

PSIONICS UNLEASHED

PSYCHIC
WARRIOR

Psychic
Warrior
Level
Manifester
Level

PATH SKILLS

+246

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Points

Razziale

Altro

=

+

+

+

Bonus Points

Manifester
Level

= SAG × ÷ 2

Power Points

(Arrotondato per difetto)

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	

Power Save DC = 10 + INT + Power Level

TALENTI BONUS

Livello

1

2

5

8

11

14

17

20

Bonus feats should be Combat Feats or Psionic Feats

TRANCE

Livello

12

TWISTING PATH

Switch your trance as a swift action

Livello

15

PATHWEAVING

Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus

Livello

20

ETERNAL WARRIOR

Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)

SAG

WARRIOR'S PATH

Trance

Manoeuvre

SECONDARY PATH

Livello

9

Trance

Manoeuvre

KNOWN POWERS

POWERS
KNOWN

MAX POWER
LEVEL

MAX POINTS
POWER COST

Manifester
Level

=

Path Power	Livello	Costo
1		
2		
3		

Power	Livello	Costo
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		