

SCARRED RAGER!

(BARBARIAN)

Barbarian
Level

BARBARIAN

Barbarian
Level

1 ☐ Terrifying Visage
RAGE!

2 ☐ Tolerance

3 ☐ Scarification +1

5 ☐ Improved Tolerance

6 ☐ Scarification +2

7 ☐ Damage Reduction 1/-

9 ☐ Scarification +3

10 ☐ Damage Reduction 2/-

11 ☐ Greater RAGE!

12 ☐ Scarification +4

13 ☐ Damage Reduction 3/-

14 ☐ Indomitable Will

15 ☐ Scarification +5

16 ☐ Damage Reduction 4/-

17 ☐ Tireless RAGE!

18 ☐ Scarification +6

19 ☐ Damage Reduction 5/-

20 ☐ Mighty RAGE!

TERRIFYING VISAGE

INTIMIDATE
BONUS

Barbarian
Level

+ = ÷ 2

Against humanoid who are not members of barbarian tribes
When dealing with barbarians, add this bonus to Diplomacy instead

DC BONUS

+1

Added to the DC of any
fear effects you create

TOLERANCE

Level

2

If you fail a save against becoming nauseated, sickened,
fatigued or exhausted, make a second save to negate
the effect at the start of your next turn

Level

5

If you fail a save against becoming dazed, frightened,
shaken or stunned, make a second save to negate
the effect at the start of your next turn

SCARIFICATION

Level

3

BLEED DAMAGE RESISTANCE

- Subtracted from the bleed damage
you take each round

RAGE!

RAGE! DURATION
PER DAY

Barbarian
Level

Misc

RAGE!
TODAY

rds = 2 + CON + (× 2) +

rds

STRENGTH
SCORE
BONUS

CONSTITUTION
SCORE
BONUS

WILL
SAVE
BONUS

ARMOR
CLASS
PENALTY

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED
DURATION

RAGE!
Duration

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

rds = × 2

S-1R

D-1X

Cannot rage, run or charge
while fatigued.

RAGE! POWERS

RAGE! POWERS
KNOWN

Barbarian
Level

Misc

= (÷ 2) +

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14