

Linear Equations

Thursday, April 13, 2023 7:24 PM

Gauss Jordan

- pivot must be non - 0

Scaled Row Pivoting + Gauss Jordan / LU Decomp.

- 1.) Get absolute first value of each row

$$\left(\begin{array}{ccc|c} 2 & -2 & 6 & 16 \\ -2 & 4 & 3 & 0 \\ 1 & -8 & 1 & 1 \end{array} \right) \rightarrow |2| \\ \rightarrow |-2| \\ \rightarrow |1|$$

- 2.) Get scale of each row

scale = absolute biggest value of each row

$$\left(\begin{array}{ccc|c} 2 & -2 & 6 & 16 \\ -2 & 4 & 3 & 0 \\ 1 & -8 & 1 & 1 \end{array} \right) \rightarrow |6| \\ \rightarrow |4| \\ \rightarrow |-8|$$

- 3.) Divide the results of (1) by (2)

$$\left\{ \frac{2}{6}; \frac{2}{4}; \frac{1}{1} \right\} \rightarrow \left\{ \frac{1}{3}; \frac{1}{2}; \frac{1}{1} \right\}$$

- 4.) Find the index of the biggest value

$$\left\{ \frac{1}{3}; \boxed{\frac{1}{2}}; \frac{1}{1} \right\}$$

1 2 3

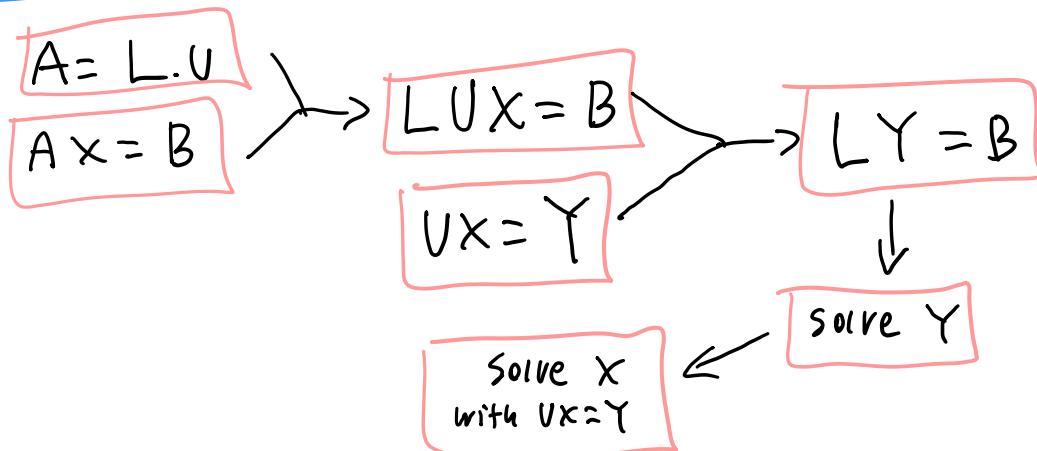
- 5.) Swap the index with the first row

$1 \leftrightarrow 2$ row

$$\left(\begin{array}{ccc|c} 2 & -2 & 6 & 16 \\ -2 & 4 & 3 & 0 \\ 1 & -8 & 1 & 1 \end{array} \right) \xrightarrow{\text{swap}} \rightarrow \left(\begin{array}{ccc|c} -2 & 4 & 3 & 0 \\ 2 & -2 & 6 & 16 \\ 1 & -8 & 1 & 1 \end{array} \right)$$

- 6.) Solve with gauss / LU decomposition

LU Decomposition



- Doesn't need to be diagonally dominant
- A Needs to be a square matrix

Gauss Seidel

- Iterative method
- Needs to be diagonally dominant
- Breaks if 1 value is too big/small

$$E = \frac{\text{Value} - \text{PrevValue}}{\text{value}} \times 100\%$$

$$\begin{pmatrix} 5 & -2 & 3 \\ -3 & 9 & 1 \\ 2 & -1 & -7 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ 3 \end{pmatrix}$$

1.) Find the equation for x , y , and z

$$x = \frac{2y + 3z - 1}{5}$$

$$y = \frac{3x - z + 2}{9}$$

$$z = \frac{-2x + y + 3}{-7}$$

2.) Get initial values → bisaanya dari semu

$$\{0, 0, 0\}$$

3.) Start iteration

$$\text{it 1: } x = \frac{-1}{5} = -\frac{1}{5}$$

$$\left\{ -\frac{1}{5}, 0, 0 \right\}$$

note: use latest x, y, z

$$y = \frac{3 \cdot \left(-\frac{1}{5} \right) - 1}{5} = \frac{\frac{3}{25}}{5}$$

$$\left\{ -\frac{1}{5}, \frac{3}{25}, 0 \right\}$$

$$z = \frac{-2 \left(-\frac{1}{5} \right) + \left(\frac{3}{25} \right) + 3}{7} \approx \frac{1}{2}$$

$$\left\{ -\frac{1}{5}, \frac{3}{25}, \frac{1}{2} \right\}$$

4.) Get errors for each value of x, y, z

$$E_x = \frac{-\frac{1}{5} - 0}{-\frac{1}{5}} \cdot 100\% = 100\%$$

$$E_y = \frac{\frac{3}{25} - 0}{\frac{3}{25}} \cdot 100\% = 100\%$$

$$E_z = \dots = 100\%$$

Stop if all errors are less than acceptance error
usually $\leftarrow 12\%$

Interpolation \rightarrow hits all the α

Interpolation \rightarrow hits all the dots

Regression → tries to estimate the next dot

Interpolation

Regression Line Types

Methods of Getting Regression Line — Least Square Regression

Newton Interpolation

Used to find a **single function** which interpolates all the points

Linear Interpolation

example

$$\underline{\text{find } x = 2.3}$$

points: $\{(2, 8); (2, 5), (2, 5)\}$

- (.) take 2 nearest sets

- 2.) get gradient

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{9,5}{0,5} = 9$$

- 3.) get the line

$$y - y_1 = m(x - x_1)$$

$$y - 8 = 9 \cdot (x - 2)$$

$$y - 8 = 9x - 18$$

$$y = \underline{9x - 10}$$

$$f(2,3) = g(2 \cdot 3) - 10 \\ = 10.7$$

x	y	Δy	$\Delta^2 y$	$\Delta^3 y$	$\Delta^4 y$
-2	-21				
2	3	6			
4	-17	-16	-11		
1	3	8	-2	-3	
0	3	12	-3	-2	-1

Latest non-zero
column is the degree

.) get all the values until $\Delta^n y = 0$

$$\text{Value} = \frac{\text{Cur Column Y} - \text{top Column Y}}{\text{Cur Column X} - \text{top Column X}}$$

	x	y	dy	dx	x	y	dy	dx	x	y	dy	dx	x	y	dy	dx	x	y	dy	dx			
top	-2	21			-2	21			-2	21			-2	21			2	3	6				
cur	-2	3	6		2	3	6		2	3	6		1	17	16	-11	1	3	8	-11			
	1	17	16	-11	Cur-	1	17	16	-11	1	17	16	-11	1	3	8	-11	1	3	8	-11		
	1	3	8	-11	-1	2	-2	3	-2	1	3	8	-11	Cur-	1	3	8	-11	1	3	8	-11	
	0	3	8	-11	0	3	12	-3	-2	-1	0	3	12	-3	-2	-1	Cur-	0	3	12	-3	-2	-1

$$\begin{array}{cccccc} x & y & \Delta y & \Delta^2 y & \Delta^3 y & \Delta^4 y \\ \text{top} - & & & & & \\ -2 & -21 & & & & \\ 2 & 6 & & & & \\ 4 & -4 & -14 & & & \\ 1 & 2 & -2 & 3 & & \\ 0 & 3 & 12 & -3 & & \end{array}
 \quad
 \begin{array}{cccccc} x & y & \Delta y & \Delta^2 y & \Delta^3 y & \Delta^4 y \\ -2 & -21 & & & & \\ 2 & 6 & & & & \\ 4 & -11 & -16 & -11 & & \\ 1 & 3 & 8 & -2 & \rightarrow & \\ 0 & 3 & 12 & -3 & -2 & \\ & & & & & \end{array}
 \quad
 \begin{array}{cccccc} x & y & \Delta y & \Delta^2 y & \Delta^3 y & \Delta^4 y \\ -2 & -21 & & & & \\ 2 & 3 & 6 & & & \\ 4 & -11 & -16 & -11 & & \\ 1 & 3 & 8 & -2 & 3 & \\ 0 & 3 & 12 & -3 & -2 & \\ & & & & & \end{array}$$

x	y	Δy	$\Delta^2 y$	$\Delta^3 y$	x	y	Δy	$\Delta^2 y$	$\Delta^3 y$
-2	-21				-2	-21			
2	3	6			2	3	6		
4	-17	-16	-11		4	-17	-16	-11	
1	3	8	-3		1	3	8	-3	3
0	3	12	-3	-1	0	3	12	-3	-2

x	y	Ay	A^1y	A^2y	A^3y
-2	-21				
2	3	6			
1	-17	-16	-11		
top -	1	2	-2	3	-1
0	3	12	-3	-2	

2.) Get all the important values

$$T_{11} = \begin{matrix} 0 & 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 & 4 \end{matrix} \rightarrow \begin{matrix} 0 & 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 3 & 4 \end{matrix} - 1$$

2.) Get all the important values

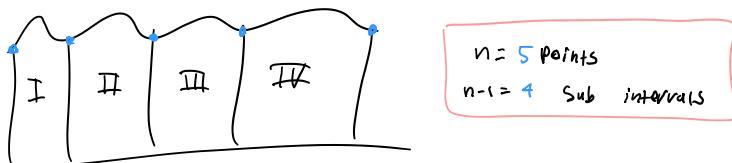
x	y	Δy	$\Delta^2 y$	$\Delta^3 y$	$\Delta^4 y$
-2	-21	b_1			
2	3	b_2	b_2		
4	-17	-16	-11	b_3	
1	3	8	-2	-3	b_4
0	3	12	-3	-2	-1

3.) Insert Values to Formula

$$f(x) = b_1 + b_2(x-x_1) + b_3(x-x_1)(x-x_2) + b_4(x-x_1)(x-x_2)(x-x_3)$$

Cubic Spline Interpolation

- for interpolating n points
- Not a single function like Newton's interpolation,
but consists of multiple low degree functions (max degree = 3)
- X values must have the same interval $\Delta x = h$



$$k_i = \text{knot of index } i \quad k_0 = 0 \quad k_{n-1} = 0$$

$$(1) \quad k_{i-1} + 4k_i + k_{i+1} = \frac{h}{h^2} (y_{i-1} - 2y_i + y_{i+1})$$

$$(2) \quad f(x) = \frac{(x-x_i)^3}{6h} \cdot k_{i-1} + \frac{(x-x_{i+1})^3}{6h} k_i + \frac{(x_i-x)}{h} \cdot \left(y_{i-1} - \frac{h^2}{6} \cdot k_{i-1} \right) + \frac{(x-x_{i+1})}{h} \left(y_i - \frac{h^2}{6} k_i \right)$$

1.) Find all values of knots using formula (1)

•) 5 Points

•) Find $k_0 - k_4$

•) Substitute $i=1, i=2, i=3$ to (1) \rightarrow gives 3 linear equations

•) Solve all linear equations to get $k_0 - k_4 \rightarrow k_0 = n$

- Substitute $i=1, i=2, i=3$ to (1) \rightarrow gives 3 linear equations
- Solve all linear equations to get $k_0 - k_4 \rightarrow k_0 = 0$
 $k_4 = 0$

2.) use the corresponding $f(x)$ at i and $i+1$ and plug in the $f(x)$

Example

$$x = 2.5$$

index	0	1	2	3	4
x	1	2	3	4	5
y	0	1	0	1	0

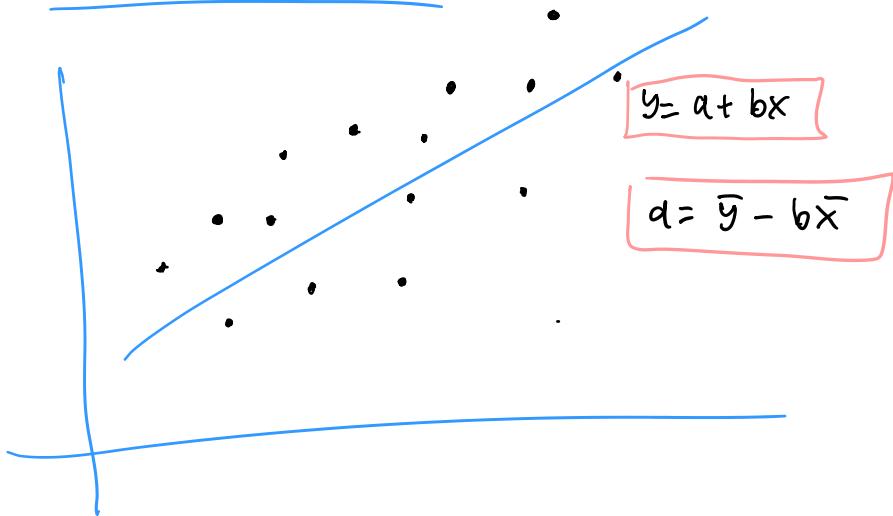
x is between
this interval \rightarrow input k_1 & k_2 into
(2) to get $f(x)$

\downarrow
get the value of
 $f(2.5)$

Regression & Interpolation 2

Saturday, April 15, 2023 1:39 PM

Linear Regression



$$b = \frac{\sum(xy) - \bar{x} \cdot \sum y}{\sum x^2 - n \cdot \bar{x}}$$

Errors

$$S = \sum (y - f(x))^2$$

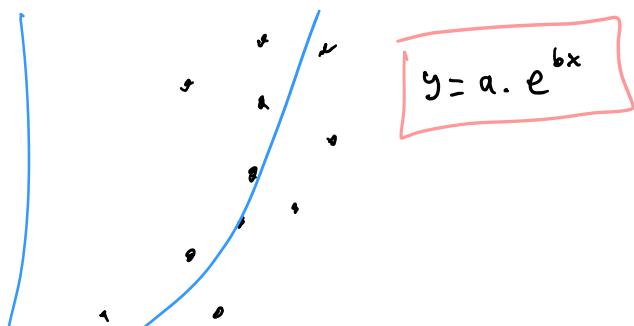
SSE

$$\sigma = \sqrt{\frac{S}{n-2}}$$

Diff between
the actual y value
and predicted y value

Exponential Regression

↪ no formula, so convert to linear regression first



$$y = a \cdot e^{bx}$$

 \downarrow

$$\ln(y) = \ln(a \cdot e^{bx}) = \ln(a) + \ln(e^{bx})$$

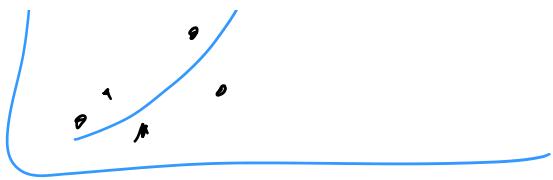
$$\ln y = \ln a + bx$$

$$z = A + bx$$

$$z = \ln y$$

 $A = \ln a$

$$L = S(xz) - \bar{x} \cdot \sum z$$



Steps:

- 1.) Find b and A
- 2.) find a from $A = \ln a$
- 3.) find the $f(x)$

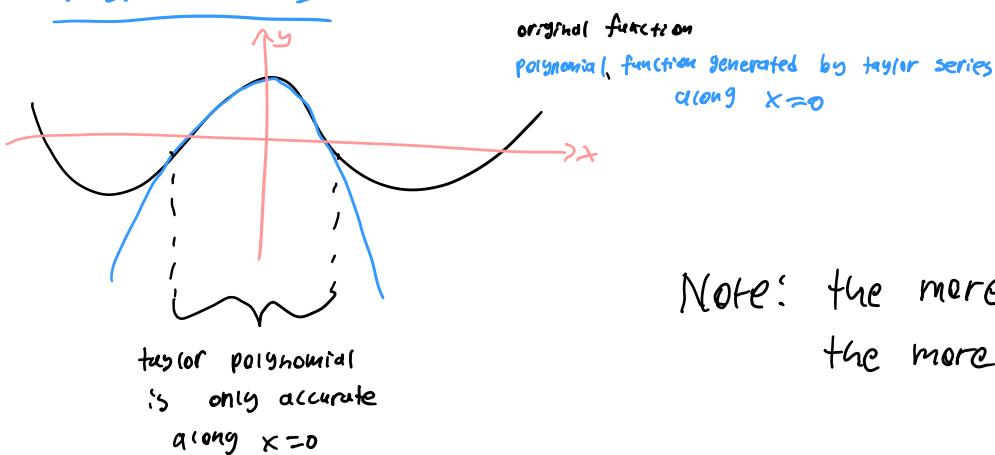
$$b = \frac{\sum(xz) - \bar{x} \cdot \bar{z}}{\sum x^2 - n \cdot \bar{x}^2}$$

$$A = \bar{z} - b \cdot \bar{x}$$

Taylor Series & McLaurin Series

Saturday, April 15, 2023 1:54 PM

Taylor Series



Note: the more terms you add, the more accurate the function is

Taylor Series along $x=a$

$$f(x) = f(a) + f'(a)(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

Remainder

$$R_n = \int_a^x \frac{f^{(n+1)}(t)}{(n+1)!} \cdot (x-t)^{n+1} dt$$

Errors

- Truncation error \rightarrow error caused by not adding enough terms
- Rounding error

Estimating Truncation Error

- Denoted as $E_n(x)$

$$|E_n(x)| \leq \frac{|f^{n+1}|}{(n+1)!} \cdot (x-a)^{n+1}$$

$|E_n(x)| \leq$ the next term

$|E_n(x)| \leq$ the next term

Mc Laurin Series

- Taylor Series but evaluated at $x=0$

$$f(x) = f(0) + f'(0) \cdot x + \frac{f''(0)}{2!} x^2 + \frac{f'''(0)}{3!} \cdot x^3 + \frac{f^{(4)}(0)}{4!} \cdot x^4$$

Root of Equations

Saturday, April 15, 2023 4:09 PM

Roots of Equation

$$\textcircled{1} \quad x^2 - 3x + 2 = 0 \rightarrow \frac{-b \pm \sqrt{-4ac}}{2a}$$

$$\textcircled{2} \quad x = \cos x$$

$y = x$ } find the intersection \rightarrow intersection at 0.74
 $y = \cos x$ root is at $x = 0.74$

$$\textcircled{3} \quad \text{Other methods} \rightarrow$$

bisection
 Newton Raphson
 False Position
 Secant - method
 Fixed Point
 Stoffensen
 Brent

} iterative

in this course < bisection
 Newton Raphson

criterion for stopping: error \leq tolerance

Bisection Method

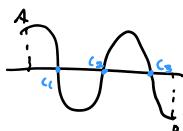
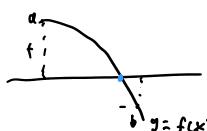
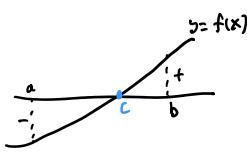
$$y = f(x) \quad \left. \begin{array}{l} y = 0 \\ f(x) = 0 \end{array} \right\} \rightarrow \text{find } x \text{ (root)}$$

if $y = f(x)$ is continuous at $a < x < b$
 and $f(a) \cdot f(b) < 0$
 then
 there's at least one root of x

Maximum Number of Evaluations

$$n = \frac{\ln(\frac{\Delta x}{\epsilon})}{\ln 2}$$

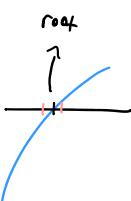
\rightarrow Round n up



- One side must be \oplus and the other needs to be \ominus

- Binary search where $l < 0 \& r > 0$

$$m = \frac{l+r}{2}$$



- target: $f(\text{mid}) = 0 \rightarrow$ stop when $f(\text{mid}) < \epsilon$

•) target: $f(\text{mid}) = 0 \rightarrow$ stop when $f(\text{mid}) < \varepsilon$

Steps

1.) find the initial values of $f(l)$ and $f(r)$

2.) get the mid $m = (l+r)/2$ and $f(\text{mid})$

3.) if $f(\text{mid}) < \varepsilon$, stop there. mid is the root

if $f(\text{mid})$ is \oplus , change right = mid

if $f(\text{mid})$ is \ominus , change left = mid

Example

$$x - \cos(x) = 0$$

Find a root between 0.7 and 0.8, $\varepsilon = 0.0001$

How many function evaluations at most are there?

$$f(x) = x - \cos(x) = 0 \quad 0.7 \leq x \leq 0.8$$

$$\varepsilon = 0.0001$$

4.d.p.

Set calculator to
Radian Mode

not degree

$$x_0: f(0.7) = -0.0648$$

$$x_1: f(0.8) = 0.1033$$

$$(0.7, 0.8) \rightarrow x_2 = 0.75 \rightarrow f(x) = 0.0183 \oplus \rightarrow \text{change right}$$

$$(0.7, 0.75) \rightarrow x_3 = 0.725 \rightarrow f(x) = -0.0235 \ominus \rightarrow \text{change left}$$

$$(0.725, 0.75) \rightarrow x_4 = 0.7375 \rightarrow f(x) = -0.0027 \ominus \rightarrow \text{change left}$$

$$(0.7375, 0.75) \rightarrow x_5 = 0.7438 \rightarrow f(x) = 0.0078 \oplus \rightarrow \text{change right}$$

$$(0.7375, 0.7438) \rightarrow x_6 = 0.7406 \rightarrow f(x) = 0.0026 \oplus \rightarrow \text{change right}$$

$$(0.7375, 0.7406) \rightarrow x_7 = 0.7391 \rightarrow f(x) = 0.0000 \rightarrow 0.000 < \varepsilon$$

stop here

8 evaluations

Newton-Raphson

•) Find where $y = 0$

•) Starts with one point

•) Faster than Bisection but less accurate

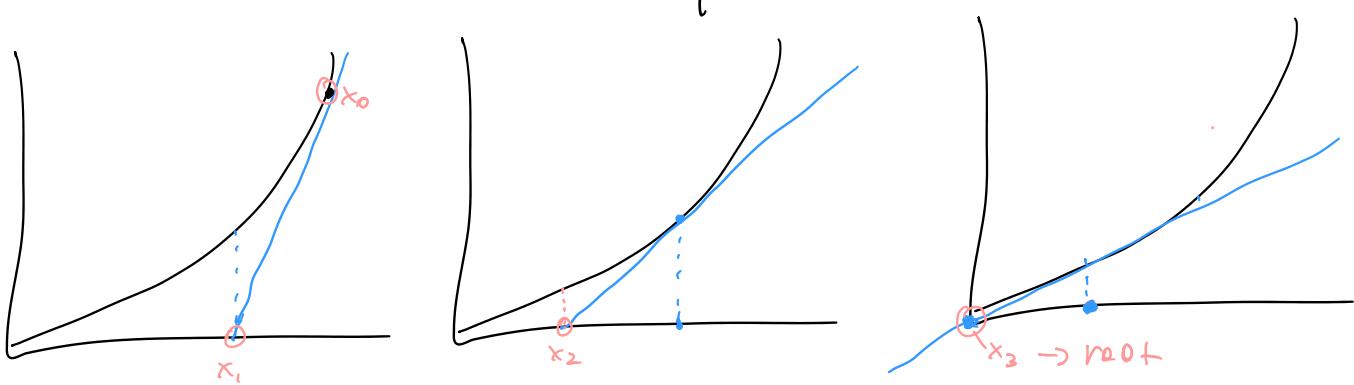
find the tangent line
→

find the intersection
at $x=0$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

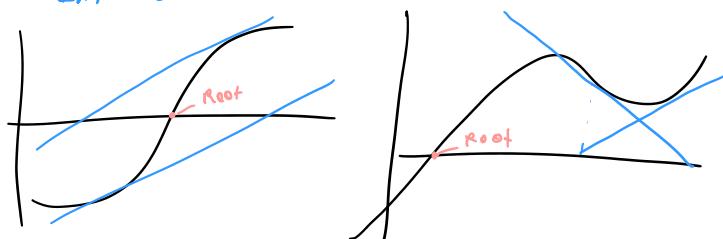
- Faster than Bisection but less accurate

at $x=0$



- May fail sometimes (infinite loops)

Infinite Loops



Next X

$$X_{n+1} = X_n - \frac{f(X_n)}{f'(X_n)}$$

Truncation Error

$$E_{n+1} = -\frac{f'''(X_n)}{2f''(X_n)}(E_n)^2$$

Steps

- 1.) Find values for X_{n+1}
- 2.) get truncation error for that X_n
- 3.) Stop if $|X_{n+1} - X_n| < \epsilon$ or $|f(X_{n+1})| \leq \epsilon$
 $\hookrightarrow X_{n+1}$ is the root

Example

$$f(x) = x - \cos x = 0$$

$$f'(x) = 1 + \sin x$$

$$X_{n+1} = X_n - \frac{f(X_n)}{f'(X_n)}$$

$$f(x) = x - \cos x = 0$$

$$f'(x) = 1 + \sin x = 0$$

$$x_0 = 2$$

$$\varepsilon = 0.0001 \text{ (4 d.p.)}$$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

$$x_0 = 2 \rightarrow f(2) = 2.4161$$

$$f'(2) = 1.9093$$

$$x_1 = 0.7345 \rightarrow f(0.7345) = -0.0076$$

$$f'(0.7345) = 1.6702$$

$$x_2 = 0.7391 \rightarrow f(0.7391) = 0.0000 < 0.0001$$

↓
stop

3 evaluations