

Artificer Level	
Zauberstufe	

## INVENTIONS

Invention Save DC = 10 + INT + Spell Level  
Invention time = 4 hours per spell level

Artificer  
Level

$$\boxed{\phantom{000}} = 1 + \left( \phantom{000} \div 2 \right) \text{ (aufrunden)}$$

**DC 15** To use an invention crafted by someone else

**DC 20** To use an invention when its uses are spent  
rising 1 each time it's used

**DC 25** To use several magical effects at once  
plus the number of effects

## CRAFT MAGIC ITEM

**DC 20** To create a magical item  
plus required caster level

**DC 20** To create magical item with metamagic  
plus 3× modified caster level

## SALVAGE

When deconstructing a wand with some spent charges, the value recovered is an equivalent fraction of the cost of the wand.

## ZAUBERSTÄBE

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## ARTIFICER

## BONUS FEATS

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- ☐ Empower Spell **+2**
- ☐ Enlarge Spell **+1**
- ☐ Extend Spell **+1**
- ☐ Heighten Spell
- ☐ Magical Aptitude
- ☐ Maximise Spell **+3**
- ☐ Quicken Spell **+4**
- ☐ Silent Spell **+1**
- ☐ Skill Focus
- ☐ Still Spell **+1**
- ☐ Widen Spell **+3**

Metamagic feats apply a spell level increase

## MATERIALS

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## MAGIC ITEMS

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## SCHRIFTROLLEN

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## TRÄNKE

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