## Hang YU

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## **EDUCATION**

**Tufts University** Boston, U.S. Ph.D of Computer Science 09/2019-Present Master of Computer Science Overall GPA: 3.93 Relevant Courses: Algorithms (A), Social Assistive Robotics (A), Principles Data Sci in Python (A), Yantai University Yantai, China 09/2015-07/2019 Bachelor of Engineering in Computer Science and Technology Awards: National First Prize (Top 0.5%), Lan Qiao Programming Competition, 05/2016 **PUBLICATIONS** Hang Yu, Kat Allen, Reuben Aronson Elaine Schaertl Short. "From `Thumbs Up" to `10 out of 10": Reconsidering Scalar Feedback in Interactive Reinforcement Learning". Under reviewing, IROS 2023. Hang Yu, Elaine Schaertl Short. "Learning with Dynamic Feedback". RSS workshop "Closing the Academia to Real-World Gap in Service Robotics" 2020. Tan, Zheng, Hang Yu, Wei Wei, and Jinglei Liu. "Top-K interesting preference rules mining based on MaxClique." Expert Systems with Applications 143 (2020): 113043. YU Hang, WEI Wei, TAN Zheng, LIU Jing-lei. "Contextual Preference Collaborative Measure Framework Based on Belief System." Computer Science, 2020, 47(4): 74-84. TAN, Zheng, JingLei LIU, and Hang YU. "Conditional preference mining based on Max Clique." Journal of computer Applications 11 (2017): 13. **ACADEMIC EXPERIENCES** Research Assistant, Tufts AABL Lab, Tufts University Boston, U.S. 08/2019-Present Fields: Human-robot interaction, Robot Learning Presented STEADY algorithm that enables a reinforcement learning agent to detect and compensate for variation over time in feedback from an emotional human teacher. Working on developing an active learning algorithm using rich feedback. Rich feedback contains multiple pieces of feedback to increase information gain in each interaction. The Active learning algorithm can automatically request suitable feedback to maximize the performance. Designing a method that enables robots to learn the constraints of a task from human feedback. Research Assistant, Data Mining Research Group, Yantai University Yantai, China 08/2017-06/2019 **Fields:** Data Mining, Preference Ranking, Heuristic Algorithms Proposed an algorithm that efficiently mines condition preferences based on the properties of maximal clique and condition preference. Designed a new metric that collaboratively decides the interesting degree of rules based on both similarity and deviation degree using pre-mined common preferences Presented a self-aggregation algorithm to aggregate preference sets while preserved most information Undergraduate Dissertation, Yantai University Fields: Preference Ranking, Belief System Yantai, China Proposed an updated Belief System that allows users to preserve their individual soft beliefs against 04/2017-07/2017 the Belief System and vote a common set of hard beliefs. Optimized the measurement mechanism and enabled multiple methods that can be applied based on the feature of data sets to obtain high-quality Top-K preferences Representation at China Conference on Machine Learning 2017 **EXTRACURRICULAR ACTIVITIES** Lab Leader, Lan Qiao Programming Competition Lab 12/2015-05/2018 Vice President, Photography Association of Yantai University 04/2016-12/2017 Team Leader, Summer Social Practice Project of Yantai University 07/2016-08/2016 Project sponsor, Phoenix Gaming Studio 03/2016-11/2016 **SKILLS & Research Interests** 

**Programming Skills:** C/C++ (6 yrs); Python (2 yrs); Matlab (1 yr); Pascal (3 yrs);

Research Interests: Human Robot Interaction, Interactive Learning, Reinforcement Learning, Deep

Learning, Data Mining, Random Algorithm, Heuristic Algorithm