

Graduate Program in Production Engineering and Systems (PPGEPS)

Important Terms in an Ontology (Part 5/6)

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Course Outlines

- Important Terms in an Ontology (5/6)
 - SWRL (a Semantic Web Rule Language)
 - SWRL and OWL
 - Knowledge Base
 - SWRL Syntax
 - Class Atoms
 - Object Property Atoms
 - Data Property Atoms
 - Individual Equality/Inequality Atoms
 - Built-Ins Atoms
 - » Built-Ins for Comparisons
 - » Built-Ins for Math
 - » Built-Ins for Strings
- Protégé Practices



Important Terms in an Ontology

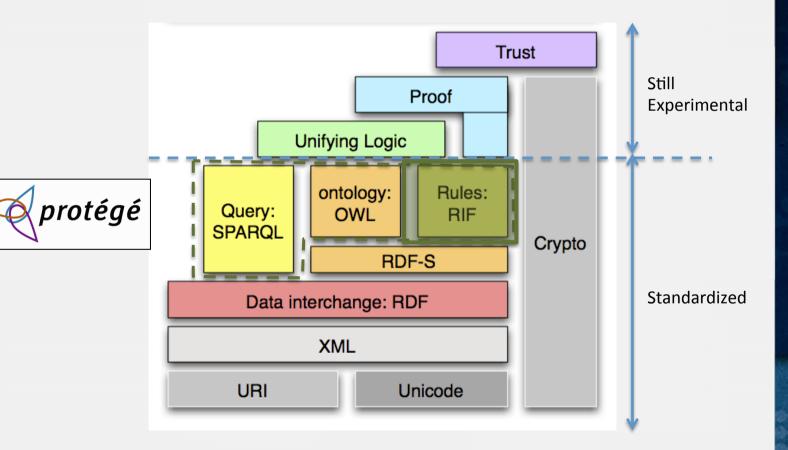
- Several Important Terms
 - Axioms
 - Concepts (Individuals and Classes)
 - Relationships (Class Assertions, Subclasses
 Disjoint/Equivalent Classes, Individual Equality/Inequality
 Properties, Property Assertions, Property Characteristics, and Property Descriptions)
 - Complex Class Expressions (Enumeration of Individuals, Propositional Connectives, Object Property Restrictions, Necessary and Sufficient Conditions, Data Property Restrictions)
 - Data Ranges (Data Types and Data Type Restrictions)
 - Reasoning Rules
 - Knowledge Base (T-box and A-box)
 - SPARQL Query



Part 1/6



Reasoning Rules





SWRL (a Semantic Web Rule Language)

- SWRL is an OWL-based rule language
 - As a complement to OWL expressions
 - A W3C submission published in 2004
 - Human readable syntax
 - A rule is considered as a rule axiom in an ontology
 - All rules are expressed through terms in OWL (classes, properties, individuals).
 - Protégé OWL editor and its reasoners provides supports for SWRL.



4 Keywords for a Knowledge Base

- T-Box: Terminological Box.
 - A set of "schema" axioms
 - It describes a set of Classes and Properties and the ways that they related to each other.
 - Classes (Lecture 02)
 - E.g. Pizza, PizzaTopping, PizzaBase
 - Subclasses Axioms (Lecture 02)
 - E.g. MargheritaPizza is a subclass of NamedPizza
 - Disjoint/Equivalent Classes Axioms (Lecture 02)
 - E.g. MargheritaPizzais disjoint with AmericanHotPizza
 - Properties (Lecture 03)
 - E.g. hasTopping, hasWeightInGrams
 - Data Ranges (Lecture 05)
 - E.g. decimal, decimal[>= 350, <= 450]</p>
 - Complex class expressions (Lecture 04 and 05)
 - E.g. hasTopping some MozzarellaTopping hasWeightInGrams exactly 1 decimal [>= 360, <= 380]



4 Keywords for a Knowledge Base

- A-Box: Assertion Box.
 - A set of "data" Axioms
 - It describes a set of Individuals with the Classes that they belong to and the ways that those individual related to each other.
 - Individuals (Lecture 02)
 - E.g. PizzaID1, PizzaID2
 - Class Assertion Axioms (Lecture 02)
 - E.g. PizzaID1 is members of Pizza
 - Individual Equality/Inequality Axioms (Lecture 02)
 - E.g. PizzaID1 is different from PizzaID2
 - Property Assertion Axioms (Lecture 03)
 - E.g. PizzaID1 hasTopping MozzarellaToppingNo1-1
 PizzaID1 hasWeightInGrams 470



4 Keywords for a Knowledge Base

- Reasoning Rules (Lecture 06)
 - As a complement of T-Box and A-Box.
 - A set of "rule" Axioms
 - E.g. A rule to discover all the pizza individual for the class
 HeavyCheesePizza. They should fulfill the following conditions:
 - » Each of them has a cheese topping
 - » The weight of the cheese topping is heavier than 50% of its total weight.
- Reasoning Results
 - The inferred new knowledge
 - A set of new axioms that discovered by reasoners
 - E.g. inferred new subclasses of *InterestingPizza* (Lecture 02 to 05)
 - E.g. inferred new members of class HeavyCheesePizza (Lecture 06)



Knowledge Base

T-Box

+ A-Box

(+ Reasoning Rules)

+ Reasoning Results

= Knowledge Base



- Rules
 - A rule is consist of an antecedent and a consequent.

A Rule: atom, ..., atom -> atom, ..., atom

- An antecedent or a consequent may have one or more atoms
- Atoms in an antecedent or a consequent are separated by ","
- An antecedent is connected to a consequent via "->"

Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) -> hasUncle (?x, ?z)

atom atom atom



- Atoms
 - An atom is an expression of the form:

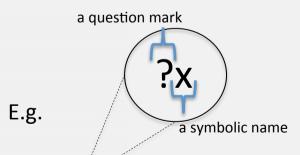
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predicate symbol (argument<sub>1</sub>, argument<sub>2</sub>, ..., argument<sub>n</sub>)
```

- The predicate symbols can be <u>Classes</u>, <u>Properties</u>, <u>Data Ranges</u>, <u>Build-Ins</u>.
- The arguments can be <u>Individuals</u>, <u>Data Values</u>, or <u>Variables</u>

```
E.g. variable variabl
```



- Variables
 - A variable can be considered as a storage location that contains some quantity of <u>individuals</u> or <u>data</u> <u>values</u> that make its atom become true.
 - It is indicated by using <u>a question mark ("?")</u> as its prefix and then associating by <u>a symbolic name</u>.



Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) -> hasUncle (?x, ?z)



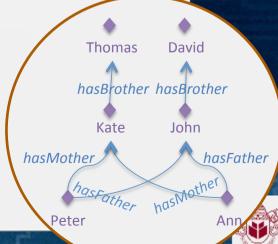
Class (argument₁)

- Class Atoms
 - A class atom consists of a named class (or a complex class expression) and <u>a single argument</u> that representing an individual.
 - If the individuals that represented by the argument are members of this class, then this class atom becomes true.

E.g.

- Class Atom: Human(?x)
 If ?x is Thomas, David, Kate, John, Peter, or Ann, then Human(?x) is true.
- Class Atom: Human(Thomas) Class Atom: Human(Pappy)

true



Object Property (argument₁, argument₂)

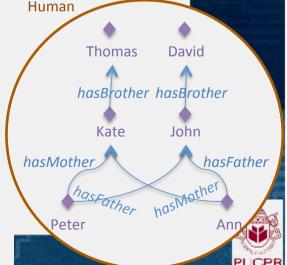
- Object Property Atoms
 - An object property atom consists of an object property and two arguments that represent two individuals.
 - If the individual that represented by argument₁ is connect to the individual that represented by argument₂ via this object property, then this object property atom becomes true.

true

E.g.

- Object Property Atom: hasMother(?x,?y)
 - (1) If ?x = Peter and ?y = Kate, then hasMother(?x, ?y) is true.
 - (2) If ?x = Ann and ?y = Kate, then hasMother(?x,?y) is true
- Object Property Atom: hasMother(?x, Kate)
 - (1) If ?x = Peter, then hasMother(?x, Kate) is true
 - (2) If ?x = Ann, then hasMother(?x, Kate) is true
- Object Property Atom: hasMother(Peter, Kate)

Object Property Atom: hasMother(Peter, John)



Data Property (argument₁, argument₂)

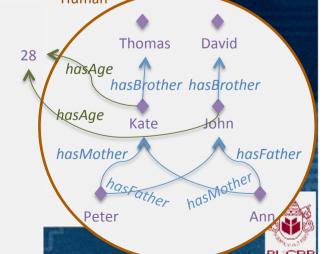
- Data Property Atoms
 - An data property atom consists of an data property and two arguments.
 - The first argument represents an individual.
 - The second argument represents a data value.
 - If the individual that represented by argument₁ is connect to the data value that represented by argument₂ via this data property, then this data property

E.g. atom becomes true.

- Data Property Atom: hasAge (?x,?y)
 - (1) If 2x = Kate and 2y = 28, then has Age (2x, 2y) is true.
 - (2) If 2x = 1 John and 2y = 28, then has Age 2x = 1 is true.
- Data Property Atom: hasAge (Kate,?y)
 - (1) If ?y= 28, then hasAge (Kate,?y) is true.
- Data Property Atom: hasAge (Kate, 28)

Data Property Atom: hasAge (Kate, 38)





- Note (1/4)
 - The variables in a given rule stores the individuals or data values that make <u>all</u> atoms in the antecedent becomes true.

E.g.

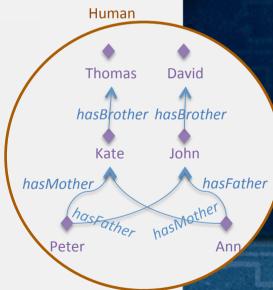
Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) -> hasUncle (?x, ?z)

How to make it becomes true?

a) To make Human(?x) becomes true

?x can be Thomas, David, Kate, John, Peter, or Ann

- b) To make Human(?x), hasMother(?x, ?y) becomes true
 - (1) ?x= Peter ?y= Kate
 - (2) ?x= Ann ?y= Kate
- c) To make Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) becomes true
 - (1) ?x= Peter ?y= Kate ?z= Thomas
 - (2) ?x= Ann ?y= Kate ?z= Thomas



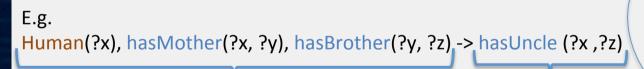


• Note (2/4)

If all the atoms in the antecedent are true, then all

the atoms in the consequent must

also be true.



true

• If Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) is true, then hasUncle (?x, ?z) must be true

(1)
$$?x = Peter$$
, $?y = Kate$, $?z = Thomas$

true

(2)
$$?x = Ann$$
, $?y = Kate$, $?z = Thomas$

\hasMother >

Human

halUncle

hasUncle Peter



David

John

hasFather

hasBrother hasBrother

Thomas

- Note (3/4)
 - The scope of a variable is limited inside a given rule.
 - Even if "same" variables (variables with same symbolic names) is used in different rules, they will not affect each other.

```
E.g.
                                                                                           Thomas
                                                                                                     David
Rule 1: Human(?x), hasMother(?x, ?y), hasBrother(?y, ?z) -> hasUncle (?x, ?z)
                                                                                         hasBrother hasBrother
                                                   -> hasUncle (Peter, Thomas)
    (1) ?x = Peter ?y = Kate
                                ?z= Thomas
                                                                                                         hasUndle
    (2) ?x = Ann
                 ?y= Kate ?z= Thomas
                                                                              /hasUncle
                                                   -> hasUncle (Ann, Thomas)
                                                                                                     John
                                                                                                           hasUncle
                                                                                  hasMother
                                                                                                         hasFather
Rule 2: Human(?x), hasFather(?x, ?y), hasBrother(?y, ?z) -> hasUncle (?x, ?z)
                                                                                         hasrather has Mother
    (1) ?x= Peter ?y= John
                                                   -> hasUncle (Peter, David)
                               ?z= David
                                                                              hasUncle Peter
    (2) ?x = Ann
                  ?y= John
                                ?z= David
                                                   -> hasUncle (Ann, David)
```



- Note (4/4)
 - A rule can not create new classes, properties, or individuals.
 - Predicate symbols in a rule can not contain the classes or properties that do not exist in the ontology
 - Arguments in a rule can not contain the individuals that do not exist in the ontology

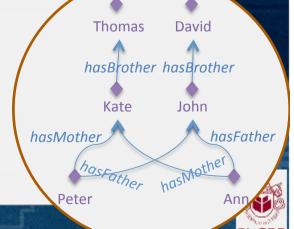
MaleHuman Hugo), (sMotherOf)Kate (Hugo), hasBrother(Kate, ?z) -> hasUncle (Hugo,?z)

Human

This property does not exist

This class does not exist

This individual does not exist



SameAs(argument₁,argument₂)

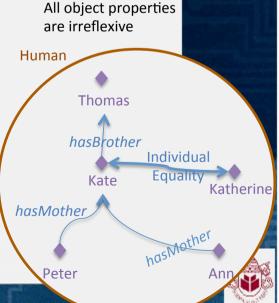
- Individuals Equality Atoms
 - An Individuals Equality atom consists of the predicate symbol "SameAs" and <u>two arguments</u> that represent two individuals.
 - If the individual that represented by argument₁ is the same as the individual that represented by argument₂, then this individuals equality atom becomes true.

E.g.

- Individuals Equality Atom: SameAs(?x,?y)
 - (1) if ?x = Katherine and ?y= Kate, then SameAs(?x,?y) is true.
 - (2) if ?x = Kate and ?y= Katherine, then SameAs(?x,?y) is true.
- Individuals Equality Atom: SameAs (?x, Kate)
 - (1) if ?x= Katherine, then SameAs(?x, Kate) is true
- Individuals Equality Atom: SameAs(Katherine, Kate)

true

Individuals Equality Atom: SameAs(Peter,Kate)



DifferentFrom(argument₁, argument₂)

- Individuals Inequality Atoms
 - An Individuals Inequality atom consists of the predicate symbol "DifferentFrom" and two arguments that represent two individuals.
 - If the individual that represented by argument₁ is the different from the individual that represented by argument₂, then this individuals inequality atom becomes true.

E.g.

- Individuals Inequality Atom: DifferentFrom(?x,?y)
 - (1) If ?x= Thomas and ?y= Peter (Ann, Katherine or Kate), then DifferentFrom(?x,?y) is true.

(2) ...

- Individuals Inequality Atom: DifferentFrom(?x, Kate)
 - (1) ?x= Thomas
- (2) ?x= Peter
- (3) 2x = Ann

Individuals Inequality Atom: DifferentFrom(Peter, Kate) true
 Individuals Inequality Atom: DifferentFrom(Katherine, Kate)



- Built-In Atoms for Comparison
 - An atom consists of a <u>comparison symbol</u> and <u>two</u> <u>arguments</u> that represent <u>two data values</u>.
 - swrlb:equal (argument₁,argument₂)
 - swrlb:notEqual (argument₁,argument₂)
 - swrlb:lessThan (argument₁,argument₂)
 - swrlb:lessThanOrEqual (argument₁,argument₂)
 - swrlb:greaterThan (argument₁,argument₂)
 - swrlb:greaterThanOrEqual (argument₁,argument₂)
 - If the data value that represented by argument₁ and the data value that represented by argument₂ fulfill the comparison description then this atom becomes true.



- Built-In Atoms for Comparison
 - An atom consists of a <u>comparison symbol</u> and <u>two</u> <u>arguments</u> that represent <u>two data values</u>.

E.g.

Human(?x),hasAge(?x,?y), swrlb:equal (?y,23)

(1) ?x=Thomas ?y= 23

Human(?x),hasAge(?x,?y), swrlb:notEequal (?y,23)

(1) ?x = Kate ?y = 28

(2) ?x = Peter ?y = 3

(3) 2x = Ann 2y = 1

Human(?x),hasAge(?x,?y), swrlb:lessThan (?y,18)

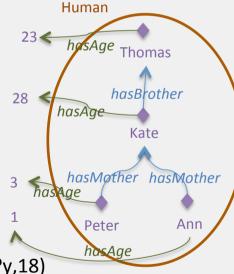
(1) ?x = Peter ?y = 3

(2) ?x = Ann ?y = 1

Human(?x),hasAge(?x,?y), swrlb:greaterThanOrEqual (?y,18)

(1) ?x = Kate ?y = 28

(2) ?x = Thomas ?y = 23





- Built-In Atoms for Math
 - An atom consists of <u>a math symbol</u> and <u>three</u>
 <u>arguments</u> that represent <u>three data values</u>.
 - swrlb:add (argument₁, argument₂, argument₃)
 - Argument₁ = argument₂ + argument₃
 - swrlb:subtract (argument₁, argument₂, argument₃)
 - Argument₁ = argument₂ argument₃
 - swrlb:multiply (argument₁, argument₂, argument₃)
 - Argument₁ = argument₂ * argument₃
 - swrlb:divide (argument₁, argument₂, argument₃)
 - Argument₁ = argument₂ / argument₃



- Built-In Atoms for Math
 - An atom consists of <u>a math symbol</u> and <u>three</u>
 arguments that represent <u>three data values</u>.

E.g.

• Everyone earns 1000 Reais more?

Human(?x),hasSalaryInReais(?x,?y), swrlb:add (?z, ?y, 1000)

(1) ?x= Kate ?y= 10000 ?z=11000

(2) ?x= John ?y= 12000 ?z=13000

• Everyone earns 1000 Reais less?

Human(?x),hasSalaryInReais(?x,?y), swrlb:subtract(?z,?y,1000)

(1) ?x= Kate ?y= 10000 ?z=9000

(2) ?x= John ?y= 12000 ?z=11000

Salaries In Chinese Yuan?

Human(?x),hasSalaryInReais(?x,?y), swrlb:multiply(?z,?y, 2)

(1) ?x= Kate ?y= 10000 ?z=20000

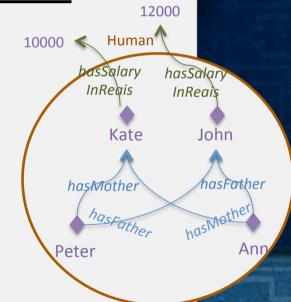
(2) ?x= John ?y= 12000 ?z=24000

• Salaries in euros?

Human(?x),hasSalaryInReais(?x,?y), swrlb:divide(?z,?y, 4)

(1) 2x = Kate 2y = 10000 2z = 2500

(2) ?x= John ?y= 12000 ?z=3000





- Built-In Atoms for Strings
 - swrlb:startsWith (argument₁,argument₂)
 - If argument₁ starts with argument₂, then this atom is true.
 - E.g. swrlb:startsWith ("abc", "a")
 - swrlb:endsWith (argument₁,argument₂)
 - If argument₁ ends with argument₂, then this atom is true
 - E.g. swrlb:endsWith ("abc", "c")
 - swrlb:stringLength(argument₁,argument₂)
 - If argument₁ is the length of argument₂, then this atom is true.
 - E.g. swrlb:stringLength (3, "abc")
 - swrlb:contains (argument₁, argument₂)
 - If argument₁ contains argument₂, then this atom is true.
 - E.g. swrlb:cantains("abc", "ab")



Knowledge Base

T-Box
+ A-Box
| Lecture 02 - 05

+ Reasoning Rules) | Lecture 06

+ Reasoning Results | Lecture 06

= Knowledge Base | Lecture 02 - 05



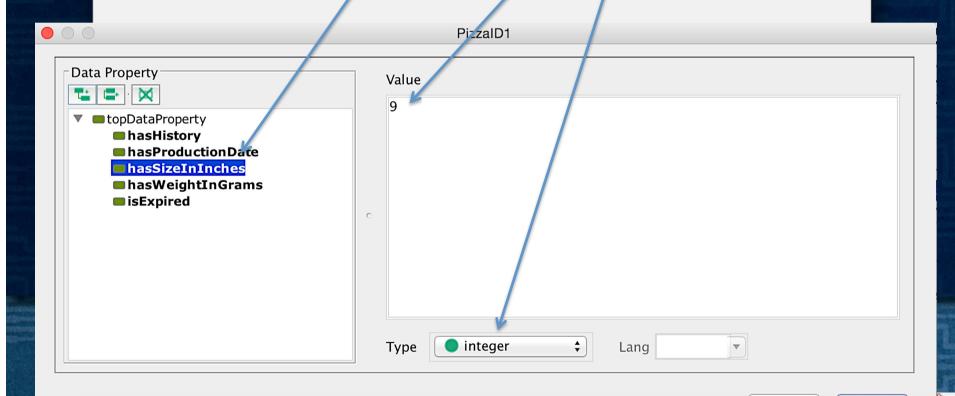
Protégé Practices

- Apply Reasoning Rules in Pizza Ontology
 - Data Preparation for next Two Lectures
 - Reasoning Rules
 - SPARQL Query
 - Make sure the individuals, object and data property assertions are correct!



Protégé Practices

PizzalD1 hasSizeInInches "9"^^integer



取消

确定

Protégé Practice

- The Pizza Ontology
 - Open the given pizza ontology (with individuals)
 - Construct the following rules:
 - (1) Use a new object property is The Same Size As to connect those pizza individuals that have the same size in inches.
 - (2) Use a new object property is Heavier Than to compare the weights of pizza individuals
 - (3) Use a new Class HeavyCheesePizza to classify those pizza individuals that fulfill the following conditions:
 - Each of them has a cheese topping
 - The weight of the cheese topping is heavier than 50% of its total weight.
 - (4) Use a new Class ThickCrustPizza to classify those pizza individuals that fulfill the following conditions:
 - Each of them has the size 9 inches
 - Each of them has a pizza base heavier than 300 grams.



Thank you for your attention!

Any Questions?

