

# This RoadMap is prepared by:

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## Confidential Rule for the success of a Programmer?

Only One Rule is followed by every Programmer -> Practice, Practice & Practice.

## Motivation

Why would I study Computer Science - <http://www.shafaetsplanet.com/?p=1639>

Why would I learn programming - <http://www.shafaetsplanet.com/?p=1437>

Programming Contest and Online Judge - <http://www.shafaetsplanet.com/?p=1400>

## BookList

Book - Computer Programming ~ Author - Tamim Shahriar Subeen  
Book - Graph Algorithms - Shafaet Ashraf  
Book - Data Structures and Algorithms - Coreman  
Book - Competitive Programming 3 or 4 - Steven Halim

## Newbie(Who has no knowledge about programming)

### Start learning C programming (40 days at most)

Reference Book:

[https://drive.google.com/file/d/1eQ4NNxzITSWXby2b-H-7ZseewE8SCSDK/view?usp=share\\_link](https://drive.google.com/file/d/1eQ4NNxzITSWXby2b-H-7ZseewE8SCSDK/view?usp=share_link)

Highly recommended to buy a hard copy of this book.

Reference Youtube Channel:

<https://www.youtube.com/playlist?list=PLPkEK3TrAJ1M4n273l67kZvz13gsjXPkr>

Topics must be covered -

- Data type, Input/ Output
- Operators
- If/else if / else
- Loop - For, While
- Array
- String
- Function
- Structure

### Start Solving Problems After learning Loop(20 days)

<https://www.beecrowd.com.br/judge/en/problems/index/1>

Target Count - 100 problems within 20 days

# Beginner(At least have the knowledge of C/C++)(45 days)

## Start Learning C++

Topics need to be covered -

- Input/ Output
- String & String functions
- STL(vector, stack, queue, set, map, priority\_queue, pair)

STL resources:

Website:

<https://www.cplusplus.com/>

PDF: [https://drive.google.com/file/d/1\\_oPPOdn4peRpmL4ujyki-APj8HaMmIYQ/view?usp=sharing](https://drive.google.com/file/d/1_oPPOdn4peRpmL4ujyki-APj8HaMmIYQ/view?usp=sharing)

Youtube channel for STL:

<https://www.youtube.com/playlist?list=PLgLCjVh3O6Sgux985GYG22xkFt9z9Sq0>

- Recursion

Reference video for recursion:

<https://www.youtube.com/watch?v=lxQSirehGP8>

- Complexity Analysis

Ref: <http://www.shafaetsplanet.com/?p=1313>

<https://drive.google.com/file/d/1dPh1LgDqRQczpTPaneH1I30LsrKKRYwi/view?usp=sharing>

Now you are set for solving problems.

Start solving problems from [https://codeforces.com/problemset?order=BY\\_RATING\\_ASC](https://codeforces.com/problemset?order=BY_RATING_ASC)

Try solving problems sequentially.

Target Problem Count: 200 Problems

## Pre-Intermediate(Can solve CodeForces A, B)(90 days)

- Binary Search

Ref: <http://www.shafaetsplanet.com/?p=2279>

[https://drive.google.com/file/d/1um5OQ44NdGiQQYaVzRxZ1yQGwj\\_KfJTM/view?usp=sharing](https://drive.google.com/file/d/1um5OQ44NdGiQQYaVzRxZ1yQGwj_KfJTM/view?usp=sharing)

Problems on Binary Search: [https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=binary+search)

[https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=binary+search)

<https://cses.fi/problemset> (Sorting Searching Section)

- Two pointer

<https://www.geeksforgeeks.org/two-pointers-technique/>

Problems on Two Pointer: [https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=two+pointers)

[https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=two+pointers)

- STL(unordered\_map, multiset, deque)

- Bit Manipulation

Ref: <https://www.hackerearth.com/practice/basic-programming/bit-manipulation/basics-of-bit-manipulation/tutorial/>

Problems on BitManipulation: [https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=bitmasks)

[https://codeforces.com/problemset?](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=bitmasks)

- Sorting with structure/ pair

Ref: <https://www.tutorialspoint.com/structure-sorting-in-cplusplus>

<https://drive.google.com/file/d/1irYBiT9Tf6iu33y5GYIRkUr4PZ9E35eU/view?usp=sharing>

- Prefix Sum

- Ref: [https://drive.google.com/file/d/142B7ZStchmXHLdBL8vUjxG0S6-Sj1\\_Rg/view?usp=sharing](https://drive.google.com/file/d/142B7ZStchmXHLdBL8vUjxG0S6-Sj1_Rg/view?usp=sharing)
- Greedy
- Ref: [https://drive.google.com/file/d/1T6mgESEfcwFLC61QEcray4irTt4fq\\_cS/view?usp=sharing](https://drive.google.com/file/d/1T6mgESEfcwFLC61QEcray4irTt4fq_cS/view?usp=sharing)
- Basic Geometry
- Problems: [https://toph.co/problems/geometry?sort=popularity\\_desc](https://toph.co/problems/geometry?sort=popularity_desc)
- Implementation Problems
- [https://codeforces.com/problemset?order=BY\\_RATING\\_ASC&tags=implementation](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=implementation)
- Target Problem solve Count: 300

## How to increase Rating on Codeforces:

First of all, you have to identify your comfort zone. That means you have to identify which problems you can solve more comfortably than others. For example, one might find a 1200 difficulty problem easier to solve but might struggle with 1300/1400 difficulty problem. So he/she should try solving 1400 difficulty problems. Note that, solving more and more 1200-rated problems won't gonna change your skill. You have to choose such problems which will be challenging your brain.

Now how you should approach a problem:

Suppose you have selected a problem that has 200 more difficulty level than your comfort zone, You will try solving this problem for the first 30-45 minutes. If you somehow failed to come out with any logic, then read the first paragraph of the editorial on that problem, don't read the full editorial. Then after taking some insights from the editorial, try solving the problem again. If you again fail to solve that problem, then this time read the full editorial, then try to solve this problem. If you fail again, then this time try watching some code written by famous coders(i.e tourist) then try to implement that code after understanding that code. Believe me, this works like magic.

Participate in at least 1 to 2 virtual contests each day. Try participating from 8:30 to 10:30pm.

A piece of advice, do not engage heavy algo problems until you can solve codeforces A, B and often C.

Watch this one: <https://www.youtube.com/watch?v=87oe8kdAjAs>

## Intermediate(Can solve CodeForces A, B fluently, and C sometimes)(160 days)

- Advanced Greedy
- Ref: <https://www.youtube.com/watch?v=IKDtIUMW7F4>
- Math, Number theory
- Ref: <https://drive.google.com/file/d/1a2KwvopVF955f96u1S3oE0hhD2B1j7v3/view?usp=sharing>
- <https://www.youtube.com/watch?v=ZsZglqx33U8>
- Gcd, Lcm, Sieve, Prime Factorization, Bigmod, Modular Inverse, NOD, SOD
- Sieve: <http://www.shafaetsplanet.com/?p=624>
- Prime Factorization - <https://cp-algorithms.com/algebra/factorization.html> (trial division)
- NOD/SOD - <https://cp-algorithms.com/algebra/divisors.html>
- Problems: <https://projecteuler.net/archives>
- <https://lightoj.com/problems/category/modular-arithmetic>
- Graph(bfs, dfs, dijkstra, topological sort, disjoint set, Graph Traversal)
- Ref: Book - Graph Algorithms - Shafaet Ashraf
- Book - Data Structures and Algorithms - Coreman
- Book - Competitive Programming 3 or 4 - Steven Halim
- [https://drive.google.com/file/d/1FI76e3d9fmb4LP\\_Veb0At0M4uxlVTrP/view?usp=sharing](https://drive.google.com/file/d/1FI76e3d9fmb4LP_Veb0At0M4uxlVTrP/view?usp=sharing)
- Dsu - <http://www.shafaetsplanet.com/?p=763>
- Bfs - <http://www.shafaetsplanet.com/?p=604>
- Dfs - <http://www.shafaetsplanet.com/?p=973>
- Graph Traversal Problems: <https://toph.co/problems/graph-traversal>
- Basic Dynamic Programming(knapsack, coin change, LIS, LCS)
- Ref: <https://www.youtube.com/watch?v=cbgdSX2pXcQ> (2:17 - Dynamic Programming Basics)

<http://www.shafaetsplanet.com/?p=3638>

Problems on Basic DP: <https://atcoder.jp/contests/dp/tasks>

[https://codeforces.com/problemset/page/2?tags=dp&order=BY\\_RATING\\_ASC](https://codeforces.com/problemset/page/2?tags=dp&order=BY_RATING_ASC)

- Sliding Range Minimum Query

Ref: <http://www.shafaetsplanet.com/?p=2316>

- Data Structures (Segment tree, pds)

Segment Tree: <http://www.shafaetsplanet.com/?p=1557>

[https://cp-algorithms.com/data\\_structures/segment\\_tree.html](https://cp-algorithms.com/data_structures/segment_tree.html)

PBDS: <https://www.youtube.com/watch?v=MiBrJTNOEP0>

<https://codeforces.com/blog/entry/11080>

- Basic Game Theory

Ref: <http://www.shafaetsplanet.com/?p=2325>

<http://www.shafaetsplanet.com/?p=2608>

<https://www.youtube.com/watch?v=2GoUYpQIAUY>

- Interactive Problems

Ref: <https://codeforces.com/blog/entry/45307>

<https://www.youtube.com/watch?v=a2QJZT4XDlc>

Problems: [https://codeforces.com/problemset?order=BY\\_RATING\\_ASC&tags=interactive](https://codeforces.com/problemset?order=BY_RATING_ASC&tags=interactive)

- Basic Counting and Probability

Ref: <https://drive.google.com/drive/folders/1AQrr8LXBO-WHTQ7KYcu08E-1fshg5WN1?usp=sharing> (as far as you can)

Intermediate Higher Math book

- Target Problem Count: 400 problems.

## Advanced - 0(Preparation for ICPC/NCPC/IUPC)(300 days)

- Math and Number Theory(Euler Totient, primality tests, etc)

Euler Totient: <https://cp-algorithms.com/algebra/phi-function.html>

Primality tests: [https://cp-algorithms.com/algebra/primality\\_tests.html](https://cp-algorithms.com/algebra/primality_tests.html)

Problems that must be solved: <https://lightoj.com/problems/category/number-theory>

- Dynamic Programming(Digit dp, Bitmask Dp)

Digit Dp blog and problems: <https://codeforces.com/blog/entry/53960>

Bitmask dp: <https://codeforces.com/blog/entry/81516>

Bitmask dp problems: <https://lightoj.com/problems/category/bitmask-dp>

Practice problem for DP: [Lightoj DP section](#) , [Codeforces DP tags\(Start from 1700\)](#)

- Graph and Tree(MST, Bellman-Ford, Floyd Warshall, Dijkstra Again, Diameter of Tree)

MST: Book - Graph Algorithms - Shafaet Ashraf

Book - Data Structures and Algorithms - Coreman

Book - Competitive Programming 3 or 4 - Steven Halim

MST Problems: <https://toph.co/problems/minimum-spanning-tree>

Bellman-Ford: The same reference can be used as MST.

Dijkstra & shortest Path Problems: <https://toph.co/problems/shortest-path>

Main Objective: **Solve more and more problems from codeforces, lightoj, toph graph section.**

- Tree in-out DP:

<https://returnzero00.wordpress.com/2018/02/21/%E0%A6%9F%E0%A7%8D%E0%A6%B0%E0%A6%BF-in-out-dp/>

- Strings(Hashing, Kmp, Z, Trie(DS))

Ref: <https://www.youtube.com/watch?v=zbV0IRWBNvU>

Hashing: <https://cp-algorithms.com/string/string-hashing.html>

Hashing Problems: [https://toph.co/problems/tags/hashing?sort=difficulty\\_asc](https://toph.co/problems/tags/hashing?sort=difficulty_asc),  
<https://algo.codemarshal.org/contests/icpc-dhaka-19-preli/problems/A>

Kmp: <http://www.shafaetsplanet.com/?p=3209>

<https://cp-algorithms.com/string/prefix-function.html>

Z algo: <https://cp-algorithms.com/string/z-function.html>

<https://medium.com/%E0%A6%AA%E0%A7%8D%E0%A6%B0%E0%A7%8B%E0%A6%97%E0%A7%8D%E0%A6%B0%E0%A6%BE%E0%A6%AE%E0%A6%BF%E0%A6%82-%E0%A6%AA%E0%A6%BE%E0%A6%A4%E0%A6%BE/z-algorithm-string-matching-algorithm%E0%A6%AA%E0%A6%B0%E0%A7%8D%E0%A6%AC-%E0%A7%A6%E0%A7%A7-663527f83131>

Kmp / Z problems - <https://codeforces.com/problemset/problem/432/D> ,  
<https://codeforces.com/problemset/problem/346/B>  
<https://codeforces.com/contest/291/problem/E>(requires KMP optimization)

- Combinatorics

Ref: [https://www.youtube.com/watch?v=fEb\\_swNH0fY](https://www.youtube.com/watch?v=fEb_swNH0fY)

Problems: <https://toph.co/problems/tags/combinatorics>  
<https://lightoj.com/problems/category/combinatorics>

Stars and Bars : [https://cp-algorithms.com/combinatorics/stars\\_andBars.html](https://cp-algorithms.com/combinatorics/stars_andBars.html)

- Game Theory

Ref:

<https://www.youtube.com/watch?v=EienAWnUPow>

<http://www.shafaetsplanet.com/?p=2714>

- Data Structure(Segment Tree with Lazy Propagation, BIT, Mergesort Tree, LCA, MO)

Ref: <https://www.youtube.com/watch?v=0v--9nEFfAM>

BIT: <http://www.shafaetsplanet.com/?p=1961>

Problems on BIT: <https://codeforces.com/blog/entry/20569>

LCA: <http://www.shafaetsplanet.com/?p=1831>

<https://www.topcoder.com/thrive/articles/Range%20Minimum%20Query%20and%20Lowest%20Common%20Ancestor>

Problems on LCA: <https://lightoj.com/problems/category/rmq-lca>

Segment Tree with Lazy: <http://www.shafaetsplanet.com/?p=1591>

Merge sort Trees: <https://discuss.codechef.com/t/merge-sort-tree-tutorial/14277>

Problems on Merge Sort Tree: <https://www.codechef.com/tags/problems/merge-sort-tree> <https://toph.co/problems/tags/mergesorttree>

MO: <https://rezwanarefin01.github.io/posts/block-decomposition-01/>

MO Problems: <https://toph.co/problems/tags/mosalgorithm>

- Probability and Expected Value

Ref: [https://www.youtube.com/watch?v=fEb\\_swNH0fY](https://www.youtube.com/watch?v=fEb_swNH0fY) (follow probability and expected value section)

<http://www.shafaetsplanet.com/?p=3060>

Problems: <https://lightoj.com/problems/category/probability>

Problems on Expected values: <https://www.codechef.com/tags/problems/expected-value>

## Advanced - 1(Top 50 in ICPC preliminary)

- Aho corasick
- MO with Update  
Blog: <https://rezwanarefin01.github.io/posts/block-decomposition-01/>
- Suffix array  
Blog: <https://tanvir002700.wordpress.com/2015/01/13/suffix-array/>  
Problems: <https://toph.co/problems/tags/suffixstructure>
- Palindromic tree(eertree)  
Blog: <https://rezwanarefin01.github.io/posts/palindromic-tree-01/>  
Problems: <https://toph.co/problems/palindromic-tree>
- Wavelet Tree
- State Space Graph with bfs or dijkstra  
Ref: Book - Competitive Programming 3 or 4
- Manacher  
Blog: <https://cp-algorithms.com/string/manacher.html>  
Problems: <https://codeforces.com/blog/entry/63853>
- Mo on Tree  
Blog: <https://codeforces.com/blog/entry/43230>  
Problems: included on the above blog
- Sack + Small to Large Technique  
Blog: <https://codeforces.com/blog/entry/44351>  
Problems: Included on the blogs
- Bipartite Graph
- Ternary Search

## Advanced - 2(Top 25 in ICPC preliminary)

- HLD  
BLog: <https://discuss.codechef.com/t/tutorial-heavy-light-decomposition/69423>  
Problems: <https://www.codechef.com/tags/problems/heavy-light-decomposition>
- Centroid Decomposition  
Blog: <https://codeforces.com/blog/entry/81661>  
Problems: <https://codeforces.com/blog/entry/52492>
- Persistent Segment Tree  
Blog: <https://rezwanarefin01.github.io/posts/persistent-segment-tree-01/>  
<https://rezwanarefin01.github.io/posts/persistent-segment-tree-02/>  
Problems: <https://toph.co/problems/tags/persistentsegmenttree>
- Advanced Geometry
- Suffix Automaton  
Blog: <https://cp-algorithms.com/string/suffix-automaton.html>  
Problems: Included on the link mentioned just above.
- Flow Graph
- Fast Fourier Transform  
Blog: <https://rezwanarefin01.github.io/posts/fast-fourier-transform/>  
Problems: <https://www.codechef.com/tags/problems/fast-fourier-transform>

## Beyond(Top 10 in ICPC preliminary)

Upcoming...

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