ANTIPALADIN	PR	REPARED SPELLS	*
Antipaladin			
Level :	1	1	
Level – 3 = Caster Level			
PATRON	<u> </u>		
		2	
FIENDISH BOON			
☐ FIENDISH SERVANT ☐ BONDED WEAPON			
Name		3 000	
Type Summoned			
☐ Today	- 000	4	
Enhancements			
		SMITE GOOD	y (
	VICTIMS Antipaladin	Victims	
SPELLS	PER DAY Level 4 ÷ 3	Misc Today	
Spell Spells Base Bonus Spells	= (÷ 3) · (Round up)	+	
Save DC per day Spells CHA	ATTACK	DEFLECTION	
1 2	BONUS	BONUS Misc	
3	+ = CHA +	+ AC = CHA +	_
4	A successful strike with smite good	Smiting damage bonus applies double for a	
Spell Save DC = 10 + WIS + Spell Level	bpasses damage reduction.	successful strike against good outsiders, good dragons, good Clerics and Paladins.	
Concentration = CHA + Caster Level	DAMAGE Antipaladin	GOOD DAMAGE Antipaladin	
CHANNEL NEGATIVE ENERGY	_	H = (×2)	Misc
Channelling negative energy uses up two of today's uses of Touch of Corruption.		`	
ENERGY Antipaladin		H OF CORRUPTION	Ĭ.
ROLL Level Misc	USES Antipaladin PER DAY Level	Misc	Uses Today
d6 = (÷ 2) +	= (÷2)+	- CHA + (Round down)	
(Round up WILL Antipaladin	CORRUPTION Antipaladin		
SAVE DC Level $= 10 + (\div 2) + CHA$	HIT POINTS Level	Misc	
	d6 – (+ 2) -	(Round down)	
CRUELTIES (Round down	1)		
CRO DEL 120			
	-		
	-		
	-		
	SCROLLS	POTIONS	×
	SCROLLS	POTIONS	x (
	SCROLLS	POTIONS	¥ (
	SCROLLS	POTIONS	
WANDS		POTIONS	*
WANDS *		POTIONS	× (
		POTIONS	
WANDS #		POTIONS	
CHARGES		POTIONS	
		POTIONS	
CHARGES		POTIONS	