□ FAMILIAR	□ AN	IIMAL C	OMPANION	☐ SUMMONED CREATURE				ATTACKS						initiative -			
Creature Name				Age	Crea Lev		Leve nks Adjustr								INITIATIVE	BONUS N	Nisc
Cuantum	Tuno	Culatura		\\\/-:I-(Range			Attack Bonus	Damage	e Critical	INIT =	DEX +	
Creature 7	туре	Subtype		Weight	lb Effec	tive	11:6 -1:-				sq				X	SPEED	
Size	F.	Size	4	Height	Le	rel	Hit die				34 C				BASIC SPEED	Swim Speed	Fly Speed
******	T	Mo	difier OHD DAE				d	_				Attack Bonus	Damage	e Critical	ft sq	ft so	ft s
XP			*	S	KILLS				Range			Accasi Bollas	Damage	Critical	× I	BASE ATTA	СК
ADII	ITIEC		Balance		DE		s Racial, F	-eats		ft	sq				BASE ATTAC	K Temp At	tack Temp Dama
ABIL Ability Ite	.ITIES m Abili	ty Temp	Climb		STI											+	+
Score Bon	nus Modif	fier Bonus	Escape Artist		DEX				Range			Attack Bonus	Damage	Critical			
STR	ST	R	Hide		DEX					ft	sq						
CON	CO		Jump		STI										×	GRAPPLE	
DEX	DE	x	Listen		WIS				Range			Attack Bonus	Damage	Critical	GRAPPLE BO		Size Modifier Misc
	IN		Move Silently		DE					ft	sa				Base	+STR+	x4+
	_	_	Search		IN	1			X	10	39			HEALTH			
WIS	WI		Sense Motive		WI				ніт	POINTS	Wound	ds			☐ Dying ☐ :	Stable Non-leth	nal 🏻 Unconciou
CHA	СН		Spot		WI	S				hp						hp	hp
Ability Modifier = (Total Ability Score - 10) ÷ 2 Survival			Survival		WI:	3		_	`		SA	VES	7	×	ARMOU	R CLASS	
EQUII	PMENT	*	└ Track □ Tr	rained	SURVI	7AL			EODT	'ITUDE		se Save Misc	Тетр	ARMOUR CI	ACC		Size Misc odifier Modifie
			Swim		STI	R				r = CO		+			: 10 + DEX +		
										EX SAV					ED ARMOUR CL		Т
										= DE		+		AC =			+
										SAVE	· T				MOUR CLASS		
			`*	E	FEATS			-		J=WI	re .			AC =	10 + DEX	/ -	+
Don	TTD 4 T/TT		1						WILL	vv i		+		Town AC 9	Spell Resistance Da	mago Poduction	
POR	TRAIT	*												AC	open Resistance Da	mage Reduction	
									×		EFF	ECTS		AC			
														1 %	SPECIAL	ABILITIES	,
								_									