	PIRATE Pirate Level		ROGUE TALENTS					
	(ROGUE)	Level	TALENTS KNOWN	Rogue Level		Misc		Francisco I 10 a Danie
×	PIRAT	E	MNO WIN] = (÷ 2) - 1 ·	+		From level 10, a Rogue can take Advanced Talents
Rogue Level	-						(Round down)	
1	Sea Legs Sneak Attack		1					
2	☐ [Evasion							
	Swinging Reposit	tion	2					
3	□ Unflinching							
4	☐ Uncanny Dodge		3					
8	☐ Improved Uncanny	r Dodge						
10	☐ Advanced Talents		4					
20	☐ Master Strike							
+2 to Aorol	SEA LEO batics, Climb and Swim che		5					
+2 to Actor	SNEAK AT							
SNEAK D BONUS		Misc	6					
DONOS	(.	+ 2) +						
	d6 = ((Round up)	7					
Sneak atta	ck damage can be applied v heir DEX bonus to AC.							
On ranged	attacks, it only applies with	nin 30 ft.	8					
	ıltiplied by critical hits. e non-lethal unless using a	non-lethal weapon.						
×	SWINGING REI	POSITION	9					
ma	ng a ship's masts and riggi ke an Acrobatics check to c	ng to your advantage, charge or bull rush, without provoking an attack						
uitt	opportunity.	without provoking an attack	10					
Ĭ,	UNFLINCE							
	IFLINCHING Rog		11					
3 +	= (÷3)+						
	nus applies to saves agains		12					
*	MASTER ST							
Level • S	uccessful sneak attack can leep for 1d4 hours	also deliver one of:	13					
	ralysed for 2d6 rounds ain							
MASTER STRIKE Rogue FORTITUDE DC Level		14						
	= 10 + (÷ 2) + INT						
Master stri 24 hours, v	ke cannot be used again on whether they pass the Fortit	n the same target within tude save or not.						