*	ATTACKS					* INITIATIVE		
					INITIATIVE BONUS	Feats	Misc	
Range	Туре	Attack Bonu	ns Damage	Critical	INIT = DEX	+ +	•	
5.	ft sq) d	Х	×	SPEED	×	
Ammo		# 000000000 Sp	ecial Ammo	# 0000	SPEED	Speed with Armour	Temp Speed	
					ft sq	ft sq	ft sq	
					Swim Speed	Fly Speed	Cimb Speed	
Range	Туре	Attack Bonu	ns Damage	Critical	ft sq	ft sq	ft sq	
	ft sq		d	Х) k	BASE ATTACE	<i>x</i>	
					BASE ATTACK BONUS	MELEE ATTACK	RANGED ATTACK	
Range	Туре	Attack Bonu	ıs Damage	Critical				
riunge	ft sq		d	Х	Temp Attack Moral		Power	
	10 04				Bonus Bonus		Nerfs Attack	
		Attack Bonu	Damaga	Critical	+ =	+		
Range	Туре	Attack Bolli	Damage d		Temp Damage Moral Bonus Bonus		Power Nerfs Attack	
	ft sq		u	X	+ =	+ -	+	
Range	Туре	Attack Bonu		Critical				
	ft sq		d	Х				
Ammo		# 000000000 Sp	ecial Ammo	# 0000	×	GRAPPLE	*	
Ammo			i-l A		GRAPPLE BONUS	Size Mod x4	Misc	
AIIIIII		# 00000000000000	ecial Ammo	# 0000		Base Attack	+STR+	
×	SA	AVES	×		HEALTH		-	
FORTI	TUDE SAVE Base	e Racial Misc Temp	HIT POINTS Wounds		□ Dyin	ng 🗆 Stable Non	-lethal 🔲 Unconcious	
FORT	= CON+	+ + +	hp			hp	hp	
	X SAVE		×	Į.	ARMOUR CLASS Natu	ral Size I	Deflection	
	J	+ + +	ARMOUR CLASS	Armour			Modifier Misc	
WILLS	=WIS+	+ + +	AC = 10 +	DEX +	+ +	- +	+	
			FLAT-FOOTED ARMO					
	Evasion	Sense	AC = 10		+ +	+	+	
			AC = 10 +				_	
*	ER	FECTS		·	/ /			
			Temp AC Spell Resis	stance Conditiona	al Modifiers			
			Damage Reduction					
			1					
			METAP	SIONICS		COMBAT AB	ILITIES	