

CHAMELEON

Chameleon Level

(SCHURKE)

CHAMELEON

Schurken Stufe		
1	<input type="checkbox"/>	Misdirection Sneak Attack
2	<input type="checkbox"/>	Entrinnen
3	<input type="checkbox"/>	Effortless Sneak
4	<input type="checkbox"/>	Uncanny Dodge
8	<input type="checkbox"/>	Improved Uncanny Dodge
10	<input type="checkbox"/>	Advanced Talents
20	<input type="checkbox"/>	Master Strike

MISDIRECTION

SNEAK POINTS PER DAY	Ranks in Bluff	Talente	Sneak Points Today
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Before making a stealth check, allocate sneak points.

EFFORTLESS SNEAK

Stufe	Terrain
3	
6	
9	
12	

Penalty for riding bareback

18
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May always take 10 on Stealth checks in these terrains.

HINTERHÄLTIGER ANGRIFF

SCHADEN BONUS	Schurken Stufe	Sonstiges
W6		

(aufrunden)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

MEISTERHAFTER ANGRIFF

Ein erfolgreicher Hinterhältiger Angriff kann auch verursachen: 14

Stufe	
20	<ul style="list-style-type: none"><li>Schlaf für 1W4 Stunden</li><li>Gelähmt für 2W6 Runden</li><li>Getötet</li></ul>

MEISTERHAFTER ANGRIFFSCHADEN	Schurken Stufe
ZÄHIGKEIT SG	

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

ROGUE TALENTS

TALENTE KNOWN	Schurken Stufe	Sonstiges

From level 10, a Rogue can take Advanced Talents

1

2

3

4

5

6

7

8

9

10

11

12

13

14