

More Complete Example: Resource Allocation & Constraint Management

- **Resource Allocation:** Allocating two resources to Task 2 can help meet project constraints, particularly when there's a fixed delivery date.
- **Problem of Over-allocation:** Task 1 and Task 3 both need the same resource, leading to overallocation.
- **Solutions:**
 - **Resource Leveling:** Adds soft constraints to avoid any resource working above 100% capacity.
 - **Compression Techniques:** Will be covered in detail in subsequent sessions.
- **Considerations:**
 - Resource 1 will be allocated full-time, while Resources 2 and 3 are needed only later in the project.

Goals of the Unit

1. **Techniques for Shortening a Plan:** Learning efficient methods to reduce project timelines.
2. **Risk Management:** Understanding and managing risks involved in reducing timelines.

Project Phases Overview

- **Initiate Plan:** Start with a structured project framework.
- **Execute & Monitor:** Track progress to ensure alignment with goals, costs, and schedules.
- **Close:** Conduct final assessments and approvals.
- **Key Areas:**
 - Change Control & Configuration Management
 - Quality Management
 - Human Resource Management
 - Risk Management

Preliminary Considerations for Feasibility

- **Initial Planning:** Initial versions may reveal challenges in meeting deadlines.
- **Options if Project Seems Unfeasible:**
 1. **Not Start:** If constraints prevent feasibility.
 2. **Shorten Timeline:** Using techniques such as project crashing.
 3. **Avoid Revising Estimations:** Adjusting estimations alone is risky without substantial changes.

Making the Plan Feasible

- **Adjusting Hypotheses:**
 1. **Reduce Scope:** Eliminates or shortens tasks.
 2. **Reduce Quality:** Reduces time requirements for specific activities.
 3. **Outsource:** Transfers tasks but may increase costs and risks.
- **Logical Adjustments:**
 4. **Increase Resources:** Increases budget (related to project crashing).
 5. **Alternative Approaches:** New methodologies can expedite but may require acclimatization.
 6. **Activity Substitution:** Replaces tasks that might streamline the process.
 7. **Break Rules:** Removes hard constraints (fast-tracking).
 8. **Probability Management:** Uses critical chain management to focus on probable rather than pessimistic estimates.

Project Crashing

- **Definition:** Reduces project duration by decreasing the time of critical activities.
- **Objective:** Achieve reduced duration with minimized cost impact.
- **Cost Analysis:** Extra resources are added for key tasks, often incurring higher costs.

Fast Tracking

- **Definition:** A technique to expedite project completion by overlapping tasks that are normally sequential.
- **Benefits:** Reduces project duration without adding extra resources, as tasks are executed in parallel.
- **Risks:** Can lead to rework and quality issues if tasks that are dependent on each other are forced to overlap.

Fast Tracking vs. Resource Crashing

- **Resource Crashing:** Shortens project duration by adding extra resources to critical tasks, which increases costs.
- **Fast Tracking:** Shortens duration by running tasks concurrently, which can increase the risk of errors but does not necessarily increase costs.
- **Decision Criteria:** Project managers weigh the cost of additional resources in crashing against the risks of rework in fast-tracking.

Critical Chain Management (CCM)

- **Concept:** CCM bases its planning on average estimates for task durations, acknowledging that activities may sometimes take more or less time than anticipated.
- **Buffer Management:** Managers add buffer time to protect the project schedule from delays but aim to use only the necessary amount.

Reasons for CCM Effectiveness:

1. Probable Estimates:

- Focuses on realistic ("most probable") task durations instead of overly cautious or pessimistic estimates.
- **Contingency Calculation:** The buffer (contingency) is the difference between a 50% likely duration estimate and a 90% likely one.

2. Activity Chains:

- Plans based on chains of activities rather than individual tasks, accounting for statistical dependencies.
- **Statistical Insight:** The standard deviation of an activity chain is typically smaller than the sum of the individual standard deviations, optimizing overall schedule risk.

Example - CCM Estimation (Item 1):

- **Traditional Estimation:** Managers use "best guess" values but add pessimistic buffers.
- **CCM Estimation:** Uses contingency based on statistical variation, focusing on probable rather than worst-case scenarios.

Example - Sum of Variances (Item 2):

- **CCM Duration:** Adds individual task durations but applies a smaller cumulative buffer.
- **Outcome:** This approach yields a more precise contingency allocation, avoiding inflated buffers.

CCM Basic Principles

- **Explicit Contingency Buffers:** Each chain of tasks has a clear buffer, improving the efficiency of schedule protection.
- **Chain Monitoring:** During execution, managers monitor buffers rather than individual activities. If an activity overruns its time, the chain can overflow into the buffer, but only to a manageable extent.

CCM Execution Benefits

- **Shorter Plans:** Plans using CCM are often shorter than traditional methods due to efficient buffer usage.
- **Contingency Utilization:** By monitoring chains, CCM ensures only essential buffer time is used, keeping the project on track without unnecessary delays.

Project Costs and Structure

- **Cost Element Structure (CES):** Breaks down project costs into hierarchies like personnel, hardware, and subcontracting to manage and allocate expenses systematically.

- **Work Breakdown Structure (WBS):** A structured hierarchy of tasks (e.g., A1, A2, etc.) that aligns costs with project activities, aiding in tracking and managing project finances.

Example:

- **Quarterly Expenses and Income:**
 - Tracks income and expenditures, allowing managers to assess financial needs and shortfalls across quarters.
 - **Balance:** Calculates balance to show surplus or deficits, guiding financial adjustments if necessary.

Project Costs Over Time

- **Early vs. Late Start:** Schedules costs and labor based on project start times, illustrating how front-loaded or back-loaded scheduling affects cost flow.
- **Expenditure Profiles:**
 - **Uniform Distribution:** Assumes consistent work hours (e.g., 40 hours per week).
 - **Variations:** May include front-loaded, back-loaded, and linear distributions to reflect real-world variability in resource usage and expense timing.

Expense Authorization

- **Expense Authorization Process:** Manages who can approve and authorize project expenses based on funds availability, budget alignment, and threshold limits.
- **Workflow Example:**
 - **Project Manager** initiates purchases.
 - **Finance and Procurement** departments review and approve based on quotes and budget limits.
 - Higher expenses may need further approval from area heads or finance authorities.

End-of-Period Financial Reporting

- **Financial Status Report:** Produced periodically to track budgeted vs. actual expenditures.
- **Key Information:**
 - **Budgeted vs. Actual:** Compares planned expenses to what has been spent, identifying deviations.
 - **Projection Updates:** Adjusts future projections and evaluates project health based on current financial standing.

Financial Details and Terminology

- **Budget:** Initial planned amount for project costs.
- **Transfers:** Budget modifications.

- **Actual Expenses:** Amount spent so far.
- **Example Breakdown:**
 - **Personnel:** Budgeted €4000, increased by €2000, with €5000 spent, leaving €1000 available.
 - **Hardware:** Reduced budget, with available balance after spending adjusted to zero.