TRAPPER

(RANGER)

Ranger Level

Level Bonus +

FAVOURED ENEMIES

Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

FAVOURED TERRAINS

Level	FAVOURED TERRAIN BONUS	+2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

WILD EMPATHY

WILD EMPATHY BONUS = CHA + Ranger Level + Misc

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Track = (Ranger Level ÷ 2) + Survival Bonus

COMBAT STYLE

Ranger Level	
2	
6	
10	
14	
18	

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level 4 ☐ SHARE FAVOURED ENEMY ☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY

DURATION rds = WIS + Misc

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger Level − 3 = Druid Level

TRAPS

TRAPS PER DAY = (Ranger Level ÷ 2) + WIS

Traps today

TRAP SAVE DC = 10 + (Ranger Level ÷ 2) + WIS + Misc

Extraordinary Trap Modifier −2

Level		
5	☐	SNARE TRAP
5	☐	
7	☐	
9	☐	
11	☐	
13	☐	
15	☐	
17	☐	
19	☐	
	☐	

WANDS

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

SCROLLS

POTIONS