GUI	Waldläufer- stufe		X .	COMBAT STYLE	x
		<u> </u>			
(RANG	Dollus	Wal	aldläufer- 🛘 stufe 🔲		
	GER'S FOCUS	*	2		
FOCUS Waldläuf BONUS stufe		_			
=(÷5)× +2		6		
(aufro	runden)	_	10		
	ge applies against chosen su	bject	14	wish was also assessed one security is a	
FOCUS SUBJECTS Waldläuf	fer-	Focus Subjects	but only apply when not wearing h	without the normal pre-requisites, heavy armour.	
PER DAY stufe	`		VO:	RBEREITETE ZAUBER	*
=(÷3)+				
· ·	unden)			1	
O DEVIORALIC	zugtes Gelände Etes gelände bonus				
Stufe O BEVORZOG					
8				2	
13					
18					
	REMPATHIE			3	
TIEREMPATHIE	Waldläufer-				
BONUS = C	stufe So	_			
				4	
ose in place of Dipiolilacy	to improve the attitude of ar TRACK			RANGER'S LUCK	
V	Waldläufer- Surv	vival S	Stufe Once per day, reroll one attack roll	Stufe	
- (stufe Bor	niie	or force an enemy to reroll one attac You must take the second result.	ck roll. 14 Twice per day	Ranger's Luck
Spuren folgen = (÷ 2) +	S	Stufe Bonus to ranger's luck reroll	Stufe Thrice per day	Today □ □ □
X	PATIDED		d (or nonalty to attacker's rerall)	+ 4 Thrice per day	
	ZAUBER		16 (or penalty to attacker's reroll)	. 19	
	Waldläufer- stufe - 3 = Zauber- stufe		I	INSPIRED MOMENT	, (
Stufe 4 Zauber	Waldläufer- stufe - 3 = Zauber- stufe			INSPIRED MOMENT onus to attack, Stufe	Heute
Stufe 4 Zauber Rettungs SG	Waldläufer- stufe - 3 = Zauber- stufe Zauber	onus Zauber WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe	
Stufe 4 Zauber Rettungs SG	Waldläufer- stufe - 3 = Zauber- stufe Zauber pro Tag = Grund- zauber + Bo	Sonus Zauber WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2	Waldläufer- stufe - 3 = Zauber- stufe Zauber Grund- zauber + Bo	onus Zauber WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG	Waldläufer- stufe - 3 = Zauber- stufe Zauber pro Tag = Grund- zauber + Bo	onus Zauber S WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3	Waldläufer- stufe - 3 = Zauber- stufe Zauber pro Tag = Grund- zauber + Bo [[[Sonus Zauber WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3 4	Waldläufer- stufe - 3 = Zauber- stufe Zauber pro Tag = Grund- zauber + Bo [[[Sonus Zauber Sinus Zauber Zauber-	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber pro Tag = Grund- zauber + Bo [[[[[[[[[[[[[[[[[[sonus Zauber WIS	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber	Sonus Zauber Sinus Zauber Zauber-	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber	Sonus Zauber Wis S	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT onus to attack, Stufe ty checks 19 Twice per day	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer-stufe Zauber e Grund-zauber + Bozauber D + WE + Zaubergrad = WE + UBERSTÄBE	Sonus Zauber Wis S	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber = Grund- zauber + Bo zauber + Bo 0 + WE + Zaubergrad = WE + UBERSTÄBE	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber = Grund- zauber + Bo zauber + Bo 0 + WE + Zaubergrad = WE + UBERSTÄBE	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber = Grund- zauber + Bo zauber + Bo 0 + WE + Zaubergrad = WE + UBERSTÄBE	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber = Grund- ror Tag = grund- D + WE + Zaubergrad = WE + UBERSTÄBE	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe Zauber Pro Tag Waldläufer- stufe Zauber Grund- Zauber For Tag WE + WE +	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe - 3 = Zauber- stufe Zauber = Grund- ror Tag = grund- D + WE + Zaubergrad = WE + UBERSTÄBE	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe Zauber Stufe Zauber Fro Tag WE + Zaubergrad WE + WE + Zaubergrad WE + W	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe Zauber Pro Tag Waldläufer- stufe Zauber Grund- Zauber Fro Tag WE + WE +	Zauber- stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	
Stufe 4 Zauber Rettungs SG 1 2 3 4 Zauber Rettungs SG = 10 Konzentration	Waldläufer- stufe Zauber Stufe Zauber Fro Tag WE + Zaubergrad WE + WE + Zaubergrad WE + W	Zauber-stufe	Stufe Once per day, for one turn gain a bo armour class, skill checks and abilit	INSPIRED MOMENT Donus to attack, Stufe ty checks 19 Twice per day attically confirm any critical	