

CS 450/550 -- Fall Quarter 2021

Project #5

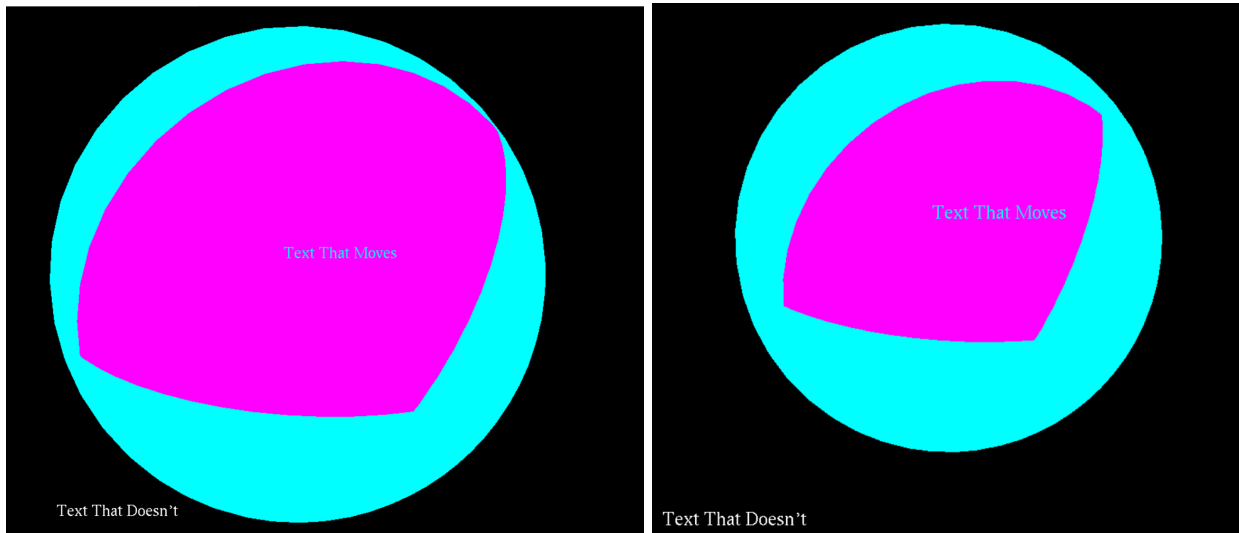
Due: November 12

Shaders

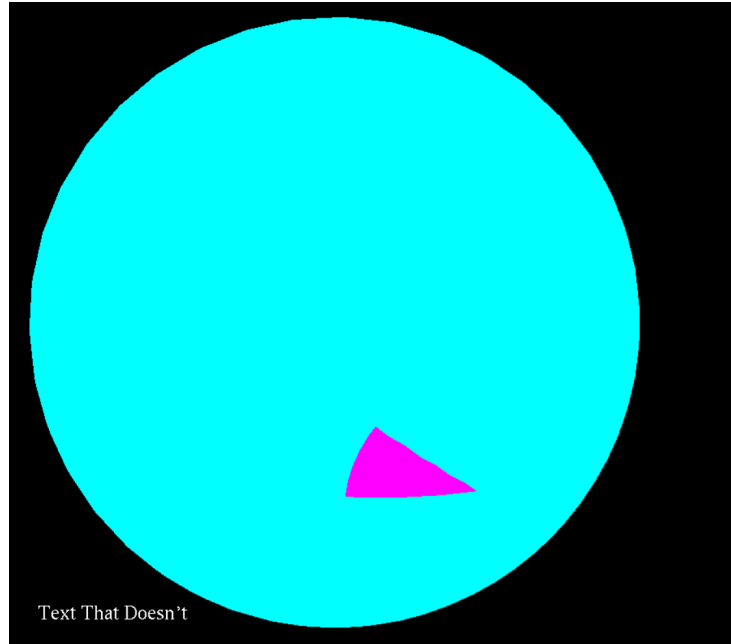
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Video demonstrating: https://media.oregonstate.edu/media/t/1_pu6i1ycv



In project 5, I follow the requirement to finish my 3D shaders.

I created an animated pattern, and I can use the keyboard to control the animate.

As you can see, if I key lowercase b, vertex and fragment shader patterns will animate together. If I key lowercase f, both animations will freeze. Additionally, when I key Uppercase F that just the fragment shader pattern animate and vertex shader pattern is freezing. However, if i just wanna vertex shader pattern animate, the fragment shader pattern is freezing, I cankey Uppercase V