Player

Campaign

XP

ABILITIES

Ability Score	Item Bonus	Ability Modifier	RAGE! Modifier	Fatigue Modifier	Temp Modifier
		STR	+	-	STR
		DEX		-	DEX
		CON	+		CON
		INT			INT
		WIS			WIS
		CHA			CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

GOOD LAWFUL CHAOTIC EVIL

Name

MALE ☐ ☐ FEMALE

Race

Size

Size Modifier

CLASSES	Skill Ranks	Hit Die	Level
☐ 1 BARBARIAN!		d	
☐ 2		d	
☐ 3		d	
☐ 4		d	
☐ 5		d	

Favoured class +1 hp or skill rank per level | hp | rks | + INT per level | + CON per level

Level Adjustment

Effective Character Level

SKILLS

	Untrained	Skill Bonus		Class Skills +3	Ranks	Racial, Feats, Synergy	Misc	Forbidden During RAGE!	Armor Check Penalty
Acrobatics	■		DEX	X				-	
Appraise	■		INT	☐				X	
Bluff	■		CHA	☐				X	
Climb	■		STR	X				-	
Diplomacy	■		CHA	☐				X	
Disable Device			DEX	☐				X -	
Disguise	■		CHA	☐				X	
Escape Artist	■		DEX	☐				X -	
Fly	■		DEX	☐				-	
Handle Animal			CHA	X				X	
Heal	■		WIS	☐					
Intimidate	■		CHA	X				+ Size diff x4	
Linguistics			INT	☐				X	
Perception	■		WIS	X					
Ride	■		DEX	X				-	
Sense Motive	■		WIS	☐					
Sleight of Hand			DEX	☐				X -	
Spellcraft			INT	☐				X	
Stealth	■		DEX	☐				X -	
Survival	■		WIS	X					
Track	☐ Trained		SURVIVAL		N/A			X	
Swim	■		STR	X				-	
Use Magical Device			CHA	☐				X	
Knowledge: Arcana			INT	☐				X	
Knowledge: Dungeoneering			INT	☐				X	
Knowledge: Religion			INT	☐				X	
Knowledge: Nature			INT	X				X	
Knowledge: The Planes			INT	☐				X	
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					
	☐			☐					

Knowledge - INT
Profession - WIS

Other skills:
Craft - INT
Perform - CHA