



## BINDER

Binder Prestige  
Class Levels

Binder  
Level

Effective  
Binder Level

### BINDER

Binder Level	Vestiges	Max Vestige Level	Augmentation Bonus Feat
1	1	1	
2			<input type="checkbox"/> Suppress Sign
3		2	
4			
5		3	
6			<input type="checkbox"/> Soul Guardian (immune to fear)
7		4	
8	2		
9			<input type="checkbox"/> Soul Guardian (slippery mind)
10		5	
11			
12		6	
13			<input type="checkbox"/> Soul Guardian (immune to energy drain and negative levels)
14	3		
15		7	
16			
17		8	
18			<input type="checkbox"/> Soul Guardian (mind blank)
19			
20	4		

### SOUL BINDING

#### BINDING CHECK

Binder Level

= **CHA** +

Binding time: 1 minute

If rushed, take a -10 penalty

1	<input type="checkbox"/>	Good Bind <input type="checkbox"/>	Bad Bind <input type="checkbox"/>
2	<input type="checkbox"/>	Good Bind <input type="checkbox"/>	Bad Bind <input type="checkbox"/>
3	<input type="checkbox"/>	Good Bind <input type="checkbox"/>	Bad Bind <input type="checkbox"/>
4	<input type="checkbox"/>	Good Bind <input type="checkbox"/>	Bad Bind <input type="checkbox"/>

### PACT AUGMENTATION

- |   |   |
|---|---|
| <input type="checkbox"/> +5 Hit Points              | <input type="checkbox"/> +1 Saving Throws     |
| <input type="checkbox"/> Energy resistance: 5 /acid | <input type="checkbox"/> Damage Reduction 1/- |
| <input type="checkbox"/> 5 /cold                    | <input type="checkbox"/> +1 Armour Class      |
| <input type="checkbox"/> 5 /electricity             | <input type="checkbox"/> +1 Attack Rolls      |
| <input type="checkbox"/> 5 /fire                    | <input type="checkbox"/> +1 Damage            |
| <input type="checkbox"/> 5 /sonic                   | <input type="checkbox"/> +1 Initiative        |

### BONUS FEATS

- ☐ Armour Proficiency (medium)
- ☐ Armour Proficiency (heavy)
- ☐ Defence Against The Supernatural
- ☐ Diligent
- ☐ Empower Supernatural Ability
- ☐ Enlarge Supernatural Ability
- ☐ Expel Vestige
- ☐ Extend Supernatural Ability
- ☐ Favoured Vestige
- ☐ Favoured Vestige Focus
- ☐ Rapid Recovery
- ☐ Ignore Special Requirements
- ☐ Improved Binding
- ☐ Investigator
- ☐ Martial Weapon Proficiency
- ☐ Negotiator
- ☐ Persuasive
- ☐ Rapid Pact Making
- ☐ Shield Proficiency
- ☐ Skilled Pact Making
- ☐ Sudden Ability Focus
- ☐ Supernatural Crusader
- ☐ Supernatural Opportunist
- ☐ Widen Supernatural Ability

## VESTIGES

#### VESTIGE NAME

Vestige Level Binding DC

Sign

Special Requirements

Granted Abilities

#### VESTIGE NAME

Vestige Level Binding DC

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