

# OATHBOUND

## PALADIN



Paladin Level - 3 = Caster Level

DEITY

### OATH

Code of Conduct

Oath Abilities

Oath Spells

### DIVINE BOND

☐ SPECIAL MOUNT ☐ BONDED WEAPON

Name

Type

☐ Summoned Today

Enhancements

### SPELLS

| Spell Save DC |   | Spells per day | = | Base Spells | + | Bonus Spells CHA                                                           |
|---------------|---|----------------|---|-------------|---|----------------------------------------------------------------------------|
|               | 1 |                |   |             |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|               | 2 |                |   |             |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|               | 3 |                |   |             |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|               | 4 |                |   |             |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + WIS + Spell Level

Concentration ☐ = CHA + Caster Level

### CHANNEL POSITIVE ENERGY

Channelling positive energy uses up two of today's uses of Lay On Hands.

ENERGY ROLL

Paladin Level Misc

☐ d6 = ( ☐ ÷ 2 ) +

(Round up)

WILL SAVE DC

Paladin Level  
= 10 + ( ☐ ÷ 2 ) + CHA

(Round down)

### MERCIES

### PREPARED SPELLS

|                                                                            |   |                                                                            |
|----------------------------------------------------------------------------|---|----------------------------------------------------------------------------|
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 1 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 2 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 3 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | 4 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

### SMITE EVIL

FOES PER DAY

Paladin Level

Misc

Foes Today

☐ = ( ☐ ÷ 3 ) + ☐  
(Round up)

ATTACK BONUS

Misc

+ ☐ = CHA +

DEFLECTION BONUS

Misc

+ AC = CHA +

A successful strike with smite evil bypasses damage reduction.

Smiting damage bonus applies double for a successful strike against evil outsiders, evil dragons and the undead.

DAMAGE BONUS

Paladin Level

Misc

+ ☐ = ☐ +

EVIL DAMAGE BONUS

Paladin Level

Misc

+ ☐ = ( ☐ × 2 ) +

### LAY ON HANDS

USES

PER DAY

Paladin Level

Misc

Uses Today

☐ = ( ☐ ÷ 2 ) + CHA + ☐  
(Round down)

HEALING HIT POINTS

Paladin Level

Misc

☐ d6 = ( ☐ ÷ 2 ) + ☐  
(Round down)

### SCROLLS

### POTIONS