



**PALADIN** Liv  
del Paladino

Liv  $\div 2$  = Livello  
del Paladino Dell'Incantatore

DIVINITÀ



### INCANTESIMI

Incantesimi DC Tiri Salvz. Incantesimi al giorno Incantesimi Base Incantesimi Bonus SAG

|  |   |  |  |  |
|--|---|--|--|--|
|  | 1 |  |  | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|  | 2 |  |  | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|  | 3 |  |  | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|  | 4 |  |  | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

Salvezza Incntsm. = 10 + SAG + Liv Incntsm

### TURN UNDEAD

TURN PER DAY

Altro

Oggi

= 3 + CAR +

#### 1 TURNING CHECK

Synergy

= d20 + CAR +

#### 2 TO TURN CREATURE MAX HIT DICE

Paladin Level

= (Turning Check  $\div 3$ ) +  - 7

#### 3 TO DESTROY CREATURE MAX HIT DICE

Paladin Level

= (  - 3 )  $\div 2$  Round down

#### 4 CREATURES AFFECTED TOTAL HIT DICE

Paladin Level

= 2d6 + CAR +  - 3

### CAVALCATURA SPECIALE

Nome

Mount Type

☐ Summoned  
Mount Today

### INCANTESIMI PREPARATI

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### PUNIRE IL MALE

SMITINGS  
PER DAY

Smitings Today

☐☐☐

SMITING ATTACK  
BONUS

Weapon Attack Bonus

=

+ CAR

SMITING DAMAGE  
BONUS

Weapon  
Damage  
Bonus

Liv  
del Paladino

+

= +

+

### BACCHETTE

CARICHE

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CARICHE

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CARICHE

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### PERGAMENE

### POZIONI