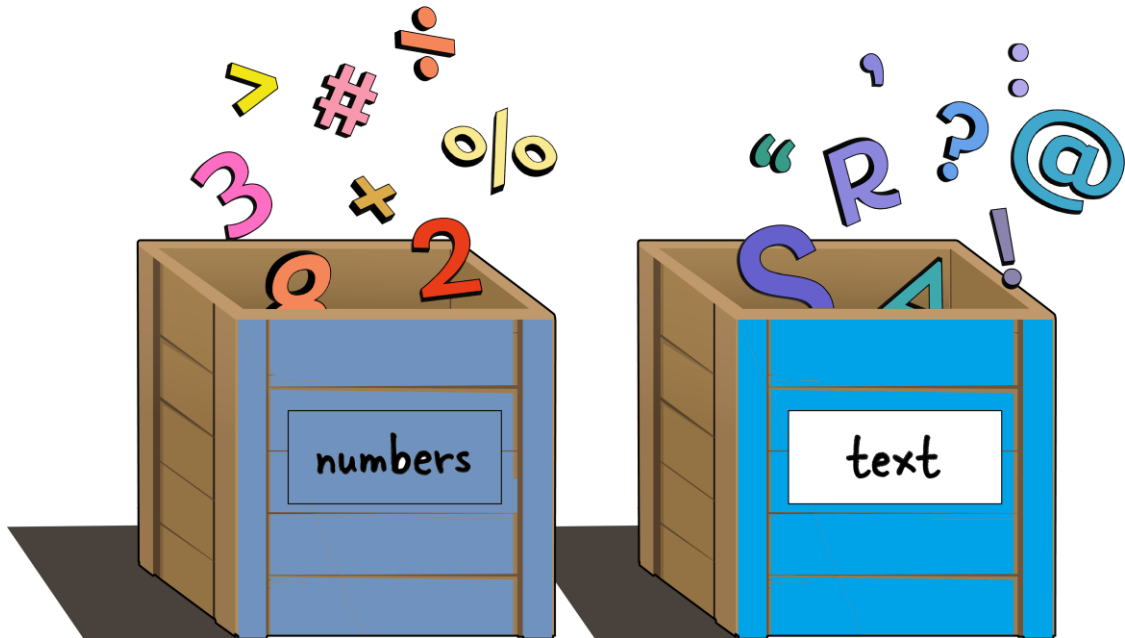
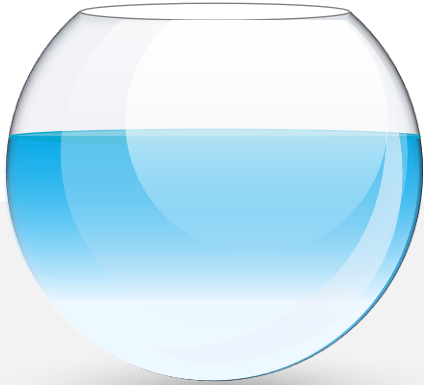


TypeScript DataTypes

Chapter-2



DataTypes



A data type is a classification
of a variable representing the
type of data it can hold



Typescript Data Types

Built-in types
User-defined types



Typescript Assign a type

Explicit
Implicit

Built-in Types



Number



void



String



null



Any



Boolean



undefined

Number & String



Number

It consists of whole numbers and floating point values, it is represented by the keyword number.



String

The values in a string are surrounded by single quotation marks or double quotation marks. It is represented by the keyword string.

Number

```
let age:number=1;  
let amount:number=510.25
```



```
let name1:string='remya';  
let name2:string="raju";  
console.log(name1);  
console.log(name2);
```



Boolean & Void

Boolean

Boolean represents the true or false values. It is represented by the keyword boolean..



Void

The void type is used when there is no data, it is used when functions return no value. It is represented by the void keyword



Boolean

```
let a:boolean=true;
let b:boolean=false;
console.log(a);
console.log(b);
```

Void

```
function greet(): void {
  console.log("Hello, world!");
}
```



Null & undefined



Null

Null refers to the absence of any object value. It means nothing or no value. It is similar to the void type but we have to define it explicitly. The null keyword is used to define the null type in typescript.



undefined

Denotes all uninitialized variables in typescript. Assigning a value to an undefined data type is of no use.



Null

```
let myValue: string | null = null;
```



undefined

```
let myVariable: number; // automatically  
                           initialized with 'undefined'
```

Any

any

In TypeScript, the any type is a special type that is used to represent values of any type.

any

```
let a: any;  
let b: any;  
a="aitrich";  
b=1;  
console.log(a);  
console.log(b);
```

User-Defined Types



Array



class



Tuple



Functions



Interface



Enums

Array & Tuple

Array

Array is a collection of elements of a similar data type. TypeScript supports working with arrays of values.



Tuple

It is a data type that includes two sets of values of different data types.



Arrays can be Written in

```
var list : number [] = [1,2,3]  
var list : Array<number>=[1,2,3]  
var list : any [] =[1, true , "free"]
```



Tuple can be Written in

```
var x : [string , number ]  
x=["hello" , 10]
```



Interface

Interface

Interfaces are a way to define contracts for object shapes..

Interface

```
interface Person {  
  firstName: string;  
  lastName: string;  
  age: number;  
}
```

Interface

```
const person: Person = {  
  firstName: "John",  
  lastName: "Doe",  
  age: 25,  
};
```

class

class

Classes allow you to create objects with both properties and methods.

Object's properties

Black hair

Black eyes

Fair skin



Object's actions

Eat

Sleep

Walk

Play

Study

Scientechn Easy

A person is an object

```
class Person {  
    private name: string;  
  
    public constructor(name: string) {  
        this.name = name;  
    }  
  
    public getName(): string {  
        return this.name;  
    }  
}  
  
const person = new Person("Jane");  
console.log(person.getName());
```

Enum

Enum

Enums provide a way to define a set of named constant values.

Enum

```
enum Color {  
    Red = "RED",  
    Green = "GREEN",  
    Blue = "BLUE",  
}
```

```
const selectedColor: Color =  
    Color.Green;
```

Questions???

