# Few-Shot Composition Learning for Image Retrieval with Prompt Tuning

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#### **Abstract**

We study the problem of composition learning for image retrieval, for which we learn to retrieve target images with search queries in the form of a composition of a reference image and a modification text that describes desired modifications of the image. Existing models of composition learning for image retrieval are generally built with large-scale datasets, demanding extensive training samples, i.e., querytarget pairs, as supervision, which restricts their application for the scenario of few-shot learning with only few querytarget pairs available. Recently, prompt tuning with frozen pretrained language models has shown remarkable performance when the amount of training data is limited. Inspired by this, we propose a prompt tuning mechanism with the pretrained CLIP model for the task of few-shot composition learning for image retrieval. Specifically, we regard the representation of the reference image as a trainable visual prompt, prefixed to the embedding of the text sequence. One challenge is to efficiently train visual prompt with few-shot samples. To deal with this issue, we further propose a self-supervised auxiliary task via ensuring that the reference image can retrieve itself when no modification information is given from the text, which facilitates training for the visual prompt, while not requiring additional annotations for query-target pairs. Experiments on multiple benchmarks show that our proposed model can yield superior performance when trained with only few query-target pairs.

#### Introduction

The task of image retrieval generally involves searching for a *target* image given a user specified search *query* (Vo et al. 2019). The query can be formulated with different modalities, *e.g.*, images or text used as inputs in a recommendation system. We consider the case for which the query is composed of a reference image and modification text from the user, describing the expected modification between the reference and the target images. This scenario can be categorized as *composition learning* (Vo et al. 2019; Chen, Gong,

and Bazzani 2020), since the query is constituted with multiple modalities (visual and language). For instance, in the first example of Figure 1a, we expect to modify the reference image (black shoe) with the modification text "make the black shoe more sporty.". The target image should be more sporty in style, while retaining the black color. Previous works generally consider high-resource training of retrieval models in a large scale, i.e., with a substantial amount of user generated query-target pairs to train in a supervised manner (Vo et al. 2019; Chen, Gong, and Bazzani 2020). However, collecting data for image retrieval with coherent query-target pairs is usually expensive and time-consuming (Chen et al. 2021b), since the user data may not be available in abundance, especially for composition learning that demands both the image and text to constitute a valid query. Therefore, in this paper, we study the problem of few-shot composition learning for image retrieval. Specifically, we consider the scenario where only a few query-target pairs available for training.

Recently, prompt tuning for pretrained language models (Chen et al. 2021a,c; Liu et al. 2021b; Schick and Schütze 2020) has produced state of the art results for low-resource down stream tasks, for which the amount of training data is usually limited. Inspired by this, we propose a prompt tuning mechanism based on the pretrained CLIP model (Radford et al. 2021) for the task of few-shot composition learning for image retrieval. Specifically, we represent the reference image and modification text as a composed query sequence, by encoding the reference image as a trainable visual prompt, prefixed to the embedding of the text sequence. Then, retrieval is enabled via projecting the target image and the composed query sequence into a shared hidden space, with a target encoder and a query encoder, respectively. We implement the target encoder with the CLIP image encoder, and the query encoder based on the CLIP text encoder. With the visual prompt, the vision-language information in the query of our task can be conveniently encoded with the query encoder from the composed query sequence, as a normal text sequence. Additionally, this allow us to leverage the pretrained knowledge from the CLIP text encoder (during query encoding) to solve for the multi-modal interaction between

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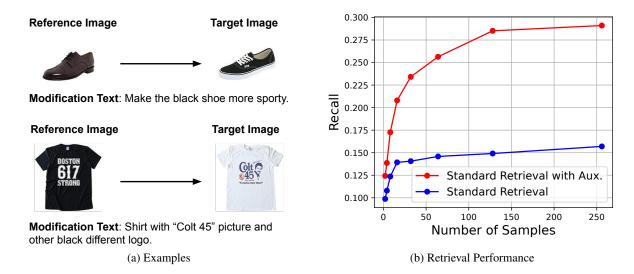


Figure 1: (a) Examples of query-target pairs for the task of composition learning for image retrieval. (b) Retrieval performance with varying number of query-target pairs for training, measured by R@50 (higher the better, detailed in experiments) for dataset CelebA. *Standard Retrieval* is naively training with only (2). *with Aux.* means additionally training with the auxiliary loss (5). In experiment sections, we report results of training with  $\{2, 4, 8, 16\}$  number of samples to simulate few-shot scenarios.

reference image and the modification text. To reduce the number of trainable parameters for few-shot learning while retaining the pretrained knowledge, we freeze the pretrained parameters of the CLIP encoders and train with the visual prompt embedding, which is in analogy with previous works of prompt tuning (Li and Liang 2021; Liu et al. 2022).

One challenge of the above prompt tuning mechanism is to efficiently train the visual prompt embeddings with only few samples. The vision-language information provided with the few-shot training data might not be sufficient in training a high quality projection from the reference image into the input semantic space of the query encoder (implemented with CLIP text encoder), so that the query encoder can recover the information of the reference image from the projected visual prompt and interact with the text for accurate retrieval. In our experiments, we empirically show that the visual prompt embeddings naively trained with the few-shot datasets, e.g, with the standard retrieval loss (2), can be spuriously correlated with non-informative tokens from the text, yielding inferior evaluation performance, as shown in Figure 1b. To deal with this problem, we propose to augment the training for the visual prompt embedding with a self-supervised auxiliary task, which encourages a reference image to retrieve itself when no modification information is given from the text. In this way, the visual prompt can be more sufficiently trained with the selfsupervised vision-language information, i.e., with the augmented queries. In Figure 1b, we show that our auxiliary can remarkably improve the retrieval performance. The contribution of this work can be summarized as follows:

- We investigate the task of few-shot composition learning for image retrieval, which so far has been under-explored by existing works.
- We propose a prompt tuning mechanism based on the CLIP model, along with a self-supervised auxiliary task

- that facilitates the training of the visual prompt embedding for the reference image, remarkably improving the performance of prompt tuning.
- Experimental results show that our method can produce state-of-the-art performance of image retrieval when only few training samples are available.

#### **Related Work**

## **Composition Learning for Image Retrieval**

For the task of image retrieval (Ma et al. 2022; Jia et al. 2020), composition learning refers to the combined feature encoding for queries of different modalities, *e.g.*, images and text. Composition learning has become increasingly popular among recent works of image retrieval (Vo et al. 2019; Perez et al. 2018; Chen, Gong, and Bazzani 2020; Kim et al. 2021; Anwaar, Labintcev, and Kleinsteuber 2021; Han et al. 2017), owning to the fact that it enables a more comprehensive analysis of the user intent from the query data. However, the training of existing models of composition learning for image retrieval generally requires large-scale datasets. As mentioned above, such demands may not always be feasible. Therefore, we study few-shot composition learning for image retrieval, *i.e.*, the retrieval model is trained with only few query-target pairs.

We note that there are a few works regarding few-shot learning for image retrieval with single-modality query, e.g., either images (Triantafillou, Zemel, and Urtasun 2017; Zhong, Chen, and Qian 2020; Wang, Gui, and Hebert 2017) or text (Chang et al. 2020). Among these, (Wang, Gui, and Hebert 2017) studies few-shot hash learning for hash-based image retrieval. This is out of the scope of our work, since we do not study hash-based image retrieval, where the focus is to learn hash functions for efficient feature matching during retrieval. (Zhong, Chen, and Qian 2020; Wang, Gui, and

Hebert 2017; Chang et al. 2020) study *metric-based* few-shot learning, *e.g.*, learning regularized feature space, for the task of image retrieval with single-modality query. In our work, we propose a new architecture with learnable prompt embeddings, *i.e.*, *architecture-based*, which is orthogonal to *metric-based* few-shot learning (Liu et al. 2021a). Additionally, we study image retrieval with composed query, which is different from those with single modality query. For instance, when the composed query contains a reference image and text regarding its expected modification, it would be inappropriate to learn with either the image or text query alone, since they contain complementary information that should be composed together during query encoding.

# **Prompt Tuning**

Prompt tuning has become an increasingly popular approach for fine tuning with large pretrained models, due to its simplicity and efficiency when applied to resource-restricted tasks (Liu et al. 2021a). One branch of the works use hard prompts, *e.g.*, handcrafted template words for classification (Gao, Fisch, and Chen 2020; Hu et al. 2021), named entity recognition (Cui et al. 2021), *etc.* Recently, studies have shown that training with soft prompts (Hambardzumyan, Khachatrian, and May 2021; Li and Liang 2021; Lester, Al-Rfou, and Constant 2021; Liu et al. 2022), *i.e.*, trainable embedding vectors, can also yield state of the art performance, without the engineering required for template-word selection as with hard prompts. However, there are limited works exploring the use of prompt tuning, either hard or soft, for the image retrieval tasks with few-shot samples.

# **Composition Learning for Image Retrieval Problem Formulation**

The task of composition learning for image retrieval can be formulated as retrieving a target image  $I_t$  from a database B, given a query  $(I_r,S)$ , with  $I_r$  and  $S=[t_1,\cdots,t_n]$  denoting a reference image and the modification text sequence, respectively.  $I_t$  should be similar to  $I_r$ , while satisfying the modification specified in the text S. Figure 2 shows our general framework of training with composition learning for image retrieval. Our model is trained with both the retrieval loss  $L_{ret}$  and the auxiliary loss  $L_{aux}$ . We first explain the general architecture of our retrieval model with the retrieval loss  $L_{ret}$ . Then, we introduce the auxiliary loss  $L_{aux}$  for efficient training with few-shot datasets. The computation for the auxiliary loss  $L_{aux}$  is the same as  $L_{ret}$ , except with different input data.

#### **Training for Image Retrieval**

As mentioned in previous sections, for composition learning, we first construct a composed query sequence, denoted as  $S_q$ , via encoding the reference image  $I_r$  into a visual prompt embedding ref and prefix it to the text embedding sequence  $[t_1, \cdots, t_n]$ . Formally,  $S_q$  is defined as,

$$S_q = [ref; t_1, \cdots, t_n]. \tag{1}$$

For the convenience of notation, we do not differentiate the name of a token and its embedding. The compose query sequence query  $S_q$  and the target image  $I_t$  are encoded by query encoder  $E_q$  and the target encoder  $E_t$ , respectively, with their corresponding outputs,  $f_q = E_q(S_q)$  and  $f_t = E_t(I_t)$ , lying in a shared hidden space. During training, we sample a negative dataset  $B_n$ , s.t.,  $B_n = \{I_n | I_n \in B, I_n \neq I_t\}$ , which is not shown in Figure 2 for simplicity. For each image  $I_n$  from  $B_n$ , we also encode  $I_n$  with the target encoder,  $f_n = E_t(I_n)$ . Let m be a thresholding value and  $\mathcal{D}(\cdot,\cdot)$  denotes the cosine distance. The model of image retrieval can be trained with the following triplet loss (Vo et al. 2019; Chen, Gong, and Bazzani 2020; Yu et al. 2020; Anwaar, Labintcev, and Kleinsteuber 2021),

$$L_{ret} = L_{tpl}((I_r, S), I_t; B_n) = \frac{1}{|B_n|} \sum_{I_n \in B_n} \max(0, \mathcal{D}(f_n, f_q) - \mathcal{D}(f_t, f_q) + m),$$
(2)

such that encoded  $f_t$  and  $f_q$  are close to each other in the shared hidden space, while  $f_n$  and  $f_q$  should be apart from each other since  $I_n \neq I_t$ .  $L_{tpl}$  denoted the triplet loss. For inference, we can retrieve K images  $\{I_b^k\}_{k=1}^K$  from the database B, who are the nearest neighbors of the encoded query representation  $f_q$  in the shared hidden space, *i.e.*, for each candidate image  $I_b \in B$ ,

$$\mathcal{D}(E_t(I_b), f_q) \ge \mathcal{D}(E_t(I_b^k), f_q), \ k = 1, \dots, K.$$
 (3)

There can be different choices of  $E_q$  and  $E_t$ . In the proposed approach, we leverage the pretrained CLIP model, consisting of an image encoder  $C_I$  and a text encoder  $C_T$ , which are pretrained with a shared output space for the image and text. Specifically, we adopt the pretrained CLIP image encoder as our target encoder, i.e.,  $E_t = C_I$ . Our query encoder  $E_q$  is implement based on  $C_T$ , which will be explained later.  $\{t_i\}_{i=1}^n$  are encoded with the pretrained CLIP embedding layer. To retain the knowledge from pretraining and reduce the number of trainable parameters for few-shot learning, i.e., avoid overfitting, all the pretrained encoders and layers are fixed during training.

#### **Auxiliary for Visual Prompt Tuning**

The visual prompt ref is a projected embedding from the reference image  $I_r$ . In order to leverage the pretrained knowledge of CLIP for ref to be representative of  $I_r$ , as in Figure 2, we first encode  $I_r$  with the pretrained CLIP image encoder  $C_I$ . Then, we project with a linear layer l, i.e.,

$$ref = w \cdot f_r + b, \quad f_r = C_I(I_r). \tag{4}$$

 $\{w \in \mathbb{R}^{d \times d}, b \in \mathbb{R}^d\}$  is the set of learnable parameters for the linear layer l (fully connected), which is purposed at projecting  $f_r$  from the output space of  $C_I$  into the input space of  $E_q$  (implemented with the CLIP text encoder), while keeping the semantics of  $I_r$ . However, as mentioned in the Introduction, along with the empirical results (Figure 1b), the information provided in the few-shot training data might not be sufficient to capture such a projection, resulting in biased correlation between ref and text tokens (Figure 3). In this paper, we propose an self-supervised auxiliary task to augment the training, so that the parameters of l,

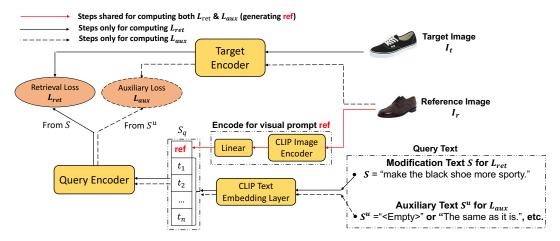


Figure 2: Our proposed framework of composition learning for image retrieval. " $\langle Empty \rangle$ " means a text sequence of zero length.  $\{t_i\}_{i=1}^n$  are token embeddings encoded from either S or  $S^u$ . ref is the visual prompt embedding, prefixed to  $\{t_i\}_{i=1}^n$ . The target encoder and query encoder can be designed with different choices. Here, we implement them with the pretrained CLIP image and text encoder, respectively. The computation for the loss  $L_{ret}$  and  $L_{aux}$  are the same except with different input data. Specifically,  $L_{ret}$  is computed with  $\{(I_r, S), I_t\}$  and  $L_{aux}$  is computed with  $\{(I_r, S^u), I_r\}$ . The output from the query encoder is used to compute  $L_{ret}$  if we input with S, and compute  $L_{aux}$  if input with  $S^u$ . For simplicity, we omit the negative images  $I_n$  from the dataset  $B_n$  and positional encoding. All the CLIP encoders and layers remain fixed during training. We use the black arrows to indicate steps only for computing  $L_{ret}$  and dashed black arrows to indicate steps only for computing  $L_{aux}$ . The red arrows indicate steps that are shared for computing  $L_{ret}$  and  $L_{aux}$ , which are also steps for generating ref.

 $\{w \in \mathbb{R}^{d \times d}, b \in \mathbb{R}^d\}$ , can be learned more efficiently with the few-shot dataset.

Our intuition is that a valid model of composition learning for image retrieval should retrieval the original reference image when there is no information given from the text in the query, regarding modifications on the reference image. For example, when the text is given as "Exactly what I want.", "The same as it is.", or "< Empty>" (A zero length text sequence), the model should retrieval the reference image itself, since no modification is requested by the text. We denote such sentences/sequences that do not contain any modification information as the auxiliary text  $S^u$ .  $S^u$  can be handcrafted without referring to the reference image, as in the examples above. For a reference image  $I_r$ , we define our auxiliary loss as retrieving  $I_r$ , given  $S^u$ . Formally, we can define an augmented query-target pair  $\{(I_r, S^u), I_r\}$ , with which the auxiliary loss is,

$$L_{aux} = L_{tpl}((I_r, S^u), I_r; B_n^u)$$

$$\tag{5}$$

 $B_n^u$  is a negative dataset for the auxiliary task, s.t.,  $B_n^u \subset B$ ,  $I_r \notin B_n^u$ . Compared with the retrieval loss  $L_{ret}$  in (2), we replace the modification text S and the target image  $I_t$  with our auxiliary text  $S^u$  and the reference image  $I_r$ , respectively. Our auxiliary task is self-supervised with  $I_r$ , since we do not require either the target image  $I_t$  or the modification text S that should be coherent with  $I_r$ .

**Remarks:** How  $L_{aux}$  result in better ref? We can understand our proposed auxiliary task with (5) as a process of autoencoding, where we learn to encoded  $I_r$  (or  $f_r$ ) into embedding ref, such that the query encoder  $E_q$  can decode from ref and recover the information of  $I_r$  via retrieving it from B. With this perspective, l has to project  $f_r$  (as ref) into the input space of  $E_q$ , i.e., space of the pretrained text tokens, while retaining its semantics, otherwise  $E_q$  cannot correctly

recover the information of  $I_r$ . Then, when the modification text S is given,  $E_q$  can more accurately capture the semantics of  $I_r$  from ref, so that the retrieved image can retain similar semantics as  $I_r$  except for the modification specified in S. In Figure 3, we also show the our auxiliary task can result in better alignment between ref and the text tokens.

**Selection of**  $S^u$ . Empirically, we found training with  $S^u$ ="< Empty >" (zero-length sequence) have comparable performance as with  $S^u$ ="Exactly what I want." or "The same as it is.", etc. Therefore, for computational efficiency, we report results with  $S^u$ ="< Empty >" in the experiments. Note that tokenized text sequence of  $S^u$ ="< Empty >" with CLIP tokenizer is not of length zero, i.e., still including stecial tokens of [CLS] and [SEP]. We also report results with  $S^u$ ="Exactly what I want." or "The same as it is.", etc., in the supplementary.

#### Query Encoding with $E_a$

The goal of composition encoding is to learn a fused vision-language representation from  $I_r$  and S, that is close to the embedding of the target image,  $E_t(I_t)$ , in the hidden space. We follow the framework of TIRG (Vo et al. 2019), which can be described as a residual process, whose results is computed from the outputs of a residual encoder and a gate encoder. We implement both the residual encoder and gate encoder using the pretrained CLIP text encoder  $C_T$  (frozen during training), with their inputs,  $S_{res}$  and  $S_{gate}$ , respectively, defined as,

$$S_{res} = [p_{res}; ref; t_1, \cdots, t_n]$$
 (6)

$$S_{gate} = [p_g; ref; t_1, \cdots, t_n], \tag{7}$$

 $q_k \in \mathbb{R}^d$ ,  $k = \{res, g\}$ , is a single trainable plugin prompt to adapt  $C_T$  as the residual and gate encoder, respectively.

Since  $q_k \in \mathbb{R}^d$ ,  $k = \{res, g\}$  are small in size (d = 512), they will not overparameterize the model, which leads to overfitting with few-shot learning. In the Supplement, we exam the functionality of the  $q_k \in \mathbb{R}^d$ ,  $k = \{res, g\}$ , showing that they are useful for few-shot learning. Since the focus of this paper is to effectively train the visual prompt embeddings in the few-shot scenario, please refer to the original TIRG paper (Vo et al. 2019) for details of the residual encoder and a gate encoder.

#### The Overall Objective for Training

For each query-target pair  $\{(I_r,S),I_t\}$  from the few-shot dataset, we construct an auxiliary pair  $\{(I_r,S^u),I_r\}$ . Then, the model can be trained with both the retrieval loss (2) and the auxiliary loss (5). In this way,  $L_{aux}$  improves the samples efficiency of few-shot training, by taking full advantage of the few-shot dataset, allowing for more efficient training. The overall objective L for training is a combination of the original retrieval task in (2) with  $L_{ret}$  and our auxiliary task in (5) with  $L_{aux}$ , trained over samples of the few-shot datasets,

$$L = L_{ret} + \beta L_{tnl}^u, \tag{8}$$

where  $\beta$  is a balancing parameter. Since our proposed method is based on visual prompt tuning with the pretrained CLIP encoders, we denote our method as PromptCLIP.

#### **Experiments**

#### **Datasets**

We evaluate our proposed model on three datasets: FashionIQ (Guo et al. 2019), CelebA (Liu et al. 2015) and B2W (Forbes et al. 2019). FashionIQ consists of fashion images from 3 categories: Dresses, Shirts and Tops&Tees. CelebA has 202k face images from 10k identities. Each face image is annotated with 40 binary attributes. B2W consists of 3.5k images of birds with very long natural language description (with the average length of 35 words) about the query image and the target image.

#### **Baselines and Ablations**

We compare our method with several baselines: FiLM (Perez et al. 2018), VAL (Chen, Gong, and Bazzani 2020), Concat (Santoro et al. 2017), TIRG (Vo et al. 2019), ComposeAE (Anwaar, Labintcev, and Kleinsteuber 2021), DC-Net (Kim et al. 2021) and Frozen (Tsimpoukelli et al. 2021). For a fair comparison, we use CLIP's (Radford et al. 2021) text encoder as the text feature extractor for all the baselines. Since FiLM and VAL are specifically designed on the CNN architecture, we do not change the model architectures for their visual encoders. For FiLM (Perez et al. 2018) and VAL (Chen, Gong, and Bazzani 2020), the CNNs are initialized by ResNet-50 (He et al. 2016) pretrained from ImageNet (Deng et al. 2009). For Concat (Santoro et al. 2017), TIRG (Vo et al. 2019), ComposeAE (Anwaar, Labintcev, and Kleinsteuber 2021), DCNet (Kim et al. 2021) and Frozen (Tsimpoukelli et al. 2021), we use the image encoder CLIP as the image feature extractor. All the pretrained encoders are fixed during training. Note that Frozen (Tsimpoukelli et al. 2021) is not designed for retrieval tasks. We adapt it for our task by 1) Encode the target image with  $C_T$ . 2) Encode the reference image and text with the multi-modal Frozen encoder as the query encoder 3) Train for image retrieval with (2).

In addition to the baselines above, we also compare PromptCLIP with the following ablation of our method:

- w/o  $L_{aux}$ : We disable  $L_{aux}$  by setting  $\beta=0$ .
- w/o Linear: We delete the linear layer l that project f<sub>r</sub> (output from C<sub>I</sub>) to ref (input from E<sub>q</sub>). This is to show that it is necessary to include the learnable l, since the output space of C<sub>I</sub> and the input space of E<sub>q</sub> (implemented with C<sub>T</sub>) is different.

# **Implementation Details**

Please note that we conduct hyperparameter sensitive analysis in the Appendix. We implement all the baselines and our method with PyTorch. The feature dimensions for both the text encoder and the image are 512. We set the margins m in Eq. 2 to 0.02. PromptCLIP's trainable prompts are initialized from a Gaussian distribution with zero-mean and the standard deviation of 0.02. The balancing parameter  $\beta$  in Eq. 8 is set to 0.5. The samples in the triplet sets are shuffled for each epoch. We use Adam (Kingma and Ba 2014) optimizer with the learning rate of  $5 \times 10^{-5}$  with a decay rate of 0.95. The negative dataset  $B_n$  and  $B_n^u$  for each training sample is the set of target or reference images in the few-shot dataset, excluding the ground truth target or reference image from the training sample itself, respectively, for (2) and (5).

We follow the few-shot setting in (Radford et al. 2021; Zhou et al. 2021) by sampling N-shot pairs of samples from each category of the dataset as the training data. We report on the numbers of shot  $N = \{2, 4, 8, 16\}$ . Each experiment is repeated 5 times with different random seeds and we report the mean and the standard error. Please refer to Supplement for more details.

# **Evaluation**

Following previous works (Vo et al. 2019; Chen, Gong, and Bazzani 2020; Kim et al. 2021; Anwaar, Labintcev, and Kleinsteuber 2021), we use the recall at Rank K (R@K) as the evaluation metric, representing the likelihood that the ground truth image is included in the top K retrieved candidate images. For some datasets, the recall value may be near zeros when K is too low. Therefore, different datasets should be evaluated with different K values. Following (Anwaar, Labintcev, and Kleinsteuber 2021; Vo et al. 2019; Chen, Gong, and Bazzani 2020), we report results with different k of the R@k metrics for different datasets. Note that in the Tables 7, 8&9 of the supplement, we have also reported the results with k values that are not shown Tables 1, 2&3 in the main paper, respectively.

#### **Visualization of Attentions**

To investigate how our auxiliary loss  $L_{aux}$  affect the performance of image retrieval, we visualize how the query encoder  $E_q$  perceive the learnt ref embedding with and without  $L_{aux}$ , denoted as PromptCLIP and w/o  $L_{aux}$ . As mentioned above, the query encoder is composed of a residual encoder

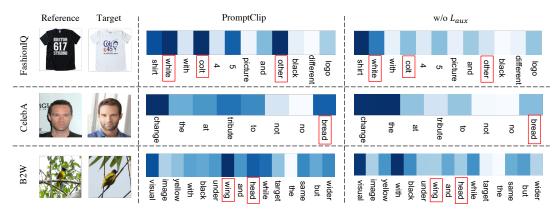


Figure 3: Attentions from the learned embedding of the reference image (ref) to text tokens, extracted from the last layer of the CLIP text encoder  $C_T$ . We input [ref] appended by the text tokens into  $C_T$ . The shown attention values are *softmax* normalized attention scores, averaged over all the attention heads. Each row corresponds to the attentions of the same pair of the reference image and the text description.  $L_{aux}$  is the loss for our auxiliary task.

	R@5				R@10			
	2	4	8	16	2	4	8	16
FiLM	$0.2 \pm 0.0$	$0.2 \pm 0.0$	$0.1 \pm 0.0$	$0.2 \pm 0.0$	$0.4\pm0.0$	$0.3\pm0.0$	$0.3\pm0.0$	$0.3 \pm 0.0$
VAL	$1.7 \pm 0.1$	$1.6 \pm 0.0$	$1.6 \pm 0.1$	$2.1 \pm 0.2$	$2.5 \pm 0.2$	$2.5 \pm 0.1$	$2.7 \pm 0.1$	$3.4 \pm 0.2$
Concat	$0.8 \pm 0.1$	$2.3 \pm 0.1$	$7.5 \pm 0.1$	$18.5 {\pm} 0.6$	$1.6\pm0.2$	$4.1 \pm 0.3$	$12.3 \pm 0.4$	$27.7 \pm 0.5$
ComposeAE	$5.7 \pm 0.5$	$9.5 {\pm} 0.5$	$16.4 \pm 0.6$	$26.4 \pm 0.7$	$9.6 \pm 0.6$	$15.6 \pm 0.8$	$25.7 \pm 0.6$	$37.5 \pm 0.7$
DCNet	$6.6 {\pm} 0.4$	$10.4 \pm 0.6$	$16.7 \pm 0.6$	$25.4 {\pm} 0.5$	$10.6 \pm 0.6$	$15.8 {\pm} 0.9$	$24.7 \pm 0.9$	$37.2 \pm 0.7$
TIRG	$6.2 \pm 0.3$	$9.8 {\pm} 0.4$	$18.5 \pm 0.2$	$25.6 \pm 1.1$	$9.7 \pm 0.5$	$15.3 \pm 0.6$	$27.3 \pm 0.6$	$37.4 \pm 1.1$
Frozen	$1.0\pm0.2$	$2.4 {\pm} 0.5$	$11.8 \pm 1.5$	$28.5{\pm}1.0$	$1.7 \pm 0.2$	$4.2 {\pm} 0.7$	$18.9 \pm 1.9$	$39.4 \pm 2.3$
PromptCLIP	<b>13.2</b> ±1.4	<b>23.6</b> ±1.9	<b>37.2</b> ±0.2	<b>43.5</b> $\pm$ 0.5	$20.2 \pm 1.7$	<b>35.7</b> ±2.0	$52.3 \pm 0.7$	<b>59.9</b> ±0.7
w/o $L_{aux}$	$10.0 \pm 0.4$	$16.4 \pm 1.3$	$29.1 {\pm} 0.5$	$37.9 \pm 0.4$	$16.4 \pm 0.5$	$26.7 {\pm} 2.2$	$42.6 {\pm} 1.3$	$53.0 \pm 0.8$
w/o Linear	$2.4{\pm}0.5$	$4.5 {\pm} 0.4$	$13.3 \pm 0.7$	$23.9 \pm 0.6$	$4.4{\pm}1.3$	$7.5 \pm 1.3$	$20.1 {\pm} 1.5$	$33.9 \pm 2.0$

Table 1. CelebA: Results of few-shot learning

and a gated encoder, which are both implemented with the CLIP text encoder  $C_T$ , with ref and the text tokens  $\{t_i\}_{i=1}^n$ included in the inputs. Specifically, for each of the residual and gated encoder (both implemented with frozen  $C_T$ ), we extract the attention scores from ref to the text tokens, using the last layer of  $C_T$ . The attention scores are averaged over attention heads and normalize with Softmax. We use the reference and modification text as inputs. In Figure 3, we draw the the resulting attention that is averaged between the residual and gated encoder, where the key words in the text are shown with red boxes. We find that the resulting attention with our auxiliary task (PromptClip) has more focus on the key words, e.g., larger attention on tail and wider from the visual prompt ref. On the contrary, the text tokens and the ref are not as well correlated according to the attention from w/o  $L_{aux}$ , i.e., without the auxiliary task ( $\beta = 0$ ). For instance, in the first example, the ref has less focus on the key token tail, which contains important information regarding the modification on the reference image. Further, in the second and third examples, ref mistakenly attend to the no-informative word the and with, respectively. Figure 3 demonstrates that our auxiliary can enable the learnt ref to be better correlated it with the text tokens.

# Results

We summarize results on the three considered datasets in Table 1, 2 and 3. We can observe that our proposed Prompt-CLIP consistently outperforms other baselines for all the three datasets, with a significant margin. It is also notable that most of the baselines, except Frozen, are not effective when being trained with only few samples on FashionIQ, *i.e.*, producing very low results. Here, we answer the following questions:

- Why results with most of the baselines are very low on FashionIQ? CelebA and B2W are datasets of human face and birds, respectively, i.e., both are datasets of the same species. On the contrary, FashionIQ is a dataset of clothes, in which clothes of different categories, e.g., for different parts of the body, may exhibit large variance in the shape or texture. With such a variance, it is more difficult to represent the data distribution of FashionIQ with only few samples. Thus, compared with CelebA and B2W, FashionIQ is more difficult for few-shot training.
- Why Frozen is much higher than other baselines on FashionIQ? This is caused by the following two factors: a) FashionIQ contains many absolute text descriptions

	R@10				R@50			
	2	4	8	16	2	4	8	16
FiLM	$0.4 \pm 0.0$	$0.5 \pm 0.0$	$0.4 \pm 0.0$	$0.6 \pm 0.0$	$1.9\pm0.9$	$2.0 \pm 0.9$	$2.0\pm1.0$	$2.5{\pm}1.2$
VAL	$1.2 \pm 0.1$	$1.4 \pm 0.1$	$1.7 \pm 0.1$	$2.4 \pm 0.1$	$3.9\pm1.3$	$4.7 \pm 1.3$	$5.4 \pm 1.7$	$6.4 {\pm} 1.7$
Concat	$0.5 \pm 0.0$	$0.6 \pm 0.0$	$0.7 \pm 0.0$	$1.2 \pm 0.0$	$2.7 \pm 1.1$	$2.6 \pm 1.0$	$3.6 \pm 1.4$	$5.5 \pm 2.3$
ComposeAE	$2.8\pm0.0$	$3.1 {\pm} 0.2$	$3.5 {\pm} 0.2$	$4.0 \pm 0.1$	$9.2 \pm 3.6$	$10.4 \pm 4.1$	$10.9 \pm 4.0$	$12.2 \pm 3.9$
DCNet	$1.9 \pm 0.0$	$2.1 {\pm} 0.2$	$2.3 \pm 0.1$	$2.9 \pm 0.1$	$9.3 \pm 3.6$	$10.4 \pm 4.1$	$10.9 \pm 4.0$	$12.6 \pm 3.9$
TIRG	$1.9 \pm 0.0$	$2.0 \pm 0.2$	$2.3 \pm 0.1$	$2.9 \pm 0.0$	$9.3 \pm 3.7$	$10.4 \pm 4.2$	$10.9 \pm 4.0$	$12.8 \pm 4.2$
Frozen	$17.1 \pm 0.7$	$18.2 \pm 0.6$	$17.3 \pm 0.5$	$18.3 \pm 0.7$	$33.8 \pm 1.1$	$35.3 \pm 1.0$	$34.2 \pm 0.9$	$36.0 \pm 1.0$
PromptCLIP	<b>18.9</b> ±0.6	<b>19.8</b> ±0.8	<b>19.9</b> ±0.7	<b>21.2</b> ±0.6	<b>36.9</b> ±1.2	<b>38.5</b> ±1.1	<b>38.4</b> ±0.6	<b>40.4</b> ±0.7
w/o $L_{aux}$	$18.3 \pm 1.4$	$19.6 \pm 0.9$	$19.5 \pm 0.3$	$20.6 {\pm} 0.5$	$35.2 \pm 1.6$	$37.9 \pm 1.0$	$38.1 {\pm} 0.7$	$39.2 {\pm} 0.5$
w/o Linear	$16.2 \pm 0.3$	$17.0 \pm 0.3$	$16.3 \pm 0.2$	$17.3 \pm 0.1$	$31.7 \pm 0.2$	$32.6 {\pm} 0.6$	$32.3 \pm 0.6$	$32.6 {\pm} 0.6$

Table 2. FashionIQ: Results of few-shot learning

	R@50				R@100			
	2	4	8	16	2	4	8	16
FiLM	$2.7 \pm 0.3$	$2.4 \pm 0.4$	$3.3 \pm 0.3$	$3.3 \pm 0.3$	$6.2 \pm 0.5$	$5.8 \pm 0.7$	$7.3 \pm 1.0$	$7.5 \pm 0.7$
VAL	$4.2 \pm 0.3$	$5.8 \pm 0.4$	$7.5 \pm 0.3$	$8.4 \pm 0.4$	$10.6 \pm 0.8$	$11.9 \pm 0.5$	$13.8 \pm 0.2$	$15.3 \pm 0.5$
Concat	$3.2 \pm 0.2$	$3.5 \pm 0.2$	$4.9 \pm 0.2$	$5.9 \pm 0.5$	$7.8 \pm 0.3$	$8.6 {\pm} 0.5$	$11.1 \pm 0.4$	$12.3 \pm 0.6$
ComposeAE	$9.4{\pm}1.4$	$10.4 \pm 1.1$	$12.2 \pm 0.8$	$13.6 \pm 0.7$	$19.0 \pm 2.0$	$20.8 \pm 1.2$	$23.8 \pm 0.9$	$26.7 \pm 0.9$
DCNet	$9.4{\pm}1.5$	$10.1 \pm 1.1$	$12.9 \pm 0.8$	$14.4 \pm 0.7$	$19.3 \pm 1.9$	$20.8 \pm 1.3$	$23.7 \pm 1.2$	$25.6 \pm 0.8$
TIRG	$9.4{\pm}1.5$	$10.2 \pm 1.1$	$11.7 \pm 0.8$	$13.6 \pm 0.8$	$19.3 \pm 1.9$	$20.5 \pm 1.3$	$24.0 \pm 1.3$	$25.9 \pm 1.1$
Frozen	$6.4 \pm 0.5$	$7.1 \pm 0.9$	$7.7 \pm 0.7$	$9.8{\pm}1.2$	$16.0 \pm 0.8$	$15.5 \pm 0.8$	$15.4 \pm 0.8$	$18.5 \pm 1.5$
PromptCLIP	$11.7 \pm 1.3$	<b>13.3</b> ±1.5	<b>16.8</b> ±0.7	<b>20.7</b> ±1.2	<b>24.7</b> ±1.4	$27.2 \pm 1.3$	<b>32.9</b> ±1.2	<b>36.5</b> ±0.7
w/o $L_{aux}$	$9.1{\pm}1.2$	$8.5 {\pm} 0.9$	$9.7 \pm 0.4$	$11.9 \pm 0.6$	$19.9 \pm 1.3$	$18.9 \pm 0.8$	$19.7 \pm 0.6$	$23.5 {\pm} 0.9$
w/o Linear	<b>12.9</b> ±1.2	$12.0 \pm 1.0$	$14.1 \pm 1.0$	$13.9 \pm 1.1$	$22.5 \pm 0.6$	$22.9 \pm 1.0$	$23.6 {\pm} 0.2$	$24.1 {\pm} 0.3$

Table 3. B2W: Results of few-shot learning

about the target images, i.e., we can infer the target image solely from the text in the guery. For instance, in the first example of Figure 1 (a) of Supplementary, the query text has already contained the category information, "polo", and the color information, "white", with which we can retrieval the target image without referring to the reference image. b) There is no learnable parameters connecting the pretrained text features and the final output of the composition encoder (query encoder) of Frozen, while the pretrained image features are connected to the final output with linear layers. With these perspectives, when Frozen is trained with few samples in FashionIQ, the model can be learnt to disable the image information with those linear layers, so that the output from the final text encoder is only determined by the text input, which has been enough to get a decent retrieval performance.

On the other hand, from the ablation results, we find that the propose auxiliary task can make a remarkable improvement on the retrieval performance. We find that the improvement with  $L_{aux}$  is smaller on FashionIQ, compared with that on the other datasets. This may result from the fact that FashionIQ contains many absolute text (mentioned above), with which the model may have decent results without information of the reference image. For such case, improving the visual prompt with the auxiliary loss may not result in per-

formance increase as significant as in the other two datasets. Additionally, the results from w/o Linear is usually significantly lower than PromptCLIP, indicating the importance of the linear layer l that projects from the outputs space of  $C_I$  into the input space of  $E_q$ .

#### **Conclusions**

In this paper, we study few-shot composition learning for image retrieval, a problem that is practical and currently under-explored by the existing literature. To alleviate the problem of overfitting as a result of few-shot learning, we propose a prompt tuning mechanism base on the pretrained CLIP image and text encoders. Specifically, we encode the reference image as a visual prompt, prefixed to the text embedding sequence. Additionally, we propose an auxiliary task that faciliate the training of the visual prompt for better the sample efficiency with few-shot learning. Experiments on different benchmarks show that our method can produce superior retrieval performance in the few-shot setup.

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