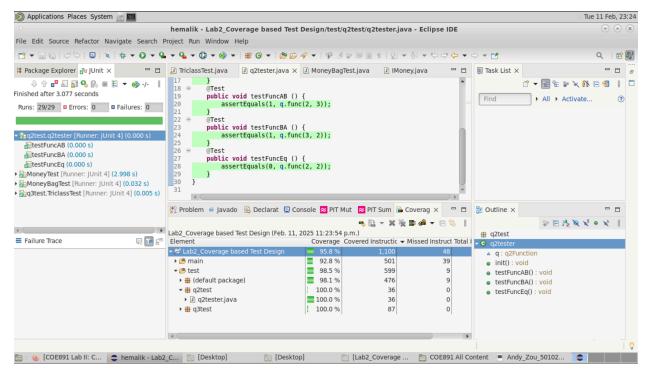
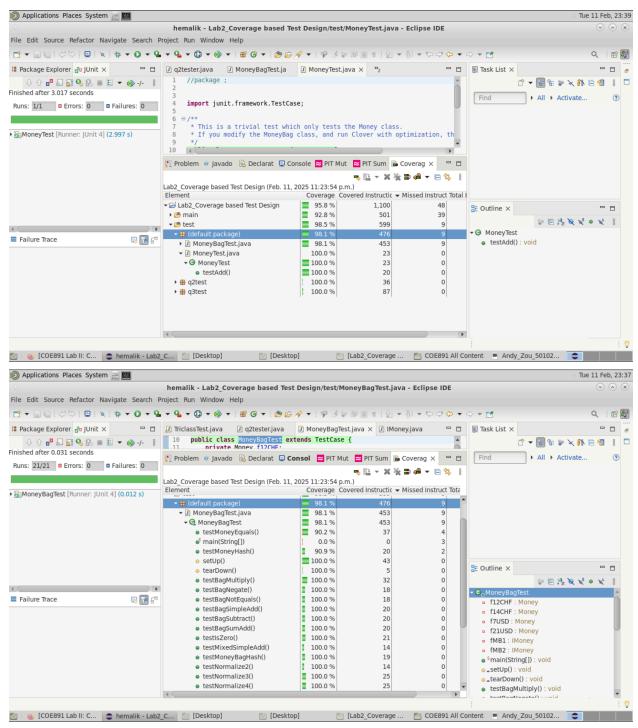
## COE891 Lab II: Coverage-based Test Design Hamza Malik 501112545

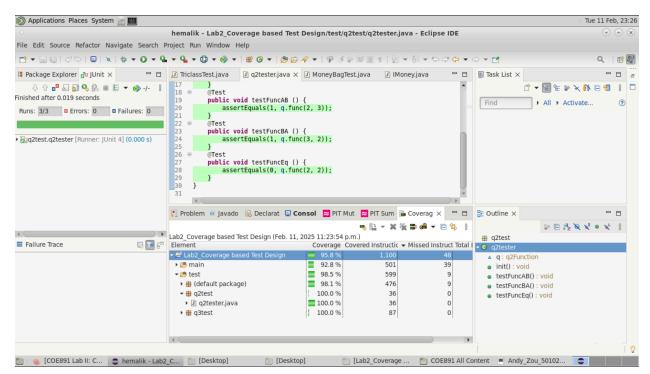
Feb 11, 2025



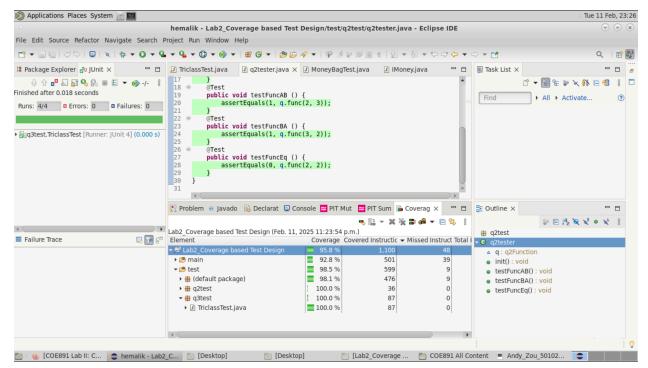
After running all test suites, including q2test, TriclassTest, MoneyBagTest, and MoneyTest, the overall test coverage reached 95.8%. While q2test and TriclassTest achieved full statement coverage, MoneyBagTest had minor uncovered areas. These results demonstrate that our test design effectively validates the correctness of the implemented functionalities, with slight improvements needed to achieve complete coverage across all components



Q1: The MoneyBagTest suite was executed to verify various monetary operations such as addition, subtraction, and equality comparisons. Initially, some methods had lower coverage, so additional test cases were introduced to address missing execution paths. The final coverage report shows 98.1% statement coverage, ensuring that almost all statements were exercised during testing. While a small gap remains, the overall results confirm that the majority of the code is well-tested.



Q2: We analyzed the test coverage of our q2test Java program using Clover to evaluate statement and branch coverage. Initially, some execution paths were not fully tested, leading to incomplete coverage. To address this, we introduced additional test cases such as testFuncEq(), ensuring all logical branches were executed. The updated Clover report now confirms 100% statement coverage for q2tester.java, verifying that all conditions in the function have been effectively tested.



Q3: For the TriclassTest program, we tested different triangle classifications by providing various sets of inputs. The test suite covers cases for equilateral, isosceles, scalene, and invalid triangles while enforcing triangle inequality rules. By fixing two sides at 5 and varying the third, we ensured boundary conditions were met. The Clover report indicates 100% test coverage, confirming that all relevant code statements were executed and validating the correctness of the classification logic