Psionics Unleashed

Psion

Psion Level

Manifester Level

Discipline

Discipline	Additional Class Skills
☐ **Generalist**	UMD, _____
☐ **Seer** (clairsentience)	Diplomacy, Perception
☐ **Egoist** (psychometabolism)	Acrobatics, Heal
☐ **Shaper** (metacreativity)	Bluff, Disguise, UMD
☐ **Nomad** (psychoportation)	Climb, Fly, Survival, Swim
☐ **Kineticist** (psychokinesis)	Disable Device, Intimidate
☐ **Telepath** (telepathy)	Bluff, Diplomacy, Sense Motive

Discipline Talents

Stufe	Discipline Abilities
2	
8	
14	
20	

Psionics

POWER POINTS PER DAY

pts = Base Points + Bonus Points + Feats + Sonstiges

Bonus Points = IN × Manifester Level ÷ 2 (abrunden)

Power Points

pts

Power Levels

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	
7	13	
8		
9	17	

no penalty for riding bareback

Power Save DC = 10 + INT + Power Level

Bonus Feats

Stufe	
1	
5	
10	
20	

alty for riding bareback

Bonus feats should be Psionic Feats, Metapsionic Feats or Psionic Item Creation Feats

Known Powers

Powers Known	Max Power Level	Max Points Power Cost	Manifester Level
			=

	Power	Stufe	Kosten
1			
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35			
36			

for riding bareback