

PSIONICS EXPANDED

CRYPTIC

Cryptic
Level

Manifester
Level

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Points

Razziale

Altro

= + + +

Bonus Points

Manifester
Level

= **INT** × ÷ 2
(Arrotondato per difetto)

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **CHA** + Power Level

ALTERED DEFENCE

As a swift action, choose one of:

Absorb
Deflect
Retaliate

Damage reduction /-
Dodge bonus to **AC**
Bonus to attack in return

BONUS

Cryptic
Level

+ = ÷ 4
(Arrotond. per eccesso)

USES PER DAY

rds = 4 + **INT**
Uses today

Livello 4 Use your altered defence as a free action, even when not your turn, by expending psionic focus

Livello **ENDURING DEFENCE**

14 Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range 30ft, half damage to targets of the wrong type

Cryptic
Level ÷ 2

Altro

DISRUPTION DAMAGE = **d6** + **INT** +
(Arrotond. per eccesso)

TRAPPOLE

Percezione

Cryptic
Level

Scoprire Trappole = + (÷ 2)

Craft:
traps

Cryptic
Level

Craft Traps = +

Livello **SWIFT TRAPPER**

6 Create traps in half the normal time

INSIGHTS

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

KNOWN POWERS

POWERS
KNOWN

Cryptic
Level

MAX POWER
LEVEL

POWER POINTS
MAX COST

Manifester
Level

= =

Power

Livello

Costo

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

11 _____

12 _____

13 _____

14 _____

15 _____

16 _____

17 _____

18 _____

19 _____

20 _____