

ANTIPALADIN



PATRON

Antipaladin
Level

Antipaladin
Level - 3 = Zauber-
stufe



FIENDISH BOON

☐ FIENDISH SERVANT ☐ WAFFE

Name

Art

☐ Heute
beschworen

Eigenschaften

ZAUBER

Zauber Rettungs SG		Zauber pro Tag	= Grund- zauber + Bonuszauber CHA	
	1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration ☐ = CH + Zauber-
stufe

CHANNEL NEGATIVE ENERGY

Channelling negative energy uses up two of today's
uses of Touch of Corruption.

**ENERGIE
WURF** Antipaladin
Level Sonstiges
 $W6 = \left(\frac{\quad}{2} \right) + \quad$
(aufrunden)

**WILLEN
RETTUNGS SG** Antipaladin
Level Sonstiges
 $\quad = 10 + \left(\frac{\quad}{2} \right) + CH$
(abrunden)

CRUELITIES

ZAUBERSTÄBE

LADUNGEN	#	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
LADUNGEN	#	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
LADUNGEN	#	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

VORBEREITETE ZAUBER

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	4	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

SMITE GOOD

**VICTIMS
PER DAY**

Antipaladin
Level

Sonstiges

Victims
Today

$\quad = \left(\frac{\quad}{3} \right) + \quad$
(aufrunden)

**ANGRIFF
BONUS**

Sonstiges

$+ \quad = CH + \quad$

**ABLENKUNG
BONUS**

Sonstiges

$+ RK = CH + \quad$

A successful strike with smite good
bypasses damage reduction.

Smiting damage bonus applies double for a
successful strike against good outsiders,
good dragons, good Clerics and Paladins.

**SCHADEN
BONUS**

Antipaladin
Level

Sonstiges

$+ \quad = \quad + \quad$

**GOOD DAMAGE
BONUS**

Antipaladin
Level

Sonstiges

$+ \quad = \left(\quad \times 2 \right) + \quad$

TOUCH OF CORRUPTION

**EINSETZBAR
PRO TAG**

Antipaladin
Level

Sonstiges

Heute eingesetzt

$\quad = \left(\frac{\quad}{2} \right) + CH + \quad$
(abrunden)

**CORRUPTION
HIT POINTS**

Antipaladin
Level

Sonstiges

$W6 = \left(\frac{\quad}{2} \right) + \quad$
(abrunden)

SCHRIFTROLLEN

TRÄNKE