

# SKIRMISHER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

| Level | FAVOURED ENEMY BONUS | +2 | 4 | 6 | 8 | 10 |
|-------|----------------------|----|---|---|---|----|
| 1     |                      | ■  | □ | □ | □ | □  |
| 5     |                      | □  | □ | □ | □ | □  |
| 10    |                      | □  | □ | □ | □ |    |
| 15    |                      | □  | □ | □ |   |    |
| 20    |                      | □  | □ |   |   |    |

## FAVOURED TERRAINS

| Level | FAVOURED TERRAIN BONUS | +2 | 4 | 6 | 8 |
|-------|------------------------|----|---|---|---|
| 3     |                        | ■  | □ | □ | □ |
| 8     |                        | □  | □ | □ | □ |
| 13    |                        | □  | □ | □ |   |
| 18    |                        | □  | □ |   |   |

## WILD EMPATHY

WILD EMPATHY  
BONUS

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CHA

+

+

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Track

=

(

÷ 2

)

+

## HUNTER'S TRICKS

TRICKS  
KNOWN

Ranger  
Level

Misc

=

(

÷ 2

)

- 2

+

(Round up)

1

2

3

4

5

6

7

8

9

## COMBAT STYLE

Ranger  
Level

□

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites,  
but only apply when not wearing heavy armour.

## HUNTER'S BOND

Level  
4

SHARE FAVOURED ENEMY

ANIMAL COMPANION

SHARE FAVOURED ENEMY  
DURATION

Misc

rds

=

WIS

+

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger  
Level - 3 =

Druid  
Level

## WANDS

CHARGES

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CHARGES

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## SCROLLS

## POTIONS