	СНД	MPIC	N	Mythic Tion	K				CHAMP <u>I</u>	ON'S STRIE	Œ			"	
				Tier											
When	below Ohp, alwa	HARD T		ra to make a	[-										
	tution check (th				-										
				onstitution score.											
-		ABILITY	SCORE	Į.	7	MYTHIC POWER									
Tier 2	Bonus to abilit	nus to ability scores +2 STR INT				WER		Mythic	Extra						
4	□ +2				PE	R DAY		Tier	\		Uses				
6	□ +2	>	DEX	WIS			= 3 + (× 2)+	_	Today				
8	□ +2		CON	CHA	~				PATH	ABILITIES				# (
10	□ +2	CIID				Tier									
Tier	Spend one use	SUR of mythic no		any d20		1									
2	r Spend one use of mythic power to add to any d20 □ d6														
4	□ d8					2									
7	□ d10 □ d12														
10		AZINC II	NITI A TIV	Æ "		3 -									
	AMAZING INITIATIVE INITIATIVE Mythic														
	BONUS	Tier				,									
Tier 2		=				4 -									
	Spend one use		ower to take a	n additional	S										
``	standard action RECUPERATION					5 -									
					ABILITIES										
Tier 3	Spond one use of mythic newer to regain half your														
					PATH										
×			NG THRO												
Tier	On a successful saving throw against a non-mythic effect, suffer no effects.					7									
5	Saving throws	against myth	hic effects are	unaffected.											
•	1	FORCE O	F WILL	Ĭ.		8									
Tier 6	Spend one use force a foe to														
		UNSTOP		# (0 -									
	Spend one use of mythic power to end any one of:					9									
Tier	• Bleed	• Blind		nfused											
	CoweringDazedDazzledDeafenedEntangledExhasted					10 -									
8	• Fascinated	• Fatigue	ed • Fri	ightened											
	NauseatedShaken	Panick Sicken		ralysed aggered		-									
	• Stunned	Oloken	cu ot												
``		IMMO	RTAL	Ĭ.											
Tier				er, regardless of gain any limited											
9	daily abilities.														
	This does not or critical hit b	apply if you v by a mythic er	were killed by nemy, or an er	a coup-de-grace pic weapon.		-									
Tier	Can only be pe	ermanently ki	illed by a coun	-de-grace or											
10	critical hit wit	h an artefact.		ac grace or		Tier 1									
``	LEGENDARY HERO														
Tier	Regain one us	e of mythic p	ower per hour			2									
10	IECI	NDADV	CHAMDI	ON	S	3 -									
*	LEGENDARY CHAMPION When an attack against a non-mythic creature misses,														
Tier	you may reroll	once.	ř		MYTHIC FEATS	5									
10	Once per roun of mythic pow	d, if your roll er.	a natural 20,	regain one use	IYTE										
~					2	7 -									
						9 -									