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(a) Algorithms for Kruskal's Algorithm

To find the Minimum Spanning Tree (MST) using Kruskal's Algorithm, we require the following algorithms:

Kruskal's Algorithm: Finds the MST by repeatedly adding the smallest edge to the tree while ensuring no cycles are formed.

Union-Find (Disjoint Set): Ensures cycle detection and efficient merging of sets.

Algorithm 1: Kruskal's Algorithm

Kruskal(G)

Input: A graph G with vertices V and edges E (each edge has weight w).

Output: A Minimum Spanning Tree (MST).

1. Initialize MST as an empty set.
2. Sort all edges in non-decreasing order of their weights.
3. Create a disjoint-set for each vertex in G.
4. for each edge (u, v) in the sorted edge list:
 5. if Find(u) \neq Find(v):
 6. Add (u, v) to MST.
 7. Union(u, v).
8. Return MST.

Algorithm 2: Union-Find (Disjoint Set)

The union-find data structure is used for cycle detection and managing connected components.
Find with Path Compression

Find(x)

Input: An element x.

Output: The representative of the set containing x.

1. if parent[x] \neq x:
2. parent[x] = Find(parent[x]) # Path compression

3. Return parent[x].

Union by Rank

Union(x, y)

Input: Two elements x and y.

Output: Combines the sets containing x and y.

1. rootX = Find(x).
 2. rootY = Find(y).
 3. if rootX \neq rootY:
 4. if rank[rootX] > rank[rootY]:
 5. parent[rootY] = rootX.
 6. else if rank[rootX] < rank[rootY]:
 7. parent[rootX] = rootY.
 8. else:
 9. parent[rootY] = rootX.
 10. rank[rootX] += 1.
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(b) Analysis of Kruskal's Algorithm

1. Time Complexity

Sorting edges: $O(E \log E)$, where E is the number of edges.

Union-Find operations: Each union and find operation runs in $O(\alpha(V))$, where α is the inverse Ackermann function (very small, effectively constant). For E edges, this contributes $O(E \alpha(V))$.

Overall complexity:

$$O(E \log E + E \alpha(V)) = O(E \log E)$$

Since $E \geq V-1$ for a connected graph, the complexity can also be written as $O(E \log V)$.

2. Space Complexity

Space for storing edges: $O(E)$.

Space for disjoint-set data structure (parent and rank arrays): $O(V)$.

Total space complexity: $O(V+E)$.

3. Properties

Greedy: Kruskal's algorithm works by greedily adding edges of the smallest weight while avoiding cycles.

Suitable for sparse graphs: E is much smaller than V^2 .

For the input graph with edges:

(0,1,10),(0,2,6),(0,3,5),(1,3,15),(2,3,4)

The output is:

Edges in MST: [(2, 3, 4), (0, 3, 5), (0, 1, 10)]

Total weight of MST: 19

(c) Code Of MST using Kruskal's Algorithm

```
class DisjointSet:
    def __init__(self, n):
        self.parent = list(range(n))
        self.rank = [0] * n

    def find(self, x):
        """Find with path compression."""
        if self.parent[x] != x:
            self.parent[x] = self.find(self.parent[x]) # Path compression
        return self.parent[x]

    def union(self, x, y):
        """Union by rank."""
        rootX = self.find(x)
        rootY = self.find(y)

        if rootX != rootY:
            if self.rank[rootX] > self.rank[rootY]:
                self.parent[rootY] = rootX
            elif self.rank[rootX] < self.rank[rootY]:
                self.parent[rootX] = rootY
            else:
                self.parent[rootY] = rootX
                self.rank[rootX] += 1

def kruskal(edges, n):
    """Finds the MST using Kruskal's algorithm."""
    # Sort edges by weight
    edges.sort(key=lambda edge: edge[2])
    ds = DisjointSet(n)
    mst = []
    mst_weight = 0

    for u, v, w in edges:
        # If u and v belong to different sets, add the edge to MST
```

```
    if ds.find(u) != ds.find(v):
        mst.append((u, v, w))
        mst_weight += w
        ds.union(u, v)

    return mst, mst_weight

# Example Usage
edges = [
    (0, 1, 10),
    (0, 2, 6),
    (0, 3, 5),
    (1, 3, 15),
    (2, 3, 4)
]
n = 4 # Number of vertices

mst, total_weight = kruskal(edges, n)
print("Edges in MST:", mst)
print("Total weight of MST:", total_weight)
```
