LLAII	NS DRUID s	len- tufe		VORBE	RELLE	LE ZAUDE.	K
	Druiden- — 2 = Sh	Wild nape					
	stuteL	evel			— 0		
Druiden-	DRUIDE Naturgespür	*					
stufe	+2 to Knowledge (nature) and S	urvival					
l	Wild Empathy Improve the attitude of an anim	al					
	Plains Traveller				_ ₁		
	Bonus in plains terrain Run Like The Wind						
3 🗆	+10ft speed; once an hour, run a	at double speed					
	Savanna Ambush Concealment and no penalty wh	ien nrone:					
	stand up from prone immediate						
	Wild Shape Become any small or medium as	nimal			2		
9 🗆	Canny Charger Charge through allies, turn 90°	uhila ahassisas					
· ·	+4 AC and damage against a ch						
13 🗆	A Thousand Faces						
	Change appearance at will Timeless Body				— 3		
for riding b	Timeless Body No longer age, cannot be magic	ally aged					
\	ZAUBER						
Zauber Rettungs SG	Zauber = Grund- pro Tag zauber	Bonuszauber					
	o pro ray zauber	4 00 -			4		
	1						
	2						
	3						
	4				— 5		
	5						
	6						
	7						
	8				— 6		
	9						
Zauber Rettungs	SG = 10 + WE + Zaubergrad						
Konzentration	= WE +	Zauber-					
		stufe			— 7		
BUND MIT DER NATUR ** TIERGEFÄHRTE							
Animal Companion							
•					8		
Art							
\	TIEREMPATHIE	*			9		
TIEREMPATHI	E	0					
BONUS	Druidenstufe + +	Sonstiges	×	SCHRIFTROLLEN		X.	TRÄNKE
	PLAINS TRAVELLER						
PLAINS BONUS	Druidenstufe						
	= ÷2						
Bonus to Initiative, and Survival while	Knowledge (geography), Percep in aquatic terrains.	tion, Stealth					
\	WILD SHAPE	*					
Anza	hl pro Tag Times To						
		4					