

# 12 Month Roadmap to Become a Senior Front-End Engineer (Without Frameworks)

This plan is designed to prepare you for a Senior Front-End Engineer role by focusing on core JavaScript, low-level browser and system knowledge, and building a video group calling app using only vanilla JavaScript.

# Month 1: Core JavaScript Mastery + Coding Practice

## Goals:

- \* Become fluent in JavaScript internals
- \* Practice algorithmic thinking
- \* Understand the language at memory level

## Weekly Breakdown:

- Week 1: Scope, Closures, Hoisting, `this`. Practice: implement bind/call/apply manually
- Week 2: Prototypes, Inheritance, Object.create. Event Loop, Micro/Macrotasks, Promises
- Week 3: Async/Await, debounce/throttle, modules. Implement mini Promise, throttle
- Week 4: Memory leaks, GC, ES6+ features. Start solving JS-specific DSA problems

## Deliverables:

- > Mini JS utilities repo (`debounce`, `throttle`, `cloneDeep`, etc.)
- > 20+ LeetCode/Easy-Medium problems
- > Blog: 'Why closures and `this` matter in real-world JS'

## **Month 2: Browser Internals + Security + Start Video App**

### **Goals:**

- \* Learn how browsers work behind the scenes
- \* Understand security concepts
- \* Start planning the video app

### **Weekly Breakdown:**

- Week 1: DOM, Shadow DOM, Render cycle. Chrome DevTools performance tab
- Week 2: CORS, CSP, XSS, CSRF. Storage: cookies, local/session, security
- Week 3: WebSockets, WebRTC theory, ICE candidates, STUN/TURN. Design the video app UI/UX
- Week 4: Build signaling server using Node.js + WebSocket. Room & peer connection logic

### **Deliverables:**

- > WebSocket-based signaling server (Node.js)
- > Design doc: architecture of your video app
- > Blog: 'Browser rendering deep dive for JS devs'

## Month 3: Build the Group Video Calling App

### Goals:

- \* Fully implement the video group calling app
- \* Add key features and polish UX

### Weekly Breakdown:

- Week 1: Get user media, create RTCPeerConnection. Join/leave room via WebSocket
- Week 2: Handle group connections (mesh network). Add mute/unmute, camera toggle
- Week 3: Add screen sharing, chat. Handle disconnections, reconnect logic
- Week 4: Polish UI (CSS-only). Optimize video resolution & bandwidth usage

### Deliverables:

- > Working group video chat app (GitHub)
- > Readme with diagrams and setup
- > Demo video + architecture explanation

## **Month 4: System Design, Interview Prep, & Polish Portfolio**

### **Goals:**

- \* Be ready for interviews
- \* Build proof of senior-level thinking

### **Weekly Breakdown:**

- Week 1: Frontend System Design: component patterns, pub-sub, lazy loading
- Week 2: Performance: paint-blocking analysis, Web Vitals, memory profiling
- Week 3: Mock interviews (code + system design). Refactor video app to use modules
- Week 4: Final polish on portfolio: blog, GitHub, resume, README. Apply to jobs and start interviews

### **Deliverables:**

- > Updated Resume + Portfolio site
- > Blog: 'How I built a WebRTC group call app from scratch'
- > Simulated interview logs (behavioral + tech)