T41 401175	Level		СОМВА	11	SIYLE		
FALCONER	Level						
(RANGER)	Bonus +	Ranger Level					
FAVOURED ENEM	IIES	2	T				
Level FAVOURED ENEMY BONU	S +2 4 6 8 10						
1	_	10					
5	_	14					
10		18					
15			Ranger bonus feats can be taken without the no but only apply when not wearing heavy armour.		al pre-requisites	1	
20			HUNTEI		BOND	_	
FAVOURED TERRA		Level	FEATHERED COMPANION Level		III hit points	Ranger - 3 = Druid	=
Level O FAVOURED TERRAIN BOI	NUS +2 4 6 8	<b>1</b> Name	With half hit points 4			Level Level	
8							
13		Bird of	prey type				
			Roam DC 15				
18 TRACK			The bird roams and forages on its own, and return Distract DC 20	urns	at a set time.		
Ranger	Survival		The bird flutters distractingly around an enemy	. On	a successful att	tack, the enemy is shaken.	
Level	Bonus	Level	Swooping Charge DC 20 The bird flies to a high vantage point, then next				ıls
Track = ( ÷ 2)	) +		2d4 damage from a bite, with a ×4 critical mo	difi	er, and the targe		
Level Ranger			PREPARE	€D			<b>#</b>
Ranger - 3	= Caster Level			1			
Spell Spells Ba Save DC per day Spells							
1							
2				2			
3				_			
4							
Spell Save DC = 10 + WIS + Spell Leve	I			3			
Concentration = WIS	+ Caster			3			
	Level						
				4			
				-			
WANDS	×						
CHARGES		*	SCROLLS		*	POTIONS	<b>#</b>
S UU							
CHARGES							
CHARGES #							
C H A E							
<i>'</i> ^							
# HARGES							

CHARGES