

CRUSADER

Crusader
Level

MARTIAL ADEPT

MAX MANOEUVRE LEVEL

MANOEUVRES KNOWN

MANOEUVRES READIED

STANCES KNOWN

STEELY RESOLVE

DELAYED DAMAGE POOL CAPACITY

Damage Pool

FURIOUS COUNTERSTRIKE

ANGRIFFSBONUS

Damage Bonus

Damage
Pool

1 to 9 → 1
10 to 14 → 2
15 to 19 → 3
20 to 24 → 4
25 to 29 → 5
30+ → 6

ZEALOUS SURGE

From level 3:

☐ Zealous Surge Used Today

SMITE

From level 6:

☐ Smite Used Today

From level 18:

☐ Smite Used Today

ANGRIFFSBONUS

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Damage Bonus

Crusader Level

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MANOEUVRES

INITIATOR LEVEL

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1

2

3

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Manoeuvre

Art

Granted
Ready

Reichweite

Area

Save DC

1

2

3

4

5

6

7

8

9

10

11

12

13

14

no penalty for riding bareback

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STANCES

Stance

Active

Reichweite

Area

Save DC

1

2

3

4

5

6

7

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