



HEXBLADE

Hexblade
Level

Hexblade
Level $\div 2$ = Livello
Dell'Incantatore

ARCANE RESISTANCE

SAVING THROW BONUS

+ = **CAR** (From level 2)

METTLE

Negate the lesser effect on a successful saving throw
Does not apply while sleeping or unconscious

(From level 3)

FAMIGLIO

Nome

Tipo di creatura

(From level 4)

INCANTESIMI

Incantesimi Conosciuti DC Tiri Salv. Incantesimi al giorno Incantesimi Base Bonus Spells CHA

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CD Tiro Salvz. Dell'incntsm. = 10 + CAR + Liv.Incmts (From level 4)

BONUS FEATS

- ☐ Combat Casting
- ☐ Spell Focus: Enchantment
 - ☐ Greater Spell Focus: Enchantment
- ☐ Spell Focus: Necromancy
 - ☐ Greater Spell Focus: Necromancy
- ☐ Spell Focus: Transmutation
 - ☐ Greater Spell Focus: Transmutation
- ☐ Spell Penetration
 - ☐ Greater Spell Penetration

HEXBLADE'S CURSE

CURSES
PER DAY

Curses
Today

WILL SAVE
DC

Hexblade
Level

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= 10 + (\div 2) + **CAR**

(Arrotondato per difetto)

ATTACK
PENALTY

DAMAGE
PENALTY

SAVING THROW
PENALTY

SKILL
PENALTY

HEXBLADE'S
CURSE
PENALTY

INCANTESIMI PREPARATI

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AURA OF UNLUCK

AURAS
PER DAY

Hexblade
Level

Altro

Auras Today

= (:) +

12 \rightarrow 1
16 \rightarrow 2
20 \rightarrow 3

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AURAS
DURATION

 rds

= 3 + **CAR**

UNLUCKY MISS
CHANCE

 %

= 20 %

BACCHETTE

CARICHE

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CARICHE

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CARICHE

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CARICHE

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CARICHE

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PERGAMENE

POZIONI