

26.04.16

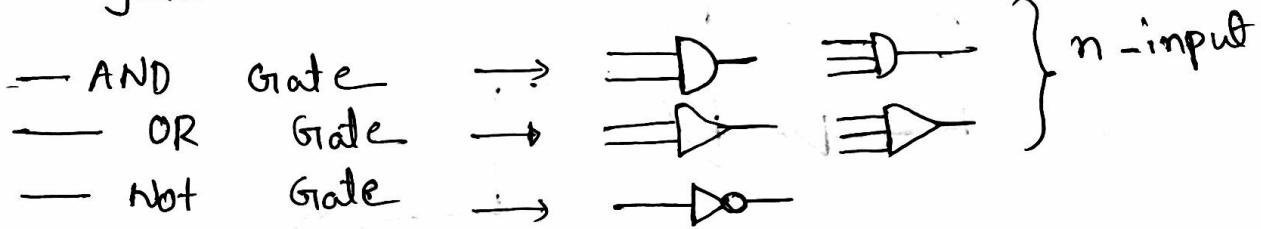
* Basic Logic

- AND
- OR
- NOT

* binary logic use বাইনেরি এবং logic টেক্সু অস্ত জন্মে
boolean logic রয়ে।

* Boolean logic এর physically representation

- গেট রয়ে।



* two types of wire

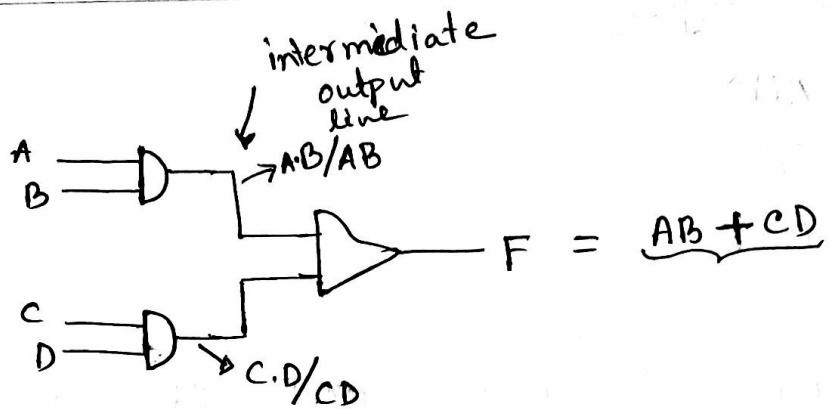
- Input
- output

* electricity data pass IC.

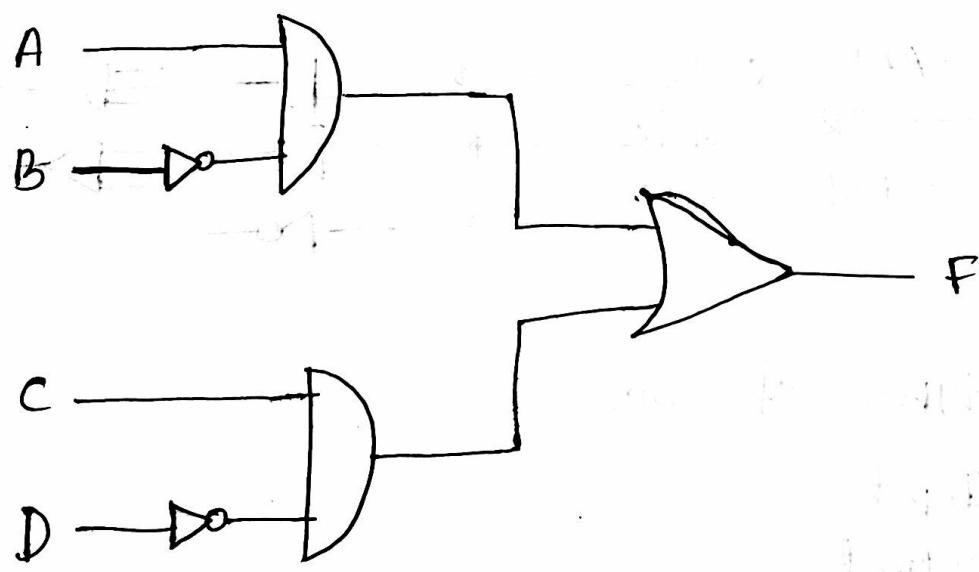
* IC - integrated circuit (set of gates) - design

~~AND~~ AND IC - 4 or fabricated আসু,

* Circuit



* $F(A, B, C, D) = A\bar{B} + C\bar{D}$



* Boolean logic also called

* Boolean Expression

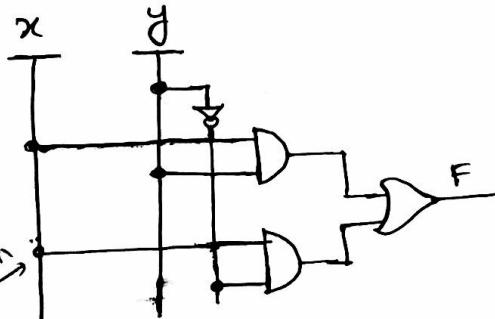
* Boolean Function

27.04.16

~~Postulates~~

$$* F(x, y) = xy + x\bar{y}$$

* Boolean Algebra (binary logic use 2nd algebra)



1. (a) closure w.r.t. (+) OP

(b) closure w.r.t. (\cdot) OP.

2. (a) Identity element w.r.t. (+) is 0
 $x+0 \equiv x$

(b) Identity element w.r.t. (\cdot) is 1
 $x \cdot 1 \equiv x$

3. (a) Commutative w.r.t. (+): $x+y \equiv y+x$

(b) Commutative w.r.t. (\cdot): $x \cdot y \equiv y \cdot x$

4. (a) (\cdot) is distributive over (+):

$$x \cdot (y+z) \equiv (x \cdot y) + (x \cdot z)$$

(b) (+) is distributive over (\cdot):

$$x+(y \cdot z) \equiv (x+y) \cdot (x+z)$$

5. (a) $x+\bar{x} = 1$

(b) $x \cdot \bar{x} = 0$

Theorem 1(a)

$$\begin{aligned} & x+x \\ &= (x+x) \cdot 1 \\ &= (x+x)(x+\bar{x}) \\ &= x+x \cdot \bar{x} \\ &= x+0 \\ &= x \\ &\therefore x+x = x \end{aligned}$$

Theorem 1(b)

$$\begin{aligned} x \cdot x &= xx+0 \\ &= xx+x \cdot \bar{x} \\ &= x(x+\bar{x}) \\ &= x \cdot 1 \\ &= x \\ &\therefore x \cdot x = x \end{aligned}$$

Theorem 2(a)

$$\begin{aligned} x+1 &= 1 \cdot (x+1) \\ &= (x+\bar{x})(x+1) \\ &= x+\bar{x} \cdot 1 \\ &= x+\bar{x} \\ &\therefore x+1 = 1 \end{aligned}$$

Theorem 6(a)

$$\begin{aligned} x+xy &= x \cdot 1 + xy \\ &= x(1+y) \\ &= x \cdot 1 \\ &= x \\ &x+xy = x \end{aligned}$$

$$\begin{aligned}
 * f(x, y) &= xy + x\bar{y} \\
 &= x(y + \bar{y}) \\
 &= x \cdot 1 \\
 &= x
 \end{aligned}$$

* Minterm
Maxterm

$$\begin{aligned}
 * f(x, y) &= x(\bar{x} + y) \\
 &= x\bar{x} + xy \\
 &= 0 + xy \\
 &= xy
 \end{aligned}$$

$$* f(x, y, z) = x + \bar{y}z$$

x	y	z	F
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

11.05.16

* Canonical forms

Sum of minterms

variable
And constants

Minterm

$$\begin{array}{l} \text{binary value} \\ \text{represent} \\ x = 1 \\ \hline \overline{x} = 0 \end{array}$$

$$\begin{array}{ccc} x & y & z \\ \downarrow & \downarrow & \downarrow \\ 1 & 1 & 1 = 7 \end{array}$$

$\bar{x}\bar{y}\bar{z}$	0 0 0
$\bar{x}\bar{y}z$	0 0 1
$\bar{x}y\bar{z}$	0 1 0
$\bar{x}yz$	0 1 1
$x\bar{y}\bar{z}$	1 0 0
$x\bar{y}z$	1 0 1
$xy\bar{z}$	1 1 0
xyz	1 1 1

Product of max terms

variable
of Minterms

Max term

$$\begin{array}{l} \bar{x} = 1 \\ x = 0 \end{array}$$

$$\begin{array}{c} \bar{x} + \bar{y} + \bar{z} \\ \downarrow \quad \downarrow \quad \downarrow \\ 1 \quad 1 \quad 1 = 7 \end{array}$$

$$x + y + z$$

$$x + y + \bar{z}$$

$$x + \bar{y} + z$$

$$x + \bar{y} + \bar{z}$$

$$x + y + \bar{z}$$

$$x + y + z$$

$$x + \bar{y} + z$$

$$x + \bar{y} + \bar{z}$$

$$x + y + \bar{z}$$

$$x + y + z$$

$$x + y + \bar{z}$$

$$x + y + z$$

$$x + y + \bar{z}$$

$$x + y + z$$

$$x + y + \bar{z}$$

$$x + y + z$$

$$x + y + \bar{z}$$

$$x + y + z$$

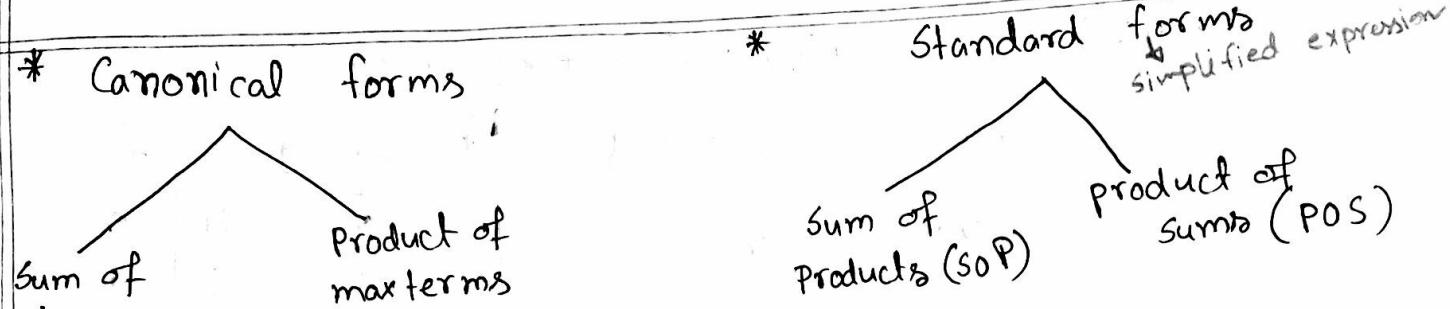
Minterm

$$\bar{x}\bar{y}$$

$$\bar{x}y$$

$$\bar{x}y$$

$$xy$$



Standard

Sum of products (SOP)

product of sums (POS)

* Sum of minterms

$$f(x, y) = \bar{x}\bar{y} + xy$$

* Sum of products

$$f(x, y) = xy + \bar{x}$$

* Product of Maxterms

$$f(x, y) = (x+y) \cdot (\bar{x}+y)$$

* Product of Sums

$$f(x, y) = x \cdot (\bar{x} + \bar{y})$$

x	y	z	f
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

$f(x, y, z) = x + y + z$

MSB \rightarrow Most significant Bit $\rightarrow 7$
 LSB \rightarrow Least significant Bit $\rightarrow 3$

$$f(x, y, z) = x + y + z$$

Minterm

$$\bar{x}\bar{y}$$

$$\bar{x}y$$

$$\bar{x}y$$

$$xy$$

$$\begin{aligned}
 f(x, y, z) &= \bar{x}\bar{y}\bar{z} + x\bar{y}\bar{z} + \bar{x}\bar{y}z + xy\bar{z} + x\bar{y}z \\
 &= \bar{x}\bar{y}\bar{z} + x\bar{y}(z + \bar{z}) + xy(z + \bar{z}) \\
 &= \bar{x}\bar{y}\bar{z} + x\bar{y} + xy
 \end{aligned}$$

$$= \bar{x}\bar{y}\cdot z + x$$

$$= (\bar{x} + x)(x + \bar{y}\cdot z)$$

$$= x + \bar{y}\cdot z$$

$$F(x, y, z) = \Sigma(1, 4, 5, 7)$$

*	x	y	z	f
0	0	0	0	0
0	0	1	1	1
0	1	0	0	0
0	1	1	0	0
1	0	0	0	1
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

$$f = \bar{x}\bar{y}\bar{z} + x\bar{y}\bar{z} + xy\bar{z}$$

$$= m_1 + m_4 + m_7$$

$$= \Sigma(1, 4, 7)$$

maxterm \leftrightarrow minterm
 * minterm \oplus complement maxterm
 maxterm \ominus complement minterm
 * maxterm \ominus complement minterm
 minterm \oplus complement maxterm

$$\therefore (m_i)' = M_i$$

$$f' = \bar{x}\bar{y}\bar{z} + \bar{x}y\bar{z} + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xy\bar{z}$$

$$(f')' = (\bar{x}\bar{y}\bar{z} + \bar{x}y\bar{z} + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xy\bar{z})'$$

$$\Rightarrow f = (\bar{x}\bar{y}\bar{z})' \cdot (\bar{x}y\bar{z})' \cdot (\bar{x}y\bar{z})' \cdot (x\bar{y}\bar{z})' \cdot (xy\bar{z})'$$

$$= (x+y+z)(x+\bar{y}+z)(x+\bar{y}+\bar{z})(\bar{x}+y+\bar{z})(\bar{x}+\bar{y}+z)$$

$$= M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6$$

$$= \prod(0, 2, 3, 5, 6)$$

$$* F(A, B, C) = A + \overline{B}C$$

$$\overline{B}C \begin{cases} \overline{A}\overline{B}C \\ \overline{A}\overline{B}\overline{C} \end{cases} \quad \left. \begin{array}{l} \overline{B}C = \overline{B}C \cdot 1 \\ = \overline{B}C \cdot (A + \overline{A}) \\ = A\overline{B}C + \overline{A}\overline{B}C \end{array} \right.$$

$$A \begin{cases} AB \\ A\overline{B} \end{cases} \begin{cases} ABC \\ A\overline{B}C \\ A\overline{B}C \\ A\overline{B}\overline{C} \end{cases}$$

$$\begin{aligned} F &= ABC + AB\overline{C} + A\overline{B}\overline{C} + A\overline{B}\overline{C} + \overline{A}\overline{B}C \\ &= ABC + AB\overline{C} + A\overline{B}C + A\overline{B}\overline{C} + \overline{A}\overline{B}C \\ &= \{(7, 6, 5, 4, 1)\} \end{aligned}$$

$$F(x, y, z) = xy + \overline{x}z$$

$$= (xy + \overline{z})(xy + z)$$

$$= (x + \overline{x})(\overline{x} + y)(x + z)(y + z)$$

$$= (\overline{x} + y)(x + z)(y + z)$$

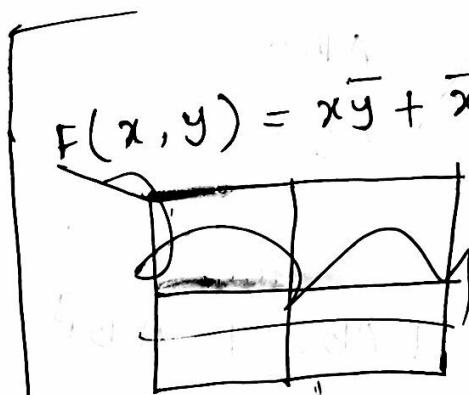
$$\overline{x} + y = \overline{x} + y + \overline{z}z = (\overline{x} + y + z)(\overline{x} + y + \overline{z})$$

$$x + z = x + z + y\overline{y} = (x + y + z)(x + \overline{y} + z)$$

$$y + z = y + z + x\overline{x} = (x + y + z)(\overline{x} + y + z)$$

$$\begin{aligned}
 F &= (\bar{x} + y + z)(\bar{x} + y + \bar{z})(x + y + z)(\bar{x} + y + z) \\
 &= (\bar{x} + y + z)(\bar{x} + y + \bar{z})(x + y + z)(x + \bar{y} + z) \\
 &= \pi(1, 5, 0, 2)
 \end{aligned}$$

* Map Method theorem posn scientist (Karnaugh Map)



$$F(x, y) = \bar{x}\bar{y} + \bar{x}y + xy$$

2^n \Rightarrow multiple
circles \Rightarrow circle \oplus

2-Variable Map

$x\backslash y$	0	1
0	00	01
1	10	11

$$\begin{array}{c}
 x \backslash y \\
 \begin{array}{cc}
 0 & 1 \\
 0 & 00 \\
 1 & 01 \\
 \end{array}
 \end{array}
 \quad
 \begin{array}{c}
 = x + y
 \end{array}$$

- circle rules:
- 2^n \Rightarrow multiple circles \Rightarrow circle \oplus
 - neighbour \oplus \oplus
 - circle \oplus variable different \oplus

$$\bar{x}\bar{y} = 0 = 00$$

$$\bar{x}y = 1 = 01$$

$$x\bar{y} = 2 = 10$$

$$xy = 3 = 11$$

$$(x + y + z)(\bar{x} + y + z)(\bar{x} + y + \bar{z})(x + y + \bar{z}) = \frac{1}{x} + \frac{1}{y} + \frac{1}{z}$$

$x\backslash y$	0	1
0	00	01
1	10	11

minterm \oplus
 x \oplus variable
sum \oplus \oplus

$x \oplus$

x	y	0	1
0	0	(1)	
1	0	(1)	

x	y	$F = x \oplus y$
0	0	0
0	1	1
1	0	1
1	1	0

$$F = \bar{x}y + x\bar{y}$$

Exclusive OR

$$= x\bar{y} + \bar{x}y$$

x	y	0	1
0	0	(1)	(1)
1	0	(1)	(1)

$$= 1$$

$$\begin{aligned}
 &= \bar{x}\bar{y} + \bar{x}y + x\bar{y} + xy \\
 &= \bar{x}(\bar{y} + y) + x(\bar{y} + y) \\
 &= \bar{x} \cdot 1 + x \cdot 1 \\
 &= \bar{x} + x \\
 &= 1
 \end{aligned}$$

17.05.16

$$F(x, y, z) = \bar{x}y\bar{z} + \bar{x}\bar{y}z + x\bar{y}\bar{z} + xy\bar{z}$$

* 3 variable Map

$\bar{y}\bar{z}$	00	01	11	10
0	•	•	•	•
1	~	~	~	~
fold mix row 2 ¹⁰				

$$000 - \bar{x}\bar{y}\bar{z}$$

$$001 - \bar{x}\bar{y}z$$

$$010 - \bar{x}yz$$

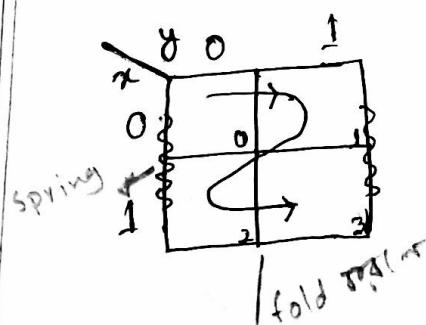
$$011 - \bar{x}y\bar{z}$$

$$100 - x\bar{y}\bar{z}$$

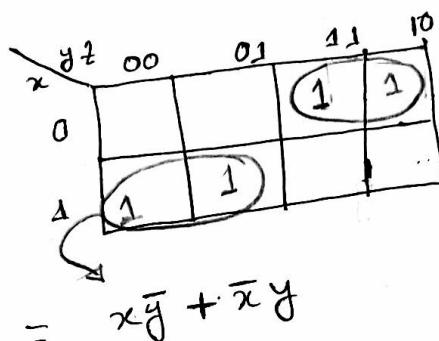
$$101 - x\bar{y}z$$

$$110 - xy\bar{z}$$

$$111 - xyz$$

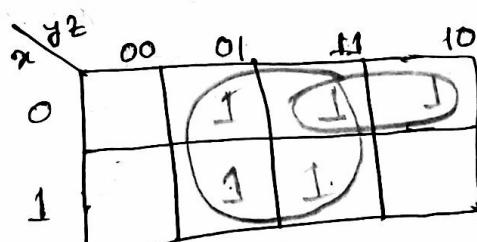


$$\frac{1}{2} \quad \frac{1}{3}$$



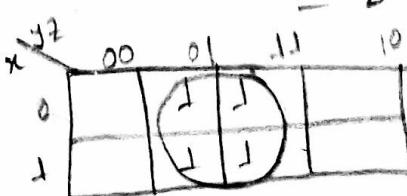
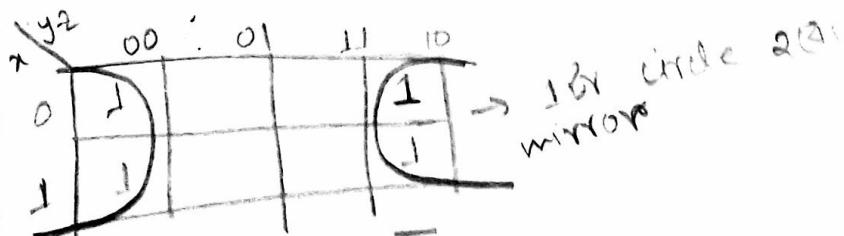
$$= x \oplus y$$

$$F(x, y, z) = \bar{x}z + \bar{x}y + x\bar{y}z + y\bar{z}$$

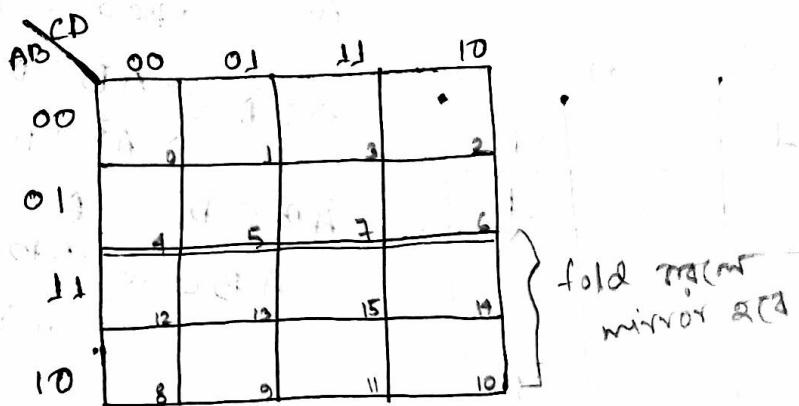


$$\begin{aligned} \bar{x}z &\leftarrow \bar{x}yz = 1 \\ \bar{x}y &\leftarrow \bar{x}yz = 3 \\ y\bar{z} &\leftarrow \bar{x}yz = 2 \\ xyz &\leftarrow \bar{x}yz = 3 \end{aligned}$$

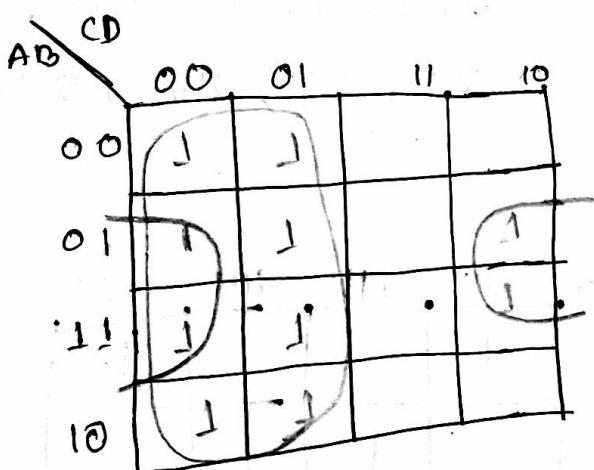
$$= z + \bar{x}y$$



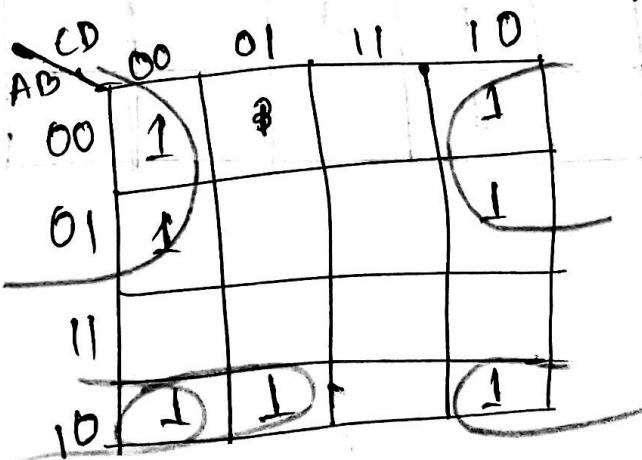
* 4-Variable Map



$$* F(A, B, C, D) = \Sigma(0, 1, 4, 5, 6, 8, 9, 12, 13, 14)$$



$$= \overline{C} + B\bar{D}$$



18.06.16

$$* F(A, B, C, D) = \overline{ABC} + \overline{BCD} + \overline{ABCD} + \overline{ABC}$$

$$\overline{ABC} < \overline{ABCD} = 0$$

$$\overline{ABC} < \overline{ABCD} = 1$$

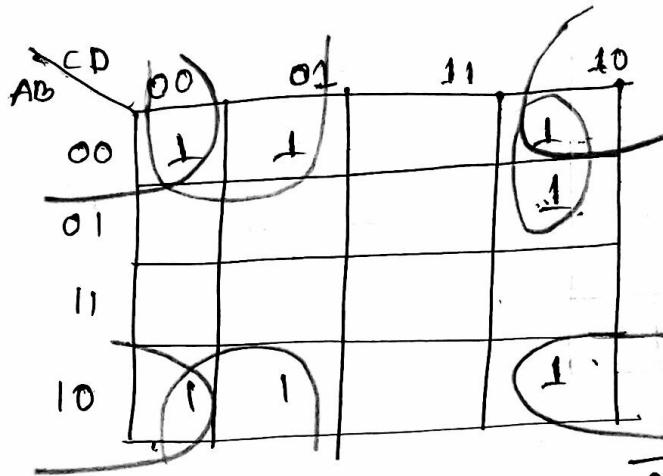
$$\overline{BCD} < \overline{ABCD} = 2$$

$$\overline{ABC} < \overline{ABCD} = 10$$

$$\overline{ABC} = 6$$

$$\overline{ABC} < \overline{ABCD} = 8$$

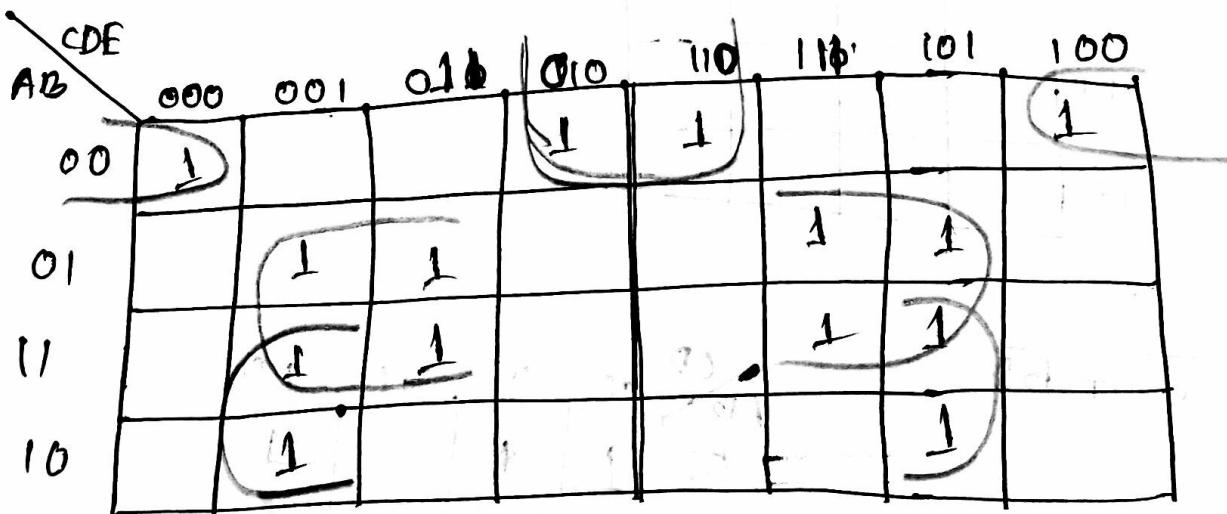
$$\overline{ABC} < \overline{ABCD} = 9$$



$$= \overline{BC} + \overline{ACD} + \overline{BD}$$

* 5-Variable Map

$$F(A, B, C, D, E) = \Sigma (0, 2, 4, 6, 9, 11, 13, 15, 17, 21, 25, 27, 29, 31)$$



=

don't care supporting element

Don't care symbol - x

* Dont care condition

$$f(w, x, y, z) = \sum (1, 3, 7, 11, 15) \\ , (0, 2, 5)$$

$$f(w, x, y, z) = \sum (0, 2, 5)$$

$$d(w, x, y, z) = \sum_{i=1}^4 d_i \text{ conditions} \downarrow \text{effect}$$

$$= y_2 + \bar{w} \times z \approx 5$$

$$x_2 = yz + \bar{w}\bar{x} \approx 4$$

$$= y_2 + \bar{w}^2 \approx 4$$

* Tabulation Method

25.05.2016
24.05.2016

* Tabulation Method :

$$F(w, x, y, z) = \sum(1, 4, 6, 7, 8, 9, 10, 11, 15)$$

a	b	c
0 0 0 1 (1) ✓	0 0 0 1 (1, 9)	1 0 - - (8, 9, 10, 11)
0 1 0 0 (4) ✓	0 1 - 0 (4, 6) -	1 0 1 - (8, 9, 10, 11)
1 0 0 0 (8) ✗	1 0 0 - (8, 9) ✓	
0 1 1 0 (6) ✓	1 0 - 0 (8, 10) ✓	
1 0 0 1 (9) ✓	0 1 1 - (6, 7) ✓	
1 0 1 0 (10) ✗	1 0 - 1 (9, 11) ✓	
0 1 1 1 (7) ✓	1 0 1 - (10, 11) ✓	
1 0 1 1 (11) ✓	- 1 1 1 (7, 15) ✓	
1 1 1 1 (15) ✓	1 - 1 1 (11, 15) ✓	

Prime Implicants

Decimal	Binary	Terms
1, 9	0 0 1	$\bar{x} \bar{y} z$
4, 6	0 1 - 0	$\bar{w} x \bar{z}$
6, 7	0 1 1 -	$\bar{w} x y$
7, 15	- 1 1 1	$x y z$
11, 15	1 - 1 1	$w y z$
8, 9, 10, 11	1 0 - -	$\bar{w} \bar{x}$

prime
implicants

Essential Prime Implicants

	1	4	6	7	8	9	10	11	12
$\bar{z}\bar{y}z(1,9)$	X					X			
$wx\bar{z}(4,6)$		X	X						
$\bar{w}xy(6,7)$			X	X					X
$\bar{x}yz(7,15)$				X				X	X
$wyz(11,15)$					X	X	X	X	
$w\bar{z}(8,9,10,11)$					X	X	X	X	
	✓	✓	✓	✓	✓	✓	✓	✓	✓

$$F = \bar{x}\bar{y}z + \bar{w}x\bar{z} + w\bar{x} + xyz$$

~~worst case~~, $F = \bar{x}\bar{y}z + \bar{w}x\bar{z} + w\bar{x} + \bar{w}xy + wyz$

$$\bullet f(A, B, C) = A$$

A	B	C	F
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

$$F = A\bar{B}\bar{C} + A\bar{B}C + AB\bar{C} + ABC$$

$$= A\bar{B}(\bar{C} + C) + AB(\bar{C} + C)$$

$$= A\bar{B} + AB$$

$$= A(B + \bar{B})$$

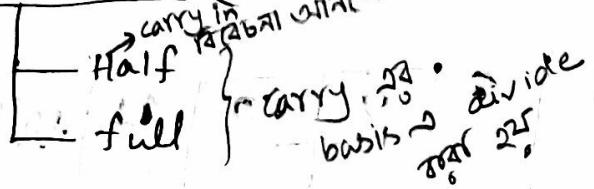
$$= A$$

$$\begin{array}{c} A\bar{B}\bar{C} = 4 \\ A\bar{B}C = 5 \\ AB\bar{C} = 6 \\ ABC = 7 \end{array}$$

$$\begin{array}{r} \text{carry in} \\ + 01 \\ \hline 0 \\ \text{carry out} \end{array}$$

* Adder circuit
↓ 2 bit
sum bit carry bit

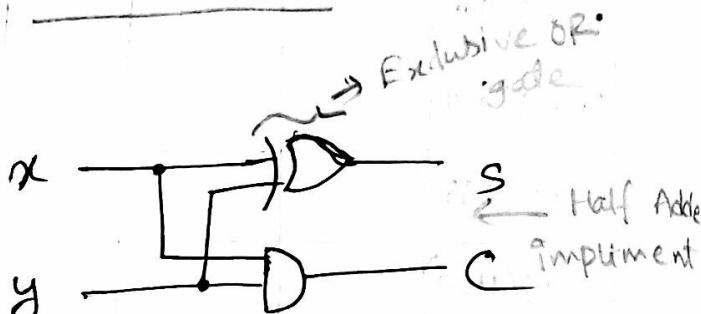
* Adder (2bit sum)



$$\begin{aligned} C &= xy \\ S &= x\bar{y} + \bar{x}y \\ &= x \oplus y \end{aligned}$$

Truth Table (2bit sum)

carry	
carry in → input	
carry out → generate	



circuit diagram

* Half Adder

And gate

Exclusive OR gate

x	y	C	S
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0



→ 2.5 complexity

block diagram

$$\begin{array}{r} 1 \\ + 0 \\ \hline 1 \end{array}$$

xy

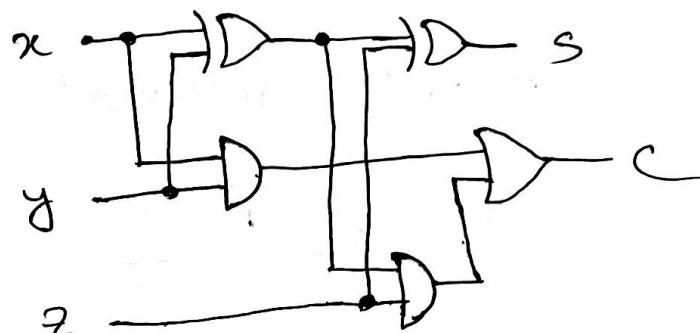
$$\begin{array}{r} 010 \\ + 011 \\ \hline 100 \end{array}$$

$$\bar{x}y + xy = x \oplus y$$

30.05.16

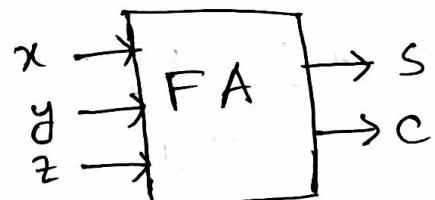
* Full Adder

x	y	z	c	s
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1



circuit diagram

gate level \Rightarrow implementation



$$c = \bar{x}yz + x\bar{y}z + xy\bar{z} + xyz$$

$$= z(\bar{x}y + x\bar{y}) + xy(\bar{z} + z)$$

$$= (x \oplus y)z + xy$$

$$s = \bar{x}\bar{y}z + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xy\bar{z}$$

$$= \bar{x}(y \oplus z) + x(\bar{y}z + x(y \oplus z))$$

$$= x \oplus y \oplus z \quad [\bar{x}y + x\bar{y} = x \oplus y]$$

* Subtractor

- Half - full

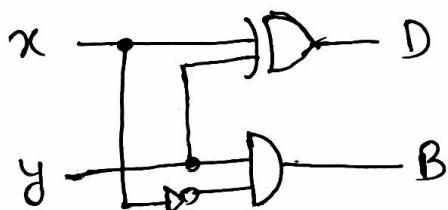
④ Half sub (B in विचारने करने के)

x	y	B (B _{out})	D
0	0	0	0
0	1	1	1
1	0	0	1
1	1	0	0

$$B = \bar{x}y$$

$$D = \bar{x}y + x\bar{y}$$

$$= x \oplus y$$



* Full Sub

x	y	z	B	D
0	0	0	0	0
0	0	1	1	1
0	1	0	1	0
0	1	1	0	1
1	0	0	0	1
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

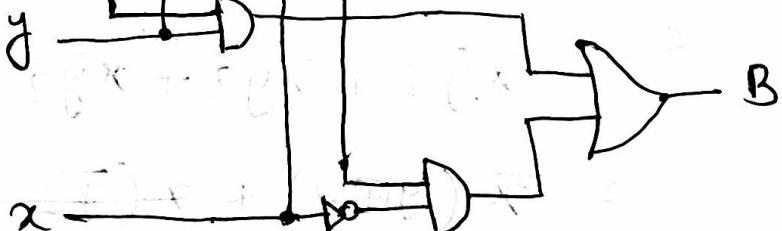
$$B = \bar{x}\bar{y}z + \bar{x}y\bar{z} + \bar{x}yz + xy\bar{z}$$

$$= \bar{x}(y \oplus z) + y\bar{z}$$

$$D = \bar{x}\bar{y}z + \bar{x}y\bar{z} + x\bar{y}\bar{z} + xy\bar{z}$$

$$= \bar{x}(y \oplus z) + x(y \oplus z)$$

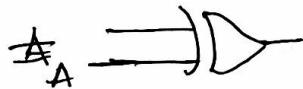
$$= x \oplus y \oplus z$$



* negative binary number represent अवास्था अन्ते 1's/2's complement

* Special feature of XOR

- Copy OP (पहले वाले input 0 fixed)
- Inverse OP (पहले वाले 1 fact fixed)



$$\begin{array}{r} 1000 \\ \times 1001 \\ \hline 10000 \end{array}$$

2's Compliment sub

$$\begin{array}{rcl} A : 7 (0111)_2 & \xrightarrow[comp]{2's} & (1011)_2 \\ B : -5 (0101)_2 & & (\bar{B} + 1) \end{array}$$

$$\therefore A - B = A + \bar{B} + 1$$

$$\begin{array}{rcl} 0111 : A & & \\ + 1011 : \bar{B} + 1 & & \\ \hline 1000 & & \end{array}$$

$$\begin{array}{rcl} 5 (0101)_2 & \xrightarrow[comp]{2's} & (1001)_2 \\ - 7 (0111)_2 & & + 1001 \\ \hline -2 & & \end{array}$$

$$\begin{array}{rcl} 0101 & & \\ + 1001 & & \\ \hline 1110 & & \end{array}$$

$$\begin{array}{rcl} 0000 & & \\ + 1 & & \\ \hline 0001 & & \end{array}$$

$$(-2)$$

* final carry नहीं → Negative

* 2's complement num पर आवास्था 2's complement जारी

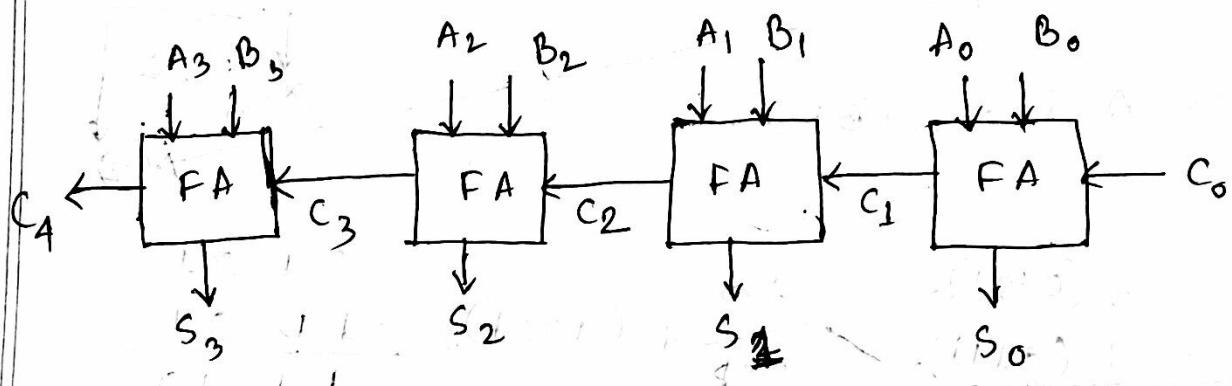
original number अवास्था मापूँ।

$$\textcircled{6} \quad C_i : \quad \begin{matrix} C_3 \\ 1 \end{matrix} \quad \begin{matrix} C_2 \\ 1 \end{matrix} \quad \begin{matrix} C_1 \\ 0 \end{matrix} \quad \begin{matrix} C_0 \\ 0 \end{matrix}$$

$$A_i : \quad \begin{matrix} A_3 \\ 1 \end{matrix} \quad \begin{matrix} A_2 \\ 1 \end{matrix} \quad \begin{matrix} A_1 \\ 1 \end{matrix} \quad \begin{matrix} A_0 \\ 1 \end{matrix}$$

$$B_i : \quad \begin{matrix} B_3 \\ 1 \end{matrix} \quad \begin{matrix} B_2 \\ 0 \end{matrix} \quad \begin{matrix} B_1 \\ 1 \end{matrix} \quad \begin{matrix} B_0 \\ 0 \end{matrix}$$

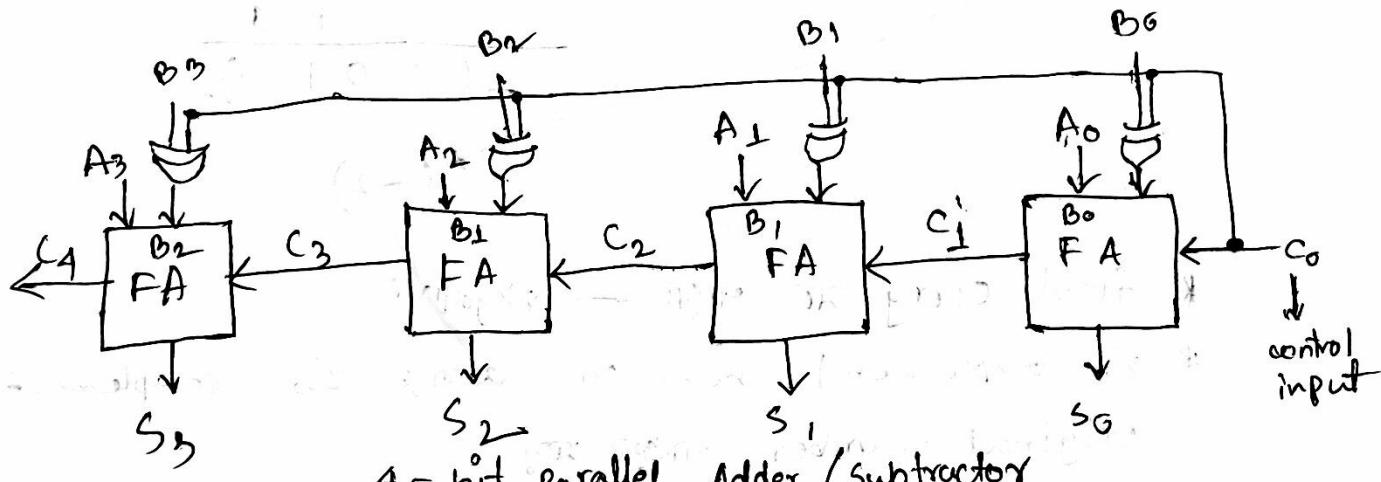
$$\begin{array}{r} \hline S_i : \quad \begin{matrix} s_3 \\ 1 \end{matrix} \quad \begin{matrix} s_2 \\ 0 \end{matrix} \quad \begin{matrix} s_1 \\ 0 \end{matrix} \quad \begin{matrix} s_0 \\ 1 \end{matrix} \\ \hline C_{i+1} : \quad \begin{matrix} c_4 \\ 1 \end{matrix} \quad \begin{matrix} c_3 \\ 1 \end{matrix} \quad \begin{matrix} c_2 \\ 1 \end{matrix} \quad \begin{matrix} c_1 \\ 0 \end{matrix} \end{array}$$



4-bit Parallel Adder

* $C_0 = 0$

copy 2C



31.05.16

4-bit Parallel Adder/Subtractor

* code conversion circuit

Binary				Excess-3			
A	B	C	D	P	Q	R	S
0	0	0	0	0	0	1	1
0	0	0	1	0	1	0	0
0	0	1	0	0	1	0	1
0	0	1	1	0	1	1	0
0	1	0	0	0	1	1	1
0	1	0	1	1	0	0	0
0	1	1	0	1	0	0	1
0	1	1	1	1	0	1	0
1	0	0	0	1	0	1	1
1	0	0	1	1	1	0	0
1	0	1	0	X	X	X	X
1	0	1	1	X	XX	X	X
1	1	0	0	X	XX	X	X
1	1	0	1	X	XX	X	X
1	1	1	0	X	XX	X	X
1	1	1	1	X	XX	X	X

Don't care situation

$$P = \Sigma(5, 6, 7, 8, 9)$$

$$Q = \Sigma(1, 2, 3, 4, 9)$$

$$R = \Sigma(0, 3, 4, 7, 8)$$

$$S = \Sigma(0, 2, 4, 6, 8)$$

		AB		CD		S	
		00	01	11	10		
		1					
			1				
				X	X	X	X
							X

$$S = \overline{AD} + \overline{BCD}$$
?????

Don't care $\rightarrow S = \overline{D}$

Digit by digit

Weight

Binary representation

Excess-3 (3-bit)

Decimal / But binary

Gray

Binary	BCD	Excess-3 (3-bit)	2421	84-2-1	Gray
0000	0000	0011	0000	0000	
0001	0001	0100	1000/0010	0111	
0010	0010		1001/0011		
0011	0011				
0100	0100				
0101	0101				
0110	0110				
0111	0111				
1000	1000				
1001	1001	1100	1111	1111	101
1010	10000				
1011	10001				
1100	10010				
1101	10				
1110					
1111					

* এই input same ২টা gate inverter ফর্মে আছে

000
001
010
011
010
011
010

* Universal Gates

-NAND -NOR

$$A \rightarrow \overline{D} \rightarrow \overline{A}(A \cdot A)' = \overline{A}$$

$$A \quad B \rightarrow \overline{D} \rightarrow \overline{D} \rightarrow A \cdot B((A \cdot B)')' = AB$$

$$A \rightarrow \overline{D} \rightarrow A' \quad B \rightarrow \overline{D} \rightarrow B' \quad (A \cdot \overline{B})' = (\overline{A}) + (\overline{B})' = A + B$$

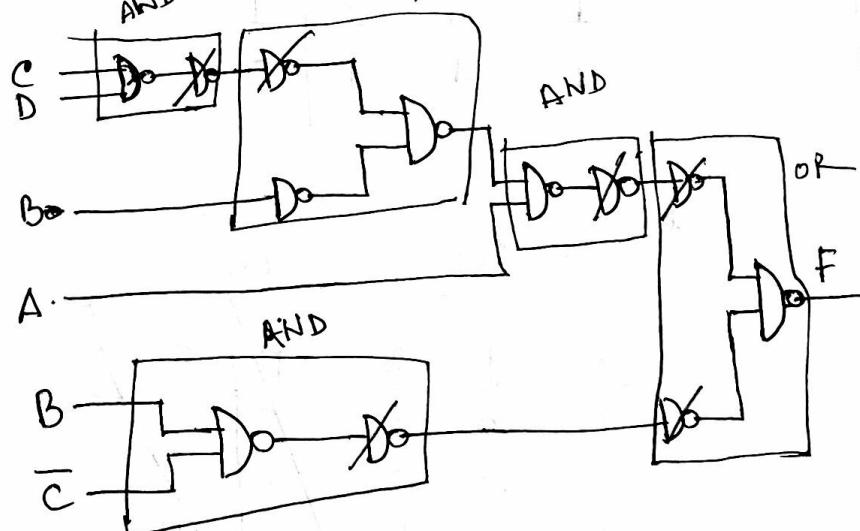
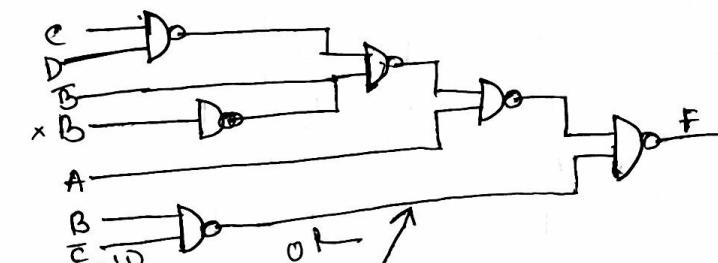
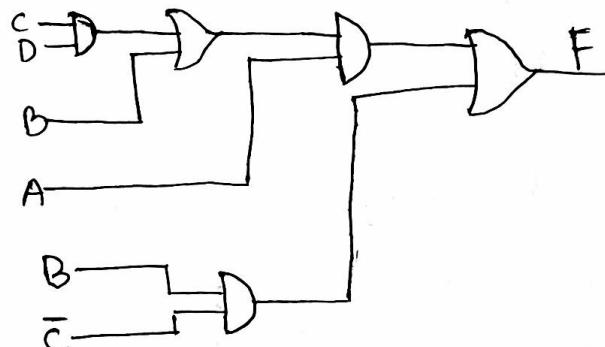
De'Morgans Law

$$A \rightarrow \overline{D} \rightarrow \overline{A} \quad (A + A)' = \overline{A}$$

$$A \quad B \rightarrow \overline{D} \rightarrow \overline{D} \rightarrow (A + B)' \quad ((A + B)')' = A + B$$

$$A \rightarrow \overline{D} \rightarrow \overline{A} \quad B \rightarrow \overline{D} \rightarrow \overline{B} \quad (\overline{A} + \overline{B})' = (\overline{A})' \cdot (\overline{B})' = AB$$

$$F(A, B, C, D) = A(B + C\overline{D}) + \overline{B}\overline{C}$$



$$A \rightarrow \overline{D} \rightarrow \overline{A}$$

$$A \rightarrow \overline{D} \rightarrow \overline{A} \rightarrow \overline{D} \rightarrow A$$

01.06.16

* Parity Bit (original Bit + additional bit)

Send करवे

- Even

- Odd

* Odd Parity Generator

x	y	z	p
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

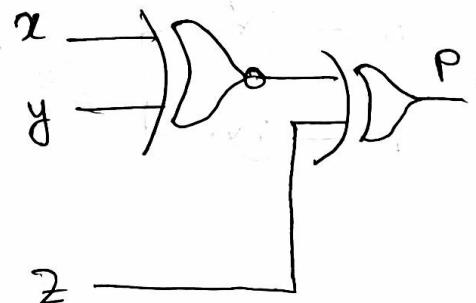
Odd parity
1 check
जानकारी
Odd parity
— 0 या 1

send

$$\begin{aligned}
 p &= \bar{x}\bar{y}\bar{z} + \bar{x}yz + x\bar{y}z + xy\bar{z} \\
 &= \bar{x}(\bar{y}\bar{z} + yz) + x(\bar{y}z + y\bar{z}) \\
 &= \bar{x}(y \oplus z) + x(y \oplus z) \\
 &= x \odot y \oplus z
 \end{aligned}$$

* Odd Parity checker

x	y	z	p	c
0	0	0	0	0
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	1
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	1
1	1	0	0	0
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

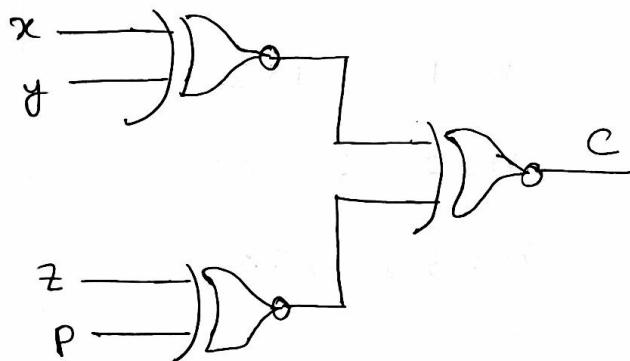


3bit odd parity
Generator circuit
sender

* odd Parity checker

x	y	z	p	c
0	0	0	0	1
0	0	0	1	0
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	1
0	1	1	0	1
0	1	1	1	0
1	0	0	0	0
1	0	0	1	1
1	0	1	0	1
1	0	1	1	0
1	1	0	0	1
1	1	0	1	0
1	1	1	0	0
1	1	1	1	1

$$C = x \oplus y \oplus z \oplus p$$



4 bit odd parity checker circuit } receiver

06.06.16

* Decoders

$n \times 2^n$ outputs

$$n=1 ; \quad 1 \times 2$$

$$n=2 \quad ; \quad 2 \times 4$$

$$n = 3 ; \quad 3 \times 8$$

$$D_0 = \bar{x} \bar{y} \bar{z}$$

$$D_1 = \bar{x} \bar{y} z$$

$$D_2 = \overline{z} y \overline{z}$$

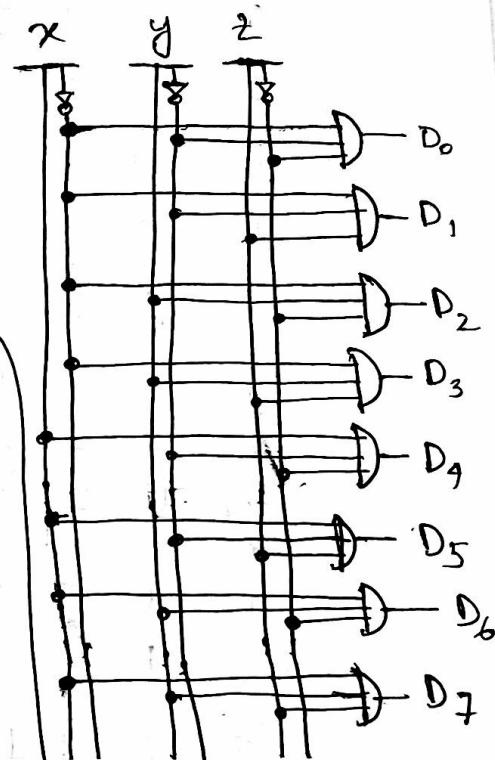
$$D_3 = \bar{x}yz$$

$$D_4 = x^{\bar{y}} \bar{z}$$

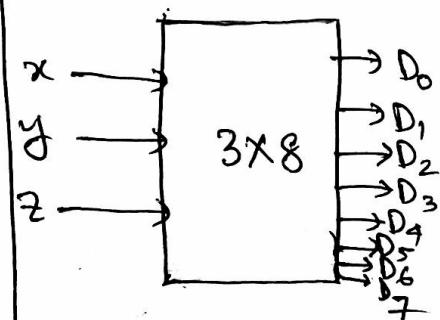
$$D_5 = x \bar{y} z$$

$$D_6 = xy\bar{z}$$

$$D_7 = xyz$$

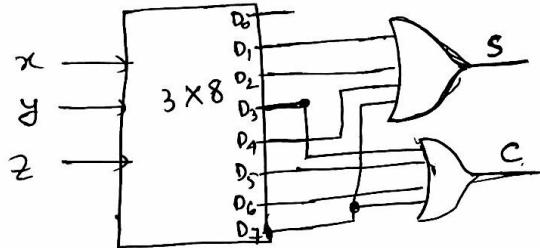


3x8 Decoder circuit

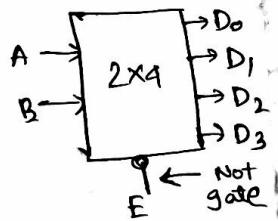
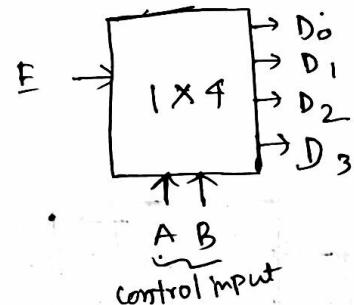
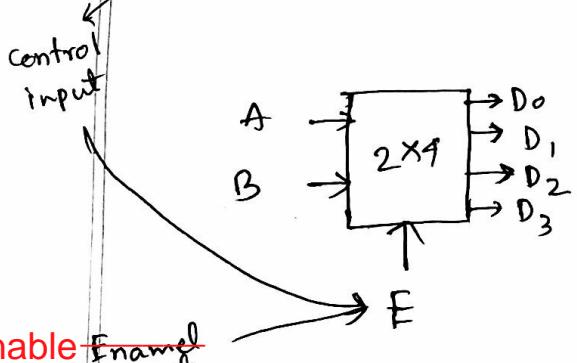


$$* s(x, y, z) = \Sigma(1, 2, 4, 7)$$

$$c(x, y, z) = \Sigma(3, 5, 6, 7)$$



* Demultiplexer (updated version)



* E এর value

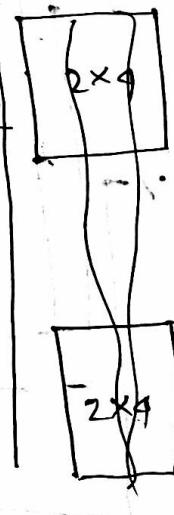
0 বলে,

অন্তর

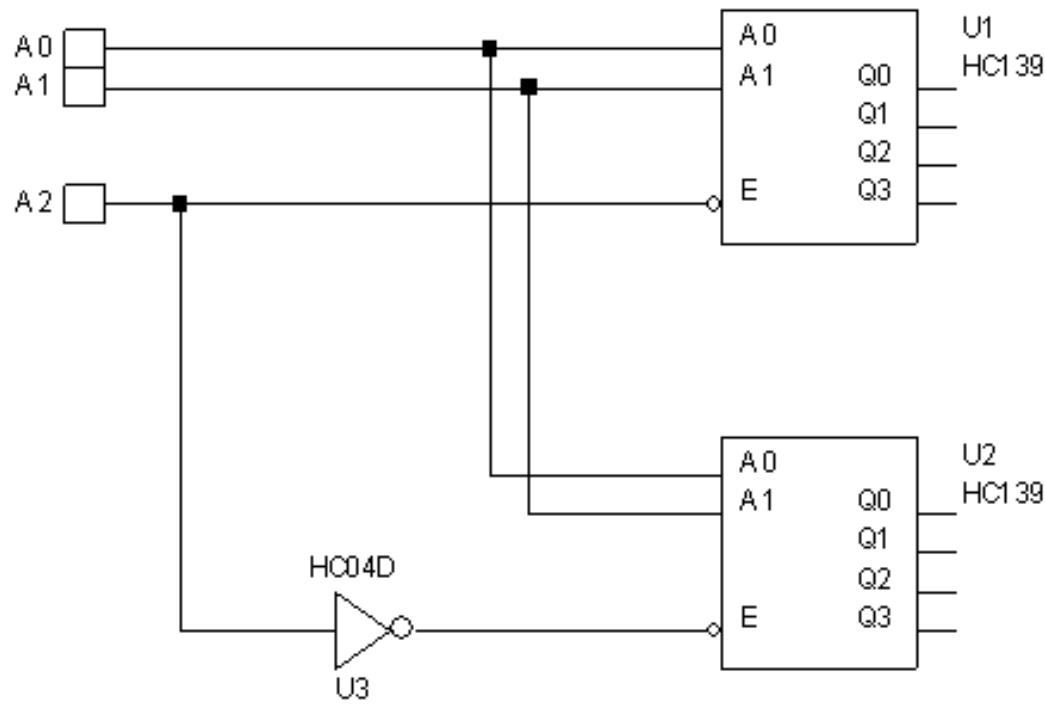
circuit

off হলে,

E	A	B	D ₀	D ₁	D ₂	D ₃	A	B	F	D ₀	D ₁	D ₂	D ₃
0	X	X	-	-	-	-	0	0	0	0	1		
1	0	0	1	0	0	0	1	0	1	0	0	1	0
1	0	1	0	1	0	0	1	1	1	0	0	0	1
1	1	0	0	0	1	0	1	0	0	1	0	0	1
1	1	1	0	0	0	1	1	1	1	0	1	1	1



x	y	z	
0	0	0	D_0
0	0	1	D_1
0	1	0	D_2
0	1	1	D_3
1	0	0	D_4
1	0	1	D_5
1	1	0	D_6
1	1	1	D_7



* Encoder

$2^n \times n$
inputs
outputs

$n = 1, 2 \times 1$

$n = 2, 4 \times 2$

$n = 3, 8 \times 3$

4×2

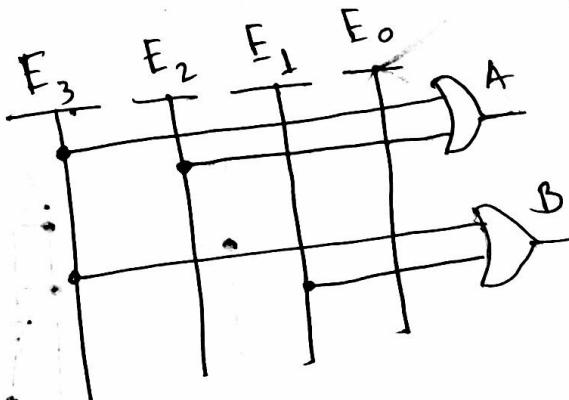
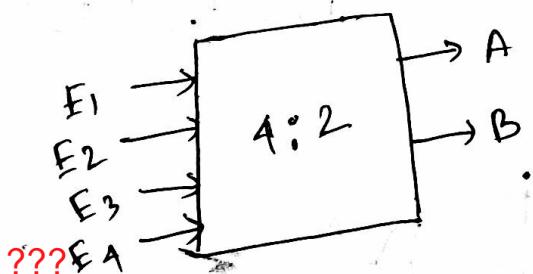
E_3	E_2	E_1	E_0	A	B
0	0	0	1	0	0
0	0	1	0	0	1
0	1	0	0	1	0
1	0	0	0	1	1

$E_3 E_2 E_1 E_0$	00	01	11	10
00	X	.	X	.
01	1	X	X	X
11	X	.	X	X
10	1	X	X	X

$$A = E_3 + E_2$$

$E_3 E_2 E_1 E_0$	00	01	11	10
00	.	X	X	1
01	.	X.	X.	X
11	X	X	X	X
10	1	X	X	X

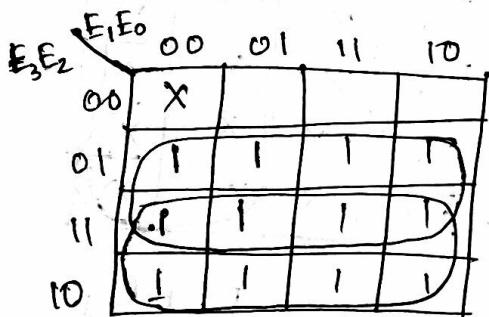
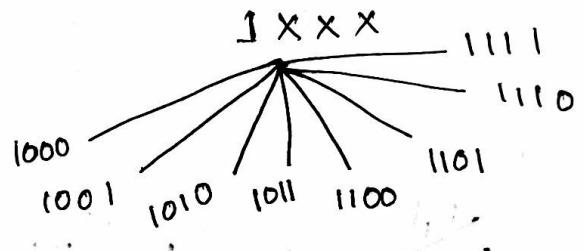
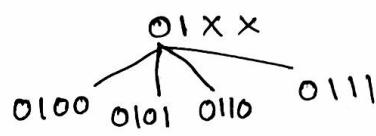
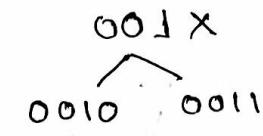
$$B = E_3 + E_1$$



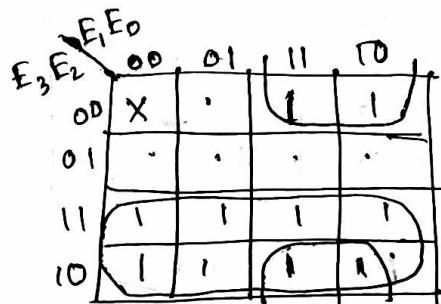
Priority Encoder

E_3	E_2	E_1	E_0	A	B
0	0	0	1	0	0
0	0	1	x	0	1
0	1	x	x	1	0
1	x	x	x	1	1

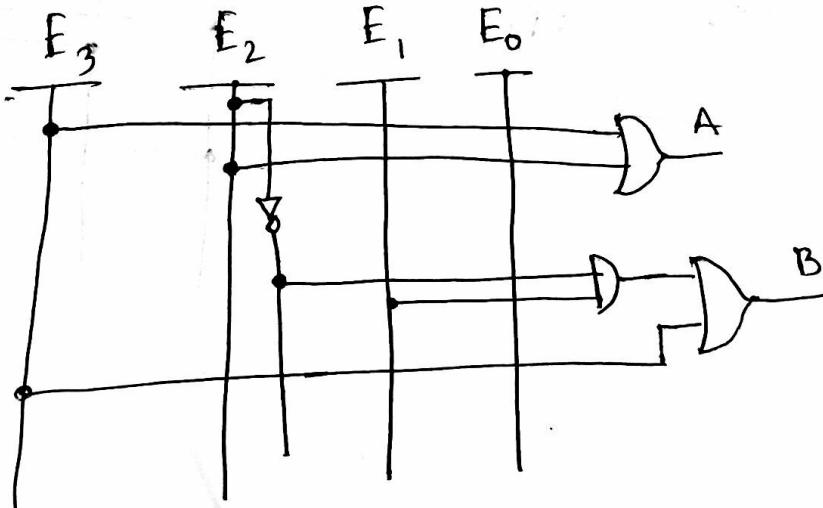
$E_3 > E_2 > E_1 > E_0$



$$A = E_3 + E_2$$

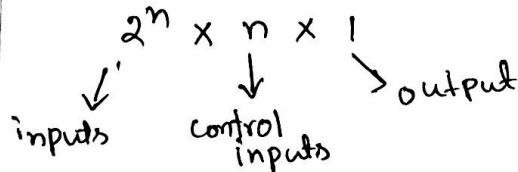


$$B = E_3 + \bar{E}_2 E_1$$



* Implement- using one (MUX)

* Multiplexer (MUX)

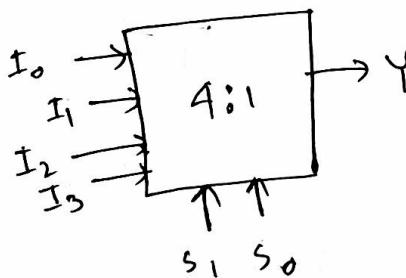


$$n = 1, 2 \times 1 \times 1 \approx 2:1$$

$$n = 2, 4 \times 2 \times 1 \approx 4:1$$

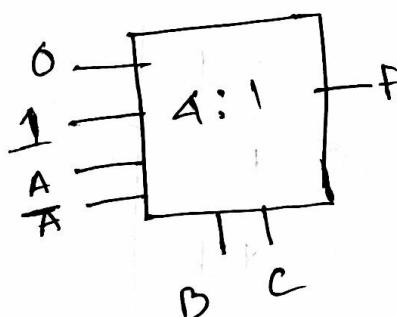
$$n = 3, 8 \times 3 \times 1 \approx 8:1$$

		4:1	
s_1	s_0	Y	
0	0	I_0	
0	1	I_1	
1	0	I_2	
1	1	I_3	



0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1

* $F(A, B, C) = \Sigma(1, 3, 5, 6)$



	I_0	I_1	I_2	I_3
\bar{A}	0	1	?	3
A	4	5	6	7
	0	1	A	A

* Implementation Table

13.06.16

* Decimal Adder

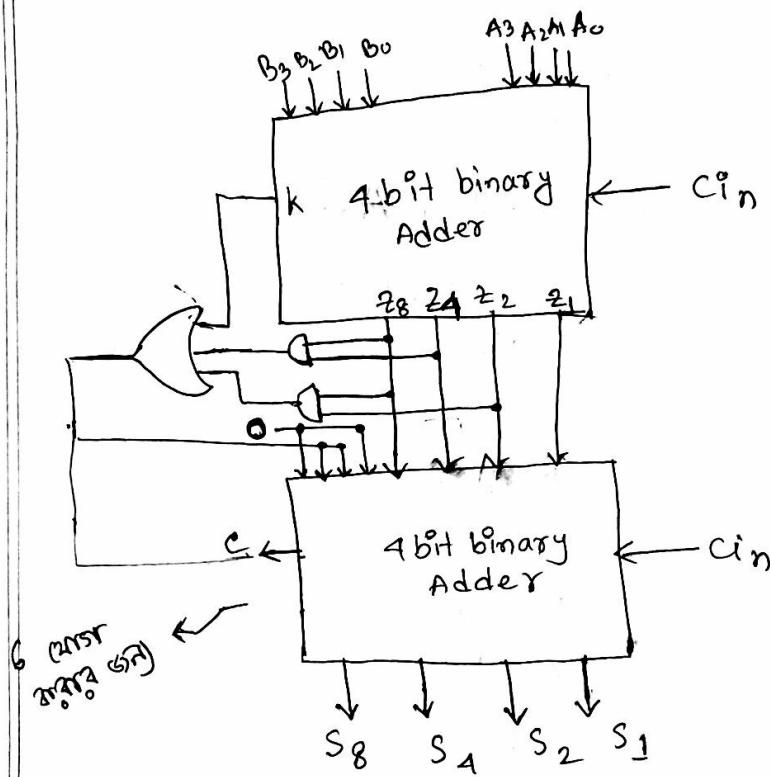
final carry out

Binary Sum				BCD Sum					
K	z_8	z_4	z_2	z_1	C	s_8	s_4	s_2	s_1
0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	1
0	0	0	1	0	0	0	0	1	0
0	0	0	1	1	0	0	0	1	1
0	0	1	0	0	0	0	1	0	0
0	0	1	0	1	0	0	1	0	1
0	0	1	1	0	0	0	1	1	0
0	1	0	0	0	0	0	0	0	0
0	1	0	0	1	0	1	0	0	1
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----
0	1	0	1	0	1	0	0	0	0
0	1	0	1	1	1	0	0	0	1
0	1	1	0	0	1	0	0	1	0
0	1	1	0	1	1	0	0	1	1
0	1	1	1	0	1	0	1	0	0
0	1	1	1	1	1	0	1	0	1
1	0	0	0	0	1	0	1	1	0
1	0	0	0	1	1	0	1	1	1
1	0	0	1	0	1	1	0	0	0
1	0	0	1	1	1	1	0	0	1

$$\begin{array}{r} \swarrow 1 \quad \searrow 0 \\ 0.001 \downarrow 0000 \\ 10000 \end{array}$$

$$C = K + z_8 z_4 + z_8 z_2$$

* design 4-bit decimal Adder



$$\begin{array}{|c|c|} \hline 0 & 1 \\ \hline 0 & 0 \\ \hline \end{array} \xrightarrow{\text{first add}} \begin{array}{|c|c|} \hline 0 & 1 \\ \hline 0 & 0 \\ \hline \end{array} \xrightarrow{\text{second add}} \begin{array}{|c|c|} \hline 0 & 1 \\ \hline 0 & 0 \\ \hline \end{array}$$

add & add

* Comparator

$$\left. \begin{array}{l} A > B \\ A < B \\ A = B \end{array} \right\}$$

A	B	$(A = B) = (A \oplus B)$
0	0	1
0	1	0
1	0	0
1	1	1

2-bit

$$(A_1 \oplus B_1) \cdot (A_0 \oplus B_0)$$

$$x_1 \quad x_0$$

$$x = x_1 \cdot x_0$$

3-bit

$$x = x_2 \cdot x_1 \cdot x_0$$

* Comparator $A > B$

A	B	$F = (A > B)$
0	0	0
0	1	0
1	0	1
1	1	0

$$F = A \bar{B}$$

2 bit

$$F = A_1 \bar{B}_1 + \cancel{A_0} \bar{B}_0$$

$$A_1, A_0 \quad 1 \ 1$$

$$B_1, B_0 \quad 0 \ 1$$

$$A > B \quad 1$$

$$F = A_1 \bar{B}_1 + \cancel{A_0} \bar{B}_0$$

$$= 1 \cdot \bar{0} + 1 \cdot \bar{1}$$

$$= 1 \cdot 1 + 1 \cdot 0$$

$$= 1 + 0$$

$$= 1$$

A =

$$\begin{array}{r} 0 \cdot 1 \\ 1 \cdot 0 \\ \hline 0 \end{array}$$

$$\begin{aligned} F &= A_1 \bar{B}_1 + \cancel{A_0} \bar{B}_0 \\ &= 0 \cdot \bar{1} + 1 \cdot \bar{0} \\ &= 0 \cdot 0 + 0 \cdot 1 \\ &= 0 \end{aligned}$$

$$\begin{array}{r} 1 \ 0 \\ , 0 \ 1 \\ \hline 1 \end{array}$$

$$\begin{aligned} F &= A_1 \bar{B}_1 + \cancel{A_0} \bar{B}_0 \\ &= 1 \cdot \bar{0} + 0 \cdot \bar{1} \\ &= 1 \cdot 1 + 0 \cdot 0 \\ &= 1 \end{aligned}$$

4 bit

$$F = A_3 \bar{B}_3 + \cancel{A_2} \bar{B}_2 + \cancel{A_1} \bar{B}_1 + \cancel{A_0} \bar{B}_0$$

$A < B$

A	B	$F = (A < B)$
0	0	0
0	1	1
1	0	0
1	1	0

$$F = \overline{AB}$$

$$\frac{A = B}{1-bit}$$

$$F = A_0 \odot B_0 = x_0$$

$$\frac{2-bit}{}$$

$$F = (A_1 \odot B_1) \cdot (A_0 \odot B_0) \\ = x_1 \cdot x_0$$

$$\frac{4-bit}{}$$

$$F = x_3 \cdot x_2 \cdot x_1 \cdot x_0$$

2-bit

$$F = \overline{A_1}B_1 + \overline{x_1}A_0B_0$$

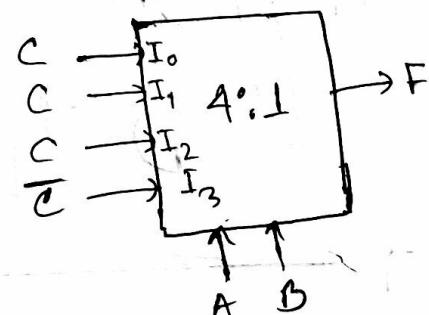
4bit

$$F = \overline{A_3}B_3 + \overline{x_3}A_2B_2 + \overline{x_3x_2}A_1B_1 + \overline{x_3x_2x_1}A_0B_0$$

0	0	0
0	0	1
0	1	0
0	1	1
1	0	0
1	0	1
1	1	0
1	1	1

$$* F(A, B, C) = \Sigma (1, 3, 5, 6)$$

	I_0	I_1	I_2	I_3
\overline{C}	0	2	4	6
C	1	3	5	7
C	C	C	C	\overline{C}



* Carry look Ahead Adder

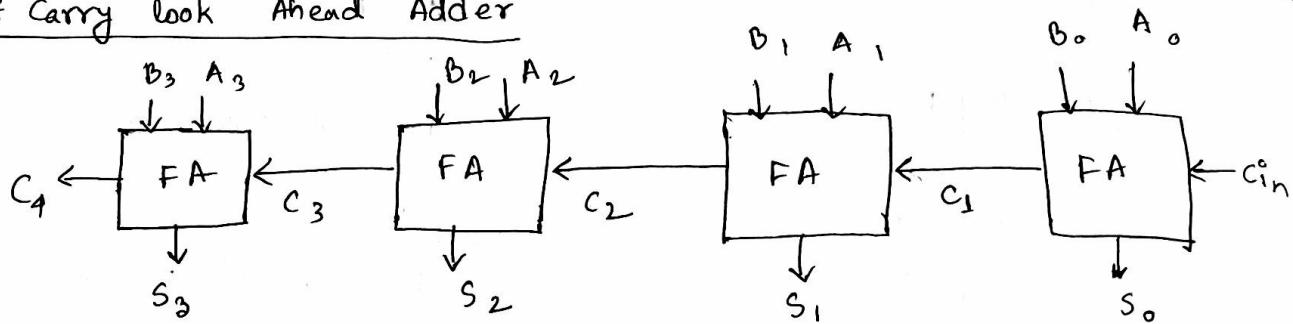
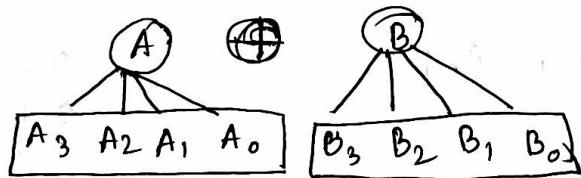


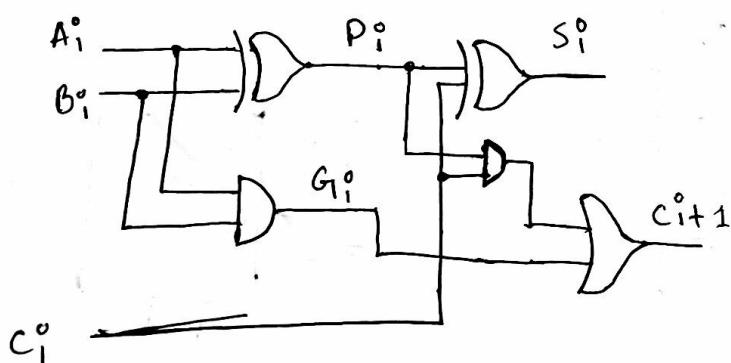
Fig: 4-bit Parallel Adder

disadv : Delay , take, too much time when number of bits increased .



$$i = 0 \dots 3$$

c_3	c_2	c_1	c_0
A_3	A_2	A_1	A_0
B_3	B_2	B_1	B_0
s_3	s_2	s_1	s_0
c_4	c_3	c_2	c_1



$$P_i = A_i \oplus B_i$$

$$G_i = A_i \cdot B_i$$

$$\therefore s_i = A_i \oplus B_i \oplus C_i = P_i \oplus C_i$$

$$C_{i+1} = A_i B_i + (A_i \oplus B_i) C_i$$

$$C_{i+1} = G_i + P_i C_i$$

$$, i=0, C_1 = G_0 + P_0 C_0$$

4-bit Addition

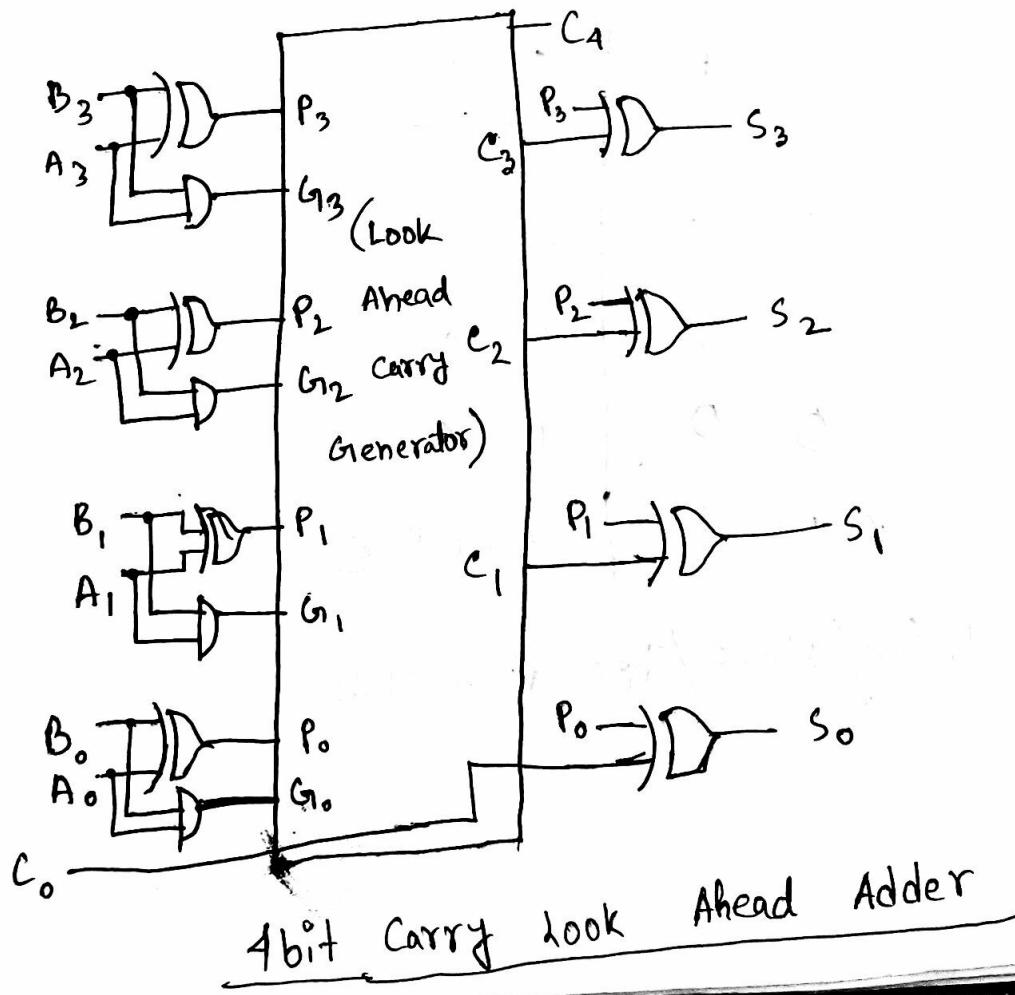
$$C_0 = 0$$

$$i=0, C_1 = [G_0 + P_0 C_0]$$

$$\begin{aligned} i=1, C_2 &= G_1 + P_1 C_1 \\ &= G_1 + P_1 (G_0 + P_0 C_0) \\ &= [G_1 + P_1 G_0 + P_1 P_0 C_0] \end{aligned}$$

$$\begin{aligned} i=2, C_3 &= G_2 + P_2 C_2 \\ &= [G_2 + P_2 G_1 + P_2 P_1 G_0 + P_2 P_1 P_0 C_0] \end{aligned}$$

$$\begin{aligned} i=3, C_4 &= G_3 + P_3 C_3 \\ &= [G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 + P_3 P_2 P_1 P_0 C_0] \end{aligned}$$



Boar. 1
2N30
cross couple circuit as registor initial value rate 225,

* sequential circuits

- Cross coupled circuit

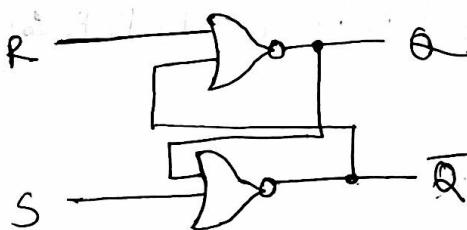
- flip-flop

→ S-R

→ D

→ J-K

→ T



S	R	Q	\bar{Q}
0	1	0	1
1	0	1	0
0	0	1	0
0	0	1	0
x	1	1	undefined

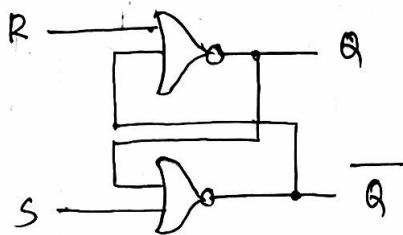
Truth/state/Transition Table

Cross
couple
Note/
fact

* output 2² value
set 2² to 1
* (2²) output a 0 2² value,
after start 2² !

22.06.16

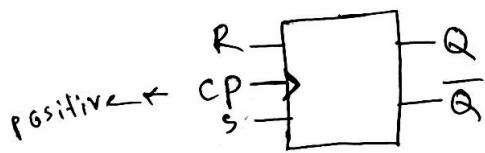
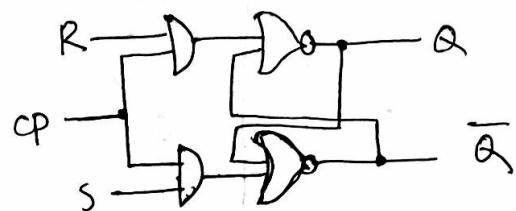
*S-R Latch



Couple cross
NOR/NAND
gate 2²

S	R	Q	\bar{Q}
1	0	1	0
0	0	1	0
0	1	0	1
1	1	-	-

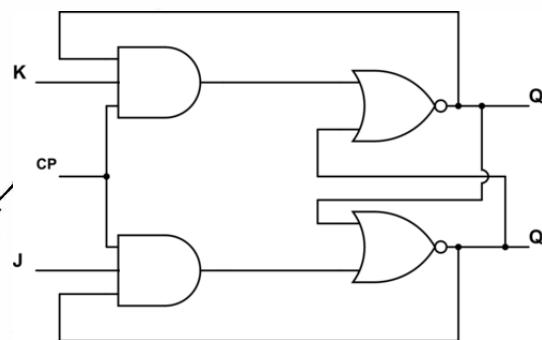
*S-R flip-flop



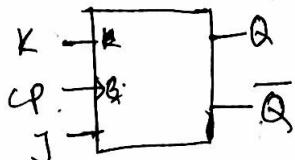
state table (characteristic Table)

S	R	Q(t+1)
0	0	Q(t)
0	1	0
1	0	1
1	1	-

*J-K flipflop



clock
pulse
input
flip-flop
activate
2² 1101



Excitation Table

Q(t)	Q(t+1)	S	R
0	0	0	X
0	1	1	0
1	0	0	1
1	1	X	0

Component n component

- * flip-flop one kind of memory device
- * 1 or flip-flop \rightarrow 1 bit hold area

* 1bit flip-flop \rightarrow 1bit hold acc
+ 1bit input acc

* 1 or flip-flop \rightarrow 1 bit hold etc.

* For flip-flop $S_1 = 1$, $S_2 = 0$

- * flip-flop \rightarrow output fixed, input expression \rightarrow expression decoder

* 13.07.16 - Quiz-2

MUX

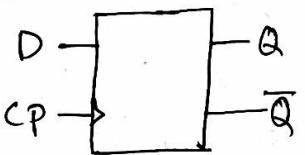
State table

J	K	$Q(t+1)$
0	0	$Q(t)$
0	1	0
1	0	1
1	1	$\overline{Q}(t)$

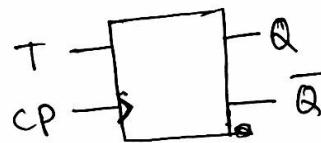
Excitation table

$Q(t)$	$Q(t+1)$	\mathcal{F}	K
0	0	0	x
0	1	1	x
1	0	x	1
1	1	x	0

* D flip flop



Present
time
 $= t + 1$



$$\begin{array}{c|cc} T & Q(t+1) \\ \hline 0 & Q(t) \\ 1 & \overline{Q}(t) \end{array} \rightarrow$$

		$Q(t)$	$Q(t+1)$	Output
Previous output		0	0	0
		0	1	1
		1	0	0
		1	1	1

$Q(t)$	$Q(t+1)$	T
0	0	0
0	i	1
1	0	1
1	1	0

* पर input दिया, वह रमगा \rightarrow buffer gate
 \downarrow D-flipflop

- * seq. ckt \rightarrow input, output both $\&$ dependent
- * 3bit up counter ckt design (state diagram तथा वायर)
- * 3bit down counter ckt

* state diagram तथा counter ckt design
प्राप्त

12.07.16

Previous state/output			Input		
A ₂	A ₁	A ₀	TA ₂	TA ₁	TA ₀
0	0	0	0	0	1
0	0	1	0	1	1
0	1	0	0	0	1
0	1	1	1	1	1
1	0	0	0	0	1
1	0	1	0	1	1
1	1	0	0	0	1
1	1	1	1	1	1

Excitation Table

A ₂	A ₁ A ₀
0	00 01 11 10
1	

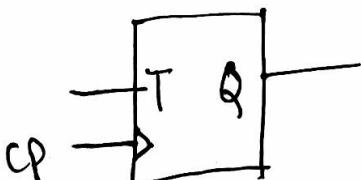
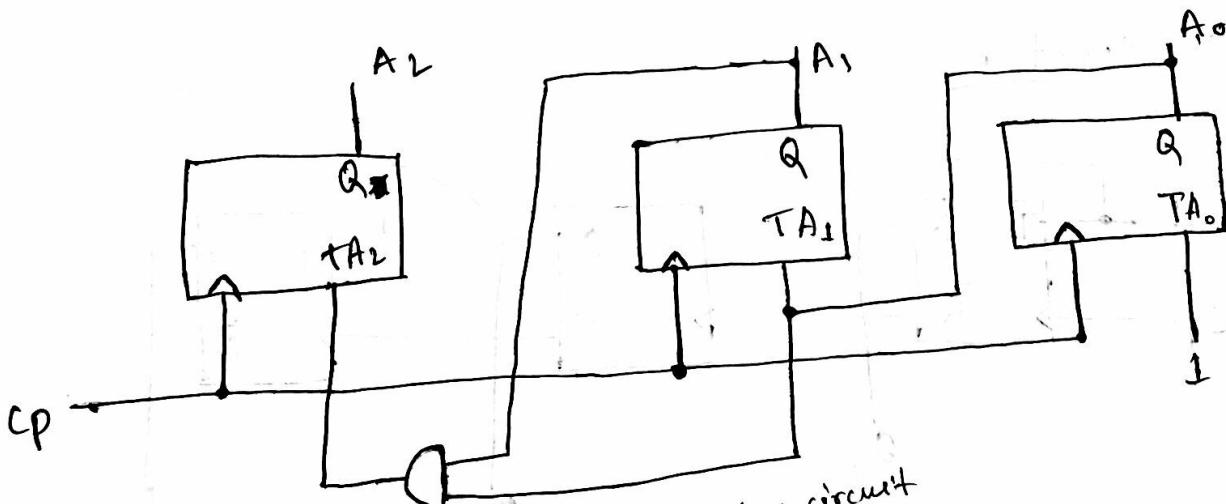
$$TA_2 = A_1 A_0$$

A ₂	A ₁ A ₀
0	00 01 11 10
1	11 11

$$TA_1 = A_0$$

A ₂	A ₁ A ₀
1	11 11 11 11
1	11 11 11 11

$$TA_0 = 1$$



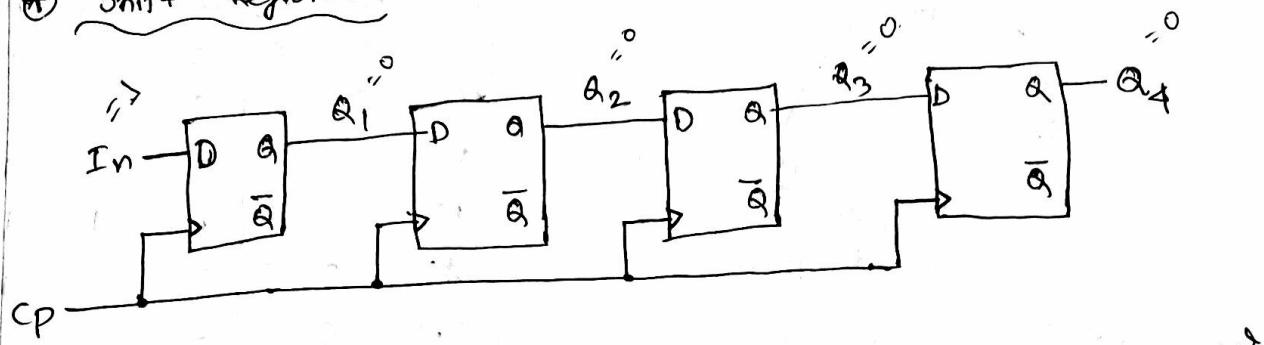
Q	T	Q(t+1)
0	0	0
0	1	1
1	0	1
1	1	0

Excitation Table

* D-flip-flop as timing diagram (contd)

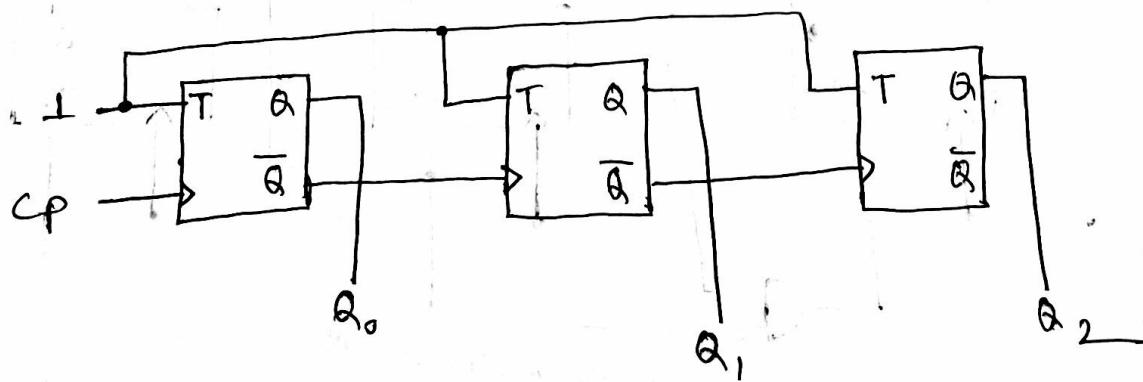
18.07.16
~~19.07.16~~

④ Shift Register



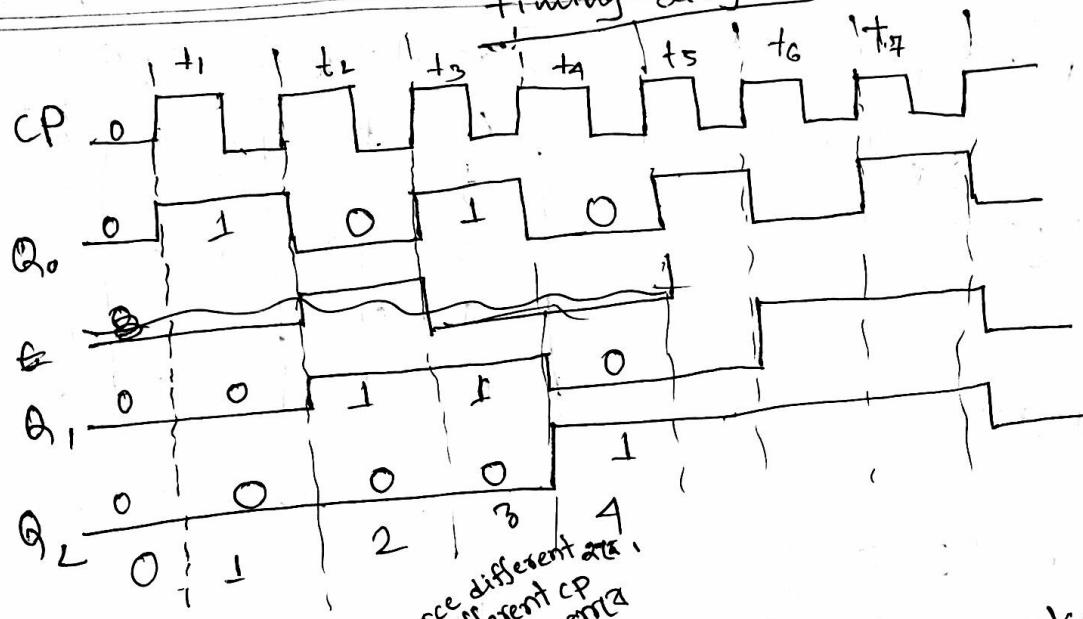
<u>In</u>	<u>Q₁</u>	<u>Q₂</u>	<u>Q₃</u>	<u>Q₄</u>	Initial
$t_0 \rightarrow 1$	1	0	0	0	
$t_1 \rightarrow 0$	0	1	0	0	
$t_2 \rightarrow 1$	1	0	1	0	
$t_3 \rightarrow 1$	1	1	0	1	

* Up Counter



- * clock start w/ +ve pulse (at t_1)
- * circuit \Rightarrow output, timing diagram w/ trigger marks,
- * 7476 CP \Rightarrow timing diagram (marks),

timing diagram



*This is definitely positive edge triggered

- Asynchronous circuit
- Synchronous circuit
 - ↓ source same
 - CP \Rightarrow same

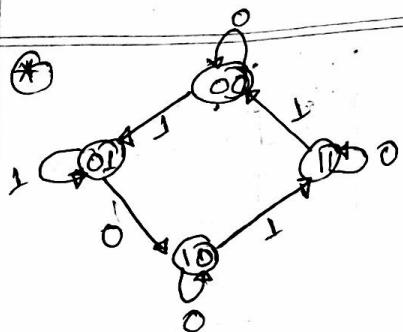
} clock pulse \Rightarrow
basis a classification

J - K

$Q(t)$	J	K	$Q(t+1)$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0

$Q(t)$	$Q(t+1)$	J	K
0	0	0	x
0	1	1	x
1	0	x	1
1	1	x	0

19.07.16



State Diagram

Present state		Next state			
A	B	X=0	A	B	X=1
0	0	0 0	0	1	0 1
0	0	0 1	1	0	0 1
0	1	1 0	1	0	1 1
1	0	1 1	1	1	0 0

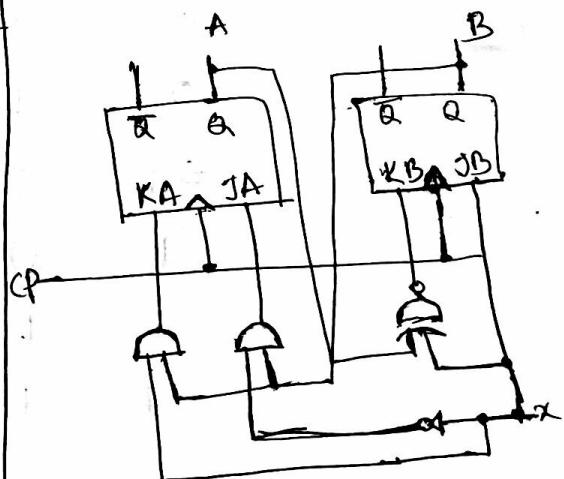
state Table

$Q(t)$		$Q(t+1)$		J	K
0	0	0	0	x	
0	0	1	1	x	
0	1	0	x	1	
1	0	1	x	0	

A	Bx			
	00	01	11	10
0				1
1	x	x	x	x

$$\begin{aligned} JA &= Bx \\ KA &= Bx \\ JB &= x \\ KB &= A \oplus x \end{aligned}$$

Present state	input	Next state		Flip-flop inputs			
		A	B	JA	KA	JB	KB
0 0	0	0	0	0	x	0	x
0 0	1	0	1	0	x	1	x
0 1	0	1	0	1	x	x	1
0 1	1	0	1	0	x	x	0
1 0	0	1	0	x	0	0	x
1 0	1	1	1	x	0	1	x
1 1	0	1	1	x	0	x	0
1 1	1	0	0	x	1	x	1



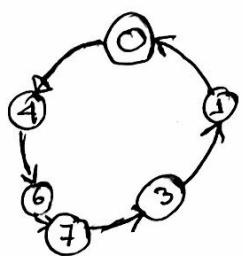
Excitation table

* Quiz - 3 (1/08/16)
 — simple counter implementation using
 J-K/T/D flip-flops

25.07.16

- (*) Johnson Counter \rightarrow 3bit Johnson counter \rightarrow

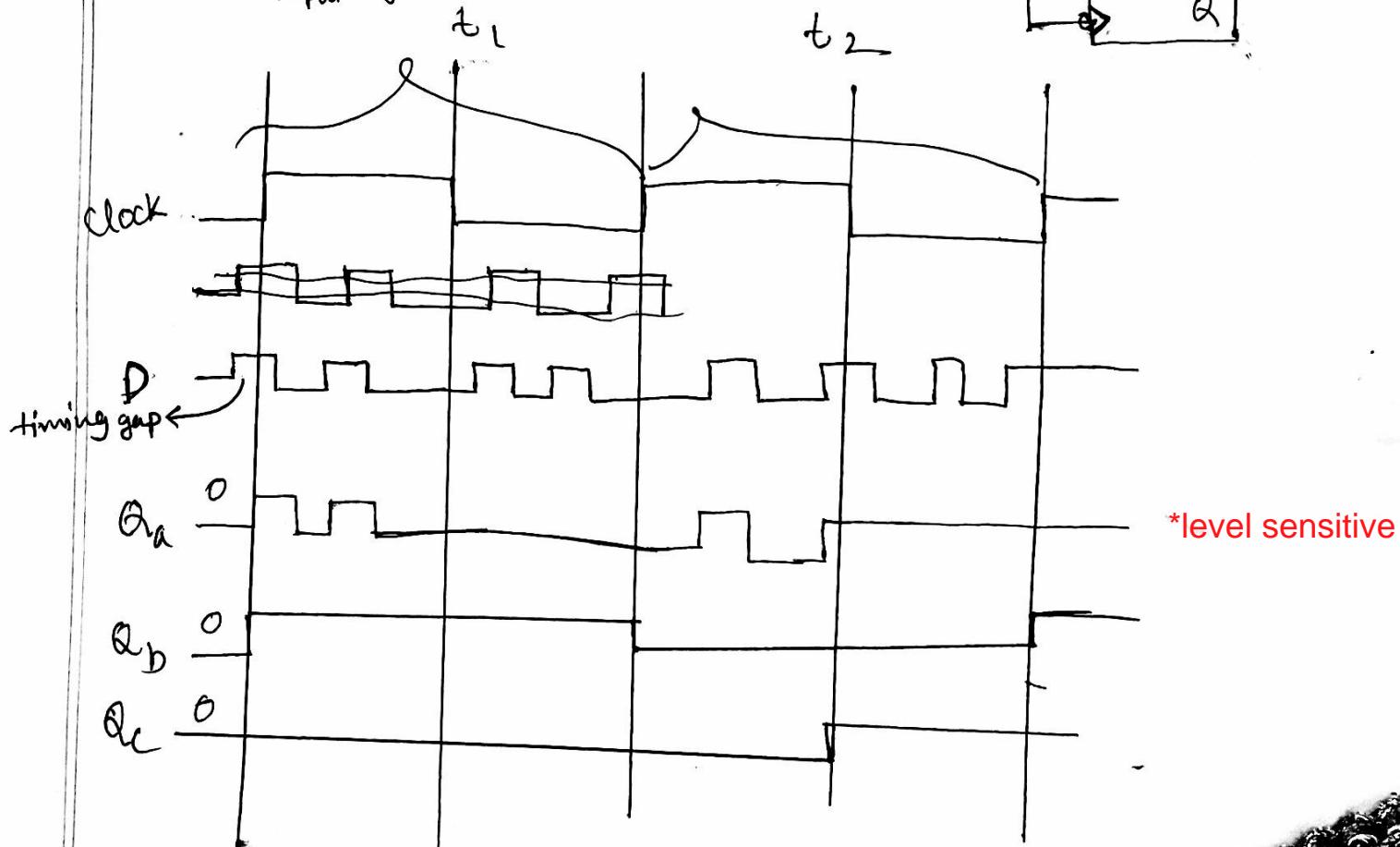
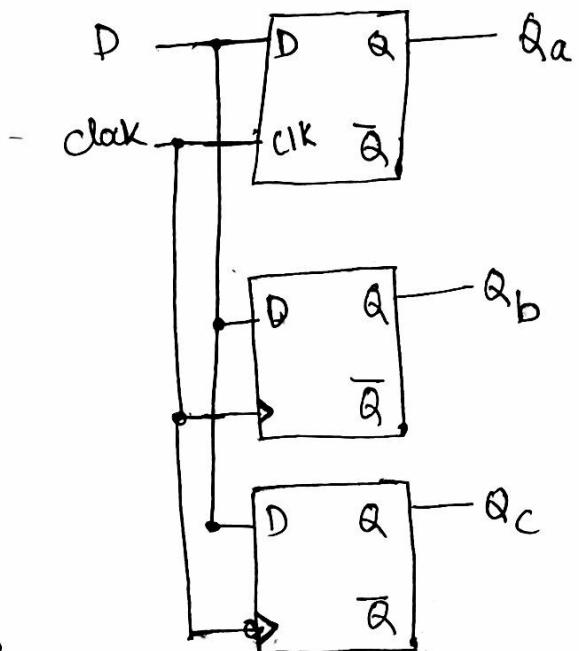
000
100
110
111
011
001
000
- (*) BCD counter
- (*) Up counter
- (*) Down counter



(*) Clock types

- Positive Edge triggered
- Negative Edge triggered
- level sensitive ($\neg \text{clk}$)

* level
 positive cycle \rightarrow active रहती है,
 last तक input में बदलाव नहीं होता।
 Input signal wise change होते।



Quiz - 4

11.08.16 → 4:50 pm - TA06

Sequential circuit → timing diagram

~~27.07.16~~

Name	Graphic symbol	Algebraic function	Truth table															
AND		$F = x \cdot y$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </tbody> </table>	x	y	F	0	0	0	0	1	0	1	0	0	1	1	1
x	y	F																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR		$F = x + y$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </tbody> </table>	x	y	F	0	0	0	0	1	1	1	0	1	1	1	1
x	y	F																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
Inverter		$F = x'$	<table border="1"> <thead> <tr> <th>x</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>1</td></tr> <tr><td>1</td><td>0</td></tr> </tbody> </table>	x	F	0	1	1	0									
x	F																	
0	1																	
1	0																	
Buffer		$F = x$	<table border="1"> <thead> <tr> <th>x</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td></tr> </tbody> </table>	x	F	0	0	1	1									
x	F																	
0	0																	
1	1																	
NAND		$F = (xy)'$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	x	y	F	0	0	1	0	1	1	1	0	1	1	1	0
x	y	F																
0	0	1																
0	1	1																
1	0	1																
1	1	0																
NOR		$F = (x + y)'$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	x	y	F	0	0	1	0	1	0	1	0	0	1	1	0
x	y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	0																
Exclusive-OR (XOR)		$F = xy' + x'y = x \oplus y$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>0</td></tr> <tr><td>0</td><td>1</td><td>1</td></tr> <tr><td>1</td><td>0</td><td>1</td></tr> <tr><td>1</td><td>1</td><td>0</td></tr> </tbody> </table>	x	y	F	0	0	0	0	1	1	1	0	1	1	1	0
x	y	F																
0	0	0																
0	1	1																
1	0	1																
1	1	0																
Exclusive-NOR or equivalence		$F = xy + x'y' = (x \oplus y)'$	<table border="1"> <thead> <tr> <th>x</th><th>y</th><th>F</th></tr> </thead> <tbody> <tr><td>0</td><td>0</td><td>1</td></tr> <tr><td>0</td><td>1</td><td>0</td></tr> <tr><td>1</td><td>0</td><td>0</td></tr> <tr><td>1</td><td>1</td><td>1</td></tr> </tbody> </table>	x	y	F	0	0	1	0	1	0	1	0	0	1	1	1
x	y	F																
0	0	1																
0	1	0																
1	0	0																
1	1	1																