			aster Level	1	PREPARED SPELLS							
BLI	GHT DRUI	D	Level	1								
			Bonus	+				0				
DEITY			1	GOO CANA								
			×1	40,000								
			7									
Druid	BLIGHT DR	UID						4				
Level	Nature Sense +2 to Knowledge (na	ature) and	Survi	ival				1				
1 [	Vermin Empathy Improve the attitude	of vermin	1									
	Woodland Stride											
2 🗆	Move through undergand taking no damag		norma	al speed								
4 [	Wild Shape							2				
	Become any small or	r medium a	anima	1				_				
5 🗆	Miasma Nearby creatures, fe	y and plan	ıts are	sickened								
9 🗆	Blightblooded											
	Immune to all diseas	ses and sic	kening	g effects								
<b>13</b> 🗆	Plaguebearer Attackers become dis	seased						3				
15 🗆	Timeless Body											
	No longer age, canno		ically	aged								
<b>1</b>	SPELLS		Ų	7				_				
Spell Save DC	Spells per day	Base Spells	+ Boi	nus Spells				4				
	0		VIS	WIS- WIS-								
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	9											
Spell Save DC = 10 + WIS + Spell Level						_						
Concentratio	ın = W	IS +		Caster				7				
Ooneentratio	NATURE BO			Level								
★ FAMILL		OMAIN		*								
Familiar's Nar		/ 01/11/11						8				
Creature Type												
								9				
) k	VERMIN EMP	ATHY		Ţ.								
VERMIN EM BONUS		uid Level		Misc	<b>X</b>	SCROLLS	s ,	1)	×	POTION	S	*
	= CHA +	-	+									
Also affects	 animals and undead anim	 ıals, at a -	4 pena	alty								
×	WILD SHA	PE		-								
Times per day Times Today												
Current Share			. Ш									
Current Shape												
M	IIASMA / PLAGU	EBEAR	RER	*								
FORTITUDI												
SAVE DC	Level	_ \ _										
	=10+(÷2	2)+V	VIS	_								