ARTIFICER Level Level	Armour Enhancement, Lesser Energy Alteration Enhancement Alteration Identify Inflict Light Damage Light Magic Stone Magic Vestment Magic Weapon Repair Light Damage Resistance Item Shield of Faith Skill Enhancement Spell Storing Item Weapon Augmentation, Personal
2	Align Weapon Armour Enhancement Bear's Endurance Bull's Strength Cat's Grace Chill Metal Eagle's Splendour Fox's Cunning Heat Metal Inflict Moderate Damage Owl's Widsom Repair Moderate Damage Toughen Construct Weapon Augmentation, Lesser
Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level CRAFT RESERVE CRAFT RESERVE Craft Reserve points can be spent in place of XP when crafting magic items. Point are completely replenished each level; unspent points are lost.	Armour Enhancement, Greater Construct Energy Ward Inflict Serious Damage Magic Weapon, Greater Metamagic Item Power Surge Repair Serious Damage Stone Construct Suppress Requirement Construct Energy Ward, Greater Iron Construct Minor Creation Repair Critical Damage Rusting Grasp Shield of Faith, Legion's Weapon Augmentation
ARTIFICER KNOWLEDGE ARTIFICER KNOWLEDGE BONUS = WIS + WANDS	Disrupting Weapon Wall of Stone Blade Barrier Disable Construct Globe of Invulnerability Hardening Move Earth Total Repair Wall of Iron Weapon Augmentation, Greater
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