

INTRODUCTION TO VIOLET UML EDITOR

COE 691: Software Requirements Analysis & SPEC

What is the Violet UML Editor?



POWERFUL UML
MODELLING
SOFTWARE



VERY EASY TO LEARN
AND USE



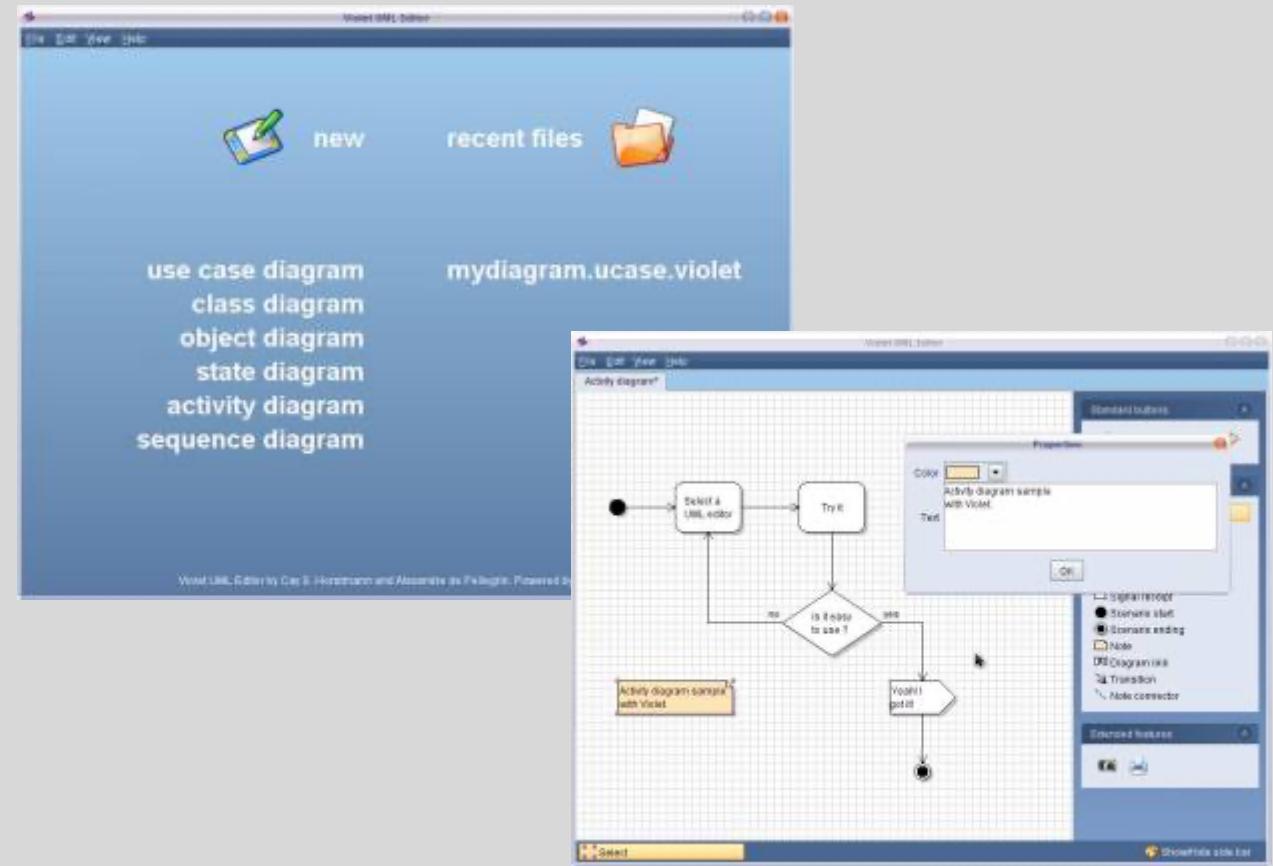
CROSS-PLATFORM



FREE



- Violet is a Java program.
- Violet is open source.
- Violet can be used in many ways: a single application, an applet, via Java web start, and as an Eclipse plugin (fully-integrated into Eclipse).



Installation Steps

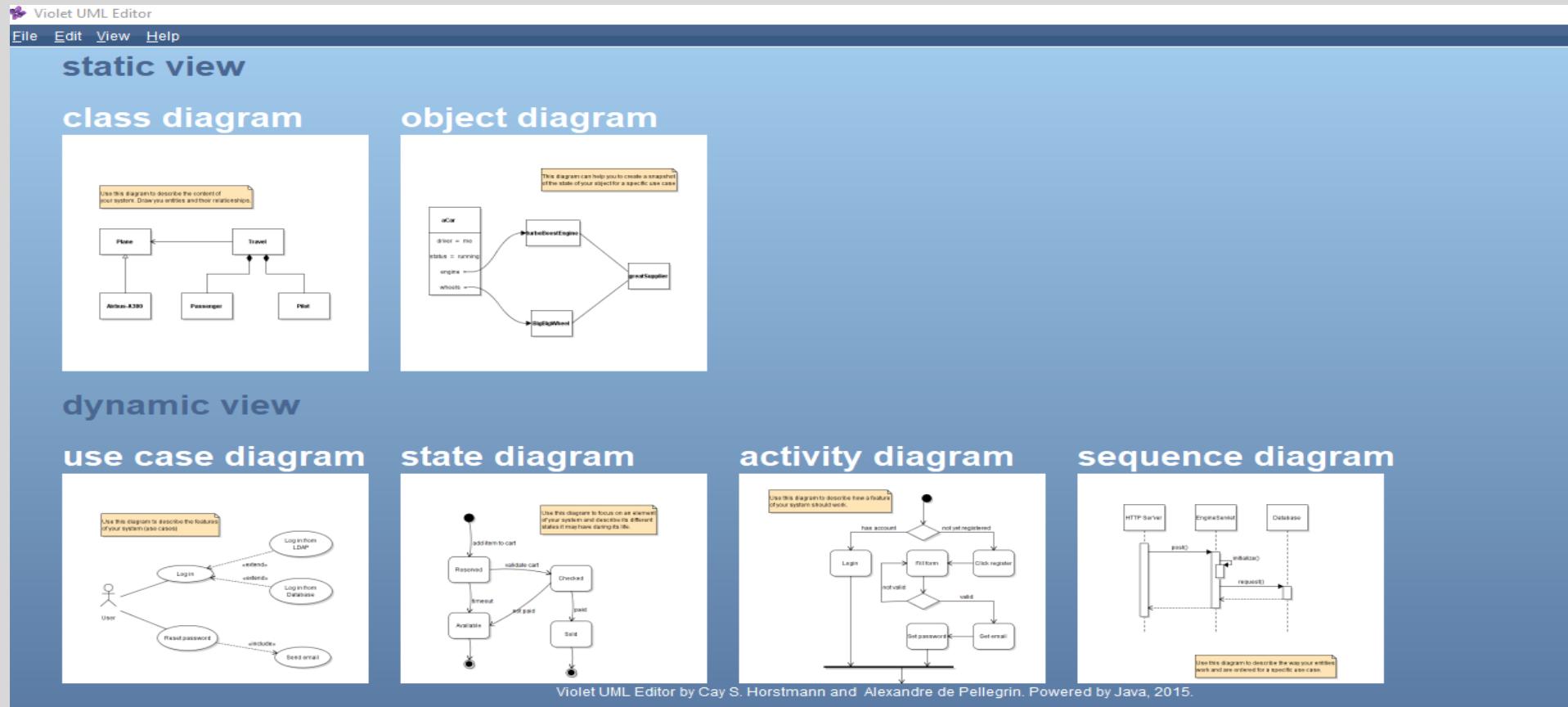
- If you do not already have Java on your machine, follow this link:
<https://www.java.com/en/download/> to download and setup Java.
- The official Violet Documentation at
<http://alexdp.free.fr/violetumleditor/page.php?id=en:installation> offers step-by-step instructions to get Violet up and running.
- In general, download file **com.horstmann.violet-2.0.1.jar** from this Source Forge site:
<http://sourceforge.net/projects/violet> to get the Violet editor. The runnable jar will execute an install on your machine when prompt.

Violet only offers capabilities to create the following UML diagrams:

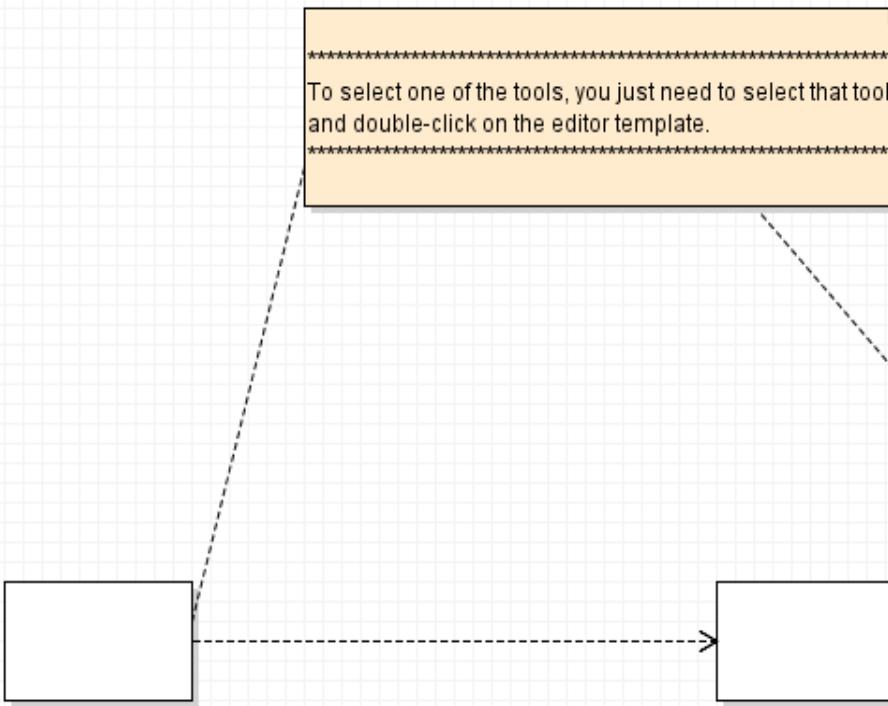
- Use case diagrams
- Class diagrams
- Object diagrams
- State diagrams
- Activity diagrams
- Sequence diagrams

We will focus on Use case and Class diagrams for this tutorial.

This is the main page of the editor



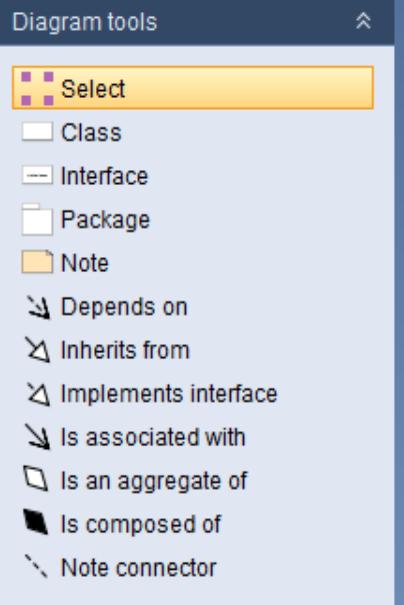
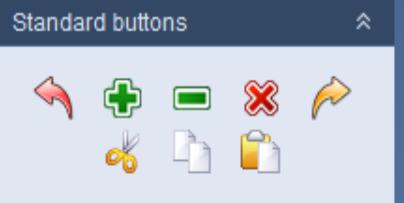
You just need to select your desired UML diagram to create a new template with the appropriate tooling.



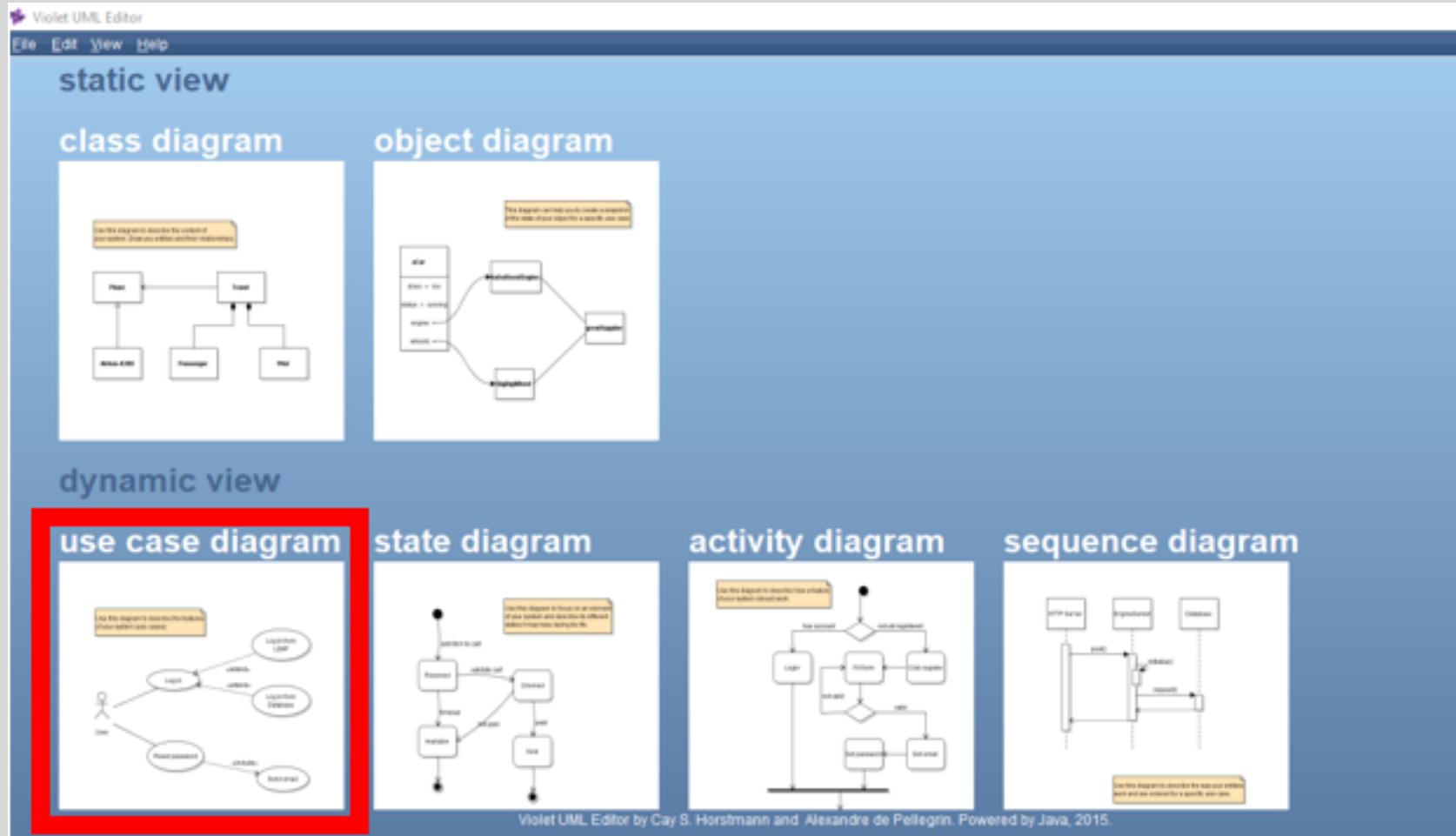
Buttons to undo, redo, zoom, zoom out, cut, copy, and paste.

In general, the template for each UML diagram is the same, where each template is equipped with the necessary tools in the "Diagram tools" that correspond to the functionality of that specific UML diagram.

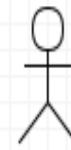
There is also a tool that allows the user to create notes, similar to the ones on this template. Each note can be connected to an icon using the "Note connector" tool in the "Diagram tools".



How to Create a Use Case Diagram



1.Use case diagram*



Actor

Standard buttons

A horizontal toolbar with various icons: a red arrow (undo), a green plus sign (new), a green square (copy), a red X (delete), a yellow arrow (redo), a pair of scissors (cut), a white document (copy), and a yellow folder (paste).

Diagram tools

Select

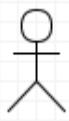
- Actor
- Use case
- Note
- Interaction
- «extend» : precises the beh...
- «include» : includes call to
- Generalization : is a more s...
- Note connector

Extended functions

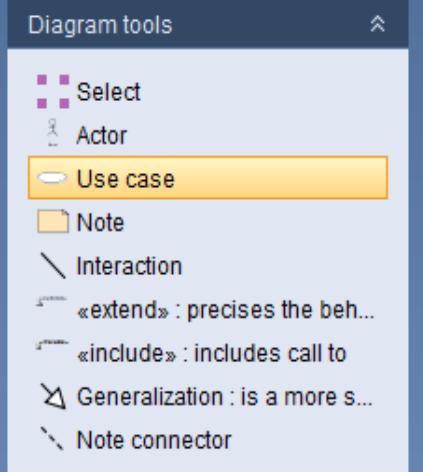
A horizontal toolbar with two icons: a printer and a camera.

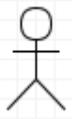
File Edit View Help

1.Use case diagram*

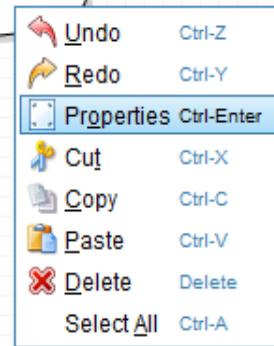


Actor

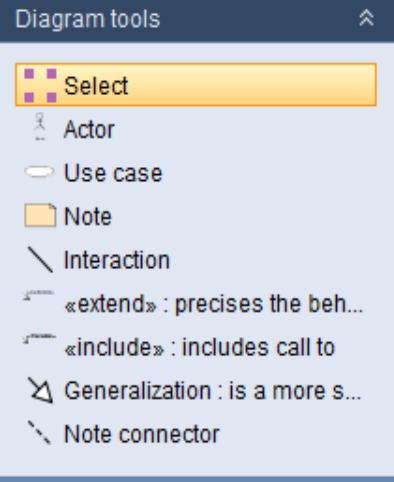




Actor

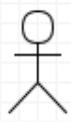


Right-click on the Use case to edit its name by choosing "Properties". You can also double-click the Use case and the Properties window automatically pops up.

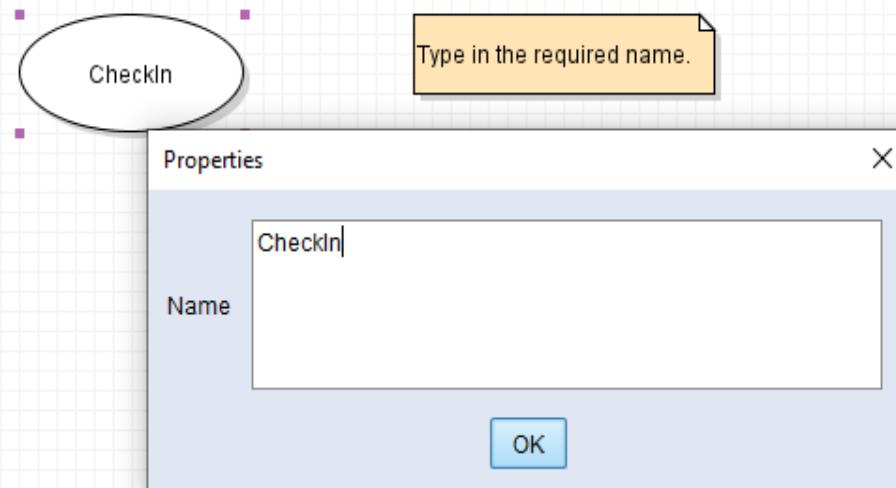


[File](#) [Edit](#) [View](#) [Help](#)

1.Use case diagram*



Actor



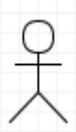
Standard buttons

Diagram tools

- Select
- Actor
- Use case
- Note
- Interaction
- «extend» : precises the beh...
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Extended functions

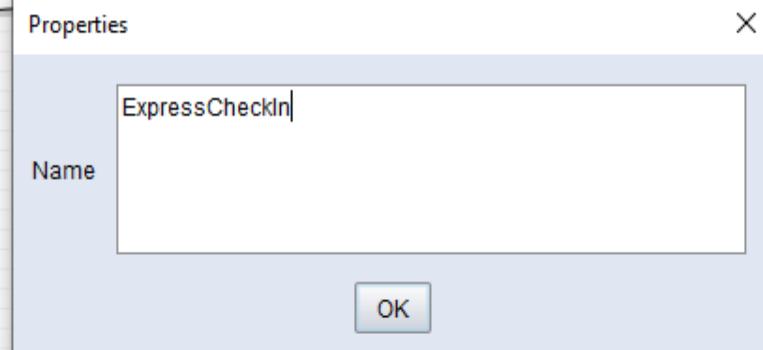
1.Use case diagram*



Actor



To create another Use case,
simply do the same thing.



Standard buttons

A horizontal toolbar with icons for back, forward, new, save, cut, copy, paste, and delete operations.

- Diagram tools
- Select
 - Actor
 - Use case **Use case**
 - Note
 - Interaction
 - «extend» : precises the beh...
 - «include» : includes call to
 - Generalization : is a more s...
 - Note connector





Actor



Checkin



ExpressCheckin



GenerateBoardingPass

To connect the Use cases with their respective associations & relationships, simply use the highlighted diagram tools.

Standard buttons



Diagram tools

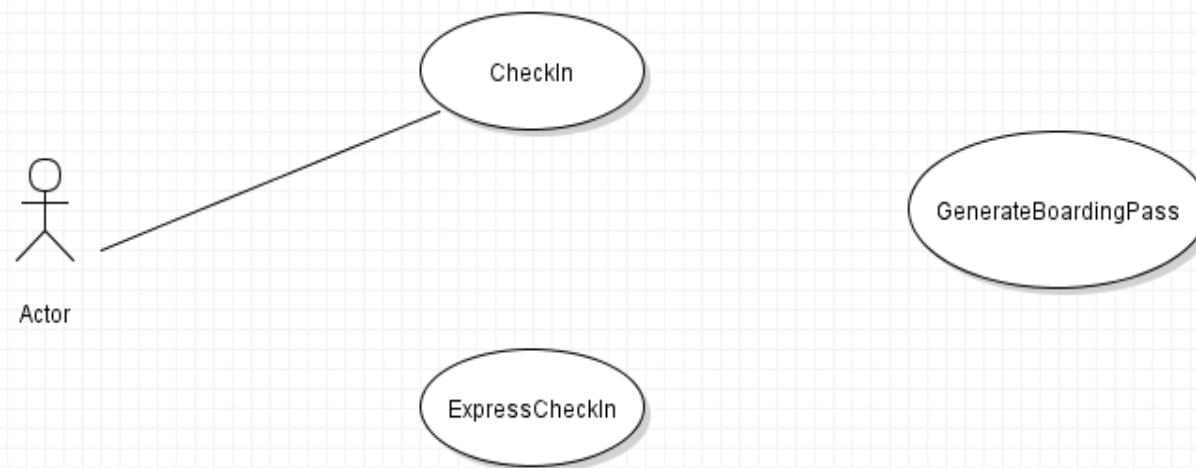
- Select**
- Actor
- Use case
- Note
- Interaction**
 - «extend» : precises the beh...
 - «include» : includes call to
 - Generalization** : is a more s...
 - Note connector

Extended functions



[File](#) [Edit](#) [View](#) [Help](#)

1.Use case diagram*



To establish a connection between any two icons, drag the connection from one icon to another.

Standard buttons

Diagram tools

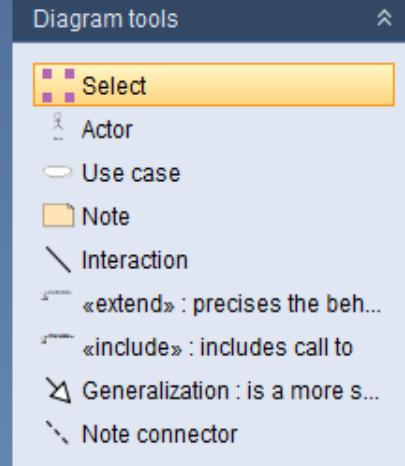
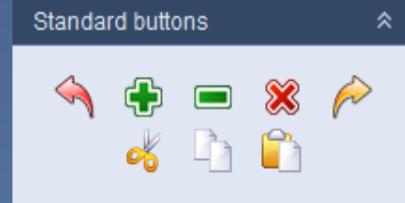
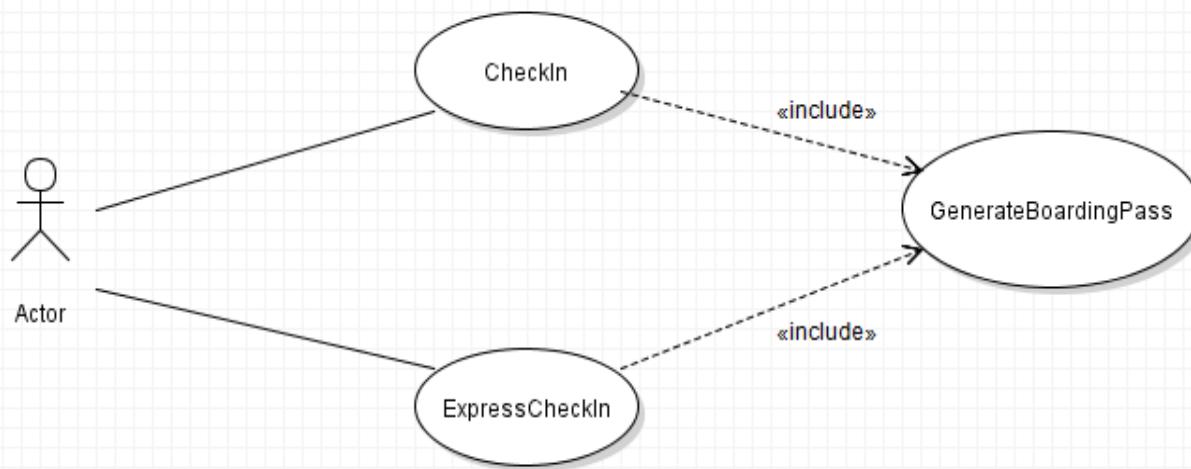
- Select
- Actor
- Use case
- Note

Interaction

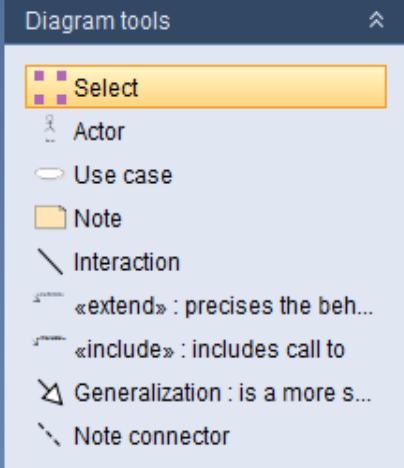
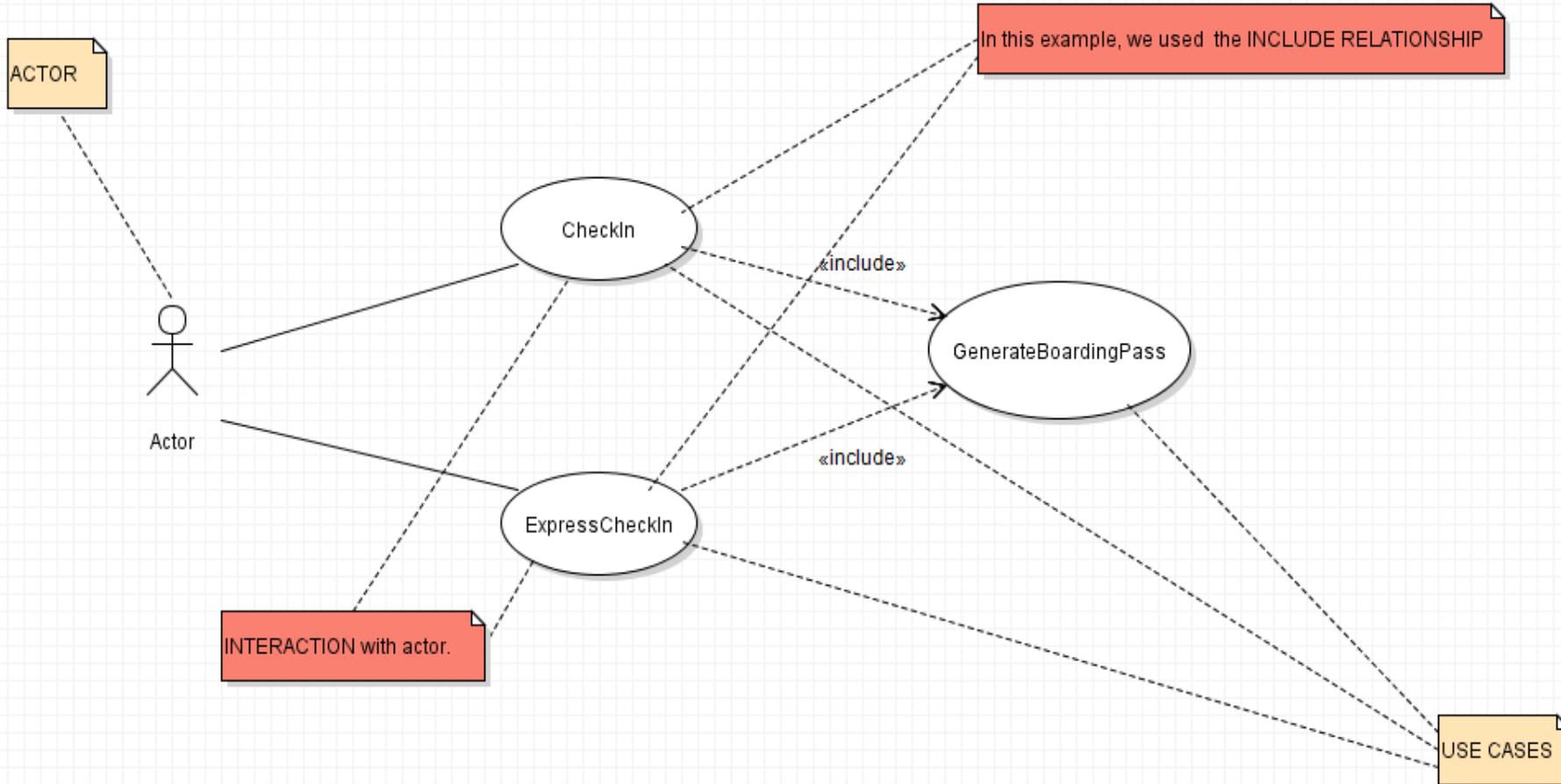
- «extend» : precises the beh...
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Extended functions

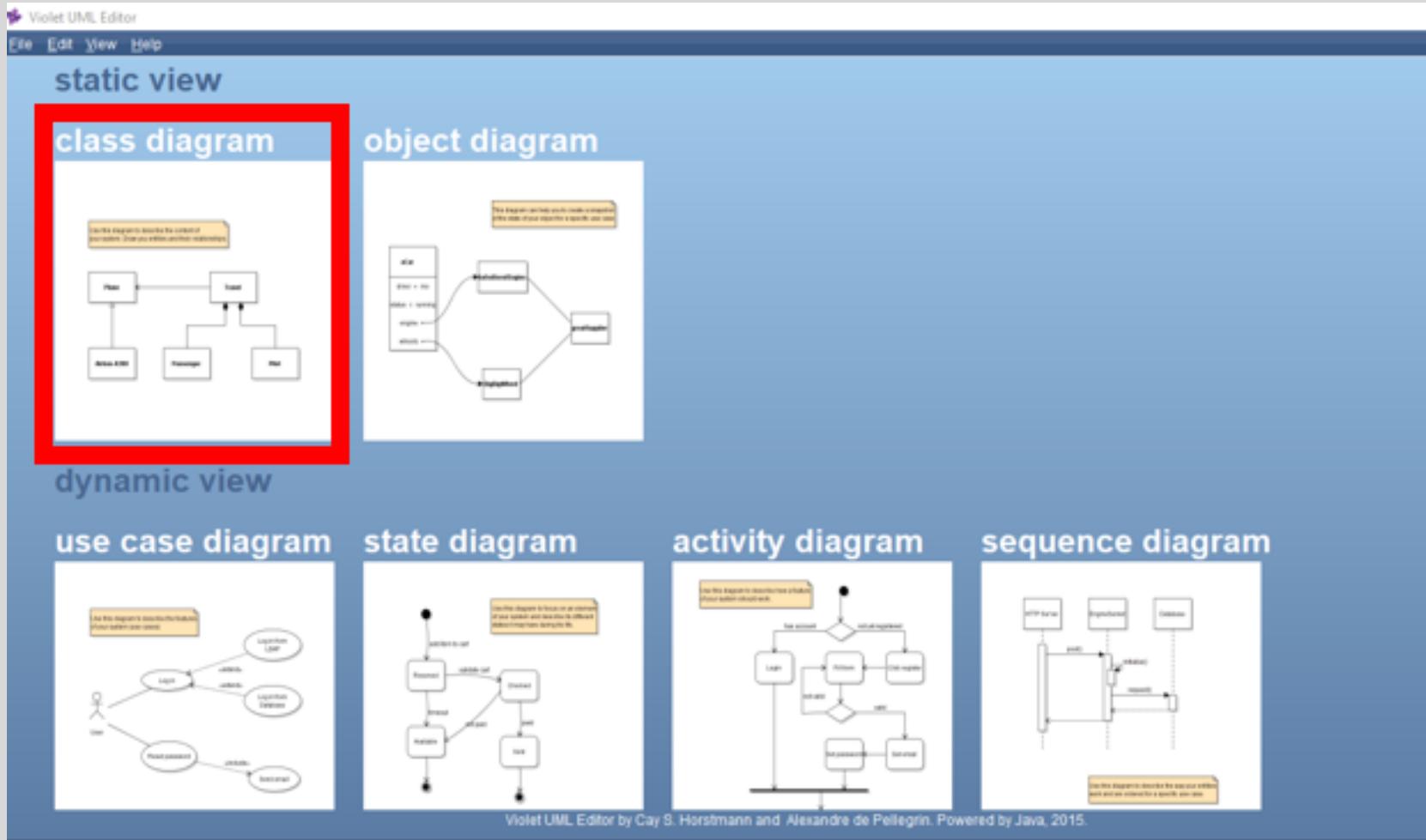
1.Use case diagram*



1.Use case diagram*

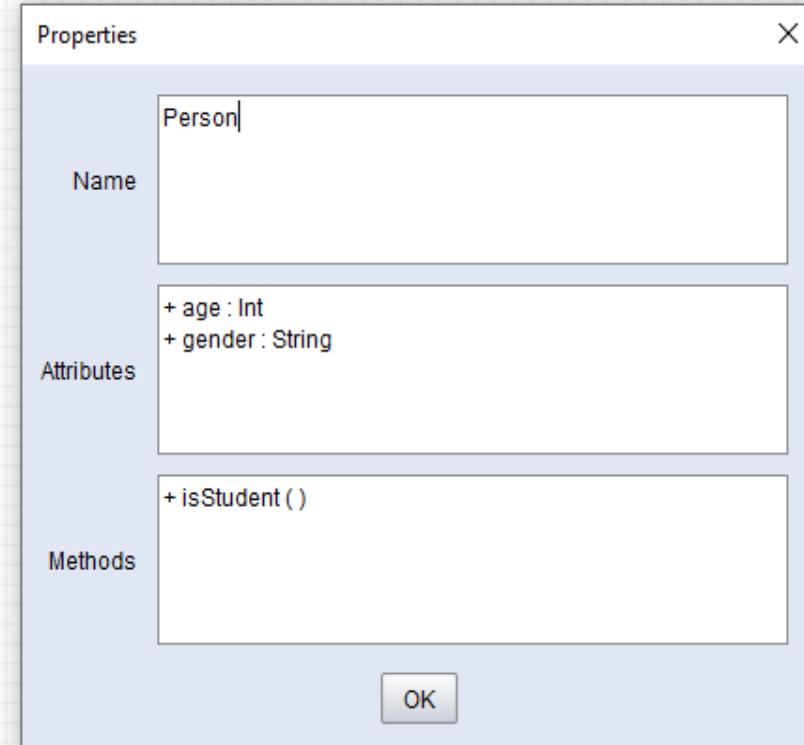
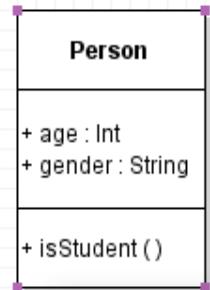


How to Create a Class Diagram



Similar to what we did with the Use cases:

Only now, the class has different properties:
- Name
- Attributes
- Methods



Standard buttons

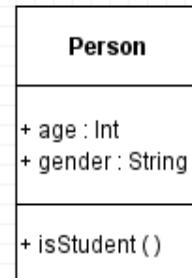
Diagram tools

- Select
- Class
- Interface
- Package
- Note
- Depends on
- Inherits from
- Implements interface
- Is associated with
- Is an aggregate of
- Is composed of
- Note connector

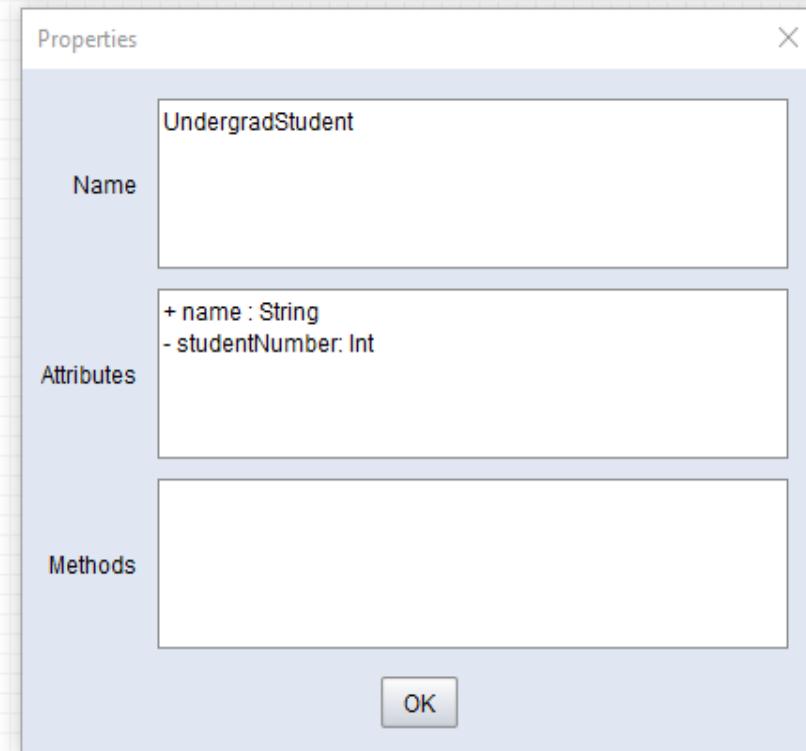
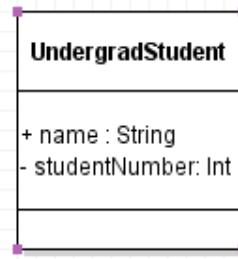
Extended functions

File Edit View Help

class-diagram-example.class.violet.html*



Let's create another class.



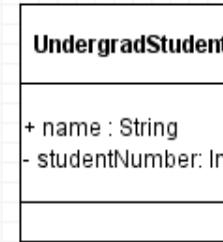
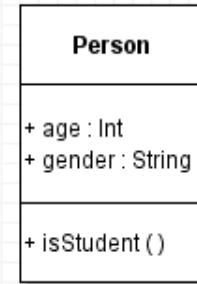
Standard buttons

Diagram tools

Select

- Class
- Interface
- Package
- Note
- Depends on
- Inherits from
- Implements interface
- Is associated with
- Is an aggregate of
- Is composed of
- Note connector

Extended functions



We can also add an interface and define its name and methods.

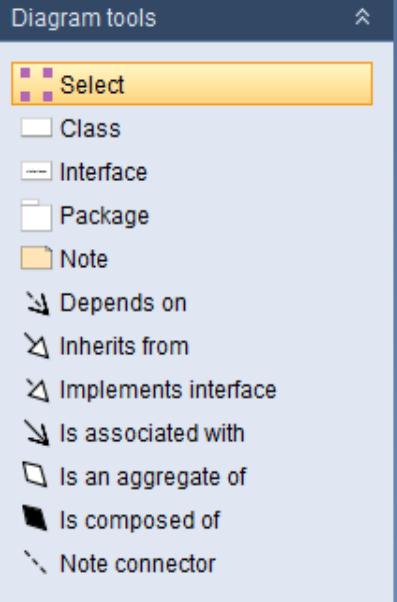
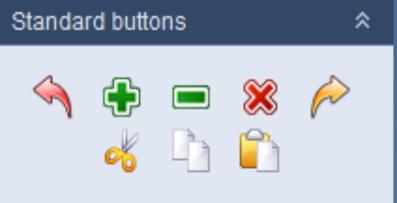


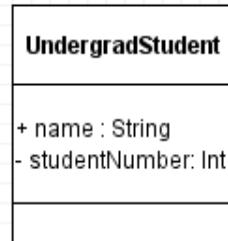
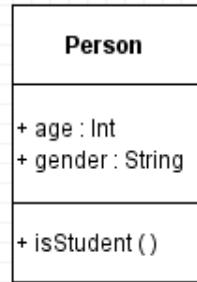
Properties

Name <<interface>>
Course

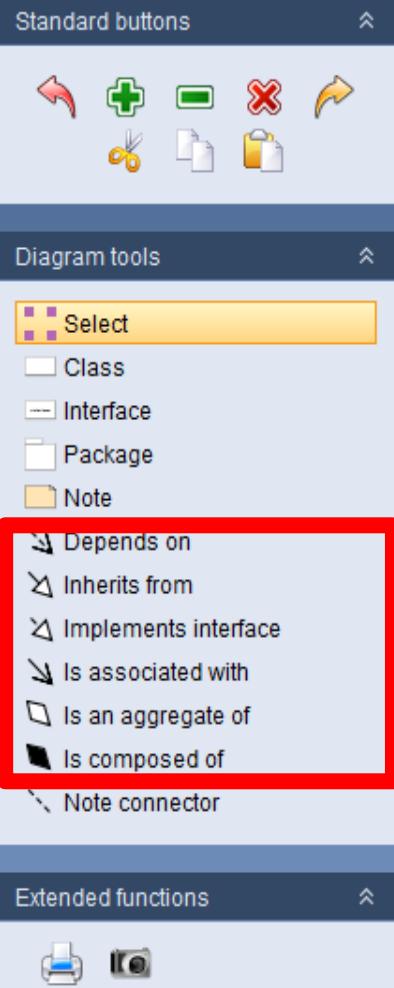
Methods

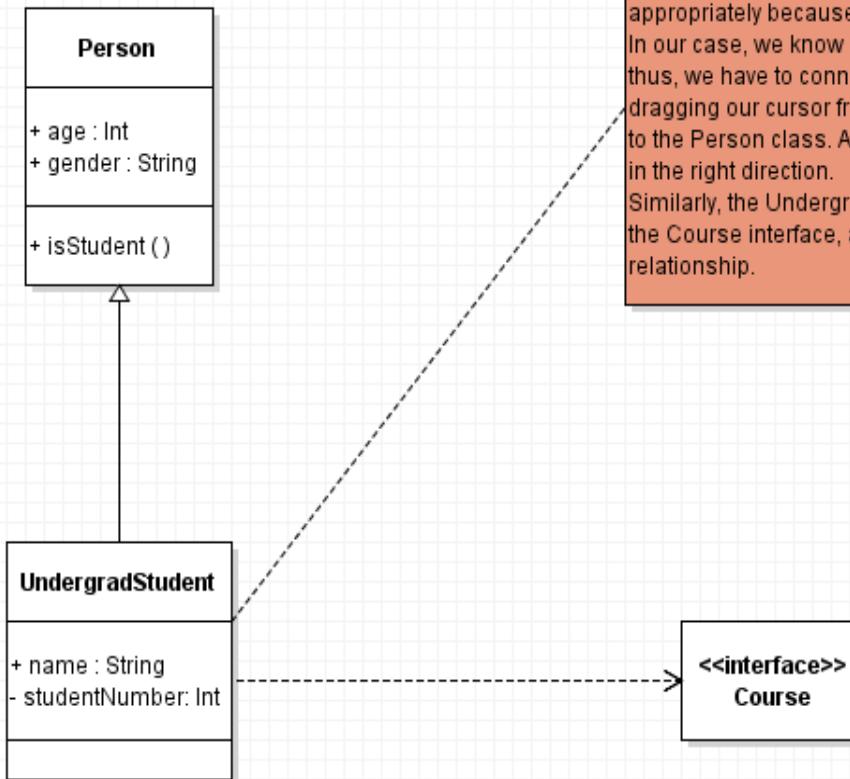
OK





The connections available for Class diagrams can be seen in the highlighted tools under "Diagram tools". We will use them to complete our Class diagram. Note: this is not an exhaustive example.





For the relationships within the Class diagram, we need to ensure the connections are created appropriately because the direction of the arrow(s) matter. In our case, we know UndergradStudent inherits from Person thus, we have to connect UndergradStudent to Person by dragging our cursor from the UndergradStudent class to the Person class. As you can see, the arrow points in the right direction. Similarly, the UndergradStudent class depends on the Course interface, and the connection resembles this relationship.

Standard buttons

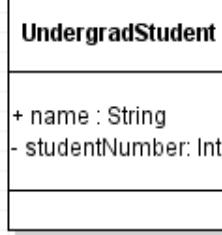
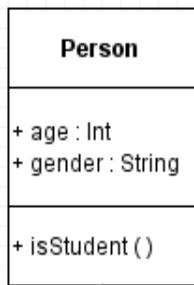
A toolbar with icons for back, forward, new, save, delete, cut, copy, paste, and find.

Diagram tools

- Select
- Class
- Interface
- Package
- Note
- Depends on
- Inherits from
- Implements interface
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- Is composed of
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Extended functions

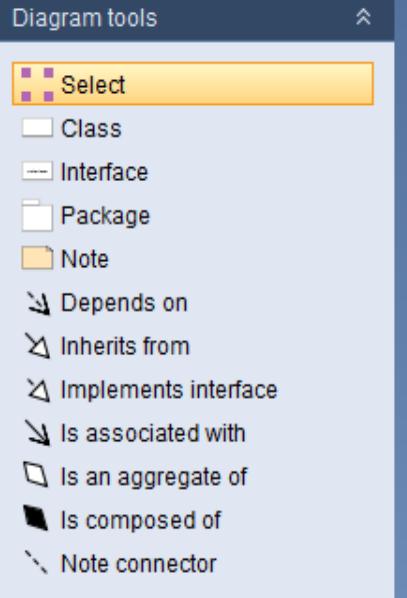
A toolbar with icons for print and export.

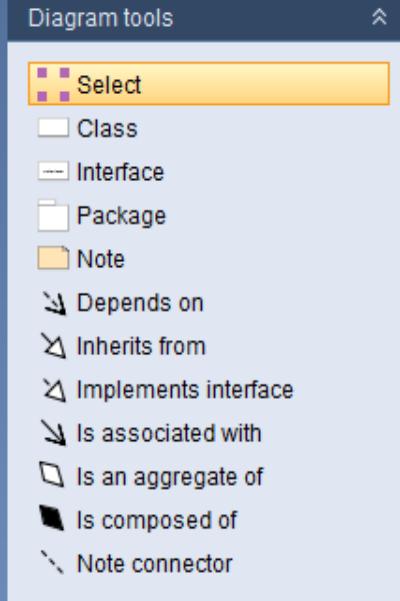
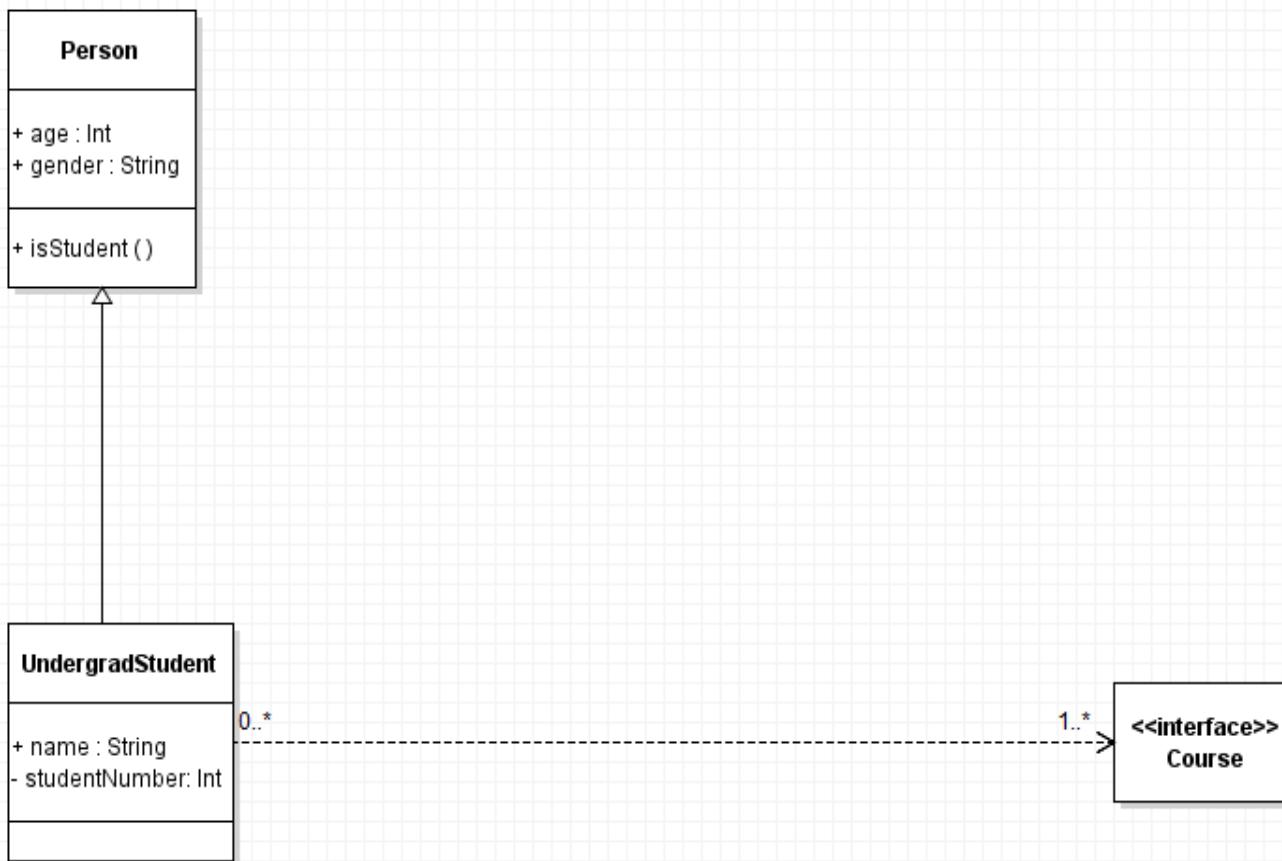


We can also define the properties of a relationship in Violet editor.

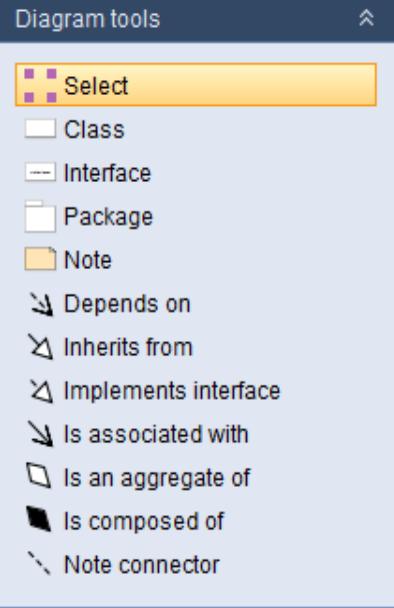
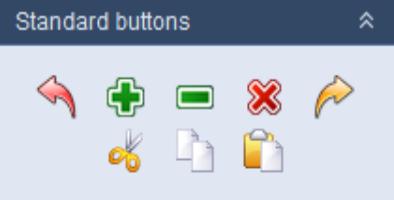
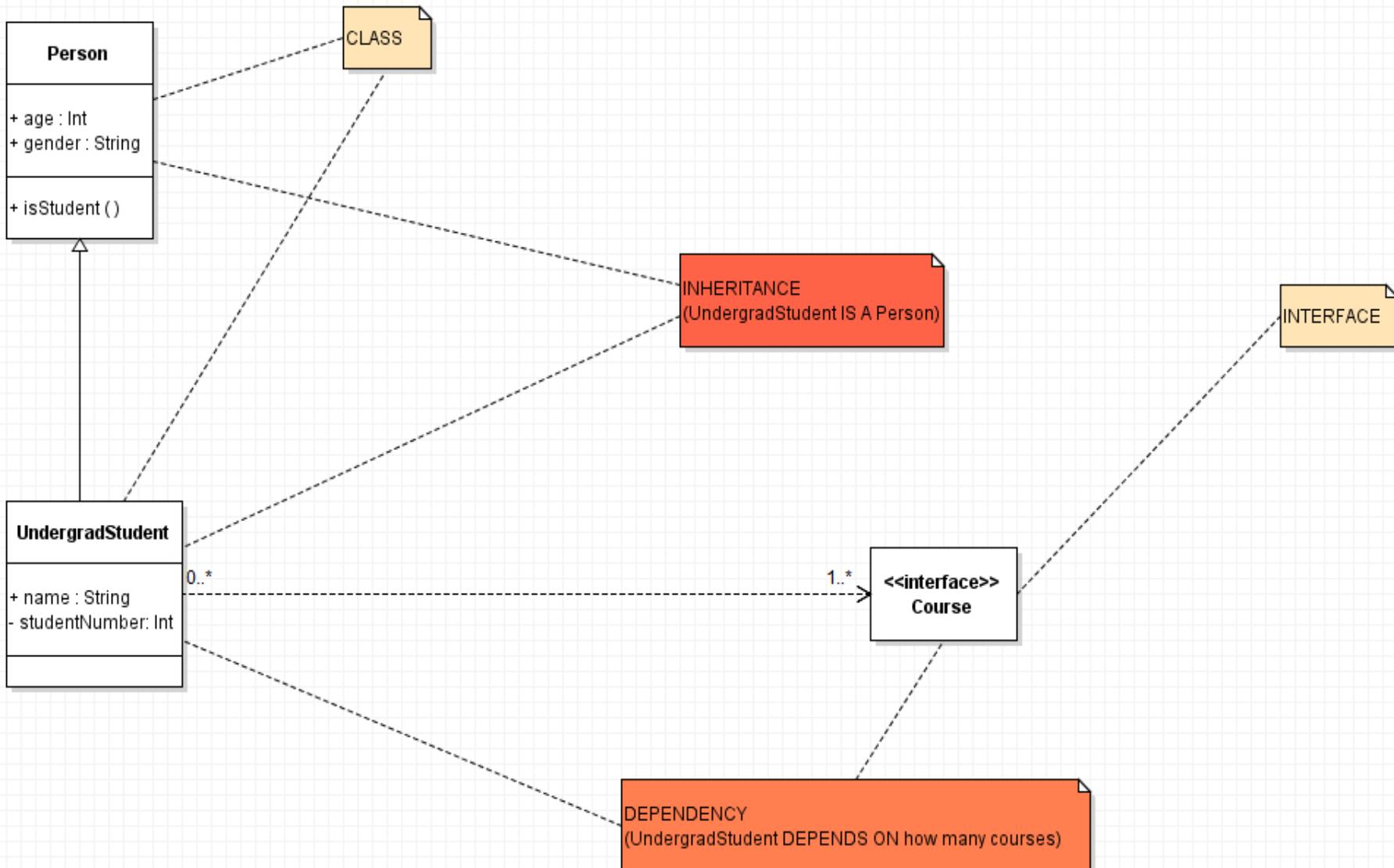


Each relationship for Class diagrams come with their own properties: usually these properties are the respective labels of the relationship.
In our example, we are defining the start and end labels of the dependency relationship to depict the amount of objects each class or interface take part in the relationship.
We use the labels to express the multiplicity.





1. Class diagram*



Support

Visit the official Violet editor documentation for help:

<http://alexdp.free.fr/violetumleditor/page.php>

You can also visit the official GitHub repo at:

[https://github.com/violetumleditor/violetumleditor.](https://github.com/violetumleditor/violetumleditor)