PALADIN Paladin- stufe	REITTIER
Paladin- stufe • 2 = Zauber- stufe	Name
GOTTHEIT	Mount Type Summoned Mount Today
	VORBEREITETE ZAUBER
ZAUBER	
Zauber Zauber ettungs SG Zauber zauber + Bonus Zauber wis Zauber	1 000
1	
2 0000	
3 0000	
Zauber Rettungs SG = 10 + WE + Zaubergrad	
TURN UNDEAD	3 000
TURNS PER DAY Sonstiges Heute	
= 3 + CH +	
4 WYDNING CYTECK	4
1 TURNING CHECK Synergy	
6⊠d20W%≅ + +	BÖSES NIEDERSTRECKEN SMITINGS
2 TO TURN CREATURE MAX HIT DICE	PER DAY Smitings Today
Paladin Level Turning ÷ 3)+ - 7	
Check	SMITING ATTACK BONUS Weapon Attack Bonus
TO DESTROY CREATURE MAX HIT DICE Paladin Level	= + CH
= (-3) ÷ 2 Round down	
	SMITING DAMAGE BONUS Weapon Damage Paladin- Bonus stufe
4 CREATURES AFFECTED TOTAL HIT DICE Paladin Level	+ = + +
= 2W%¤16W%¤ + -3	HANDAUFLEGEN
	HEALING POINTS Paladin-
	PER DAY stufe Sonstiges
	TP = (CH ×) +
	Healing Points
ZAMPROCENTO	TP
ZAUBERSTÄBE	SCHRIFTROLLEN TRÄNKE
# 000 000 000 000 000 000 000 000 000 0	
Z 000 000 000	
# 000 000 000 000	
# 000 000 000 000 000 000 000 000 000 0	
3 000 000	
# 000 000 000 000 000 000 000 000 000 0	
* 000 000 000	
# 000 000 000	