ORIE 7391: Faster: Algorithmic Ideas for Speeding Up Optimization

Least squares

Professor Udell

Operations Research and Information Engineering Cornell

January 31, 2022

solving a linear system

given design matrix $X \in \mathbb{R}^{m \times n}$, righthand side (rhs) $y \in \mathbb{R}^m$. find w so that

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how?

- factor and solve
 - ▶ QR
 - singular value decomposition (SVD)
 - Cholesky (for symmetric X)
- iterative methods
 - conjugate gradient (CG)
 - iterative refinement

we will talk about QR and CG

considerations in choosing a method

- one problem, or many righthand sides *y* with the same design matrix *X*?
- ► sparse or dense *X*?
- symmetric X or rectangular problem?

optimality condition for least squares is a linear system

given $X \in \mathbb{R}^{m \times n}$, $y \in \mathbb{R}^m$. find w to solve

minimize
$$||Xw - y||^2$$
.

to solve, take gradient, set to 0. solution x satisfies **normal** equations

$$X^T X w = X^T y$$
.

a linear system! (with symmetric positive semidefinite design matrix X^TX .)

Outline

QR

Conjugate gradient

Iterative refinement

The fundamental theorem of numerical analysis

Theorem

Never form the inverse (or pseudoinverse) of a matrix explicitly.

(Numerically unstable.)

Corollary: never type inv(X'*X) or pinv(X'*X) to solve the normal equations.

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Instead: compute the inverse using easier matrices to invert, like

Orthogonal matrices Q:

$$a = Qb \iff Q^T a = b$$

Triangular matrices R: if a = Rb, can find b given R and a by solving sequence of simple, stable equations.

The QR factorization

every matrix X can be written using **QR decomposition** as X = QR

- $ightharpoonup Q \in \mathbf{R}^{n imes d}$ has orthogonal columns: $Q^{ op}Q = I_d$
- ▶ $R \in \mathbf{R}^{d \times d}$ is upper triangular: $R_{ij} = 0$ for i > j
- ▶ diagonal of $R \in \mathbf{R}^{d \times d}$ is positive: $R_{ii} > 0$ for i = 1, ..., d
- this factorization always exists and is unique (proof by Gram-Schmidt construction)

can compute QR factorization of X in $2nd^2$ flops

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use scipy.linalg.qr:

$$Q,R = qr(X)$$

advantage of QR: it's easy to invert R!

QR for least squares

use QR to solve least squares: if X = QR,

$$X^{\top}Xw = X^{\top}y$$

$$(QR)^{\top}QRw = (QR)^{\top}y$$

$$R^{\top}Q^{\top}QRw = R^{\top}Q^{\top}y$$

$$R^{\top}Rw = R^{\top}Q^{\top}y$$

$$Rw = Q^{\top}y$$

$$w = R^{-1}Q^{\top}y$$

Computational considerations

never form the inverse explicitly: numerically unstable!

instead, use QR factorization:

- ightharpoonup compute QR factorization of X (2 nd^2 flops)
- ▶ to compute $w = R^{-1}Q^{\top}y$

 - compute $w = R^{-1}b$ by back-substitution $(d^2 \text{ flops})$

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in julia (or matlab), the **backslash operator** solves least-squares efficiently (usually, using QR)

$$w = X \setminus y$$

in python, use numpy.lstsq

Demo: QR

https://github.com/ORIE4741/demos/QR.ipynb

Sparse QR

complexity of QR depends on the sparsity of Q and R:

- \triangleright compute QR factorization of X (?? flops)
- ightharpoonup to compute $w = R^{-1}Q^{\top}y$

 - compute $w = R^{-1}b$ by back-substitution (nnz(R) flops)

Q-less QR

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or compute it afterwards without forming Q:

$$X^T b = (QR)^T b = R^T Q^T b$$

 $R^{-1}X^T b = Q^T b$

Cholesky and QR

consider **Gram matrix**
$$G = X^T X \succeq 0$$
. if $X = QR$,
$$G = R^T Q^T QR = R^T R$$

this construction gives Cholesky factorization

- factors spd matrix into triangular matrices
- ightharpoonup Cholesky factors of X^TX have same structure as R

Sparse QR: exercise

- \triangleright can you guess the sparsity of R given sparsity of X?
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use 'colamd' in Matlab, equivalents in Python and julia

Chordal fill-in

to analyze fill-in

- consider spd matrix, for simplicity
- ▶ interpret matrix as directed graph
- ► form clique tree
- ▶ identify fill-in

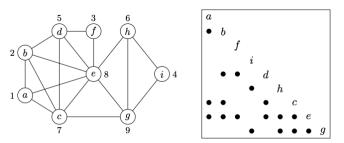


Figure 4.1: Left. Filled graph with 9 vertices. The number next to each vertex is the index $\sigma^{-1}(v)$. Right. Array representation of the same graph.

source: VA15, 15/24

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symmetric positive definite system of equations

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why use conjugate gradients?

- uses only matrix-vector multiplies with A
 - useful for structured (from PDE or graph) or sparse matrices, easy to parallelize, ...
- ▶ most useful for problems with $n > 10^5$ or more
- converges exactly in n iterations
- converges approximately much faster
- quick-and-dirty solve is appropriate inside inner loop of optimization algo

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other variants for indefinite (MINRES) or nonsymmetric matrices (GMRES)

```
source: presentation of CG inspired by https:
//stanford.edu/class/ee364b/lectures/conj_grad_slides.pdf
```

define

- objective $f(x) = \frac{1}{2} ||Ax b||^2$
- condition number $\kappa(A) = \sigma_n(A)/\sigma_1(A)$
- ▶ bound $R \ge ||x_{\star}||$ on norm of solution x_{\star}
- **b** goal: find apx solution within accuracy $f(x) f(x_*) \le \epsilon$

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- conjugate gradient
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- gradient descent (GD)
 - \triangleright $O(\kappa \log(1/\epsilon))$
- accelerated gradient descent
 - $O\left(\sqrt{\kappa}\log(\frac{R^2}{\epsilon})\right)$ more generalizable, but more parameters to tune

source: [KV16, Bub14]

Residual

define **residual** r = b - Ax at putative solution x

$$r = -\nabla f(x) = A(x_{\star}) - x$$

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measures of error:

- ▶ objective function $f(x) f(x_*)$
- ▶ norm of residual ||r||
- ▶ norm of gradient $\|\nabla f(x)\|$
- \triangleright in terms of r, can compute error in objective

$$f(x) - f(x_{\star}) = \|x - x_{\star}\|_{A}$$
 (1)

$$= \frac{1}{2}(x - x_{\star})^{T} A(x - x_{\star})$$
 (2)

$$= \frac{1}{2}(r)^{T} A^{-1}(r) \tag{3}$$

$$= ||r||_{A^{-1}} \tag{4}$$

Krylov subspace

the Krylov subspace of dimension k is

$$\mathcal{K}_k = \operatorname{span}\{b, Ab, \dots, A^{k-1}b\} = \operatorname{span}\{p_k(A)b \mod \operatorname{degree}(p) < k\}$$

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the iterates of the **Krylov sequence** $x^{(1)}, x^{(2)}, \ldots$, minimize objective over successive Krylov subspaces

$$x^{(k)} = \underset{x \in \mathcal{K}_k}{\operatorname{argmin}} f(x) = \underset{x \in \mathcal{K}_k}{\operatorname{argmin}} \|Ax - b\| = \underset{x \in \mathcal{K}_k}{\operatorname{argmin}} \|x - x_{\star}\|_{\mathcal{A}}$$

the CG algorithm generates the Krylov sequence

Properties of Krylov sequence

- $f(x^{(k+1)}) \le f(x^{(k)})$ (but ||r|| can increase)
- $x^{(n)} = x_{+}$
- \triangleright $x^{(k)} = p_k(A)b$, where p_k is a polynomial with degree < k
- less obvious: there is a two-term recurrence

$$x^{(k+1)} = x^{(k)} + \alpha_k r^{(k)} + \beta_k (x^{(k)} - x^{(k-1)})$$

- $ightharpoonup \alpha_k$ and β_k are determined by the CG algorithm
- looks like accelerated gradient descent update
- can derive recurrence from optimality conditions: each new iterate $x^{(k+1)}$ must have gradient (residual) orthogonal to \mathcal{K}_k

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exercise: derive CG update from Krylov optimality condition

CG converges in Rank(A) iterations

write (don't compute!) SVD of $A = V \Lambda V^T$ with

- $ightharpoonup r = \operatorname{Rank}(A)$
- $V \in \mathbf{R}^{n \times r}$: orthonormal: $V^T V = I_r$

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characteristic polynomial of Λ :

$$\xi(s) = \det(sI_r - \Lambda) = (s - \lambda_1) \cdots (s - \lambda_r) = s^r + \alpha s^{r-1} + \cdots + \alpha_r$$

Cayley-Hamilton theorem

$$\xi(\Lambda) = 0 = \Lambda^r + \alpha_1 \Lambda^{r-1} + \dots + \alpha_r I_r$$

$$\Lambda^{-1} = -(1/\alpha_r)(\Lambda^{r-1} + \alpha_1 \Lambda^{r-2} + \dots + \alpha_{r-1} I_r)$$

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write $A^{-1} = V\Lambda^{-1}V^{T}$ in terms of this decomposition:

$$A^{-1} = V\Lambda^{-1}V^{T} = -(1/\alpha_{r})(V\Lambda^{r-1}V^{T} + \alpha_{1}V\Lambda^{r-2}V^{T} + \dots + \alpha_{r})$$
$$= -(1/\alpha_{r})(A^{r-1} + \alpha_{1}A^{r-2} + \dots + \alpha_{r-1}I)$$

in particular, $x_{\star} = A^{-1}b \in \mathcal{K}_r$

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want to solve Ax = b.

given approximate solution $Ax^{(0)} \approx b$, for k = 1, ...,

- ightharpoonup compute residual $r^{(k)} = b Ax^{(k)}$
- use any method to solve $A\delta^{(k)} = r^{(k)}$
- $x^{(k+1)} = x^{(k)} + \delta^{(k)}$



Convex optimization: Algorithms and complexity, 2014.



A unified convergence bound for conjugate gradient and accelerated gradient, 2016.