	T .	PERSONAGGIO		
	Name		OSACHIO	
DI.				
Player	Race Race		Size dificatore di Taglia	
Campaign	CLASSES		Skill Ranks Hit Die Livello Level	
	Ranger		d Adjustmer	
Esperienza			d	
STATISTICHE				
	□ 3		Litective	
	mp difier 4		U Level	
FOR FOR FO	OR		+ INT + CON	
	+1 hp or skill rank per level	pf rks		
	ES	ABILITA'	Racial, Favoured Armour	
cos Cos Cos	OS	Skill Skills	Gradi Feats, Altro Enemy Check	
INT INT IN	Untrained Acrobazia	Bonus +3 DES	Synergy OTerrain Penalty	
SAG SAG SA	AG Appraise	INT		
	DIff	CAR □		
CAR CAR CAR	Scalare	FOR =		
Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round do	Diplomacy	CAR □		
FEATS & SPECIAL ABILITIES	Disable Device	DES □		
	Disguise	CAR □		
	Artista della fuga	DES □		
	Volare	DES □		
	Handle Animal	CAR -		
	Heal	SAG -		
	Intimidate	CAR =	+ Size diff x4	
	Linguistics	INT □		
	Percezione	SAG	<u> </u>	
	Ride ■	DES -	-	
	Intuizione	SAG 🗆		
	Sleight of Hand	DES □	-	
	Spellcraft	INT •		
	Furtività	DES	0 -	
	SOPRAVVIVENZA	SAG		
	Seguire tracc Con addestrame	ento sopravvivenza	N/A	
	Nuotare	FOR -	- 1 per 5lb carried	
	Use Magical Device	CAR 🗆		
	Knowledge: Arcana	INT □		
	Knowledge: Dungeoneering	INT •		
	Knowledge: Religion	INT □		
	Knowledge: Nature	INT		
	Knowledge: The Planes	INT	<u> </u>	
	Knowledge: Geography	INT •		
			Knowledge - INT	
н			Know	
LINGUAGGI				
GD.			Kills:	
II			Other skills:	