

#	Activity	Member(s) Responsible	Review on	Complete by	Depends on Task(s)
1	New Fully Dressed Use Case Description 1 (Quit the Current Game)	Brandon Cuza	10/02/22	11/02/22	/
2	New Fully Dressed Use Case Description 2 (End the Game)	Brandon Cuza	10/02/22	11/02/22	/
3	New Sequence Diagram 1 (Quit the Current Game)	S M Faiyez Noor	17/02/22	18/03/22	1
4	New Sequence Diagram 2 (End the Game)	Brandon Cuza	17/02/22	18/03/22	2
5	New Overall Class Diagram	Hamza Shbat	24/02/22	25/03/22	3, 4
6	Minor Release of Application	ALL	03/03/22	04/03/22	5
7	New Plan for Iteration 3	Manarsh Nowbut	03/03/22	04/03/22	/
8	Revise Use Case Descriptions	Furqan Khan	24/02/22	25/03/22	await feedback
9	Revise Domain Model	Furqan Khan	24/02/22	25/03/22	await feedback
10	Week 1 Review	ALL	10/02/22	/	/
11	Week 2 Review	ALL	17/02/22	/	/
12	Week 3 Review	ALL	24/02/22	/	/
13	Week 4 Review	ALL	03/03/22	/	/

The Minor Release will have, at minimum, both the ‘Set Up a Game’ and ‘Take a Turn’ use cases implemented. It should also have the skeleton of the user interface set up as per the UI Prototype, and the classes implemented as per the Overall Class Diagram.