1/31/2020 Tryit Editor v3.6











```
Run »
```

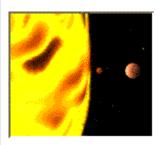
```
HTML Image Maps
<!DOCTYPE html>
<html>
<body>
<h2>Image Maps</h2>
Click on the sun or on one of the planets to watch
it closer:
<img src="planets.gif" alt="Planets"</pre>
usemap="#planetmap" style="width:145px;height:126px;">
<map name="planetmap">
  <area shape="rect" coords="0,0,82,126" alt="Sun"</pre>
href="sun.htm">
  <area shape="circle" coords="90,58,3" alt="Mercury"</pre>
href="mercur.htm">
  <area shape="circle" coords="124,58,8" alt="Venus"</pre>
href="venus.htm">
</map>
</body>
</html>
```

[you can add clickable areas on an image. Then new image finding you]

The usemap value starts with a hash tag # followed by the name of the image map, and is used to create a relationship between the image and the image map.

## **Image Maps**

Click on the sun or on one of the planets to watch it closer:



Result Size: 668 x 476