

DRUID

Caster
Level

Level
Bonus

DEITY



DRUID

Druid Level 1	<input type="checkbox"/>	Nature Sense +2 to Knowledge (nature) and Survival Wild Empathy Improve the attitude of an animal
2	<input type="checkbox"/>	Woodland Stride Move through undergrowth at normal speed and taking no damage
3	<input type="checkbox"/>	Trackless Step Leave no trail, unless deliberately
4	<input type="checkbox"/>	Resist Nature's Lure +4 to saves against the fey and plants Wild Shape Become any small or medium animal
9	<input type="checkbox"/>	Venom Immunity Immune to all poisons
13	<input type="checkbox"/>	A Thousand Faces Change appearance at will
15	<input type="checkbox"/>	Timeless Body No longer age, cannot be magically aged

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells			
						WIS - 4	WIS - 8	WIS - 12	
	0								
	1	+ 1		+ 1		☐	☐	☐	☐
	2	+ 1		+ 1		☐	☐	☐	☐
	3	+ 1		+ 1		☐	☐	☐	☐
	4	+ 1		+ 1		☐	☐	☐	☐
	5	+ 1		+ 1		☐	☐		
	6	+ 1		+ 1		☐	☐	☐	
	7	+ 1		+ 1		☐	☐	☐	
	8	+ 1		+ 1		☐	☐	☐	
	9	+ 1		+ 1		☐	☐		

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster Level

NATURE BOND

☐ ANIMAL COMPANION ☒ DOMAIN

Granted Power				Granted Power			
	Level				Level		
	DC				DC		
	Uses per day	□ □ □ □ □ □		□ □ □ □ □ □	Uses per day		
		□ □ □ □ □ □		□ □ □ □ □ □			

WILD EMPATHY

**WILD EMPATHY
BONUS**

Druid Level Misc

$$\boxed{} = \text{CHA} + + $$

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

O

Domain Spell +1

1

Domain Spell + 1

2

Domain Spell + 1

3

Domain Spell +1

4

Domain Spell +1

5

Domain Spell +1

6

Domain Spell + 1

7

Domain Spell **+1**

8

Domain Spell +1

9

SCROLLS

POTIONS