

User Flow Miro link:

https://miro.com/welcomeonboard/YjdIcmx0NGI6SFY5QzNoQIVJeUFIR21ySnN3Q0RJYUtxVFVzN1M5bDJLSENCUUxOS01kL21HWmVRZnZoS2FyR1BrUnA5cWd1R3hmWEVvUzlHUzJacUo4blUzeXN2MlpzM3BKdUhBS3N3VGvPwmxQSEdkT3pHYTEyWFBsZGpVWUjhWWluRV AxeXRuUUGwWDl3Mk1qRGVRPT0hdjE=?share_link_id=476798369169

The screenshot shows a user interface for a project submission. At the top, there's a navigation bar with the UDACITY logo, a search bar, and a help menu. Below the navigation, the title "Project: Low-Fidelity Rapid Prototyping Sprint" is displayed. A section titled "Submission Results" shows a green checkmark icon and the text "Submission Passed". Under "Feedback Details", there's a section for "Specification Review" with a "Reviewer Note". The note starts with "Congratulations 🌟 🎉" and "Hi There," followed by a detailed message about the submission's quality and a suggestion to refer to a great article about product ideation. The message concludes with "All the best for the upcoming project 😊".

UDACITY Part of Accenture Dashboard Catalog Live Sessions

Project: Low-Fidelity Rapid Prototyping Sprint

Submission Results

Submission Date: April 21, 2025

Submission Passed

Feedback Details

Specification Review

Reviewer Note

Congratulations 🌟 🎉

Hi There,

You have done an amazing job putting together this submission. Brilliant job done in identifying the pain points of the user and addressing the same with the features listed in the feature ideation frame. The feature "A plagiarism detection tool prevents unauthorized reuse of uploaded notes", can act as a differentiating feature when compared to existing apps.

I have included some comments and would request you to take a look at them. I can only go ahead and talk about how wonderful your submission has been. Your effort and hard work are highly appreciated and it shows in the kind of submission you have put together.

There are a lot of different plugins available for Figma. Here is a [great article](#) on some other useful plugins you should check out. You can also refer to [this link](#) to understand how to name and annotate your Figma versions if you plan to work extensively in Figma.

Suggestion: Please refer to [this link](#) to understand a few Techniques for Product Ideation: Generation, Selection and Implementation

All the best for the upcoming project 😊

Step 1: Research Synthesis



Step 1: Research Synthesis

- ✓ The project demonstrates the use of Miro for design collaboration.

Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

Thank you for sharing the Miro Board link with the required permission. The project looks great and is logically organized.

Suggestion

Please refer to [this link](#) to understand step by step guide on creating a Miro Board. You can also refer to [this](#) article for Practical Miro tips and tricks.

A link to a Miro board is submitted.



Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

Thank you for sharing the Miro Board link with the required permission. The project looks great and is logically organized.

Suggestion

Please refer to [this link](#) to understand step by step guide on creating a Miro Board. You can also refer to [this](#) article for Practical Miro tips and tricks.

A link to a Miro board is submitted.

The link has the `can_comment` permission.

The project should be organized logically and neatly.

- ✓ The student will be able to actively listen to research interviews.

-

✓ The student will be able to actively listen to research interviews.

Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

Good job done in this section. The notes are detailed and grouped basis respondents, with each respondent having its color card. Each note highlights the pains, opportunities, or other observations.

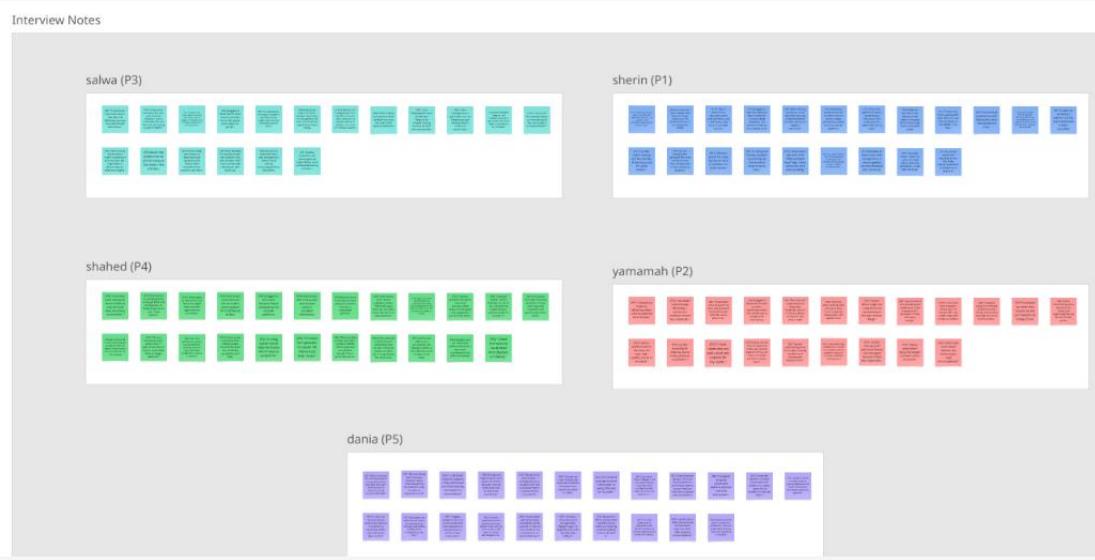
Awesome

It is a very valuable skill at this stage of the research process, to be able to get information from participants and list the feedback. The same has been done precisely. Brilliant work was done in this section! Attached below is a screenshot of the current submission for reference.



Awesome

It is a very valuable skill at this stage of the research process, to be able to get information from participants and list the feedback. The same has been done precisely. Brilliant work was done in this section! Attached below is a screenshot of the current submission for reference.





Suggestion

As a tip, you can check out [this article](#) for writing and building great notes for your research. You can also refer to [this article](#) on How, When, and Why to Conduct user interviews.

*The design board has a frame labeled **Interview Notes**.*

The frame should include separate sections of notes for each of the provided interviews. Each respondent should have their own color note card.

The notes should describe the highlights, pains, opportunities, or other observations.

- ✓ The synthesis board demonstrates the ability to identify themes and opportunities from raw research. ▾

- ✓ The student will be able to ideate solutions for observed opportunity areas from research. ▾

- ✓ The student will be able to select high-value features to prototype. ▾

Step 2: Rapid Prototyping



- ✓ The student will be able to actively listen to research interviews. ▾

- ✓ The synthesis board demonstrates the ability to identify themes and opportunities from raw research. ▾

Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

You have done an amazing job in this section, it is neatly organized and is easy to understand. The exercise of themes and opportunities acts as a collaborative tool and will identify patterns across different users. The mentioned themes are descriptive yet concise and have clear names.

Awesome

The Theme "scattered notes across platforms" is a great start as the pain is experienced across different personas and can help in addressing mass-market issues.

Attached below is a screenshot of the current submission for reference.

Interview Synthesis



Attached below is a screenshot of the current submission for reference.

Interview Synthesis



Suggestion

To learn more about affinity mapping (the method used in the themes and opportunities), when to use it, and how to use it effectively, please refer to [the link](#)

The design board has a frame labeled **Themes and Opportunities** (or **Interview Synthesis**).

The notes from the **Interview Notes** section are copied to the **Interview Synthesis** section.

The notes should be grouped and have clearly defined labels representing themes and opportunities

- The student will be able to ideate solutions for observed opportunity areas from research. ▼

- The student will be able to select high-value features to prototype. ▼

- The design artifacts an ability to sketch concepts in extreme low fidelity

- The student will be able to create low fidelity clickable prototypes

Reviewer Note

 - THIS SECTION MEETS SPECIFICATIONS

Awesome 

Good job done in this section. The screens are well connected and can be navigated with ease

Additional Resource: As prototypes are so important across the design process, the experience of making them needs to be fast and easy. Please refer to [this article](#) that provides some tips to help streamline and speed up your prototype creation workflow. You can also refer to [this website](#) to check a few Figma tips

The **Digital Prototype** frame should include a URL to the published Figma prototype

The prototype should include clickable regions that follow basic UI principles.

The link to a clickable prototype should be something like this: (<https://www.figma.com/proto...>) instead of a Figma file link (<https://www.figma.com/file...>)

Awesome 

Good job done in this section. The screens are well connected and can be navigated with ease

Additional Resource: As prototypes are so important across the design process, the experience of making them needs to be fast and easy. Please refer to [this article](#) that provides some tips to help streamline and speed up your prototype creation workflow. You can also refer to [this website](#) to check a few Figma tips

The **Digital Prototype** frame should include a URL to the published Figma prototype

The prototype should include clickable regions that follow basic UI principles.

The link to a clickable prototype should be something like this: (<https://www.figma.com/proto...>) instead of a Figma file link (<https://www.figma.com/file...>)

- The student will be able to translate product concepts to digital drawings using Figma

Step 3: Usability Study and Design Iteration

- The student will be able to conduct a usability study

- The design artifact demonstrates the ability iterate digital designs based on usability results



Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

Please find a summary of rubric requirements versus the current submission

- The frame should include exported images of a wireframe prototype created using Figma
- Each screen should include a short paragraph text description of the functionality
- The prototype should be lo-fidelity and be limited to 3-4 screens
- The prototype should include common UI design patterns like buttons, navigation, and links

Awesome

Good job done in this section, the frames include UI design patterns and are annotated precisely. A brilliant job is done overall!

Suggestion

You can refer to [the link](#) to understand exports in Figma. You can also refer to [this article](#) for a guide to creating a design system in Figma



You can refer to [the link](#) to understand exports in Figma. You can also refer to [this article](#) for a guide to creating a design system in Figma

*The design board has a frame labeled **Digital Prototype - Iteration 1**.*

The frame should include exported images of a wireframe prototype created using Figma.

Each screen should include a short paragraph text description of the functionality.

The prototype should be lo-fidelity and be limited to 3-4 screens.

The prototype should include common UI design patterns like buttons, navigation, and links.

Step 3: Usability Study and Design Iteration

<input checked="" type="checkbox"/> The student will be able to conduct a usability study	
<input checked="" type="checkbox"/> The design artifact demonstrates the ability iterate digital designs based on usability results	
<input checked="" type="checkbox"/> The student will be able to interpret usability study results and identify areas of improvement	

✓ The student will be able to conduct a usability study

✓ The design artifact demonstrates the ability iterate digital designs based on usability results

Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

Good job done in this section! The screens are annotated for the changes executed.

*The design board has a frame labeled **Iterated Prototype - Iteration 2**.*

The frame should include exported images of a wireframe prototype created using Figma.

Each screen should include a short paragraph text description of the functionality.

The prototype should be lo-fidelity and be limited to 3-4 screens.

The prototype should include common UI design patterns like buttons, navigation, and links.

The prototype should include changes based on the usability study.

✓ The student will be able to interpret usability study results and identify areas of improvement

Reviewer Note

- THIS SECTION MEETS SPECIFICATIONS

Awesome

You have successfully met all the requirements as mentioned in the rubric, brilliant job is done overall! Please find a summary of current submission versus rubric requirements

- The Usability Study frame should include a journey map with each stage broken into smaller tasks (Awesome: The shared user flow is logical and on point)
- Comments from each usability study should be added under each relevant stage. Comments should include things like misunderstandings, pains, frustrations, delights, and ideas.
- Selected areas of improvement should be clearly marked using a different colored note. These notes should include text describing the reason the area is important based on the research.

The **Usability Study** frame should include a journey map/user flow with each stage broken into smaller tasks.

Comments from each usability study should be added under each relevant stage. Comments should include things like misunderstandings, pains, frustrations, delights, and ideas.

Awesome

You have successfully met all the requirements as mentioned in the rubric, brilliant job is done overall! Please find a summary of current submission versus rubric requirements

- The Usability Study frame should include a journey map with each stage broken into smaller tasks (Awesome: The shared user flow is logical and on point)
- Comments from each usability study should be added under each relevant stage. Comments should include things like misunderstandings, pains, frustrations, delights, and ideas.
- Selected areas of improvement should be clearly marked using a different colored note. These notes should include text describing the reason the area is important based on the research.

The **Usability Study** frame should include a journey map/user flow with each stage broken into smaller tasks.

Comments from each usability study should be added under each relevant stage. Comments should include things like misunderstandings, pains, frustrations, delights, and ideas.

Selected areas of improvement should be clearly marked using a different colored note. These notes should include text describing the reason the area is important based on the research/usability study conducted.