

# RAKE

(SCHURKE)

Rake  
Level

## RAKE

Schurken  
Stufe

1

☐

Bravado's Blade  
Sneak Attack

2

☐

Entrinnen

3

☐

Rake's Smile

4

☐

Uncanny Dodge

8

☐

Improved Uncanny Dodge

10

☐

Advanced Talents

20

☐

Master Strike

## HINTERHÄLTIGER ANGIFF

SCHADEN  
BONUS

Schurken  
Stufe

Sonstiges

W6

$$= \left( \text{-----} \div 2 \right) +$$

(aufrunden)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

## BRAVADO'S BLADE

On a successful sneak attack, forgo 1W%d6W% damage to attempt to demoralise the foe with an Intimidate check. [Forgo one or more additional W%d6W% to gain +5 circumstance bonus to your Intimidate check.

## RAKE'S SMILE

RAKE'S SMILE  
BONUS

Rake  
Level

Sonstiges

Stufe

3

+

$$= \left( \text{-----} \div 3 \right) +$$

Apply this bonus to Bluff and Diplomacy checks.

## MEISTERHAFTER ANGRIFF

Ein erfolgreicher Hinterhältiger Angriff kann auch verursachen:

Stufe

20

- Schlaf für 1W4 Stunden
- Gelähmt für 2W6 Runden
- Getötet

MEISTERHAFTER ANGRIFFSCHURKEN  
ZÄHIGKEIT SG

Schurken  
Stufe

$$= 10 + \left( \text{-----} \div 2 \right) + \text{IN}$$

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

## ROGUE TALENTS

TALENTE  
KNOWN

Schurken  
Stufe

Sonstiges

From level 10, a Rogue  
can take Advanced Talents

$$\text{-----} = \left( \text{-----} \div 2 \right) + \text{-----} \quad (\text{abrunden})$$

1

2

3

4

5

6

7

8

9

10

11

12

13

14