1. Which members of the Circle class are encapsulated? Radius, PI 1.

What name must the constructor of a class have? The name of the constructor must be the same as the class

- 2. Explain the difference between the private and public access modifiers. public modifier the field is accessible from all classes. private modifier the field is accessible only within its own class.
- 3. Consider the following code. Is the last statement valid or invalid? Explain. Circle dot = new Circle(2); dot.radius = 5; The last statement dot.radius = 5; is valid if radius is a public or protected member of the Circle class.
- 4. Use the following class to answer the questions below:

```
public class Roo { private int x; public
Roo { x = 1; }
public void setX(int z) { x = z; }
public int getX() { return(x); }
public int calculate() { x = x * factor();
return(x); } private int factor()
{ return(0.12); } }
```

- a) What is the name of the class? The name of the class is Roo.
- b) What is the name of the data member? The name of the data member is x.
- c) List the accessor method. The accessor method is getX().
- d) List the modifier method. The modifier method is setX(int z).
- e) List the helper method. The helper method is factor(). f) What is the name of the constructor? The constructor is Roo().
- g) How many method members are there? There are four method members in total
- 5. What is the difference between a class and an object? a class is a template for creating objects with the same attributes and behaviors. While objects are visible instances that are here to the structure and behavior defined by the class.

- 9. Use the following class data member definitions to answer the questions below: public class Moo { private double y; private static int x; private static final z;
- a) Which data member is a constant? Constant member functions
- b) Which data members are variables? double y int x
- c) Which data member(s) are instance members? double y
- d) Which data member(s) are class members? int x z