

Crusader  
Level

## MAX MANEUVER LEVEL

## MANEUVERS READIED

--

\_\_\_\_\_

--

### DELATED DAMAGE POOL CAPACITY

## Damage Pool

## Attack Bonus

## Damage Pool

1 to 9	→ 1
10 to 14	→ 2
15 to 19	→ 3
20 to 24	→ 4
25 to 29	→ 5
30+	→ 6

Damage Bonus

From level 3:

☐ Zealous Surge Used Today

From level 6:

☐ Smite Used Today

From level 18:

☐ Smite Used Today

### Attack Bonus



**= CHA**

Damage Bonus    Crusader Level

=====

### INITIATOR LEVEL

### Martial Adept Class Levels

### Martial Prestige Class Levels

### Other Class Levels

--

—

1

+

+

11

2

(Round down)

Manoeuvre	Type	Granted Ready	Range	Area	Save DC
1		<input type="checkbox"/> <input type="checkbox"/>			
2		<input type="checkbox"/> <input type="checkbox"/>			
3		<input type="checkbox"/> <input type="checkbox"/>			
4		<input type="checkbox"/> <input type="checkbox"/>			
5		<input type="checkbox"/> <input type="checkbox"/>			
6		<input type="checkbox"/> <input type="checkbox"/>			
7		<input type="checkbox"/> <input type="checkbox"/>			
8		<input type="checkbox"/> <input type="checkbox"/>			
9		<input type="checkbox"/> <input type="checkbox"/>			
10		<input type="checkbox"/> <input type="checkbox"/>			
11		<input type="checkbox"/> <input type="checkbox"/>			
12		<input type="checkbox"/> <input type="checkbox"/>			
13		<input type="checkbox"/> <input type="checkbox"/>			
14		<input type="checkbox"/> <input type="checkbox"/>			
15		<input type="checkbox"/> <input type="checkbox"/>			
16		<input type="checkbox"/> <input type="checkbox"/>			
17		<input type="checkbox"/> <input type="checkbox"/>			
18		<input type="checkbox"/> <input type="checkbox"/>			
19		<input type="checkbox"/> <input type="checkbox"/>			
20		<input type="checkbox"/> <input type="checkbox"/>			

## STANCES

Stance	Active	Range	Area	Save DC
1	<input type="checkbox"/>			
2	<input type="checkbox"/>			
3	<input type="checkbox"/>			
4	<input type="checkbox"/>			
5	<input type="checkbox"/>			
6	<input type="checkbox"/>			
7	<input type="checkbox"/>			