DEI	RVISE	I DA	ANC	ER Bard	×			K	NOW:	N SPELL	S	,
(BARD)												
``		SI	PELLS	<b>,</b> (	ı					0 —		
Spells Known	Spell Save DC		Spells per day	= Base + Bonus Spells Spells								
		0	por aay									
		1		CHA -								
										1		
		2										
		3										
		4										
		5		444						2		
		6										
Spell Save DC = 10 + CHA + Spell Level												
Concentration = CHA + Caster												
		II IIDE	THRES	HOLD						, —		
ARCANE SPELL FAILURE THRESHOLD  Bards can wear light armour without risking										3		
		ell failure										
► BAR	DIC PERF	ORMA	ANCE &	BATTLE DANCE								
DURAT		Ba Le		Misc								
PER DA		/		)						4		
	rds = 2 +	٠(	× 2	)+CHA+						100		
Round	s 000			٦					L	]		
Today												
WILL SA	AVE DC	(	Bard Leve	)								
	= 10	+ (		÷ 2 ) + CHA						5		
Level Begin or switch a bardic performance as a move action,												
	ther than as			,								
				a swift action,						6 —		
10 rather than as a move action.												
``		ERFO	RMAN	CES								
	ERSONG hagical effect	ts that d	epend on s	ound.	` .	FL	EET		*		WEL	L-VERSED
				place of a saving throw	Level	SPEED H			D			
DISTRA					1	10 ft	<b>2</b> sq		While performing a battle dance		+4	
	nagical effect hin 30ft use F			glace of a saving throw	5	20 ft	•		erfoi le da	Level <b>2</b>	Ronus annlies	to saving throws against
FASCIN	ATE	Bard			9	25 ft			ille p batt	2	Bardic Perfori	mance, sonic and
	JDIENCE	Level			17	30 ft			₩ W		language-dep	endent effects.
	=		÷3	(Round up)	7	<b>30</b> It	O Sq	VE	RSAT	ILE DAN	CE	,
IN	SPIRE CON	// DETE		(noulla up)		DANCE	Bard				02	
Level	SFIRE COL	MFE1E.	NCE		Level	BONUS	Level					
3 +					2		=	÷ 2			ise your Perfori crobatics skill b	m (dance) skill bonus in place
``	В	ATTL	E DAN	CES				IACI	COF A	ALL TRA		, and
Battle da	nces only aff	ect the d	ancer, not	their allies or enemies	Level				. 01 1	IDD IIGI		<u> </u>
INSPIRI	E COURAG	E			10	Use any skill as	s if you were tr	ained				
+		_		n and compulsion effects damage rolls	Level	All skills are co	nsidered class	skills				
			attack anu	ualilage rolls	16							
	AIN OF BLO		ıd attack, r	nake one extra attack	Level <b>19</b>	Able to take 10	on any skill					
Level at	your highest	attack b	onus					D	ANCE	OF FUR	Y	*
6 BG	BONUS				Level	Combine a full	round attack v					t any point during the move,
	= (÷3 ) -1					provided you m						
Bonus to attack rolls and dodge bonus to AC					×			I	BATT	LE FURY	•	,
_	ZOR'S KIS		50 - 2	10 11 11	Level							ck at your highest attack bonus
				mproved Critical feat	20	against each e			_	•	ent, up to a max	ximum of 20 attacks.
Level 2 x	I <b>SPIRE GRI</b> < (d10 + <b>CO</b> I			ints	~	тина рточокеѕ а	аттаско от орр	or turrill!	g as 11011	ııaı.		
	attack, +1 fo											
	AF ON TH											
<b>14</b> +6	dodge bonus	to AC a	nd reflex s	aves								

Level INSPIRE HEROICS

15 +4 to all saving throws and +4 dodge bonus to AC