

CS 3240A / CS 5240A Fall 2025  
Topic review for the midterm exam

You may prepare and use a single 8.5" x 11" sheet (both sides) with notes and formulas; other than this, no notes or books.

\* Graphs: definitions, characteristics

- paths and cycles
- directed vs. undirected
- connectedness; connected components (of an undirected graph)
- strongly connected components (of a directed graph)
- BFS and DFS traversal; tracing the algorithms
- bipartite graphs: definition; determining bipartiteness
- topological ordering of directed graphs: definition, implications, algorithm

\* Greedy algorithms

- Interval scheduling: be able to trace the algorithm
- Dijkstra's Algorithm: be able to trace the algorithm
- minimum spanning trees: characteristics; tracing Prim's and Kruskal's algorithms
- be able to describe and apply (but not prove) the cycle property and the cut property
- graduate students: be able to understand why Dijkstra's algorithm produces correct results
- graduate students: be able to explain why the cycle property and the cut property hold

\* Divide and tackle

- recurrence relations: understanding a recurrence relation; being able to write a recurrence relation given the description of a divide-and-tackle algorithm
- unrolling trees: drawing an unrolling tree; showing the total work at each level
- steps involved in showing a bound for  $T(n)$  using an unrolling tree
- graduate students: be able to set up and complete a proof by induction for a simple recurrence relation

Example questions

\* true or false: a bipartite graph cannot have a cycle; if true, then explain why; if not, then show a counterexample

\* the *longest path* between nodes  $u$  and  $v$  in a graph is the longest simple path (no vertex visited more than once) between  $u$  and  $v$ . In a connected undirected graph  $G$ , what structure must the  $G$  have if the longest path between any two nodes has the

same length as the shortest path between those two nodes?

\* given the following undirected, weighted graph [and there would be a graph], trace Dijkstra's algorithm starting at node a [and there would be a table of the form that we used in the lecture]

\* given the following graph [and there would be a graph], show the order of edges selected by Prim's algorithm