

Project Manager

Caleb Hunt

Responsibilities

- Understand the current state of project
- Maintain wiki
- Write status reports
- Work with developers to keep them developing

Chief Architect

Jared Canizales

Responsibilities:

- Architect in a chiefly manner
- Maintain conceptual integrity across the team and product
- Guide decisions about technologies (languages, frameworks, databases, etc.) used and system architecture
- Contribute to development efforts across the full stack

QA Goblin

Justin Lapicola

Responsibilities:

- Assure quality
- Write and perform tests
- Look for and fix bugs
- Contribute to development efforts

Front-end Charizard

Drew Bonnett

Responsibilities:

- Make sure the front-end isn't hideous
- Build the client side of r/place pixel modifier
- Set and understand boundaries for canvas modification (if desired)
- Extinguish the life of any bugs by breathing fire on them