

DRUID

Livello
Dell'incantatore

Level
Bonus

+

DEITY

DRUID

Druid
Level
1 ☐ **Nature Sense**
+2 to Knowledge (nature) and Survival
Wild Empathy
Improve the attitude of an animal

2 ☐ **Woodland Stride**
Move through undergrowth at normal speed
and taking no damage

3 ☐ **Trackless Step**
Leave no trail, unless deliberately

4 ☐ **Resist Nature's Lure**
+4 to saves against the fey and plants
Wild Shape
Become any small or medium animal

9 ☐ **Venom Immunity**
Immune to all poisons

13 ☐ **A Thousand Faces**
Change appearance at will

15 ☐ **Timeless Body**
No longer age, cannot be magically aged

SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
	0				SAG WIS - 4
	1				WIS - 8
	2				WIS - 12
	3				
	4				
	5				
	6				
	7				
	8				
	9				

Spell Save DC = 10 + WIS + Spell Level

Concentrazione = SAG + Livello
Dell'incantatore

NATURE BOND

☒ COMPAGNO ANIMALE ☐ DOMAIN

Animal Companion's Name

Tipo di creatura

WILD EMPATHY

WILD EMPATHY
BONUS

Druid Level Altro

= CAR + +

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS