

HAMZA MOHAMAD

[LinkedIn](#) [Portfolio](#) [Github](#)

Canada

(514) 661 1411

hamzah.labib@gmail.com

Arabic (native)

English (advanced)

German (intermediate)

French (beginner)

SUMMARY

Game Developer with experience in Unity 2D, 3D & VR, object-oriented programming, optimization, debugging and writing clean code. Ability to learn quickly and use new programming languages, tools and applications.

EDUCATION

- **Video Game Programming Attestation of College Studies (2021 – Present)**
 - L'institut Supérieur d'Informatique, Montreal, Canada.
- **Electrical and Electronics Engineering Bachelor degree (2013 – 2019)**
 - Higher Technological Institute, Egypt.

TECHNICAL SKILLS

- **Languages:** C#, C++, Java, SQL, Python, HTML, CSS, JavaScript.
- **Collections:** Dictionaries, HashSet, ArrayLists, LinkedList, Queues, Stacks, Enumerable.
- **Architectures:** Top-Down, Component based, Event based, Coroutine based.
- **Design Patterns:** Factory Pattern, Object Pools, Manager, Singletons, State Machines, Strategy Pattern, Command Pattern, ECS, Async, Batching, MVC, Observer Pattern
- **Concepts:** Reflection, Extension Methods, Property Groups, Attributes, Multi-threading, Partial Class code generation, Anonymous, Params, Caching, OCP Modular architecture, Decoupling.
- **Debug:** Breakpoints, Enforce defensive coding techniques, Unit Test.
- **AI:** State, A*, GOAP, Behavior Tree, Flocking, BFS, DFS.
- **Serialization:** XML, JSON, Binary, Text.
- **Management:** Agile, Agile Scrum, TDD, XP.
- **Unity 2D, 3D, VR:** Editor scripting, Editor Variables/Menus, UI, Physics, Animation, Sound, Particle System, Render optimization, Nav Mesh, Tilemap, Materials, Lighting, Scriptable Objects.
- **External software:** OpenGL, Git, Github, Github for Windows, Bitbucket, Blender, Jira, Click up, Trello.
- **Communication & Interpersonal:** Teamwork, Active Listening, Self-Motivation, Hard Worker, Social intelligence, Leadership, Problem-solving capability, Mathematical skills, Organizational skills.

INTERESTS

- Big data
- Quantum Computing
- Photography

EXPERIENCE

- **Site Engineer** (2020 - 2021)
 - Riyadh Al-Etqan Company, Saudi Arabia.Description:
 - Planning & Control: Quantity Survey, Inspection Request, Electrical Submittals and Daily Reports handling.
- **Youth Mentor** (2016 – 2018)
 - Hayah International Academy, Egypt.Description:
 - Middle school students mentoring.
 - Character building, strategic planning.
 - Tours and journeys preparation in Egypt.

Extracurricular Activities

- **Document Control** (2009)
 - RIO Contracting company, Saudi Arabia.Description:
 - Oracle Expedition Software Implementation.
- **Volunteer** (2010 - 2013)
 - Al-Sediq Charity, Egypt

Projects

Portfolio

References available upon request