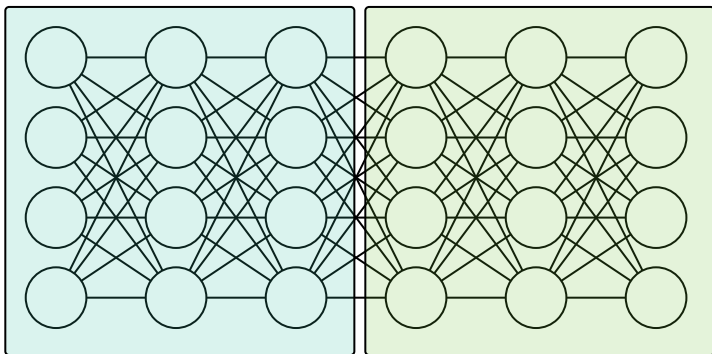


GPU-0

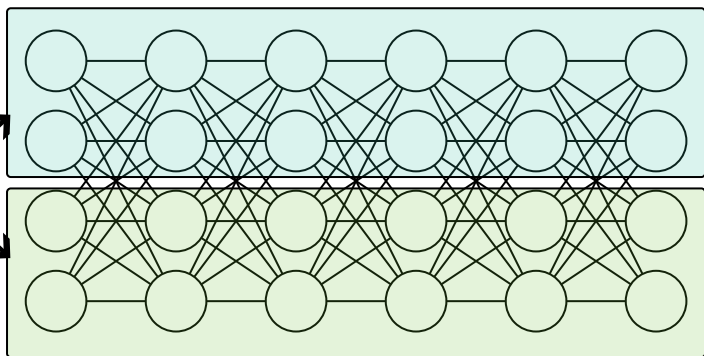
GPU-1

Data



(a)

Data



GPU-0

GPU-1

(b)