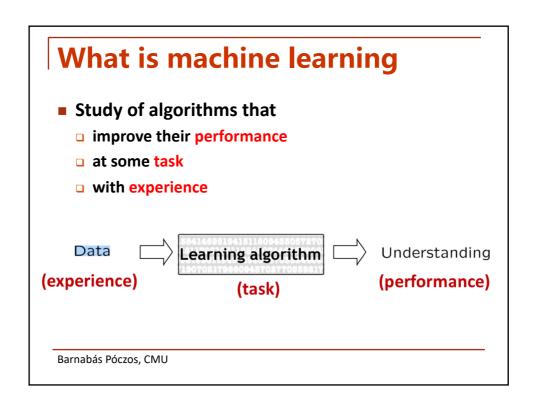
大数据分析
Scalable Machine Learning least square regression 刘盛华



# **Warnings about the Class**

"There is nothing more practical than a good theory"

Lewin (1952)

# Linear Regression

**Sketching** 

### **Massive data sets**

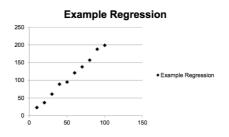
- Examples
  - Internet traffic logs
  - Financial data
  - etc.
- Algorithms
  - Want nearly linear time or less
  - Usually at the cost of a randomized approximation

# **Regression analysis**

- Regression analysis
  - Statistical method to study dependencies between variables in the presence of noise.

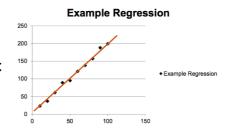
# **Regression analysis**

- Linear Regression
  - Statistical method to study linear dependencies between variables in the presence of noise.
- Example
  - Ohm's law V = R ⋅ I



# **Regression analysis**

- Linear Regression
  - Statistical method to study linear dependencies between variables in the presence of noise.
- Example
  - Ohm's law V = R · I
  - Find linear function that best fits the data



### **Regression analysis**

- Linear Regression
  - Statistical method to study linear dependencies between variables in the presence of noise.

#### Standard Setting

- One measured variable b
- A set of predictor variables a<sub>1</sub>,..., a<sub>d</sub>
- Assumption:

$$b = x_0 + a_1 x_1 + ... + a_d x_d + \varepsilon$$

- ε is assumed to be noise and the x<sub>i</sub> are model parameters we want to learn
- Can assume x<sub>0</sub> = 0
- Now consider n observations of b

### **Regression analysis**

#### Matrix form

Input: n×d-matrix A and a vector b=(b<sub>1</sub>,..., b<sub>n</sub>)
n is the number of observations; d is the number of predictor variables

Output: x\* so that Ax\* and b are close

- Consider the over-constrained case, when n ≫ d
- Can assume that A has full column rank

## **Regression analysis**

#### Least Squares Method

- Find x\* that minimizes  $|Ax-b|_2^2 = \sum (b_i \langle A_{i^*}, x \rangle)^2$
- A<sub>i\*</sub> is i-th row of A
- Certain desirable statistical properties

## **Regression analysis**

#### Geometry of regression

- We want to find an x that minimizes |Ax-b|<sub>2</sub>
- The product Ax can be written as

$$A_{*1}X_1 + A_{*2}X_2 + ... + A_{*d}X_d$$

where A<sub>\*i</sub> is the i-th column of A

- This is a linear d-dimensional subspace
- The problem is equivalent to computing the point of the column space of A nearest to b in I<sub>2</sub>-norm

### Time Complexity

- Solving least squares regression via the normal equations
  - Need to compute x = A<sup>-</sup>b
    - Moore-Penrose Pseudoinverse A =  $V\Sigma^{-1}U^T$
  - Naively this takes nd<sup>2</sup> time
  - Can do nd<sup>1.376</sup> using fast matrix multiplication
  - But we want much better running time!

#### Sketching to solve least squares regression

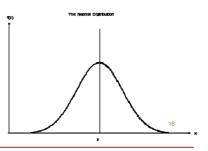
- How to find an approximate solution x to min<sub>x</sub> |Ax-b|<sub>2</sub>?
- Goal: output x' for which |Ax'-b|<sub>2</sub> ≤ (1+ε) min<sub>x</sub> |Ax-b|<sub>2</sub> with high probability
- Draw S from a k x n random family of matrices, for a value k << n</li>
- Compute S\*A and S\*b
- Output the solution x' to min<sub>x'</sub> |(SA)x-(Sb)|<sub>2</sub>
  - x' = (SA)-Sb

#### How to choose the right sketching matrix S?

- Recall: output the solution x' to min<sub>x'</sub> |(SA)x-(Sb)|<sub>2</sub>
- Lots of matrices work
- S is d/ε² x n matrix of i.i.d. Normal random variables
- S is a subspace embedding

For all x,  $|SAx|_2 = (1\pm\epsilon)|Ax|_2$ 

\* poof skipped



ref: David P. Woodruff, Sketching as a Tool for Numerical Linear Algebra, Foundations and Trends in Theoretical Computer Science, vol 10, issue 1-2, pp. 1-157 (ref to 10-40)

#### **Subspace Embeddings for Regression**

- Want x so that  $|Ax-b|_2 \le (1+\epsilon) \min_v |Ay-b|_2$
- Consider subspace L spanned by columns of A together with b
- Then for all y in L,  $|Sy|_2 = (1 \pm \varepsilon) |y|_2$
- Hence,  $|S(Ax-b)|_2 = (1 \pm \varepsilon) |Ax-b|_2$  for all x
- Solve argmin<sub>v</sub> |(SA)y (Sb)|<sub>2</sub>
- Given SA, Sb, can solve in poly(d/ε) time

Only problem is computing SA takes O(nd2) time

#### **Faster Subspace Embeddings S**

- CountSketch matrix
- Define k x n matrix S, for  $k = O(d^2/\epsilon^2)$
- S is really sparse: single randomly chosen nonzero entry per column

00100100 10000000 000-110-10 0-1000001 Can compute
S · A in nnz(A) << nd < nd²
time!

nnz(A) is number of non-zero entries of A

#### **High Probability and Complexity**

- **Theorem 2.5.** ([27]) For **S** a sparse embedding matrix with  $r = O(d^2/\varepsilon^2 \text{poly}(\log(d/\varepsilon)))$  rows, for any fixed  $n \times d$  matrix **A**, with probability .99, **S** is a  $(1 \pm \varepsilon)$   $\ell_2$ -subspace embedding for **A**. Further, **S** · **A** can be computed in  $O(\text{nnz}(\mathbf{A}))$  time.
- **Theorem 2.14.** The  $\ell_2$ -Regression Problem can be solved with probability .99 in  $O(\text{nnz}(A)) + \text{poly}(d/\varepsilon)$  time.