |
| | | | |
| | | | |
| WANDS | , (| , | |
| | | SCROLLS | POTIONS |
| CHARGES | | , SCRULLS | FOIIONS |
| | | | |
| CHANGES | | | |
| ₹ □□□ | | | |
| 368 | | | |
| CHARGES | | | |
| | | | |
| CHARGES | | | |

HARGES