

SCARRED RAGER!

(BARBARIAN)

Barbarian
Level

BARBARIAN

Barbarian
Level

1 ☐ Terrifying Visage
RAGE!

2 ☐ Tolerance

3 ☐ Scarification +1

5 ☐ Improved Tolerance

6 ☐ Scarification +2

7 ☐ Damage Reduction 1/—

9 ☐ Scarification +3

10 ☐ Damage Reduction 2/—

11 ☐ Greater **RAGE!**

12 ☐ Scarification +4

13 ☐ Damage Reduction 3/—

14 ☐ Indomitable Will

15 ☐ Scarification +5

16 ☐ Damage Reduction 4/—

17 ☐ Tireless **RAGE!**

18 ☐ Scarification +6

19 ☐ Damage Reduction 5/—

20 ☐ Mighty **RAGE!**

TERRIFYING VISAGE

**INTIMIDATE
BONUS**

Barbarian
Level

+ = ÷ 2

Against humanoid who are not members of barbarian tribes
When dealing with barbarians, add this bonus to Diplomacy instead

DC BONUS

+1

Added to the DC of any
fear effects you create

TOLERANCE

Level 2 If you fail a save against becoming nauseated, sickened,
fatigued or exhausted, make a second save to negate
the effect at the start of your next turn

Level 5 If you fail a save against becoming dazed, frightened,
shaken or stunned, make a second save to negate
the effect at the start of your next turn

SCARIFICATION

BLEED DAMAGE RESISTANCE

Level

3

- Subtracted from the bleed damage
you take each round

RAGE!

**RAGE! DURATION
PER DAY**

Barbarian
Level

Misc

**RAGE!
TODAY**

rds = 2 + CON + (× 2) +

rds

**STRENGTH
SCORE
BONUS**

**CONSTITUTION
SCORE
BONUS**

**WILL
SAVE
BONUS**

**ARMOR
CLASS
PENALTY**

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

AC

**FATIGUED
DURATION**

**RAGE!
Duration**

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

rds = × 2

S-1R

D-1X

Cannot rage, run or charge
while fatigued.

RAGE! POWERS

**RAGE! POWERS
KNOWN**

Barbarian
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Misc

= (÷ 2) +

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14