

DRUID

Livello
Dell'incantatore

Level
Bonus



DEITY

DRUID

Druid Level		Nature Sense +2 to Knowledge (nature) and Survival
1	<input type="checkbox"/>	Wild Empathy Improve the attitude of an animal
2	<input type="checkbox"/>	Woodland Stride Move through undergrowth at normal speed and taking no damage
3	<input type="checkbox"/>	Trackless Step Leave no trail, unless deliberately
4	<input type="checkbox"/>	Resist Nature's Lure +4 to saves against the fey and plants
		Wild Shape Become any small or medium animal
9	<input type="checkbox"/>	Venom Immunity Immune to all poisons
13	<input type="checkbox"/>	A Thousand Faces Change appearance at will
15	<input type="checkbox"/>	Timeless Body No longer age, cannot be magically aged

INCANTESIMI

Incantesimi DC Tiri Salvz.	Incantesimi al giorno	Incantesimi Base	Incantesimi Bonus
	0		SAG
	1		SAG + 4
	2		SAG + 8
	3		SAG + 12
	4		
	5		
	6		
	7		
	8		
	9		

Salvezza Incntsm. = 10 + SAG + Liv Incntsm

Concentrazione = SAG + Livello Dell'incantatore

NATURE BOND

☒ COMPAGNO ANIMALE ☐ DOMAIN

Animal Companion's Name

Tipo di creatura

WILD EMPATHY

WILD EMPATHY
BONUS

Druid Level Altro

= CAR + +

WILD SHAPE

Times per day

Times Today

Current Shape

INCANTESIMI PREPARATI

0

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS