□ FAMILIAR	口	☐ ANIMAL COMPANION			□ SU	MMONEI	D CREATUR	URE TO THE REPORT OF THE REPOR	ATTACKS					initiative -		
Creature Name					Age	Creature Level	Leve Ranks Adjustr						INITIATIVE BONUS	Misc		
Creature	Tumo		Culatura		\\\-:- -4			Range		Attack Bonus	Damage	Critical	INIT = DEX	<b>←</b>		
Creature Type Subtype				Weight	lb Effective Level	Hit die		ft sq				SI	PEED	-		
Size		-31	Size	fier OH DEF	Height	Level	ни die <b>1</b>		04				BASIC SPEED Swi	m Speed	Fly Speed	
******		TI	Modi	fier ON LINE			d	_		Attack Bonus	Damage	Critical	ft sq	ft sq	ft s	
XP				×	SK	ILLS	Danie Daniel D	Range	6		Damage		BASE	ATTACK	,	
ARI	LITIES	2		Balance		DEX	Ranks Racial, F	, Feats	ft sq		'		BASE ATTACK	Temp Attack	Temp Dama	
Ability It	em /	Ability	Temp	Climb		STR								(+	+	
		/lodifier	Bonus	Escape Artist		DEX		Range		Attack Bonus	Damage	Critical				
STR		STR		Hide		DEX			ft sq		<u>  </u>					
CON		CON		Jump		STR							∖ GR	APPLE Size	<b>_</b>	
DEX	I	DEX		Listen		WIS		Range		Attack Bonus	Damage	Critical	GRAPPLE BONUS	Modif	fier Misc	
INT		INT		Move Silently		DEX		_	ft sq				Base Attac	STR + x Z	4 +	
wis ———	— F	WIS		Search		INT		×				HEALTH				
	— F			Sense Motive		WIS		HIT P	OINTS Wor	unds			☐ Dying ☐ Stable	Non-lethal	Unconciou	
CHA (T. III.		CHA	10) 0	Spot		WIS			hp				hp		hp	
EQUIDMENT			Survival		WIS				SAVES	7	Ĭ.	ARMOR CLA	SS	,		
, EQUI		7 T		CTrack □ Tr	ained	SURVIVAL		FORT!	TUDE SAV	Base Save Misc	Temp	ARMOR CLAS	Natu SS Arm		Misc er Modifie	
				Swim		STR		FORT	= con-	+ +			10 + DEX +	-	+	
									X SAVE			FLAT-FOOTE	D ARMOR CLASS			
								REF	= DEX+	+ +		AC =	10 / +	-	+	
						J		WILL	J SAVE			TOUCH ARM	OR CLASS			
				'x	FE	ATS			= wis+	+ +		AC =	10 + DEX /	-	+	
POR	TRAIT	г										Temp AC Sp	pell Resistance Damage R	eduction	-	
		_										AC	1			
									El	FFECTS	7		SPECIAL ABIL	ITIEC		
												`	SPECIAL ABIL	IIIES	,	
											-					
										ПП	- - חחחח					
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