

# BEAST MASTER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level **FAVOURED ENEMY BONUS** +2 4 6 8 10

**1** ☐ ☐ ☐ ☐ ☐

**5** ☐ ☐ ☐ ☐ ☐

**10** ☐ ☐ ☐ ☐

**15** ☐ ☐ ☐

**20** ☐ ☐

## FAVOURED TERRAINS

Level **FAVOURED TERRAIN BONUS** +2 4 6 8

**3** ☐ ☐ ☐ ☐

**8** ☐ ☐ ☐ ☐

**13** ☐ ☐ ☐

**18** ☐ ☐

## WILD EMPATHY

**WILD EMPATHY  
BONUS**

Ranger  
Level

Misc

= **CHA** +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger  
Level

Survival  
Bonus

Track  = (  ÷ 2 ) +

## SPELLS

Level  
**4**

Ranger  
Level

- 3 =

Caster  
Level

Spell  
Save DC

Spells  
per day

= Base  
Spells

+ Bonus Spells  
WIS

**1**

**2**

**3**

**4**

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Spell Save DC = 10 + WIS + Spell Level

Concentration

= **WIS** +

Caster  
Level

## WANDS

CHARGES

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CHARGES

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## COMBAT STYLE

Ranger  
Level

**2**

**6**

**10**

**14**

**18**

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## ANIMAL COMPANIONS

Level  
**4**

Ranger  
Level

( - 3

until  
level 12

) =

Effective  
Druid Level

Companion Name

Creature type

Levels

**1**

**2**

**3**

**4**

**5**

**6**

## PREPARED SPELLS

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**1**

**2**

**3**

**4**

## SCROLLS

## POTIONS