

WARMAGE

Warmage
Level

SPELLS

| Spell Save DC | | Spells per day | = | Base Spells | + | Bonus Spells CHA |
|------------------|---|-------------------|---|----------------|---|----------------------------------------------------------------------------|
| | 1 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 2 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 3 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 4 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 5 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 6 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 7 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 8 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 9 | | | | | <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

Warmages can use light armour and shields without penalty. From level 8, this includes medium armour.

WARMAGE EDGE

Extra damage

INT

KNOWN SPELLS

| | | | | |
|---|-------------------------|-----------------------|---------------------------|---------------------------|
| 0 | Acid Splash | Disrupt Undead | Light | Ray of Frost |
| 1 | Accuracy | Burning Hands | Chill Touch | Fist of Stone |
| | Hail of Stone | Lesser Orb of Acid | Lesser Orb of Cold | Lesser Orb of Electricity |
| | Lesser Orb of Fire | Lesser Orb of Sound | Magic Missile | Shocking Grasp |
| | True Strike | | | |
| 2 | Blades of Fire | Continual Flame | Fire Trap | Fireburst |
| | Flaming Sphere | Ice Knife | Melf's Acid Arrow | Pyrotechnics |
| | Scorching Ray | Shatter | Whirling Blade | |
| 3 | Fire Shield | Fireball | Flame Arrow | Gust of Wind |
| | Ice Storm | Lightning Bolt | Poison | Ring of Blades |
| | Sleet Storm | Stinking Cloud | | |
| 4 | Blast of Flame | Contagion | Evard's Black Tentacles | Orb of Acid |
| | Orb of Cold | Orb of Electricity | Orb of Fire | Orb of Force |
| | Orb of Sound | Phantasmal Killer | Shout | Wall of Fire |
| 5 | Arc of Lightning | Cloudkill | Cone of Cold | Flame Strike |
| | Greater Fireburst | Mass Fire Shield | Prismatic Ray | |
| 6 | Acid Fog | Blade Barrier | Chain Lightning | Circle of Death |
| | Disintegrate | Fire Seeds | Otiluke's Freezing Sphere | |
| | Tenser's Transformation | | | |
| 7 | Delayed Blast Fireball | Earthquake | Finger of Death | Firestorm |
| | Mordenkainen's Sword | Prismatic Spray | Sunbeam | Waves of Exhaustion |
| 8 | Greater Shout | Horrid Wilting | Incendiary Cloud | |
| | Prismatic Wall | Scintillating Pattern | Sunburst | Polay Ray |
| 9 | Elemental Swarm | Implosion | Meteor Swarm | Prismatic Sphere |
| | Wail of the Banshee | Weird | | |

WANDS

SCROLLS

POTIONS