

INVESTIGATOR

Investigator
Level

(SCHURKE)

INVESTIGATOR		
Schurken Stufe		
1	<input type="checkbox"/>	Follow Up Sneak Attack
2	<input type="checkbox"/>	Entrinnen
4	<input type="checkbox"/>	Uncanny Dodge
8	<input type="checkbox"/>	Improved Uncanny Dodge
10	<input type="checkbox"/>	Advanced Talents
20	<input type="checkbox"/>	Master Strike

FOLLOW UP

Roll a Diplomacy check to gather information twice, and receive the information for both rolls in the time it would normally take for one. If those questioned knowingly give you false information for the lesser result, you are aware of it.

FALLEN

FALLENGESPÜR

REFLEX BONUS

Schurken Stufe

Sonstiges

3

+

= (

÷ 3

) +

HINTERHÄLTIGER ANGRIFF

SCHADEN

BONUS

Schurken Stufe

Sonstiges

W6

= (

÷ 2

) +

(aufrunden)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.
On ranged attacks, it only applies within 30 ft.
It is not multiplied by critical hits.
It cannot be non-lethal unless using a non-lethal weapon.

MEISTERHAFTER ANGRIFF

Ein erfolgreicher Hinterhältiger Angriff kann auch verursachen:

11

Schurken Stufe

20

Schlaf für 1W4 Stunden

Gelähmt für 2W6 Runden

Getötet

MEISTERHAFTER ANGRIFF

ZÄHIGKEIT SG

Schurken Stufe

= 10 + (

÷ 2

) +

IN

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

ROGUE TALENTS

TALENTE KNOWN

Schurken Stufe

Sonstiges

From level 10, a Rogue can take Advanced Talents

= (

÷ 2

) +

(abrunden)

1

2

3

4

5

6

7

8

9

10

11

12

13

14