



# PALADIN

Liv  
del Paladino

Liv  $\div 2$  = Livello  
del Paladino Dell'Incantatore

DEITY



## INCANTESIMI

Incantesimi  
DC Tiri Salvz.

Incantesimi  
al giorno

Incantesimi  
Base

Bonus Spells  
WIS

1

2

3

4

Salvezza Incntsm. = 10 + SAG + Liv Incntsm

## TURN UNDEAD

TURN PER DAY

Altro

Oggi

= 3 + CAR +

### 1 TURNING CHECK

Synergy

= d20 + CAR +

### 2 TO TURN CREATURE MAX HIT DICE

Paladin Level

= (Turning  
Check  $\div 3$ ) +

- 7

### 3 TO DESTROY CREATURE MAX HIT DICE

Paladin Level

= ( - 3 )  $\div 2$

Round down

### 4 CREATURES AFFECTED TOTAL HIT DICE

Paladin Level

= 2d6 + CAR +

- 3

## SPECIAL MOUNT

Nome

Mount Type

☐ Summoned  
Mount Today

## INCANTESIMI PREPARATI

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## SMITE EVIL

SMITINGS  
PER DAY

Smitings Today

☐

☐ ☐ ☐

SMITING ATTACK  
BONUS

Weapon Attack Bonus

☐

= ☐ + CAR

SMITING DAMAGE  
BONUS

Weapon  
Damage  
Bonus

Liv  
del Paladino

+ ☐

= + ☐ + ☐

## LAY ON HANDS

HEALING POINTS  
PER DAY

Liv  
del Paladino

Altro

☐ pf

= ( CAR  $\times$  ☐ ) +

Healing Points

## BACCHETTE

CARICHE

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CARICHE

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CARICHE

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CARICHE

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## PERGAMENE

## POZIONI