

# Automata, Computability, and Complexity

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## SHEET #10:

### **Exercise 1:**

We first search for a decider of  $ALL_{DFA}$ . DFA accepts  $\Sigma^*$  if and only if all reachable states from the start state,  $q_0$ , are accepting. We consider the tree of the computation branches of a DFA on an input string, with root  $q_0$ . A decider for  $ALL_{DFA}$  is given by:

on input  $\langle M \rangle$

- 1) if input does not follow specifications, reject.
- 2) From root  $q_0$  (the initial state), check using depth first search, on the computation tree, if a non-accepting state is reachable in one of the computation paths. If a non-accepting state is found, reject.
- 3) if no non-accepting state is found, accept

The algorithm carries breadth-first search on the computation tree, therefore checks if a non-accepting state is reached. Computation paths are finite so it is obvious that we have a decider

We now analyse the running time analysis of each step:

Step 1) and 3) is obviously executed once. Step 2), in worst case, we go through all computation branches (paths) of the tree. let  $n$  be the number of paths, starting from root, in the computation tree of the DFA. As a result  $n$  steps are executed.

Hence in step 2) we execute polynomially many steps.

We conclude then that  $ALL_{DFA} \in P$

### **Exercise 2:**

Let  $A$  be the adjacency matrix of  $G$ , i.e.,  $a_{ij} = 1 \iff (i, j) \in E$ . Now, let us observe the entries of the  $B = A^2$  matrix:  $b_{ij} = \sum_{k \in [n]} a_{ik}a_{kj}$  = number of common neighbors of  $i$  and  $j$ . Therefore,  $b_{ij} > 0$  if and only if there is a path of length exactly two between  $i$  and  $j$ . So when there is an edge between  $i$  and  $j$ , and also a path of length two between  $i$  and  $j$  through some other vertex  $k$ . This gives us the following algorithm:

```
Compute  $B = A^2$ 
for  $i = 1$  to  $n$ 
  for  $j = 1$  to  $n$ 
    if  $b_{ij} > 0$  and  $a_{ij} > 0$ 
      Output "Triangle Found"
```

In order to analyze the running time of this algorithm, firstly, we need to know the running time of the matrix multiplication. The current best algorithms have a running time of  $O(n^{2.373})$ . Therefore, the running time of the previous algorithm is  $O(n^{2.373} + n^2) = O(n^{2.373})$   
 $O(n^{2.373}) \subseteq O(n^4)$ .

### **Exercise 3:**

Show using the definitions from the lecture notes that:

a)  $n^2 + 3n^{3/2} \in O(n^2)$

In order to prove that  $n^2 + 3n^{3/2} \in O(n^2)$ , we need to show that  $n^2 + 3n^{3/2} \leq k \cdot n^2$

We know that:  $n^{3/2} = n \cdot \sqrt{n} \leq n \cdot n$  (since  $\sqrt{n} \leq n$ )

Therefore:  $3n^2 \geq 3n^{3/2} \geq 3$

Then: 
$$\begin{aligned} n^2 \leq n^2 &\Rightarrow n^2 + 3n^{3/2} \leq n^2 + 3n^2 \\ &\Rightarrow n^2 + 3n^{3/2} \leq 4n^2 \end{aligned}$$

We conclude that  $n^2 + 3n^{3/2} \in O(n^2)$

b)  $c \cdot n^{1-e} \in o(n)$  for all  $e > 0$  and constants  $c$ .

In order to prove that  $c \cdot n^{1-e} \in o(n)$ , we need to show that  $c \cdot n^{1-e} \leq k \cdot n$

Since  $e \geq 0 \Rightarrow 1 - e \leq 1$   
 $\Rightarrow n^{1-e} \leq n$   
 $\Rightarrow c \cdot n^{1-e} \leq c \cdot n$

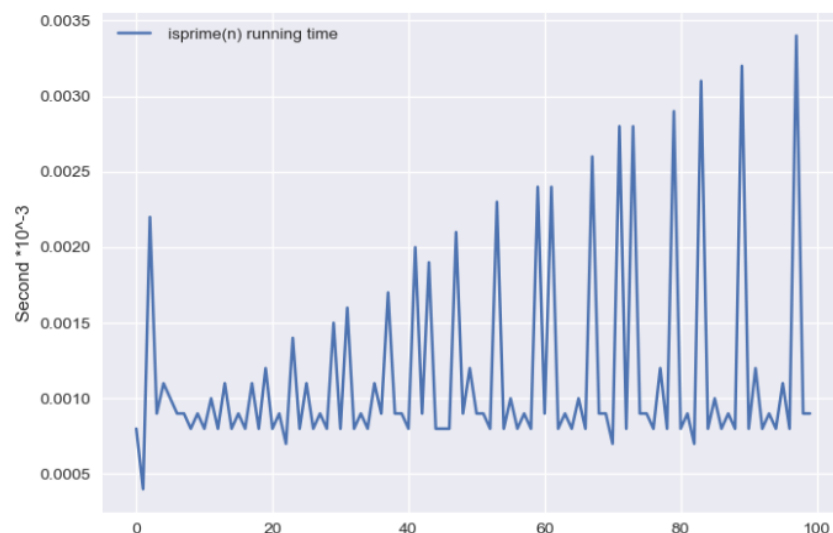
We can conclude that  $c \cdot n^{1-e} \in o(n)$

#### **Exercise 4:**

**a-)**

```
get n from user
set IsPrime = False
for m ranges from 2 to n-1
    if Num divisible by PFactor then IsPrime = True
if IsPrime = True then display n is prime
else display n is not prime
```

We analyzed the running time of an implementation of our algorithm:



We conclude that it has a time complexity of  $O(n^k)$

**b-)**

Suppose we have  $n$  1's strung together (notated  $1^n$ ).  $n$  is the length of our input, obviously. We will divide all the integers from 11, 111,..., $1^{(n-1)}$  into  $1^n$ . Note that it takes  $\log_2(x)$  (log base 2 of  $x$ ) bits to represent  $x$ , approximately, in binary. Also note that we will be performing  $x-2$  divisions (2, 3, 4, 5, ... ,  $x-1$  will be divided into  $x$ ). So, for  $\log_2(x)$  bits we use  $x-2$  divisions. Suppose, instead, that we let  $n$  be the size of our input. So we have  $n = \log_2(x)$ .

Let  $f(x)$  be the number of divisions we have to do to  $x$ .  $f(x) = x-2$  divisions, namely, 2, 3, ... ,  $x-1$ . So if  $f(x) = x-2$ , and  $n = \log_2(x)$ , then  $x = 2^n$ . We conclude that  $f(n) = 2^n - 2$

Thus running time is exponential, hence  $L_{\text{prime}} \notin P$ .