LYCANTHROPE HYBRID FORM	Creature Type		Size Modifier			anthe 1AL	ROPE FORM	Creature Type			Size Modifier
ABILITIES *	``	ATTACKS	*	×	Al	BILITI	ES ,	7 1	ATTACKS		*
Base Animal Modifier Temp					Base Animal		Modifier Temp				
STR STR +2 STR		— Attack Bonus Damage	Critical	X	TR STR		STR		Attack Bonus	Damage	Critical
DEX DEX DEX	Range	Attack Bollus Dalllage	Cittical		EX DEX		DEX	Range	Attack bollus	Damage	Cittical
CON CON +2 CON	ft	sq			ON CON		CON	ft	sq		
						·		-			
INT INT INT		— Attack Bonus Damage	Critical		NT INT	.	INT		Attack Bonus	Damage	Critical
WIS WIS +2 WIS	Range			7	VIS WIS	+ 2	WIS	Range			01111041
CHA CHA -2 CHA	ft	sq[на сна	- 2	CHA	ft	sq		
Use your base or animal score, whichever is higher				Use	vour base or ani	. L mal score	e, whichever is highe	r			
SPEED Temp Speed	Range	Attack Bonus Damage	Critical	_	EED		Temp Speed	_	Attack Bonus	Damage	Critical
ft sq tt sq tt sq	ft	sq			ft sq		sq ft so	ft	sq		
COMBAT MANEUVERS				60			IEUVERS ,	4			
COMBAT MANEUVER Size Modifier Misc	Range	Attack Bonus Damage	Critical		<mark>MBAT MANEU</mark> NUS	VEK	Size Modifier Miso	Range	Attack Bonus	Damage	Critical
(CMB) = 8 4 4 5 + STR + 1 +	ft	sq			Base Attack	+STR	+ 11 +	ft	sq		
COMBAT MANEUVER Dodge		Base Size	Morale		□ ₹ MBAT MANEU			dge Deflection	Base Size		Morale
DEFENCE Modifie		Attack Bonus Modifier Misc	Bonus	DE	FENCE			difier Modifier	Attack Bonus Modifier	r Misc	Bonus
(CMD) = 10 + STR + DEX +	+ +	BAB + 🙌 +	+		MD = 10 +	+ STR	+ DEX +	+	+ BAB + 1	+	+
ARMOR CLASS	-	SAVES	-	X		ARI	MOR CLASS		SA	VES	-
	ze Misc lifier Modifier	FORTITUDE SAVE Base Misc	Temp	AF	MOR CLASS		Natural Armor	Size Misc Modifier Modifie		Base Misc	Temp
AC = 12 + DEX + - 1	+	FORT = CON+ +			AC = 12	+ DE	X + -	₩ +	FORT = CON+	+	
FLAT-FOOTED ARMOR CLASS	2.	WILL SAVE		FL	AT-FOOTED A	RMOR (CLASS	2	WILL SAVE		
AC = 12 / + - 1	1+	WILL = WIS + +			AC = 12	/	+	<u> </u>	WILL = WIS+	+	
TOUCH ARMOR CLASS		LYCANTHROPE		TO	UCH ARMOR	CLASS			IVCAN	THROPE	
AC = 12 + DEX / - 1	+	+2 WIS and -2 CHA in all three forms	ıs.		AC = 12	+ DE	x / -	<u> </u>	- CHANGE SHAPE	TIIKOIL	
Temp AC Spell Resistance Damage Reduction		□ NATURAL LYCANTHROPE		T	emp AC Spell F	Resistance	e Damage Reductio	n	Equipment does not mel	d between Hur	nanoid and
AC / silver		Damage Reduction: 10 / silver		Г	AC		/ silver		Hubrid forms, but does	vith Animal for	rm.
		Change shape as a move action. AFFLICTED LYCANTHROPE			SPECIAL ABILITIES				CURSE OF LYCANTHROPY A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.		
SPECIAL ABILITIES											
		Damage Reduction: 5 / silver		_					DC 15 to negate		
		Change shape as a full-round action, given a fortitude save:	Full Moon	_					A dose of wolfsbane gra	nts another for	rtitude save.
			DC 10						LYCANTHROPIC EN		
		to Humanoid form: DC 2 Revert to base form at dawn or after 8	20 DC 25 3 hrs rest.	_					Can communicate with a		
				_					7		