



DIVINE MIND

DEIDAD

Manifestar
Level

Bon
de Nivel

+



MANTLES

PSIONICS

POWER POINTS Puntos Base Bonus Points Misc Wild Talent Reserve
AL DÍA

= + + + **2**

Bonus Points

Manifestar
Level

= **SAB** × ÷ 2 (Redondear abajo)
Power Points

POWER LEVELS

Nivel de Poder	Coste Puntos	CD Salv. Poder
1	1	<input type="text"/>
2	3	<input type="text"/>
3	5	<input type="text"/>
4	7	<input type="text"/>
5	9	<input type="text"/>
6	11	<input type="text"/>

Power Save DC = 10 + CHA + Power Level

DIVINE GRACE

**SAVING THROW
BONUS**

+ = **CAR**

DORJES

CARGAS

#



CARGAS

#



CARGAS

#



CARGAS

#



CARGAS

#



PSYCHIC AURA

**AURA
RANGE**

, C

**MAX
AURAS**

**CHANGE
AURAS**

- ☐ 1 hour meditation
☐ Standard action
☐ Move action
☐ Swift action

Aura	Active Aura	Bonus Affects	Bonus	Divine Mind Level
1 Attack	<input type="checkbox"/>	Attack and damage	= 1 +	÷ 5
2 Defence	<input type="checkbox"/>	Armour class	= 1 +	÷ 5
3 Percepción	<input type="checkbox"/>	Initiative, Listen and Spot	= 2 +	÷ 5
4	<input type="checkbox"/>		= +	÷
5	<input type="checkbox"/>		= +	÷
6	<input type="checkbox"/>		= +	÷
5	<input type="checkbox"/>		= +	÷
6	<input type="checkbox"/>		= +	÷

PODERES CONOCIDOS

**PODERES
CONOCIDOS**

**MAX POWER
NIVEL**

**POWER POINTS
MAX COST**

Manifestar
Level

=

Poder	Nivel	Coste
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		

POWER STONES

TATUAJES

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16