

# CAVE DRUID

Druiden-  
stufe

- 2 =

Druiden-  
stufe  
Wild  
Shape  
Level

GOTTHEIT



## DRUIDE

Druiden-  
stufe  
1

☐

**Cavesense**  
+2 to Knowledge (dungeoneering) and Survival  
**Wild Empathy**  
Improve the attitude of an animal

2

☐

**Tunnelrunner**  
Move through narrow passages or rubble  
at normal speed and taking no damage

3

☐

**Lightfoot**  
Cannot be detected by tremorsense

4

☐

**Resist Subterranean Corruption**  
+2 to saves against the oozes and aberrations  
**Wild Shape**  
Become any small or medium animal or ooze

9

☐

**Venom Immunity**  
Immune to all poisons

13

☐

**A Thousand Faces**  
Change appearance at will

**Timeless Body**  
No longer age, cannot be magically aged

penalty for riding bareback

## ZAUBER

Zauber Rettungs SG	Zauber pro Tag	= Grund- zauber	+ Bonuszauber
0			WE - 4 WE - 8 WE - 12
1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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9			<input type="checkbox"/> <input type="checkbox"/>

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

☐

=

WE

+

Zauber-  
stufe

## BUND MIT DER NATUR

☐ TIERGEFÄHRTE

☒ DOMAIN

Verleihe Fähigkeiten

Verleihe Fähigkeiten

Stufe	SG	Stufe	SG
Einsetzbar pro Tag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Einsetzbar pro Tag

## TIEREMPATHE

**TIEREMPATHE**  
BONUS

Druidenstufe

Sonstiges

☐

=

CH

+

+

## WILD SHAPE

Anzahl pro Tag

☐ ☐ ☐ ☐

Times Today

☐ ☐ ☐ ☐

Current Shape

## VORBEREITETE ZAUBER

0

1

2

3

4

5

6

7

8

9

## SCHRIFTROLLEN

## TRÄNKE