#### Front Matter

I want the Notebook to be as informative as possible, but model creating and training process follows some standard procedure that I do not want to repeat. Therefore, if you can, spend time reading the PROLOGUE/Routine.ipynb Notebook first.

# Paper Implementation - VGG16

Hello, this is my first milestone project - implementation of the VGG16 architecture from the paper "Very Deep Convolutional Networks for Large-Scale Image Recognition". The paper explored the effect of increasing layers on a model based on the filter size of 3\*3 that we previously explored in the TinyCNN notebook (that is also the reason why that architecture is called TinyVGG). The architecture was the runner-up in the ImageNet 2014 Challenge for classification.

16 in VGG16 stands for 16 layers, all based on two basic units: convolution with filter size 3\*3, stride 1, padding 1 and max-pooling with window size 2\*2, stride 2. The table shown below, taken from the paper abovem, is the architecture for each of the VGG configuration. In this project, I will implement the VGG16-D one.

Table 1: **ConvNet configurations** (shown in columns). The depth of the configurations increases from the left (A) to the right (E), as more layers are added (the added layers are shown in bold). The convolutional layer parameters are denoted as "conv(receptive field size)-(number of channels)". The ReLU activation function is not shown for brevity.

| ConvNet Configuration       |           |           |           |           |           |
|-----------------------------|-----------|-----------|-----------|-----------|-----------|
| A                           | A-LRN     | В         | С         | D         | E         |
| 11 weight                   | 11 weight | 13 weight | 16 weight | 16 weight | 19 weight |
| layers                      | layers    | layers    | layers    | layers    | layers    |
| input (224 × 224 RGB image) |           |           |           |           |           |
| conv3-64                    | conv3-64  | conv3-64  | conv3-64  | conv3-64  | conv3-64  |
|                             | LRN       | conv3-64  | conv3-64  | conv3-64  | conv3-64  |
| maxpool                     |           |           |           |           |           |
| conv3-128                   | conv3-128 | conv3-128 | conv3-128 | conv3-128 | conv3-128 |
|                             |           | conv3-128 | conv3-128 | conv3-128 | conv3-128 |
| maxpool                     |           |           |           |           |           |
| conv3-256                   | conv3-256 | conv3-256 | conv3-256 | conv3-256 | conv3-256 |
| conv3-256                   | conv3-256 | conv3-256 | conv3-256 | conv3-256 | conv3-256 |
|                             |           |           | conv1-256 | conv3-256 | conv3-256 |
|                             |           |           |           |           | conv3-256 |
| maxpool                     |           |           |           |           |           |
| conv3-512                   | conv3-512 | conv3-512 | conv3-512 | conv3-512 | conv3-512 |
| conv3-512                   | conv3-512 | conv3-512 | conv3-512 | conv3-512 | conv3-512 |
|                             |           |           | conv1-512 | conv3-512 | conv3-512 |
|                             |           |           |           |           | conv3-512 |
| maxpool                     |           |           |           |           |           |
| conv3-512                   | conv3-512 | conv3-512 | conv3-512 | conv3-512 | conv3-512 |
| conv3-512                   | conv3-512 | conv3-512 | conv3-512 | conv3-512 | conv3-512 |
|                             |           |           | conv1-512 | conv3-512 | conv3-512 |
|                             |           |           |           |           | conv3-512 |
| maxpool                     |           |           |           |           |           |
| FC-4096                     |           |           |           |           |           |
| FC-4096                     |           |           |           |           |           |
| FC-1000                     |           |           |           |           |           |
| soft-max                    |           |           |           |           |           |

I divide the project into two notebooks. This is the first one, where I will focus on acquiring

and transforming the data. The next one will be about building and training the model.

## Downloading and extracting data

The task for our model will be classification, using a bigger dataset called Food101. This is a built-in PyTorch dataset, so the processing can be fairly straightforward. However, it is not fun, so let's take the Kaggle version and process it to what we want.

First, downloading data from Kaggle. The easy way: you can download the zip file (~6 GB), upload it to Google Drive, and then mount Google Drive to Colab. The slightly harder approach: you will need to sign up and obtain a Kaggle token, and then use the kaggle module to download the data. Let's do that.

First, we need a variable to keep track of the environment we are in as it is different to run the notebook right on Kaggle and run it anywhere else (from the teaching of a Kaggle Grandmaster)

```
In []:  # Import modules
   import os
   from pathlib import Path

# Keep an environment variable
   iskaggle = os.environ.get('KAGGLE_KERNEL_RUN_TYPE', '')
```

Next, based on the docs, we will need to create a <code>/.kaggle/kaggle.json</code> . You can go to File Explorer and create a folder in your machine, or we can create that file right from the notebook. Let's do that.

Next, let's use the method dataset\_download\_cli to download and unzip data files.

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        Channels Metadata
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        thedevastator/the-ultimate-netflix-tv-shows-and-movies-dataset
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        nd Movies (2022 Updated)
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In [ ]:
         path = Path('kmader/food41')
In [ ]:
         if not iskaggle and not path.exists():
             import kaggle
             kaggle.api.dataset_download_cli(str(path))
        Downloading food41.zip to /content
```

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```
100%| 5.30G/5.30G [00:41<00:00, 137MB/s]
```

We have the data in the zip file. Now all we need to do is to extract them out.

```
In [ ]: folder_path = Path('food41')
    os.mkdir(folder_path)

In [ ]: import zipfile
    zipfile.ZipFile(f'{folder_path}.zip').extractall(folder_path)
```

### Food-101

The dataset is introduced in this paper, consisting of 101 classes, each with 750 training and 250 testing examples, totalling 1000 images each. The dataset comes with a metadata folder, giving information about which image should go into which subset, which is great! The data was already split into traing and testing examples, but we also need a *validation set*. The testing examples were manually selected to contain noise and challenge the model, so we will not touch that, but we will split the training set further to create a validation set. Now, creating a good validation set is an art, but here we will jsut use good ol' random splitting.

First, we will need to format the in the images folder into train, valid, and test folders. Next, we will load the data. The process is quite the same, what's new this time is we will apply more transformation.

```
In [ ]:
         # Generic torch process
         from torch import nn
         import torch
         from torch.utils.data import DataLoader
         # Specifically for computer vision
         import torchvision
         from torchvision import datasets, transforms
         # Other module(s)
         import matplotlib.pyplot as plt
         import gc
         import json
         import shutil
         from sklearn.model_selection import train_test_split
         import numpy as np
In [ ]:
         np.random.seed(17)
         torch.manual_seed(17)
        <torch._C.Generator at 0x7fadaaccae90>
```

```
In [ ]:
    with open('/content/food41/meta/meta/train.json', 'r') as fp:
        train_dict = json.load(fp)
    with open('/content/food41/meta/meta/test.json', 'r') as fp:
        test_dict = json.load(fp)
    print(len(train_dict['apple_pie']), train_dict['apple_pie'][-10:])
    print(len(test_dict['apple_pie']), test_dict['apple_pie'][-10:])
750 ['apple_pie/960233', 'apple_pie/960669', 'apple_pie/962315', 'apple_pie/966595
```

750 ['apple\_pie/960233', 'apple\_pie/960669', 'apple\_pie/962315', 'apple\_pie/966595', 'apple\_pie/973088', 'apple\_pie/973428', 'apple\_pie/98352', 'apple\_pie/98449', 'apple\_pie/987860', 'apple\_pie/997124']
250 ['apple\_pie/885848', 'apple\_pie/886793', 'apple\_pie/904832', 'apple\_pie/908367', 'apple\_pie/963140', 'apple\_pie/981895', 'apple\_pie/984571', 'apple\_pie/986844', 'apple\_pie/99556', 'apple\_pie/997950']

As mentioned, there are 1000 images for 101 categories of food. Each .json file is essentially a dictionary containing 101 keys and 101 values, each value is a list of paths of 750 training images or 250 testing images.

The list value of a dictionary key contains the strings that are the file paths of the images without the extension. We will note this while using it to copy the images to proper folders.

```
In [ ]:
         if not os.path.exists('data'):
             os.mkdir('data')
         new_data_path = Path('data')
         original_data_path = Path('food41/images')
         new_folders = ['train', 'test']
         for folder in new_folders:
             if not os.path.exists(new_data_path/folder):
                 os.mkdir(new_data_path/folder)
             if folder == 'train':
                 if not os.path.exists(new_data_path/'valid'):
                     os.mkdir(new_data_path/'valid')
                 for key, value in train dict.items():
                     train_value, valid_value = train_test_split(value, train_size=0.75)
                     train_set, valid_set = set(train_value), set(valid_value)
                     if not os.path.exists(new_data_path/folder/key):
                         os.mkdir(new_data_path/folder/key)
                     if not os.path.exists(new_data_path/'valid'/key):
                         os.mkdir(new_data_path/'valid'/key)
                     for image in os.listdir(original_data_path/key):
                         image_path = key + '/' + image
                         image path = image path.split('.')[0]
                         if image_path in train_set:
                             shutil.copy(original_data_path/key/image, new_data_path/'train
                         if image path in valid set:
                             shutil.copy(original_data_path/key/image, new_data_path/'valid
             else:
                 for key, value in test_dict.items():
                     value set = set(value)
                     if not os.path.exists(new_data_path/folder/key):
                         os.mkdir(new_data_path/folder/key)
                     for image in os.listdir(original_data_path/key):
                         image_path = key + '/' + image
                         image_path = image_path.split('.')[0]
                         if image_path in value_set:
                             shutil.copy(original_data_path/key/image, new_data_path/folder
```

And we are done! Now we can load data as we like!

But first, let's write some transformations for the images to perform data augmentation.

### **Data Augmentation**

This is a technique to generate more training data by performing operations on the original data (such as flipping, shearing, rotating for images). The artificial data should generate the same output as the original one, but they are different, so hopefully the model is encouraged to learn the general pattern of the data instead of overfitting. Data augmentation is usually seen in training, but there is a technique called "test-time augmentation" that has been passed down among the Kaggle Grandmaster and implemented in the library fastai.

For the transformations, first we have the staples: ToTensor(), which turns images to torch.tensor objects. You may notice the Normalize() with some arbitrary parameters (the first is a list of means for each color channel and the second is a list of standard deviations for each color channel). These are parameters for the normalization of ImageNet dataset and are required by all PyTorch pre-trained models. This may not necessarily be true for our data, but it can be used. PyTorch also recommends having images of size 224 \* 224 pixels, so we use resize to that. The other transformations do what it is called for, with parameters for angle, probability, etc. (Explore more transformations on PyTorch docs.) Finally, we call Compose() to stack these transformations together.

To load the data, the generally workflow is: data → datasets object to transform → DataLoader object to feed to model. Here we will use the class ImageFolder to load the dataset from folder. The docs species file that the file should be arranged in the sequence

```
root/dog/xxx.png
root/dog/xxy.png
root/dog/[...]/xxz.png
root/cat/123.png
root/cat/nsdf3.png
root/cat/[...]/asd932_.png
```

which exactly what I have done above.

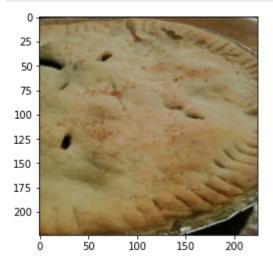
```
In [ ]: data_dir = Path('data')
    train_dir = data_dir/'train'
    valid_dir = data_dir/'valid'
    test_dir = data_dir/'test'
```

```
In [ ]:
         train_dataset = datasets.ImageFolder(train_dir, transform = train_transforms)
         valid_dataset = datasets.ImageFolder(valid_dir, transform = valid_n_test_transform)
         test_dataset = datasets.ImageFolder(test_dir, transform = valid_n_test_transforms)
         print(train_dataset)
         print(valid dataset)
         print(test_dataset)
         train_loader = torch.utils.data.DataLoader(train_dataset, batch_size=128, shuffle
         valid_loader = torch.utils.data.DataLoader(valid_dataset, batch_size=128)
         test_loader = torch.utils.data.DataLoader(test_dataset, batch_size=128)
        Dataset ImageFolder
            Number of datapoints: 56762
            Root location: data/train
            StandardTransform
        Transform: Compose(
                        RandomResizedCrop(size=(224, 224), scale=(0.08, 1.0), ratio=(0.75,
        1.3333), interpolation=bilinear), antialias=None)
                        RandomRotation(degrees=[-35.0, 35.0], interpolation=nearest, expand
        =False, fill=0)
                        RandomVerticalFlip(p=0.27)
                       RandomHorizontalFlip(p=0.27)
                        ToTensor()
                       Normalize(mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225])
        Dataset ImageFolder
            Number of datapoints: 18988
            Root location: data/valid
            StandardTransform
        Transform: Compose(
                        Resize(size=(224, 224), interpolation=bilinear, max size=None, anti
        alias=None)
                        ToTensor()
                       Normalize(mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225])
        Dataset ImageFolder
            Number of datapoints: 25250
            Root location: data/test
            StandardTransform
        Transform: Compose(
                        Resize(size=(224, 224), interpolation=bilinear, max_size=None, anti
        alias=None)
                        ToTensor()
                       Normalize(mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225])
        Now let's define a function to visualize the image from the DataLoader to make sure that we
```

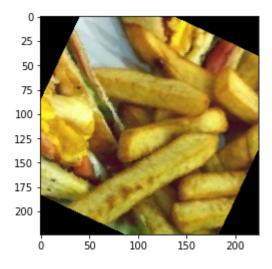
Now let's define a function to visualize the image from the DataLoader to make sure that we do everything right. One quirk of PyTorch is that the pixel in an image are arranged (color channels, width, height) while matplotlib expects it to be (width, height, color channels) so we will need to move data around with permute((1,2,0)). We also need to undo the normalization we have done above, and clipping the pixel values to remove noise.

```
In [ ]:
         def imshow(image, ax=None, title=None):
             """Imshow for Tensor."""
             if ax is None:
                 fig, ax = plt.subplots()
             # PyTorch tensors assume the color channel is the first dimension
             # but matplotlib assumes is the third dimension
             image = image.permute((1, 2, 0))
             # Undo preprocessing
             mean = torch.tensor([0.485, 0.456, 0.406])
             std = torch.tensor([0.229, 0.224, 0.225])
             image = (std * image + mean)
             # Image needs to be clipped between 0 and 1
             # or it looks like noise when displayed
             # (Something I Learnt from Udacity)
             image = torch.clip(image, 0, 1)
             ax.imshow(image)
             return ax
```

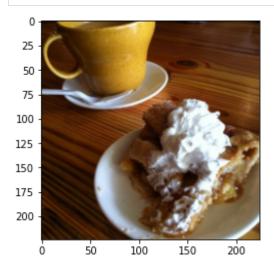
In [ ]: # A test image
 imshow(next(iter(test\_loader))[0][1]);



```
In [ ]:
    # A training image
    imshow(next(iter(train_loader))[0][1]);
    # Look at the rotation from data augmentation!
```



In [ ]: # A validation image
 imshow(next(iter(valid\_loader))[0][1]);



That's basically it for this notebook! Now let's move on to the next notebook, where we will create a model and start training!

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