* Skeletal (architecture)
  + 3x3 grid - includes 9 hallway nodes and 12 hallway nodes
    - a move action takes a player along an edge to a different node
    - there are only edges from room nodes into hallway nodes and between diagonally "adjacent" room nodes
  + game piece - includes name
  + Clue-Less answer - includes player, weapon, and room
* Minimal (most important functionality)
  + terminal - text-based user interface
  + single-user only
  + Game state - includes where each piece is on the grid
    - must also include whether a player was moved to a room by a different player (because then they can guess)
    - must include opening state since players must move to the hallway on their first move
    - must include ordered turns
  + Hand
    - each user is "dealt" "cards"
    - must not be broadcast to all users
  + Broadcast - must broadcast all commands to all users
  + Move command - must take game state and user choice as input and output a different game state
    - includes limits on destinations
    - differentiates between move to hallway and move to room (move to room prompts a guess command)
    - must include rejection (you cannot move to a hallway where someone else is)
  + Deny command - when another player guesses
    - must include options to deny based on person, deny based on weapon, deny based on location, or cannot deny
  + Accuse command - if denied by a different player, must eliminate that player
  + Guess command  
    - must move the guessed player
* Target (target)
  + GUI input rather than text
  + Display options for each move rather than force user to know the command to use
  + Prompt for user to "randomly" select secret answer rather than game choosing
  + Verify deny commands
  + Allow for "skipping" turns if there are not 6 players
    - allow 1-6 players
* Dream (what you could do if you had enough time)
  + Option for user to load their own character name
  + Option for user to load their own character image
  + Sound effects for different guessing results