CHARACTER SHEET 3.5e Campaign						CHARACTER							
						Name							MALE DATE
						Race				Size			Size
XP						CLASSES				Skill Ran	ıks Hit Die	Level	Modifier Level
		ADT	TTTEC			1					d		Adjustment
\	Ability	Item	Ability	Temp	Temp	2					d	-	Ī
	Score	Bonus	Modifier	Bonus	Modifier	3					d	-	Effective Character
STR			STR		STR	4					d		Level
CON			CON		CON	5					d d		$\exists \prod$
			\vdash		-	X			SKILLS		u		
DEX			DEX		DEX	Max ,	= ECL + 3				Racial,		ured Armour
INT			INT		INT	Ranks /	Untrained	Skill Bonus	Class Skil 1 2 3 4		Feats, Synergy	Misc Ene Bor	-
WIS			WIS		WIS	Appraise			INT bbbb	<u> </u>			
СНА			СНА		СНА	Autohypnosis			WIS				
	Modifier - (Total Abilit		n) ÷ 2 (Round down)	Balance	_		DEX 0000				-
	CIAL ABII			FEAT		Bluff			CHA				
, ol II.				1 211.		Climb	_		STR dddd				-
						Concentration	-		CONDOD				
						Decipher Script	_		INT				
						Diplomacy			INT DODD				
						Disable Device			CHA		-		
						Disguise Escape Artist	- 1		DEX		_		
						Forgery	-		INT	_			
						Gather Information			CHA				
						Handle Animal	_		CHA		-		
						Heal			WIS		-		
						Hide			DEX	<u> </u>		- Size	
						Intimidate			CHA DODD	<u> </u>		+ Siz	
						Jump			STR DDDD	-			-
						Listen			WIS DODD	<u> </u>			
						Move Silently			DEX 0000				-
						Open Lock			DEX 0000				
						Psicraft			INT DODD	_			
						Ride	_		DEX DOD				
						Search			INT				_
						Sense Motive	-		WIS				
						Sleight of Hand			INT COO				-
						Spellcraft			WIS				
						Spot Survival			WIS				
							rained		SURVIVAL				
						Swim			STR -			- 1 per	5lb × 2
						Tumble	_		DEX DOD			carrie	-
						Use Magic Device			CHA				i
						Use Psionic Device			CHA				
			L	ANGU	AGES 🗾	Use Rope			DEX DODD	<u> </u>	-		
						Knowledge: Psionic	s \square		INT DODO				
										-			
										-			E
										-			e - INI
										-			Knowledge - INT Prefession - WIS
										† <u></u>			N Z
													:: L C
													Other skills: Craft - INT Perform - CHA
													the critical