

# BLIGHT DRUID

GOTTHEIT

Druiden-  
stufe

Level  
Bonus

+



## BLIGHT DRUID

Druiden-  
stufe  
1

**Naturgespür**  
+2 to Knowledge (nature) and Survival  
**Vermin Empathy**  
Improve the attitude of vermin

2

**Woodland Stride**  
Move through undergrowth at normal speed and taking no damage

4

**Wild Shape**  
Become any small or medium animal

5

**Miasma**  
Nearby creatures, fey and plants are sickened

9

**Blightblooded**  
Immune to all diseases and sickening effects

13

**Plaguebearer**  
Attackers become diseased

**Timeless Body**  
No longer age, cannot be magically aged

## ZAUBER

Zauber  
Rettungs SG

Zauber  
pro Tag

=

Grund-  
zauber

+

Bonuszauber

0

1

2

3

4

5

6

7

8

9

WE

WE - 4

WE - 8

WE - 12

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

=

WE

+

Zauber-  
stufe

## BUND MIT DER NATUR

☒ VERTRAUTER

☐ DOMAIN

Familiar's Name

Art

## VERMIN EMPATHY

VERMIN EMPATHY  
BONUS

Druidenstufe

Sonstiges

=

CH

+

+

Also affects animals and undead animals, at a -4 penalty

## WILD SHAPE

Anzahl pro Tag

Times Today

Current Shape

## MIASMA / PLAGUEBEARER

FORTITUDE  
SAVE DC

Druiden-  
stufe

=

10

+

(

÷ 2

)

+

WE

## VORBEREITETE ZAUBER

0

1

2

3

4

5

6

7

8

9

## SCHRIFTROLLEN

## TRÄNKE