### **COMPSCI 762 Tutorial 8**

Tutorial on Bayesian Networks, kNN, SVM, MDP and Q-Learning

Luke Chang

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The University of Auckland

# **Topics**

Bayesian Networks

K-Nearest Neighbour (kNN) Model

Support Vector Machine (SVM)

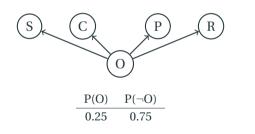
### **Example**

You are given a toxicity data set that describes chemical compounds with 5 *Boolean* attributes: water **S**olubility, **C**ytochrominhibitor, contains **P**hosphate, and cancerogenic in the **R**at model, and the **O**utcome of some toxicity test. Could you learn a Bayesian network on the given dataset?

S	C	P	R	О
TRUE	TRUE	FALSE	TRUE	Negative
TRUE	FALSE	TRUE	TRUE	Negative
<b>FALSE</b>	<b>FALSE</b>	TRUE	<b>FALSE</b>	Negative
<b>FALSE</b>	TRUE	TRUE	TRUE	Positive

If you condition on every attribute (join links top down),  $\mathbf{0}$  will condition on 4! = 24 possible combinations.

S	C	P	R	O
TRUE	TRUE	FALSE	TRUE	Negative
TRUE	FALSE	TRUE	TRUE	Negative
<b>FALSE</b>	FALSE	TRUE	FALSE	Negative
<b>FALSE</b>	TRUE	TRUE	TRUE	Positive

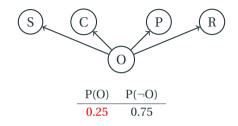


O	P(S)	$P(\neg S)$
P	0	1.0
N	0.666	0.333

O	P(C)	$P(\neg C)$
P	1.0	0
N	0.333	0.666

O	P(P)	$\mathrm{P}(\neg\mathrm{P})$
P	1.0	0.0
N	0.666	0.333

C	P(R)	$P(\neg R)$	
P	1.0	0.0	
V	0.666	0.333	



O	P(S)	$P(\neg S)$	O	P(C)	$P(\neg C)$	O	P(P)	$P(\neg P)$	Ο	P(R)	$P(\neg R)$
P	0.0	1.0	P	1.0	0.0	P	1.0	0.0	P	1.0	0.0
N	0.666	0.333	N	0.333	0.666	N	0.666	0.333	N	0.666	0.333

A new instance with S = T, C = F, P = F, what is the probability of test positive?

$$P(O = P, S, \neg C, \neg P, \neg F) = P(S|O)P(\neg C|O)P(\neg P|O)P(\neg F|O)P(O)$$
  
= 0.25 \cdot 0.0 \cdot 0.0 \cdot 0.0 = 0.0

# K-Nearest Neighbour (kNN)

**Model** 

The k-nearest neighbour fits for  $\hat{Y}$  is defined as follows:

$$\hat{Y}(x) = \frac{1}{k} \sum_{x \in N_k(x)} y_i$$

where  $N_k(x)$  is the neighbourhood of x defeined by the k closest points x in the training sample.

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What does kNN do during training?

- Saving all training instances
- $\bullet\,$  Algorithms used to compute the nearest neighbors:
  - Brute-force search
  - KD Tree: Splits from median on every feature; works well in lower dimensional data
  - **Ball Tree:** Also a binary tree which partitions data from N-dimensional hyper-sphere; the preferred method for high dimensional data

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- Euclidean Distance: L<sub>2</sub>-norm
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- Mahalanobis Distance, Chebyshev Distance ( $L_{\infty}$ -norm) and others

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How do you choose the value of *k*?

- Apply cross-validation on the training data.
- Don't forget fit the model with the full training data after the optimal *k* is selected.

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### How do you choose the value of *k*?

- Apply cross-validation on the training data.
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### What are the limitations?

- Sensitive to noise
- Computational expensive at inference time (Scale by the size of training data)
- Does not scale well with larger datasets

# \_\_\_\_

**Support Vector Machine (SVM)** 

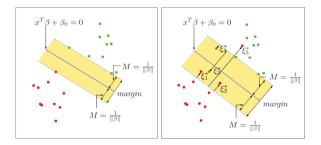
# **Support Vector Machine (SVM)**

Explain briefly how an SVM is trained.

<sup>&</sup>lt;sup>1</sup>Hastie, Tibshirani, and Friedman, *The elements of statistical learning: data mining, inference, and prediction.* 

# **Support Vector Machine (SVM)**

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**Figure 1:** SVM. Left: A separable case; Right: A non-separable case. The vectors  $\xi_j^*$  are the support vectors<sup>1</sup>.

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# **Support Vector Machine (SVM)**

Explain briefly how an SVM is trained.

- A technique for constructing an optimal separating hyperplane between two classes
- The margin M is  $\frac{1}{\|\beta\|}$ ; Minimize  $\|\beta\|$  (Maximize margin)
- Hard-margin: the training data is linearly separable
- **Soft-margin:** the data are not linearly separable, minimize the observations on the wrong side by minimizing the hinge loss using Lagrangian multiplier.
- **Kernel function** is used for the non-linear boundaries. e.g.: 2-degree polynomial  $\phi(x) = x^2$

## **Multi-class Classification**

What strategies are SVM use when the data have more than two classes?

### **Multi-class Classification**

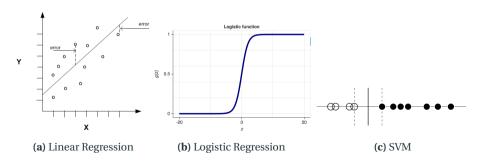
What strategies are SVM use when the data have more than two classes?

- One-Vs-Rest (OVR): Example: Three output classes: A, B, C. Solve 3 binary classified problem:
  - 1. A vs. (B, C)
  - 2. B vs. (A, C)
  - 3. C vs. (A, B)
- One-Vs-One (OVO): Train N choose 2 classifiers,  $\binom{N}{2} = \frac{N \cdot (N-1)}{2}$ 
  - 1. A vs. B
  - 2. A vs. C
  - 3. B vs. C

What the difference between SVM and logistic regression?

What the difference between SVM and logistic regression?

- SVM maximizes the margin between the closest support vectors
- Logistic regression maximize the posterior class probability (Different loss function)
- SVM is deterministic and LR is probabilistic
- SVM can be used for both classification and regression



How do SVMs compare to simple instance-based learning approaches such as k-Nearest Neighbour?

How do SVMs compare to simple instance-based learning approaches such as k-Nearest Neighbour?

- Both can be thought of as instance based learners
- SVM doesn't need to store all training samples
- SVM outperforms kNN in high dimensional data

### **Parameters in SVM**

Which hyper-parameters should you tune?

### **Parameters in SVM**

### Which hyper-parameters should you tune?

- SVM is NOT scale invariant. Before training, normalize your data.
- Complexity parameter: The penalty parameter c of the error term. In *sklearn*, the default value is 1. If the data is noisy, decrease it (Less penalty for misclassification.). If the data is highly non-linear, increase it. c can take value larger than 1, e.g.:  $c \in [0.1, 100]$
- **kernel**: Linear, polynomial, sigmoid, Radial Basis Function (RBF)
- For non-linear kernels,  $\gamma$  is the kernel coefficient. The default value is  $\frac{1}{n\_features}$ . If  $\gamma$  is small, the model prefers linear-like decision boundary. Large value may lead to overfitting.