local CoreGui = game:GetService("StarterGui") -- Variable of StarterGui

CoreGui:SetCore("SendNotification", {

-- Customizable

Title = "白名单认证",

Text = "白名单验证...",

Duration = 3, --时间

})

local CoreGui = game:GetService("StarterGui") -- Variable of StarterGui

local Whitelisted = false;

if game.Players.LocalPlayer.Name == "HanK15251456" then

Whitelisted = true

end

if game.Players.LocalPlayer.Name == "gghsc66" then

Whitelisted = true

end

if Whitelisted == true then

CoreGui:SetCore("SendNotification", {

-- Customizable

Title = "付费白名单认证",

Text = "玩家:"..game.Players.LocalPlayer.Name.."，检测完毕白名单玩家 稍后会加载脚本",

Duration = 7, --时间

})

脚本

else

game.Players.LocalPlayer:Kick("你没有被加入白名单，请找丁丁或代理反馈或购买")--踢人函数

end