SPIRIT	Ranger Level	×			COME	BAT	STYLE		,		
RANGER	Level Bonus +	Ranger									
FAVOURED ENEM		Level									
Level FAVOURED ENEMY BONUS	+2 4 6 8 10		h —								
5	-	6	-								
10		10									
15		14 18	Ranger bonus	feats can be ta	aken without the	norm	al pre-requisites	,			
20	20			but only apply when not wearing heavy armour.  SPIRIT BOND							
FAVOURED TERRA			Γ SPELLS	Ranger	SFIR	Mi			*		
Level O FAVOURED TERRAIN BON	IUS +2 4 6 8	PER D	<u>AY</u>	Level :	4)-1+		30				
8	0-0-0		`	(Round up)	)						
13	0-0-0		7		PREPA	RED	SPELLS		,		
18						1					
<b>4</b> Augury Level <b>12</b> Di	ivination		]			. –					
WILD EMPATHY WILD EMPATHY Ranger											
BONUS Level	Misc					2					
Use in place of Diplomacy to improve the atti	+ ———————————————————————————————————										
TRACK	rude of all allillal					3					
Ranger Level	Survival Bonus		]								
Track = (÷ 2 )	+										
SPELLS Level Ranger						4					
A Ranger Level Level - 3 =	= Caster Level					_					
Spell Spells per day = Bas	se + Bonus Spells WIS										
1											
3											
4											
Spell Save DC = 10 + WIS + Spell Level											
Concentration = WIS	+ Caster Level										
WANDS	*										
<u> </u>		×	S	CROLLS	,	1)	×	POTIONS	,		
CHARGES						_					
CHARGES											
Si UUL											
CHARGES # DDD											
CHARGES											