SAVANT

Savant Level ÷ 2 = Zauberstufe

Divine Level Bonus + | Arcane Level Bonus + | Savant Level

ARCANE SPELLS

From Level 5

Zauber Rettungs SG		Zauber pro Tag	= Grundzauber	+ Bonus Spells INT
	1			
	2			
	3			
	4			

Spell Save DC = 10 + INT + Spell Level

ARKANE ZAUBERPATZER THRESHOLD

%

DIVINE SPELLS

From Level 10

Zauber Rettungs SG		Zauber pro Tag	= Grundzauber	+ Bonus Zauber WIS
	1			
	2			
	3			
	4			

Zauber Rettungs SG = 10 + WE + Zaubergrad

SAVANT

Savant Level	
1	■ Academic Lore, Skill Assistance (5 ft.), Trapfinding
2	☐ Talent Lore:
3	☐ Sneak Attack +1W%d6
4	☐ Skill Assistance (10ft.)
7	☐ Talent Lore:
8	☐ Skill Assistance (15ft.)
9	☐ Sneak Attack +2W%d6
12	☐ Skill Assistance (20ft.), Talent Lore:
15	☐ Sneak Attack +3W%d6
16	☐ Skill Assistance (25ft.)
17	☐ Talent Lore:
20	☐ Skill Assistance (30ft.)

penalty for riding bareback

PREPARED ARCANE SPELLS

1		
2		
3		
4		

PREPARED DIVINE SPELLS

1		
2		
3		
4		

SKILL ASSISTANCE

ALLIES MAX ASSISTED

= IN

☐ Balance ☐ Klettern ☐ Listen ☐ Move Silently ☐ Schwimmen
☐ Verkleiden ☐ Hide ☐ Reiten ☐ Spot
☐ Sonstige: ☐ Sonstige:

ACADEMIC LORE

ACADEMIC LORE BONUS

= IN + Savant Level + Sonstiges

ZAUBERSTÄBE

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

SCHRIFTROLLEN

TRÄNKE