	XPANDED Cryptic	si i 📻			INSIGHTS		
CRYI	PTIC Manifeste	er	1 ———				
``	PSIONICS						
POWER POINTS Bas PER DAY Poin	se Bonus	Sonstiges	2 —				
=	++	+	3 ———				
D. i. i.	Marife d						
Bonus Points	Manifester Level		4				
= 1) Poi	wer Points used today	(abrunden)	5 —				
			6 ———				
	OWER LEVELS						
Power Point Level Cost	Power Wild Surg Save DC Save DC		7 ———				
0 0							
1 1			8 —				
2 4		-					
3 5			9 ———				
4 7							
5 9		1	.0 ——				
6 11							
Power Save DC = 10 +		X		K	NOWN POWERS		*
ALTERED DEFENCE			POWERS KNOWN	Cryptic	MAX POWER LEVEL	POWER POINTS Mani	
As a swift action, choose one of:	Absorb Damage reduct Deflect Dodge bonus t		KNOWN	Level .	LEVEL	E E	evel
	Retaliate Bonus to attac						
	yptic evel	1	Power			Stufe	Kosten
+ =	÷ 4	(aufrunden) 2					
USES PER DAY		ses today					_
Runden4 +							
		4					
		n when not 5					
your turn, by exp Stufe ENDURING D 14 Keep one ability	defence as a free action, ever pending psionic focus DEFENCE active indefinitely	n when not 5					
Stufe ENDURING D 14 Keep one ability DIS	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN	n when not 5					
Stufe ENDURING D 14 Keep one ability On gaining psionic focus	defence as a free action, ever bending psionic focus EFENCE active indefinitely RUPT PATTERN s, choose one enemy type:	n when not 5					
Stufe ENDURING D 14 Keep one ability DIS	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast	n when not 5 6 7 8 Dragon Monstrous					
Stufe ENDURING D 14 Keep one ability On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi	defence as a free action, ever bending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast der Plant	n when not 5 6 7 8 9 Dragon Monstrous humanoid 11					
Stufe ENDURING D 14 Keep one ability On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm.	defence as a free action, ever bending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast der Plant in Construct	Dragon Monstrous humanoid 11					
Stufe ENDURING D 14 Keep one ability DIS On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm. Attack range 30ft, half d	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast der Plant in Construct amage to targets of the wrong	Dragon Monstrous humanoid 11 12 1 type					
Stufe ENDURING D 14 Keep one ability DIS On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm. Attack range 30ft, half d	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast der Plant in Construct amage to targets of the wrong Cryptic evel ÷ 2	Dragon Monstrous humanoid 11 12 1 type 13 Sonstiges					
Stufe ENDURING D 14 Keep one ability DIS On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm. Attack range 30ft, half d	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct anoid Magical beast der Plant in Construct amage to targets of the wrong Cryptic	Dragon Monstrous humanoid 11 12 1 type 13 Sonstiges		ck			
Stufe ENDURING D 14 Keep one ability On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm. Attack range 30ft, half d DISRUPTION DAMAGE	defence as a free action, ever sending psionic focus DEFENCE active indefinitely RUPT PATTERN s, choose one enemy type: al Construct annoid Magical beast der Plant in Construct amage to targets of the wrong Cryptic evel ÷ 2 DYOME 16 W 16 Point	Dragon Monstrous humanoid 11 Sonstiges 14 Menalty for ri	ding bareba	ck			
Stufe ENDURING D 14 Keep one ability On gaining psionic focus Aberration Anim. Fey Huma Ooze Outsi Undead Verm. Attack range 30ft, half d DISRUPTION DAMAGE	defence as a free action, every pending psionic focus DEFENCE active indefinitely RUPT PATTERN Is, choose one enemy type: In Construct In Magical beast Ider Plant In Construct In Const	Dragon Monstrous humanoid 11 Sonstiges 14 Lenalty for ri 16	iding bareba	ck			
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