QATHBOUND PALADIN	PREPARED SPELLS
	Remove fear
Uath of Chastity	11
Paladin	
ger ◆ Mag	Confess
Paladin – 3 = Caster Level	2
OATH	
	Heroism
	3
	Freedom of Movement
Code of Conduct	<u> </u>
Never engage in a romantic relationship	
or a sexual act.	SMITE EVIL
Level PURE OF MIND	FOES Paladin Foes PER DAY Level Misc Today
2 +4 saves against charms and figments, +CHA to Will saves	= (÷ 3) +
Level PURE OF BODY 8 50% chance to defuse any critical hit or sneak attack	(Round up)
DIVINE BOND	ATTACK BONUS Misc BONUS Misc BONUS Misc
☐ SPECIAL MOUNT ☐ BONDED WEAPON	Wilse
Name	+ = CHA + + AC = CHA +
Type Summoned	A successful strike with smite evil Smiting damage bonus applies double for the
Today	bpasses damage reduction. first successful strike against evil outsiders, evil dragons and the undead.
Enhancements	DAMAGE Paladin EVIL DAMAGE Paladin
	BONUS Level Misc BONUS Level Misc
	+
CDELLC	LAY ON HANDS
SPELLS Spell Spells Base Bonus Spells	LAY ON HANDS USES Paladin
Spell Spells = Base + Bonus Spells Save DC per day = Spells + CHA	LAY ON HANDS USES Paladin Level Misc Uses Today = (- 2) + CHA +
Spell Spells = Base + Bonus Spells CHA 1	LAY ON HANDS USES PER DAY Level Misc Uses Today (Round down)
Spell Spells = Base + Bonus Spells Per day = Spells + CHA 1	LAY ON HANDS USES Paladin Level Misc Uses Today = (- 2) + CHA +
Spell Spells = Base + Bonus Spells CHA 1 2 3	LAY ON HANDS USES PER DAY Compared to the period of th
Spell Spells = Base Spells + Bonus Spells CHA 1	LAY ON HANDS USES PER DAY = (÷ 2) + CHA + (Round down) HEALING HIT POINTS Paladin Level Misc (Round down)
Spell Spells = Base per day = Spells + Bonus Spells CHA 1 2 3 4 Spell Save DC = 10 + WIS + Spell Level Caster	LAY ON HANDS USES PER DAY Compared to the period of th
Spell Save DC save DC sper day spells + Bonus Spells CHA 1 2 3 4 Spell Save DC = 10 + WIS + Spell Level Concentration = CHA + Caster Level	LAY ON HANDS USES PER DAY Compared to the period of th
Spell Save DC per day = Base Spells + Bonus Spells CHA 1 2 3 4 Spell Save DC = 10 + WIS + Spell Level Concentration = CHA + Caster Level CHANNEL POSITIVE ENERGY	LAY ON HANDS USES PER DAY Compared to the period of th
Spell Save DC per day = Base per day = Bonus Spells CHA 1 2 3 4 Spell Save DC = 10 + WIS + Spell Level Concentration = CHA + Caster Level CHANNEL POSITIVE ENERGY Channelling positive energy uses up two of today's uses of Lay On Hands.	LAY ON HANDS USES Paladin Level HEALING HIT POINTS d6 = (÷ 2) + CHA + (Round down) (Round down) (Round down)
Spell Save DC per day = Base per day Bonus Spells CHA 1	LAY ON HANDS USES PER DAY Compared to the period of th
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