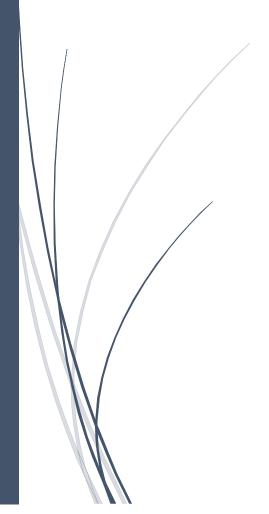
<u>CST 2120</u>

# Project Report

Hamza Bari M00668318



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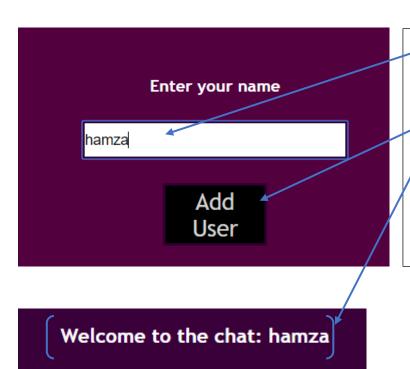
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#### Introduction

In this introduction I'm going to talk about what this document contains: I have explained the description of the functionality of the website by using screenshots and annotations, I have also provided the database diagram of the database is working also, it terms of storage and retrieval, I have also provided different webpage outputs of screenshots which includes the key functionality, and I've documented my HTML & CSS validations tests as well as the website automated browser testing by using selenium. I have also provided the YouTube video demonstration link. The rest of the information can be viewed in the sections below.

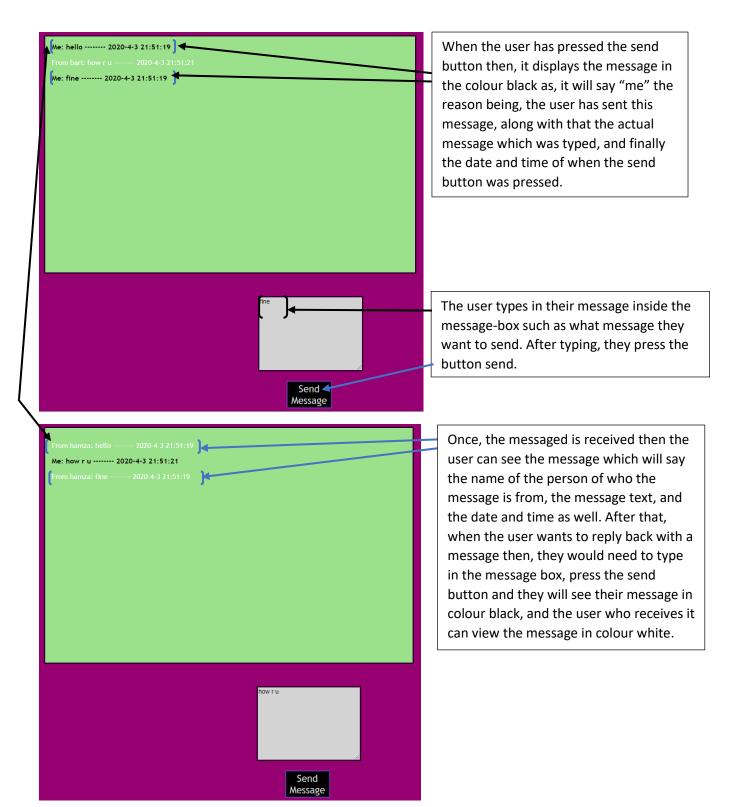
#### Description of the functionality of the Website

Below, I'm going to use screenshots and annotation to explain the functionality of the website in detail. This includes the following: how the messages are sent and received between the users, how data is stored in the database, how data is retrieved from the database, and finally how the webpage changes with some of the button interaction. To describe briefly my project is a chat application where multiple uses can add themselves to the chat and send messages to each other, and users will send and receive each other message. The users can view the chat history in the table format to see the previous messages sent and received. The user can also click on certain buttons change the webpage, and the users can give feedback about the website and chat in the feedback section.



This is the text-field where the user types their name. after that, the user clicks on the add user button. After that the users name will be added to the chat. After that, in the header section on the top, the user can view their name with the sentence which confirms that the user has been added to the chat.

Just like I've shown above, how a user can add themselves to the chat, this way many users can add themselves to the chat. For example, 10 users add themselves to the chat, and when 1 user sends the message all the other 9 users receive the message in white colour which indicates that they have received this message from 1 user but, the user who has sent the message will see the message is well in colour black which indicates that the user themselves have sent this message. In my example below, I'm going to show 2 users.



The username with the generated id will get stored inside the users SQL database table. The message table will have a foreign key of the user id from the users table and including the foreign key the table is going to contain the actual text messages and the date and time for that message. So, next to the user id will be the message which the user has sent as well as the date and time.

In addition to that, when sending the messages, and messages being added to the chat-box and being received from the chat-box can also be considered as an example of the webpage changing on the button interactions.

#### chatapplication.users: 2 rows total (approximately)



This is the user id with the username stored in the database. The user id is the primary key.



This is the messages table where it's using the foreign key user id, and it shows what message the user has sent, as well as the data and time of the message in terms of when it was sent. Note: you can see the annotation above.

Chat History  Look below to see all the history of the messages.				
User ID	Messages	Date & Time		
123	how r u	2020-4-3 15:27:41		
123	fine	2020-4-3 15:27:41		
793	hi	2020-4-3 20:43:55		
419	h	2020-4-3 23:45:46		
419	h	2020-4-3 23:45:46		

The screenshot above shows the chat-history section of the webpage where it loads up the data from the messages table and it displays the data in the HTML table. This is where the users can see the previous messages, they have sent over this chat application. For example, if the users want to see what message they have just sent they can come down to this section and view the message, and also if the user has missed the message they can also come down to this table and view the message. This can also be considered as an example of webpage being changed.

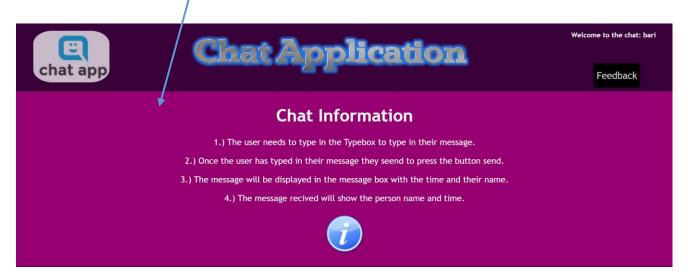


The user can type in this text-area when they want to give feedback about the website. After that, the user presses the send button to send the feedback message and they receive a response "Sent" underneath the send button. The feedback text will eventually get stored in the database but, the storage of the feedback message is partially working and it send the feedback message data to the database after the new users have been added to the chat and have sent and received messages.





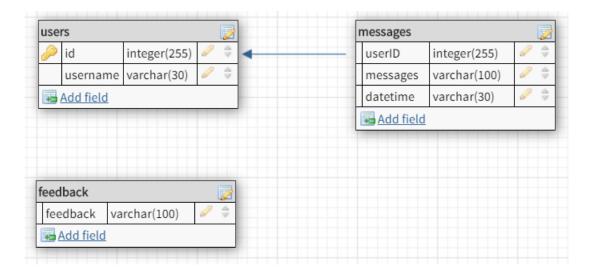
When the user clicks on this hide button then, it removes the header image from the webpage. As, you can see that from the example below.



This can be considered as an example of the webpage changing on the button interaction.

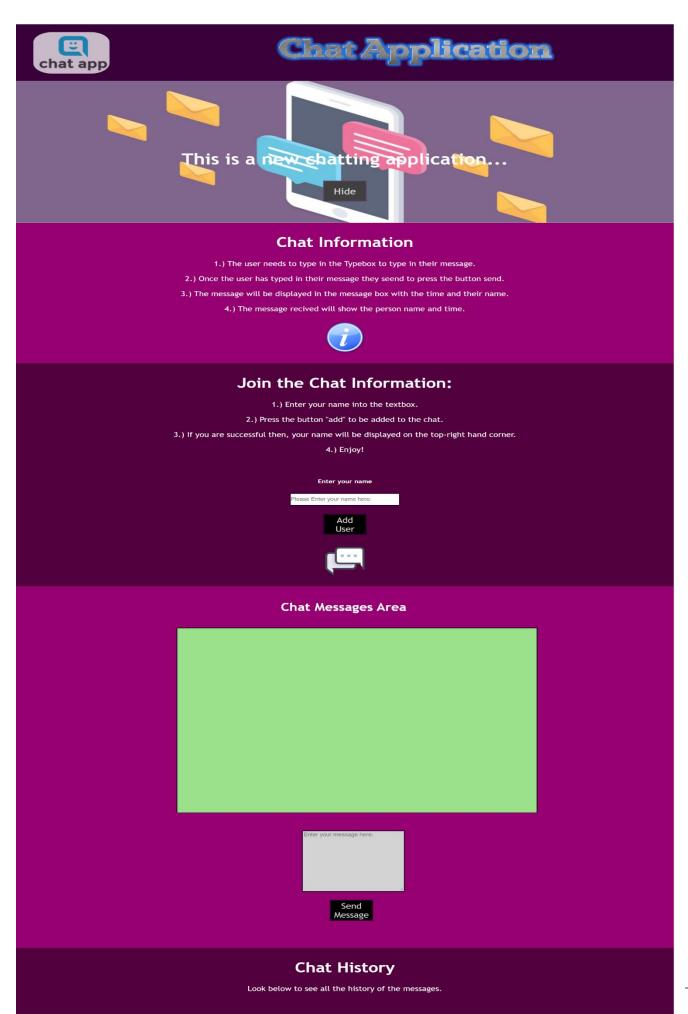
#### Database Design

Below, is the diagram of my database design. This is how the webpage data is being stored into the database, and this is also how data is being retrieved from the database to the webpage.



### Screenshots of the Webpage

There are three different screenshots of the webpage which display the different outputs of the webpage as, to when the button has been clicked. The first screenshot shows when the webpage is loaded up on the browser for the first time. The second screenshot shows when you send and receive the messages it's displayed in the chat-box which is known, as the main functionality of the website and finally the third screenshot shows different outputs and interactions of the webpage when some of the buttons have been clicked. On the pages below you can view the screenshots.



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#### **Chat Information**

- 1.) The user needs to type in the Typebox to type in their message.
- 2.) Once the user has typed in their message they seend to press the button send.
- 3.) The message will be displayed in the message box with the time and their name.
  - 4.) The message recived will show the person name and time.



#### Join the Chat Information:

- 1.) Enter your name into the textbox.
- 2.) Press the button "add" to be added to the chat.
- 3.) If you are successful then, your name will be displayed on the top-right hand corner.
  - 4.) Enjoy!

Enter your name

Please Enter your name here:

Add User



#### **Chat Messages Area**

Me: how r u ------ 2020-4-2 2:41:27

From hamza: i am good ----- 2020-4-2 2:41:3

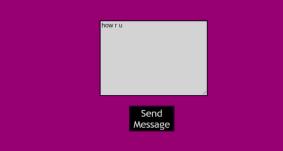
Me: you ------ 2020-4-2 2:41:27

From hamza: perfectly fine ----- 2020-4-2 2:41:3

Me: ok ------ 2020-4-2 2:41:27

From hamza: hello ----- 2020-4-2 2:43:3

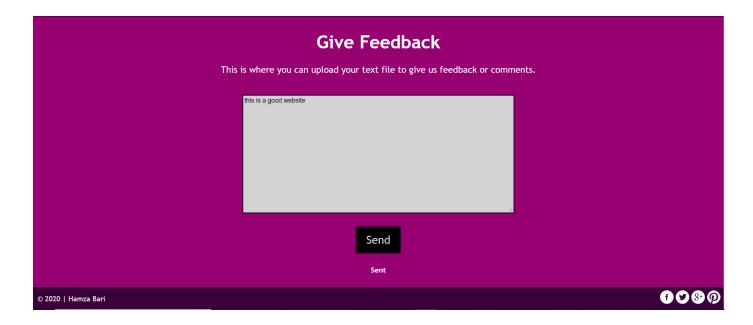
Me: how r u ------ 2020-4-2 2:41:27

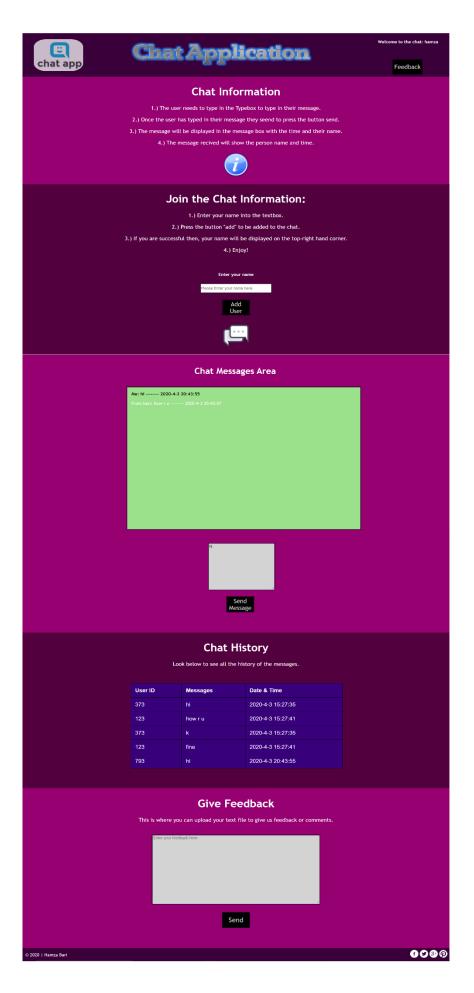


# **Chat History**

Look below to see all the history of the messages.

User ID	Messages	Date & Time
787	hello	2020-4-2 2:41:3
345	how r u	2020-4-2 2:41:27
787	i am good	2020-4-2 2:41:3
345	you	2020-4-2 2:41:27
787	perfectly fine	2020-4-2 2:41:3
345	ok	2020-4-2 2:41:27



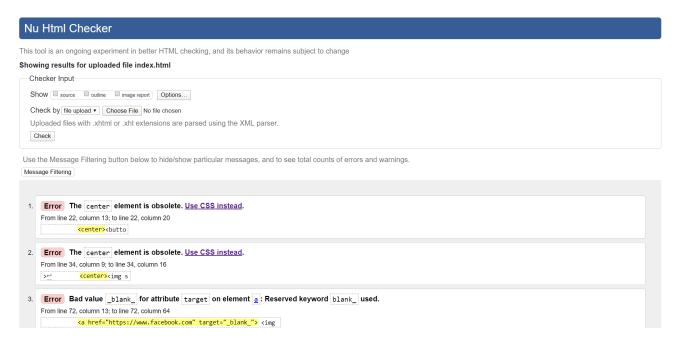


#### **Testing**

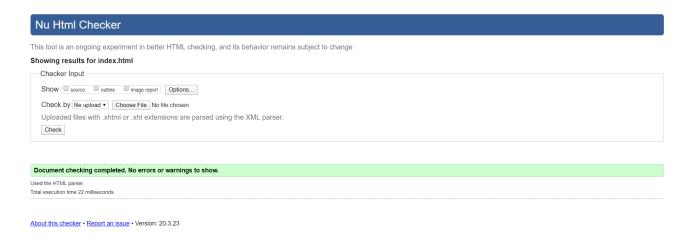
This is where I will be documenting my tests which include the following: HTML & CSS validation, and the selenium tests.

#### HTML & CSS Validation Testing

#### **HTML Validation**



This is when I tested the index html webpage for the first attempt. As, you notice I'm getting errors.

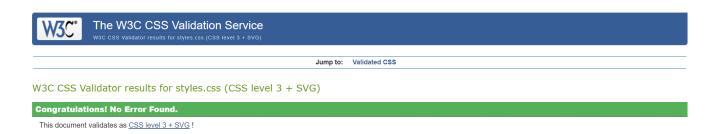


As, you can now see on my second attempt the index HTML webpage validation has passed on the second attempt as, I've fixed all the HTML errors.

#### **CSS Validation**

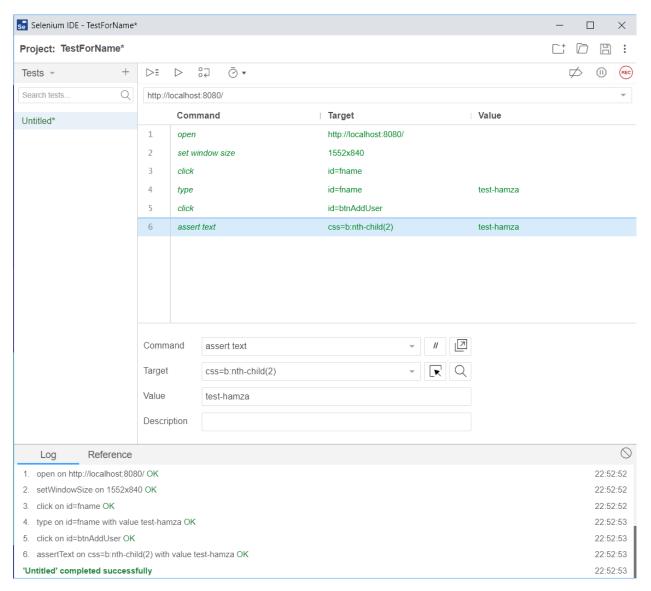


This is when I tested the CSS stylesheet for the first attempt. As, you notice I'm getting an error.

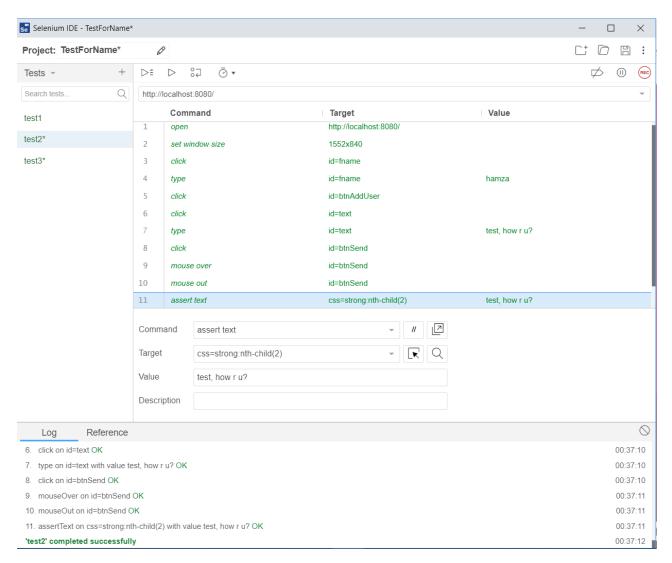


As, you can now see on my second attempt the CSS Stylesheet validation has passed on the second attempt as, I've fixed all the CSS errors.

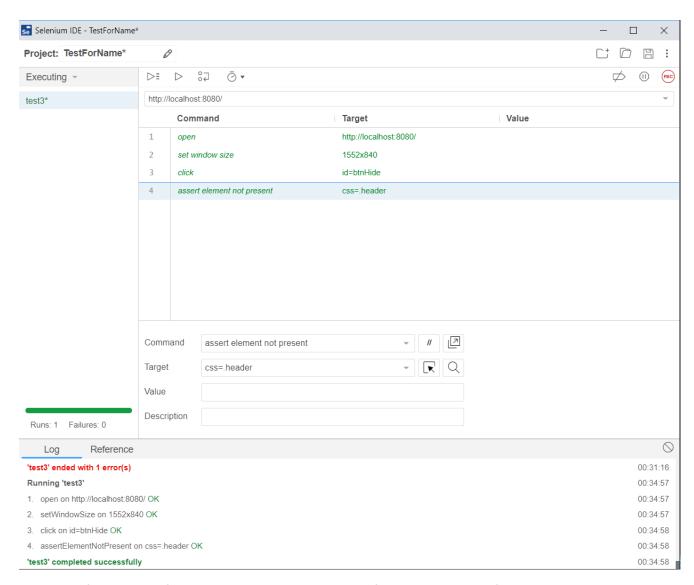
#### Selenium Tests



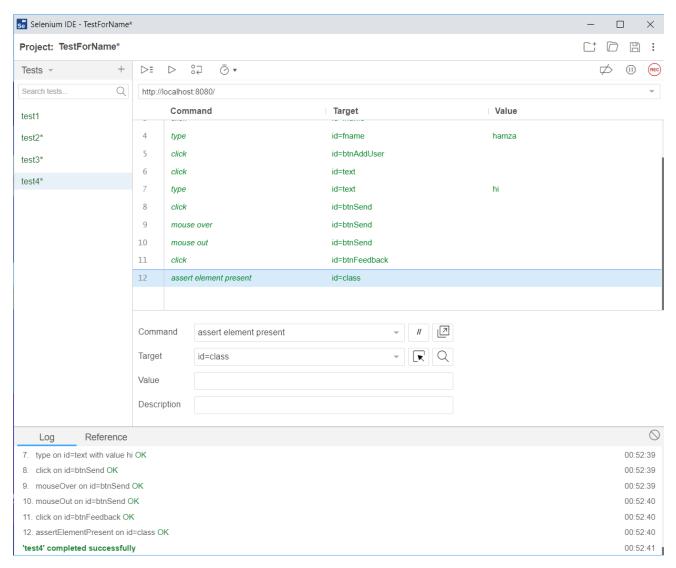
This test was for testing the input of the name such as, when the user inputs the name in the text field and presses the button add then, it should add the username value on the top-header.



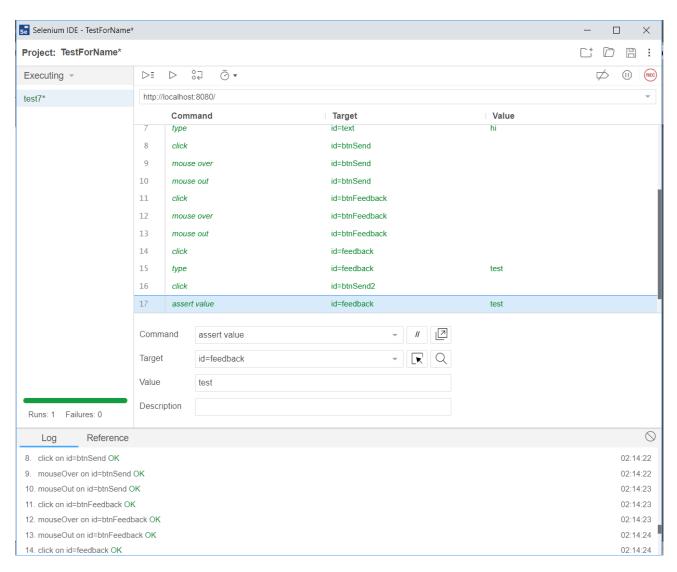
This test was for when the user sends a message then, the message value typed in the chat box is displayed in the message area.



This test is for checking if the image element gets removed from the webpage after clicking the button hide.



This test is used to check if the feedback element is displayed after clicking the feedback button on the webpage.



This test is checking the value of what the user types inside the feedback box. It checks with the asserting that both values of the user feedback are the same or not.

## Video Reference

You can also view the demonisation video on this YouTube link below:

https://youtu.be/PPTL\_FiPyEw