



ADICHUNCHANAGIRI INSTITUTE OF TECHNOLOGY
CHIKKAMAGALURU



DEPARTMENT OF INFORMATION SCIENCE AND ENGINEERING

DIGITISE-2K24

<u>Event</u>	<u>Guidelines</u>
Blind Coding Date : 07 June 2024 Timing:10.30am -12.30pm	<ol style="list-style-type: none">1. Each team can have a maximum of two members.2. All the participants are expected to abide by the rules and regulations of the contest.3. Each participant has to type the code for a given problem statement with the monitor switched off.4. Initially, participants can write their code on paper, and then type the code in the system with the monitor switched off.5. Participants whose code gets executed will be given high preference.6. In case of tie number of errors, the time of submission will be considered.7. In case of any conflict, the jury panel's decision will be final.8. Programming Language to be used: C/Java/Python
Cyber Etymology Date : 07 June 2024 Timing:10.30am -12.30pm	<p><u>Round1:</u>Have to form a longest technical term with given letter After 10 rounds the team with least score will be disqualified</p> <p><u>Round2:</u> jumbled technical word will be displayed .Team who provide correct answer first they will get the point</p> <p><u>Round3:</u> decryption of encrypted word 4 options will be provided</p> <p>Tie breaker: Full form of Abbreviation</p>

<p>Debugging</p> <p>Date : 07 June 2024 Timing:1 pm – 3 pm</p>	<ol style="list-style-type: none"> 1. Each team can have a maximum of two members. 2. Duration of the event is 2 hours. 3. There will be three stages simple, moderate and difficult, for each stage there will be elimination. 4. A set of 15 questions will be given with some syntactical, logical and semantic errors. 5. Operating system is linux .Software provided is FEDORA. 6. All the participants are expected to abide by the rule and regulations of the contest without discussing any strategy or logic of the program during a live contest. 7. In case of any conflict, the decision of the jury panel will be final. 8. Points will be awarded for debugging each error. Total points will be evaluated upon the correctness of the submitted program/programs.
<p>CSS Battle</p> <p>Date : 07 June 2024 Timing:1 pm – 3 pm</p>	<ol style="list-style-type: none"> 1. Teams consist of exactly 2 members. 2. You will receive an HTML skeleton of a random website, including icons and images. 3. Your task is to clone the provided design as precisely as possible within 2 hours. 4. Submissions will be judged based on how closely they match the provided design. 5. Using any AI extensions or tools in VS Code will result in disqualification. 6. Accessing Chrome or any other browser during the competition is strictly prohibited, any form of cheating, including copying from external sources, will lead to immediate disqualification. 7. Ensure your final submission is well-organized and commented for clarity. 8. Teams should be ready to present their final work immediately after the time limit.

<p>Project Exhibition</p> <p>Date : 07 June 2024 Timing:3.30 pm -5.30 pm</p>	<ol style="list-style-type: none"> 1. Teams consist of 2 to 4 members. 2. Participants must set up their projects in any engineering stream within the designated time frame on the day of the competition. 3. Participants must be present at their displays during the exhibition hours to explain their work to judges and attendees. 4. Project Presentations should not exceed the allotted time limit (e.g., 10 minutes). 5. A panel of qualified judges will evaluate the projects. The decision of the judges is final and binding.
<p>Break the Stage</p> <p>Date : 07 June 2024 Timing:3.30 pm -5.30 pm</p>	<ol style="list-style-type: none"> 1. Each team must have maximum of 2 members of same college. 2. The entire event revolves around the concepts of real world application along with programming languages such as C, Java, Python, DBMS and Data Structures 3.The event will take place in 3 stages: <ul style="list-style-type: none"> • Stage-1: Memory test-Participants must first solve word search grid and then solve crossword puzzle.(duration:30min) • Stage-2: Technical Quiz containing multiple choice questions (MCQ'S) on above mentioned concepts. (duration:45min) • Stage-3: Puzzle- Participants will have to solve riddles on C/Java/Python. For each riddle participants solve, they will receive a segment of code from a program. But one missing part of the code must be developed by them and the program must beexecuted. 4.There will be elimination in each round. 5.In case of tie, completion time will be given consideration. 6. The decision of judges is final.

Hackathon Date : 08 June 2024 Timing:8 am to 6 pm	<ol style="list-style-type: none"> 1. Participants can form teams of 2 to 4 members. 2.Event will be conducted from 8:00 am to 6:00 pm 3. Teams can work on any project within the given domain. 4. Organizers will conduct code validation to ensure that the project was developed within the given time frame and complies with the rules and regulations. 5. Task/Changes specified by Judges should be implemented on spot for Validation. 6. Each team will have to present their project to the judging panel. The presentation should demonstrate the functionality and features of the project, as well as any unique or innovative aspects. 7. Participants must adhere to ethical standards and abide by the rules and regulations set by the organizers. Any form of cheating, plagiarism, or unfair practices will result in immediate disqualification.