

Nivel de Bárbaro

| , | | IJĹĸ | | FURIA! DURACI PER DAY | ÓN | Nivel de Bárbaro | Misc | | FURIA! HOY |
|---------------------------------------|---|-----------------------------|--|--------------------------------------|--------------------------------------|----------------------------------|---------------------------------------|-----------------------------|-----------------------------------|
| | | RBARO | | turnos | 2 + CON + (| × 2 |) + | | turros |
| X Ni I | | | ÁRBARO * | | | PUNT. FUERZA BONUS | PUNT CONSTITUCIÓN BONUS | SALV VOL BONUS | PENALIZACIÓN CLASE ARMADURA |
| Nivel o Bárbai 1 | | Indomit | table Stance | | FURIA! | 4 | 4 | 2 | -2 |
| 2 | | | d Swiftness | | FURIA RAGE! | 6 | 6 | 3 | -2 |
| 3 | | Resilienc | ce of Steel +1 | | FURIA RAGE! | 8 | 8 | 4 | -2 |
| 5 | | Improved Armoured Swiftness | | Mod de Caracterís (Puntuación Tot | tica = al de Característica - 10) | ₂ FUE | CON | | CA |
| 6 | | Resilienc | ce of Steel +2 | DURACIÓN | FURIA! | Penal. Punt. Fuerza -2 | Penaliz. Punt. Destreza: -2 | | |
| 7 | | Reducció | ón Daño 1/— | DURATION = | Duración × 2 | FILE | DAG | No se puede mientras est | entrar en furia, correr o carg |
| 9 | | Resilienc | ce of Steel +3 | turros | · | PODERESF | | illielitids est | es ratigado. |
| 10 | | Reducció | ón Daño 2/— | PODERESCON | | | UMA: | | |
| 11 | | Greater R | RAGE! | FURIA! | Bárbaro | Misc | | | |
| 12 | | Resilienc | ce of Steel +4 | | = (÷2) | | | | (Redondear abajo) |
| 13 | | Reducció | ón Daño 3/— | 1 | | | | | |
| 14 | | Voluntad | l Indomable | | | | | | |
| 15 | | Resilienc | ce of Steel +5 | 2 | | | | | |
| 16 | | Reducció | ón Daño 4/— | | | | | | |
| 17 | | □ FURIA! RAGE! | | 3 | | | | | |
| 18 | | Resilienc | ce of Steel +6 | | | | | | |
| 19 | □ Reducción Daño 5/− | | 4 | | | | | | |
| 20 | | Mighty R | 'AGE! | | | | | | |
| 1 | II | NDOMI | TABLE STANCE | 5 | | | | | |
| +1 | Bonus a CMBy CMD for overrun manoeuvres; reflex saves against trample attacks; CA against charge attacks; | | | | | | | | |
| \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ | attack and damage against charging creatures ARMOURED SWIFTNESS | | | 6 | | _ | | | |
| Nivel 2 | 5 | ' 1 C | Increased speed in medium or heavy armour, providing this is still below | 7 | | | | | |
| | | ' C | your normal move speed Resulting movement speed in medium or heavy armour | 4 | | | | | |
| Nivel 5 | 10 | ' 2 c | Increase to normal movement speed | 8 | | _ | | | |
| | | ' C | Resulting normal movement speed | 9 | | | | | |
| | | ' C | Resulting movement speed in medium or heavy armour | | | | | | |
| `` | I | | ENCE OF STEEL | 10 | | | | | |
| | GOLPE CRÍTICO RESISTANCE | | | | | | | | |
| Nivel 6 | + Bonus a AC that applies only to critical hit confirmation rolls | | | 11 | | | | | |
| | | | | | | | | | |
| | | | | 12 | | _ | | | |
| | | | | 13 | | | | | |
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| | | | | 14 | | | | | |
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FURIA!