

RETURN Return from Subroutine

Syntax: [*label*] RETURN [s]

Operands: $s \in [0,1]$

Operation: (TOS) \rightarrow PC,
if $s = 1$
(WS) \rightarrow W,
(STATUS) \rightarrow STATUS,
(BSRS) \rightarrow BSR,
PCLATU, PCLATH are unchanged

Status Affected: None

0000	0000	0001	001s
------	------	------	------

Description: Return from subroutine. The stack is popped and the top of the stack (TOS) is loaded into the program counter. If 's' = 1, the contents of the shadow registers WS, STATUS and BSRS are loaded into their corresponding registers, W, STATUS and BSR. If 's' = 0, no update of these registers occurs (default).

Words: 1

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	No operation	Process Data	pop PC from stack
No operation	No operation	No operation	No operation

Example: RETURN

After Interrupt
PC = TOS