CRUSADER Crusader	K	MANEUVRES		-
Ecver	Martial Adept INITIATOR LEVEL Class Levels	Martial Prestige Other Class Class Levels Levels		
MARTIAL ADEPT MAX MANEUVRE LEVEL	= 1 2 3	+ + (	÷ 2 )	d down)
WHA WHILE VEE			— / (Roun	a down)
MANEUVRES KNOWN MANEUVRES READIED	Maneuvre	Type Range	Area Sa	ve DC
MAINEO VIES RIVO WIN	1			
STANCES KNOWN	2			
STANCES KNOWN	3			
	4			
STEELY RESOLVE	5			
DELAYED DAMAGE POOL CAPACITY	6			
Damage Pool	7			
Dallage 1 001	8			
	9			
	10			
	11			
FURIOUS COUNTERSTRIKE	12			
Attack Bonus  Damage  Damage  1 to 9 → 1	13			
Pool 1 to 9 \( \rightarrow 1 \) 10 to 14 \( \rightarrow 2 \) 15 to 19 \( \rightarrow 3 \)	14			
Damage Bonus = 20 to 24 → 4	15			
25 to 29 → 5 30+ → 6	16			
ZEALOUS SURGE	17			
From level 3:	18			
☐ Zealous Surge Used Today	19			
SMITE	20			
From level 6: From level 18:  Smite Used Today Smite Used Today	X .	STANCES		*
Attack Bonus	Stance	Ac <sub>litic</sub> Range	Area Sa	ve DC
+ = CHA	1			
- 5114	2			
Damage Bonus Crusader Level	3			
+ =	4			
	5	□		
	6	□		