

# SKIRMISHER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

## FAVOURED TERRAINS

Level ☐ FAVOURED TERRAIN BONUS +2 4 6 8

3 ☐ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐

13 ☐ ☐ ☐

18 ☐ ☐

## WILD EMPATHY

WILD EMPATHY  
BONUS

Ranger  
Level

Misc

= **CHA** +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger  
Level

Survival  
Bonus

Track  = (  ÷ 2 ) +

## HUNTER'S TRICKS

TRICKS  
KNOWN

Ranger  
Level

Misc

= (  ÷ 2 ) - 2 +   
(Round up)

1

2

3

4

5

6

7

8

9

## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## HUNTER'S BOND

Level  
4

☐ SHARE FAVOURED ENEMY

☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY  
DURATION

Misc

rds = **WIS** +   
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger  
Level - 3 = Druid  
Level

## WANDS

CHARGES

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☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

CHARGES

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CHARGES

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## SCROLLS

## POTIONS