

enalty for riding bareback +5

SCAPPED Barbaren-	KAMPFRAUSCH!		
SCARRED stufe stufe	RAGE! DURATION PER DAY	Barbaren- stufe Sonstiges	RAGE! TODAY
	Runder + KO + (× 2) +	Runde
(BARBARIAN) BARBAR	Transcen .	STRENTH CONSTITUTION SCORE SCORE	ON WILL ARMOUR SAVE CLASS
Barbaren- stufe	KAMPFRAUSCH!	BONUS BONUS	BONUS PENALTY
1 □ { Terrifying Visage KAMPFRAUSCH!	GREATER RAGE!	6 6	3 -2
2 Tolerance	MIGHTY RAGE!	8 8	3 -2 4 -2
3 □ Scarification +1	Ability Modifier =	!	1 !
5 🗆 Improved Tolerance	(Total Ability Score - 10) ÷ 2	ST KO	RK
6 ☐ Scarification +2	FATIGUED RAGE! DURATION Duration	Strength Score Dexterity Sco Penalty: -2 Penalty: -2	re
7 Damage Reduction 1/-	Rur den × 2	SIE GE	Cannot rage, run or charge while fatiqued.
9 🗆 Scarification +3	Nul dell	RAGE! powers	,
10 Damage Reduction 2/-	RAGE! POWERS Barbaren-	Sonstiges	
11 🗆 Greater RAGE!	stufe = (÷ 2	\	
12 Scarification +4	- (<u> </u>	(abrunden)
13 Damage Reduction 3/-	1		
14 🗆 Indomitable Will			
for riding baseback n +5	2		
16 Damage Reduction 4/-			
17 🗆 Tireless RAGE!	3		
18 Scarification +6			
19 🗆 Damage Reduction 5/–	4		
20 🗆 Mighty RAGE!			
TERRIFYING VISAGE	5		
INTIMIDATE Barbaren-			
BONUS stufe + ÷ 2	6		
Against humanoids who are not members of barbarian tribes			
When dealing with barbarians, add this bonus to Diplomacy instead	7		
DC BONUS Added to the DC of any	4		
fear effects you create	8		
TOLERANCE			
Stufe 2 If you fail a save against becoming nauseated, sickened, fatigued or exhausted, make a second save to negate the effect at the start of your next turn	9		
Stufe If you fail a save against becoming dazed, frightened,			
shaken or stunned, make a second save to negate the effect at the start of your next turn	10		
SCARIFICATION	10		
Stufe BLEED DAMAGE RESISTANCE			
Subtracted from the bleed damage you take each round	11		
	12		
	13		
	14		