INFILTRATOR

(RANGER)

Ranger Level

Level Bonus +

WILD EMPATHY

WILD EMPATHY BONUS = CHA + Ranger Level + Misc

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Track = (Ranger Level ÷ 2) + Survival Bonus

SPELLS

Level 4 — Ranger Level − 3 = Caster Level

Spell Save DC		Spells per day	= Base Spells	+ Bonus Spells WIS
	1			
	2			
	3			
	4			

Spell Save DC = 10 + WIS + Spell Level

Concentration = WIS + Caster Level

FAVOURED ENEMIES

Level	BONUS	+2 4 6 8 10	ADAPTATIONS at levels 3, 8, 13 and 18
1			
5			
10			
15			
20			

COMBAT STYLE

Ranger Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level 4 — ☐ SHARE FAVOURED ENEMY — ☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY

DURATION rds = WIS + Misc

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger Level − 3 = Druid Level

PREPARED SPELLS

1

2

3

4

WANDS

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

SCROLLS

POTIONS