	CHARACTER												<b>*</b> 1	
						Name								
Player						Race					Size		•	
riayei						* Joint State of the state of t					3126		<b>M</b>	Size Modifier
Campaign						CLASSES					Skill Ranks	Hit Die	Level	Level
XP						□ 1 BARBARI	AN!					d		Adjustment
Ai						□ 2						d		
``			LITIES		<b>"</b> (	□ 3						d		Effective
Ability Score	Item Bonus	Ability Modifier	RAGE! Modifier	Fatigue Modifier	Temp Modifier	<b>4</b>						d		Character Level
	50					<b>5</b>						d		
		STR	15.0	-	STR	Favoured class +1 hp or skill rank pe	r level		hp	rks	+ INT per level	+ CON per level		
		DEX			DEX	×			SKILL				- 1:11	,
		CON	+		CON			Skill		Class Skills		Racial, Feats,	Misc Durin	
		INT			INT	Annahatian	Untrained —	Bonus	DEV	+3		Synergy	RAGE	Penalty
					-	Acrobatics	-		DEX	X				_ i
		WIS			WIS	Appraise Bluff	- :		CHA				X	
		CHA			CHA	Climb			STR	X			^	_[
Ability Mo				÷ 2 (Roun		Diplomacy	- 1		CHA				X	_ [
	FEATS	& SPE	CIAL AB	BILITIES	; ;	Disable Device			DEX				$-\frac{\wedge}{X}$	_ :
						Disguise			CHA				$-\hat{x}$	l
						Escape Artist			DEX				$-\hat{x}$	_
						Fly			DEX				/	-
						Handle Animal			CHA	X			X	
						Heal			WIS				/ \	
						Intimidate			CHA	X			+ Size diff x4	
						Linguistics			INT				X	
						Perception			WIS	X				
						Ride			DEX	X				-
						Sense Motive			WIS					
						Sleight of Hand			DEX				X	-
						Spellcraft			INT				X	
						Stealth			DEX				X	-
						Survival			WIS	X				
							Trained		SURVIVAI		N/A		X	,
						Swim			STR	X				- [ ]
						Use Magical Device			CHA				X	
						Knowledge: Arcana			INT				X	
						Knowledge: Dungeo			INT				X	
						Knowledge: Religior Knowledge: Nature	1		INT	X			×	
						Knowledge: Nature	noc		INT				$$ $\overset{X}{x}$	
						Kilowieuge. Tile Fla			111/1				^	
														e - INT
														Knowledge - INT Profession - WIS
ES														Knc
LANGUAGES														S: CHA
NG														Other skills: Craft - INT Perform - CHA
T														Oth Cra Per