

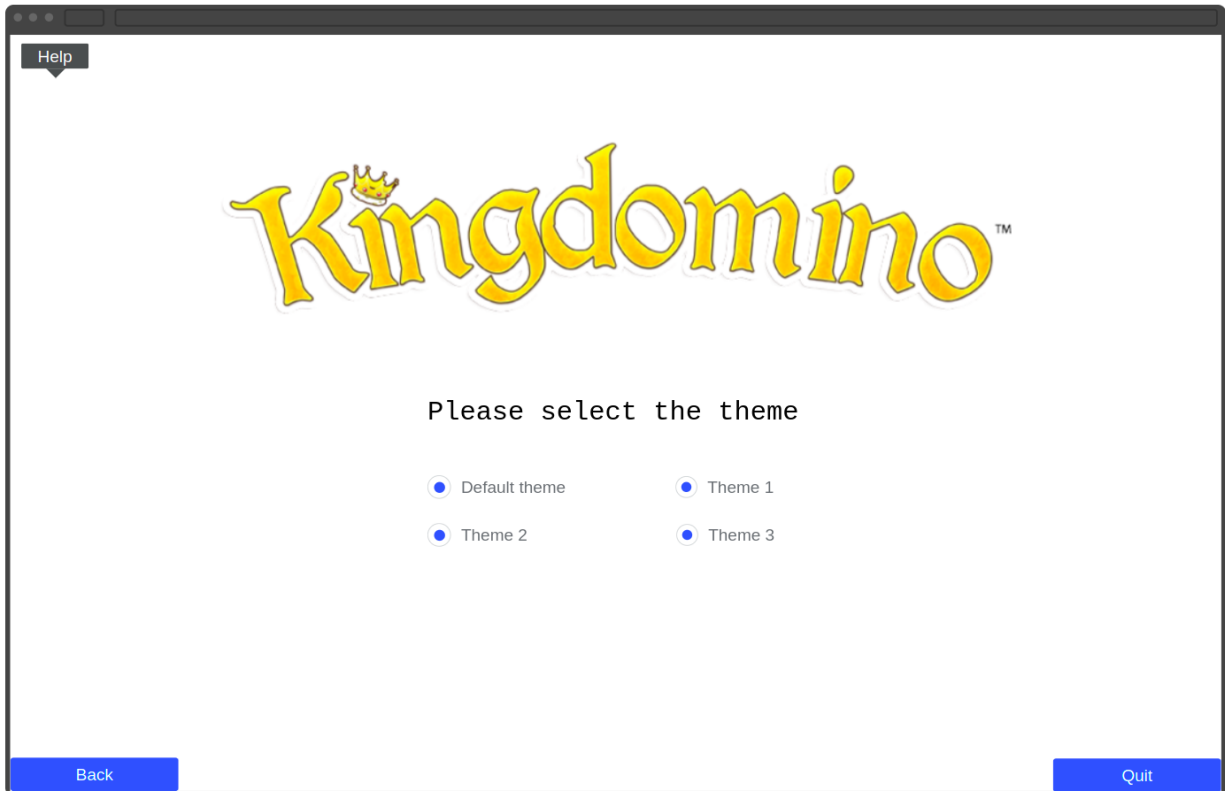
## Prototype Group 8



The main page of the game has:

Black rectangles are buttons to be clicked by the user.

Blue rectangle is to quit the game.



After the user clicks the the start game button he/she will be able to choose the theme of the game.



The image shows a screenshot of the Kingdomino game title screen. At the top left, there is a 'Help' button. The title 'Kingdomino' is displayed in a large, stylized yellow font with a crown on the letter 'K'. Below the title, the text 'Please enter the name:' is followed by a text input field labeled 'Name'. Underneath, the text 'choose a color for the king figure' is followed by four color options: 'Pink' (with a pink dot), 'Yellow' (with a yellow dot), 'Red' (with a red dot), and 'Green' (with a green dot). Below these, the text 'Select the game mode:' is followed by two radio button options: 'Easy' and 'Hard'. At the bottom left is a 'Back' button and at the bottom right is a 'Quit' button.

Help

# Kingdomino™

Please enter the name:

choose a color for the king figure

☐ Pink ☐ Yellow ☐ Red ☐ Green

Select the game mode:

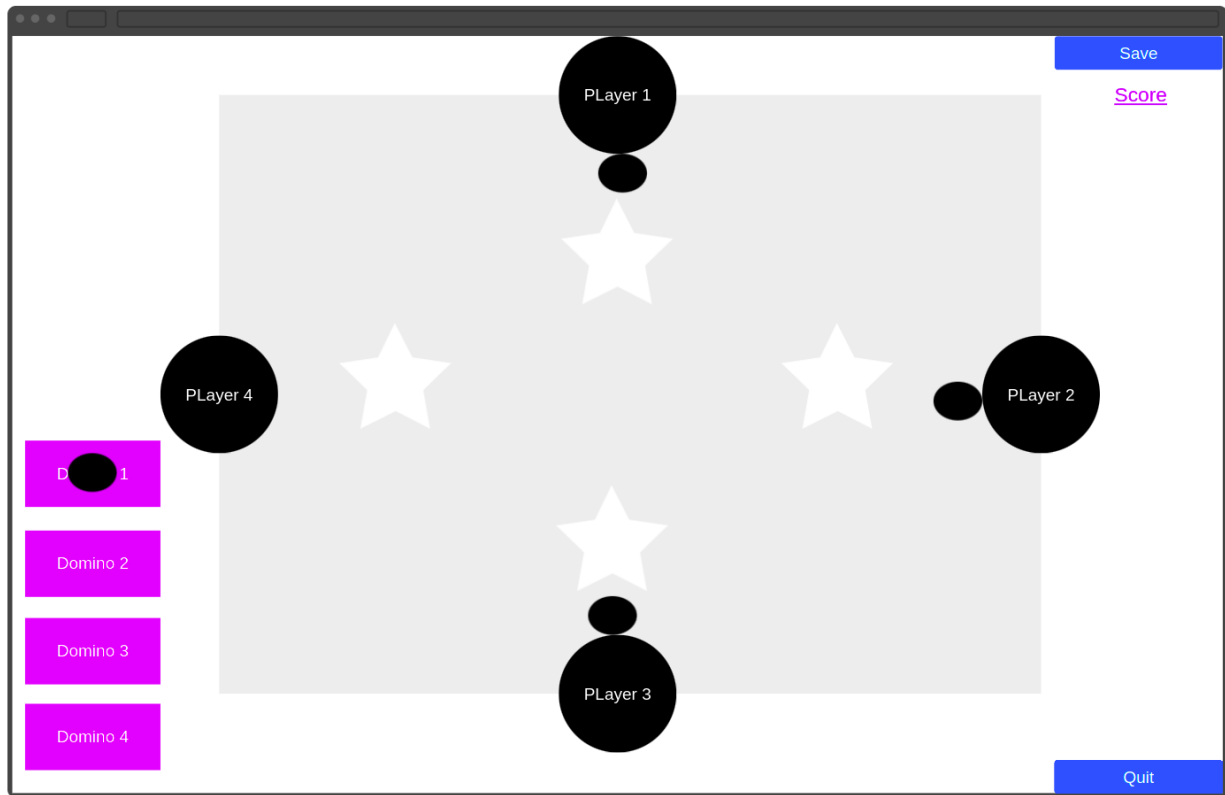
☒ Easy ☐ Hard

Back Quit

After choosing the theme the user will be asked to enter his name and pick the king figure color and the level of difficulty.



Before starting the game the user can choose between 2 or 4 player

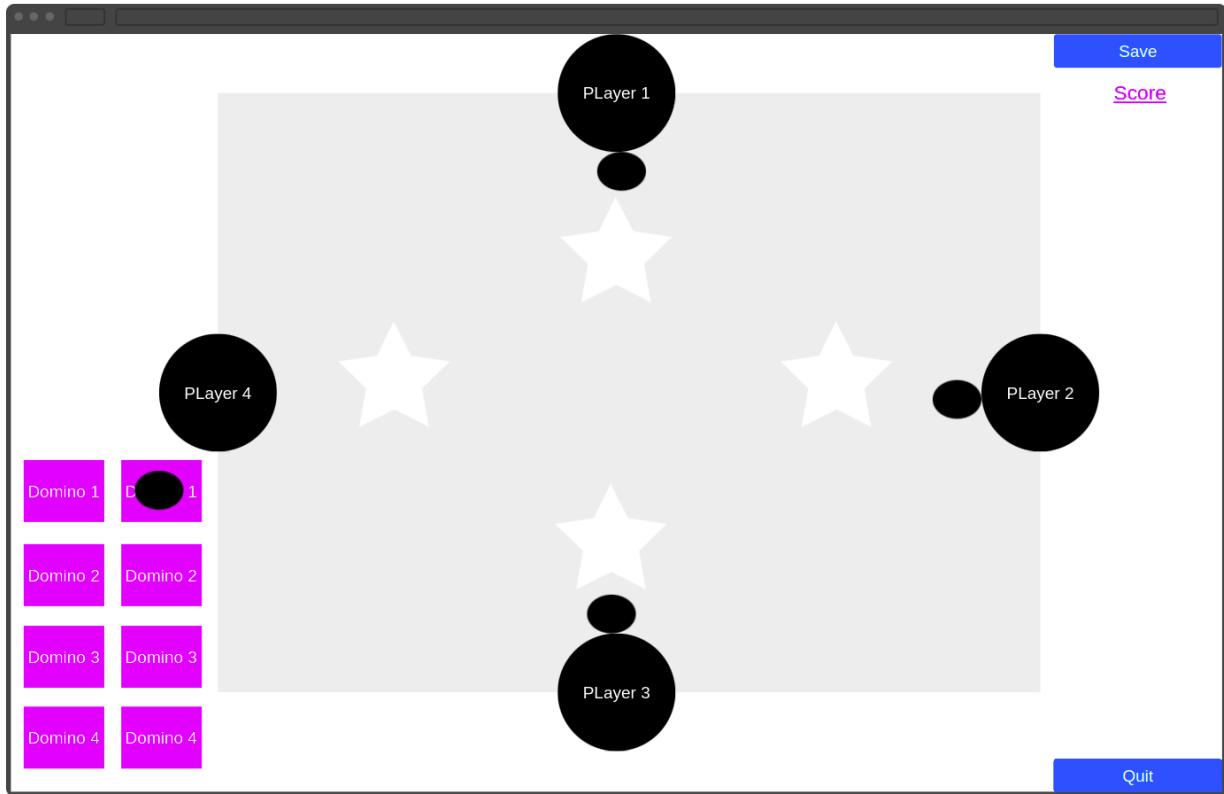


The pink rectangles are the dominos

The blue rectangles are the save and quit button.

The big black circles are castles and the small black circles are king meeple.

The second case if the user picked 4 players:



The pink rectangles are the dominos

The blue rectangles are the save and quit button.

The big black circles are castles and the small black circles are king meeple.

