

3.5e

PARTY

Campaign

XP

GOOD

LAWFUL

CHAOTIC

EVIL

DEFENCE & SAVING THROWS

FORTITUDE SAVE

REFLEX SAVE

WILL SAVE

ARMOUR CLASS

TOUCH AC

FLAT-FOOTED AC

SKILLS

Acrobatics

Appraise

Bluff

Climb

Concentration

Diplomacy

Disable Device

Disguise

Escape Artist

Fly

Handle Animal

Heal

Intimidate

Linguistics

Perception

Ride

Sense Motive

Sleight of Hand

Spellcraft

Stealth

Survival

Swim

Use Magical Device

LANGUAGES