

Barbarian Level

		GILIST	RAGE! DURATION PER DAY	Barbarian Level	Misc		RAGE! TODAY
	(E	BARBARIAN)	rds = <b>2</b> + <b>CON</b> +	( × 2	+		rds
Barbar Leve		BARBARIAN		STRENTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
1		Fast Movement RAGE!	RAGE!	4	4	2	-2
2		Savage Grapple	greater RAGE!	6	6	3	-2
3		Pit Fighter ×1	mighty RAGE!	8	8	4	-2
5		Improved Savage Grapple	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC
6		Pit Fighter ×2		Strength Score	Dexterity Score		'
7		Damage Reduction 1/—	FATIGUED RAGE! DURATION Duration	Penalty: -2	Penalty: -2	0 1	
9		Pit Fighter ×3	rds = × <b>2</b>	STR		while fatigued	run or charge d.
10		Damage Reduction 2/—	X	RAGE! PO	WERS		*
11	. 🗆	Greater RAGE!	RAGE! <b>POWERS</b> Barbarian KNOWN Level	Misc			
12		Pit Fighter ×4	= ( ÷ 2	+			(Round down)
13		Damage Reduction 3/—	1				(Round down)
14	: 🗆	Indomitable Will					
15		Pit Fighter ×5	2				
16		Damage Reduction 4/—					
17	· _	Tireless RAGE!	2				
18		Pit Fighter ×6	3				
19		Damage Reduction 5/—					
20		Mighty RAGE!	4				
×		SAVAGE GRAPPLE					
		attacks of opportunity against creatures attempting ple, even if they have the Improved Grapple feat.	5				
		attack of opportunity hits, gain a $+2$ circumstance to your <b>CMD</b> to avoid the grapple.					
		nly half the normal penalties when grappled.	6				
5	Treated	o penalties when grappled. d as one size larger when determining <b>CMB</b> and	7				
\mathbb{\mathbb{\text{\tint{\text{\tin}\exitt{\text{\tint{\text{\tin}\text{\tex{\tex	CMD †	or grappling or being grappled.  PIT FIGHTER					
	COM	BAT MANOEUVRES	8				
3							
6			9				
9							
12			10				
15							
18			11				
INSIGE		NUS  Bonus to CMB and CMD for your					
+1	L	chosen combat manoeuvres	12				
+2		When wearing no armour (shields are allowed)					
This bonus can be applied to each manoeuvre only twice, once to <b>CMB</b> and one to <b>CMD</b> .			13				
			14				

RAGE!