

# DESERT DRUID

Druiden-  
stufeDruiden-  
stufe

- 2 =

Wild

Shape  
Level

GOTTHEIT



## DRUIDE

Druiden-  
stufe  
**1**

### Natargespür

+2 to Knowledge (nature) and Survival

### Wild Empathy

Improve the attitude of an animal

**2**

### Desert Native

Bonus in desert terrain

**3**

### Sandwalker

No movement penalty in sandy terrain

**4**

### Desert Ensurance

Endure hot, reduced need to eat and drink

### Wild Shape

Become any small or medium animal or vermin

**9**

### Shaded Vision

Immune to blinding, dazzling; +2 to saves against gaze attacks, figments and patterns

**13**

### Dunemeld

Become a swirling mass of sand

### Timeless Body

No longer age, cannot be magically aged

## ZAUBER

Zauber  
Rettungs SGZauber  
pro Tag

=

Grund-  
zauber

+

Bonuszauber

**0****1****2****3****4****5****6****7****8****9**

WE

WE - 4

WE - 8

WE - 12

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

=

WE

+

Zauber-  
stufe

## BUND MIT DER NATUR

☒ TIERGEFÄHRTE

DOMAIN

Animal Companion's Name

Art

## TIEREMPATHIE

### TIEREMPATHIE

#### BONUS

Druidenstufe

Sonstiges

=

CH

+

+

## DESERT NATIVE

### DESERT

#### BONUS

Druidenstufe

=

÷ 2

Bonus to Initiative, Knowledge (geography), Perception, Stealth and Survival while in aquatic terrains.

## WILD SHAPE

Anzahl pro Tag

Times Today

## VORBEREITETE ZAUBER

**0****1****2****3****4****5****6****7****8****9**

## SCHRIFTROLLEN

## TRÄNKE