

Nivel
Ninja

RESERVA KI

CAPACIDAD
RESERVA KI

Nivel de Ninja

Misc

$$\boxed{} = \left(\frac{}{\div 2} \right) + \text{CAR} + \text{Ki Pool}$$

(Redondear abajo)

Treat any jump check as if from a running start

Ki cost

Mientras tengas al menos un punto de ki

Haz un ataque adicional cuando haces un ataque completo	1
Incrementa tu velocidad movimiento en 20ft durante un asalto	1
+4 insight bonus to Stealth checks for one round	1
Nivel Hidden Master: cast Greater Invisibility as a standard action	3
20 Trade sneak attack dice for ability score damage	

NINJA TRICKS

TRUCOS
KNOWNNivel
Ninja

Misc

$$\boxed{} = \left(\frac{}{\div 2} \right) + \text{Sneak Attack Trick}$$

(Redondear abajo)

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NINJA

Nivel
Ninja1 ☐ { Uso de Venenos
Sneak Attack2 ☐ { Ki Pool
Ninja Tricks3 ☐ No Trace4 ☐ Esquiva Asombrosa6 ☐ Light Steps8 ☐ Esquiva Asombrosa Mejorada10 ☐ Master Tricks20 ☐ Hidden Master

Ataque Furtivo

BONUS DAÑO
BONUSNivel
Ninja

Misc

$$\boxed{} \text{ d6} = \left(\frac{}{\div 2} \right) + \text{(Redondear arriba)}$$

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

NO TRACE

NO TRACE
BONUSNivel
Ninja

Misc

$$\boxed{+ } = \left(\frac{}{\div 3} \right) + \text{(Redondear abajo)}$$

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary