

Caster Level	
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Summoner Level	
1	<input type="checkbox"/> { Eidolon Life Link Summon monster I
2	<input type="checkbox"/> Bond Senses
3	<input type="checkbox"/> Summon monster II
4	<input type="checkbox"/> Shield ally
5	<input type="checkbox"/> Summon monster III
6	<input type="checkbox"/> Maker's call
7	<input type="checkbox"/> Summon monster IV
8	<input type="checkbox"/> Transposition
9	<input type="checkbox"/> Summon monster V
10	<input type="checkbox"/> Aspect
11	<input type="checkbox"/> Summon monster VI
12	<input type="checkbox"/> Greater shield ally
13	<input type="checkbox"/> Summon monster VII
14	<input type="checkbox"/> Life bond
15	<input type="checkbox"/> Summon monster VIII
16	<input type="checkbox"/> Merge forms
17	<input type="checkbox"/> Summon monster IX
18	<input type="checkbox"/> Greater aspect
19	<input type="checkbox"/> Gate
20	<input type="checkbox"/> Twin eidolon

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				CHA - 4
		1				CHA - 8
		2				CHA - 12
		3				
		4				
		5				
		6				
		7				
		8				
		9				

ARCANE SPELL FAILURE THRESHOLD

%

[illegible]

KNOWN SPELLS		
	0	
	1	
	2	
	3	
	4	
	5	
	6	

[illegible][illegible]