

Artificer
Level

Level
Bonus

+

Artificer Level **+ 2 =**

Caster
Level

Artificer
Level

INFUSIONS

Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level

CRAFT RESERVE

CRAFT RESERVE POINTS

Craft Reserve points can be spent in place of XP when crafting magic items.

ARTIFICER KNOWLEDGE

ARTIFICER KNOWLEDGE BONUS	Artificer Level
------------------------------	--------------------

Artificer
Level

WIS +

WANDS

[illegible]

KNOWN INFUSIONS

Enhancement Alteration
Light
Magic Weapon
Shield of Faith

Armour Enhancement
Cat's Grace
Fox's Cunning
Owl's Wisdom
Weapon Augmentation, Lesser

Armour Enhancement, Greater
Magic Weapon, Greater
Repair Serious Damage

Construct Energy Ward
Metamagic Item
Stone Construct

Inflict Serious Damage
Power Surge
Suppress Requirement

Construct Energy Ward, Greater
Item Alteration
Repair Critical Damage
Weapon Augmentation

Globe of Invulnerability, Lesser Inflict Critical Damage	
Iron Construct	Minor Creation
Rusting Grasp	Shield of Faith, Legion's

Disrupting Weapon Wall of Force

Fabricate
Wall of Stone

Major Creation

Blade Barrier
Hardening
Wall of Iron

Disable Construct
Move Earth
Weapon Augmentation, Greater

SCROLLS

POTIONS

[illegible]