

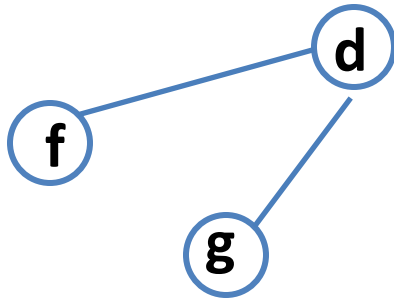
Lecture 9

Disjoint Set Data Structures

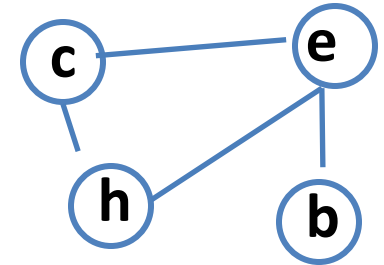
Properties of Disjoint Set Data Structures

- Suitable for data in different sets that are disjoint, for example, connected components of a graph
- Each set represented by one linked list
- Elements of a set are in any order in the list
- Each node points **to next node** and also **to the head**
- There is a **pointer from head to tail**
- **Main Operations:**
 - MakeSet (x): makes a new list with only one node with x
 - FindSet (x): gives the head of the list containing x
 - Union (x, y): merge two lists containing x and y. Actually, $\text{Union}(x,y) = \text{Union}(\text{FindSet}(x), \text{FindSet}(y))$.

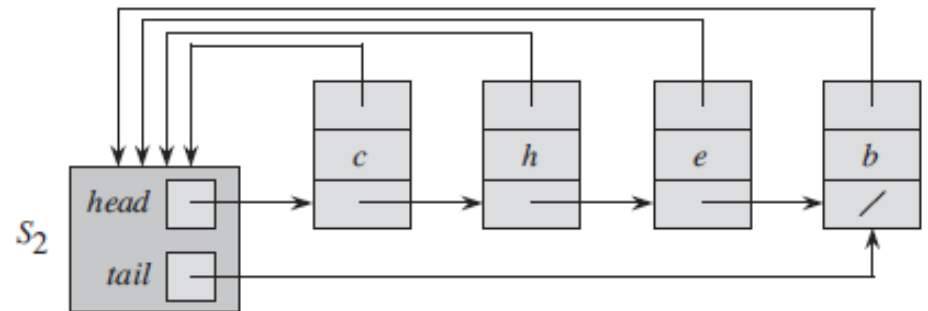
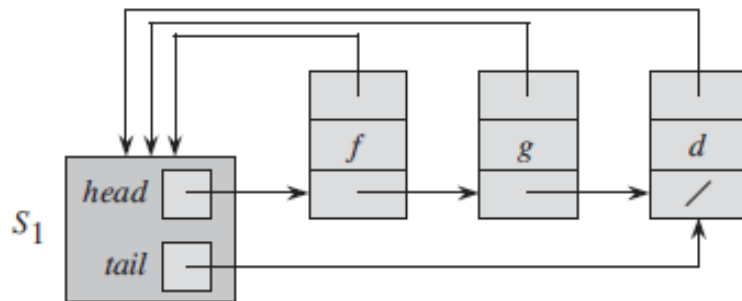
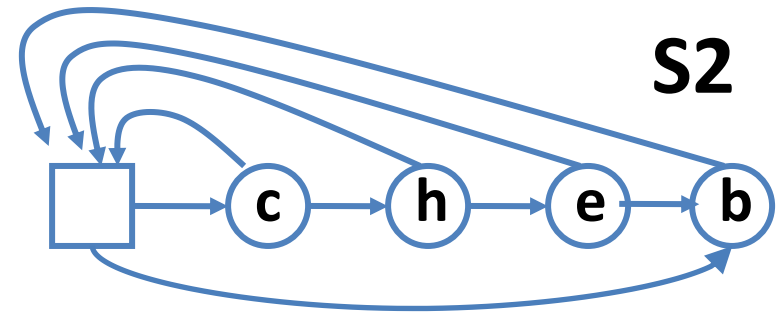
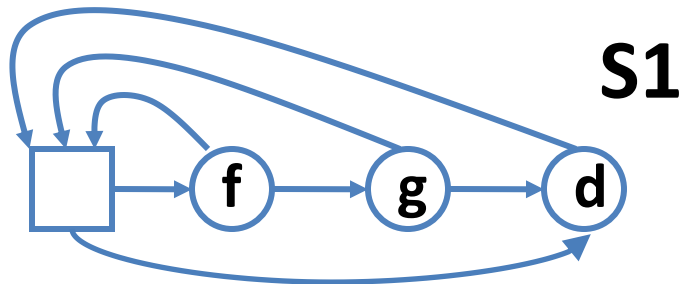
Example



Set S1

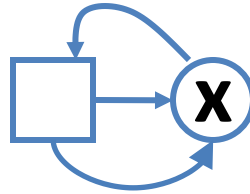


Set S2



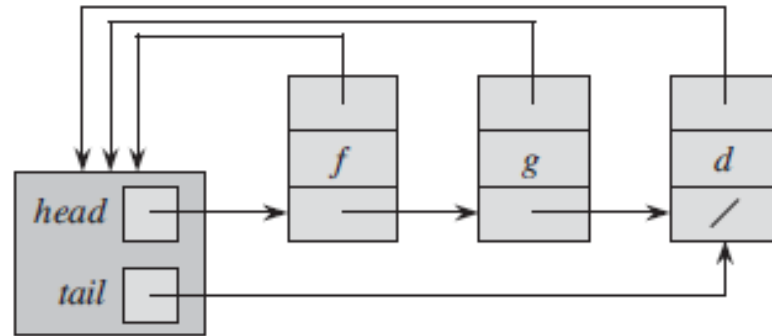
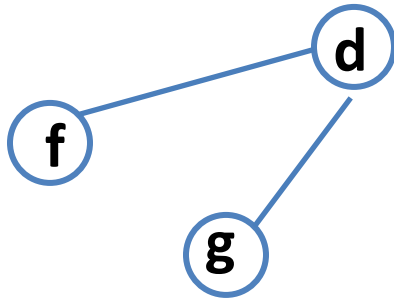
MakeSet (x)

(x)



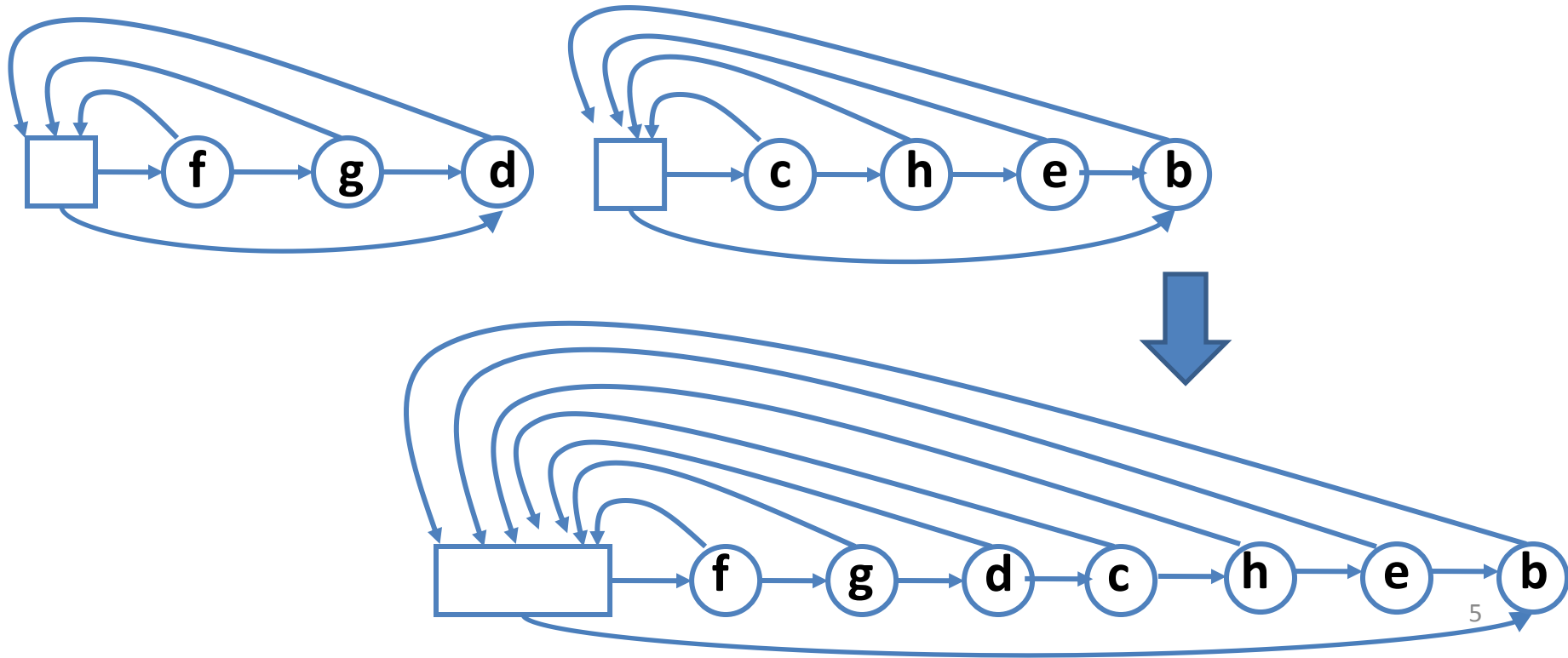
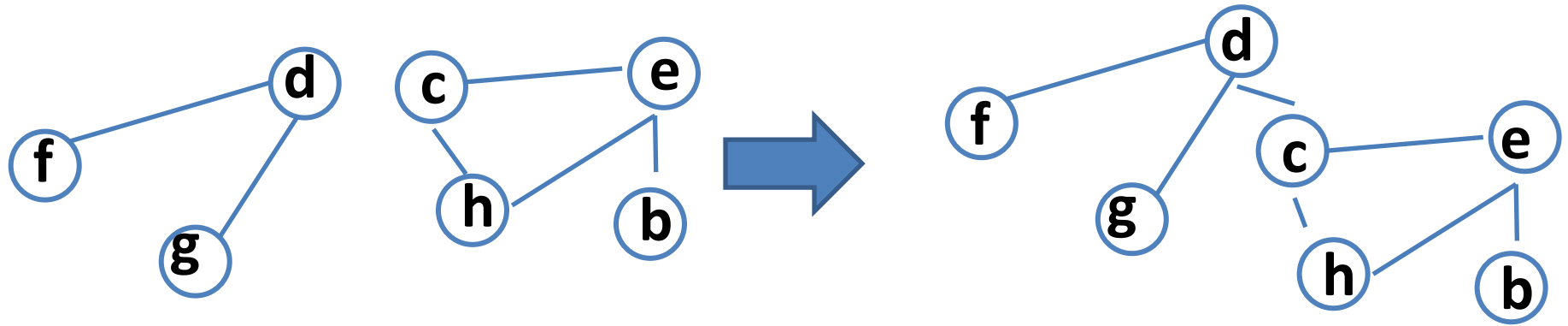
Cost: $O(1)$

FindSet (s)

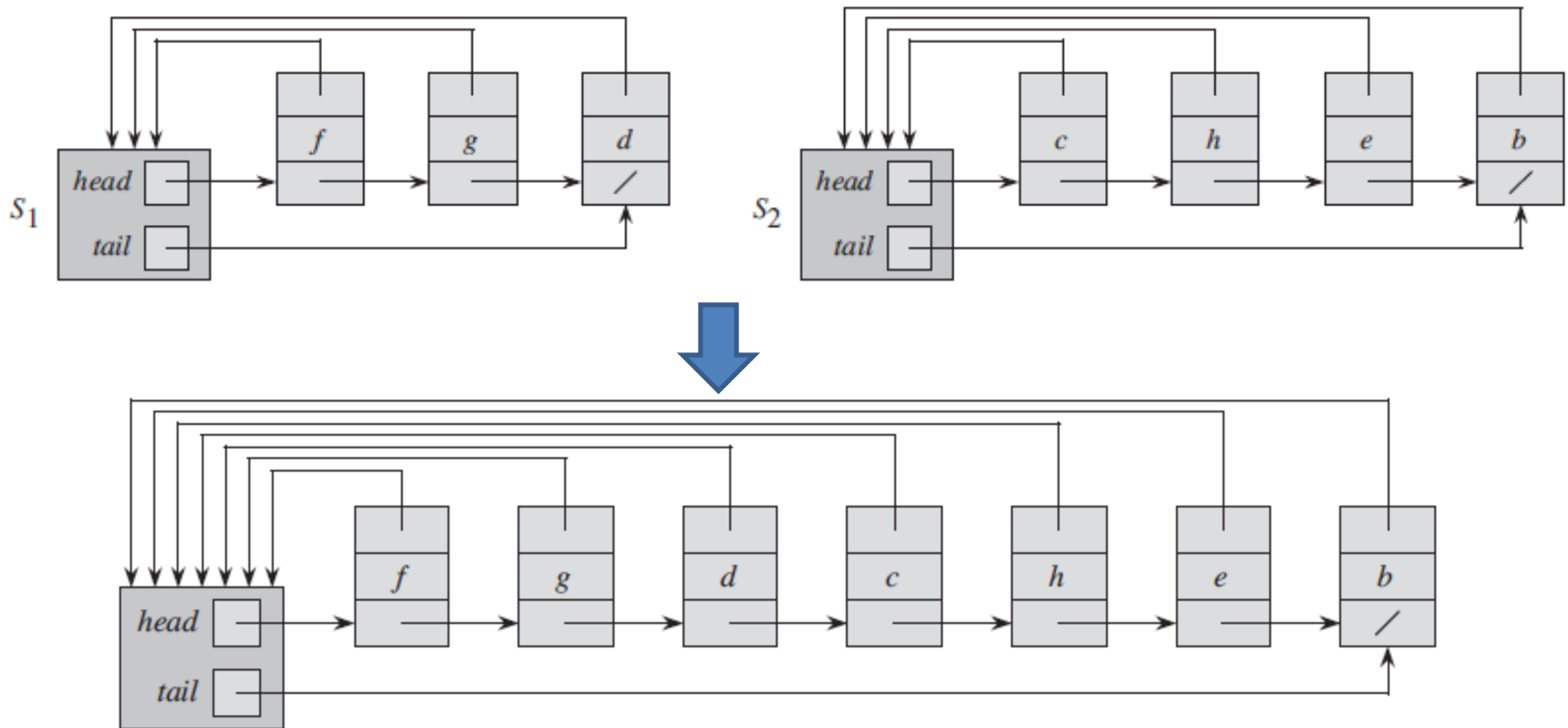


- Returns a pointer to this head
- Cost: $O(1)$

Example: Union (d, b)

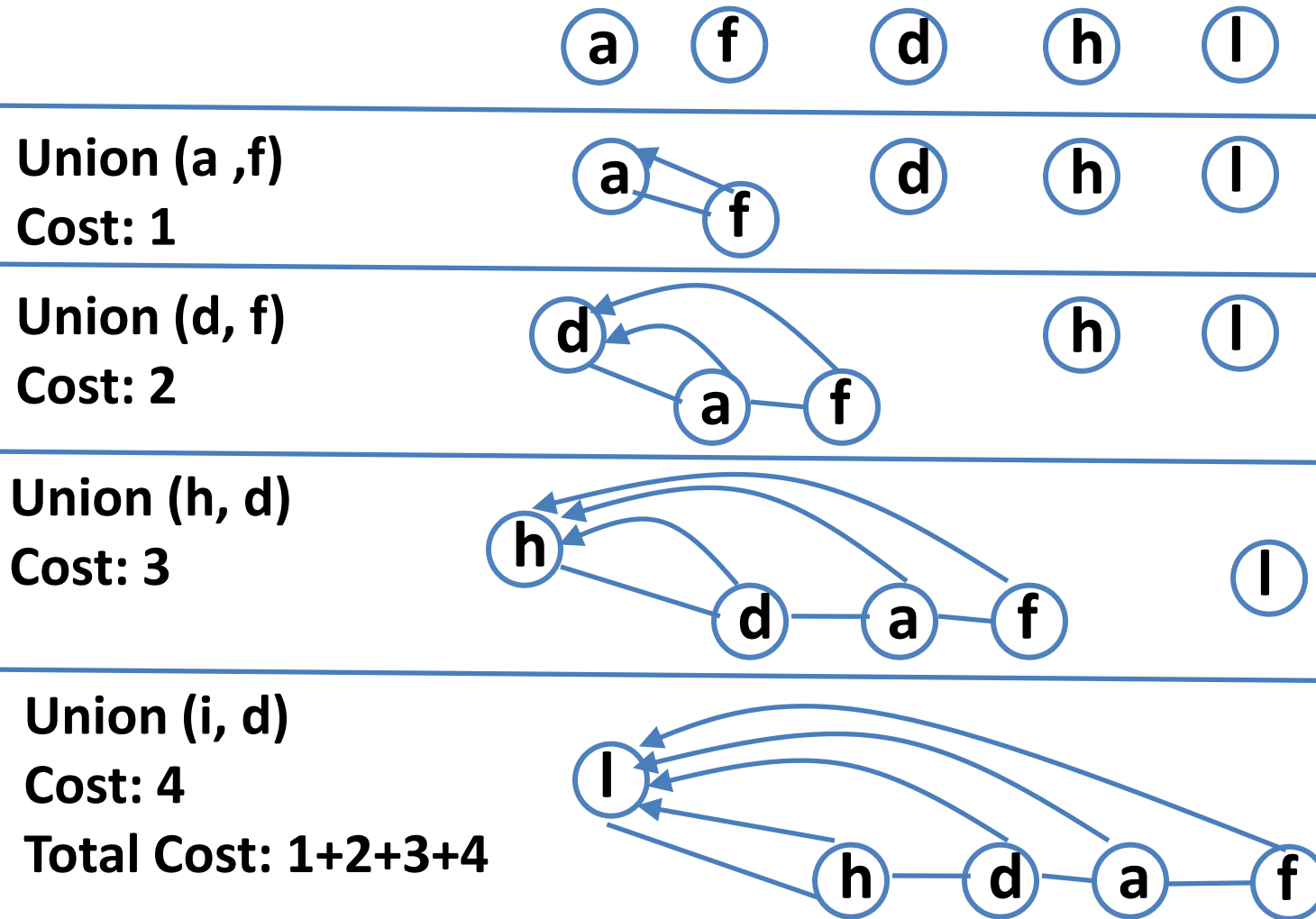


Example: Union (d, b)



- Cost in this example: ≥ 4 , because we changed the pointer of c, h, e, b and also the tail pointer
- In general, cost is: size of the list merged

Disjoint Set Union of n elements: Worst Case Example



Disjoint Set Union of n elements: Worst Case Analysis

- Following example shows $O(n^2)$ time for Union operations on n elements
- Suppose that the size of $S_1, S_2, S_3, \dots S_n$ are 1.
- Then the following n union operations take time:

Union(S_2, S_1) **cost:** 1, because merge 1 elements of S_1 with S_2

Union(S_3, S_2) **cost:** 2, because merge 2 elements of S_2 with S_3

Union(S_4, S_3) **cost:** 3, because merge 3 elements of S_3 with S_4

.....

Union(S_n, S_{n-1}) **cost:** n-1, because merge n-1 elements of S_{n-1} with S_n

Total cost: $1+2+3+\dots+(n-1) = n(n-1)/2 = O(n^2)$

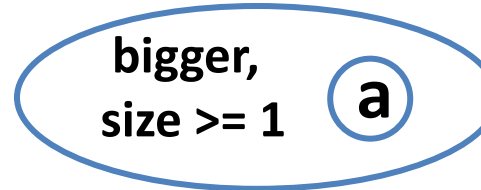
Disjoint Set Union of n Elements: Improved Technique

- Following strategy gives $O(n \log n)$ time for Unions
- **Strategy:** When merging two sets, always merge the smaller set to the bigger set.
- **Running time:**
 - For one element x , its pointer is updated $O(\log n)$ time. Why?
 - Because, after 1 merge: the merged set size $\geq 1+1 = 2 = 2^1$
 - Next time, if x 's pointer is updated, then it is in the smaller set because of the merging strategy. So, second time the resulting set size is $\geq 2+2 = 4 = 2^2$.
 - Similarly, for third time, when x 's pointer is updated, the resulting set size is $\geq 4+4 = 8 = 2^3$.
 - In this way, after at most $\log n$ time, the resulting set will be $2^{\log n} = n$, and the elements finished, so no more merging possible.
 - For one element x , the link update is at most $O(\log n)$ time. For all n elements, it is $O(n \log n)$. See the video for an example. 9

Disjoint Set Union : Improved Technique Example

At the beginning:

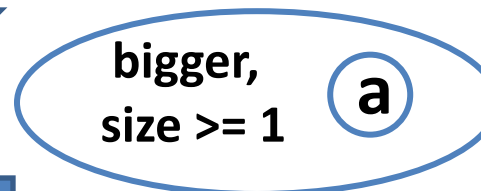
How many link update for f?



Union (a ,f)

Link update for f = 1

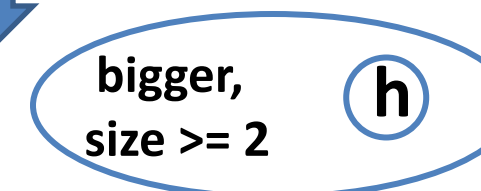
Size of merged set $\geq 2 = 2^1$



Union (h, f)

Link update for f: 1

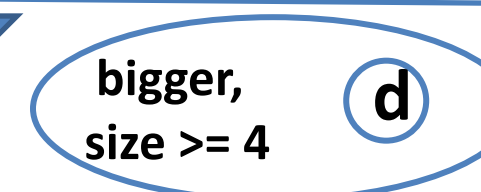
Size of merged set $\geq 4 = 2^2$



Union (d, f)

Link update for f: 1

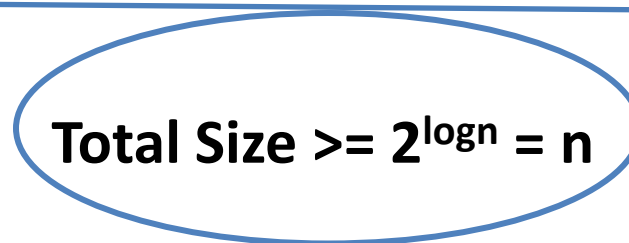
Size of merged set $\geq 8 = 2^3$



After log n steps

Union (... , f)

Link update for f: 1



Total link update for f: $1+1+1... \log n$ times = $O(\log n)$

Total link updates for n elements: $n * O(\log n) = O(n \log n)$

Summary of Disjoint Set Data Structures

- Suitable for data in different sets that are disjoint, for example, connected components of a graph
- **Cost of Major Operations:**
 - MakeSet (x): $O(1)$
 - FindSet (x): $O(1)$
 - Union for n elements: $O(n \log n)$ by improved strategy