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# Updating to New Versions

**Note:**


This step can be skipped if you are installing for the first time.


1. Download `bedrive-flutter.zip` file from CodeCanyon and extract it.
2. Copy/Paste contents of `bedrive-flutter/lib` folder into your own project and override the old files.
3. Replace old `bedrive-flutter/pubspec.lock`, `bedrive-flutter/pubspec.yaml` and `bedrive-flutter/android/app/src/main/kotlin/com/vebto/bedrive/Application.kt` file with the ones from the update.
4. Run `flutter clean` then `flutter upgrade` and `flutter pub get` commands. These can either be run from terminal or via android studio / vscode tools -> flutter menu.
5. Follow [Android](#) and [iOS](#) guides again to rebuild the apps and re-upload to app stores.

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