

Manifester
Level

Livello
bonus

+

| Special Ability | Point Cost |
|--|------------|
| <input type="checkbox"/> Defending | 1 |
| <input type="checkbox"/> Keen | 1 |
| <input type="checkbox"/> Lucky | 1 |
| <input type="checkbox"/> Mighty Cleaving | 1 |
| <input type="checkbox"/> Psychokinetic | 1 |
| <input type="checkbox"/> Sundering | 1 |
| <input type="checkbox"/> Vicious | 1 |
| <input type="checkbox"/> Collision | 2 |
| <input type="checkbox"/> Mindcrusher | 2 |
| <input type="checkbox"/> Psychokinetic Burst | 2 |
| <input type="checkbox"/> Suppression | 2 |
| <input type="checkbox"/> Wounding | 2 |
| <input type="checkbox"/> Body Feeder | 3 |
| <input type="checkbox"/> Mind Feeder | 3 |
| <input type="checkbox"/> Soul Breaker | 3 |
| <input type="checkbox"/> | |
| <input type="checkbox"/> | |
| <input type="checkbox"/> | |
| <input type="checkbox"/> | |
| <input type="checkbox"/> | |

MIND BLADE
DURATION

$$\boxed{} = \left(+ 1 \right) \div 4 \text{ (Arrotondato per difetto)}$$

[illegible]

| Soulknife Level | Blade Shape | Mind Blade Penalty | Strength Multiplier | Small | Damage: Medium | Large |
|-----------------|---|--------------------|---------------------|-------|----------------|-------|
| 1 | <input type="checkbox"/> Shortsword | | | 1d4 | 1d6 | 1d8 |
| | <input type="checkbox"/> Longsword | | | 1d6 | 1d8 | 2d6 |
| | <input type="checkbox"/> Bastard Sword | | 1½ | 1d8 | 1d10 | 2d8 |
| 5 | <input type="checkbox"/> 2 × Shortsword | 1 | | 1d4 | 1d6 | 1d8 |
| | <input type="checkbox"/> | | | | | |
| | <input type="checkbox"/> | | | | | |

MIND BLADE BONUS

Soulknife Level

Penalty

$\text{[Box]} = \left(\text{[Box]} \div 4 \right) - \text{[Box]}$

ATTACK BONUS

Base Attack Bonus

Mind Blade Bonus

Strength Multiplier

Altro

$\text{[Box]} + \text{[Box]} + (\text{FOR} \times \text{[Box]}) + \text{[Box]}$

DAMAGE ROLL

DAMAGE BONUS

Mind Blade Bonus

Psychic Strike Charge

$\text{[Box]} + \text{[Box]}$

Gittata

Tipò

BONUS d'ATTACCO

Danno

Critico

mtrs

qs

d +

x

ATTACK BONUS

Base Attack Bonus

Mind Blade Bonus

Altro

+ + **DES** + _____

Default damage type
Slashing

Default critical range
19-20, x 2

Default range increment
30 ft / 6 sq.

↓

| Gittata | Tipo | BONUS d'ATTACCO | Danno | Critico |
|------------|------|---|--|---|
| mtrs qs | | <div style="border: 1px solid black; width: 100%; height: 100%;"></div> | <div style="border: 1px solid black; width: 100%; height: 100%; display: flex; align-items: center; justify-content: center;">d +</div> | <div style="border: 1px solid black; width: 100%; height: 100%; display: flex; align-items: center; justify-content: center;">x</div> |

| | | |
|--|--|----|
| | | 1 |
| | | 2 |
| | | 3 |
| | | 4 |
| | | 5 |
| | | 6 |
| | | 7 |
| | | 8 |
| | | 9 |
| | | 10 |
| | | 11 |
| | | 12 |
| | | 13 |
| | | 14 |
| | | 15 |
| | | 16 |
| | | 17 |
| | | 18 |
| | | 19 |
| | | 20 |