GUIDE Ranger Level	1	COMBAT STYLE	
(RANGER)	+		
Dollus		Ranger — Level —	
RANGER'S FOCUS FOCUS	# (2	
BONUS Ranger Level			
$(+)=(\div 5)\times(+2)$		6	
(Round up)	hioot	10	
Bonus to attack and damage applies against chosen sul FOCUS	Focus	Ranger bonus feats can be taken without the norma	I pre-requisites,
SUBJECTS Ranger PER DAY Level Misc	Subjects Today	but only apply when not wearing heavy armour.	ener i e
=(:3)+		PREPARED S	SPELLS • (
(Round up)			
FAVOURED TERRAINS	*		
Level O FAVOURED TERRAIN BONUS +2	4 6 8		0 0 0
<u> </u>		2	
			0 0 0
			000
18 □- WILD EMPATHY		<u> </u>	
WILD EMPATHY Ranger			
BONUS Level = CHA + +	Misc		
Use in place of Diplomacy to improve the attitude of an	animal		
TRACK	- (RANGER'S	LUCK
Ranger Surv Level Bon		Level Once per day, reroll one attack roll	Level
Track = (÷ 2) +		or force an enemy to reroll one attack roll. You must take the second result.	14 Twice per day Ranger's Luck Today
SPELLS		Level Bonus to ranger's luck reroll 16 (or penalty to attacker's reroll) + 4	Level Thrice per day
Level Ranger - 3 = Caster INSPIRED MOMENT			
4 Level Level	onus Spells	Level Once per day, for one turn gain a bonus to attack,	Level Today 10 Twice per day
Save DC per day Spells T	WIS	armour class, skill checks and ability checks + A Automatically confirm any	-,
		+ 4 Automatically confirm any	Citical
Spell Save DC = 10 + WIS + Spell Level			
Concentration = WIS +	Caster Level		
WANDS	7		
CHARGES CHARGES		SCROLLS	POTIONS
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CHARGES # # 000000			
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CHARGES			