OATHBOUND PALADIN	PREPAR	RED SPELLS
	□ □ □ Magic stone	
Uath of Charity		1 000
Paladin Level	□ □ □ Make whole	
Paladin - 3 = Caster		2
Level - Level		
· OATH /	□ □ □ Magic vestment	
		3 000
	□ □ □ Imbue with spell ability	
		4 000
	SMI	TE EVIL
Code of Conduct	FOES Paladin	
Always offer to help good creatures who need it. Always offer to help the	PER DAY Level Mis	Foes sc Today
who need it. Always offer to help the	= (÷ 3) +	
poor and destitute.	(Round up)	
SPELLS	ATTACK BONUS Misc	DEFLECTION BONUS Misc
Spell Spells Base + Bonus Spells Save DC per day = Spells CHA	NIISC	Wilso
1 PPPP	+ = CHA +	+ AC = CHA +
2	A successful strike with smite evil	Smiting damage bonus applies double for the
3	bypasses damage reduction.	first successful strike against evil outsiders, evil dragons and the undead.
4	DAMAGE Polodin	EWI DAWACE
Spell Save DC = 10 + WIS + Spell Level	BONUS Paladin Level Misc	BONUS Paladin Level Misc
	+ = +	+ = (× 2) +
Concentration = CHA + Caster	-	
Concentration = CHA • Level		<u> </u>
CHANNEL POSITIVE ENERGY	CHARITA USES Paladin	ABLE HANDS
CHANNEL POSITIVE ENERGY Channelling positive energy uses up two of today's uses of Lay On Hands.	USES Paladin PER DAY Level	ABLE HANDS Misc Uses Today
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CHANNEL POSITIVE ENERGY Channelling positive energy uses up two of today's uses of Lay On Hands. ENERGY Paladin ROLL Level Misc	USES Paladin Level = (÷ 2) + CH BASIC HEALING Paladin	ABLE HANDS Misc Uses Today (Round down)
CHANNEL POSITIVE ENERGY Channelling positive energy uses up two of today's uses of Lay On Hands. ENERGY Paladin Level Misc d6 = (÷ 2) +	USES Paladin Level = (÷ 2) + CH BASIC HEALING HIT POINTS Paladin Level Mi	ABLE HANDS Misc Uses Today
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