

Tracailer: An Efficient Trajectory Planner for Tractor-Trailer Vehicles in Unstructured Environments

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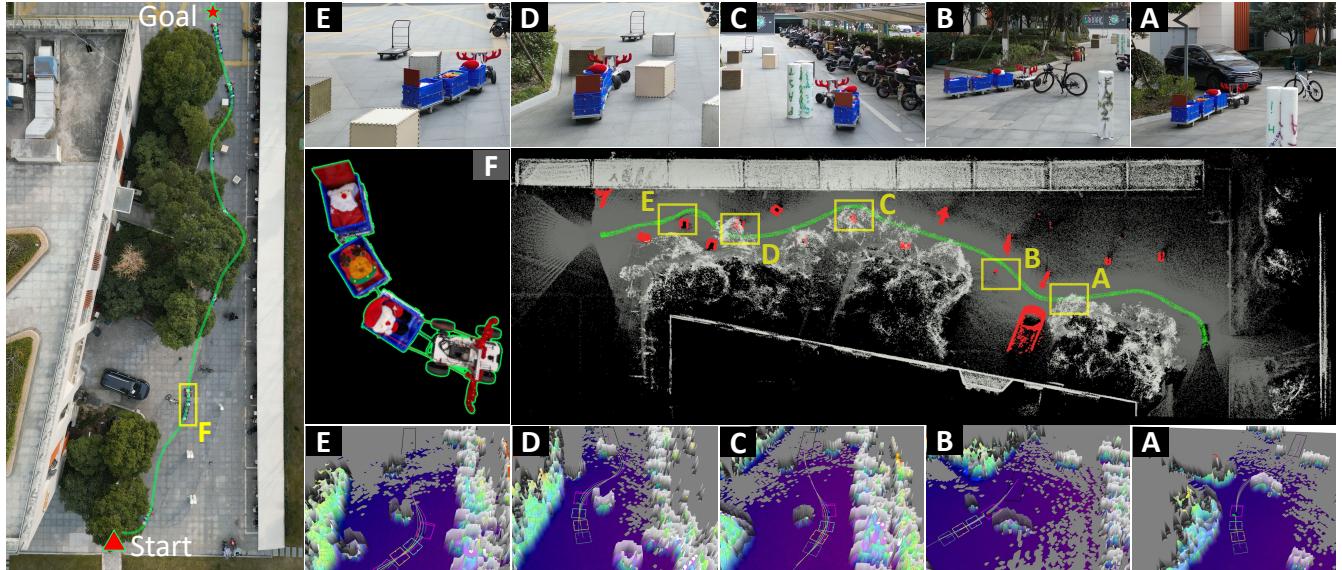


Fig. 1: A tractor-trailer vehicle navigating autonomously through narrow lanes.

Abstract—The tractor-trailer vehicle (robot) consists of a drivable tractor and one or more non-drivable trailers connected via hitches. Compared to typical car-like robots, the addition of trailers provides greater transportation capability. However, this also complicates motion planning due to the robot’s complex kinematics, high-dimensional state space, and deformable structure. To efficiently plan safe, time-optimal trajectories that adhere to the kinematic constraints of the robot and address the challenges posed by its unique features, this paper introduces a lightweight, compact, and high-order smooth trajectory representation for tractor-trailer robots. Based on it, we design an efficiently solvable spatio-temporal trajectory optimization problem. To deal with deformable structures, which leads to difficulties in collision avoidance, we fully leverage the collision-free regions of the environment, directly applying deformations to trajectories in continuous space. This approach not requires constructing safe regions from the environment using convex approximations through collision-free seed points before each optimization, avoiding the loss of the solution space, thus reducing the dependency of the optimization on initial values. Moreover, a multi-terminal fast path search algorithm is proposed to generate the initial values for optimization. Extensive simulation experiments demonstrate that our approach achieves several-fold improvements in efficiency compared to existing algorithms, while also ensuring lower curvature and trajectory duration. Real-world experi-

ments involving the transportation, loading and unloading of goods in both indoor and outdoor scenarios further validate the effectiveness of our method. The source code is accessible at <https://github.com/ZJU-FAST-Lab/tracailer/>.

I. INTRODUCTION

In recent years, autonomous driving has gained a lot of interest and great growth due to its potential social benefits. While when large cargoes need to be transported on the ground, people will turn their attention to tractor-trailer systems, such as semi-trucks, as they can carry more via trailers. Tractor-trailer robots are a class of vehicles consisting of a driveable tractor and many unpowered trailers. The trailers are often connected to the tractor or other trailers by hinges, so that the motions of the trailers can be controlled by controlling that of the tractor [1].

Motion planning is a crucial component of autonomous navigation frameworks, and tractor-trailer robots are no exception. Similar to car-like robots, the trajectory planner for tractor-trailer robots aims to generate trajectories that minimize time consumption while satisfying kinematic constraints, enabling smooth and safe navigation to the target area. While motion planning for car-like robots is a relatively mature field, these techniques cannot be directly applied to tractor-trailer robots, since it is necessary to consider not only the state of the tractor but also the state of the trailer when moving. Specifically, compared to car-like robots, the

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difficulties in motion planning for tractor-trailer robots are mainly caused by the following three factors:

- 1) **Complex kinematics:** The hinge structure and the non-driveability of the trailers introduce more complex kinematic constraints. The coupling of the underactuated constraints of the trailers and the nonholonomic constraints of the tractor [2] requires the planner capable of handling more equation constraints. Meanwhile, it must avoid the jackknife, which will make the entire robot system uncontrollable [3].
- 2) **High-dimensional state space:** Each trailer attached to the robot introduces three additional dimensions to the robot in space, i.e., position and yaw angle, which can significantly increase the time consumed by search- or sampling-based path planning algorithms [4], [5]. Similarly, for optimization-based methods [2], [6]–[9], the increase in dimension of the state leads to an increase in the dimension of the optimization variables, which may result in more memory consumption and slower convergence.
- 3) **Deformable structure:** The deformability of the tractor-trailer robot, caused by its hinged structure, increases the complexity of collision avoidance. Since the shape of robot changes over time, obstacle avoidance constraints must be applied to each individual unit of the robot. This challenge becomes even more pronounced with multiple trailers, where additional vehicle-to-vehicle collision avoidance constraints must also be considered.

To cope with the first two problems, we draw inspiration from the efficiency of polynomial trajectories optimization and differential flatness in motion planning for car-like robots [10], [11], proposing a new trajectory representation for tractor-trailer robots. We model the spatio-temporal trajectory optimization problem of tractor-trailer robots in continuous space, thus eliminating the discretization of the motion process and substantially improving the efficiency of the optimization. However, the singularity of differential flatness brought about by kinematics of the tractor may lead to a decrease in the optimization success rate and smoothness of the trajectory, which may make trajectory tracking difficult. Thus, in this work, we introduce *slackened arc length* to eliminate this singularity, improving the success rate of optimization. In addition, this approach makes the feasibility constraints easier to satisfy, leading to a further enhancement in efficiency.

For the third problem of deformed structures, we fully leverage the collision-free regions of the environment, directly applying deformations to trajectories in continuous space. This approach not requires constructing safe regions from the environment using convex approximations through collision-free seed points before each optimization, avoiding the loss of the solution space, thus reducing the dependency of the optimization on initial values, making it easier for the optimizer to find a better solution. With this advantage, to further boost the efficiency, we propose a multi-terminal

path search algorithm for tractor-trailer robots, which can searches only in the $SE(2)$ space. Compared to exploration in larger state spaces, our approach achieves nearly an order of magnitude improvement in efficiency with minimal loss in optimality. Contributions of this paper are:

- 1) We propose a new trajectory representation for tractor-trailer robots that retains the high efficiency benefits from polynomial representations while eliminating the singularity of differential flatness, further improving the success rate of the trajectory optimization.
- 2) Based on the above trajectory representation, we propose a new optimization-based trajectory planner (Tracailier) for **tractor-trailer** robots. It directly applies deformations to trajectories in continuous space for ensuring safety, reducing the dependency of optimization on initial values. Meanwhile, an efficient multi-terminal path finder is designed and embedded into it for acquiring the initial values of the problem, achieving higher efficiency without losing much optimality.
- 3) To efficiently solve the optimization problem in the planner, we reduce the dimensionality of the optimization variables and constraints based on differential homogeneous mapping and Lagrange multipliers.
- 4) Moreover, we build an autonomous navigation system for tractor-trailer robots, including a real-time replanning and mapping module, demonstrating the effectiveness and efficiency of the proposed method in extensive simulations and real-world experiments. The software is open-sourced to promote further research in this field.

II. RELATED WORKS

Motion planning for tractor-trailer robots can be mainly classified into geometry-based methods and optimization-based methods. Geometry-based methods only plan the geometric path for the robot and design the path tracking controller to track it. The geometric path is usually generated by search- or sampling-based methods. Search-based methods typically pre-construct a grid map or graph structure that represents the environment, and then perform graph searching within it to find paths [12]. For example, Liu et al. [13] utilized the conception of equivalent size for obstacles growing and robot shrinking, planning the path by applying a heuristic genetic algorithm. Sun et al. [14] built a global compound roadmap by combining the local regular roadmap with the universal probabilistic roadmap, lowering the complexity of the planning computation. To improve the efficiency and path quality, Ljungqvist et al. [4] generated a finite set of kinematically feasible motion primitives offline, searching solutions for a general 2-trailer system in a regular state lattice created by these motion primitives. They also proposed a novel parametrization of the reachable state space to make the graph-search problem tractable for real-time applications. Furthermore, by simplifying the design of motion primitives and utilizing reinforcement learning to obtain a well-defined heuristic function, Leu et al. presented an improved A-search guided tree [15] that allows quick off-lattice exploration to find a solution.

Sampling-based methods usually define a space for a path planning task. They maintain a tree structure and iteratively sample in this space, expanding tree nodes according to some criteria, ultimately extracting the trajectories from the tree containing the start and goal. By customizing the sampling space based on motion primitives instead of the space containing all $SE(2)$ states of vehicles in the tractor trailer robot, Cheng et al. [16], Lattarulo et al. [5] used the Rapidly-exploring Random Tree [17], [18] (RRT) algorithm to efficiently plan a feasible path that satisfied with the nonholonomic and mechanical constraints. Moreover, Manav et al. [19] proposed iterative analytical method, combining which with Closed-Loop Rapidly Exploring Random Tree (CL-RRT) approach in a cascade path planning, enabling the generation of both kinematically feasible and deterministic parking maneuvers with obstacle avoidance.

After obtaining the path by search- or sampling-based methods, the trajectory tracker will choose a piece of path as reference based on the current state of the robot and compute the control command sent to the robot [20]. For example, in work [16], the path is followed with fuzzy control and Line-of-sight approach [21]. While in work [22], a semidefinite programming (SDP) problem is constructed to combine with motion primitive to get the command. Dahlmann et al. [23], [24] proposed model predictive controllers to perform local optimizations with Voronoi field [25] for suboptimal reference trajectories.

Although geometry-based methods can work in various scenarios, these approach always search in a discrete space, where the optimality of the obtained solution is positively correlated with the search duration and the granularity of the space. When information of higher dimensions in the state of the robot is considered to find a more optimal solution, these methods need to explore larger space, whereupon the problem of combinatorial explosion is magnified, severely affecting the efficiency. To find better solutions in such a large space, optimization-based approaches emerged. These methods often model motion planning as an optimization problem and use numerical solvers to solve it, whose initial values often derived from geometric paths obtained by search- or sampling-based methods. Trajectory optimization typically explores optimal solutions in a continuous space, which can take into account information about higher-order states with guarantees of local optimality. Muralidhara et al. [7] modeled the motion planning problem of tractor-trailer robots as Optimal Control Problem (OCP), describing the trajectory by states in discrete timestamps, solving it by direct multiple shooting method. But in obstacle avoidance, this approach only considers not leaving the tracking line of the traffic lane, which cannot be directly applied to unstructured complex environments. Mohamed et al. [26] proposed an approach combining artificial potential fields and optimal control theory to achieve a more generalized obstacle avoidance for tractor-trailer robot. However, this method can easily fall into a local optimum when the environment is complex, resulting in the robot cannot reach the target region. Also using the potential field approach to

represent the environment, Wang et al. [27] adopt path integral policy improvement to optimize the paths from geometry based methods, solving the problem of poor performance of graph search methods in narrow scenes the limitations by resolution and search space. Nevertheless, this approach is time-consuming, making it difficult to apply to tasks that require online replanning, such as exploring unknown environments and navigating through dynamically changing scenarios.

The algorithm proposed in this paper is also an optimization-based methods. To plan efficiently, we do not adopt discrete states to represent trajectory and model the problem as an OCP, but propose a lightweight, compact and high-order smooth trajectory representation, reducing the dimension of optimization variables and simplifying the problem.

In works [8], [28], [29], both obstacles and robots are represented by many circles , as this simple form can be easily modeled into OCP. However, real-world environments are complex that cannot be accurately modeled using only circles. To represent the environment more concisely and accurately, some works [2], [9], [30]–[32] use convex polygons to approximate obstacles. They also modeled the motion planning problem for tractor-trailer robots as OCP, considering safety constraints and duration in the optimization. Their methods require applying constraints to each obstacle and each vehicle of the robot at each moment. This feature tightly couples their computational complexity to the environment, limiting the efficiency of planning in obstacle-dense environments. To address this issue, some works [6], [33] shift to Safe Travel Corridors (STC) as obstacle avoidance constraints. The constraints imposed by this method are only related to the trajectory length and not to the density of obstacles. However, the classical safe corridors must be computed before trajectory optimization, since they are constructed based on the initial values of the optimization. For motion planning of a tractor-trailer robot, this will take a lot of time, especially if the number of trailers is large, since the safety corridors need to be built for each vehicle of the robot separately. The second disadvantage of the safe corridor is its high dependence on initial value, while a good one requires much more time due to the high state dimension and complex kinematics of the robot. Usually, the process of safe corridor generation selects some state points of a trajectory as seeds, which will affect the location and size of the generated safe corridors. Thus in some scenarios where it is more difficult to obtain a good initial value of the trajectory, e.g., the tractor-trailer robot needs to make a turn in a narrow environment, the feasible region constrained by the safe corridors may not be able to contain sufficiently good solutions. To reduce the dependency of the optimization on initial values, Li et al. [34] proposed a multi-stage method that only uses paths from A* as the initial value for trajectory optimization of tractor-trailer robots traversing a curvy tunnel, improving some of the efficiency for this task.

In this paper, we fully leverage the collision-free regions

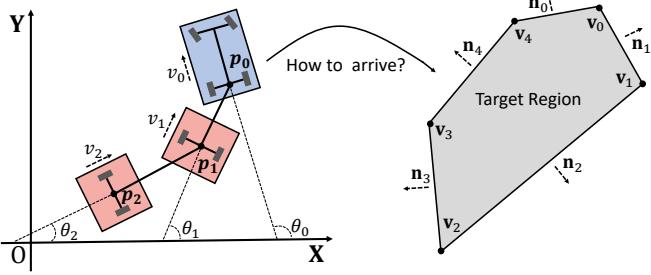


Fig. 2: An example of a tractor-trailer robot ($N = 2$). The first trailer is hooked to the rear center of the tractor, while the others are hooked to the center of the previous one.

of the environment, directly applying deformations to trajectories in continuous space, which can avoid the above-mentioned problems brought by safe corridors. In known scenarios, the process for environment can be pre-done to adapt our method, while in unknown environments we can also use separately opened thread for maintenance without occupying the time of trajectory planning.

III. PLANNING FRAMEWORK

In this work, we mainly focus on tractor-trailer robots whose tractor has an Ackermann chassis, as shown in Fig. 2. Using the simplified bicycle model [35] and letting the rear center of the tractor of the robot with N trailers is $\mathbf{p}_0 = [x_0, y_0]^T$, and the position of each trailer is denoted by $\mathbf{p}_i = [x_i, y_i]^T, i = 1, 2, \dots, N$, we can write the kinematic model of the robot as follows:

$$\dot{x}_0(t) = v_0(t) \cos \theta_0(t), \quad (1)$$

$$\dot{y}_0(t) = v_0(t) \sin \theta_0(t), \quad (2)$$

$$\dot{v}_0(t) = a(t), \quad (3)$$

$$\dot{\theta}_0(t) = v_0(t) \frac{\tan \delta(t)}{L_0}, \quad (4)$$

$$\dot{\theta}_1(t) = \frac{v_0(t) \sin(\theta_0(t) - \theta_1(t))}{L_1}, \quad (5)$$

\vdots

$$\dot{\theta}_i(t) = \frac{v_{i-1}(t) \sin(\theta_{i-1}(t) - \theta_i(t))}{L_i}, \quad (6)$$

\vdots

$$\dot{\theta}_N(t) = \frac{v_{N-1}(t) \sin(\theta_{N-1}(t) - \theta_N(t))}{L_N}, \quad (7)$$

where $t \in (0, +\infty)$ denotes the time, v_0, a, δ, L_0 are the velocity, longitudinal acceleration, steering angle, and wheel-base length of the tractor, respectively. $\theta_i, i = 0, 1, \dots, N$ is the yaw angle of each vehicle in the world frame. For convenience, we use $\boldsymbol{\theta}(t) = [\theta_1(t), \theta_2(t), \dots, \theta_N(t)]$ for the yaw angles of all trailers. $v_i = v_{i-1} \cos(\theta_{i-1} - \theta_i)$, $L_i, i = 1, \dots, N$ are the velocity and length of the rigid link of each trailer, respectively.

Our goal is to plan a kinematically feasible and collision-free trajectory with the initial state of the robot

$[x_0^{\text{init}}, y_0^{\text{init}}, v_0^{\text{init}}, \theta_0^{\text{init}}, \boldsymbol{\theta}^{\text{init}}]^T$ where $\boldsymbol{\theta}^{\text{init}} = [\theta_1^{\text{init}}, \theta_2^{\text{init}}, \dots, \theta_N^{\text{init}}]$ and information about the obstacles \mathbf{Info}_c , such that the robot can follow this trajectory and eventually arrive within the assigned target region. In this work, point cloud are used to characterize the obstacles information as it can be directly acquired from LiDAR. Besides, we utilize a 2D convex polygon \mathbf{Info}_e to describe the target region, which is a more general condition compared to the work [6] and can also bring convenience for trajectory optimization.

A. Trajectory Parameterization

Differential flatness and polynomial representations have brought a significant improvement in the efficiency of trajectory generation for car-like robots [10]. The trajectory representation in this work is also inspired by these. For the robot like the one in Fig. 2, there is work [36] has demonstrated it is a differential flat system with \mathbf{p}_N as flat output. However, the order of the derivatives involved in the derivation process of physical variables such as the longitudinal acceleration and steering angle of the tractor is positively correlated with the number of trailers. Thus the nonlinearity of the system will sharply strengthen as the number of trailers increases. Meanwhile, this method cannot be extended to more general tractor-trailer robot system, where the trailer \mathbf{p}_{i+1} is not hooked directly to the center \mathbf{p}_i of the previous one ($i = 1, 2, \dots, N$), but at a distance from this point. [1]

To simplify the robot state representation and to allow the method to be extended to more general tractor-trailer systems, we use $[x_0(t), y_0(t), \boldsymbol{\theta}(t)]^T$ to represent the trajectory of the robot. Combining with Eq.(1)~Eq.(7), we can compute some useful physical variables as follows:

$$\theta_0(t) = \text{atan2}(\dot{y}_0(t), \dot{x}_0(t)), \quad (8)$$

$$v_0(t) = \sqrt{\dot{x}_0^2(t) + \dot{y}_0^2(t)}, \quad (9)$$

$$a(t) = \frac{\dot{x}_0(t)\ddot{x}_0(t) + \dot{y}_0(t)\ddot{y}_0(t)}{\sqrt{\dot{x}_0^2(t) + \dot{y}_0^2(t)}}, \quad (10)$$

$$\kappa(t) = \frac{\dot{x}_0(t)\ddot{y}_0(t) - \dot{y}_0(t)\ddot{x}_0(t)}{\sqrt{(\dot{x}_0^2(t) + \dot{y}_0^2(t))^3}}, \quad (11)$$

where $\kappa(t)$ is the curvature of the trajectory. However, when the robot is stationary, i.e., there is a moment $t = t_s$, such that $v_0(t_s) = 0$, the above part of the equations will have a zero denominator, which is known as the singularity of differential flatness [11]. To avoid this problem, existing works usually add small positive constants to the denominator [10] or set a minimum velocity constraint [37]. These can lead to larger trajectory tracking errors, as well as making it difficult for the optimizer to converge to a solution that satisfies the kinematic constraints, especially the curvature constraint.

To solve this problem, inspired by the work [38] that utilizes arc length $s(t)$ to represent trajectories, we introduce *slackened arc length trajectory* $\mathbf{s}(t)$ and a constraint to avoid singularities. According to the work [38], the arc length $s(t)$ is satisfied: $s(0) = 0, \dot{s}(t) = \sqrt{\dot{x}_0^2(t) + \dot{y}_0^2(t)} = v_0(t) \geq 0$.

Also, Eq.(1) and Eq.(2) are rewritten as:

$$\dot{x}_0(s)\dot{s}(t) = \dot{s}(t) \cos \theta_0(t), \quad (12)$$

$$\dot{y}_0(s)\dot{s}(t) = \dot{s}(t) \sin \theta_0(t). \quad (13)$$

Thus, we can rewrite Eq.(8)~Eq.(11) as follows:

$$\theta_0(t) = \text{atan}2(\dot{y}_0(s)\dot{s}(t), \dot{x}_0(s)\dot{s}(t)), \quad (14)$$

$$v_0(t) = \dot{s}(t), \quad (15)$$

$$a(t) = \ddot{s}(t), \quad (16)$$

$$\kappa(t) = \frac{(\dot{x}_0(s)\ddot{y}_0(s) - \dot{y}_0(s)\ddot{x}_0(s))\dot{s}^3(t)}{\dot{s}^3(t)}. \quad (17)$$

Due to the continuity of the robot's state, for the moment $t = t_s$ with $\dot{s}(t_s) = 0$, we only need to define: $\theta_0(t_s) = \lim_{t \rightarrow t_s} \theta_0(t)$, $\kappa(t_s) = \lim_{t \rightarrow t_s} \kappa(t)$ and make sure that $\dot{x}_0^2(s(t_s)) + \dot{y}_0^2(s(t_s)) > 0$. At this point, we have solved the singularity problem, but introduced the following constraints:

$$s(t) \geq 0, \quad (18)$$

$$\dot{s}(t) \geq 0, \quad (19)$$

$$\dot{x}_0^2(s) + \dot{y}_0^2(s) = 1 \quad \text{when } \dot{s}(t) \neq 0, \quad (20)$$

$$\dot{x}_0^2(s) + \dot{y}_0^2(s) > 0 \quad \text{when } \dot{s}(t) = 0. \quad (21)$$

For tractor, it is rare for the forward velocity to be zero. Thus, using polynomials to represent the trajectory poses a greater challenge to the optimizer because of the need to impose equation constraint (20) at each timestamp.

To slacken the constraint (20) and facilitate optimization, we use a new variable $s(t)$ to replace the arc length $s(t)$. In this paper, we define *slackened arc length* $s(t)$ to satisfy the constraints $s(t) \geq 0$ and $\dot{s}(t) \geq 0$. Meanwhile, we rewrite Eq.(1) and Eq.(2) as:

$$\dot{x}_0(s)\dot{s}(t) = v_0(t) \cos \theta_0(t), \quad (22)$$

$$\dot{y}_0(s)\dot{s}(t) = v_0(t) \sin \theta_0(t). \quad (23)$$

Subsequently, adding the constraint $\dot{x}_0^2(s) + \dot{y}_0^2(s) \geq \delta_+$, where $\delta_+ > 0$ is a constant, and using the technique mentioned in the previous paragraph related to the continuity of the robot's state, we can rewrite Eq.(8)~Eq.(11) as follows:

$$\theta_0(t) = \text{atan}2(\dot{y}_0(s)\dot{s}(t), \dot{x}_0(s)), \quad (24)$$

$$v_0(t) = \dot{s}(t) \sqrt{\dot{x}_0^2(s) + \dot{y}_0^2(s)}, \quad (25)$$

$$a(t) = \ddot{s}(t) \sqrt{\dot{x}_0^2(s) + \dot{y}_0^2(s)} + \dot{s}^2(t) \frac{\dot{x}_0(s)\ddot{y}_0(s) + \dot{y}_0(s)\ddot{x}_0(s)}{\sqrt{\dot{x}_0^2(s) + \dot{y}_0^2(s)}}, \quad (26)$$

$$\kappa(t) = \frac{\dot{x}_0(s)\ddot{y}_0(s) - \dot{y}_0(s)\ddot{x}_0(s)}{\sqrt{(\dot{x}_0^2(s) + \dot{y}_0^2(s))^3}}. \quad (27)$$

Same as in the work [39], quintic piecewise polynomials with four times continuously differentiable at the segmented points are used to represent the trajectories of the robot.

Introducing $s(t)$, each piece of trajectory is denoted as:

$$x_{j0}(s) = \mathbf{c}_{x_j}^T \gamma(s) \quad s \in [0, s_j(T_p) - s_j(0)], \quad (28)$$

$$y_{j0}(s) = \mathbf{c}_{y_j}^T \gamma(s) \quad s \in [0, s_j(T_p) - s_j(0)], \quad (29)$$

$$s_j(t) = \mathbf{c}_{s_j}^T \gamma(t) \quad t \in [0, T_p], \quad (30)$$

$$\theta_{ki}(t) = \mathbf{c}_{\theta_{ki}}^T \gamma(t) \quad t \in [0, T_\theta], \quad (31)$$

where $j = 1, 2, \dots, M$; $k = 1, 2, \dots, \Omega$ is the index of piecewise polynomial, $T_*, * = \{p, \theta\}$ is the duration of a piece of the trajectory, $c_* \in \mathbb{R}^6, * = \{x_i, y_j, \theta_{ki}\}$ is the coefficient of polynomial, $\gamma(*) = [1, *, *^2, \dots, *^5]^T, * = \{t, s\}$ is the natural base. Here, we set the trajectory of trailers have more pieces (i.e. $\Omega > M$) to better fit the kinematic constraints (6).

B. Optimization Problem

In this paper, we formulate the trajectory optimization problem for tractor-trailer robots as:

$$\min_{C, e, T_f} f(C, e, T_f) = \int_0^{\sum_{j=1}^M s_j(T_p)} \mathbf{j}_p(s)^T \mathbf{W}_p \mathbf{j}_p(s) ds \quad (32)$$

$$+ \int_0^{T_f} \mathbf{j}_\theta(t)^T \mathbf{W}_\theta \mathbf{j}_\theta(t) dt + \rho_t T_f \quad (33)$$

$$\text{s.t. } \dot{\theta}_i(t)L_i = v_{i-1}(t) \sin(\theta_{i-1}(t) - \theta_i(t)), \quad (34)$$

$$\mathbf{M}_p(\mathbf{S})\mathbf{c}_p = \mathbf{b}_p(\mathbf{P}, e), \quad (35)$$

$$\mathbf{M}_s(T_p)\mathbf{c}_s = \mathbf{b}_s(\mathbf{S}), \quad (36)$$

$$\mathbf{M}_\theta(T_\theta)\mathbf{c}_\theta = \mathbf{b}_\theta(\Theta, e), \quad (37)$$

$$T_f > 0, \quad s(t) \geq 0, \quad \dot{s}(t) \geq 0, \quad (38)$$

$$\dot{x}_0^2(s) + \dot{y}_0^2(s) \geq \delta_+, \quad (39)$$

$$|\theta_{i-1}(t) - \theta_i(t)| \leq \delta\theta_{\max}, \quad (40)$$

$$v_0^2(t) \leq v_{\text{mlon}}^2, \quad a^2(t) \leq a_{\text{mlon}}^2, \quad (41)$$

$$a_{\text{lat}}^2(t) \leq a_{\text{mlat}}^2, \quad \kappa^2(t) \leq \kappa_{\max}^2, \quad (42)$$

$$\mathcal{G}_e(e, \mathbf{Info}_e) \leq 0, \quad (43)$$

$$\mathcal{G}_c(C, e, T_f, \mathbf{Info}_c) \leq 0, \quad (44)$$

where $\mathbf{c}_p = [[\mathbf{c}_{x_1}, \mathbf{c}_{y_1}]^T, [\mathbf{c}_{x_2}, \mathbf{c}_{y_2}]^T, \dots, [\mathbf{c}_{x_M}, \mathbf{c}_{y_M}]^T]^T \in \mathbb{R}^{6M \times 2}$, $\mathbf{c}_s = [\mathbf{c}_{s_1}^T, \mathbf{c}_{s_2}^T, \dots, \mathbf{c}_{s_M}^T]^T \in \mathbb{R}^{6M \times 1}$, $\mathbf{c}_\theta = [\mathbf{c}_{\theta_1}^T, \mathbf{c}_{\theta_2}^T, \dots, \mathbf{c}_{\theta_Q}^T]^T \in \mathbb{R}^{6Q \times N}$, $\mathbf{c}_{\theta_k} = [\mathbf{c}_{\theta_{11}}, \mathbf{c}_{\theta_{12}}, \dots, \mathbf{c}_{\theta_{1N}}] \in \mathbb{R}^{6 \times N}$ are coefficient matrices. $C = \{\mathbf{c}_p, \mathbf{c}_s, \mathbf{c}_\theta\}$. For the other optimization variables, $e = [x_0^{\text{fina}}, y_0^{\text{fina}}, \theta_0^{\text{fina}}, \theta^{\text{fina}}]^T$, $T_f = MT_p = \Omega T_\theta$ denote the end state of the robot and total duration of the trajectory, respectively, where $\theta^{\text{fina}} = [\theta_1^{\text{fina}}, \theta_2^{\text{fina}}, \dots, \theta_N^{\text{fina}}]$.

In the objective function $f(C, e, T_f)$, $\mathbf{j}_p(s) = [x_0^{(3)}(s), y_0^{(3)}(s)]^T$ and $\mathbf{j}_{\theta\theta}(t) = [\dot{s}^{(3)}(t), \theta^{(3)}(t)]^T$ denote the jerk of the trajectories. Their weighted square integral represents the smoothness of the trajectory. $\mathbf{W}_p \in \mathbb{R}^{2 \times 2}$, $\mathbf{W}_{\theta\theta} \in \mathbb{R}^{(N+1) \times (N+1)}$ are diagonal positive matrices representing the weights. $\rho_t > 0$ is a constant to give the trajectory some aggressiveness.

Eq.(34) denotes the kinematic constraints (6). Eq.(35)~Eq.(37) denote the combinations of the continuity constraints mentioned in last subsection and boundary

conditions of the trajectory:

$$[x_0(0), \dot{x}_0(0)] = [x_0^{\text{init}}, \cos \theta_0^{\text{init}}], \quad (45)$$

$$[y_0(0), \dot{y}_0(0)] = [y_0^{\text{init}}, \sin \theta_0^{\text{init}}], \quad (46)$$

$$[\mathfrak{s}(0), \dot{\mathfrak{s}}(0)] = [0, v_0^{\text{init}}], \quad (47)$$

$$[\theta_i(0), \dot{\theta}_i(0)] = [\theta_i^{\text{init}}, \frac{v_{i-1}^{\text{init}} \sin \theta_{d(i-1)}^{\text{init}}}{L_i}], \quad (48)$$

$$[x_0(\mathfrak{s}_f), \dot{x}_0(\mathfrak{s}_f)] = [x_0^{\text{fina}}, \cos \theta_0^{\text{fina}}], \quad (49)$$

$$[y_0(\mathfrak{s}_f), \dot{y}_0(\mathfrak{s}_f)] = [y_0^{\text{fina}}, \sin \theta_0^{\text{fina}}], \quad (50)$$

$$[\mathfrak{s}(T_f), \dot{\mathfrak{s}}(T_f)] = [\mathfrak{s}_f, 0], \quad (51)$$

$$[\theta_i(T_f), \dot{\theta}_i(T_f)] = [\theta_i^{\text{fina}}, 0], \quad (52)$$

where $\theta_{d(i-1)}^{\text{init}} = \theta_{i-1}^{\text{init}} - \theta_i^{\text{init}}$, $v_i^{\text{init}} = v_{i-1}^{\text{init}} \cos \theta_{d(i-1)}^{\text{init}}$, $i = 1, 2, \dots, N$. $\mathbf{P} \in \mathbb{R}^{2 \times (M-1)}$, $\Theta \in \mathbb{R}^{N \times (\Omega-1)}$ are the segment points of the tractor and trailers trajectories, respectively. $\mathfrak{s}_f = \|S\|_1$ and $S \in \mathbb{R}_{>0}^{M \times 1}$ denote the total length of the *slackened arc length trajectory* and the length of each segment, respectively. Thus $\mathbf{M}_p, \mathbf{M}_s \in \mathbb{R}^{(6M-2) \times 6M}$, $\mathbf{M}_\theta \in \mathbb{R}^{(6\Omega-2) \times 6\Omega}$. In this work, we set $\dot{x}_0^2(0) + \dot{y}_0^2(0) = 1$ and $\delta_+ = 0.9$, which is enough for optimization.

Conditions (38)~(39) denote the positive duration and the constraints brought by the introduction of $\mathfrak{s}(t)$ mentioned in the last subsection. Conditions (40)~(42) are dynamic feasibility constraints, including avoiding jackknife [3], limitation of longitudinal velocity $v_0(t)$, longitude acceleration $a(t)$, latitude acceleration $a_{\text{lat}}(t) = v_0^2(t)\kappa(t)$, and curvature $\kappa(t)$, where $\delta\theta_{\max}, v_{\text{mlon}}, a_{\text{mlon}}, a_{\text{mlat}}, \kappa_{\max}$ are constants.

Conditions (43) denote the constraint of the end state of the robot. In this paper, we set the vertices of the 2D convex polygon denoting the target region be \mathbf{v}_λ , and the normal vectors of corresponding edges toward the outside of the polygon be \mathbf{n}_λ , $\lambda = 0, 1, \dots, N_e - 1$, as the example of convex pentagon given in the right part of Fig. 2. We only need to ensure that each vertices of each vehicle of the robot are within this region. Let the position of each vertex of each vehicle in the respective body frame be $\mathbf{p}_{i\mu}, i = 0, 1, \dots, N, \mu = 1, 2, 3, 4$, we can obtain $4 \times (N+1) \times (N_e - 1)$ constraints: $\mathbf{n}_\lambda^\top (\mathbf{R}_i^{\text{fina}} \mathbf{p}_{i\mu} + \mathbf{p}_i^{\text{fina}} - \mathbf{v}_\lambda) \leq 0$, where

$$\mathbf{p}_0^{\text{fina}} = [x_0^{\text{fina}}, y_0^{\text{fina}}]^\top, \quad (53)$$

$$\mathbf{p}_i^{\text{fina}} = \mathbf{p}_{i-1}^{\text{fina}} - \mathbf{R}_i^{\text{fina}} [L_i, 0]^\top \quad i = 1, 2, \dots, N, \quad (54)$$

$$\mathbf{R}_i^{\text{fina}} = \begin{bmatrix} \cos \theta_i^{\text{fina}} & -\sin \theta_i^{\text{fina}} \\ \sin \theta_i^{\text{fina}} & \cos \theta_i^{\text{fina}} \end{bmatrix} \quad i = 0, 1, \dots, N. \quad (55)$$

In Conditions (43), $\mathbf{0} = [0, 0, \dots, 0]^\top \in \mathbb{R}^{4(N+1)(N_e - 1)}$ and the inequality is taken element-wise.

Conditions (44) denote the safety constraints. In this paper, we use 3D point clouds $\text{Info}_c \in \mathbb{R}^{3 \times N_c}$ to represent the environment, further extracting obstacle information from it, where N_c is the number of the points. Subsequently, we construct a Signed Distance Field (SDF) to fuse the information of collision-free region and obstacles. In SDF, the value at each state of the space is the distance to the edge of the nearest obstacle, where the value inside the obstacle is negative, which can be used to directly deform the trajectory of the robot. For example, assume that the vehicles of the

robot can be wrapped by circles of radius r_i and centers $\mathbf{p}_{ci}(t), i = 0, 1, \dots, N$, respectively, $\mathcal{S}(\mathbf{p}) : \mathbb{R}^2 \mapsto \mathbb{R}$ denotes the value of the SDF, i.e., the signed distance from position \mathbf{p} to the edge of the nearest obstacle. We can then impose following $N + 1$ constraints on the optimization problem: $\mathcal{S}(\mathbf{p}_{ci}(t)) > r_i, i = 0, 1, \dots, N$, where

$$\mathbf{p}_0(t) = [x_0(\mathfrak{s}(t)), y_0(\mathfrak{s}(t))]^\top, \quad (56)$$

$$\mathbf{p}_{c0}(t) = \mathbf{p}_0(t) + [L_{\text{rear}} \cos \theta_0(t), L_{\text{rear}} \sin \theta_0(t)]^\top, \quad (57)$$

$$\mathbf{p}_{ci}(t) = \mathbf{p}_i(t) = \mathbf{p}_{i-1}(t) - \mathbf{R}_i(t) [L_i, 0]^\top, \quad (58)$$

$$\mathbf{R}_i(t) = \begin{bmatrix} \cos \theta_i(t) & -\sin \theta_i(t) \\ \sin \theta_i(t) & \cos \theta_i(t) \end{bmatrix} \quad i = 1, \dots, N. \quad (59)$$

L_{rear} is the distance between \mathbf{p}_0 and the center of the tractor. The inequality in Conditions (44) is also taken element-wise. Conditions (44) are also include vehicle-to-vehicle collision avoidance. We impose the constraint that the centers $\mathbf{p}_{ci}, i = 0, 1, \dots, N$ of each vehicle of the robot must be greater than a threshold distance from each other.

C. Problem Simplification and Solving

Observing Eq.(35)~Eq.(37), we can see that the value of \mathbf{C} is related to $\mathbf{P}, \mathbf{S}, \Theta, \mathbf{e}, T_f$. Inspired by the work [40], we add the constraint of the trajectories having zero second-order derivatives at the start and termination time to ensure that the matrices $\mathbf{M}_p, \mathbf{M}_s, \mathbf{M}_\theta$ are invertible. Thus using the method proposed in the work [40] to convert the optimization variables $\{\mathbf{C}, \mathbf{e}, T_f\}$ to $\{\mathbf{P}, \mathbf{S}, \Theta, \mathbf{e}, T_f\}$, we can eliminate the equation constraints (35)~(37) while reducing the dimension of the optimization variables.

To deal with the constraints $T_f > 0, \mathfrak{s}(t) \geq 0$, we refer to the differential homogeneous mapping [41], using the following computationally convenient C^2 function to convert each element of $\mathbf{S} \in \mathbb{R}_{>0}^{M \times 1}$ and $T_f \in \mathbb{R}_{>0}$ to $\mathbf{S} \in \mathbb{R}^{M \times 1}$ and $\tau_f \in \mathbb{R}$, respectively:

$$L_{c2}(x) = \begin{cases} 1 - \sqrt{2x^{-1} - 1} & 0 < x \leq 1 \\ \sqrt{2x - 1} - 1 & x > 1 \end{cases}. \quad (60)$$

With the constraint $\dot{\mathfrak{s}}(t) \geq 0$, we can then ensure $\mathfrak{s}(t) \geq 0$. Also, to guarantee that constraint (40) is satisfied when $t = T_f$, we use an inverse sigmoid-like function to convert θ^{fina} to $\theta_d^{\text{fina}} = [\vartheta_{d1}^{\text{fina}}, \vartheta_{d2}^{\text{fina}}, \dots, \vartheta_{dN}^{\text{fina}}]$, the corresponding equations are as follows:

$$\theta_{di}^{\text{fina}} = \theta_{i-1}^{\text{fina}} - \theta_i^{\text{fina}} \quad i = 1, 2, \dots, N, \quad (61)$$

$$\vartheta_{di}^{\text{fina}} = L_{c2}\left(\frac{\delta\theta_{\max} + \theta_{di}^{\text{fina}}}{\delta\theta_{\max} - \theta_{di}^{\text{fina}}}\right) \quad i = 1, 2, \dots, N. \quad (62)$$

For the remaining kinematic constraints (34) and other inequality constraints, we discretize each piece of the duration T_p as K time stamps $t_p = (p/K) \cdot T_p, p = 0, 1, \dots, K - 1$, and impose the constraints on these time stamps.

Then, we use Powell-Hestenes-Rockafellar Augmented Lagrangian method [42] (PHR-ALM) to solve the simplified problem, which is an effective method for solving large-scale problems and those with complex constraints. This method combines the principles of the Lagrangian method

with an augmentation term to improve convergence properties, addressing both equality and inequality constraints by incorporating Lagrange multipliers and a penalty term that penalizes constraint violations. In this work, the unconstrained optimizer L-BFGS [43] is chosen as the inner loop iteration algorithm for PHR-ALM. It is a quasi-Newton method for solving large-scale unconstrained optimization problems with the advantage of using limited memory, which is particularly suitable for problems with a large number of variables, where storing the full Hessian would be computationally prohibitive.

D. Initial Value Acquisition

There are many methods that can be used to obtain initial values for trajectory optimization. Work [34] uses the A* algorithm search directly for all vehicles of the robot to obtain the path quickly, but since this path is kinematically infeasible, the optimization will take longer to converge to a good solution. Work [2] proposed an extended Hybrid-A* algorithm [12] that searches the trajectory in the space $\mathbb{R} \times SO(2)^{N+1}$ including the position of the tractor and yaw angles of all vehicles, which can obtain a better initial value. However, due to the large search space, it usually takes much more time, which leads to the whole system not meeting the requirement of real-time replanning in unknown environments for avoiding just-appearing obstacles. To balance the quality and efficiency, we propose a multi-terminal path search method based on Hybrid-A* [12] SE(2)-MHA, which searches only in $SE(2)$ space for the tractor and uses an approximate integration method to obtain the states of the trailers in searched paths corresponding to each terminal. Finally, we evaluate the quality of the paths using the weighted cost of the path length and the distance of each vehicle from the target region, choosing the one with the smallest value as the initial value for trajectory optimization. The pseudo code of the proposed method is given in Algorithm 1.

In Algorithm 1, \mathcal{O} and \mathcal{C} refer to the open and closed set respectively. While \mathcal{E} denotes is used to store the expanded nodes for pruning to speed up the process of searching. \mathcal{T} includes different end states, each state $\{p_\lambda^e, \theta_\lambda^e\}$ is determined by the midpoint $p_{\lambda c}$ of each edge of the convex polygon and the length L_f of the tractor, $p_\lambda^e = p_{\lambda c} - (L_{\text{rear}} + 0.5L_f)\mathbf{n}_\lambda$, $\theta_\lambda^e = \text{atan2}(\mathbf{n}_\lambda(1), \mathbf{n}_\lambda(0))$. To further accelerate the process, we also adopt Dubins Curve [44] to shoot the end states for earlier termination when the distance between the current node and the end state is less than a threshold d_{shoot} . Once we get a feasible path for the tractor, v_0 and the change in θ_0 between two neighboring states in the path will be estimated. We then approximate the states of the trailers by discretizing Eq.(6). The state transfer equations Eq.(1),(2) and (4) are also be discretized for expanding the state with the discretized v_0 and δ as control inputs. In this work, we use a weighted summation of different values as the cost function g , including the distance of expansion, the magnitude of the change in yaw angle θ_0 , and the accumulation of control efforts with respect to time. For the

heuristic function h , we chose the shortest Euclidean distance to the center of the target region.

Algorithm 1: SE(2)-MHA: Fast multi-terminal path searching based on Hybrid-A* for tractor-trailers

Input: grid map \mathcal{M} , start state $s_{\text{start}} \in \mathbb{R} \times SO(2)^{N+1}$, target region Info_e , $d_{\text{shoot}} > 0$, weights w_g, w_l, w_e .

Output: the best path \mathcal{P}

begin

```

 $\mathcal{O}, \mathcal{C}, \mathcal{E} \leftarrow \emptyset, \mathcal{T} \leftarrow \text{GetEnds}(\text{Info}_e), l = +\infty;$ 
 $n_s \leftarrow \mathcal{O}.\text{AddStart}(s_{\text{start}}), \mathcal{E}.\text{Insert}(n_s);$ 
while  $\neg \mathcal{O}.\text{Empty}()$  do
     $n_c \leftarrow \mathcal{O}.\text{Pop}(), \mathcal{C}.\text{Insert}(n_c), \mathcal{E}.\text{Insert}(n_c);$ 
    for each  $\tau \in \mathcal{T}$  do
        if  $\text{HasPath}(\tau)$  then
            continue;
        if  $\text{ReachEnd}(n_c, \tau) \vee (\text{Dist}(n_c, \tau) < d_{\text{shoot}} \wedge \text{ShootEnd}(n_c, \tau))$  then
             $\mathcal{P}_a \leftarrow \text{GetFullPath}(n_c);$ 
             $l_a = \text{CalcCost}(\mathcal{P}_a, \text{Info}_e, w_l, w_e);$ 
            if  $l_a < l$  then
                 $l = l_a, \mathcal{P} = \mathcal{P}_a;$ 
    if  $\text{AllPathFound}()$  then
        return  $\mathcal{P}.$ 
    for each  $c \in \text{GetInputs}()$  do
         $s_c \leftarrow \text{StateTrans}(n_c, c);$ 
        if  $\neg \text{InMap}(s_c, \mathcal{M})$  then
            continue;
         $n_t \leftarrow \mathcal{E}.\text{Find}(s_c);$ 
        if  $(n_t \text{ is Null} \vee \neg \mathcal{C}.\text{Find}(n_t)) \wedge \text{NoCollision}(n_c, c)$  then
             $g_t \leftarrow n_c.g + \text{GetCost}(n_c, c, w_g);$ 
            if  $\neg \mathcal{O}.\text{Find}(n_t)$  then
                 $\mathcal{O}.\text{SetAndInsert}(n_t), \mathcal{E}.\text{Insert}(n_t);$ 
            else if  $g_t > n_t.g$  then
                 $n_t.g \leftarrow g_t, n_t.parent \leftarrow n_c;$ 
                 $n_t.f \leftarrow g_t + \text{GetHeu}(n_t, \text{Info}_e);$ 

```

return \emptyset .

IV. RESULTS

A. Implementation details

To validate the performance of our method in real-world applications, we deploy it on a tractor-trailer robot, as shown in Fig. 3. The robot is driven by an Ackermann chassis and carries three easily removable passive trailers. We use hinges that connect the trailer to the tractor and the trailers to the trailers.

Fig. 4 illustrates the software system of the robot. In the perception module, we use the combination of LiDARs and reflective stickers to acquire the state of the robot, which includes the pose of the tractor and the yaw angle of each

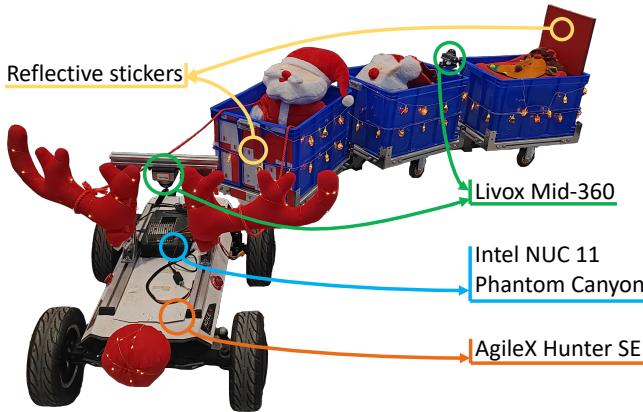


Fig. 3: Tractor-trailer robot. It consists of three DIY trailers and an AgileX Hunter SE as the tractor.

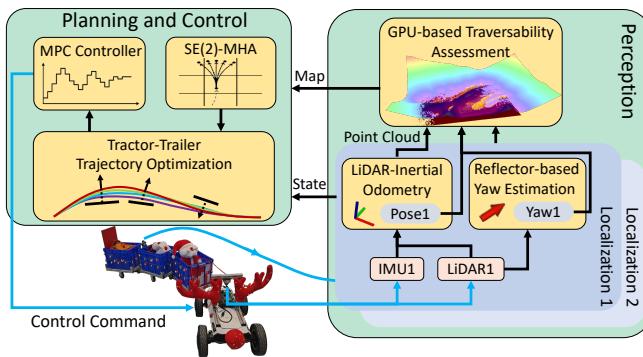


Fig. 4: Software system of the robot.

trailer. Specifically, the reflective stickers of the latter vehicle provides a high-intensity point cloud for the former LiDAR-installed vehicle. Then the relative pose of the two vehicles can be obtained by filtering this part of the point cloud and computing the normal vector of the fitted plane. Finally, using the pose in world frame output by the LiDAR-inertia Odometry (LIO) run on the LiDAR-installed vehicle, we can obtain the state of the robot by aligning it with other pose of vehicles. In this work, we adopt FAST-LIO2 [45] as the LIO algorithm.

The registered point clouds from the tractor and states of the robot are further used to construct elevation map [46] and perform traversability assessment. For real-time requirements, we remove dynamic obstacles using ray casting and compute the covariance matrix of the point cloud in parallel with the help of GPU [47]. Further, still in parallel, we patch unseen grids using the nearest-neighbour method, computing the normal direction of the fitted plane and the approximate curvature [48] for each grid. We obtain the final robocentric occupancy grid map by setting thresholds for traversability. Subsequently, the resulting map is delivered to the planning and control module, where the SDF will be computed by an efficient $O(n)$ algorithm [49].

A replanning process is activated when a set timer is triggered or the target region is updated. It will call the SE(2)-MHA algorithm with the current or predicted state



Fig. 5: Part of the indoor experimental area. Tractor-trailer robot is traversing complex indoor environment.

TABLE I: Statistics in Real-world Experiments

Statistics	Exp.	Mean	Max	STD.
\hat{v}_0 (m/s)	Indoor	1.03	1.20	0.215
	Outdoor (1 st)	1.05	1.20	0.188
	Outdoor (2 nd)	1.07	1.20	0.184
\hat{a} (m/s^2)	Indoor	0.0651	0.649	0.0685
	Outdoor (1 st)	0.0758	0.625	0.0758
	Outdoor (2 nd)	0.0878	0.739	0.0883
\hat{a}_{lat} (m/s^2)	Indoor	0.117	0.754	0.102
	Outdoor (1 st)	0.139	0.641	0.111
	Outdoor (2 nd)	0.157	1.16	0.125
$\delta\theta$ (rad)	Indoor	0.137	0.427	0.0930
	Outdoor (1 st)	0.110	0.442	0.0887
	Outdoor (2 nd)	0.0899	0.452	0.0828
Tracking Error (m)	Indoor	0.115	0.172	0.0226
	Outdoor (1 st)	0.115	0.248	0.0270
	Outdoor (2 nd)	0.114	0.242	0.0211

of the robot as the starting state and perform trajectory optimization. A MPC controller will receive the optimized trajectory to compute control commands consisting of speed and steering angle, which utilizes the position of the tractor and the yaw angles of all vehicles of the robot as state. The objective function includes the norm of the error between the states and the reference states, as well as the norm of the control inputs. We use Casadi [50] to construct the MPC problem, solving it by Sequential Quadratic Programming.

We also build some simulation environments based on ROS¹ to testify the effectiveness of our method in various scenarios and conduct comparative experiments with other algorithms, as detailed in Sec.IV-C and Sec.IV-D. All simulations are run on Ubuntu 20.04 with an Intel i9-14900 CPU and a GeForce RTX 4090D GPU.

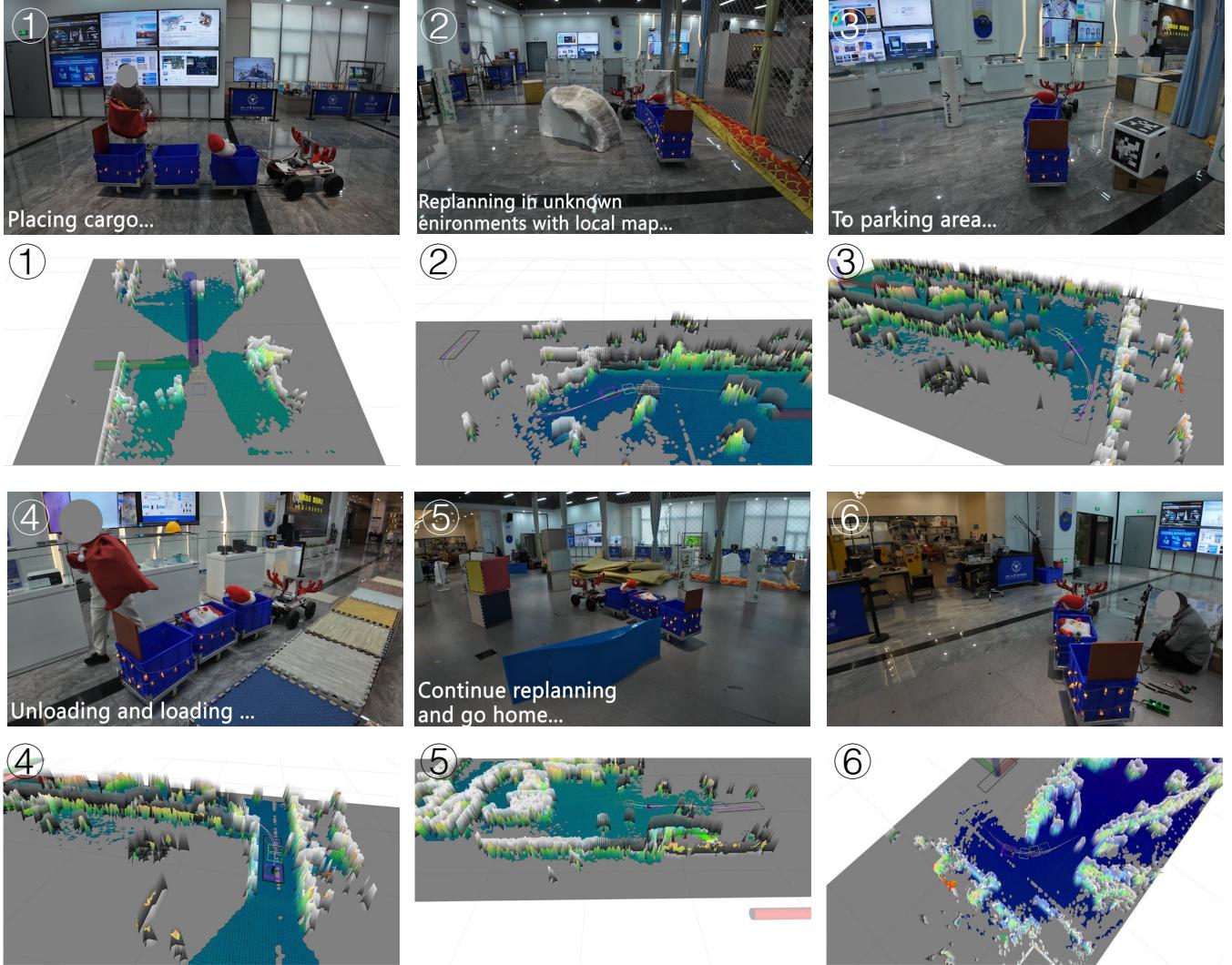


Fig. 6: The whole process of the indoor experiment. Different numerical markers indicate third-person viewpoints or corresponding views from Rviz taken at different moments. In Rviz, the coloured part indicates the robocentric elevation map, and the semi-transparent black and white part indicates the traversability map, with higher indicating less traversable.

B. Real-World Experiments

We present several experiments in both indoor and outdoor cluttered environments. In the indoor experiment, we set up the tractor-trailer robot to transport, load and unload cargo to demonstrate the possible real-life applications of the proposed navigation system, as illustrated in the screenshots of Fig. 6. At the beginning, the cargo is placed into one trailer. Receiving the target loading and unloading area, the robot starts to continuously replan the trajectory using the real-time updated map to avoid unknown obstacles. After traversing the complex environment, as shown in Fig. 5, and arriving at the parking area where its cargo is loaded and unloaded, the robot continues to replan and returns to the starting area.

To validate the effectiveness of proposed framework in more scenarios, we conduct two outdoor experiments. The

first outdoor scene is the aisle by the non-motorized parking area, as shown in Fig. 1. This environment is filled with different kinds of obstacles including cube-shaped, cylindrical, carts, cars, bicycles etc. The robot needs to constantly replan to avoid obstacles and traverse this narrow passages. The second outdoor experiment is illustrated in Fig. 7. In this scenario, the robot is required to load some cargo and drive into a building by approaching predetermined waypoints. Similar to indoor experiments, the robot perceives the world through the local traversability map updated in real time, and continuously replans to avoid unknown obstacles along the way. Eventually, it enters the building by triggering an automatic door.

In the real-world experiments, limitation of longitudinal velocity, longitude acceleration, latitude acceleration, curvature and difference in yaw angle between adjacent vehicles are set to $v_{\text{mlon}} = 1.2 \text{m/s}$, $a_{\text{mlon}} = 0.8 \text{m/s}^2$, $a_{\text{mlat}} = 1.2 \text{m/s}^2$, $\kappa_{\text{max}} = 0.6 \text{m}^{-1}$ and $\delta\theta_{\text{max}} = 0.9 \text{ rad}$, respectively.

¹<https://www.ros.org/>

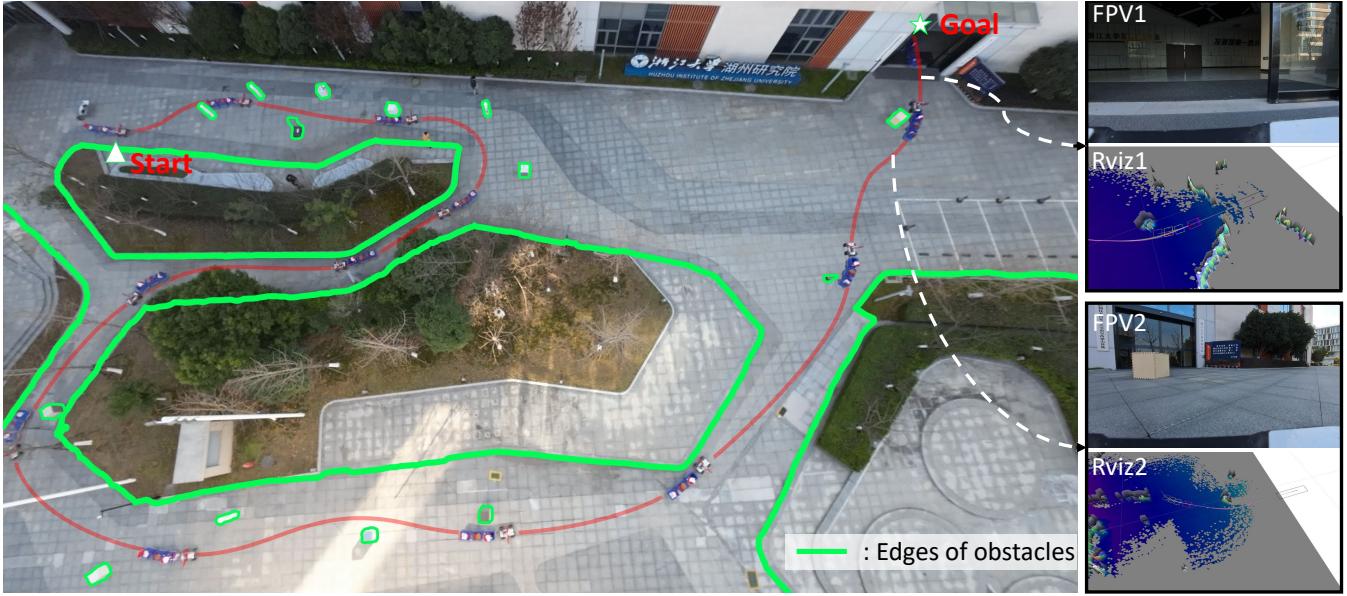


Fig. 7: The second scene of outdoor experiments. The tractor-trailer robot autonomously traverses the park using the proposed planning algorithm to enter the interior of the building through an automatic door.

TABLE II: Statistics in a parking lot

Front End Method	Search Time (ms)	Optimization Method	Corridor Generation Time (ms)	Optimization Time (ms)	Planning Total Time (s)	Trajectory Length (m)
Hybrid-A*	1224	OCP-STC	27.7	2892.5	4.14	100.7
		Proposed	0.0	156.36	1.38	86.75
SE(2)-MHA	178.7	OCP-STC	/	/	/	/
		Proposed	0.0	185.53	0.364	86.66

Meanwhile, we set the time weight $\rho_t = 10.0$ to ensure the aggressiveness of the trajectory.

Tab. I shows the dynamic evaluation metrics during the real-world experiments for the robot, where \hat{v}_0 is the estimated longitudinal velocity of the tractor, given by the wheel tachometer. \hat{a} and \hat{a}_{lat} are measured longitude acceleration and latitude acceleration, respectively, obtained from the IMU accompanying the LiDAR. $\delta\theta$ is the largest estimated difference between the yaw angles of two neighboring vehicles, read from the estimated robot state. Tracking Error is the distance between the current position and the reference position of the tractor. By integrating \hat{v}_0 with respect to time, we calculate the total distance traveled by the tractor to be $36.178m$, $26.774m$ and $81.987m$ in the indoor, first and second outdoor experiments, respectively.

As we can see from Tab. I, the robot maintains a high speed and small tracking error when traversing the environment. The small mean and variance of the latitude and longitude accelerations indicate that the robot can keep a high stability during driving despite the need for constantly replanning when facing unknown environments. In addition, the maximum value of each metric reveals that there is no violation of the constraints we set for the robot. More demonstrations can be found in the attached multimedia.

C. Cases Study

In simulations, we first perform a qualitative and simple quantitative comparison for proposed method and OCP-STC [6] in a parking lot scenario with two different initial value acquisition methods, as shown in Fig. 8, where OCP-STC [6] is an efficient trajectory optimization method for tractor-trailer robots in unstructured environments, which uses Ipopt [51] as the solver and imposes obstacle avoidance constraints using safe travel corridors. The results using modified Hybrid-A* proposed in the work [2] as the initial value are shown in Fig. 8(a). Since the presence of narrow spaces and large turns in this scenario, it is difficult to provide good seeds from the front-end path for corridor generation for every vehicle in the robot, the OCP-STC [6] causes the robot to take bigger turns and does not make good use of the collision-free area at the edge of the parking space.

The results of the quantitative comparison are demonstrated in Table II. Since the SE(2)-MHA expands the states only in $SE(2)$ space for the tractor and does not perform collision check on the trailers, the time consumed by path search is reduced by almost an order of magnitude compared to Hybrid-A*. Although such an initial value leads to a longer optimization time, it reduces the total

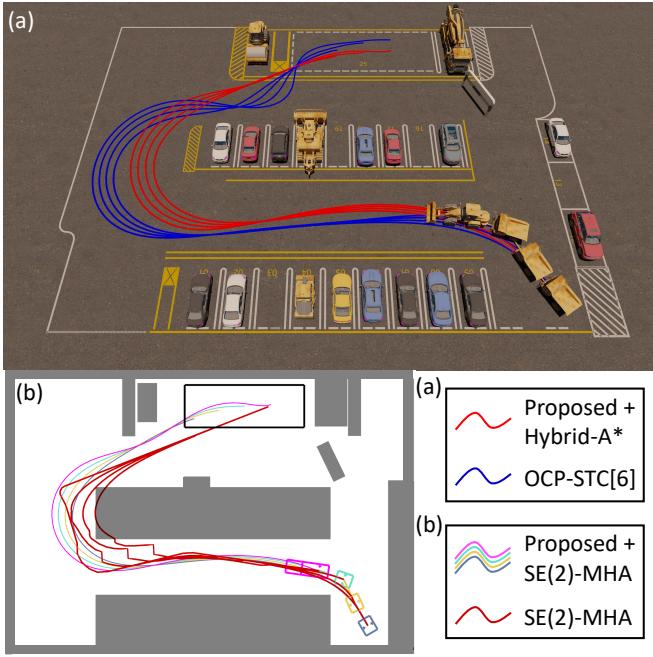


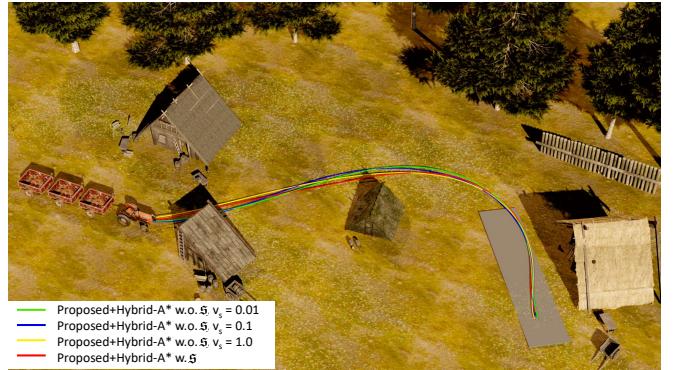
Fig. 8: A bulldozer pulls three transport trucks into a parking space in a parking lot. Figure (a) visualizes this task and the trajectories generated using Hybrid-A* as front end. In this case, the distribution of the obstacles is shown by the gray area in Figure (b).

planning time. The corridor-based approach OCP-STC [6] requires completely collision-free initial values for corridor generation. Thus SE(2)-MHA cannot be used as an initial value. In addition, the corridors narrow the solution space of the problem, resulting in it not containing a better solution in this case, giving a longer trajectory length.

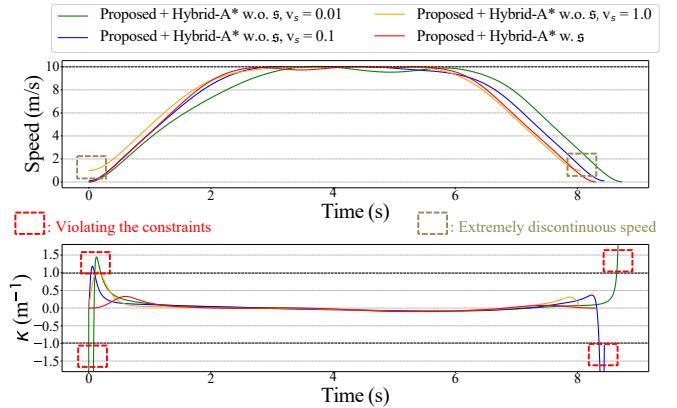
The second case is an ablation experiment to demonstrate the importance of *slackened arc length* in a simulated village, as shown in Fig. 9, where v_s is the minimum speed constrained to avoid singularities. The black dashed lines in Fig. 9(b) indicate the boundaries of the constraints. As can be seen in Fig. 9(b), the smaller the v_s , the more significant the effect of singularity on trajectory optimization. Although the smaller the v_s , the more the optimizer is able to constrain the maximum curvature of the robot, it will make the speed of the tractor mutation at the initial and end states more severe, which is not in accordance with the real-world situation, and may cause difficulties for accurate trajectory tracking.

D. Benchmark Comparisons

We carry out benchmark comparisons in a simulation environment of size $40m \times 40m$ with random triangular, quadrilateral, and pentagonal obstacles as shown in Fig. 12. We randomly initialize the initial state and target region of the robot in this environment. Among them, the initial state of the robot includes the $SE(2)$ state of the tractor and the yaw angle of each trailer. We use a rectangle as the target region, given that parking areas in the real world are usually of this shape. We set the length and width of the



(a) Trajectories in the simulation.



(b) Speed and curvature curves of optimized trajectories.

Fig. 9: The tractor pulls three transport trailers through the simulated village environment. The curves in Figure (a) represent the trajectories of the tractor.

tractor trailer be $0.6m$ and $0.4m$, respectively. The length and width of the trailer are both set to be $0.4m$, the maximum speed is $2.0m/s$, the maximum longitudinal acceleration is $2.0m/s^2$, the minimum angle at which jackknife occurs is 1.47rad . The wheelbase length of the tractor is set to $0.5m$, and the maximum steering angle of it is 0.7 rad .

Two initial value acquisition methods and three optimization methods are tested in the above-mentioned environments. The initial value acquisition methods are the proposed SE(2)-MHA and Hybrid-A*, where the latter is the path search method proposed in the work [2], which does exploration over the entire $\mathbb{R} \times SO(2)^{N+1}$ state space. The optimization methods include OCP-STC [6], Proposed w.o. ξ and Proposed w. ξ , where w.o. ξ or w. ξ is with or without using the *slackened arc length* as optimization variables. We compare these method in different environments with different density of obstacles when number of trailers N is 1, 2, or 3. Besides, tasks with different distance from the center of the rear wheels of the tractor to the center point of the target area ($3m \sim 10m$, $10m \sim 20m$, $20m \sim 40m$) are conducted separately. More than one hundred comparison tests are performed in each case. The parameters of all algorithms are finely tuned for the best performance.

Fig. 10 illustrates how the trajectory optimization time

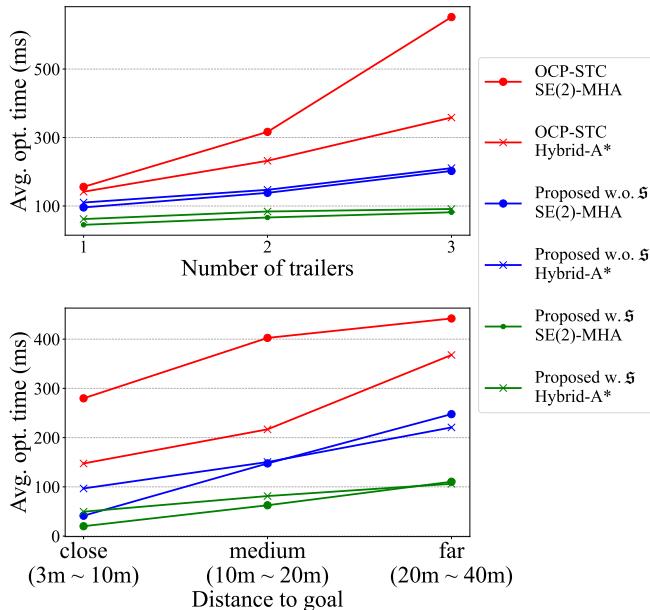


Fig. 10: Line graphs of average optimization time as a function of problem dimensions in the environment with a medium density of obstacles.

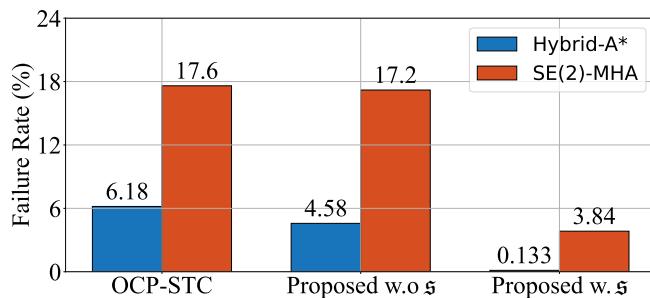


Fig. 11: Failure rate in the environment with a medium density of obstacles.

varies with the problem dimensions. Regardless of which method is used to obtain the initial values, Proposed with *slackened arc length* ξ consumes the least amount of time in optimization. As the number of trailers increases and the target region becomes farther away, this method also shows a slower increase in computational time consumption. This is due to the fact that for the similar problem dimension, compared to OCP-STC [6], we utilize polynomial trajectories and differential flatness to reduces the dimensionality of the optimization variables. Meanwhile, despite the fact that we introduce *slackened arc length* and increase optimization variables, the constructed trajectory optimization problem has no numerical problems caused by singularities, which in turn makes the optimization easier to converge to the local optimum and thus shortens the optimization time. Without *slackened arc length*, the effects from singularities are more and more exposed as the problem becomes more complex and more constraints are imposed. Thus the optimization efficiency decreases drastically. In addition, it can also be seen from Fig. 10 that the dependency of OCP-STC [6] on

the initial value is strong. The collision-free path provided by Hybrid-A* makes it possible to reduce the optimization time significantly.

Fig. 11 shows the effect of different initial value selection methods on the success rate of the three different methods when the obstacle density is medium. Where OCP-STC [6] is considered to fail after the optimization consumes more than 30 seconds. Proposed w/o. ξ is considered to fail when the iterations of PHR-ALM is greater than 50. Since Hybrid-A* searches for paths in the full state and can provide collision-free initial values, the optimizers all have a higher success rate compared to using SE(2)-MHA. However, the need to generate corridors for all vehicles based on the initial values may lead to problems infeasible in some narrower environments, which lead to higher failure rates when optimization method is OCP-STC [6]. Without ξ , singularities lead to poor initial values of the optimization problem, resulting in the optimizer may not converge in a finite number of steps or there is a probability of optimizing to a local minima that cannot satisfy the constraints. Thus there is also a higher failure rate when using Proposed w/o. ξ . In the case of using SE(2)-MHA, it may not be possible to generate corridors by initial value as in Fig. 8, leading to a significantly higher failure rate of using OCP-STC [6]. The poorer initial values also amplify the problem of singularities to Proposed w/o. ξ even more, leading to higher failure rates. SE(2)-MHA also leads to more failures in Proposed w. ξ , which is mainly attributed to the incompleteness of SE(2)-MHA. It sacrifices the feature of collision-free path for sake of efficiency and thus has a higher probability of generating initial values that make it impossible for the optimizer to optimize to a feasible local minima.

More results on efficiency and quality are summarized in Table III. Where the tuple (x, y, z) under environment complexity denotes the number of triangular, quadrilateral, and pentagonal random obstacles respectively. l_{traj} denotes the mean length of the tractor trajectory, t_d denotes the mean time duration of the optimized trajectory, and κ denotes the mean curvature of the tractor, reflecting the smoothness of the trajectory. We set the front-end path search of greater than 5 seconds to count as failure. From the table, it can be seen that the success rate and computation time of SE(2)-MHA do not change much as the number of trailers becomes more. Its success rates are all greater than 98% and time consumption is all below 140 ms. This is attributed to the fact that it only searches in the $SE(2)$ space while utilizing the numerical integration approximation to obtain the trailers' trajectory. On the contrary, since Hybrid-A* has to do the search and collision detection in the complete state space, the success rate decreases with the increase of the number of trailers under the time limit of 5 seconds. Meanwhile, it far exceeds SE(2)-MHA in terms of average time consumption, which is at least seven times more than the latter.

In the table, Hybrid-A* + Proposed w. ξ performs best in most cases. Hybrid-A* searches the space more thoroughly, the initial values obtained tend to be better than SE(2)-MHA. In most cases, Proposed w. ξ initialized with SE(2)-MHA

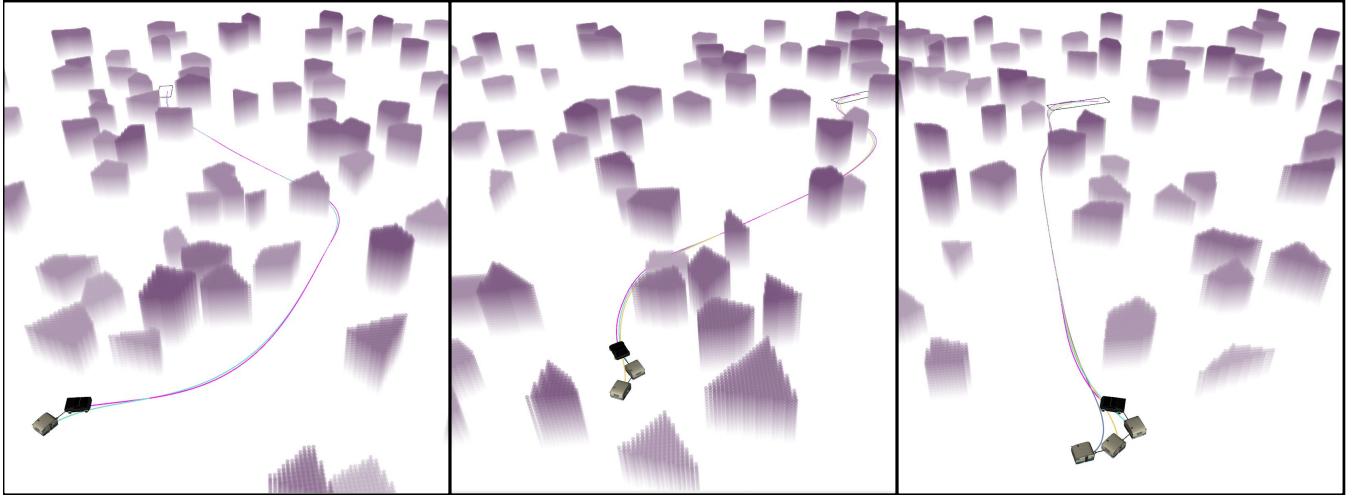


Fig. 12: Benchmark Environments. The purple parts indicate obstacles. The height of the point cloud from low to high is indicated by the color from white to purple.

performs second best and has a smaller gap with Hybrid-A* + Proposed w. s. Although the trajectory length and trajectory duration of Proposed w.o. s are slightly better than OCP-STC [6] in most cases, the average curvature of the tractor trajectories is the largest in many cases due to the inability to handle the singularity. Since the strategy of generating corridors for each vehicle may lead to a smaller feasible space containing less optimal solutions, OCP-STC [6] does not perform as well as the proposed methods in terms of trajectory length and trajectory duration.

V. CONCLUSION

In this paper, we propose a new trajectory representation for tractor-trailer robot. Based on it, we formulate the motion planning problem as an optimization problem which can be simplified and efficiently solved by numerical algorithm. Using SDF as environment representation and proposing a multi-terminal path searching method, we achieved more efficient trajectory generation for tractor-trailer robots in unstructured environments.

In the future, we will further improve the adaptability of our algorithms to cope with more dynamic environments. In addition, integrating machine learning and embodied intelligence technologies to achieve smarter autonomous navigation, such as allowing tractor-trailer robots to acquire semantic information using GRB cameras to have more interaction with real-world environments, is also a promising direction to explore. Through these efforts, we believe that the application prospects for tractor-trailer robots in various transportation and logistics tasks will become even more expansive.

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TABLE III: Benchmark Comparison in Different Cases

N	Environments		Low-Complexity (10, 10, 10)			Medium-Complexity (20, 20, 20)			High-Complexity (40, 40, 40)		
			Method	l_{traj} (m)	t_d (s)	$\kappa(\text{m}^{-1})$	l_{traj} (m)	t_d (s)	$\kappa(\text{m}^{-1})$	l_{traj} (m)	t_d (s)
	Hybrid-A*	OCP-STC	17.80	11.68	0.3267	17.98	12.83	0.3381	18.68	15.08	0.3593
1	(89.57%)	Proposed w.o. ξ	17.46	10.58	0.3829	17.38	10.55	0.4198	17.55	10.60	0.4163
	(926.2ms)	Proposed w. ξ	17.27	9.959	0.2489	17.23	9.940	0.2595	17.39	10.00	0.2603
	SE(2)-MHA	OCP-STC	17.69	11.24	0.3389	18.44	13.75	0.3458	19.32	20.04	0.5986
	(98.49%)	Proposed w.o. ξ	17.32	10.61	0.4935	17.29	10.56	0.5095	17.84	11.11	0.5504
	(115.7ms)	Proposed w. ξ	<u>17.30</u>	<u>10.05</u>	<u>0.2469</u>	17.23	<u>9.956</u>	<u>0.2474</u>	<u>17.72</u>	<u>10.24</u>	<u>0.2733</u>
	Hybrid-A*	OCP-STC	18.14	11.41	0.2687	18.76	13.65	0.2955	18.87	17.79	0.2948
2	(84.80%)	Proposed w.o. ξ	17.88	10.80	0.3629	18.11	11.09	0.3609	<u>17.75</u>	10.81	0.3735
	(904.6ms)	Proposed w. ξ	17.58	10.10	0.2353	17.84	10.23	0.2395	17.53	10.07	0.2416
	SE(2)-MHA	OCP-STC	18.57	12.18	0.3017	19.92	18.11	0.3171	20.49	29.39	0.3401
	(98.53%)	Proposed w.o. ξ	18.02	11.27	0.5010	18.29	11.19	0.4965	18.75	11.44	0.4731
	(132.1ms)	Proposed w. ξ	<u>17.69</u>	<u>10.17</u>	<u>0.2470</u>	<u>18.04</u>	<u>10.34</u>	<u>0.2410</u>	18.49	<u>10.56</u>	<u>0.2535</u>
	Hybrid-A*	OCP-STC	19.30	12.72	0.2799	19.10	13.90	0.2710	19.44	18.25	0.3619
3	(75.05%)	Proposed w.o. ξ	18.75	11.35	0.3489	<u>18.21</u>	10.99	0.3475	<u>18.24</u>	11.11	0.2844
	(887.7ms)	Proposed w. ξ	<u>18.46</u>	<u>10.55</u>	0.2231	17.94	10.28	0.2156	17.97	10.29	0.2274
	SE(2)-MHA	OCP-STC	19.79	15.39	0.3330	20.36	22.64	0.3136	20.87	30.71	0.4271
	(98.50%)	Proposed w.o. ξ	<u>18.26</u>	11.41	0.5202	18.48	11.47	0.4662	18.92	11.78	0.4899
	(109.8ms)	Proposed w. ξ	17.96	10.33	<u>0.2376</u>	<u>18.21</u>	<u>10.44</u>	<u>0.2317</u>	18.57	<u>10.61</u>	<u>0.2540</u>

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