CHARACTER

Name

☐ MALE ☐☐ FEMALE

GOOD LAWFUL / CHAOTIC EVIL

Player

Campaign

XP

Race   **Size**   Size Modifier

CLASSES

CLASSES		Skill Ranks	Hit Die	Level	Level Adjustment
☐ 1		___	d		
☐ 2			d		
☐ 3			d		
☐ 4			d		Effective Character Level
☐ 5			d		

Favoured class +1 hp or skill rank per level | hp | rks | + INT per level | + CON per level

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR	___	___	STR	___	STR
DEX	___	___	DEX	___	DEX
CON	___	___	CON	___	CON
INT	___	___	INT	___	INT
WIS	___	___	WIS	___	WIS
CHA	___	___	CHA	___	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2   (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

SKILLS

	Untrained	Skill Bonus		Class Skills +3	Ranks	Racial, Feats	Misc	Armor Check Penalty
Acrobatics	■		DEX	☐				−
Appraise	■		INT	☐				
Bluff	■		CHA	☐				
Climb	■		STR	☐				−
Diplomacy	■		CHA	☐				
Disable Device	■		DEX	☐				−
Disguise	■		CHA	☐				
Escape Artist	■		DEX	☐				−
Fly	■		DEX	☐				−
Handle Animal			CHA	☐				
Heal	■		WIS	☐				
Intimidate	■		CHA	☐				+ Size diff x4
Linguistics			INT	☐				
Perception	■		WIS	☐				
Ride	■		DEX	☐				−
Sense Motive	■		WIS	☐				
Sleight of Hand			DEX	☐				−
Spellcraft			INT	☐				
Stealth	■		DEX	☐				−
Survival	■		WIS	☐				
└ Track	☐ Trained		SURVIVAL	N/A				
Swim	■		STR	☐				−
Use Magical Device			CHA	☐				
Knowledge: Arcana			INT	☐				
Knowledge: Dungeoneering			INT	☐				
Knowledge: Religion			INT	☐				
Knowledge: Nature			INT	☐				
Knowledge: The Planes			INT	☐				
	☐			☐				
	☐			☐				
	☐			☐				
	☐			☐				
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	☐			☐				
	☐			☐				
	☐			☐				

Knowledge - INT
Profession - WIS

Other skills:
Craft - INT
Perform - CHA