

DRUID

Livello
Dell'incantatore

Level
Bonus

DEITY

DRUID

Druid
Level
1 ☐ **Nature Sense**
+2 to Knowledge (nature) and Survival

Wild Empathy
Improve the attitude of an animal

2 ☐ **Woodland Stride**
Move through undergrowth at normal speed
and taking no damage

3 ☐ **Trackless Step**
Leave no trail, unless deliberately

4 ☐ **Resist Nature's Lure**
+4 to saves against the fey and plants
Wild Shape
Become any small or medium animal

9 ☐ **Venom Immunity**
Immune to all poisons

13 ☐ **A Thousand Faces**
Change appearance at will

15 ☐ **Timeless Body**
No longer age, cannot be magically aged

SPELLS

Spell
Save DC

Spells
per day

= Base
Spells

+ Bonus
Spells

0	1	2	3	4	5	6	7	8	9

Spell Save DC = 10 + WIS + Spell Level

Concentrazione = SAG + Livello
Dell'incantatore

NATURE BOND

☐ COMPAGNO ANIMALE ☒ DOMAIN

Granted Power

Granted Power

Livello	DC	Uses per day

WILD EMPATHY

WILD EMPATHY
BONUS

Druid Level Altro

= CAR +

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

0

Domain Spell +1

1

2

Domain Spell +1

3

Domain Spell +1

4

Domain Spell +1

5

Domain Spell +1

6

Domain Spell +1

7

Domain Spell +1

8

Domain Spell +1

9

SCROLLS

POTIONS