

DRUID

Nivel de Lanzador

Bon de Nivel



DEITY

DRUID

Nivel de Druida		Nature Sense +2 to Knowledge (nature) and Survival
1	<input type="checkbox"/>	Wild Empathy Improve the attitude of an animal
2	<input type="checkbox"/>	Woodland Stride Move through undergrowth at normal speed and taking no damage
3	<input type="checkbox"/>	Trackless Step Leave no trail, unless deliberately
4	<input type="checkbox"/>	Resist Nature's Lure +4 to saves against the fey and plants
		Wild Shape Become any small or medium animal
9	<input type="checkbox"/>	Venom Immunity Immune to all poisons
13	<input type="checkbox"/>	A Thousand Faces Change appearance at will
15	<input type="checkbox"/>	Timeless Body No longer age, cannot be magically aged

CONJUROS

CD Salv de Conjuros = Conjuros al Día = Conjuero Base + Conjueros Adicionales

CD Salv de Conjuros	Conjueros al Día	Conjuero Base	Conjueros Adicionales
0			SAB -4 WIS -8 WIS -12
1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9			<input type="checkbox"/> <input type="checkbox"/>

CD Salv de Conjuero = 10 + SAB + Nivel de Conjuero

Concentración = SAB + Nivel de Lanzador

NATURE BOND

☒ COMPAÑERO ANIMAL ☐ DOMAIN

Animal Companion's Name

Creature Type

EMPATÍA SALVAJE

EMPATÍA SALVAJE

BON DE Druid Level Misc

= CAR + +

WILD SHAPE

Times per day

Times Today

☐ ☐ ☐ ☐
☐ ☐ ☐ ☐
☐ ☐ ☐ ☐

Current Shape

CONJUROS PREPARADOS

0

1

2

3

4

5

6

7

8

9

PERGAMINOS

POCIONES