

# PSIONICS EXPANDED

## CRYPTIC

Cryptic  
Level

Manifester  
Level

### PSIONICS

POWER POINTS  
PER DAY

Base  
Points

Bonus  
Points

Racial

Misc

=  +  +  +

Bonus Points

Manifester  
Level

= **INT** ×  ÷ 2 (Round down)  
Power Points used today

### POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **CHA** + Power Level

### ALTERED DEFENCE

As a swift action, choose one of:

**Absorb**  
**Deflect**  
**Retaliate**

Damage reduction /-  
Dodge bonus to **AC**  
Bonus to attack in return

Cryptic  
Level

BONUS

+  =  ÷ 4 (Round up)

USES PER DAY

rds = 4 + **INT**  Uses today

Level **4** Use your altered defence as a free action, even when not your turn, by expending psionic focus

Level **14** **ENDURING DEFENCE**  
Keep one ability active indefinitely

### DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range **30ft**, half damage to targets of the wrong type

Cryptic  
Level ÷ 2

Misc

**DISRUPTION DAMAGE** = **d6** + **INT** +   
(Round up)

### TRAPS

Perception

Cryptic  
Level

Locate Traps  =  + (  ÷ 2 )

Craft:  
traps

Cryptic  
Level

Craft Traps  =  +

Level **6** **SWIFT TRAPPER**  
Create traps in half the normal time

### INSIGHTS

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

8 \_\_\_\_\_

9 \_\_\_\_\_

10 \_\_\_\_\_

### KNOWN POWERS

POWERS  
KNOWN

Cryptic  
Level

MAX POWER  
LEVEL

POWER POINTS  
MAX COST

Manifester  
Level

=   =

Power	Level	Cost
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		