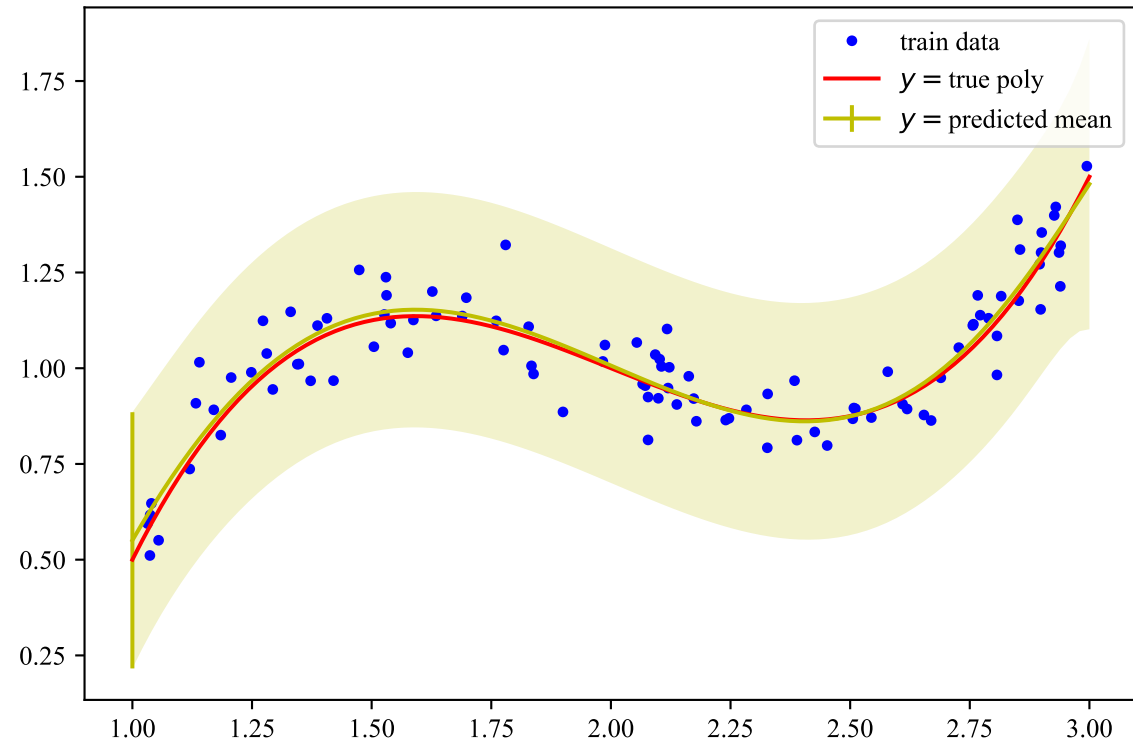


std of noise = 0.30



std of noise = 1.00

