

password_check.py

MINIMUM_LENGTH = 4

def version_1():

password = input("Enter password of at least {} characters: ".format(MINIMUM_LENGTH))

while len(password) < MINIMUM_LENGTH:

password = input("Enter password of at least {} characters: ".format(MINIMUM_LENGTH))

print('*' * len(password))

def main():

password = get_password(MINIMUM_LENGTH)

print_asterisks(password)

def get_password(minimum_length):

password = input("Enter password of at least {} characters: ".format(minimum_length))

while len(password) < minimum_length:

print("Password too short")

password = input("Enter password of at least {} characters: ".format(minimum_length))

return password

def print_asterisks(sequence):

print('*' * len(sequence))

main()

temperatures.py

```
MENU = """C - Convert Celsius to Fahrenheit
```

```
    F - Convert Fahrenheit to Celsius
```

```
    Q - Quit"""
```

```
def main():
```

```
    print(MENU)
```

```
    choice = input(">>> ").upper()
```

```
    while choice != "Q":
```

```
        if choice == "C":
```

```
            celsius = float(input("Celsius: "))
```

```
            fahrenheit = convert_celsius_to_fahrenheit(celsius)
```

```
            print("Result: {:.2f} F".format(fahrenheit))
```

```
        elif choice == "F":
```

```
            fahrenheit = float(input("Fahrenheit : "))
```

```
            celsius = convert_fahrenheit_to_celsius(fahrenheit)
```

```
            print("Result: {:.2f} C".format(celsius))
```

```
        else:
```

```
            print("Invalid option")
```

```
    print(MENU)
```

```
    choice = input(">>> ").upper()
```

```
    print("Thank you.")
```

```
def convert_celsius_to_fahrenheit(celsius):
```

```
    """Convert celsius to fahrenheit."""
```

```
    return celsius * 9.0 / 5 + 32
```

```
def convert_fahrenheit_to_celsius(fahrenheit):
```

```
    """Convert fahrenheit to celsius."""
```

```
    return 5 / 9 * (fahrenheit - 32)
```

```
main()
```

broken_score.py

```
def main():  
    score = float(input("Enter score: "))  
    print(determine_status(score))
```

```
def determine_status(score):  
    if score < 0 or score > 100:  
        return "Invalid score"  
    elif score >= 90:  
        return "Excellent"  
    elif score >= 50:  
        return "Passable"  
    else:  
        return "Bad"
```

```
main()
```