

# Introduction to Python

## Computing Ngrams

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# Outline

- Python 簡介
- 內建資料形態
- 流程控制
- 函式與模組
- 今天的實作題

# What is Python?

- Python is an easy to learn, powerful programming language.
- Efficient high-level data structures
  - lists, hash table (dictionary), sets
- Elegant syntax and dynamic typing
- Up-and-coming language in the open source world

# Running python code

- Interactive interpreters
  - Type your code after the prompt “>>>”

```
>>> 5 + 3 * 4
```

```
17
```

- Python scripts
  - Make a .py file with your code in it
  - One step interpretation (no compile, link steps)  
\$ python foo.py

# Python is dynamically typed

```
>>> width = 20
>>> print(width)
20
>>> height = 5 * 9
>>> print(height)
45
>>> print(width * height)
900
>>> width = "really wide"
>>> print(width)
really wide
```

# Coding notes

- Continuing Statements
  - Continue one line with a backslash \

```
>>> a_long_variable_name = \  
    a_long_function_name( param1, param2)
```

- Indentation (4 spaces, not tabs)

```
if this_function(that_variable):  
    do_something()  
else:  
    do_something_else()
```

- Comment
  - Start comment with a number sign #

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# Numeric Types

- **Int** : integral number , e.g. "x=5"
- **Float** : accuracy depends on platform , e.g. "x=3.14"
- **Bool** : True, False
- Convert from one type to another
  - >>> x= int("5")
  - >>> y= int(5.9)



# Math Operations

- Basic operations

```
>>> 5+3
```

```
>>> 5*2+3
```

```
>>> 3+5*2
```

- Integer Division

```
>>> 5/2
```

```
2
```

```
>>> 5.0/2
```

```
2.5
```

```
>>> float(5) / 2
```

```
2.5
```

```
>>> 5.0//2
```

```
2
```

```
>>> 5.0 % 2
```

```
1.0
```

# Strings

- Can be enclosed in single or double quotes:

```
>>> print("spam eggs")
```

```
spam eggs
```

```
>>> #backslash escapes quotes
```

```
>>> print(' "Isn\'t," she said.')
```

```
"Isn't," she said.
```

- Basic string operations

```
>>> myStr = "abc" # assignment
```

```
>>> myStr = myStr + "def" # = "abcdef"
```

```
>>> myStr = "abc"*3 # = "abcabcabc"
```

```
>>> for char in myStr: # iterate
    print(char)
```

```
>>> myStr = str(5) # = '5'
```

```
>>> mvStr = str([1.2]) # = '[1. 2]'
```

# String methods

```
>>> s = "hello there"
>>> print(s.replace("h", "j"))      # jello tjere
>>> print(s.capitalize())           # Hello there
>>> print(s.title())                 #Hello There
>>> print(s.upper())                 #HELLO THERE
>>> string = "positively python powered"
>>> print(string.count("po"))        #2
>>> print(string.startswith("abc")) #False
>>> print(string.endswith("ed"))     #True
>>> print(string.find("pow"))        #18
```

# String Formatting

```
>>> print("(%s, %d, %4.2f)" % (strI, intI, realI))  
(orange, 12, 3.5)
```

# Unicode

- Unicode data type:  
normal string: “hello”  
unicode string: u“hello”
- Encode/ decode a string  

```
>>> string = 'hello'  
>>> string.decode('cp950') # u'hello'
```
- Coding in different system  
Windows : cp950  
Linux/Unix : utf-8

# Lists

```
>>> List1 = ["a", 5, 3.25]
```

```
>>> List2 = ["a", ["3", "2"]]
```

```
>>> List3 = List1 + List2
```

```
>>> print List3
```

```
["a", 5, 3.25, "a", ["3", "2"]]
```

```
>>> range(5)
```

```
[0, 1, 2, 3, 4]
```

```
>>> [ i*i for i in range(5)]
```

```
[0, 1, 4, 9, 16]
```

# Splitting and Joining

```
>>> names = ["Peter", "Paul", "Mary"]
>>> joined = ' and '.join(names)
>>> joined  'Peter and Paul and Mary'
>>> joined.split(' and ')
['Peter', 'Paul', 'Mary']
>>> ' and '.join().split()
['Peter', 'and', 'Paul', 'and', 'Mary']
```

# Sequence Types

- Sequence types can be looped over, indexed, sliced ...
  - **Strings** "la3"
  - **Lists** [1,"a",3]
  - **Tuples** (1,2,"b")
- Sequence operation
  - **Iteration**

```
>>> for i in myList:  
>>>     print(i)
```
  - **Numeric indexing** myList[3]
  - **Slicing** myList[2:5]



# Sequences Operations

- Iterating over sequences

```
>>> strlist = ["abc", "def", "ghi"]
>>> for item in strlist:
    for char in item:
        print(char)
```

- Sequence Concatenation

```
>>> word = 'Help' + 'Me'           # == HelpMe
>>> list = ["Hello"] + ["World"]  # == ['Hello', 'World']
```

- Getting sequence length

```
>>> len( "abc" )                   # == 3
>>> len( ["abc","def"] )           # == 2
```

# Sequence Indexing

```
>>> str="abc"
```

```
>>> print(str[0])    # a
```

```
>>> print(str[1])    # b
```

```
>>> print(str[-1])   # c
```

- Negative indices
  - Counting forward: 0, 1, 2, ..., n-1
  - Counting backward: -1, -2, -3, ..., -l

P	y	t	h	o	n
0	1	2	3	4	5
-6	-5	-4	-3	-2	-1

# Sequence Slicing

- Basic slice form sequence[x:y]

```
>>> word = "Python"
>>> word[1]           # y
>>> word[0:2]         # Py
>>> word[:2]          # Py
>>> word[2:4]         # th
>>> word[-1]          # n
>>> word[0:-1]        # Pytho
>>> word[0:-2]        # Pyth
>>> word[2:-2]        # th
>>> word[-2:]         # on
```

# List Comprehension

```
>>> word = 'generataed'
>>> splits = [(word[:i], word[i:]) for i in range(len(word)+1)]
>>> splits
[('', 'generataed'), ('g', 'enerataed'),
 ('ge', 'nerataed'), ('gen', 'erataed'),
 ('gene', 'rataed'), ('gener', 'ataed'),
 ('genera', 'taed'), ('generat', 'aed'),
 ('generata', 'ed'), ('generatae', 'd'),
 ('generataed', '')]
>>> deletes = [a + b[1:] for a, b in splits if b]
>>> deletes
['enerataed', 'gnerataed', 'genrataed',
 'geneataed', 'genertaed', 'generaaed',
 'generated', 'generatad', 'generatae']
```

# List Comprehension

```
>>> word = 'generataed'
>>> splits = [(word[:i], word[i:]) for i in range(len(word)+1)]
>>> splits
[('', 'generataed'), ('g', 'enerataed'),
 ('ge', 'nerataed'), ('gen', 'erataed'),
 ('gene', 'rataed'), ('gener', 'ataed'),
 ('genera', 'taed'), ('generat', 'aed'),
 ('generata', 'ed'), ('generatae', 'd'),
 ('generataed', '')]
>>> deletes = [a + b[1:] for a, b in splits if b]
>>> deletes
['enerataed', 'gnerataed', 'genrataed',
 'geneataed', 'genertaed', 'generaaed',
 'generated', 'generatad', 'generatae']
```

# Sorting List

Sorting -- generating new value data vs. sorting *in place*

```
>>> sorted([5, 2, 3, 1, 4])  
[1, 2, 3, 4, 5]
```

```
>>> a = [5, 2, 3, 1, 4]  
>>> a.sort()  
>>> a  
[1, 2, 3, 4, 5]
```

*sorting in place*

```
>>> students = [  
    ('john', 'A', 15),  
    ('dave', 'B', 10),  
    ('jane', 'B', 12) ]  
>>> students.sort(key=lambda x: x[2], reverse=True)# sort by age  
>>> students  
[('john', 'A', 15), ('jane', 'B', 12), ('dave', 'B', 10)]
```

# Bindings

- When we assign a variable, we establish another reference or “binding” to the original value.

```
>>> a=b # the same object
```

If you change a, you change b!

- ```
>>> a= (b) # the same object
```

  - No binding

# Mutability



# Lists Are Mutable

- Lists can be changed "in-place"

```
>>> a = ['spam', 'eggs', 100, 1234]
```

```
>>> b = a
```

```
>>> print(b)
```

```
['spam', 'eggs', 100, 1234]
```

```
>>> a[2] = 5.5
```

```
>>> print(a)
```

```
['spam', 'eggs', 5.5, 1234]
```

```
>>> print(b)
```

```
['spam', 'eggs', 5.5, 1234]
```

- Strings are not mutable

```
>>> a = "abcdefgh"; a[3]="k"
```

```
** TypeError
```

# Tuples Are Not Mutable

- Immutable list-like objects are called **tuples**

```
>>> tup = ("a", 1, 5.3, 4)
```

```
>>> a[3]="k"
```

Traceback (innermost last):

File "<stdin>", line 1, **in** ?

**TypeError: object doesn't have assignment**

- Use tuples not lists as key for **dictionary**

# Working With Tuples (I)

- Tuples can be returned from functions.
- Easy to return multiple values without defining object and class.

```
>>> import time
```

```
>>> (year, month, day, hr, min, sec, wday, ydays, saving) = time.localtime()
```

```
>>> print y year, month, day, hr, min, sec, wday, ydays, saving
```

```
2012 9 17 13 25 25 0 261 0
```

# Working With Tuples (2)

- Tuples can be used to pass parameters

```
>>> def foo(a, b, c):  
        return a+b+c
```

```
>>> x = (1, 2, 3)
```

```
>>> foo(x)
```

```
TypeError: foo() takes exactly 3 arguments (1 given)
```

```
>>> x = (1, 2, 3)
```

```
>>> foo(*x)
```

```
6
```

# Tuple Shortcut

- We can usually leave out the parens:

```
>>> j=1,2
>>> j=(1,2)      # same as above
>>> a,b = 1,2
>>> a,b = b,a
>>> j=[1,2]
>>> a,b=j
>>> x,y = getXYCoords()
```

# Dictionaries

- Serve as a lookup table
- Maps "keys" to "values".
- Keys can be of any **immutable** type
- Assignment adds or changes members
- `keys()` method returns keys

# Dictionaries

```
>>> mydict={"a":"alpha", "b":"bravo", "c":"charlie"}
```

```
>>> mydict["abc"]=10
```

```
>>> mydict[5]="def"
```

```
>>> mydict[2.52]=6.71
```

```
>>> print(mydict)
```

```
{2.52: 6.71, 5: 'def', 'abc': 10, 'b': 'bravo', 'c': 'charlie', 'a': 'alpha'}
```

# Constructing Dictionaries

- Dictionaries can be constructed directly or by using “dict”

```
>>> list_of_tuples = [("a", "alpha"), ("b", "bravo"), ("c", "charlie")]
```

or

```
>>> mydic = {}
```

```
>>> mydic[ "a" ] = "alpha"
```

```
>>> mydic[ "b" ], mydic[ "c" ] = "bravo", "charlie"
```

```
>>> mydict = dict(list_of_tuples)
```

```
>>> print(mydict)
```

```
{'a': 'alpha', 'c': 'charlie', 'b': 'bravo'}
```



# Dictionary Methods

```
>>> mydict={"a":"alpha", "b":"bravo", "c":"charlie"}
>>> mydict.keys()
['a', 'c', 'b']
>>> mydict.values()
['alpha', 'charlie', 'bravo']
>>> mydict.items()
[('a', 'alpha'), ('c', 'charlie'), ('b', 'bravo')]
>>> mydict.clear()
>>> print(dict)
{}
```

# Dictionary for word counts

```
>>> model = {}
>>> if 'generataed' in model:
...     model [ 'generataed' ] += 1
... else:
...     model [ 'generataed' ] = 1
```

Put the code in function 'count'

```
>>> def count(word):
...     if word in model:
...         model [ word ] += 1
...     else:
...         model [ word ] = 1
```

Calling count

```
>>> count('generataed')
```

# File Objects

- File objects represent opened files:

```
>>> infile = open( "catalog.txt", "r" )
>>> data = infile.read()
>>> infile.close()
>>> outfile = open( "catalog2.txt", "w" )
>>> data = data+ "more data"
>>> outfile.write( data )
>>> outfile.close()
```

- You may sometimes see the name “open” used to create files. That is an older name.

# System Enviroment

```
import sys  
print sys.argv
```

sys\_ex.py

```
>>> python sys_ex.py 1 2 3  
[ 'sys_ex.py', '1', '2', '3' ]
```

# Working With Lines of Files

- Process your file line by line

```
>>> infile = open( "catalog2.txt", "r")
```

```
>>> for line in infile:
```

```
    print line
```

```
>>> infile.close()
```

```
>>> infile = open( "catalog2.txt", "r")
```

```
>>> lines = infile.readlines()
```

```
>>> lines = list(infile)
```

# Working With Lines of Files

- Process really big files
  - read and process one line at a time

```
fh = open( "catalog2.txt", "r")
```

```
while True:
```

```
    line = fh.readline()
```

```
    if line == "":
```

```
        break
```

```
    <handle line>
```

```
fh.close()
```

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# Basic Flow Control

- `if / elif / else` (test condition)
- `while` (loop until condition changes)
- `for` (iterate over iterable object)



# if Statement

**if** j=="Hello":

doSomething()

**elif** j=="World":

doSomethingElse()

**else:**

doTheRightThing()

# while Statement

```
str= ""  
while str!="quit":  
    str=raw_input()  
    print str  
print("Done")
```

# Breaking Out

- break statement allows you to jump out of the middle of a loop

```
while str!="quit":  
    str=raw_input()  
    if str=="exit":  
        break  
    print(str)  
print("Done")
```

# Continue Statement

- The continue statement is a short-cut way of jumping to the top of the loop.

```
string = ""  
while string!="quit":  
    string = raw_input()  
    if string=="wait":  
        continue  
    print("String was not wait", string)
```

# for Statement

- `myList = ["a", "b", "c", "d", "e"]`  
`for item in myList:`  
    `print(item)`  
`for i in range( 10 ):`  
    `print(i)`  
`for i in range( len( myList ) ):`  
    `if myList[i]=="c":`  
        `myList[i]=None`  
`for i, item in enumerate( myList ):`  
    `print(i, item)`

# Function Definitions

- Encapsulate bits of code.
- Can take a fixed or variable number of arguments.
- Arguments can have default values.

# Function Definition

```
def double( a ):
    return a*2
```

```
def quadruple( a ):
    return double( double( a ) )
```

```
print quadruple( 8 )
```

# Return Values

- The return statement returns a value.
- If no return statement is executed the function returns the value None.
- These are the same:

```
def display( a ):
    print(a)
    return None
```

```
def display( a ):
    print(a)
```



# Python Resources

# The Python website

- Run by the PSF
- FAQ (Frequently Asked Questions)
- Downloads
- Standard Documentation Set
- Search engines
- PyPi

www.python.org



# Assignment

Expand the program in <http://norvig.com/spell-correct.html> to deal with the follow types of spelling error:

- Fusion errors (e.g. “taketo” → “take to”)
- Multi-token errors (e.g. “mor efun” → “more fun”)
- Fusion errors (e.g. “with out” → “without”)

```

import re
from collections import Counter

def words(text): return re.findall(r'\w+', text.lower())

WORDS = Counter(words(open('big.txt').read()))

def P(word, N=sum(WORDS.values())):
    "Probability of `word`."
    return WORDS[word] / N

def correction(word):
    "Most probable spelling correction for word."
    return max(candidates(word), key=P)

def candidates(word):
    "Generate possible spelling corrections for word."
    return (known([word]) or known(edits1(word)) or known(edits2(word)) or [word])

def known(words):
    "The subset of `words` that appear in the dictionary of WORDS."
    return set(w for w in words if w in WORDS)

def edits1(word):
    "All edits that are one edit away from `word`."
    letters = 'abcdefghijklmnopqrstuvwxyz'
    splits = [(word[:i], word[i:]) for i in range(len(word) + 1)]
    deletes = [L + R[1:] for L, R in splits if R]
    transposes = [L + R[1] + R[0] + R[2:] for L, R in splits if len(R)>1]
    replaces = [L + c + R[1:] for L, R in splits if R for c in letters]
    inserts = [L + c + R for L, R in splits for c in letters]
    return set(deletes + transposes + replaces + inserts)

def edits2(word):
    "All edits that are two edits away from `word`."
    return (e2 for e1 in edits1(word) for e2 in edits1(e1))

```

# Downloadable Python Books

- *How to think like a Computer Scientist* - introductory programming book that comes in Python and Java version. by Downey, Elkner, and Meyers
- *Dive Into Python* - free Python book for experienced programmers. By Mark Pilgrim
- *Thinking In Python* - for intermediate Python programmers. By Bruce Eckel
- *Python Text Processing with NLTK 2.0 Cookbook*. By Jacob Perkins