You may gain up to WIS grit points each day Use touch AC beyond first range increment Odge Move 5ft immediately; +2 AC against triggering attack Alternatively, drop prone for +4 AC Fix a broken firearm as standard action Cost: (1 pt to fix as a move action arget the enemy's touch AC in the first two arget the enemy's touch AC in the first two arget the stacks with similar effects. PREPARED SPELLS 1
Move 5ft immediately; +2 AC against triggering attack Alternatively, drop prone for +4 AC Fix a broken firearm as standard action Cost: (1 pt to fix as a move action described by the firearm as standard action described by the fix as a move action described
Alternatively, drop prone for +4 AC Fix a broken firearm as standard action Cost: (1 pt to fix as a move action HUNTER'S AIM arget the enemy's touch AC in the first two Touch range increments PREPARED SPELLS 1
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