

Campaign

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR	_____	_____	STR	_____	STR
CON	_____	_____	CON	_____	CON
DEX	_____	_____	DEX	_____	DEX
INT	_____	_____	INT	_____	INT
WIS	_____	_____	WIS	_____	WIS
CHA	_____	_____	CHA	_____	CHA

INVENTORY

[illegible]

Carried Items	lb
Weapons, Ammo, Scrolls, Potions	lb
Armour, Shield, Protective Items	lb
Total Weight	lb

Light Load	Medium Load	Heavy Load	Max Load
lb	lb	lb	lb

MONEY

The diagram illustrates the bit fields of a 16-bit word. It is divided into four main sections: control (cp), status (sp), group (gp), and priority (pp). The control field (cp) is the top-most field, followed by the status field (sp), the group field (gp), and the priority field (pp) at the bottom. Each field is represented by a horizontal bar with vertical lines indicating bit positions. The control field (cp) is 4 bits wide, the status field (sp) is 4 bits wide, the group field (gp) is 4 bits wide, and the priority field (pp) is 4 bits wide. The priority field (pp) is further divided into two sub-fields: a 2-bit field on the left and a 2-bit field on the right.

LANGUAGES

Race

Size

Size

Modifier

CLASSES

<u>1</u>	d	<input type="text"/>	Adjustment
<u>2</u>	d	<input type="text"/>	
<u>3</u>	d	<input type="text"/>	Effective Character Level
<u>4</u>	d	<input type="text"/>	
<u>5</u>	d	<input type="text"/>	

SKILLS

[illegible]