PSIONICS EXPANDED Dread	TERROR	
Level	TERRORS Bonus PER DAY Points Uses today	
DREAD Manifester Level		
DREAD TALENTS	= + CHA	
1	1	
1	*	
2 ———	2 —	
FEARSOME INSIGHT		
INTIMIDATE Dread BONUS Level	3 —	
= (÷ 2) (Round down, min 1)	4	
DEVASTATING TOUCH		
FEAR = d6 + Dread Level	5 —	
Level CHANNEL TERROR		
Choose to replace the devastating touch damage with the effects of one terror	6 —	
AURA OF FEAR		
Level Foes within 10ft take -4 on saving throws against fear	7 —	
3 Foes within 10ft lose any immunity to fear		
Level IMMERSED IN FEAR 7 Immune to fear, psionic or otherwise	8 —	
SHADOW TWIN		
Shadow twin must stay within 30ft at all times	9 —	
Level SHADOW TWIN DURATION Dread Level	7	
If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.	10	
Shadow twin must stay within 100ft at all times	10	
Level Stradow twin must stay within room at an times		
If anyone within 30ft of self or twin is shaken, frightened or	KNOWN POWERS	-
15 If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of Form of Doom	POWERS Dread MAX POWER POINTS Man	fester
15 If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of <i>Form of Doom</i> 19 Shadow twin must stay within 400ft at all times	POWERS Dread MAX POWER POWER POINTS Mani KNOWN Level LEVEL MAX COST Level	
15 If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of Form of Doom 19 Shadow twin must stay within 400ft at all times PSIONICS POWER POINTS Base Bonus	POWERS Dread MAX POWER POWER POINTS Mani MAX COST Level EVEL MAX COST Level EVEL EVEL EVEL EVEL EVEL EVEL EVEL EVE	fester vel
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