TIMERS

There are multiple clock sources

- 1-Precision Internal Oscillator (PIOSC): by default after reset //pll
 - It operates without external components.
 - Provides a clock frequency of **16 MHz ±1%** at room temperature.
 - Accuracy varies to ±3% across temperature ranges.
- 2- Main Oscillator (MOSC): can configured to 2 //pll
 - External Single-Ended Clock Source: An external clock signal can be connected to the OSC0 input pin. The acceptable frequency range for this configuration is specified in the microcontroller's datasheet.
 - External Crystal Oscillator: A crystal can be connected across the OSC0
 (input) and OSC1 (output) pins. When using the Phase-Locked Loop (PLL), the
 crystal frequency must be between 5 MHz and 25 MHz (inclusive). Without the
 PLL, the crystal frequency can range from 4 MHz to 25 MHz. Supported crystal
 frequencies are listed in the XTAL bit field of the Run-Mode Clock Configuration
 (RCC) register.
- 3- Low-Frequency Internal Oscillator(LFIOSC)
 - designed for use during Deep-Sleep power-saving modes. It operates at a typical frequency of 30 kHz
- 4- Hibernation Module Clock Source:
 - An external crystal oscillator provide Precisely 32.768 kHz
 - **High accuracy** and stability, ideal for real-time clock (RTC) applications.

MODES

- 1. **Run Mode**: Full performance, highest power consumption.
- 2. **Sleep Mode**: CPU off, peripherals active, lower power.
- 3. **Deep-Sleep Mode**: CPU and most peripherals off, very low power.
- 4. **Hibernate Mode**: Almost everything off, only essential state kept, lowest power.

General-Purpose Timer Module (GPTM) provides versatile timer functionalities for counting or timing external events. Here's a summary of its key features:

Key Features:

1. Timer Blocks:

- Six 16/32-bit GPTM blocks and six 32/64-bit Wide GPTM blocks.
- Each 16/32-bit block provides two timers (Timer A and Timer B), which can be used independently or concatenated as a 32-bit timer.

2. Operating Modes:

- o 16/32-bit Modes:
 - One-shot timer
 - Periodic timer
 - Real-Time Clock (RTC) using a 32.768 kHz external clock
 - Event counters or edge-counting modes
 - PWM output with software-programmable inversion
- o 32/64-bit Modes: wide blocks
 - One-shot timer (32-bit or 64-bit)
 - Periodic timer (32-bit or 64-bit)
 - RTC using external 32.768 kHz clock
 - Edge counting or time capture with a prescaler
 - PWM with programmable output inversion

3. Timer Modes:

o Count Up/Down: Timers can count up or down.

4. ADC Triggering:

- o Timers can trigger **ADC conversions** (in periodic and one-shot modes).
- ADC trigger signals from all timers are **ORed together**, meaning only one timer should be used to trigger ADC events.

Steps to configure:

1. Disable the Timer and configure clock

- Ensure the timer is **disabled** by clearing the **TnEN** bit in the **GPTMCTL** register.
- RCGCTIMER or RCGCWTIMER // one wide 6 pins each for the whole clk

2. Configure the GPTM

• Write **0x0000.0000** to the **GPTMCFG** register to configure the timer block.

3. Set the Timer Mode

- Write the desired value to the **GPTMTnMR** register:
 - o **0x1** for **One-Shot mode**.
 - o 0x2 for Periodic mode.

5. Load the Start Value

• Write the start value into the GPTM Timer n Interval Load Register (GPTMTnILR).

6. Enable Interrupts (Optional)

• If interrupts are required, enable them by setting the corresponding bits in the GPTM Interrupt Mask Register (GPTMIMR).

7. Enable the Timer

• Set the **TnEN** bit in the **GPTMCTL** register to **enable** the timer and start counting.

8. Wait for Time-out or Interrupt

- Poll the GPTMRIS register or wait for the interrupt to be triggered (if enabled).
- Clear the status flags by writing 1 to the corresponding bit in the GPTM Interrupt Clear Register (GPTMICR).
- In **One-Shot mode**, the timer stops counting after the time-out event, and you need to restart it.
- In **Periodic mode**, the timer reloads automatically and continues counting after the time-out event.

GPTMCTL control→ en/dis (A or B)

GPTMCFG configuration→ 16/32 or 32/64

GPTMTnMR mode register→ sets the mode (periodic, ...) or (count up or down)

GPTMICR clear register → clear after interrupt

GPTMRIS raw → to see if interrupt happened regardless en/dis

GPTMTnILR interval load → load the value

GPTMIMR interrupt mask → en/dis interrupt

GPTMMIS masked interrupt → see only statues of masked

GPTMTnAPR prescalar register→ set prescalar