BATTLE DANCER

Battle	ı
Dancer	1
Level	į

``	DANG	CE OF	RE	CKI	LESS BRAV	ERY	*
BONU DURA	JS ATION						
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		DAN	ICE	R'S	STRIKE		-
Battle Dance Level	^r Unarn	ned stril	ces c	ount a	S		
6	Magic	,					
12							and
18							
AURA DURA	A ATION						
	Rui	nden	5	+	СН		
1			T	UME	BLE		
DC M	ODIFIER	RS					
Eac	sequent th enemy l first; cum	peing by			er		+ 2
Surf	ace is						
	htly obst			ow bog	յ, undergrowth		+ 2
N	verely ob atural cav	ern floo		nse ru	bble, dense		+ 5
	htly slip _l /et floor	oery					+ 2
	verely sli ce sheet	ppery					+ 5
Slo	ped or a	ngled					+ 2
Mov	lerated to the second to the s	enemie	9		threatened		-10 on check

*	BATTLE DANCER						
	Tumble Ranks						
1			Waffenloser Schlag	Treat hands as weapons			
2	5		Dance of Reckless Bravery	Move action while within opponent's threatened space to grant allies within 30ft. +4 bonus vs. fear effects			
5	8		Dance of the Vexing Snake	Tumble at normal speed, use tumble to move full speed without penalty			
6			Dancer's Strike (magic)	Standard action to treat hands as magic for overcoming damage reduction			
8	11		Dance of the Floating Step	Begin on firm surface and dance across any liquid without falling or taking damage; must end on firm surface			
11	14		Dance of the Springing Tiger	DC 20 Tumble check to to make full attack after charging			
12			Dancer's Strike (alignment)	Strikes treated as aligned for overcoming damage reduction			
14	17		Dance of the Crushing Python	DC 25 Tumble check to enter opponent's space and attack, if successful, opponent takes -2 AC penalty and can't make attacks of opportunity until the start of your next turn			
17	20		Dance of the Soaring Eagle	Gain fly speed equal to normal speed, +4 to attack/+2 damage when making aerial charge in place of normal charging modifiers. Can be combined with Dance of the Springing Tiger			
18			Dancer's Strike (any)	Choose one material to treat unarmed strikes as for overcoming damage reduction			
20	23		Dance of Death's Embrace	Full-round action; DC 35 Tumble check to deal +2W%d6W% d			

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