RANGER   Second		Waldläufer- stufe		COMBAT STYLE			
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Southers  Runden   WE +	Stufe O BEVORZUGTE	ES GELÄNDE BON₩S 4 6 8	4	SHARE FAVOURE	D ENEMY		
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TEREMPATHE BONUS  CH +   Use in place of Diplomacy to improve the attitude of an animal  TRACK  Waldisufer- Sturive Bonus  Spuren folgen  CAUBER  Stude  Waldisufer- 2 auber  A stude 3 = Zauber Stute  Zauber Rettungs SC pro Tag zauber WIS  Rettungs SS = 10 + WE + Zaubergrad  Konzentration  EAU EXAUBERSTÄBE  SCHRIFTROLLEN  TRÄNKE  SCHRIFTROLLEN  TRÄNKE			bonus	nove action, share half your Fa against a single target with a	avoured Enemy	Waldläufer- stufe - 3 — stufe	
Use in place of Diplomacy to improve the attitude of an animal  TRACK  Waldilaster- Stufe Bonus  Spuren folgen = ( + 2 ) +	TIEREMPATHIE	Waldläufer-	•		VORBEREITE		
TRACK  Waldister- sture Bonus Spuren folgen = ( ÷ 2 ) +  ZAUBER  Sule Waldister- sture Sule Sule A waldister- sture  Survival Bonus  A waldister- sture  Survival Bonus  A waldister- sture  Suber Grund- A Bonus Zauber WIS  Lauber Rettungs SG pro la grander will  A zauber Rettungs SG = 10 + WE + Zaubergrad  Konzentration = WE + Zauber Sule  SCHRIFTROLLEN  TRÄNKE		,			1		
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