Demo hoqc_LOG

Han Oostdijk (han@hanoostdijk.nl)

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Introduction

This document shows how to use the hoqc_LOG class. With this class the programmer can write messages to a separate logfile or to standard output (the screen).

Features

- choice between separate logfile or standard output.
- the logfile can be reset (emptied) before the first write if that is desired.
- the logfile can be closed after every write if that is desired. Useful for long running jobs.
- a timestamp can be included in the message if that is desired.
- various message types can be distinguished and (temporarily) shown or hidden.
- the message can be formatted from a template with variable parts.

These options are set when the log object is created (with the exception of the settings of the message types).

Constructor arguments

- Argument 1 of the constructor gives the name of the logfile. The default ',' indicates the screen.
- the reset (default false) argument indicates that the logfile will be reset (emptied) before the first write.
- the cl_aw (default false) argument indicates that the logfile will be closed after every write. Useful for long running jobs
- the ts (default true) argument indicates that a timestamp will be included in the message

Examples logging to screen

In this section we will write log messages to the screen. Because we did not specify ts we will use its default (true) and therefore a timestamp is included. By default the standard types (info, debug and error) are shown, but as an example we will now hide the INFO messages. Because the XXX type is non-standard it is by default not shown and therefore only the DEBUG message is shown in this section:

```
DEBUG 2016-06-07 23:14:25.656 - function f3 called with input 20.086
```

Only after using the set_types function for INFO and XXX messages of these types are show in the log:

```
INFO 2016-06-07 23:14:25.672 - function f4 called with input 54.598 XXX 2016-06-07 23:14:25.672 - function f5 called with input 148.413
```

An example of logging without a timestamp and a preformatted message.

```
mylog = hoqc_LOG('','ts',false);
mymsg = 'function xxx is not called';
mylog.write('info', mymsg);
```

INFO - function xxx is not called

Examples logging to external log file

All possibilities of logging to screen are also available for logging to an external file. The only difference is that the first argument of the constructur should contain the name of a file that may or may not exist. In addition to the options already discussed there are two options only applicable for an external log file:

- reset: when set to true it indicates that the log file will be reset (emptied) before writing the first message. The default is false and in that case the messages will be written at the end of (appended to) the log file.
- cl_aw: when set to true it indicates that the log file will be closed after every write. This is useful for long running jobs. The default is false and in that case the log file has to be closed with the closefile function to be able to read the messages in the file.

In the first example we use the default options for an external log file by specifying only the filename. Starting with an empty file and looking at the log file just before the 'second close' we will see just 'line 1'. Just after the 'second close' we will see 'line 1' and 'line 2'.

Viewing the log file after the 'third close' we will see only 'line 3': because of the reset argument after opening the file it was reset (emptied) before writing 'line 3'. By opening the log file with the cl_aw argument the file is closed after each write and therefore we see 'line 4' (and 'line 3') already before 'fourth close': the file was closed immediately after writing the message.

Listings

Listing 1: hoqc_LOG.m

```
classdef hoqc_LOG < handle</pre>
   %{
    examples of use:
   mylog = hogc LOG('logje.txt','reset',true) ;
                                                         % log to file, reset, close after each write
   mylog.set_types('info',false);
                                                         % do not show INFO messages
   mylog.write('info', ...
                                                         % message will not be shown (see prev. line)
        'function %s called input %7.3f', 'f1', exp(1));
   mylog.write('xxx', ...
                                                         % message will not be shown (unknown type:
       'function %s called input %7.3f', 'f2', exp(2));
                                                         % i.e not one of INFO, DEBUG or ERROR
   mylog.write('debug', ...
                                                         % message will be shown (default for
        'function %s called input %7.3f','f3',exp(3));
                                                         % INFO, DEBUG and ERROR is true)
   mylog.set_types('info',true,'xxx',true);
                                                         % show INFO and XXX messages
   mylog.write('info', ...
                                                         % message will now be shown
        'function %s called input %7.3f', 'f4', exp(4));
   mylog.write('xxx', ...
                                                         % message will now be shown
        'function %s called input %7.3f', 'f5', exp(5));
   mylog.closefile()
                                                         % close logfile
    properties (GetAccess = private, Constant = true)
       version = 0.1';
    end
```

```
properties (GetAccess = private)
                = '';
                                                    % name logfile (set by constructor)
   logfile
                                                    % file handle logfile (set by constructor)
   logopen
                = 0;
                                                    % close after write? (set by constructor)
   cl aw
                = false ;
                                                    % timestamp to insert? (set by constructor)
   ts
                = true :
                                                    % message types (set by set types)
               = {} :
   msg_types
                                                    % display types? (set by set types)
   msg tf
                = true :
end
methods (Access = public)
   function obj = hoqc_LOG(varargin)
                                                  % constructor
        p = inputParser;
       addRequired(p,'logfile',@ischar);
                                                    % name logfile
       addParameter(p, 'reset', false, @islogical); % reset logfile?
       addParameter(p, 'cl_aw', false, @islogical); % close after write?
       addParameter(p,'ts',true,@islogical);
                                                    % timestamp to insert?
        parse(p, varargin{:})
                                                    % parse inputs
                                                    % name logfile
        obj.logfile
                        = p.Results.logfile ;
       obj.logopen
                        = 0 ;
                                                    % file handle 0 (not open yet)
                        = p.Results.reset ;
                                                    % reset logfile ?
       reset
                      = p.Results.cl aw ;
                                                    % close after write?
       obj.cl aw
                        = p.Results.ts ;
                                                    % timestamp to insert?
       obj.ts
       obj.msg types = {'info','debug','error'}; % message types
        obj.msg tf
                        = {true, true, true};
                                                    % display types ?
       if reset && numel(obj.logfile) > 0
            writefile(obj,'',reset)
                                                    % reset (empty) logfile
        end
    end
    function version = getversion(obj)
        version = obj.version;
   end
   function logfile = getlogfile(obj)
        logfile = obj.logfile;
    end
   function set_types(obj, varargin)
                                                    % indicate which types will be printed
```

```
types = varargin;
   ntypes = numel(types);
   if ntypes == 0, return, end
   if mod(numel(types),2) == 1
       error('hoqc_LOG.set_types: not enough arguments')
   for i=1:numel(types)/2
                                             % set set type to false or true
       set type(obj, ...
           types{2*i-1}, types{2*i});
   end
end
function tf = get_type(obj,type)
                                             % inquire if type will be printed
           = lower(type);
                                              % argument to lower case
   type
   if ix == 0
       tf = false;
                                              % not found: not to print
   else
       tf = obj.msg_tf{ix};
                                              % found: return boolean
   end
end
function write(obj, type, msg, varargin)
                                           % write message (if type fits)
   if get type(obj,type) == false
       return;
   end
   if obj.ts == true
       dt = datestr(now, ...
                                             % formatted current time
           'yyyy-mm-dd HH:MM:SS.FFF');
   else
       dt = '';
                                             % no date time included in message
   end
   msg_out = sprintf('\%-7s\%s - \%s', ...
                                             % combine type, timestamp and message
       upper(type),dt,msg);
   if numel(varargin) ~= sum(msg_out=='%')
                                           % arguments correspond with message?
       error(['hoqc_LOG.write: ', ...
                                             % display error if not
           'incorrect number of arguments'])
   else
       msg_out=sprintf(msg_out,varargin{:}) ;  % insert arguments in message
```

```
end
       if numel(obj.logfile) == 0
           fprintf('%s\n',msg_out);
       else
           writefile(obj,msg_out);
       end
   end
   function closefile(obj)
       if obj.logopen > 0
           fclose(obj.logopen);
       end
       obj.logopen = 0;
   end
end
methods (Access = private)
   function set_type(obj,type1,tf1)
                                                   % indicate which types will be printed
       [~,ix] = ismember(type1,obj.msg_types);
       if ix > 0
                                                   % type1 found: change boolean
           obj.msg_tf{ix} = tf1;
       else
           obj.msg_types = [obj.msg_types, type1]; % add type1 to array
           obj.msg_tf = [obj.msg_tf, tf1]; % with corresponding boolean
       end
   end
   function writefile(obj,msg,varargin)
       defoptArgs
                       = {false};
                                                   % default values for reset
                                                  % merge specified and default values
       optArgs
           hoqc_LOG.setOptArgs(varargin,defoptArgs);
                       = optArgs{1} ;
       reset
                                                 % reset file (t) or append (f)
       if reset
                       = 'wt';
                                                   % reset
            oparm
       else
                       = 'at' ;
                                                   % append
           oparm
       end
```

```
if obj.logopen == 0
              obj.logopen = fopen(obj.logfile,oparm);
              if obj.logopen == 0
                 error(['hoqc_LOG.write: ', ... % display error if file could not be opened
                     'file %s could not be opened'], ...
                     obj.logfile)
              end
          end
          if reset == false
              fprintf(obj.logopen,'%s\n',msg);
          if reset || (obj.cl_aw == true)
              closefile(obj);
          end
      end
   end
   methods (Static, Access = private)
      function defArgs = setOptArgs(a,defArgs)
          % set non-specified optional parameters to default values
          % idea from Omid Khanmohamadi on matlabcentral
                 : arguments passed with varargin
          % a
          % defArgs : on input default arguments
                      on output default argument overwritten by the specified ones (if not empty)
          [defArgs{~empty_a}] = a{~empty_a};
                                               % replace defaults by non-empty one
      end
   end
end
```