

SHADOWCASTER

Shadowcaster
Level

SHADOWCASTER

| Shadow Caster Level | Fundamentals | | Mysteries |
|---------------------|--------------|----|---|
| 1 | 3 | 1 | <input type="checkbox"/> Apprentice paths |
| 2 | | 2 | <input type="checkbox"/> Bonus feats |
| 3 | | 3 | <input type="checkbox"/> Umbral sight (darkvision 30ft) |
| 4 | | 4 | |
| 5 | | 5 | <input type="checkbox"/> Sustaining shadow (eat 1 meal /week) |
| 6 | 5 | 6 | |
| 7 | | 7 | <input type="checkbox"/> Initiate paths |
| 8 | | 8 | <input type="checkbox"/> Apprentice paths as spell-like abilities |
| 9 | | 9 | |
| 10 | | 10 | <input type="checkbox"/> Sustaining shadow (sleep 1 hour /day) |
| 11 | 6 | 11 | <input type="checkbox"/> Umbral sight (see in darkness 60ft) |
| 12 | | 12 | |
| 13 | | 13 | <input type="checkbox"/> Master paths |
| 14 | | 14 | <input type="checkbox"/> Initiate paths as spell-like abilities |
| 15 | | 15 | <input type="checkbox"/> Apprentice paths as supernatural abilities |
| 16 | 7 | 16 | <input type="checkbox"/> Unlimited use of fundamentals |
| 17 | | 17 | |
| 18 | | 18 | |
| 19 | | 19 | |
| 20 | | 8 | 20 |

FUNDAMENTALS

| | Uses per day | |
|----|--------------|--|
| 1 | # | |
| 2 | # | |
| 3 | # | |
| 4 | # | |
| 5 | # | |
| 6 | # | |
| 7 | # | |
| 8 | # | |
| 9 | # | |
| 10 | # | |
| 11 | # | |
| 12 | # | |

ABILITIES

| | Spells | Spell-like abilities | Supernatural abilities |
|------------------------------------|--------|----------------------|------------------------|
| Affected by antimagic field | ✓ | ✓ | ✓ |
| Use provokes attack of opportunity | ✓ | ✓ | |
| Subject to spell resistance | ✓ | ✓ | |
| Can be dispelled | ✓ | ✓ | |
| Can be counterspelled | ✓ | | |
| Requires somatic components | ✓ | | |

BONUS FEATS

BONUS FEATS

Known
Paths

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(Round down)

PATHS & MYSTERIES

[illegible]