DREAD NECROMANCER

Dread Necromancer	ī
Level	1
Caster Level	

Level + Bonus

×		SPEL	LS		*		
Spell Save DC		Spells per day	=	Base Spells	+ Bonus Spells CHA		
	1				7777		
	2				0000		
	3						
	4				000		
	5				- - - -		
	6						
	7				+ + +		
	8						
	9						
Spell Save DC = 10 + CHA + Spell Level							

ARCANE SPELL FAILURE THRESHOLD

Spell failure does not apply to % Dread Necromancer spells while wearing light armour.

ATTACK DC

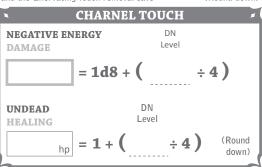
Dread Necromancer Level

	= 10 + (÷ 2) + CHA
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Use this DC for the Negative Energy Burst will save,

the Fear Aura will save, the Scabrous Touch fortitude save

and the Enervating Touch removal save (Round down)



REBUKE UNDEAD

REBUKES PER DAY Today =3 + CHA +

1 REBUKING CHECK

= d20 + CHA

TO REBUKE CREATURE Dread Necromancer MAX HIT DICE

= (Rebuking \div 3) +

TO DESTROY CREATURE

MAX HIT DICE

Dread Necromancer Level

....÷2 (Round down)

CREATURES REBUKED TOTAL HIT DICE

Dread Necromancer Level

Level

= 2d6 + CHA + _____

N.		KNOWN S	PELLS	, (
4	Bane	Bestow Wound	Cause Fear	Chill Touch
1	Detect Magic	Detect Undead	Doom	Hide from Undead
	Inflict Light Wounds	Ray of Enfeeblement	Summon Undead I	Undetectable Alignment
	Blindness / Deafness	Command Undead	Darkness	Death Knell
2	False Life	Gentle Repose	Ghost Touch	Inflict Moderate Wounds
	Scare	Spectal Hand	Summon Swarm	Summon Undead II
		opeotal Halla	- Cannillon Gwarin	Odininon Ondeda 11
3	Crushing Despair	Death Ward	Halt Undead	Inflict Serious Wounds
	Ray of Exhaustion	Speak with Dead	Summon Undead III	Vampiric Touch
	Animate Dead	Bestow Curse	Contagion	Death Ward
4	Dispel Magic	Enervation	Evard's Black Tentacles	Fear
	Giant Vermin	Inflict Critical Wounds	Phantasmal Killer	Poison
	Summon Undead IV			
	Blight	Cloudkill	Fire in the Blood	Greater Dispel Magic
5	Insect Plague	Lessar Planar Binding		Mass Inflict Light Wounds
3	Nightmare	Oath of Blood	Slay Living	Summon Undead V
	Undeath to Death	Unhallow	Waves of Fatigue	
	Asid Fam	Civala of Dooth	Cuesta Hudand	Frankis
6	Acid Fog Geas/Quest	Circle of Death Harm	Create Undead Mass Inflict Moderate	Eyebite
U	Planar Binding	Waves of Exhaustion	wass milici woderate	vvourius
	- Idia Bilang	Traves of Exhibition		
7	Control Undead	Destruction	Finger of Death	Greater Harm
	Mass Inflict Serious V	Vounds	Song of Discord	Vile Death
0	Create Greater Under	ad	Horrid Wilting	
	Mana Turdint Outting DManage		Symbol of Death	
			-	
9	Energy Drain	Imprison Soul	Mass Harm	Plague of Undead
	Wail of the Banshee			
<u> </u>	NEGATIVE ENER			JS TOUCH
NEGA DAMA		N evel	SCABROUS TOUCH P	ER DAY

MENTAL BASTION

MENTAL BASTION BONUS

Bonus applies to restist sleep, stunning, paralysis, poison or disease.

NEGATIVE ENERGY RESISTANCE

RESISTANCE

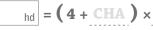
BONUS

Bonus applies to resist energy drain, ability drain or inflict spells.

UNDEAD MASTERY

STR AND DEX BONUS **HIT DIE BONUS**

MAX ANIMATE UNDEAD TOTAL HIT DICE



MAX CONTROL UNDEAD TOTAL HIT DICE

 $_{hd} = (2 + CHA) \times$

Caster

Level

Caster

Level

ENERVATING TOUCH

NEGATIVE LEVELS Level PER DAY

12 to 16 → level ÷ 2 • 17 to 20 → level

Negative Levels Today