	TRIC	CKSTE	ER M	ythic	K				TRICKS	TER ATTAC	К	*
				Tier								
When	below 0hp, alwa	HARD TO		a to make a	1-							
consti	tution check (th	ough bleed da	amage still co	unts).	1-							
_		· ·		nstitution score.	1							
Tior	Bonus to abilit	ABILITY	SCORE	*	H				MYTH	IC POWER		*
Tier 2	□ +2	y scores	STR	INT		WER		Mythic Tier	Extra	1		
4	□ +2		DEV	MITC	PE	R DAY	= 3 + (× 2) .			
6	□ +2	>	DEX	WIS			3+(_	^ 2	<u></u>	_	Today [
8	□ +2 □ +2		CON	CHA	*				PATH	ABILITIES		×
7		SUR		7	, 1	Tier 1						
Tier	Spend one use	of mythic po	wer to add to	any d20	'	1						
2	□ d6 □ d8					2 _						
4 7	□ d10											
10	□ d12											
'x	AM	AZING IN	IITIATIV	E	, 1	3 -						
	INITIATIVE Mythic BONUS Tier											
Tier	DONOS	=				4 -						
2	Coord one use		war to take or	odditional								
	Spend one use of mythic power to take an additional standard action					5 -						
``	F	RECUPER	RATION	# 1	ABILITIES	,						
Tier	Recover all hit			half your	HAB							
3	Spend one use maximum hit p	points and use	e of any limite	d daily abilities	PATH	6 -						
'x	MYTH	IIC SAVII	NG THRO	WS	, I							
Tier	On a successful saving throw against a non-mythic effect, suffer no effects.											
5	Saving throws		ic effects are									
``		FORCE O	F WILL	*	, 1	8 -						
Tier	Spend one use				•							
6	force a foe to			s revealed.								
*	UNSTOPPABLE Spend one use of mythic power to end any one of:					9 -						
Tier 8	Bleed	or mytnic po • Blind		y one or: nfused								
	CoweringDazedDazzledDeafenedEntangledExhasted					10 -						
	DeafenedFascinated	EntangledFatigued		htened								
	NauseatedShaken	Panicke Sickene		ralysed		_						
	• Snaken • Stunned	• Sickene	ed • Sta	iggered								
``		IMMOF	RTAL	*	1							
Tior	If you are kille the condition o			er, regardless of								
9	daily abilities.	, ,	•	,								
	This does not or critical hit b	apply if you w by a mythic en	ere killed by a emy, or an ep	coup-de-grace ic weapon.		-						
Tier	Can only be pe			·	-							
10	critical hit with	n an artefact.				Tier _						
•	LE	EGENDAF	RY HERO	,	1							
Tier 10	Regain one use of mythic power per hour.					3 -						
10	SUE	PREME TI	RICKSTE	R	TS	,						
	Whenever you	attack a non-	mythic enemy	, they are treated	MYTHIC FEATS							
Tier 10	as flat-flooted			•	HIC	5 -						
	skill check aga	ninst a mythic		0 on an opposed n one use of	MYT							
~	mythic power.			_	7 -							
						9 -						