

WARDEN

(RANGER)

Ranger
Level
Level
Bonus

+

MASTER OF TERRAIN

Level ☐ FAVOURED TERRAIN +2 4 6 8 10

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Level 2 LIVE IN COMFORT

Take 10 on Survival checks in your favoured terrains

If not in immediate danger, take 20

TERRAIN BOND

Level 4

+2

 Bonus to Perception, Survival and Stealth

checks to allies in your favoured terrains

Allies leave no trail and cannot be tracked (unless you

want them to be) in your favoured terrains

Level 5 ABLE EXPLORER

Take the higher of two rolls on Acrobatics, Climb, Fly,

Ride or Swim checks in your favoured terrains

Level 20 WILDERNESS WHISPERS

Take 20 on Initiative checks in your favoured terrains

WILD EMPATHY

WILD EMPATHY

BONUS Ranger Level Misc

= CHA + +

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger Level Survival Bonus

Track = (÷ 2) +

SPELLS

Level 4 Ranger Level - 3 = Caster Level

Spell Save DC Spells per day = Base Spells + Bonus Spells WIS

1

2

3

4

Spell Save DC = 10 + WIS + Spell Level

Concentration = WIS + Caster Level

WANDS

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SCROLLS

POTIONS