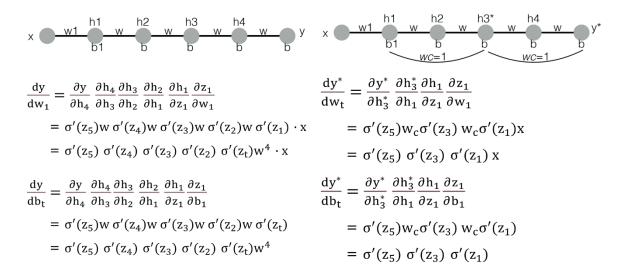
## BS6207 Assignment 2

## Q1: Vanishing gradient problem

I drive the 
$$\frac{dy}{dw_1}$$
,  $\frac{dy}{db_1}$ ,  $\frac{dy^*}{dw_1}$ ,  $\frac{dy^*}{dw_1}$ :



Then I divide them, it turns out the result are the same of w and b.

$$\begin{aligned} &\frac{|\frac{\mathrm{d}y}{\mathrm{d}w_1}|}{|\frac{\mathrm{d}y^*}{\mathrm{d}w_1}|} = |\frac{\sigma'(z_5) \ \sigma'(z_4) \ \sigma'(z_3) \ \sigma'(z_3) \ \sigma'(z_1) \ \sigma'(z_1) \ v'(z_1) \ w^4 \cdot x}{|\frac{\mathrm{d}y^*}{\mathrm{d}w_1}|} = |\frac{\sigma'(z_5) \ \sigma'(z_4) \ \sigma'(z_3) \ \sigma'(z_2) \ \sigma'(z_1) \ w^4}{|\frac{\mathrm{d}y^*}{\mathrm{d}b_1}|} = |\frac{\sigma'(z_5) \ \sigma'(z_4) \ \sigma'(z_3) \ \sigma'(z_2) \ \sigma'(z_1) \ w^4}{|\frac{\mathrm{d}y^*}{\mathrm{d}b_1}|} = |w^4 \ \sigma'(z_4) \ \sigma'(z_2)| \end{aligned}$$

Since w<1, 
$$w^4$$
<<1. And  $\sigma'$ <1, thus  $|w^4\sigma'(z_4)\sigma'(z_2)|$ <1. Thus,  $|\frac{dy}{dw_1}| < |\frac{dy^*}{dw_1}|$ ,  $|\frac{dy}{db_1}| < |\frac{dy^*}{db_1}|$ .

Residual network with short circuit connections helps to solve vanishing gradient problem.

## Q2: Local minimum problem

From the plot a 1D function, I can drive the differential equation shown in the right side. I first applied standard gradient descend to minimise this function at the point 'o'. Note that since h > a = 0.3, when  $w_4 = 1.2$  away from  $w_0$ , the dw changes to +1. Thus, the  $w_5$  is eques to  $w_3$ , which means the w is stuck at the point 'x'.

$$\begin{aligned} w_1 &= w_0 - 0.3 * -1 = w_0 + 0.3 \\ w_2 &= w_t - 0.3 * -1 = w_0 + 0.6 \\ w_3 &= w_2 - 0.3 * -1 = w_0 + 0.9 \\ w_4 &= w_3 - 0.3 * -1 = w_0 + 1.2 \end{aligned}$$

Then I applied Adam optimizer to minimise this function. For the convience of calculation, I wrote the script to find the maximum h. I first convert the algorithm of Adam optimizer into codes.

$$\begin{split} g_t &= dw_{t-1} \\ m_t &= \beta_1 m_{t-1} + (1 - \beta_1) \ g_t \\ v_t &= \beta_2 v_{t-1} + (1 - \beta_2) \ g_t^2 \\ \widehat{m}_t &= m_t / (1 - \beta_1^t) \\ \widehat{v}_t &= v_t / (1 - \beta_2^t) \\ w_t &= w_{t-1} - a \ \widehat{m}_t / (\sqrt{\widehat{v}_t} + \epsilon) \end{split}$$

```
def AdamOptim(t, dw, m_dw, v_dw):
    # update the first moment estimate
    m_dw = beta1 * m_dw + (1 - beta1) * dw

# update the second raw moment estimate
    v_dw = beta2 * v_dw + (1 - beta2) * (dw ** 2)

# bias correction
    m_dw_corr = m_dw / (1 - beta1 ** t)
    v_dw_corr = v_dw / (1 - beta2 ** t)
    res = eta * (m_dw_corr / (np.sqrt(v_dw_corr) + epsilon))

# update weights and biases
    return m_dw, v_dw, res
```

From the result we can see the max height 'h' of the bump in which the adam optimiser will escape the local min at 'x' is around 0.4101.

Besides, comparing to the change of w in standard gradient descend([0.3,0.6,0.9,1.2,0.9]), Adam optimizer converge slower and thus performs better. Because It takes advantage of momentum by using moving average of the gradient instead of gradient itself.

## Q3: Label nodes of compute tree

we can split this tree into two parts (bule line) and solve it form the bottom to the top.

1. 
$$x_4 = x_3 x_2 + dx_{t1}$$

Within it,  $x_3x_2$  should be the parts containing sin, thus the right the parts should be  ${\rm d}x_1$ . The d and  $x_1$  can be solved.

2. 
$$x_1 = b x_0 + c$$

Given the  $x_1$ , it is not hard the solve the top right part. The constant value should be c and the mul\_node should be b  $x_0$ . The last node unsolved in the first part could only be f, which is only parameter left multiplying  $x_1$ .

3. 
$$x_3 = (x_0 + ex_1)^a + Sin(dx_2);$$

Back to the  $x_3x_2$  part, the one containing sin node should be  $x_3$ . Thus we could solve  $Sin(dx_2)$ .  $(x_0 + ex_1)^a$  is the one add with  $Sin(dx_2)$ , which can also be solved. Parameter a is powered with  $x_0 + ex_1$ , should be the input of pow node. Given  $x_0$  and  $x_1$ , we can settle down e.

4. 
$$x_2 = x_0 + x_1 f$$

The last part should be  $x_2$ , which is natually solved by the previous deduction.

$$x_1 = b x_0 + c$$
  
 $x_2 = x_0 + x_1 f$   
 $x_3 = (x_0 + ex_1)^a + Sin(dx_2)$   
 $x_4 = x_3 x_2 + dx_1$ 

