

FALSE PRIEST  
(SORCERER)

Caster  
Level

Level  
Bonus

+

BLOODLINE

Bloodline powers

Level  
1

Level  
3

Level  
15

Level  
20

FALSE PIETY

Use Magic  
Device

Sorcerer  
Level

Divine Trigger  =  + (  ÷ 2 )

FALSE FOCUS

Eschew the material component cost of casting spells,  
up to the cost of your divine spell focus.

SPELLS

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				CHA - 4 CHA - 8 CHA - 12
		1				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		7				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		8				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		9				<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + CHA + Spell Level

Concentration  = CHA +  Caster  
Level

ARCANE SPELL FAILURE THRESHOLD

%

BLOODLINE FEATS

Level  
7

Level  
13

Level  
19

FALSE CHANNEL

Level 9 Spend any spell at least one level higher to activate a  
magic device (wand, scroll, staff etc) without expending  
its own charge.

KNOWN SPELLS

Aid

Remove disease

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell