

ANTIPALADIN



Antipaladin
Level

Antipaladin
Level - 3 = Caster
Level

PATRON



FIENDISH BOON

☐ FIENDISH SERVANT ☐ BONDED WEAPON

Name

Type

☐ Summoned
Today

Enhancements

SPELLS

| Spell Save DC | | Spells per day | = | Base Spells | + | Bonus Spells CHA |
|------------------|---|-------------------|---|----------------|---|---|
| | 1 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 2 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 3 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 4 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + WIS + Spell Level

Concentration ☐ = CHA + Caster
Level

CHANNEL NEGATIVE ENERGY

Channelling negative energy uses up two of today's
uses of Touch of Corruption.

ENERGY
ROLL

Antipaladin
Level

Misc

☐ d6 = (☐ ÷ 2) + ☐
(Round up)

WILL
SAVE DC

Antipaladin
Level

☐ = 10 + (☐ ÷ 2) + CHA
(Round down)

CRUELITIES

WANDS

CHARGES # ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

CHARGES # ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

CHARGES # ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

PREPARED SPELLS

| | | |
|--|---|--|
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 1 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 2 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 3 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 4 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

SMITE GOOD

VICTIMS
PER DAY

Antipaladin
Level

Misc

Victims
Today

☐ = (☐ ÷ 3) + ☐
(Round up)

ATTACK
BONUS

Misc

+ ☐ = CHA + ☐

DEFLECTION
BONUS

Misc

+ AC = CHA + ☐

A successful strike with smite good
bypasses damage reduction.

Smiting damage bonus applies double for a
successful strike against good outsiders,
good dragons, good Clerics and Paladins.

DAMAGE
BONUS

Antipaladin
Level

Misc

+ ☐ = ☐ + ☐

GOOD DAMAGE
BONUS

Antipaladin
Level

Misc

+ ☐ = (☐ × 2) + ☐

TOUCH OF CORRUPTION

USES
PER DAY

Antipaladin
Level

Misc

Uses Today

☐ = (☐ ÷ 2) + CHA + ☐
(Round down)

CORRUPTION
HIT POINTS

Antipaladin
Level

Misc

☐ d6 = (☐ ÷ 2) + ☐
(Round down)

SCROLLS

POTIONS