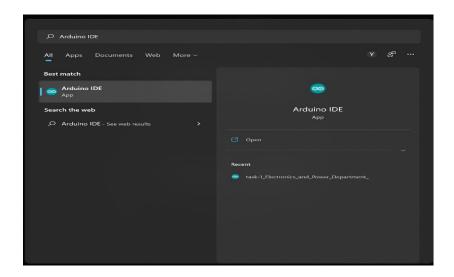
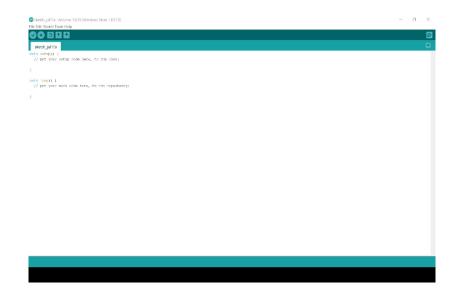
ESP32 operating algorithm

The first step is download the Arduino IDE to your laptop:

Arduino is an open source hardware and software company and maker community. Arduino started in the early 2000s. Popular with electronic makers, Arduino offers a lot of flexibility through an open source system.



The second step is open the program (to identify the ESP32 segment):

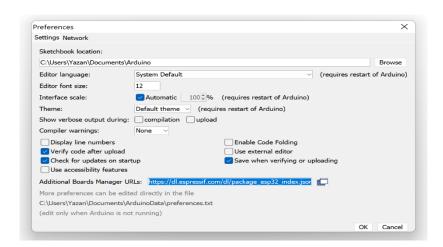


1- Enter the File list:

1- Click on Preferences.

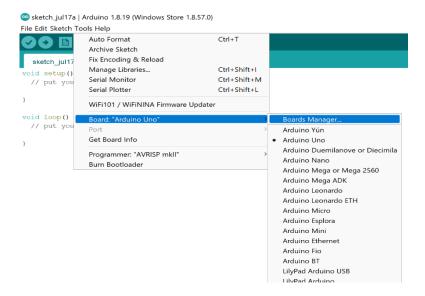


2- Add(https://dl.espressif.com/dl/package esp32 index.json).

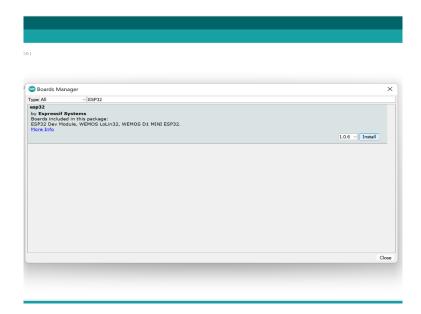


2- Enter the Tools list:

1- Choose (board "Arduino Uno")



2- Chose (Boards Manager)

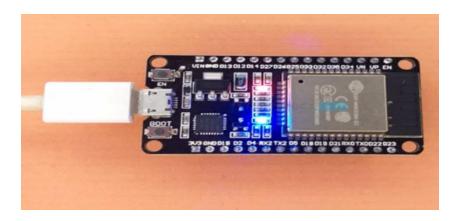


Type **ESP32** in the blank and then install the libraries

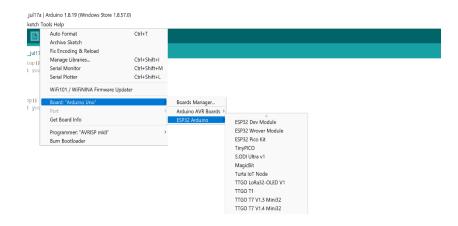


3- Enter the Tools list:

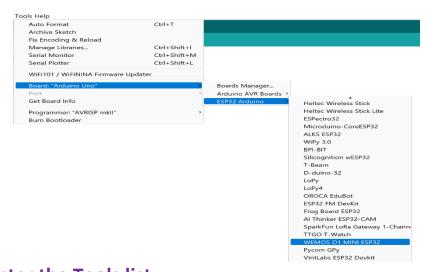
- 1- Choose (board "Arduino Uno")
- 2- Connect the device to the laptop (through the USB port)



3- Choose ESP32 Arduino



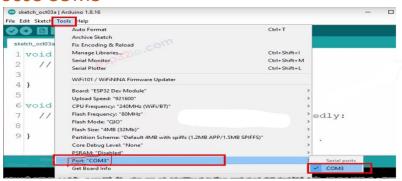
4-Choose WEMOS D1 MINI ESP32



4- Enter the Tools list:

1- Choose port. "com3"

2- Choose COM3



5- Turn on the ESP32 light:

1- Click on a file

2- Examples

3-01.Basics



4- Blink

```
Blink
  Blink
  Turns an LED on for one second, then off for one second, repeatedly.
  Most Arduinos have an on-board LED you can control. On the UNO, MEGA and ZERO
  it is attached to digital pin 13, on MKR1000 on pin 6. LED_BUILTIN is set to the correct LED pin independent of which board is used.
  If you want to know what pin the on-board LED is connected to on your Arduino model, check the Technical Specs of your board at:
  https://www.arduino.cc/en/Main/Products
  modified 8 May 2014
  by Scott Fitzgerald
  modified 2 Sep 2016
  by Colby Newman
  This example code is in the public domain.
// the setup function runs once when you press reset or power the board
// void setup() {
    // initialize digital pin LED_BUILTIN as an output.
  pinMode (LED_BUILTIN, OUTPUT);
// the loop function runs over and over again forever
void loop() {
    digitalWrite(LED_BUILTIN, HIGH);
                                            // turn the LED on (HIGH is the voltage level)
                                           // wait for a second
// turn the LED off by making the voltage LOW
// wait for a second
  digitalWrite(LED_BUILTIN, LOW);
  delay(1000);
```

*Note, the time has been changed to 10 seconds only (instead of 1000)

5- Press the arrow to turn on the light

