CHARACTER SHEET

Player

Campaign

XP

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

LAWFUL GOOD CHAOTIC EVIL

Name

MALE FEMALE

Race

Size

Size Modifier

CLASSES	Skill Ranks	Hit Die	Level	Level Adjustment
1 Ranger		d		
2		d		
3		d		
4		d		Effective Character Level
5		d		

Favoured class +1 hp or skill rank per level | hp | rks | + INT per level | + CON per level

SKILLS

	Untrained	Skill Bonus		Class Skills +3	Ranks	Racial, Feats, Synergy	Misc	Favoured Enemy / Terrain	Armour Check Penalty
Acrobatics	■		DEX	□					-
Appraise	■		INT	□					
Bluff	■		CHA	□				■	
Climb	■		STR	■					-
Diplomacy	■		CHA	□					
Disable Device			DEX	□					-
Disguise	■		CHA	□					
Escape Artist	■		DEX	□					-
Fly	■		DEX	□					-
Handle Animal			CHA	■					
Heal	■		WIS	■					
Intimidate	■		CHA	■				+ Size diff x4	
Linguistics			INT	□					
Perception	■		WIS	■				⊗	
Ride	■		DEX	■					-
Sense Motive	■		WIS	□				■	
Sleight of Hand			DEX	□					-
Spellcraft			INT	■					
Stealth	■		DEX	■				○	-
Survival	■		WIS	■				⊗	
Track ■ Trained			SURVIVAL		N/A			⊗	
Swim	■		STR	■				- 1 per 5lb carried	-
Use Magical Device			CHA	□					
Knowledge: Arcana			INT	□				⊗	
Knowledge: Dungeoneering			INT	■				⊗	
Knowledge: Religion			INT	□				⊗	
Knowledge: Nature			INT	■				⊗	
Knowledge: The Planes			INT	□				⊗	
Knowledge: Geography			INT	■				⊗	
	□			□					
	□			□					
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	□			□					

Knowledge - INT
Profession - WIS

Other skills:
Craft - INT
Perform - CHA