ALCHEMIST Alchemist		EXTRACTS			
	. 1				
Extract Extracts Base	1				
Extract Save DC Extracts per day Extracts Extracts + 4 & 8 & 7 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1					
1					
2					
3					
4					
5	2				
6					
Extract Save DC = 10 + INT + Extract Level					
DISCOVERIES					
DISCOVERIES Alchemist					
KNOWN Level Misc					
= (÷2)+					
(Round down	<u>3</u>				
1					
2	_				
3	4				
4	- 000				
5					
3	-				
	5				
6	_				
7					
	- 0				
8	6				
9					
10	-		MUTAGE	NS - C	
	Strengt Bonu		INT Intelligence Penalty	+ AC Natural Armour Bonus	
11	Dexteri Bonu		Wisdom Penalty	Alchemist	
12	 Constitutio Bonu		CHA Charisma Penalty	mins = 10 mins ×	
POISON RESISTANCE POISON RESISTANCE FORTITUDE SAVE BONUS		d6 +	BOMBS	,	
+		BASIC DAMAGE A		OTHER DAMAGE Bombs Today	
Level	 Alchemist	Alchemist I		nemist Misc	
10 Immune to all poisons MUNDANE POTIONS	Level	÷ 2) INT	PER DAY L	+ INT +	
	(Re	ound up)	SAVING	00000	
	Si	PLASH DAMAGE 🔻	THROW DC	Alchemist Level	
		+	=10	`···· /·	
	_	Splash ft radius	Use this DC for Spla Discovery fortitudes		