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Games & Sports

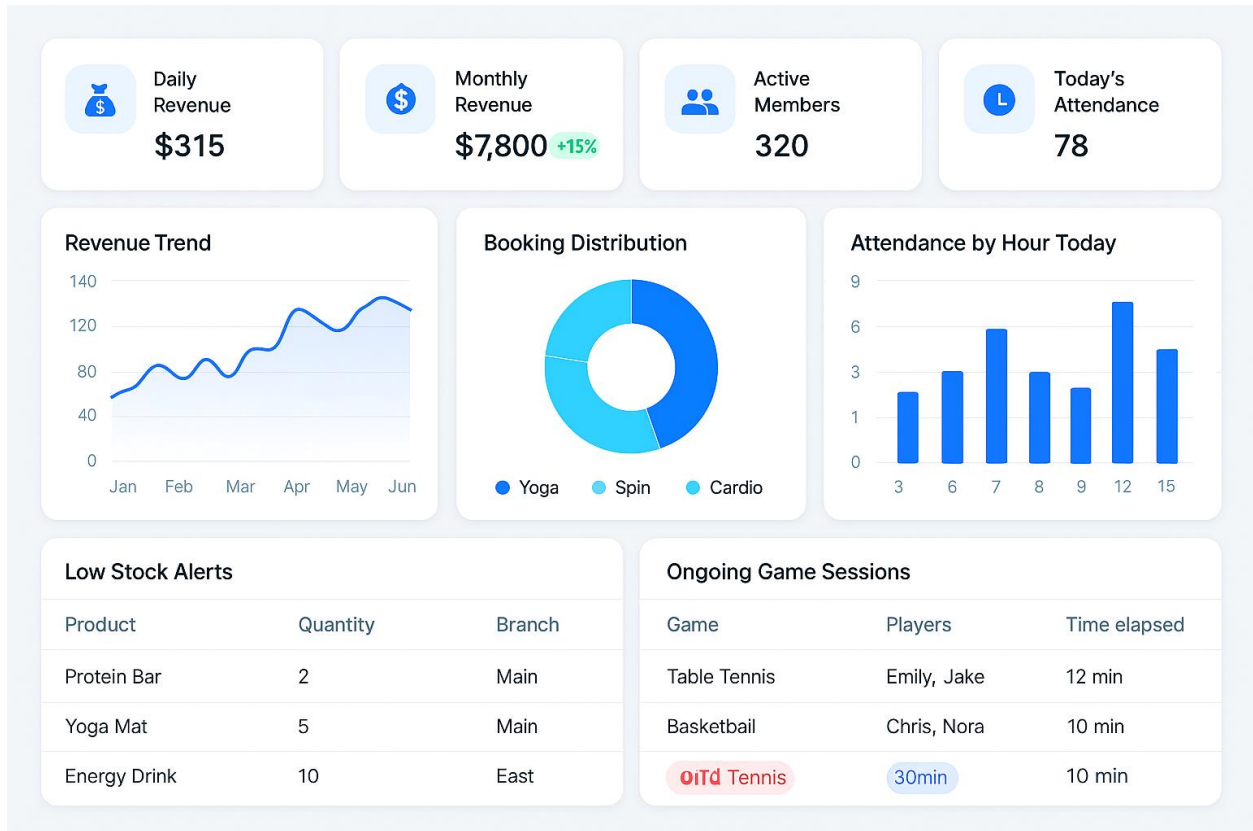
- Game Session Report
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Y Gym Management System Menu & Submenus with Details

Dashboard



Members

1. Member List

- **Purpose:** View and manage all registered gym members.
- **Features:**
 - Search/filter by name, membership status, or plan
 - View member details
 - Edit or deactivate members
 - Add new members (modal/form)
- **Form Inputs:**
 - Full Name
 - Date of Birth (optional)
 - Gender (Male/Female)
 - Email
 - Phone Number

- Address
- Emergency Contact Name
- Emergency Contact Phone
- Membership Status (Active, Pending, Frozen, Cancelled)
- Profile Photo (optional)

2. **Assign Membership Plan**

- **Purpose:** Assign one or more plans to members and manage renewals or switching.
- **Features:**
 - Filter by member
 - View current and previous plans with Plan Name, Start Date, Expiry Date, Price, Auto-Renew status, Linked Payment ID, Status (Active, Expired, Cancelled)
 - Export plan assignment history (PDF/CSV)
- **Form Inputs:**
 - Member ID
 - Plan (Dropdown)
 - Start Date
 - Duration (auto-filled)
 - Price (auto-filled)
 - Auto-Renew (Yes/No)
- Plan Feature (Dropdown)

3. **Membership History**

- **Purpose:** Track a member's full gym plan history.
- **Features:**
 - List all previously assigned plans
 - Show renewal dates, freeze periods, cancellations
 - View payment records linked to plans
 - Export to PDF/CSV

4. **Attendance**

- **Purpose:** Record and view member attendance.
- **Form Inputs:**
 - Member ID (dropdown)
 - Date
 - Time In
 - Time Out
 - Attendance Type (Manual, Scan, Biometric)

Y Workout Scheduling

1. Workout Classes

- **Purpose:** Schedule and manage workout sessions (group or personal).
- **Form Inputs:**
 - Class Name
 - Trainer ID
 - Schedule Date
 - Start Time
 - End Time
 - Location
 - Max Participants
 - Description (optional)
 - Class Type (dropdown)

2. Booking

- **Purpose:** Manage member bookings for workout classes.
- **Features:**
 - Filter by class, date, member, booking status
 - Add new bookings
 - Cancel or update booking status
 - Count bookings per member or class
- **Form Inputs:**
 - Member ID (dropdown)
 - Workout Class (dropdown)
 - Date & Time
 - Booking Status (Booked, Cancelled, Attended)

3. Class Types

- **Purpose:** Define categories for workout classes for easy filtering and assignment.
- **Form Inputs:**
 - Class Type Name (e.g., Yoga, Cardio, Strength)
 - Description (optional)
 - Default Duration (minutes)
 - Intensity Level (Low, Medium, High)

\$ Payments

- **Purpose:** Track payments and link them to membership plans or other purchases.
- **Features:**
 - View payments by member
 - Calculate total paid/unpaid per assigned plan
 - Handle refunds for unused plans or classes
- **Form Inputs:**
 - Member ID
 - Assigned Plan ID (dropdown)
 - Amount
 - Payment Date

- Payment Method (Cash, Card, Online)
- Payment Type (Membership, Class, Product, Other)
- Reference No.
- Remarks (optional)

Membership Plans

1. Plan List

- **Purpose:** Define available membership plans.
- **Form Inputs:**
 - Plan Name
 - Description (optional)
 - Price
 - Duration (in days)
 - Auto-Renewable (Yes/No)
 - Access Level (Full Gym, Classes Only, etc.)

2. Plan Features

o Purpose: Set specific privileges or features per plan. This allows customizing what benefits or access a member receives when subscribed to a particular membership plan.

o Form Inputs:

- Plan ID
- Feature Type (Dropdown: class_type, service, massage_type, pt_sessions, pool_access)
- Feature Name
 - If Feature Type is class_type: select from available class types (e.g., Yoga, Zumba)
 - If Feature Type is service select from service table sauna_access or pool_access:
- If Feature Type is massage_type: select from available massage types (e.g., Deep Tissue, Swedish)
 - If Feature Type is pt_sessions: enter number of sessions (e.g., "4 per month")

3. Plan Freezes

Purpose: Temporarily pause an active membership plan.

Features:

- Freeze start & end dates
 - Auto-skip billing for the frozen period
 - Extend membership if configured
 - Prevent gym/class access during freeze
- Inputs:**
- Member ID
 - Assigned Plan ID
 - Freeze Start Date
 - Freeze End Date
 - Reason (e.g., Travel, Medical Leave)

Trainers

1. Trainer List

- **Purpose:** Manage trainer profiles and details.
- **Form Inputs:**
 - Full Name
 - Specialization
 - Email
 - Phone
 - Photo (optional)
 - Status (Active/Inactive)
 - Bio (optional)
 - Certifications (optional)

2. Trainer Availability

- **Purpose:** Schedule trainer working hours and availability.
- **Form Inputs:**
 - Trainer ID
 - Available Date
 - Start Time
 - End Time
 - Availability Type (Personal, Group)

Notifications

- **Purpose:** Notify members about bookings, schedule changes, or reminders.
- **Form Inputs:**
 - Member ID
 - Class ID
 - Notification Type (SMS, Email, App)
 - Message
 - Sent Time

Products / Retail

1. Product Management

✓ **Product List**

- Purpose: View, search, and manage all products available in the gym retail.
- Features: Filter by category, brand, stock status; export product data.
- Form Inputs: N/A (view only)

✓ **Add Product**

- Purpose: Add or edit product information used for purchase and sales.
- Form Inputs:
 - Product Name
 - Description
 - Branch (Dropdown)
 - Category (Dropdown)
 - Brand (Optional)
 - Tax ID (Dropdown)
 - Unit (e.g., Kg, Bottle)
 - Product Type (Supplement or Equipment)
 - Purchase Price
 - Sales Price
 - Barcode (auto/manual)
 - Reorder Level
 - Quantity
 - Expiry Date (if applicable)
 - User Entered / Date Entered (auto)
 - Updated User / Updated Date (auto)

✓ **Categories**

- Purpose: Define and manage product categories to organize products.
- Form Inputs:
 - Category Name
 - User Entered
 - Date Entered
 - Updated User
 - Updated Date
 - Action Date

✓ **Units**

- Purpose: Define measurement units for products (e.g., Kg, Piece).
- Form Inputs:
 - Unit Name
 - Description (optional)
 - User Entered / Date Entered
 -

✓ **Customer List**

- **Purpose:** Manage gym customers for retail purchases and loyalty tracking.
- **Form Inputs:**
 - First Name
 - Last Name
 - Email
 - Phone
 - Address
 - TIN
 - Company (optional)
 - Customer Group (e.g., Regular, VIP)
 - Status (Active/Inactive)
 - Points
 - User Entered / Date Entered
 - Updated User / Updated Date
 - Action Date

✓ **Supplier List**

- **Purpose:** Manage supplier contacts for inventory purchase tracking.
- **Form Inputs** (based on your table):
 - Supplier Name
 - Email
 - Phone
 - Address
 - Contact Person First Name
 - Contact Person Last Name
 - TIN
 - Status (Active/Inactive)
 - User Entered / Date Entered
 - Updated User / Updated Date
 - Action Date

☐ 2. Service Management

✓ **Service Types**

- Purpose: Categorize services (e.g., Massage, Personal Training).
- Form Inputs:
 - Type Name
 - Description (optional)

✓ **Services**

- Purpose: Manage individual services offered to members.
- Form Inputs:
 - Service Name
 - Service Type (Dropdown)
 - Price per Session

✓ **Assign Services**

- **Purpose:** Assign services such as massage, physiotherapy, or personal training to members, with session-based billing and tracking.

Features:

- Filter by member
- View assigned services with Service Name, Sessions, Used Sessions, Price/Session, Assigned Date, Trainer (optional), Status (Active, Completed)
- Track usage of each session
- Export service assignment and usage (PDF/CSV)
- Option to link trainer and schedule time

✓ **Form Inputs:**

- Customer / Member (Dropdown)
- Service (Dropdown)
- Number of Sessions
- Price per Session (auto-filled)
- Assigned Date
- Assign Trainer (Optional)
- Notes / Remarks (Optional)

☐ 3. Inventory Operations

✓ **Purchases**

- Purpose: Record product purchases from suppliers.
- Features: Track purchase date, supplier, quantity, unit price, and branch.
- Form Inputs:
 - Supplier (Dropdown)
 - Product
 - Unit Price
 - Quantity
 - Purchase Date
 - Branch (optional)

✓ **Sales**

- Purpose: Record sales transactions to customers/members.

- Features: Capture sold quantity, sale price, and sale date.
- Form Inputs:
 - Product (Dropdown)
 - Customer / Member (optional)
 - Quantity
 - Sale Price (auto-filled from product)
 - Sale Date
- ✓ **Adjustments**
 - Purpose: Manage stock corrections such as losses, damages, or manual count adjustments.
 - Form Inputs:
 - Product (Dropdown)
 - Adjustment Type (Increase / Decrease)
 - Quantity
 - Reason (e.g., Damage, Loss, Correction)
 - Date

4. Store Inventory

- **View Stock by Product**
 - Purpose: Monitor current inventory levels per product, per branch/store.
 - Features: Filter by product, branch, expiry date, and variants.

Games & Sports Module

1. Players Management

- **Purpose:** Manage player profiles distinct from gym members (for sports/games participation).
- **Features:**
 - Register new players
 - Edit/view player info
 - Track player stats and game history
- **Form Inputs:**
 - Player ID (auto)
 - Full Name
 - Linked Member (Dropdown, optional)
 - Contact info (phone/email)
 - Date of Birth (optional)
 - Gender
 - Skill level (optional)
 - Registration Date
 - Status (Active/Inactive)

2. Teams Management

- **Purpose:** Organize players into teams for team-based games.
- **Features:**
 - Create new teams
 - Assign/remove players from teams
 - View team roster and stats
- **Form Inputs:**
 - Team ID (auto)
 - Team Name
 - Team Captain (select player)
 - Players List (multi-select)
 - Creation Date
 - Status (Active/Inactive)

3. Game Types

- **Purpose:** Define types of games supported by the system (e.g., Football, Table Tennis, Chess, Badminton).
- **Features:**
 - Add/edit/delete game types
 - Define game rules and max players
 - Specify if game is individual or team-based

- Configure pricing model options (per player, per game, per duration)
- **Form Inputs:**
 - Game Type ID (auto)
 - Game Name (e.g., Football, Table Tennis)
 - Description
 - Max Players (e.g., 2 for tennis, 11 for football)
 - Player Mode (Individual/Team)
 - Pricing Model (Dropdown: per player, per game, per hour)
 - Standard Game Duration (minutes)
 - Active (Yes/No)

4. Game Setup

- **Purpose:** Schedule and set up new games for players or teams.
- **Features:**
 - Create new game session
 - Select game type
 - Assign players or teams
 - Set game start/end time
 - Apply special rules or variations if needed
- **Form Inputs:**
 - Game Session ID (auto)
 - Game Type (dropdown)
 - Player 1 / Team 1 (dropdown)
 - Player 2 / Team 2 (dropdown) — optional for some games
 - Game Date
 - Start Time
 - End Time (auto or manual)
 - Location / Court / Room
 - Status (Scheduled, In Progress, Completed)

5. Live Monitoring

- **Purpose:** Real-time display and control of ongoing games.
- **Features:**
 - Show active games with timer countdown
 - Display player/team names and scores
 - Track whose turn it is (for turn-based games)
 - Pause/resume/stop game controls
- **UI Elements:**
 - Timer with countdown
 - Player/Team info side by side (hand monitoring)
 - Scoreboard
 - Turn indicator (e.g., highlight active player)

6. Game History & Results

- **Purpose:** Maintain records of all completed games for review and analysis.
- **Features:**
 - View past game results
 - Filter by date, player, team, game type
 - Export game reports (PDF/CSV)
 - View payment status linked to games
- **Form Inputs/Filters:**
 - Date range
 - Player/Team name
 - Game type
 - Status (Completed, Cancelled)

7. Pricing & Billing

- **Purpose:** Manage pricing schemes and payments related to games.
- **Features:**
 - Define pricing per game type and player/team
 - Track payments and outstanding dues
 - Generate invoices or receipts
- **Form Inputs:**
 - Pricing Model (per player, per game, per duration)
 - Price Amount
 - Payment Status
 - Payment Date
 - Linked Game Session

Reports

Members Reports

1. Member List Report

Columns:

- Member ID
- Full Name
- Email
- Phone Number
- Membership Status (Active/Frozen/Pending/Cancelled)
- Assigned Plan(s)
- Plan Expiry Date
- Join Date
- Last Attendance Date
- Membership Type
- Actions (View/Edit)

Dropdown Filters:

- Membership Status
- Assigned Plan
- Join Date Range
- Search (input)

2. Membership Assignment Report

Columns:

- Member ID
- Member Name
- Plan Name
- Start Date
- End Date
- Price
- Auto-Renew (Yes/No)
- Payment Status (Paid/Pending)
- Status (Active/Expired/Cancelled)

Dropdown Filters:

- Member
- Plan
- Status

- Auto-Renew
- Search (input)

3. Service Assignment Report

Columns:

- Member ID
- Member Name
- Service Name (Massage, PT, etc.)
- Trainer Name
- Assigned Sessions
- Sessions Used
- Sessions Remaining
- Assignment Date
- Expiry Date

Dropdown Filters:

- Member
- Service Type
- Trainer
- Date Range
- Search (input)

4. Membership History Report

Columns:

- Member ID
- Member Name
- Plan Name
- Start Date
- End Date
- Status (Renewed, Cancelled, Frozen)
- Payment Link (Yes/No)
- Freeze Duration

Dropdown Filters:

- Member
- Plan
- Status
- Date Range
- Search (input)

5. Attendance Report

Columns:

- Member ID
- Member Name
- Attendance Date
- Time In
- Time Out
- Attendance Type (Manual, Scan, Biometric)

Dropdown Filters:

- Member
- Date Range
- Attendance Type
- Search (input)

 [Workout Scheduling Reports](#)

6. Workout Class Schedule Report

Columns:

- Class ID
- Class Name
- Trainer Name
- Schedule Date
- Start Time
- End Time
- Max Participants
- Location

Dropdown Filters:

- Class Type
- Trainer
- Date Range
- Search (input)

7. Booking Report

Columns:

- Booking ID
- Member Name

- Class Name
- Booking Date & Time
- Booking Status (Booked, Cancelled, Attended)

Dropdown Filters:

- Member
- Class
- Booking Status
- Date Range
- Search (input)

8. Class Popularity Report

Columns:

- Class Name
- Total Bookings
- Total Attendance
- Attendance Ratio (%)

Dropdown Filters:

- Class Type
- Date Range
- Search (input)

Payments Reports

9. Payments Report

Columns:

- Payment ID
- Member Name
- Plan/Class Name
- Payment Date
- Amount
- Payment Method
- Payment Status

Dropdown Filters:

- Member
- Plan/Class
- Payment Method
- Payment Status
- Date Range
- Search (input)

10. Outstanding Payments Report

Columns:

- Member Name
- Plan/Class Name
- Due Amount
- Due Date
- Payment Status (Partial/Unpaid)

Dropdown Filters:

- Member
- Plan/Class
- Due Date Range
- Search (input)

11. Revenue Summary Report

Columns:

- Date (Day/Week/Month)
- Revenue from Memberships
- Revenue from Classes
- Revenue from Products/Services
- Total Revenue

Dropdown Filters:

- Date Range
- Revenue Source (Membership, Class, Product, Service)
- Search (input)

12. Plan Sales Report

Columns:

- Plan Name
- Total Assigned Members
- Total Revenue
- Auto-Renew Count

Dropdown Filters:

- Plan
- Date Range

13. Plan Freeze Report

Columns:

- Member Name
- Plan Name
- Freeze Start Date
- Freeze End Date
- Freeze Duration (Days)
- Impact on Revenue

Dropdown Filters:

- Member
- Plan
- Date Range
- Search (input)

14. Trainer Availability Report

Columns:

- Trainer Name
- Week/Month
- Total Available Hours
- Total Booked Hours

Dropdown Filters:

- Trainer
- Week/Month
- Search (input)

15. Trainer Assignment Report

Columns:

- Trainer Name
- Member Name
- Service/Class Assigned
- Session Status (Completed/Pending)

Dropdown Filters:

- Trainer
- Member
- Date Range
- Search (input)

16. Product Sales Report

Columns:

- Product Name
- Quantity Sold

- Revenue
- Member/Customer Name

Dropdown Filters:

- Product
- Customer/Member
- Date Range
- Search (input)

17. Purchase Report

Columns:

- Purchase ID
- Supplier Name
- Product Name
- Quantity Purchased
- Purchase Date
- Purchase Price

Dropdown Filters:

- Supplier
- Product
- Date Range
- Search (input)

18. Inventory Adjustment Report

Columns:

- Product Name
- Adjustment Type (Increase/Decrease)
- Quantity
- Reason
- Date

Dropdown Filters:

- Product
- Date Range
- Search (input)

19. Stock Status Report

Columns:

- Product Name
- Current Stock
- Reorder Level
- Branch

Dropdown Filters:

- Product
- Branch
- Search (input)

Games & Sports Reports

20. Game Session Report

Columns:

- Game Session ID
- Game Type
- Player/Team 1
- Player/Team 2
- Session Date
- Result

Dropdown Filters:

- Game Type
- Player/Team
- Date Range
- Search (input)

21. Game Payment Report

Columns:

- Payment ID
- Game Session ID
- Player/Team
- Payment Date
- Amount
- Payment Type (Per Hour, Per Player)

Dropdown Filters:

- Player/Team
- Game Session
- Payment Type
- Date Range
- Search (input)

22. Game History Report

Columns:

- Game Session ID
- Game Type
- Player/Team 1
- Player/Team 2
- Win/Loss Stats
- Date

Dropdown Filters:

- Game Type
- Player/Team
- Date Range
- Search (input)

. Financial Reports

- **Purpose:** To generate key financial statements that provide insights into the gym's performance.
- **Features:**
 - All reports can be filtered by a date range.
 - All reports can be exported to PDF or CSV/Excel.
- **1. Profit & Loss (P&L) Statement**
 - **Shows:** Total Revenue - Total Expenses = Net Profit/Loss for a period.
 - **Structure:**
 - **Revenue:**
 - Membership Revenue
 - Product Sales
 - Game & Service Fees
 - ...
 - **Expenses:**
 - Salaries & Wages
 - Rent
 - Utilities
 - Marketing
 - ...
- **2. Balance Sheet**
 - **Shows:** A snapshot of the gym's financial health at a specific point in time. It follows the rule: Assets = Liabilities + Equity.
 - **Structure:**
 - **Assets:** (Cash, Accounts Receivable, Inventory, Equipment)
 - **Liabilities:** (Accounts Payable, Unearned Revenue)
 - **Equity:** (Owner's Investment, Retained Earnings)
- **3. Sales by Category Report**
 - **Shows:** A breakdown of revenue sources.
 - **Example:**
 - Gold Membership Plan: \$15,000
 - Personal Training Services: \$8,000
 - Protein Shake Sales: \$3,500
 - Table Tennis Bookings: \$1,200

Accounting / Transactions Module

◆ Purpose

To maintain a full record of all income, payments, purchases, refunds, and dues for transparency and financial reporting.

Transaction List

- **Purpose:** View all financial transactions across the system.
- **Features:**
 - Filter by date range, member, transaction type, source module (e.g., Payment, Game, Shop)
 - Export data to PDF/CSV
 - View detailed invoice or receipt
- **Displayed Fields:**
 - Transaction ID
 - Date & Time
 - Member/Customer
 - Amount
 - Transaction Type (Income, Expense, Refund)
 - Source (Membership, Product Sale, Game Fee, Service, etc.)
 - Payment Method (Cash, Card, Online)
 - Reference / Invoice No.
 - Status (Paid, Refunded, Pending)

2. Income

- **Purpose:** Track all money received.
- **Income Sources:**
 - Membership Plan Payment
 - Class Booking Fee
 - Game Participation Fee
 - Product Sales
 - Services (Massage, Physiotherapy, PT)
- **Form Inputs (Manual Entry if needed):**
 - Income Type (dropdown)
 - Member ID (optional)
 - Source Module
 - Amount
 - Payment Method
 - Date
 - Remarks

3. Expenses

- **Purpose:** Record outgoing payments (trainer salary, inventory purchases, rent, etc.)
- **Form Inputs:**
 - Expense Type (e.g., Salaries, Utilities, Equipment Purchase)
 - Paid To (e.g., Supplier, Trainer)
 - Amount
 - Date
 - Payment Method
 - Remarks
 - Attached Receipt (optional upload)

4. Invoices

- **Purpose:** View and generate invoices for any transaction (auto-generated).
- **Features:**
 - Search by invoice number or member
 - Print/email invoice
 - Linked with source module
- **Invoice Details:**
 - Invoice Number (auto)
 - Member Info
 - Transaction Breakdown (itemized)
 - Total Amount
 - Payment Method & Status
 - Tax, if applicable

5. Refunds

- **Purpose:** Handle refunds for unused or cancelled services/plans/classes/products.
- **Form Inputs:**
 - Member ID
 - Original Transaction ID
 - Refund Reason
 - Refund Amount
 - Refund Date
 - Method (Cash/Card/Online)
 - Remarks

6. ⚙️ **Chart of Accounts (Optional Advanced)**

- **Purpose:** Categorize transactions under accounting heads for integration with professional accounting systems.
- **Categories Might Include:**
 - Assets (Cash, Bank)
 - Liabilities
 - Income (Memberships, Sales, Services)
 - Expenses (Utilities, Salaries, Purchases)
 - Equity