Secret "Weapon" to determine types in C; D If I define variable int ** p; what's the type of P? => (int **)(P) put a parens around p -> The rest is the type of P, which is int ** what is the type of *p? (int *) (*p)) int x what's the type of xxp (int) (xxp) int 1) If we define int *a; What's the type of a (int *)(a) What's the type of *a? (int)(*a) If we have Char * name[10]; What's the type of name[i]? (char *) (name[i]) If we have <u>char a[100]</u> Char *
What's the type of a[i]? (Char) (a[i])
Char.