

RANGER

Ranger Level

Level Bonus

+

FAVOURED ENEMIES

Livello

FAVOURED ENEMY BONUS

+2

4

6

8

10

1

5

10

15

20

FAVOURED TERRAINS

Livello

FAVOURED TERRAIN BONUS

+2

4

6

8

3

8

13

18

WILD EMPATHY

WILD EMPATHY BONUS

Ranger Level

Altro

=

CAR

+

+

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger Level

Survival Bonus

Seguire tracce

=

(

÷

2

)

+

SPELLS

Livello

Ranger Level

Spells per day

=

Base Spells

+

Bonus Spells

WIS

4

1

2

3

4

Spell Save DC

Spell Save DC = 10 + WIS + Spell Level

Concentrazione

=

SAG

+

Livello Dell'incantatore

WANDS

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

COMBAT STYLE

TWO-WEAPON FIGHTING

Ranger Level

2

6

10

14

18

Double Slice

Improved Shield Bash

Quick Draw

Two-weapon Fighting

Improved Two-weapon Fighting

Two-weapon Defence

Greater Two-weapon Fighting

Two-weapon Rend

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Livello

4

SHARE FAVOURED ENEMY

COMPAGNO ANIMALE

NAME

CREATURE TYPE

Ranger Level

-3

=

Druid Level

SHARE FAVOURED ENEMY DURATION

Altro

rds

=

SAG

+

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

PREPARED SPELLS

1

2

3

4

SCROLLS

POTIONS